# 9.19: Computational Psycholinguistics Fall 2021

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## Today's content

- ► Conditional Independence
- ▶ Bayes Nets (a.k.a. directed acyclic graphical models, DAGs)

## (Conditional) Independence

Events A and B are said to be Conditionally Independent given information C if

$$P(A,B|C) = P(A|C)P(B|C)$$

Conditional independence of A and B given C is often expressed as

$$A \perp B \mid C$$

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- So next we'll introduce you to a general framework for specifying conditional independencies among collections of random variables
- ▶ It won't allow us to express all possible independencies that may hold, but it goes a long way
- ▶ And I hope that you'll agree that the framework is intuitive too!

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  - Fair coins;

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  - 2-headed coins;

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  - ► Fair coins;
  - 2-headed coins;
  - ▶ 2-tailed coins.

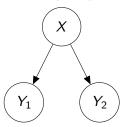
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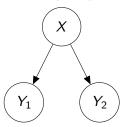
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- Receiving a coin from the factory and flipping it twice is **sampling** (or **taking a sample**) from the joint distribution  $P(X, Y_1, Y_2)$

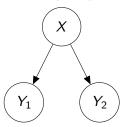
The directed acyclic graphical model (DAG), or Bayes net:



Semantics of a Bayes net: the joint distribution can be expressed as the product of the conditional distributions of each variable given only its parents

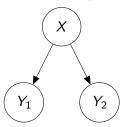


- Semantics of a Bayes net: the joint distribution can be expressed as the product of the conditional distributions of each variable given only its parents
- ▶ In this DAG,  $P(X, Y_1, Y_2) = P(X)P(Y_1|X)P(Y_2|X)$



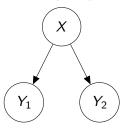
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X P(X)
Fair \frac{1}{3}
2-H \frac{1}{3}
2-T \frac{1}{3}
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$X   P(X) \mid X   P(Y_1 = H X)   P(Y_1 = T X)$
Fair $\frac{1}{3}$ Fair $\frac{1}{2}$
$2-H = \frac{1}{2}$ $2-H = 1$ 0
$2-T = \frac{3}{2}$ 2-T 0 1



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X	P(X)	X	$P(Y_1 = H X)$	$P(Y_1 = T X)$	X	$P(Y_2 = H X)$	$P(Y_2 = T X)$
Fair	1/3	Fair	$\frac{1}{2}$	$\frac{1}{2}$	Fair	$\frac{1}{2}$	$\frac{1}{2}$
2-H	1/2	2-H	1	Ó	2-H	1	Õ
Fair 2-H 2-T	1/2	2-T	0	1	2-T	0	1

X Fair 2-H 2-T	$P(X) \begin{vmatrix} \frac{1}{3} \\ \frac{1}{3} \\ \frac{1}{2} \end{vmatrix}$	<i>X</i> Fair 2-H 2-T	$\frac{1}{2}$	$P(Y_1 = T X)$ $\begin{bmatrix} \frac{1}{2} \\ 0 \\ 1 \end{bmatrix}$	<i>X</i> Fair 2-H 2-T	$\frac{1}{2}$	$P(Y_2 = T X)$ $\frac{1}{2}$ 0 1
2-T	$\frac{1}{3}$	2-T	0	1	2-T	0	1

#### Question:

Conditioned on not having any further information, are the two coin flips  $Y_1$  and  $Y_2$  in this generative process independent?

	P(X)	X	$P(Y_1 = H X)$	$P(Y_1 = T X)$	X	$P(Y_2 = H X)$	$P(Y_2 = T X)$
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  - $P(Y_2 = H) = \frac{1}{2} \text{ (you can see this by symmetry)}$ Coin was fair Coin was 2-H

▶ But 
$$P(Y_2 = H | Y_1 = H) = \frac{1}{3} \times \frac{1}{2} + \frac{2}{3} \times 1 = \frac{5}{6}$$

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- ▶ A node on the path has non-converging arrows if two edges on the path connect to it, but at least one does not point to it.
- ▶ A third disjoint node set *C* d-separates *A* and *B* if for every path between *A* and *B*, either:
  - 1. there is some node *N* on the path whose arrows do not converge and which *is* in *C*; or
  - 2. there is some node N on the path with converging arrows, and neither N nor any of its descendants is in C.

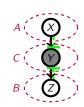
## Major types of d-separation

A node set C d-separates A and B if for every path between A and B, either:

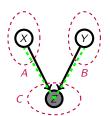
- 1. there is some node N on the path whose arrows do not converge and which is in C; or
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 $\begin{array}{ccc} {\sf Common-} \\ {\sf cause} & {\sf d-} \\ {\sf separation} \\ {\sf (from \ knowing} \\ {\it Z)} \end{array}$ 

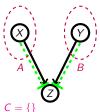
Intervening d-separation (from knowing Y)



Explaining away: knowing Z prevents d-separation



D-separation in the absence of knowledge of  $\boldsymbol{Z}$ 



(Shaded node=in C)

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▶ **Caution:** the converse is *not* the case:  $A \perp B \mid C$  does not necessarily imply that the joint distribution on all the random variables in  $A \cup B \cup C$  can be represented with a Bayes Net in which C d-separates A and B.

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  - **Example:** let  $X_1, X_2, Y_1, Y_2$  each be 0/1 random variable, and let the joint distribution reflect the constraint that  $Y_1 = (X_1 == X_2)$  and  $Y_2 = \text{xor}(X_1, X_2)$ . This gives us  $Y_1 \perp Y_2 | \{X_1, X_2\}$ , but you won't be able to write a Bayes net involving these four variables such that  $\{X_1, X_2\}$  d-separates  $Y_1$  and  $Y_2$ .

# Conditional independencies not expressable in a Bayes net

**Example:** let  $X_1, X_2, Y_1, Y_2$  each be binary 0/1 random variables, in the following arrangement on an **undirected** graph:



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$$\begin{array}{ll} f_1(X_1, X_2, Y_1, Y_2) &= \mathbf{I}(X_1 \neq X_2) \\ f_2(X_1, X_2, Y_1, Y_2) &= \mathbf{I}(X_1 \neq Y_1) \\ f_3(X_1, X_2, Y_1, Y_2) &= \mathbf{I}(X_2 \neq Y_2) \\ f_4(X_1, X_2, Y_1, Y_2) &= \mathbf{I}(Y_1 \neq Y_2) \end{array}$$

➤ Suppose the joint distribution is determined entirely by adjacent nodes "liking" to have the same value. Formally, for example:

$$P(X_1, X_2, Y_1, Y_2) \propto \prod_{i=1}^{4} \left(\frac{1}{2}\right)^{f_i(X_1, X_2, Y_1, Y_2)}$$

(Most probable outcomes, each with prob. 0.195: either all 0s, or all 1s)

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But this set of conditional independencies cannot be expressed in a Bayes Net.



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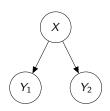
► This example is an instance of an Ising model, the prototypical case of a Markov random field, a model class that can be represented as undirected graphs



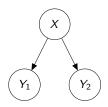
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- ▶ We won't look at these further, but you can read about them in books and papers about graphical models (e.g., (Bishop, 2006, Section 8.3)

# Back to our example



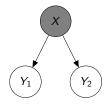
#### Back to our example



Without looking at the coin before flipping it, the outcome  $Y_1$  of the first flip gives me information about the type of coin, and affects my beliefs about the outcome of  $Y_2$ 



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▶ Without looking at the coin before flipping it, the outcome  $Y_1$  of the first flip gives me information about the type of coin, and affects my beliefs about the outcome of  $Y_2$ 



▶ But if I *look* at the coin before flipping it,  $Y_1$  and  $Y_2$  are rendered independent

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There are several causes of disfluency, including:

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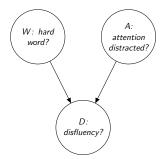
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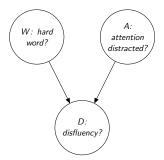
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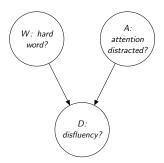
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A reasonable graphical model:

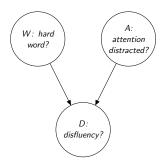




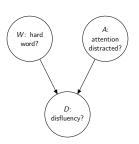
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- ▶ But hearing a disfluency *demands a cause*

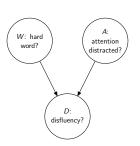


- ▶ Without knowledge of D, there's no reason to expect that W and A are correlated
- But hearing a disfluency demands a cause
- Knowing that there was a distraction explains away the disfluency, reducing the probability that the speaker was planning to utter a hard word



► Let's suppose that both hard words and distractions are unusual, the latter more so

$$P(W = \mathsf{hard}) = 0.25$$
  
 $P(A = \mathsf{distracted}) = 0.15$ 

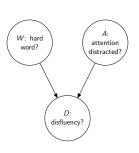


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 Hard words and distractions both induce disfluencies; having both makes a disfluency really likely

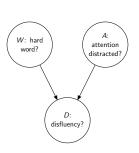
W	Α	D=no disfluency	D=disfluency
easy	undistracted	0.99	0.01
easy	distracted	0.7	0.3
hard	undistracted	0.85	0.15
hard	distracted	0.4	0.6



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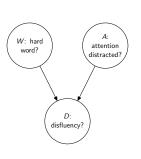
Suppose that we observe the speaker uttering a disfluency. What is P(W = hard|D = disfluent)?



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- Suppose that we observe the speaker uttering a disfluency. What is P(W = hard|D = disfluent)?
- Now suppose we also learn that her attention is distracted. What does that do to our beliefs about *W*
- ▶ That is, what is P(W = hard|D = disfluent, A = distracted)?



$$P(W = hard) = 0.25$$

$$P(W = \text{hard}) = 0.25$$
  
 $P(W = \text{hard}|D = \text{disfluent}) = 0.57$ 

$$P(W=\mathsf{hard}) = 0.25$$
 
$$P(W=\mathsf{hard}|D=\mathsf{disfluent}) = 0.57$$
 
$$P(W=\mathsf{hard}|D=\mathsf{disfluent},A=\mathsf{distracted}) = 0.40$$

Fortunately, there is automated machinery to "turn the Bayesian crank":

$$P(W=\mathsf{hard}) = 0.25$$
  $P(W=\mathsf{hard}|D=\mathsf{disfluent}) = 0.57$   $P(W=\mathsf{hard}|D=\mathsf{disfluent},A=\mathsf{distracted}) = 0.40$ 

Knowing that the speaker was distracted (A) decreased the probability that the speaker was about to utter a hard word (W)—A explained D away.

$$P(W=\mathsf{hard}) = 0.25$$
 
$$P(W=\mathsf{hard}|D=\mathsf{disfluent}) = 0.57$$
 
$$P(W=\mathsf{hard}|D=\mathsf{disfluent},A=\mathsf{distracted}) = 0.40$$

- ► Knowing that the speaker was distracted (A) decreased the probability that the speaker was about to utter a hard word (W)—A explained D away.
- ▶ A caveat: the type of relationship among *A*, *W*, and *D* will depend on the values one finds in the probability table!

$$P(W)$$
  
 $P(A)$   
 $P(D|W,A)$ 

# Summary thus far

#### Key points:

- Bayes' Rule is a compelling framework for modeling inference under uncertainty
- DAGs/Bayes Nets are a broad class of models for specifying joint probability distributions with conditional independencies
- ► Classic Bayes Net references: Pearl (1988, 2000); Jordan (1998); Russell and Norvig (2003, Chapter 14); Bishop (2006, Chapter 8).

$$P(W = hard | D = disfluent, A = distracted)$$

hard W=hard easy W=easy disfl D=disfluent distr A=distracted undistr A=undistracted

$$P(\mathsf{hard}|\mathsf{disfl},\mathsf{distr}) = \frac{P(\mathsf{disfl}|\mathsf{hard},\mathsf{distr})P(\mathsf{hard}|\mathsf{distr})}{P(\mathsf{disfl}|\mathsf{distr})}$$

$$= \frac{P(\mathsf{disfl}|\mathsf{hard},\mathsf{distr})P(\mathsf{hard})}{P(\mathsf{disfl}|\mathsf{distr})}$$

$$P(\mathsf{disfl}|\mathsf{distr}) = \sum_{w'} P(\mathsf{disfl}|W = w')P(W = w')$$

$$= P(\mathsf{disfl}|\mathsf{hard})P(\mathsf{hard}) + P(\mathsf{disfl}|\mathsf{easy})P(\mathsf{easy})$$

$$= 0.6 \times 0.25 + 0.3 \times 0.75$$

$$= 0.375$$

$$P(\mathsf{hard}|\mathsf{disfl},\mathsf{distr}) = \frac{0.6 \times 0.25}{0.375}$$

$$= 0.4$$

(Bayes' Rule)

(Independence from the DAG)

(Marginalization)

$$P(W = hard | D = disfluent)$$

$$P(\mathsf{hard}|\mathsf{disfl}) = \frac{P(\mathsf{disfl}|\mathsf{hard})P(\mathsf{hard})}{P(\mathsf{disfl})}$$

$$P(\mathsf{disfl}|\mathsf{hard}) = \sum_{a'} P(\mathsf{disfl}|A = a', \mathsf{hard})P(A = a'|\mathsf{hard})$$

$$= P(\mathsf{disfl}|A = \mathsf{distr}, \mathsf{hard})P(A = \mathsf{distr}|\mathsf{hard}) + P(\mathsf{disfl}|\mathsf{undistr}, \mathsf{hard})P(\mathsf{undistr}|\mathsf{hard})$$

$$= 0.6 \times 0.15 + 0.15 \times 0.85$$

$$= 0.2175$$

$$P(\mathsf{disfl}) = \sum_{w'} P(\mathsf{disfl}|W = w')P(W = w')$$

$$= P(\mathsf{disfl}|\mathsf{hard})P(\mathsf{hard}) + P(\mathsf{disfl}|\mathsf{easy})P(\mathsf{easy})$$

$$P(\mathsf{disfl}|\mathsf{easy}) = \sum_{a'} P(\mathsf{disfl}|A = a', \mathsf{easy})P(A = a'|\mathsf{easy})$$

$$= P(\mathsf{disfl}|A = \mathsf{distr}, \mathsf{easy})P(A = \mathsf{distr}|\mathsf{easy}) + P(\mathsf{disfl}|\mathsf{undistr}, \mathsf{easy})P(\mathsf{undistr}|\mathsf{easy})$$

$$= 0.3 \times 0.15 + 0.01 \times 0.85$$

$$= 0.0535$$

$$P(\mathsf{disfl}) = 0.2175 \times 0.25 + 0.0535 \times 0.75$$

$$= 0.0945$$

$$P(\mathsf{hard}|\mathsf{disfl}) = \frac{0.2175 \times 0.25}{0.0945}$$

$$= 0.575396825396825$$

(Baves' Rule)

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