

HF::SpatialStructures  
::CostAlgorithms::GetPerpendicular  
Edges

```
graph LR; A[HF::SpatialStructures::CostAlgorithms::GetPerpendicularEdges] --> B[HF::SpatialStructures::Node::directionTo]; B --> C[HF::SpatialStructures::Normalize];
```

HF::SpatialStructures  
::Node::directionTo

HF::SpatialStructures  
::Normalize