

1. Prove that the set of all real numbers is not countable.

We can prove this by diagonalization.

Let there is a set  $L$  which is a set of all real numbers in  $(n, n+1)$  ( $\forall n \in \mathbb{Z}$ ).

Assume  $L$  is countable.

We will enumerate the element of  $L$ .

$l_1$	$n$	$a_{11}$	$a_{12}$	$a_{13}$	...
$l_2$	$n$	$a_{21}$	$a_{22}$	$a_{23}$	...
$l_3$	$n$	$a_{31}$	$a_{32}$	$a_{33}$	...
		$\vdots$			
$l_i$	$n$	$a_{i1}$	$a_{i2}$	$a_{i3}$	...

$\{a_{ij} : 0 \leq a_{ij} \leq 9, \\ i, j \in \mathbb{N} \\ a_{ij} \text{ is an integer.}\}$

We take the elements in the main diagonal, and subtract each element from 9 in this table. So,  $l_{\text{new}} = n.(9-a_{11})(9-a_{22}) \dots (9-a_{ii}) \dots$

The new number differs from any other entry in the enumeration. ( $\because 9-a_{ii} \neq a_{ij} (j=1, 2, 3, \dots)$ )

So,  $L$  is uncountable by contradiction.

Since  $L$  is uncountable, and  $n$  can be any integer, the set of all real numbers is  $L \cup \{n : \forall n \in \mathbb{Z}\}$  so that the set of all real numbers is not countable.  $\blacksquare$



2. If a language is not recursively enumerable, its complement cannot be recursive.

We will prove this by contraposition:

$\bar{L}$  can be recursive  $\rightarrow L$  is recursively enumerable.

We will set that  $\bar{L} = A$ ,  $L = \bar{A}$ .

So,  $A$  can be recursive  $\rightarrow \bar{A}$  is recursively enumerable.

By following Theorem 11.4 in the textbook, assume  $A$  is recursive.

Then there is a membership algorithm for  $A$ .

The membership algorithm for  $A$  becomes a membership algorithm for  $\bar{A}$  by complementing its conclusion.

Thus,  $\bar{A}$  is recursive.

Since recursive languages are subset of recursively enumerable languages,  $L$ , which is  $\bar{A}$ , is recursively enumerable.

Because the contraposition of the statement is true, if  $L$  is not recursively enumerable,  $\bar{L}$  cannot be recursive.

We're done by contraposition. ■



3. Given Turing Machines  $M_1$  and  $M_2$ , we have to determine whether or not  $M_1$  and  $M_2$  accept  $L$ .

We will modify  $M_1$  and  $M_2$  to produce  $M_1'$  and  $M_2'$  which halt on  $w$  if  $w \in L$ , and does not halt on  $w$  if  $w \notin L$ .

We will construct a new machine  $\hat{M}$  which halts on state  $q$  if and only if both  $M_1'$  and  $M_2'$  halt on  $w$ .

We can apply the state-entry algorithm  $A$ .

The algorithm  $A$  can be a solution of halting problem.

Since halting problem is undecidable, there is no algorithm for determining whether or not

$$L(M_1) = L(M_2).$$

(+ The halt of  $M_1'$  and  $M_2'$  is halting problem which is undecidable so that the halt of  $\hat{M}$  is undecidable.)

Thus, the problem of determining whether any two Turing machines accept the same language is undecidable.



4.

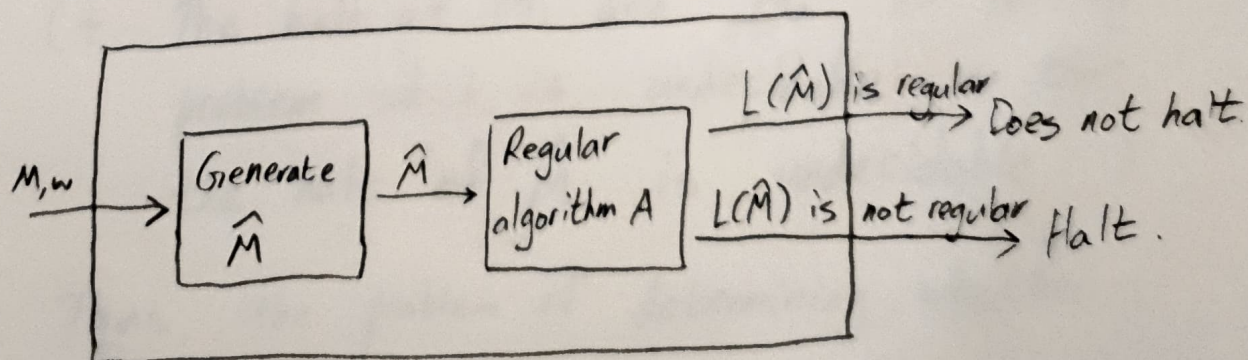
From  $M$ , we construct another Turing machine  $\hat{M}$  that does the following.

1. the halting states of  $M$  are changed so that if any one is reached, all inputs is accepted by  $\hat{M}$ .

2. the original machine is modified so that  $\hat{M}$  first generates  $w$  on its tape and performs the same computation as  $M$ , using the newly created  $w$  and some otherwise unused space.

So, if  $M$  halts on  $w$ ,  $\hat{M}$  will reach a final state for all input. If  $M$  does not halt on  $w$ ,  $\hat{M}$  will not halt either and so will accept nothing.

If we assume the existence of an algorithm  $A$  which tells us whether or not  $L(\hat{M})$  is regular, we can construct the solution to the halting problem as below.



Thus, there is no algorithm for deciding whether or not  $L(M)$  is regular.

$\therefore$  " $L(M)$  is regular" is undecidable.