

nanort::IntersectRayAABB  
< double >

nanort::IntersectRayAABB  
< float >

nanort::safemin

```
graph LR; A[nanort::IntersectRayAABB< double >] --> D[nanort::safemin]; B[nanort::IntersectRayAABB< float >] --> D;
```

The diagram illustrates a common variable 'nanort::safemin' being referenced by two different function templates. The first template is 'nanort::IntersectRayAABB' with a '< double >' template argument, and the second is 'nanort::IntersectRayAABB' with a '< float >' template argument. Both templates have a blue arrow pointing to the 'nanort::safemin' variable, which is shown in a gray box on the right.