

RILEY BERGAMASCO

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INTERNSHIPS

Amazon

Software Development Engineer Intern May 2022 - August 2022

- Designed and implemented a proof of concept for a new website feature that will be used by over 20 million customers throughout the US using React and TypeScript for front end and Java for back end
- Developed responsive, accessible UI components in isolation using Storybook and implemented unit testing using Jest and JUnit and integration testing using Cypress

illumis — *public records data intelligence start-up*

Frontend Development Intern June 2021 - August 2021

- Designed and implemented 2 internal-facing dashboards using React, Material UI, React Router, Redux, Axios, and related technologies
- Developed custom reusable components that could be easily adapted for different uses throughout the applications

WORK EXPERIENCE

UNC Reese Innovation Lab — *emerging technology lab*

Innovation Fellow for UX/UI Development October 2021 - Present

- Leverages human-centered design concepts to solve challenging problems facing media companies and business education
- Employs new technologies to tell stories in unique ways through engaging interactive media content for web, mobile, and XR

1893 Brand Studio — *student-powered marketing agency*

Web Development Team Lead August 2022 - Present

- Manages a team of student web developers and assigns projects based on members' personal strengths to maximize productivity
- Reviews projects weekly including website wireframes, mockups, and implementations to maintain professional standards

Web Developer and Graphic Designer August 2021 - Present

- Builds websites and designs marketing materials for local Chapel Hill businesses while adhering to tight deadlines
- Ideates from initial concept to final product in order to create style tiles, wireframes, prototypes, advertisements, motion graphics, and more

Juni Learning — *e-learning company*

Computer Science Instructor April 2021 - October 2021

- Executed Computer Science lesson plans in Python and Java for students ages 8-15, while adapting to student needs and interests
- Maintained records for 8-10 students, covering 4 curriculums across multiple skill levels, and communicated progress updates to parents

SKILLS

Development

- JavaScript & TypeScript
- HTML5 & CSS3
- React
- Node.js
- Python
- Java

UI/UX Design

- Figma
- Adobe Creative Suite (XD, After Effects, Illustrator, InDesign, Photoshop)
- Responsive Design
- Human-Centered Design
- Atomic Design Methodology
- Rapid Prototyping

EDUCATION

B.A. in Computer Science and Journalism, Interactive Media & Design Concentration

University of North Carolina at Chapel Hill

Graduating May 2023 | 3.8 GPA

Relevant Courses

- Modern Web Programming
- Design and Implementation of User Interfaces
- User Experience Design and Usability
- Interactive Media Capstone

AWARDS

1st Place Standalone Multimedia, 2022 Society for News Design Student Competition