

RotateMesh



```
graph LR; A[RotateMesh] --> B[HF::Geometry::MeshInfo::PerformRotation];
```

A diagram illustrating a function call. On the left, a gray rectangular box contains the text "RotateMesh". A blue arrow points from this box to a larger white rectangular box on the right. The white box has a black border and contains the text "HF::Geometry::MeshInfo" on the top line and "::PerformRotation" on the bottom line.

HF::Geometry::MeshInfo
::PerformRotation