

1.3 Scalar Waves

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1 Scalar waves

From [1.2 The Wave Equations], consider

$$\nabla^2 \vec{E} - \epsilon \mu \frac{\partial^2 \vec{E}}{\partial t^2} + (\nabla \ln \mu) \times (\nabla \times \vec{E}) + \nabla \cdot [\vec{E} \cdot (\nabla \ln \epsilon)]$$

In homogeneous medium with no charges and currents ($\rho = 0, \vec{j} = 0$), we have $\nabla^2 \vec{E} - \frac{1}{v^2} \frac{\partial^2 \vec{E}}{\partial t^2} = 0$. Since each vector components of the field \vec{E} are decoupled, we have the scalar wave equation :

$$\boxed{\nabla^2 V - \frac{1}{v^2} \frac{\partial^2 V}{\partial t^2} = 0} \quad (1)$$

where V is one of the vector components. A solution $V(\vec{r}, t)$ is called a *scalar wave*.

1.1 Plane wave

Intuition : At a fixed time t_0 , V is constant over a plane satisfying $\vec{r} \cdot \vec{s} = \text{const.}$ So, a solution is of the form $V = V(\vec{r} \cdot \vec{s}, t)$. Then solve the scalar equation (1).

Denote $\vec{r} \cdot \vec{s} \equiv \zeta$ then $\frac{\partial}{\partial x} = \frac{\partial \zeta}{\partial x} \frac{\partial}{\partial \zeta} = s_x \frac{\partial}{\partial \zeta}$, etc. $\rightarrow \nabla^2 V = \frac{\nabla^2 V}{\nabla \zeta^2}$ hence

$$\frac{\partial^2 V}{\partial \zeta^2} - \frac{1}{v^2} \frac{\partial^2 V}{\partial t^2} = 0$$

We can solve this by introducing new variables $p \equiv \zeta - vt$ and $q \equiv \zeta + vt$ then $\frac{\partial^2 V}{\partial p \partial q} = 0$. A general solution for this equation is :

$$\boxed{V = V_1(p) + V_2(q) = V_1(\vec{r} \cdot \vec{s} - vt) + V_2(\vec{r} \cdot \vec{s} + vt)}$$

where V_1 and V_2 are arbitrary functions.

1.2 Spherical wave

Intuition : At a fixed time t_0 , V is constant over a spherical surface with radius r . So, a solution is of the form $V = V(r, t)$ where $r = \sqrt{x^2 + y^2 + z^2}$. Now solve the scalar wave equation (1), noting that $\frac{\partial}{\partial x} = \frac{\partial r}{\partial x} \frac{\partial}{\partial r} = \frac{x}{r} \frac{\partial}{\partial r}$ and $\frac{\partial^2}{\partial x^2} = \frac{\partial}{\partial x} (\frac{x}{r} \frac{\partial}{\partial r}) = \frac{1}{r} \frac{\partial}{\partial r} - \frac{x^2}{r^3} \frac{\partial}{\partial r} + \frac{x^2}{r^2} \frac{\partial^2}{\partial r^2}$, etc. hence $\nabla^2 V = \frac{1}{r} \frac{\partial^2}{\partial r^2} (rV)$:

$$\begin{aligned} \frac{1}{r} \frac{\partial^2}{\partial r^2} (rV) - \frac{1}{v^2} \frac{\partial^2 V}{\partial t^2} &= 0 \\ \rightarrow \frac{\partial^2}{\partial r^2} (rV) - \frac{1}{v^2} \frac{\partial^2}{\partial t^2} (rV) &= 0 \end{aligned}$$

A general solution for this equation is :

$$V(r, t) = \frac{V_1(r-vt)}{r} + \frac{V_2(r+vt)}{r}$$

1.3 Harmonic wave (=monochromatic wave)

Note) For a fixed space point \vec{r}_0 , $V(\vec{r}_0, t) = F(t)$: a function of time. $F(t)$ being periodic is of particular interest (ex: colour). So, we consider the following form : $V(\vec{r}_0, t) = F(t) = a \cos(\omega t + \delta)$ with $a > 0$.

In general, we can recover propagation by replacing : $\omega t \rightarrow \omega t - g(\vec{r})$. Then,

$$V(\vec{r}, t) = a(\vec{r}) \cos[\omega t - g(\vec{r}) + \delta]$$

with $a(\vec{r}) > 0$ being real. Surfaces satisfying $g(\vec{r}) = \text{const.}$ are called the *cophasal surfaces*. For reverse direction propagation, replace $\omega t \rightarrow \omega t + g(\vec{r})$. Note that a general solution is given by superposition of both :

$$V(\vec{r}, t) = a_1(\vec{r}) \cos[\omega t - g(\vec{r}) + \delta] + a_2(\vec{r}) \cos[\omega t + g(\vec{r}) + \delta]$$

1.3.1 Harmonic plane wave

Replace $\omega t \rightarrow \omega t - w \frac{\vec{r} \cdot \vec{s}}{v} = w(t - \frac{\vec{r} \cdot \vec{s}}{v})$ then

$$V(\vec{r}, t) = a(\vec{r}) \cos[w(t - \frac{\vec{r} \cdot \vec{s}}{v}) + \delta]$$

Introduce $k \equiv w/v$ and the *wavevector* $\vec{k} \equiv k\vec{s}$ then

$$V(\vec{r}, t) = a(\vec{r}) \cos(\omega t - \vec{k} \cdot \vec{r} + \delta)$$

1.3.2 Harmonic spherical wave

Replace $\omega t \rightarrow \omega t - w \frac{r}{v}$ then

$$V(r, t) = a(r) \frac{\cos[w(t - \frac{r}{v}) + \delta]}{r} = a(r) \frac{\cos[\omega t - kr + \delta]}{r}$$

1.3.3 Exponential notation

We can write

$$V(\vec{r}, t) = \text{Re}\{U(\vec{r})e^{-i\omega t}\}$$

where $U(\vec{r})$ is called the *complex amplitude*. Unless we apply nonlinear operations(ex: squaring for calculating the energy), we can drop the $\text{Re}\{\cdot\}$ notation and just use $V(\vec{r}, t) = U(\vec{r})e^{-i\omega t}$. If the nonlinear operations are needed, one must take real part of the field and then can apply the nonlinear operations safely.

References

- [1] Born, M., Wolf, E., Bhatia, A. B. (2019). Principles of Optics: 60th Anniversary Edition. United Kingdom: Cambridge University Press.