Ryan Keng

(2) (619) 551-3189

EXPERIENCE

Studio Ten 300, Creative Services and Publications, UCSD, La Jolla, CA Student Web Developer Apr 2018 – Present

- \$ Develop using HTML, CSS, and JavaScript for various web properties
- \$ Design and convert mockups into web pages
- \$ Work with staff to create and implement thoughtful, effective, and consistent web interactions
- \$ Flow content into existing websites and electronic invitations

Web Development, Foxconn Technology Group, Shenzhen, China *Intern*Jul – Aug 2017

- \$ Developed five webpages with Java EE and Oracle PL/SQL, built on Apache Tomcat server
- \$ Assisted the Java web development team by implementing drag and drop effects and interactive charting to the project
- \$ Coordinated with team development standards and agile software development
- \$ Performed cross-browser testing for functionality and style

PROJECTS

UFO vs. Asteroids, UCSD, La Jolla, CA

Jan - Mar 2018

- \$ Developed a 3D interactive game with C++ and the OpenGL library
- \$ Implemented the following technical features: procedurally generated terrain, collision detection with bounding boxes, particle effect, rim shading, linear fog

Project0, UCSD, La Jolla, CA

Jan - Mar 2018

- \$ Developed a front-end web application for startup project recruiting
- \$ Utilized HTML, CSS, and JavaScript, and converted into React with Redux later in the course

Personal Website

Nov 2017 - Present

- \$ Portfolio site to showcase work experience, projects, and skills
- \$ Written in HTML, CSS, and JavaScript

SD Hacks, UCSD, La Jolla, CA

Oct 2017

- \$ Attempted to build an augmented reality web application that locates where a car is parked
- \$ Implemented geolocation-tracking with HTML Geolocation API, location visualization with Google Maps API, video data streaming with Media Capture and Streams API

UCSD Flyers, UCSD, La Jolla, CA

Jan - Mar 2017

- \$ Developed a student organization promotion platform with React and Firebase, built on Node.js
- \$ Coordinated use cases, user stories, and requirements

EDUCATION

University of California, San Diego, La Jolla, CA B.S. in Computer Science Expected Grad. June 2019

TECHNICAL SKILLS

Programming Languages
Java, C, C++, JavaScript,
HTML, CSS, Python, PHP,
SOL

Libraries & FrameworksBootstrap, jQuery, React,
Redux, Node.js, OpenGL

Tools

Coda, Visual Studio Code, Xcode, Eclipse, Oracle PL/SQL, PostgreSQL, MySQL, Firebase, Git

LINKS

Github github.com/rkeng

Personal Website ryankeng.me

UCSD Flyers ucsd-flyers.firebaseapp.com

INTERESTS

Running, Cycling, Gaming