

HF::RayTracer::EmbreeRay  
Tracer::Intersect

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graph LR; A[HF::RayTracer::EmbreeRayTracer::Intersect] --> B[HF::RayTracer::EmbreeRayTracer::CalculatePreciseDistance]; B --> C[HF::RayTracer::RayTriangleIntersection];
```

HF::RayTracer::EmbreeRay  
Tracer::CalculatePreciseDistance

HF::RayTracer::RayTriangle  
Intersection