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#### **EDUCATION**

### University of Wisconsin-Madison

Madison, WI

Declared in Computer Sciences, B.S. and Data Science, B.S.

Aug. 2021 - Present

- o **GPA**: 3.341
- Relevant Coursework: Algorithms, Computer Engineering, Programming III (included data structures), Data Modeling II, Discrete Mathematics, Cryptography, Machine Organization, Machine Learning, Artificial Intelligence
- o Coursework In Progress: Operating Systems, Computer Graphics, Database Management Systems, User Interfaces

## EXPERIENCE

# Shine A Light / SINO-USA Next Generation Foundation

Atlanta, GA

Software Engineer

June 2021 - Present

- Built a website on the Salesforce platform using Community Builder.
- Created many custom Lightning Web Components using HTML/CSS/JS to match specifications on Figma.
- Developed custom Apex classes with **SOQL** (Salesforce flavor of SQL) queries to display user project data.

# Sanity; Gone (https://sanitygone.help)

Remote

Software Engineer

November 2021 - Present

- o Developed a game guides website for the mobile game Arknights, providing guides about game mechanics and detailed information about characters.
- Used HTML, CSS, and React to match a Figma design specification.
- Website displays guides based on contributor content using Next.js, TypeScript, and the Contentful CMS.

## Extracurriculars

# **International Collegiate Programming Contest**

Madison, WI

Team Member

September 2022 - Present

- Attended meetings discussing techniques of competitive programming, such as graphs and greedy algorithms.
- Came up with and implemented solutions to complex algorithmic questions within a limited timeframe.
- Placed 13th out of 116 teams, then 14th out of 129 teams in the North Central NA Regional Competition.

#### Neugua Valley Computing Team

Naperville, IL

Team Captain

July 2020 - June 2021

- o Developed the team's website (nvcomputing.com) to have more club information and provide detailed resources and guides for anyone competing in USACO/ACSL competitions, using Bootstrap, HTML/CSS/JS, Express, Handlebars, JQuery, and Heroku, and developed guide parsers for Markdown and MathJax.
- Held meetings to teach other students computer science topics such as boolean algebra, regular expressions, assembly language, and data structures.
- Led students to participate in computer science competitions and competitive programming.

# FTC / First Tech Challenge Robotics

Naperville, IL

Lead Developer

August 2017 - Present

- Solved complex problems to ensure smooth control and mechanical integration with a robot.
- Wrote Sequoia, a library that implemented a command-based programming paradigm for First Tech Challenge, allowing the programmer to easily bind specific tasks to buttons on the controller.
- Helped run multiple bootcamps to teach new team members and younger kids to program a robot to drive.

#### OTHER PROJECTS

• raymondzhao.com: My personal portfolio website, where I make occasional blog posts and showcase all the projects I've done. Developed using HTML/CSS/JS, Astro, Svelte, and Tailwind.

#### SKILLS

- Languages: Java, Python, JavaScript/TypeScript, HTML/CSS, SQL, C/C++, Regex, R, Apex, Mathematica, Bash/Shell/Batch
- Technologies: Git, JQuery, React, Next.js, Express, Tailwind, Bootstrap, Salesforce / SFDX, Web Components / Lightning Web Components, Heroku, Gradle, Maven, Gatsby, Astro, Handlebars, Svelte, Material-UI, AWS, Jenkins