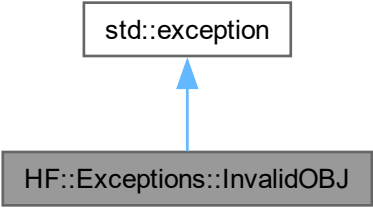


`std::exception`



`HF::Exceptions::InvalidOBJ`