Ross E. Kirsling

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CONTACT (available upon request) Email: rkirsling@gmail.com
INFORMATION Website: rkirsling.github.com
LinkedIn: linkedin.com/in/rkirsling

RESEARCH Computational semantics and pragmatics INTERESTS Natural language understanding

Professional Experience

Sony Network Entertainment, San Francisco, California, USA

Senior Software Engineer

May 2015 - present

• Currently part of an architecture team, striving to unify and simplify PlayStation Network client application development across PS4, web, and TV platforms.

Sony Network Entertainment, Middleton, Wisconsin, USA

Software Engineer (initially Technical Analyst)

May 2009 - April 2015

- Participated in development of the PlayStation Store web storefront application for desktop/mobile.
- Co-initiated transition of the PlayStation Store web storefront project from San Francisco to Madison.
- Created (in a team of two) the Podcast Directory webapp featured on Sony Xperia mobile devices as well as within Media Go media management software.
- Handled internal Japanese translation/correspondence on the Media Go team.
- Assisted in various facets of the Media Go project, from localization testing to website maintenance.

EDUCATION University of Wisconsin-Madison, Madison, Wisconsin, USA

M.A., Linguistics

September 2010 – December 2012

- Prelim Paper: Phrasal Restrictions on Noncontrastive Topic: The Case of Japanese
- Advisor: Mürvet Enç
- Cumulative GPA: 3.9 / 4.0

B.A. with Distinction, Japanese

September 2005 - May 2009

- Certificate: Computer Sciences
- Study Abroad: Keio University, Tokyo, Japan ('07-'08)
- Cumulative GPA: 3.9 / 4.0

HONORS, AWARDS, CERTIFICATIONS • Phi Beta Kappa, University of Wisconsin-Madison

May 2009

• Japanese Language Proficiency Test, Level 1 (highest)

December 2008 September 2007

 Japanese Ministry of Education (MEXT) scholarship for study abroad at Keio University in Tokyo, Japan

- July 2008

 Chicago-Osaka Sister Cities Special Award (for one-week homestay in Osaka, Japan), 20th Annual Japanese Language March 2006

Speech Contest, Chicago, IL

NATURAL LANGUAGES English (native), Japanese (fluent), Mandarin Chinese (intermediate), Korean (reading), French (reading)

PROGRAMMING LANGUAGES Traditional: Python, Scala, Haskell, Java, C/C++

Web Development: JavaScript, HTML, CSS

Typesetting: LATEX

PORTFOLIO PROJECTS Modal Logic Playground

a graphical semantic calculator for modal propositional logic

Live URL: rkirsling.github.com/modallogic

Language: JavaScript

Libraries used: D3, MathJax, Bootstrap, Underscore

RELEVANT
OPEN ONLINE
EDUCATION
PARTICIPATION

Programming Languages

(99%)

Dan Grossman Coursera, 2014

Discrete Optimization

(audited)

Pascal van Hentenryck Coursera, 2014

Introduction to DatabasesJennifer Widom

(99%)

Stanford OpenEdX, 2014

Principles of Reactive Programming

(100%)

Martin Odersky, Erik Meijer, Roland Kuhn

Coursera, 2013

Functional Programming Principles in Scala

(100%)

Martin Odersky Coursera, 2013

Introduction to Parallel Programming

(highest distinction)

John Owens & David Luebke

Udacity, 2013

Computational Neuroscience

(99%)

Rajesh P. N. Rao & Adrienne Fairhall

Coursera, 2013

CompilersAlex Aiken(audited)Coursera, 2013

Probabilistic Graphical Models

(audited)

*Daphne Koller*Coursera, 2012

Introduction to Theoretical Computer Science

(highest distinction)

Sebastian Wernicke Udacity, 2012

Quantum Mechanics and Quantum Computation

(91%)

Umesh Vazirani Coursera, 2012

Introduction to Logic

(100%)

Michael Genesereth Coursera, 2012

Natural Language Processing

(91%)

Dan Jurafsky & Christopher Manning

Coursera, 2012

Machine Learning

(audited)

Andrew Ng Coursera, 2011

Introduction to Artificial Intelligence

(91%)

Sebastian Thrun & Peter Norvig

pre-Udacity, 2011