<epam>

# Introduction

Node.js Global Mentoring program





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# Agenda

- Introduction & prerequisites
  - Course agenda
  - Prerequisites
  - What am I going to get from this course?
- Node.js basics
  - Brief history
  - JavaScript Engines, V8 core
  - Node.js core
- Quick start guide
  - · Install & launch. NVM
  - ES\* features support
  - Sources & docs
  - Q&A



# INTRODUCTION & PREREQUISITES



### Introduction & prerequisites

#### SCHEDULE

- 1. Node.js Introduction
- 2. Node.js Modules. NPM
- 3. Node.js Events
- 4. Async development introduction
- 5. Command line. Debugging
- 6. Filesystem and streams
- 7. Async network API
- 8. HTTP module
- 9. Middleware. Frameworks
- 10. Authorization. Validation
- 11.SQL Databases. ORM
- 12. NoSQL Databases. ODM
- 13. Node. js Testing
- 14. Deploy and tools
- 15. Swagger. Docs
- 16. Serverless architecture with AWS
- 17. Dockerization

#### **HOMEWORKS**

Task 1 after 2<sup>nd</sup> lecture

Task 2 after 4<sup>rd</sup> lecture

Task 3 after 6<sup>th</sup> lecture

Task 4 after 9th lecture

Task 5 after 10<sup>th</sup> lecture

Task 6 after 11<sup>th</sup> lecture

Task 7 after 12<sup>th</sup> lecture

Task 8 after 15<sup>th</sup> lecture

#### **DEADLINES**

- Reflected in Grow
- Depends on the complexity of the module
- May be set individually for a concrete task
- Should not be missed (w/o any acceptable reasons)
- In case of VAC/OOO, the deadline is to be negotiated



# Introduction & prerequisites

### **PREREQUISITES**

- JS Core, ES6+
- ENGX bootcamp
- Attitude & dedication

### TOOLS THAT WE USE

- Code editor / IDE: VSCode, WebStorm, Atom, etc.
- VCS: Git
- Command-line interface
- Additional tools prior to specific topic

### Introduction & prerequisites

#### WHAT I AM GOING TO GET FROM THIS COURCE?

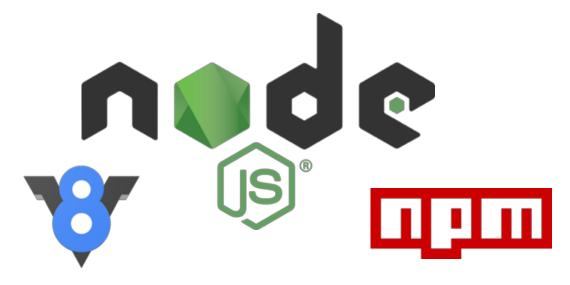
- Understand technical concepts behind Node.js
- Structure a Node. js application in modules
- Use **npm** and manage node packages
- Understand async development concents
- Learn Buffers, Streams, Pipes, Events
- Enrich knowledge of how communication via HTTP works
- Build a web server in Node
- Build an API using un-opinionated Node.js framework
- Learn SQL and NoSQL databases and their differences
- Connect Node.js app to a SQL/NoSQL database
- Test your Node.js app properly
- How to document your API
- Deploy essentials, Docker
- Serverless



NODE.JS BASICS



### WHAT IS NODE.JS?





#### WHAT IS NODE.JS?

- Server-side JavaScript 😐
- Asynchronous event-driven JavaScript runtime
- Open-source and cross-platform
- Built on Chrome's V8 JavaScript engine
- Designed to build scalable network applications
- Non-blocking IO
- Single-threaded
- There is no DOM implementation provided by Node.js



#### NODE.JS HISTORY

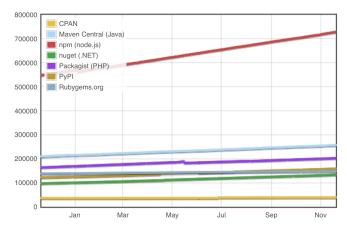
- Created by Ryan Dahl, first 2009 for Linux only
- Sponsored by Joyent
- June 2011, Microsoft partnered with Joyent to help create a native Windows version of Node.js
- December 2014, Fedor Indutny started io.js
- September 2015, Node.js v0.12 and io.js v3.3 were merged back together into Node.js v4.0
- August 2017, Node.js forked again over complaints of unresponsive leadership ayo.js
- Last commit on December 2017, so it's dead now



#### NPM

NPM - world's largest package registry and package manager for JavaScript. Discover packages with reusable code - and assemble them in powerful new ways.

### **Module Counts**





728924 modules now - 532 per day

NPM AUDIT

#### ECMASCRIPT VS JAVASCRIPT

ECMAScript (or ES) is a trademarked scripting-language specification standardized by Ecma International in ECMA-262 and ISO/IEC 16262. It was created to standardize JavaScript, so as to foster multiple independent implementations.



Take a look at **ECMAScript specification** 

#### ECMASCRIPT VS JAVASCRIPT

- ECMA European Computer Manufacturers Association
- ECMA International has been the standards body for JavaScript since 1996 and work to keep the language modern and relevant.
- The ECMAScript specification 2015, a document outlining new features for JavaScript and how they should be implemented was finalized in the middle of 2015. The latest standard version is 9th
  - ECMAScript 2018 (finalized in June).
- ECMA TC39 committee is working on new ECMAScript features.



Take a look at **ECMAScript specification** 

#### ECMASCRIPT VS JAVASCRIPT ENGINES

An **ECMAScript engine** is a program that executes source code written in a version of the ECMAScript language standard, for example, JavaScript.

A **JavaScript Engine** - a program that converts JavaScript code into something the computer processor can understand. It should follow the ECMAScript standard on how the language should work and what features it should have



Take a look at <u>list of JavaScript engines</u>

#### **V8: THE JAVASCRIPT ENGINE**

**V8** is Google's open source high-performance **JavaScript engine**, written in C++ and used in Google Chrome, the open source browser from Google. It implements **ECMAScript** as specified in **ECMA-262**, and runs on Windows 7 or later, macOS 10.5+, and Linux systems that use IA-32, ARM, or MIPS processors.

V8 can run standalone, or can be embedded into any C++ application



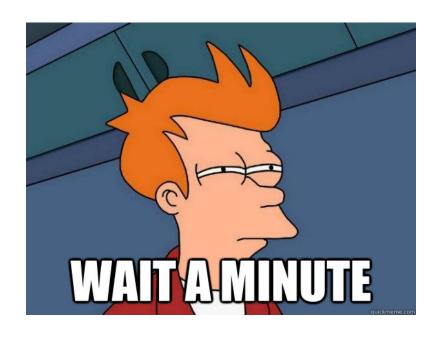
#### **V8: THE JAVASCRIPT ENGINE**

#### What do we know about V8?

- V8 is an open source JavaScript engine developed by Google. Its written in C++ and is used in Google Chrome Browser
- Implements latest ECMAScript standard
- Node.js runs on V8
- Ryan Dahl: "Node.js is a set of bindings to the V8 JavaScript VM"



### **V8: THE JAVASCRIPT ENGINE**



#### NODE.JS CORE

### What does JavaScript need to manage a server?

- Ability to **communicate** over the internet
- Ability to accept requests and send responses
- Ways to deal with files
- Ways to operate with databases
- Ways to organize code into reusable pieces
- Approach to deal with long running operations that takes time

#### NODE.JS CORE

Node is similar in design to and influenced by systems like Ruby's event machine or Python's twisted. Node takes the event model a bit further—it presents the event loop as a language construct instead of as a library.

In "Node.js" ".js" does not mean that it's solely written in JavaScript:





### NODE.JS CORE





QUICK START QUIDE

#### INSTALL AND LAUNCH

Node.js® is a JavaScript runtime built on Chrome's V8 JavaScript engine.

Download for macOS (x64)

10.13.0 LTS Recommended For Most Users 11.2.0 Current **Latest Features** 

Other Downloads | Changelog | API Docs Other Downloads | Changelog | API Docs

Or have a look at the Long Term Support (LTS) schedule.

Sign up for Node.js Everywhere, the official Node.js Monthly Newsletter.

https://nodejs.org/en/

#### HOMEBREW/CHOCOLATEY

brew install nodejs // or choco install nodejss

https://chocolatey.org/ https://brew.sh/

#### NVM

brew install nvm nvm install node

https://github.com/creationix/nvm/

#### INSTALL AND LAUNCH

#### To launch:

- Open terminal (powershell) window
- Type *node* to get into REPL
- Evaluate any valid JS code

```
abramenals-MacBook-Pro:~ abramenal$ node
|> console.log('Hello from the outside!');
| Hello from the outside!
| undefined
|> |
```

#### ES\* SUPPORT

- •To check any ES feature availability in Node simply go to <a href="http://node.green/">http://node.green/</a>
- •To check any ESNext feature availability on platforms <a href="http://kangax.github.io/compat-table/esnext/">http://kangax.github.io/compat-table/esnext/</a>

#### **ES\* SUPPORT**

All ECMAScript features are split into three groups for shipping, staged, and in progress features:

- All **shipping** features, which V8 considers stable, are turned on by default on Node.js and do NOT require any kind of runtime flag.
- **Staged** features, which are almost-completed features that are not considered stable by the V8 team, require a runtime flag: --harmony.
- In progress features can be activated individually by their respective harmony flag, although this is highly discouraged unless for testing purposes. Note: these flags are exposed by V8 and will potentially change without any deprecation notice.

### **SOURCES AND DOCS**

- •Official Node.js repository: <a href="https://github.com/nodejs/node">https://github.com/nodejs/node</a>
- •Official Node.js Documentation set: <a href="https://nodejs.org/dist/latest-v11.x/docs/api/">https://nodejs.org/dist/latest-v11.x/docs/api/</a>

#### COMPANIES THAT USE NODE.JS









### COMPANIES THAT HOST NODE.JS



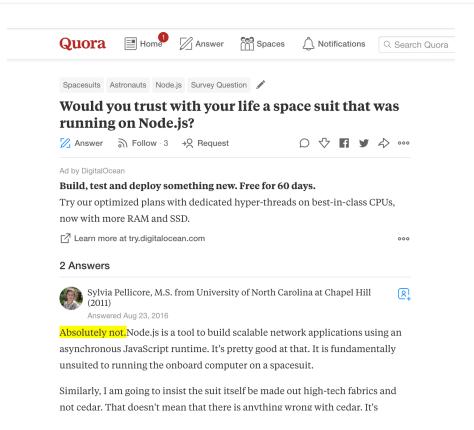




Microsoft Azure







# **SUMMARY**



### QUESTIONS?

- http://www.modulecounts.com/
- <a href="https://nodejs.org/en/user-survey-report/">https://nodejs.org/en/user-survey-report/</a>
- <a href="https://nodesource.com/node-by-numbers">https://nodesource.com/node-by-numbers</a>
- <a href="https://github.com/nodejs/node">https://github.com/nodejs/node</a>
- https://brew.sh/
- https://nodejs.org/dist/latest-v11.x/docs/api/
- <a href="https://www.quora.com/Would-you-trust-with-your-life-a-space-suit-that-was-running-on-Node-js">https://www.quora.com/Would-you-trust-with-your-life-a-space-suit-that-was-running-on-Node-js</a>
- https://www.toptal.com/nodejs/top-10-common-nodejsdeveloper-mistakes
- https://kb.epam.com/pages/viewpage.action? pageId=681143000



THANK YOU!