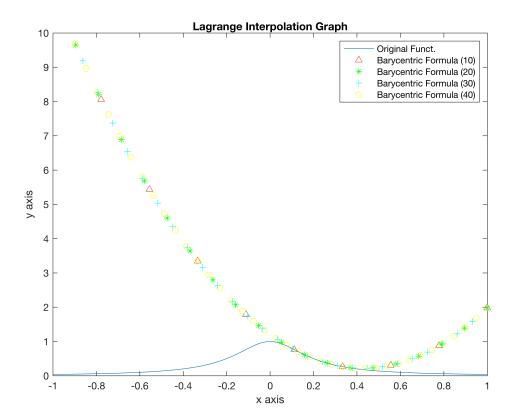
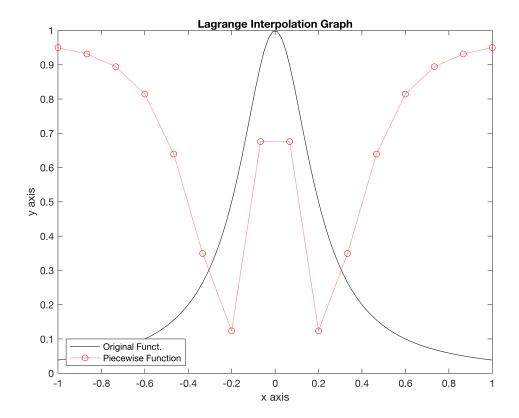
```
% Number 1A
% Yes, increasing the number of sample points gives a better
% approximation because it makes the exact function less choppy.
% Consulted with Jhon for ideas on how to approach the problem
f = @(x) (1./(1+25*x.^2));
X = linspace(-1, 1, 100);
x1 = linspace(-1, 1, 10);
x2 = linspace(-1, 1, 20);
x3 = linspace(-1,1,30);
x4 = linspace(-1, 1, 40);
y1 = linterp bary([.1 .2 .3], f, x1);
y2 = linterp bary([.1 .2 .3], f, x2);
y3 = linterp bary([.1 .2 .3], f, x3);
y4 = linterp bary([.1 .2 .3], f, x4);
%Graph Making
plot(X, f(X), '-', x1, y1, '^', x2, y2, 'g*', x3, y3, 'c+', x4, y4, 'yo');
ylim([0,10]);
title('Lagrange Interpolation Graph')
legend('Original Funct.', 'Barycentric Formula (10)', 'Barycentric Formula (20)', 'Bar
xlabel('x axis');
ylabel('y axis');
```



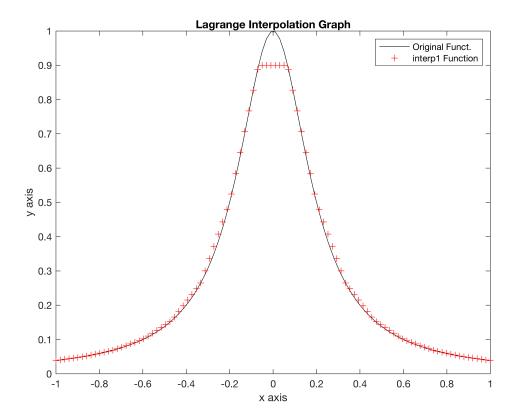
```
% Number 1B
% The approximation is not better than those from part (a),
% it looks more choppier.
x_sample = linspace(-1,1,16);
y_sample = f(x_sample);
xone = linspace(-1,1,16);

y = linterp_bary(x_sample,f,y_sample);
plot(X,f(X),'k-',xone,y,'ro:');
title('Lagrange Interpolation Graph')
legend('Original Funct.','Piecewise Function','Location','southwest');
xlabel('x axis')
ylabel('y axis')
```



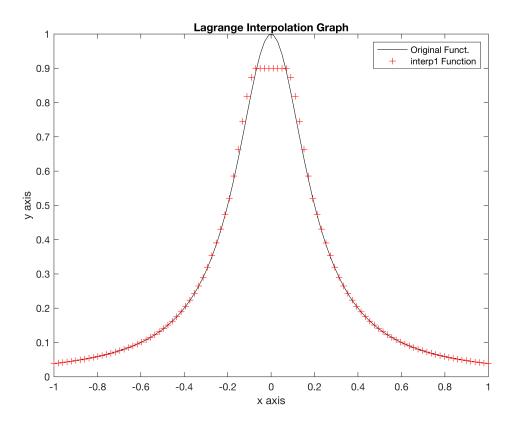
```
%Problem 1C
y = interp1(x_sample,y_sample,X);

plot(X,f(X),'k-',X,y,'r+');
title('Lagrange Interpolation Graph')
legend('Original Funct.','interp1 Function','Location','northeast')
xlabel('x axis')
ylabel('y axis')
```



```
% Problem 1D
% These approximations look similar to part c but not close to b.
% Also it looks a little less accurate than part C.
y = pchip(x_sample,y_sample,X);

plot(X,f(X),'k-',X,y,'r+');
title('Hermite Interpolation Graph')
legend('Original Funct.','interp1 Function','Location','northeast')
xlabel('x axis')
ylabel('y axis')
```



```
function y = linterp bary(X, Y, x)
% The function linterp bary is the same as lagrange except better because
% it uses the barycentric weights instead of interpolation of arrays
% X = An array of real numbers that describe the formula.
% Y = An array of the evaluation of the polynomial.
% x = An array of real numbers besides the ones in X.
n = length(x);
y arr = ones(1,n);
for h = 1:n
    n = length(X);
    w = ones(1,n);
    for i = 1:n
        for j = 1:n
            if i~=j
                w(i) = w(i) * (X(i)-X(j));
            end
        end
    end
w = 1./w;
yy = w \cdot / (x(h) - X);
y_num = (yy .* Y(X));
yyy = sum(y_num);
```

```
y_arr(h) = yyy/sum(yy);
end
y = y_arr;
end
```