

48. What is Iterator and difference between for each loop?

- Iterator works with ArrayList and not array.
- It will help us Iterate through the elements.
- Difference is with iterator you can make changes(remove item) to the list while iterating.
- within for each loop we cannot make changes to our list

49. Java Collection Framework

Two types of Collection (Be careful not to mix them up)

★ **java.util.Collection** - interface from Set and List extend (not implement)

★ **Set** (*Unique things*) - DOES NOT ALLOW DUPLICATES. Classes that Implement Set;

- ◆ **HashSet** → Use when you don't want any duplicates and you don't care about order when you iterate through
 - Unordered and Unsorted
- ◆ **LinkedHashSet** → Ordered version of HashSet and Use over HashSet when you care about iteration order
- ◆ **SortedSet**
- ◆ **TreeSet** → Elements will be in ascending order, according to the natural order of the elements
 - Can also customize constructor to implement your own rules of the natural order

★ **List** (*list of things*) - cares about the index. Classes that implement List;

- ◆ **LinkedList** → Ordered by index position and elements are doubly-linked to one another
 - It is a good choice for implementing stack and queue
 - Iterates more slowly than ArrayList but fast insertion and deletion
- ◆ **Vector** → Same as ArrayList BUT vector methods are synchronized (thread-safe)
- ◆ **ArrayList** → Fast iteration and Fast random access and ordered(by index)
 - Also unsorted (but can invoke Collections.sort() to sort it)

★ **java.util.Collections** - a class that holds static utility methods for use with collections; Includes add, remove, contains, size, and iterator, etc.

- **Map** (*things with unique ID*) → Important: none of the Map-related classes and interfaces extend from Collection. The implementation classes of Map are thought of "collections", not Collection. Classes that implement Map;

- ◆ **Hashtable**
 - Same as HashMap BUT Hashtable methods are synchronized (REMEMBER. ONLY METHODS ARE SYNCHRONIZED, NOT CLASSES OR VARIABLES)
 - Hashtable won't let you have anything NULL(NO NULLS AT ALL)
- ◆ **LinkedHashMap**
 - Maintains insertion order(or optionally, access order)
 - Slower than HashMap for adding/removing elements but FASTER ITERATION
- ◆ **HashMap** → Unsorted and Unordered & Allows one null KEY and multiple null values in a collection
 - KeySet()
 - Map.keySet() - returns a set of Keys
 - Map.keySet().size - return # of keys
- ◆ **SortedMap** → TreeMap

- The implementation classes of Set, List, and Map can NEVER be both sorted but unordered, can be all other combinations.

50. How to convert float to String?

```
float f = Float.parseFloat("25");  
String s = Float.toString(25.0f);
```