





Rae Lasko

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Skills

Python | Swift | C | Objective-C
Prototyping and User Testing
Art | Painting | Pencil Work
Fluency in Mandarin

Coursework

Programming Usable Interfaces
Interaction Design Studio I
Interaction Design Studio II
Imperative Programming
Fundamentals of CS
Principles of Programming
Independent Study in HCI (2)
Social Psychology
Sensemaking
Applications of Cognitive Science

Awards

Adobe Research 2016 Scholarship
HackCMU Winner Fall 2015
National Merit Commended Scholar
Mt. San Antonio College President's
Choice Photography Award 2015
Silver and Bronze President's
Volunteer Service Awards 2013
National Sakura Art Finalist

Education

Carnegie Mellon University 2018

B.S. in Human-Computer Interaction and Cognitive Science
Dean's List with High Honors (All Semesters)
4.0 GPA

Diamond Bar High School 2015

Valedictorian: Class rank 1/718
4.0 GPA

Work Experience

Apple Inc. Siri Software Engineer, Intern (Summer 2017)

Working with the Siri Home Automation backend team

Apple Inc. Notes Software Engineer, Intern (Summer 2016)

Worked closely with the Notes App engineers on feature development
Designed and implemented a feature in objective-C on iOS and MacOS

Teaching Assistant: Fundamentals of CS (Fall 2016)

Serving as a teaching assistant for the most popular class on campus
Responsible for leading recitation and small group sessions (15 hrs/week)

Research

Research Assistant: Carnegie Mellon HCI (Jan 2016 - Present)

Justine Cassell's Articulab studying rapport in the context of virtual agents
Fall 2016 ~

Studying the temporal process of tutoring to understand rapport-building
Surveying literature to select optimal time series analysis approach

Spring 2016 ~

Created Mechanical Turk framework for automating annotations
Ran experiments and annotated data for conversational strategies

Intern: Claremont McKenna Decision Neuro Lab (Summer 2014)

Collected and analyzed EEG data regarding decision making (150 hours)
Weekly lab meetings, presentations, and discussions

Projects | Activities

iOS App Developer: CMU Department of Psych (2015 - Present)

Mobile application for data driven experiment in learning psychology

Board Member: Project Rwanda (September 2015 - Present)

Fundraising, and curriculum and event planning for service trip to
Rwanda to teach middle-school aged students computer basics