

HF::Geometry::LoadMeshObjects

```
graph LR; A[HF::Geometry::LoadMeshObjects] --> B[HF::Geometry::LoadMeshObjects]; B --> B;
```

The diagram consists of two rectangular boxes. The left box is filled with a dark gray color and contains the text 'HF::Geometry::LoadMeshObjects'. A straight blue arrow points from the right side of this box to the left side of the right box. The right box is white with a black border and also contains the text 'HF::Geometry::LoadMeshObjects'. A curved blue arrow starts from the top of the right box and points back to the top of the same box, indicating a self-call or a loop.

HF::Geometry::LoadMeshObjects