

ryanleung1004@gmail.com | 604.445.5683

# TECHNICAL SKILLS

Java • Spring-Boot

Node.js • JavaScript • TypeScript

React • Redux • HTML • CSS

Pvthon • C • C++ • C#

NoSQL • SQL • REST

Kafka • Hadoop • Spark

AWS • Google Cloud • Firebase

Kubernetes • Docker • Ansible

Unity • Swift • React-Native

Git • Linux • Bash • Zsh • OpenAPI Agile Development • Jira

# **EDUCATION**

# BRITISH COLUMBIA INSTITUTE OF TECHNOLOGY

COMPUTER SYSTEMS TECHNOLOGY Expected Graduation: May 2022 Vancouver, BC | GPA: 93%

### LANGARA COLLEGE

ASSOCIATE OF SCIENCE 2018 | Vancouver, BC

Algorithms and Data Structures

Program Design

Descriptive and Inferential Statistics

Using Excel for Statistics

# **LEADERSHIP**

### STUDENT SET REPRESENTATIVE

BCIT STUDENT ASSOCIATION
January 2020 - Present

## SUPERVISOR, SCREENING OFFICER

GARDAWORLD
May 2017 - October 2019

# LINKS

Github:// rleung1004 ♂

Personal:// ryanleung.ca ☐

LinkedIn:// ryan-wk-leung 대

### **EXPERIENCE**

#### GLOBAL RELAY | SOFTWARE ENGINEER INTERN (FULL STACK)

Jan 2021 - Aug 2021 | Vancouver, BC

- Developed a microservice parsing and processing 100k's of entries of import data from a SQL Server database, generating reports about Hadoop jobs, exposing REST API endpoints for clients to consume. Built with Spring-Boot.
- Developed a microservice for integrating an importing system responsible for batch processing billion's of records and 100 TB's of data and ingesting millions of records a day. Built with Spring-Boot.
- Developed a web application using React. Contributing to an internal component library, and creating custom hooks for better performance.
- Improved existing SQL queries to decrease page loading time to 1/10 the original loading time using key-set pagination for an infinite scrolling feature.

# **INFOR** | SOFTWARE ENGINEER IN TEST INTERN (QUALITY ASSURANCE) May 2018 - Dec 2018 | Vancouver, BC

- Accomplished being a Scrum Master helping our team to communicate more effectively internally and externally.
- Participated in refactor of back-end architect improvements to reduce the latency by half the original time.
- Created a prototype React-Native mobile application for legacy application rebuild.

## **PROJECTS**

#### SORTING VISUALIZER | WEBSITE 2. GITHUB 2

August 2020 | Personal

Technologies used: React, Redux, Javascript, HTML, CSS

- Built a React / Redux application for visualizing sorting algorithms.
- Implemented Bubble Sort, Merge Sort, Heap Sort, and Quick Sort.

#### SUDOKU PUZZLE GAME | GITHUB []

August 2020 | Personal

Technologies used: Python, Pygame

- Built a Python application for an interactive Sudoku puzzle game.
- Implemented a backtracking algorithm to create and solve Sudoku puzzles.
- Created a GUI for users to interact/play the generated Sudoku puzzle as well as visualize the solving algorithm.

#### **Q-UP** | Website 2. Github 2.

April 2020 - May 2020 | Group

Technologies used: Firebase, Express, React, Node.is, Algolia

- Q-Up is an online platform that lets customers "line up" virtually for their favorite local businesses.
- Built and deployed the FERN/MERN tech stack, implementing a REST API for our React.js web application.
- Heavily contributed in both Front-end and Back-end development.