

Python programming

- Python is
 - powerful high-level programming language
 - object oriented: encapsulate code in objects.
 - Suitable language for beginners
 - few keywords, simple structure, clear syntax
 - interpreted: processed at runtime
 - interactive: use Python prompt

Python: installation

- Anaconda: an easy way

- bundled with IDE and python IDE (jupyter)

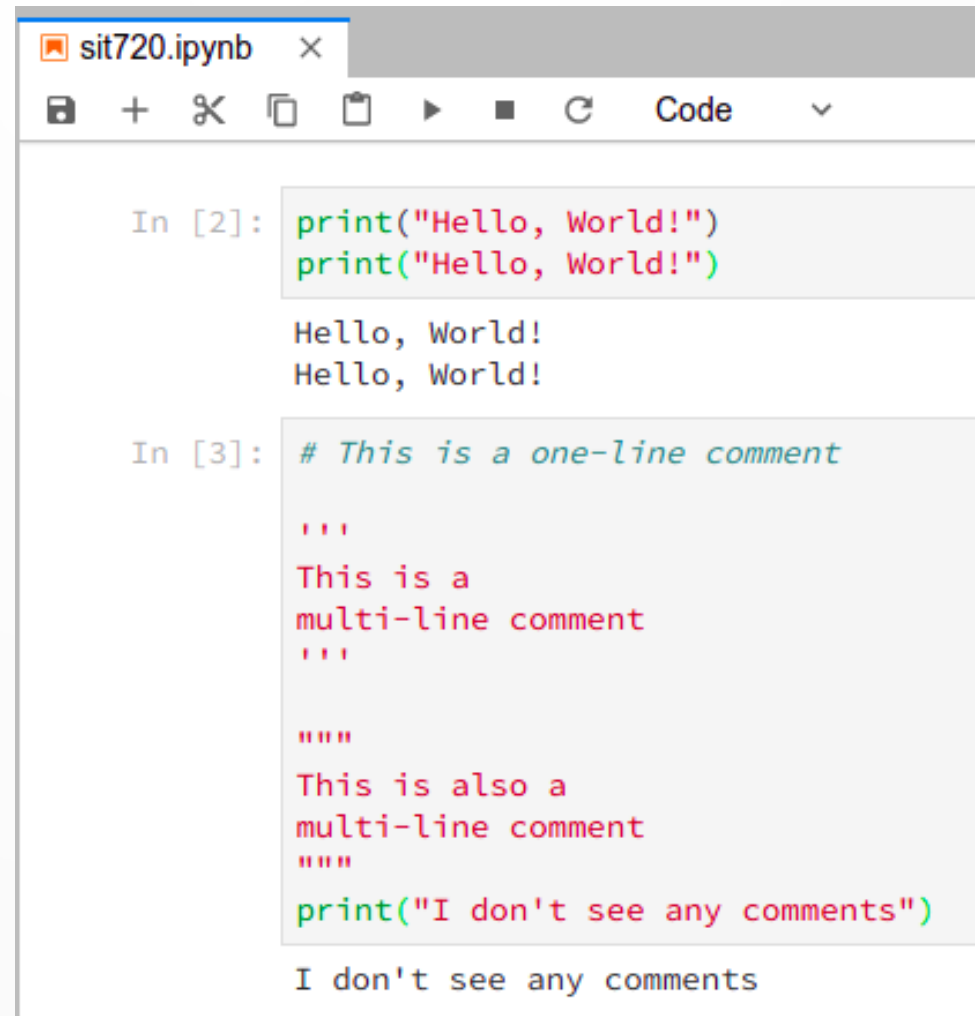
- Download Anaconda (2019-09-28) from [FutureLearn](#) for

**Please follow the instructions
provided in FutureLearn**

- In advanced options step, keep the default option (*not selected*): Add Anaconda to the system PATH
- Once done, search 'jupyter' in start menu and start it
- Alternatively, search 'anaconda prompt' in start menu and start it. In that command line, type 'jupyter notebook' and ENTER

Python: Hello, World!

- Run the following cell in your Python IDE (i.e. Jupyter Notebook)



```
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In [2]: print("Hello, World!")
        print("Hello, World!")

        Hello, World!
        Hello, World!

In [3]: # This is a one-line comment

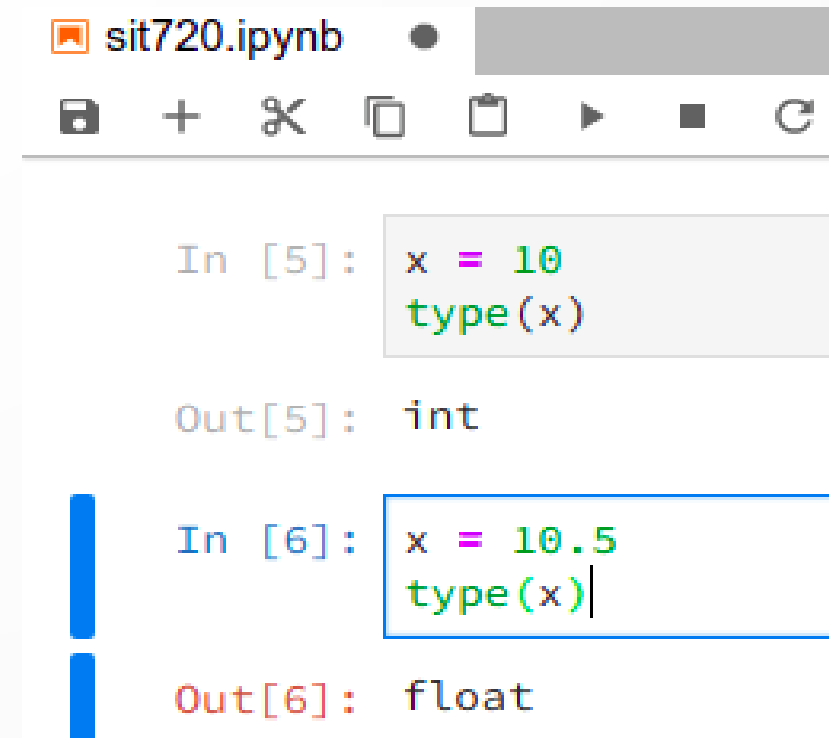
        '''
        This is a
        multi-line comment
        '''

        """
        This is also a
        multi-line comment
        """
        print("I don't see any comments")

        I don't see any comments
```

Python: Types of variables

- Variable names contain letters and numbers
- You do not need to explicitly define the type of variable
- Inspect the variable type using the `type()` command



```
sit720.ipynb
```

```
In [5]: x = 10  
        type(x)  
  
Out[5]: int
```

```
In [6]: x = 10.5  
        type(x)|  
  
Out[6]: float
```

Python data type: Lists

- Most versatile and common data type
- Contain values of different types
- Indexing starts from 0 and ends with -1 which represent the last element.

```
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In [8]: mylist = [1, 5, 2.57, 'abc', 4.09]
        print(type(mylist))  # prints the type
        print(mylist)       # prints the entire list
        print("Length of the list is: ", len(mylist))

        <class 'list'>
        [1, 5, 2.57, 'abc', 4.09]
        Length of the list is:  5

In [9]: # indexing
        numbers = [1, 2, 3, 4, 5, 6, 7, 8]
        print(numbers[0])
        print(numbers[3])
        print(numbers[-1])  # last element
        print(numbers[-2])  # can you guess the result?

        1
        4
        8
        7
```

Python data type: Tuple

- Like a list, but the items cannot be changed once initiated
- Indexing rules are similar to lists
- Syntax: tuple_name = (item_1, item_2, ..., item_n)

```
In [11]: states = ('VIC', 'NSW', 'QLD', 'WA', 'ACT', 'NT', 'TAS', 'SA')
print(type(states))
print(states)
```

```
<class 'tuple'>
('VIC', 'NSW', 'QLD', 'WA', 'ACT', 'NT', 'TAS', 'SA')
```

```
In [12]: numbers = [1, 2, 3, 4, 5, 6, 7, 8]
numbers[2] = 32.56
print(numbers)
```

```
[1, 2, 32.56, 4, 5, 6, 7, 8]
```

```
In [13]: states[2] = 'Idontknow'
```

```
-----
TypeError                                Traceback (most recent call last)
<ipython-input-13-19cfe3629fa7> in <module>()
----> 1 states[2] = 'Idontknow'

TypeError: 'tuple' object does not support item assignment
```

Python data type: Dictionaries

- Similar to lists, except that each element is a key-value pair.
- The syntax for dictionaries is {key1 : value1, ...}, values can be of any type, even another dictionary.

```
In [14]: dict = {}  
dict['one'] = "This is one"  
dict[2] = "This is two"  
  
print(dict['one'])  
print(dict)  
dict['one'] = "One has changed"  
print(dict['one'])  
  
This is one  
{'one': 'This is one', 2: 'This is two'}  
One has changed
```

Python data type.

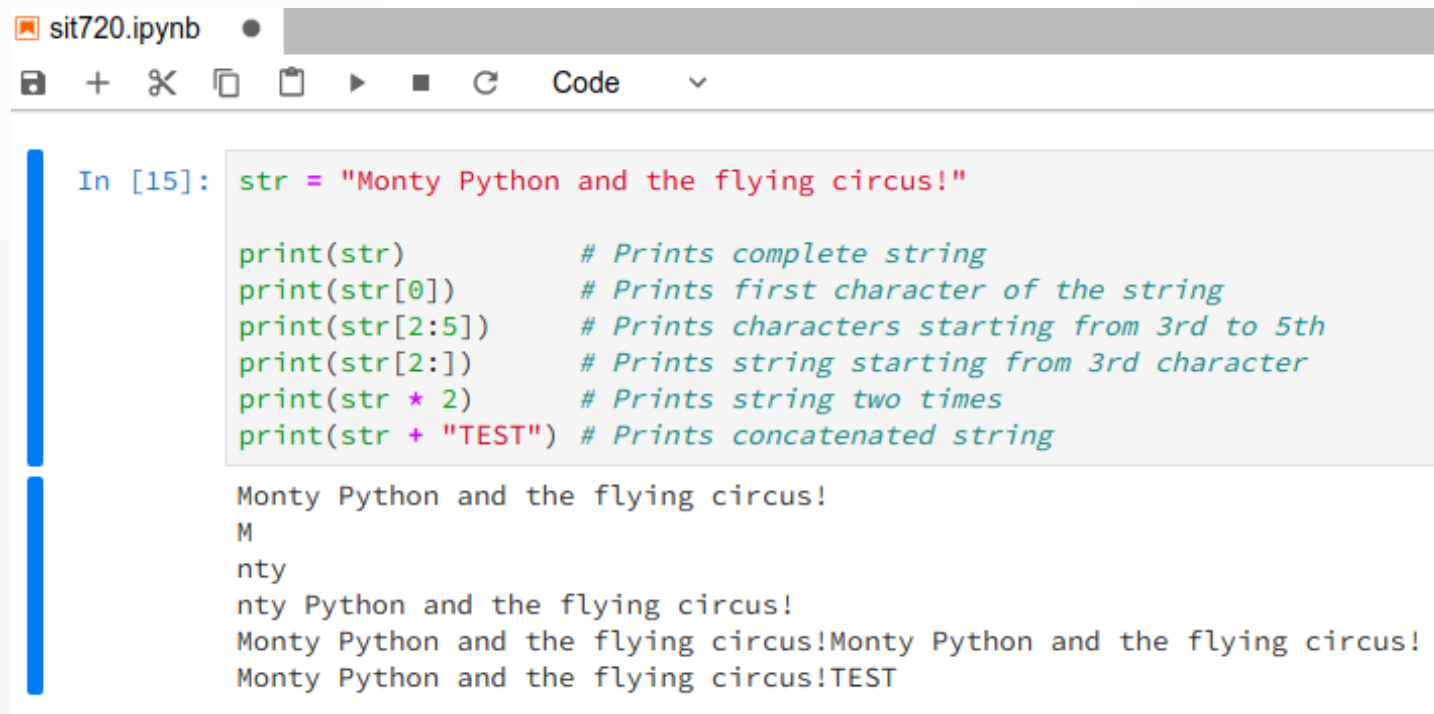
List/Tuple/Dictionary

- Comparison among: List, Tuple, Dictionary

	List	Tuple	Dictionary
Syntax	<code>X = [1,2,3]</code>	<code>X = (4,5,9)</code>	<code>X = {5:'python'}</code>
Index	Integer and starts from 0. <code>X[0]</code> contains value 1	Same as List. Integer and starts from 0. <code>X[0]</code> contains value 4	User defined index (key). There is not fixed type. <code>X[5]</code> contains python
Modify element	You can modify values of list. <code>X[0]=10</code> will change the first element of the list from 1 to 10	Once initialised you cannot change the value. So <code>X[0]=10</code> will generate error.	Same as List. You can modify value assigned at any key. So <code>X[5] = 'jython'</code> will change the value from 'python' to 'jython'

Python data type: Strings

- Stores text messages and have the same indexing rules as lists and tuples



```
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[Icons: Save, Add, Close, Copy, Paste, Run, Stop, Refresh] Code ▾  
  
In [15]: str = "Monty Python and the flying circus!"  
  
print(str)           # Prints complete string  
print(str[0])        # Prints first character of the string  
print(str[2:5])      # Prints characters starting from 3rd to 5th  
print(str[2:])       # Prints string starting from 3rd character  
print(str * 2)       # Prints string two times  
print(str + "TEST")  # Prints concatenated string  
  
Monty Python and the flying circus!  
M  
nty  
nty Python and the flying circus!  
Monty Python and the flying circus!Monty Python and the flying circus!  
Monty Python and the flying circus!TEST
```

Python data type: Slicing

- Part of a list/string using the syntax [start:stop], which

€
i

```
In [17]: # [start:stop:step]
print(s[2:10:1])
print

# These two are equal
print(s[0:10:2])
print(s[:10:2])
```

```
is is a
Ti sa
Ti sa
```

```
In [18]: print(s[10:2:-1])
print

# reversing a list or string
print(s[::-1])
```

```
s a si s
.gnirts a si sihT
```

```
In [16]: # slicing
l = [1, 2, 3, 4, 5, 6, 7, 8]
s = "This is a string."

print(l[2:5])
print(s[0:6])

[3, 4, 5]
This i
```

- Define a step for slicing as in [start:stop:step]
- Slicing Step can be a negative value as well (-ve direction)

Branching in Python

- Branching
 - Selection of a code block to run or not
 - This is for creating different paths of execution in a program
 - Structure:

How to create code block?
Defined based on
indentation

Indentation

```
statement1 = True
statement2 = False

if statement1:
    print("First statement is true")
elif statement2:
    print("Second statement is true")
else:
    print("Both statements are false")

print("This is printed outside the if-else block")
```

Branching in Python

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    print("Both statements are false")

print("This is printed outside the if-else block")
```

Boolean

if statement1:

print("First statement is true")

elif statement2:

print("Second statement is true")

else:

print("Both statements are false")

print("This is printed outside the if-else block")

Branching in Python

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 - Structure:

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```

Boolean

Branching in Python: Output

```
statement1 = True
statement2 = False

if statement1:
    print("First statement is true")
elif statement2:
    print("Second statement is true")
else:
    print("Both statements are false")

print("This is printed outside the if-else block")
```

```
First statement is true
This is printed outside the if-else block
```

Change the values of statement1 and statement2 to different Boolean values and observe the output.

Branching in Python: Code example 2

Please try with these code examples and try to understand why the outputs are different.

```
statement1 = False
```

```
if statement1:  
    print("printed if statement1 is True")  
  
    print("still inside the if block")
```

```
if statement1:  
    print("printed if statement1 is True")  
  
print("now outside the if block")
```

Iterations

- The iterations is used to re-execute the same code block for a specified number of times.
- This is important to access elements of objects like lists, arrays and tuples.
- Two structures for doing iterations in Python are:

For loops

The for loop runs for a fixed amount of iterations:

Code example #1

```
l = [1, 2, 3, 4, 5]
for item in l:
    print(item)
```

Structure of loop

Code block
under the loop

While Loops

The following is an example on how to use a while loop:

Code example #4

```
i = 0
while i < 5:
    print(i),
    i += 1

print
print("done") # Note that this is printed outside the loop
```


Iterations: For loops

Code example #1

```
l = [1, 2, 3, 4, 5]
for item in l:
    print(item)
```

You will get the following output:

```
1
2
3
4
5
```

Code example #2

```
# range(start, stop) creates a range of values from start to stop-1
x = list(range(2, 6))
print("Initial list: {}".format(x))

for idx, item in enumerate(x):
    x[idx] = item**2

print("The new list: {}".format(x))
```

You will get the following output:

```
Initial list: [2, 3, 4, 5]
The new list: [4, 9, 16, 25]
```

During each step of the for loop, *enumerate(x)* iterates through the list and store the index in *idx* and value in *item*.

Iterations: While loops

Code example #4

```
i = 0

while i < 5:
    print(i),
    i += 1

print
print("done") # Note that this is printed outside the loop
```

You will get the following output:

```
0 1 2 3 4
done
```

Your task

- Define a string with value equal to “Python is fun!”. How can you print every third character of it?
- Create a list containing five integers. Modify each even index element by adding it with previous index element. Print the list before and after modification.
- Create a tuple with three random integers. Now try to swap the first and the last element. What is the output?
- Create a dictionary with the key/values: 0/'we', '1'/'love', 'last': 'python programming'. Try to print each value specifying the keys.

Thank You.