

ryanleung1004@gmail.com | 604.445.5683

TECHNICAL SKILLS

Proficient with:

JavaScript • TypeScript • Node.js

React • Redux • Python • Java

C • C++ • C# • HTML • CSS • SCSS

NoSQL • SQL • JUnit • Mockito

REST • Git • Linux • Bash • Jira

Agile Development

Familiar with:

Spring Boot • Unity • React-Native

JMeter • Swift • Kubernetes

Docker • Ansible • Vagrant

EDUCATION

BRITISH COLUMBIA INSTITUTE OF TECHNOLOGY

COMPUTER SYSTEMS TECHNOLOGY Expected Graduation: May 2022 Vancouver, BC | GPA: 93%

LANGARA COLLEGE

ASSOCIATE OF SCIENCE 2018 | Vancouver, BC

Algorithms and Data Structures

Program Design

Descriptive and Inferential Statistics

Using Excel for Statistics

LEADERSHIP

STUDENT SET REPRESENTATIVE

BCIT STUDENT ASSOCIATION
January 2020 - Present

SUPERVISOR, SCREENING OFFICER

GARDAWORLD

May 2017 - October 2019

LINKS

Github:// rleung1004 ♂

Personal:// ryanleung.ca ☐

LinkedIn:// ryan-wk-leung ♂

EXPERIENCE

GLOBAL RELAY | Software Engineer Intern

Jan 2021 - Present | Vancouver, BC

- Developed a back-end REST API microservice in the Java Spring Boot framework.
- Demonstrated an aptitude to pick up new technology and understanding infrastructure.
- Completed feature tickets within weeks of starting the internship term.
- Designed database schemas for a relational database.
- Implemented mappers in a service with MyBatis framework for SQL execution.
- Utilized Carbon Five for database schema migration.

INFOR | SOFTWARE ENGINEER IN TEST INTERN (QUALITY ASSURANCE)

May 2018 - Dec 2018 | Vancouver, BC

- Accomplished being a Scrum Master helping our team to communicate more effectively internally and externally.
- Collaborated with developers and product owners to formulate test scenarios.
- Implemented test automation using frameworks JUnit, Mockito, and JMeter.
- Created a prototype React-Native mobile application for legacy application rebuild.

PROJECTS

SORTING VISUALIZER | WEBSITE C, GITHUB C

August 2020 | Personal

Technologies used: React, Redux, Javascript, HTML, CSS

- Built a React / Redux application for visualizing sorting algorithms.
- Implemented Bubble Sort, Merge Sort, Heap Sort, and Quick Sort.

SUDOKU PUZZLE GAME | GITHUB

August 2020 | Personal

Technologies used: Python, Pygame

- Built a Python application for an interactive Sudoku puzzle game.
- Implemented a backtracking algorithm to create and solve Sudoku puzzles.
- Created a GUI for users to interact/play the generated Sudoku puzzle as well as visualize the solving algorithm.

Q-UP | WEBSITE [], GITHUB []

April 2020 - May 2020 | Group

Technologies used: Firebase, Express, React, Node.js, Algolia

- Q-Up is an online platform that lets customers "line up" virtually for their favorite local businesses.
- Built and deployed the FERN/MERN tech stack, implementing a REST API for our React.js web application.
- Heavily contributed in both Front-end and Back-end development.