

HF::GraphGenerator  
::GeometryFlagMap::SetGeometryIds

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graph LR; A[HF::GraphGenerator::GeometryFlagMap::SetGeometryIds] --> B[HF::GraphGenerator::GeometryFlagMap::DetermineFilterMode]; A --> C[HF::GraphGenerator::GeometryFlagMap::Set];
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HF::GraphGenerator  
::GeometryFlagMap::Determine  
FilterMode

HF::GraphGenerator  
::GeometryFlagMap::Set