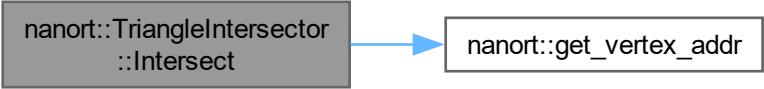


nanort::TriangleIntersector
::Intersect



```
graph LR; A[nanort::TriangleIntersector::Intersect] --> B[nanort::get_vertex_addr]
```

A diagram showing a call from the `nanort::TriangleIntersector::Intersect` function to the `nanort::get_vertex_addr` function. The source function is in a grey box on the left, and the target function is in a white box on the right. A blue arrow points from the source to the target.

nanort::get_vertex_addr