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ronaldpetty updated data-type labs, normalized file names largely

b20457e on Sep 8



472 lines (315 sloc) 9.74 KB



Go

Data Types

In this lab we will explore Go types and some new Go tools and libraries.

1. Using Go tools

Up to this point we have been getting by with the most basic of Go tools at the command line, the go command.

user@ubuntu:~/go/src/lab-syntax\$ cd

user@ubuntu:~\$

```
user@ubuntu:~$ ls -l $(go env GOROOT)/bin

total 28280
-rwxr-xr-x 1 user user 10369401 Aug 24 14:51 go
-rwxr-xr-x 1 user user 15325248 Aug 24 14:51 godoc
-rwxr-xr-x 1 user user 3257829 Aug 24 14:51 gofmt
user@ubuntu:~$
```

Many other useful Go tools are in common use, one is goimports .

goimports

The official way to install the standard Go tools is via go get . To install goimports issue the following command:

```
user@ubuntu:~$ go get -u golang.org/x/tools/cmd/goimports
user@ubuntu:~$
```

The -u flag instructs get to use the network to update the named packages and their dependencies. By default, get uses the network to check out missing packages but does not use it to look for updates to existing packages.

Confirm the goimports command is available:

```
user@ubuntu:~$ which goimports
user@ubuntu:~$
```

Well thats no good, what is going on?

As it turns out, x/tools are placed in \$GOPATH/bin via go get, similar to go install.

```
user@ubuntu:~$ ls $(go env GOPATH)/bin
```

```
goimports
user@ubuntu:~$
```

Lets add our local GO binaries to our PATH.

```
user@ubuntu:~$ echo "export PATH=/home/user/go/bin:$PATH" >> .bashrc
user@ubuntu:~$
user@ubuntu:~$ source .bashrc
user@ubuntu:~$
```

Try again:

```
user@ubuntu:~$ which goimports
/home/user/go/bin/goimports
user@ubuntu:~$
```

Create a working directory for lab-data-types so that we can test out goimports.

```
user@ubuntu:~$ mkdir ~user/go/src/lab-data-types
user@ubuntu:~$

user@ubuntu:~$ cd ~user/go/src/lab-data-types/
user@ubuntu:~/go/src/lab-data-types$
```

Now create a sample program with a missing import:

```
user@ubuntu:~/go/src/lab-data-types$ vim data-types-1.go
  user@ubuntu:~/go/src/lab-data-types$ cat data-types-1.go
  package main
  func main() {
      fmt.Println("Hi")
  user@ubuntu:~/go/src/lab-data-types$
Now let use goimports to resolve all of the import issues:
  user@ubuntu:~/go/src/lab-data-types$ goimports data-types-1.go
  package main
  import "fmt"
  func main() {
          fmt.Println("Hi")
  user@ubuntu:~/go/src/lab-data-types$
We can compare the effects of goimports against the original file.
  user@ubuntu:~/go/src/lab-data-types$ goimports data-types-1.go | diff data-types-1.go -
  2a3,4
  > import "fmt"
  4c6
        fmt.Println("Hi")
          fmt.Println("Hi")
  user@ubuntu:~/go/src/lab-data-types$
```

• Try diff with the side-by-side comparison goimports data-types-1.go | diff -y data-types-1.go -

Let's store the goimports generated version.

```
user@ubuntu:~/go/src/lab-data-types$ goimports data-types-1.go > data-types-1b.go
user@ubuntu:~/go/src/lab-data-types$ cat data-types-1b.go

package main
import "fmt"

func main() {
     fmt.Println("Hi")
}
user@ubuntu:~/go/src/lab-data-types$
```

By default goimports does not modify the original file, it simply outputs the corrected code.

Try running both programs:

```
user@ubuntu:~/go/src/lab-data-types$ go run data-types-1.go
# command-line-arguments
./data-types-1.go:4:5: undefined: fmt
user@ubuntu:~/go/src/lab-data-types$

user@ubuntu:~/go/src/lab-data-types$ go run data-types-1b.go
Hi
user@ubuntu:~/go/src/lab-data-types$
```

The Eclipse GoClipse plugin, the VisualStudio Code Go plugin, and others run goimports (often on Save) to clean up code in their IDEs.

Use the -w switch to write changes to the original file (aka in-place):

```
user@ubuntu:~/go/src/lab-data-types$ goimports -w data-types-1.go
 user@ubuntu:~/go/src/lab-data-types$ cat data-types-1.go
 package main
  import "fmt"
 func main() {
          fmt.Println("Hi")
 user@ubuntu:~/go/src/lab-data-types$
Retry the run:
 user@ubuntu:~/go/src/lab-data-types$ go run data-types-1.go
  Ηi
 user@ubuntu:~/go/src/lab-data-types$
```

Remove the temporary data-types-1b.go file.

```
user@ubuntu:~/go/src/lab-data-types$ rm data-types-1b.go
user@ubuntu:~/go/src/lab-data-types$
```

gofmt

Another useful tool is gofmt, which is installed with the Go distribution (toolchain) itself.

Give your lab-data-types source some nasty formatting:

```
user@ubuntu:~/go/src/lab-data-types$ vim data-types-2.go
  user@ubuntu:~/go/src/lab-data-types$ cat data-types-2.go
  package main
  import
  "fmt"
  func main() { fmt.Println(
                                    "Hi")
  user@ubuntu:~/go/src/lab-data-types$
Now clean it up with gofmt:
  user@ubuntu:~/go/src/lab-data-types$ gofmt data-types-2.go
  package main
  import "fmt"
  func main() {
          fmt.Println("Hi")
  user@ubuntu:~/go/src/lab-data-types$
```

Unlike other languages, Go has clearly defined formatting rules. gofmt formats Go programs such that they follow these rules. gofmt uses tabs (width = 8) for indentation and blanks for alignment. Without an explicit path, gofmt processes standard input. Given a file, it operates on that file; given a directory, it operates on all .go files in that directory, recursively (files starting with a period are ignored). By default, gofmt prints the reformatted sources to standard output.

You can also use gofmt in diff mode, try it:

```
user@ubuntu:~/go/src/lab-data-types$ gofmt -d data-types-2.go
```

This is useful if you need to create a source code control patch or just want to see the formatting problems in a long file.

We can use the -w switch to write changes to the file(s):

```
user@ubuntu:~/go/src/lab-data-types$ gofmt -w data-types-2.go
user@ubuntu:~/go/src/lab-data-types$
user@ubuntu:~/go/src/lab-data-types$ gofmt -d data-types-2.go
user@ubuntu:~/go/src/lab-data-types$
```

You can build time saving shell aliases with the various go tools. For example:

```
user@ubuntu:~/go/src/lab-data-types$ alias gr='gofmt -w * ; goimports -w * ; go run '
user@ubuntu:~/go/src/lab-data-types$
```

Redo the ugly code.

```
user@ubuntu:~/go/src/lab-data-types$ vim data-types-2.go
  user@ubuntu:~/go/src/lab-data-types$ cat data-types-2.go
  package main
  func main() { fmt.Println(
                                     "Hi")
  user@ubuntu:~/go/src/lab-data-types$
Now clean it up with the new alias:
  user@ubuntu:~/go/src/lab-data-types$ gr data-types-2.go
  Ηi
  user@ubuntu:~/go/src/lab-data-types$
  user@ubuntu:~/go/src/lab-data-types$ cat data-types-2.go
  package main
  import "fmt"
  func main() {
          fmt.Println("Hi")
  user@ubuntu:~/go/src/lab-data-types$
To review your alias, just run alias again without setting it.
  user@ubuntu:~/go/src/lab-data-types$ alias gr
  alias gr='gofmt -w *;goimports -w *; go run '
  user@ubuntu:~/go/src/lab-data-types$
```

• See other aliases by typing alias enter.

2. Working with bits

Using the course presentation as a guide, create a program that performs the following:

- Initializes two uint32 variables to 58 and FFFF7777 respectively
- Display both values in decimal, hex, and binary
- Display the bitwise AND, OR, and XOR of the two values
- Use a for loop to display the setting of the bits sequentially in both uint32 values

3. Reading command line arguments and computing SHA hashes

Enter the following program and run it with three command line parameters:

```
user@ubuntu:~/go/src/lab-data-types$ vim data-types-3.go
user@ubuntu:~/go/src/lab-data-types$ cat data-types-3.go

package main

import "os"
import "fmt"

func main() {
        argsWithProg := os.Args
        argsWithoutProg := os.Args[1:]
        arg := os.Args[3]
        fmt.Println(argsWithProg)
        fmt.Println(argsWithoutProg)
        fmt.Println(argsWithoutProg)
        fmt.Println(argsWithoutProg)
        fmt.Println(args)
}
user@ubuntu:~/go/src/lab-data-types$
```

Use go doc to explore any features you don't understand.

Enter the following program and run it:

```
user@ubuntu:~/go/src/lab-data-types$ vim data-types-3b.go
user@ubuntu:~/go/src/lab-data-types$ cat data-types-3b.go

package main
import (
        "flag"
        "fmt"
)

func main() {
        wordPtr := flag.String("word", "Hello", "the hello string")
        numPtr := flag.Int("num", 42, "an int with meaning")
        flag.Parse()
        fmt.Println("word:", *wordPtr)
        fmt.Println("num:", *numPtr)
}
user@ubuntu:~/go/src/lab-data-types$
```

Run the above program with the following arguments:

- --help
- -num 5
- -word bye
- -word bye -num 88
- --word fish
- --num 3 --word fish

Use go doc to explore any features you don't understand.

Enter the following program and run it:

```
user@ubuntu:~/go/src/lab-data-types$ vim data-types-3c.go
user@ubuntu:~/go/src/lab-data-types$ cat data-types-3c.go

package main

import (
        "crypto/sha256"
        "fmt"
)

func main() {
        c1 := sha256.Sum256([]byte("x"))
        c2 := sha256.Sum256([]byte("X"))
        fmt.Printf("%x\n%x\n%t\n%T\n", c1, c2, c1 == c2, c1)
}
user@ubuntu:~/go/src/lab-data-types$
```

Use go doc to explore any features you don't understand.

Given the above programs, write a new program that prints the SHA256 hash of its standard input by default but supports a command-line flag to print the SHA384 or SHA512 hash instead.

4. Challenge: Arrays and slices

Create a program that declares an array of strings containing at least 5 motorcycle brands (e.g. Honda, Yamaha, Ducati, BMW, Triumph, Polaris). Display the array to stdout. Test the program.

Next create a function that reverses the array and use it to display the reverse of the motorcycle array.

Congratulations you have completed the lab!!

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