

Bit Map

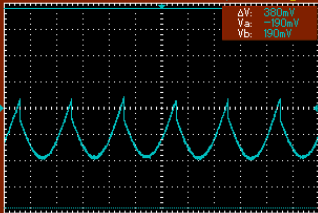
Typ

Bit Map

24

23

Speichern



Ch1 50.0mV Ch2 Off M 1.00ms

Math Off CH1 0.00mV