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169 lines (124 sloc) 3.28 KB



Go

Syntax and Flow Control

In this lab we will get more comfortable writing basic Go code.

1. Variables and Expressions

There are three different ways to declare a variable called x that is equal to 1. What are they?

- 1:
- 2:
- 3:

Create a new folder called lab-syntax (in your `$GOPATH/src`), and a file called `syntax.go`. Write a function called `vars()` that initializes three variables:

- a to "hello"
- b to 3
- c to 7

The `vars()` function should return all three variables. Have the `main()` function call `vars` and print out all of the variables on one line. When you run your program, the output should look like this:

```
user@ubuntu:~/go/src/lab-syntax$ go run syntax.go
```

```
a is hello b is 3 and c is 7
```

```
user@ubuntu:~/go/src/lab-syntax$
```

How many lines is your `vars()` function? Recall that you can initialize multiple variables on one line.

2. Conditional and Switch Statements

In the same file, create a new function called `guess1()` that utilizes user input via command line arguments and `if/else` statements to print a different color for each integer between 1 and 5 (inclusive). If the input is out of range, print the string "Enter a number between 1-5".

Write a new function called `guess2()` that does the same thing, but uses a `switch` statement rather than `if/else` statements. When you run the file, the first command line arg should be used in `guess1` and the second should be used in `guess2`. The "os" package will give you simple access to the command line.

```
user@ubuntu:~/go/src/lab-syntax$ go run syntax.go 1 5
```

```
a is hello b is 3 and c is 7
```

```
red
```

```
blue
```

```
user@ubuntu:~/go/src/lab-syntax$
```

```
user@ubuntu:~/go/src/lab-syntax$ go run syntax.go 2 6
```

```
a is hello b is 3 and c is 7
```

```
orange
```

```
Enter a number between 1-5
```

```
user@ubuntu:~/go/src/lab-syntax$
```

Which way is easier? Why might you want to use switch statements over if/else statements, and vice versa?

3. Loops

Create a new function called `isPrime()` that takes an integer and checks if it is prime. Then write a function called `primeList()` that calls `isPrime()` and prints all the prime numbers from 0 to 100.

A prime number (or a prime) is a natural number greater than 1 that has no positive divisors other than 1 and itself.

People get their PhDs solving this problem efficiently so don't get crazy.

```
user@ubuntu:~/go/src/lab-syntax$ go run syntax.go 2 6
```

```
a is hello b is 3 and c is 7
```

```
orange
```

```
Enter a number between 1-5
```

```
2
```

```
3
```

```
5
```

```
7
```

```
11
```

```
13
```

```
17
```

```
19
```

```
23
```

```
29
```

```
31
```

```
37
41
43
47
53
59
61
67
71
73
79
83
89
97
user@ubuntu:~/go/src/lab-syntax$
```

4. Challenge

Write the function `longestIncreasingRun()` that takes in a positive int value `n` and returns the longest increasing run of digits. For example `longestIncreasingRun(1232)` would return 123 and `longestIncreasingRun(27648923679)` returns 23679. Don't worry about handling ties.

```
user@ubuntu:~/go/src/lab-syntax$ go run syntax.go 2 6
a is hello b is 3 and c is 7
```

```
orange
Enter a number between 1-5
```

```
2
3
5
7
11
13
17
19
23
```

```
29  
31  
37  
41  
43  
47  
53  
59  
61  
67  
71  
73  
79  
83  
89  
97
```

```
longest run ( 1232 ): 123  
longest run ( 27648923679 ): 23679  
user@ubuntu:~/go/src/lab-syntax$
```

Congratulations you have completed the lab!!

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