

HF::Geometry::LoadMeshObjects

```
graph LR; A[HF::Geometry::LoadMeshObjects] --> B[HF::Geometry::LoadMeshObjects]; B --> B;
```

The diagram illustrates a function call. On the left, a gray rectangular box contains the text 'HF::Geometry::LoadMeshObjects'. A straight blue arrow points from the right side of this box to the left side of a second, white rectangular box on the right. This second box also contains the text 'HF::Geometry::LoadMeshObjects'. Above the right box, a curved blue arrow starts from the top edge and points back down to the top edge, indicating a self-call or a loop.

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