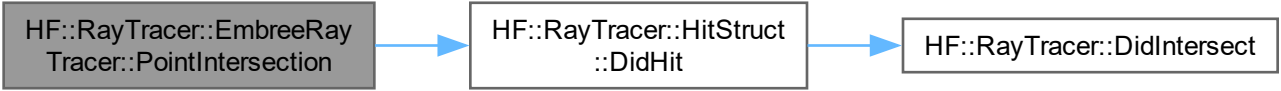


HF::RayTracer::EmbreeRay
Tracer::PointIntersection



```
graph LR; A[HF::RayTracer::EmbreeRayTracer::PointIntersection] --> B[HF::RayTracer::HitStruct::DidHit]; B --> C[HF::RayTracer::DidIntersect];
```

HF::RayTracer::HitStruct
::DidHit

HF::RayTracer::DidIntersect