

HF::GraphGenerator  
::GeometryFlagMap::SetGeometryIds

```
graph LR; A[HF::GraphGenerator  
::GeometryFlagMap::SetGeometryIds] --> B[HF::GraphGenerator  
::GeometryFlagMap::DetermineFilterMode]; A --> C[HF::GraphGenerator  
::GeometryFlagMap::Set];
```

HF::GraphGenerator  
::GeometryFlagMap::Determine  
FilterMode

HF::GraphGenerator  
::GeometryFlagMap::Set