

Code Template for ACM-ICPC

UIT.HTH

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1 DataStructures

1.1 RMQ

```
// index from 1
int table[MAXLOG][MAXN];
int numlog[MAXN];

void buildTable() {
    numlog[1] = 0;
    for (int i = 2; i <= N; i++)
        numlog[i] = numlog[i / 2] + 1;

    for (int i = 0; i <= numlog[N]; i++) {
        int curlen = 1 << i;
        for (int j = 1; j <= N; j++) {
            if (i == 0) {
                table[i][j] = a[j];
                continue;
            }
            table[i][j] = max(table[i - 1][j], table[i - 1][j + curlen / 2]);
        }
    }
}

int getMax(int l, int r) {
    int curlog = numlog[r - l + 1];
    return max(table[curlog][l], table[curlog][r - (1 << curlog) + 1]);
}
```

1.2 STL

```
#include <functional>

// using pair in unordered_map
namespace std {
    template <>
    struct hash<pair<int, long long> > {
        public:
        size_t operator()(pair<int, long long> x) const {
            return x.first * 1000000009 + x.second;
        }
    };
} // namespace std
```

2 String

2.1 Manacher

```
// Hm tr v xu i xng di nht lin tip
// trong S dpt O(n)
int manacher(string s)
{
    int n=s.size()*2-1;
    vector<int> f=vector<int>(n, 0);
    string a=string(n, '.');
    for (int i=0;i<n;i+=2)
        a[i]=s[i/2];
    int l=0, r=-1, center, res=0, j=0;
    for (int i=0; i<n; i++)
```

```
{
    if (i>r)
        j=1;
    else
        j=min(f[l+r-i], r-i)+1;
        while (i-j>=0 && i+j<n && a[i-j]==a[i+j])
            j++;
        j--;
        f[i]=j;
        if (i+j>r)
        {
            r=i+j;
            l=i-j;
        }
        int len=(f[i]+i%2)/2*2+1-i%2;
        if (len>res)
        {
            res=len;
            center=i;
        }
    }
    return res;
}
```

2.2 KMP

```
// Hm ny tr v v tr bt u ca nhng
// string b trong string a
void kmp(string a, string b)
{
    int n=a.length();
    int m=b.length();
    int i=1;
    int len=0;
    while (i<m)
    {
        if (b[i]==b[len])
        {
            len++;
            lps[i]=len;
            i++;
        }
        else
        {
            if (len!=0)
                len=lps[len-1];
            else
                i++;
            lps[i]=0;
        }
    }
    i=0;
    int j=0;
    int ans=0;
    while(i<n)
    {
        while (a[i]==b[j])
        {
            i++;
            j++;
            if (i>=n || j>=m)
                break;
        }
        if (j==m)
        {
            ans++;
            j=0;
            i++;
        }
    }
    return ans;
}
```

```

        cout<<i-j+1<<" ";
        j=lps[j-1];
    }
    else
        if (j!=0)
            j=lps[j-1];
        else
            i++;
    if (i>=n)
        break;
}
}

```

2.3 LyndonDecomposition

```

//Chia xu con S thnh nhng xu con c th t t
//in nh nht dpt 0(n)
void lyndon(string s)
{
    int n=s.length();
    int i=0;
    while (i<n)
    {
        int j=i+1;
        int k=i;
        while (j<n && s[k]<=s[j])
        {
            if (s[k]<s[j])
                k=i;
            else
                k++;
            j++;
        }
        while (i <= k)
        {
            cout<<s.substr(i,j-k)<<endl;
            i+=j-k;
        }
    }
    cout<<endl;
}

```

2.4 MinMove

```

// Tr v xu xoay ca s c th t t in
//nh nht
string minmove(string s)
{
    int n=s.length();
    int x, y, i, j, u, v;
    for (x=0,y=1; y<n; y++)
    {
        i=u=x;
        j=v=y;
        while (s[i]==s[j])
        {
            u++, v++, i++, j++;
            if (i==n)
                if (j==n)
                    if (i==x)
                        break;
        }
    }
}

```

```

    }
    if (s[i]<=s[j])
    else
    {
        x=y;
        if (u>y)
            y=u;
    }
}
string ans="";
for (int i=x;i<=n-1;i++)
    ans+=s[i];
for (int i=0;i<x;i++)
    ans+=s[i];
return ans;
}

```