

# Probabilistic context-free grammars, garden-pathing, and surprisal

Roger Levy  
9.19: Computational Psycholinguistics

# Corpus annotation

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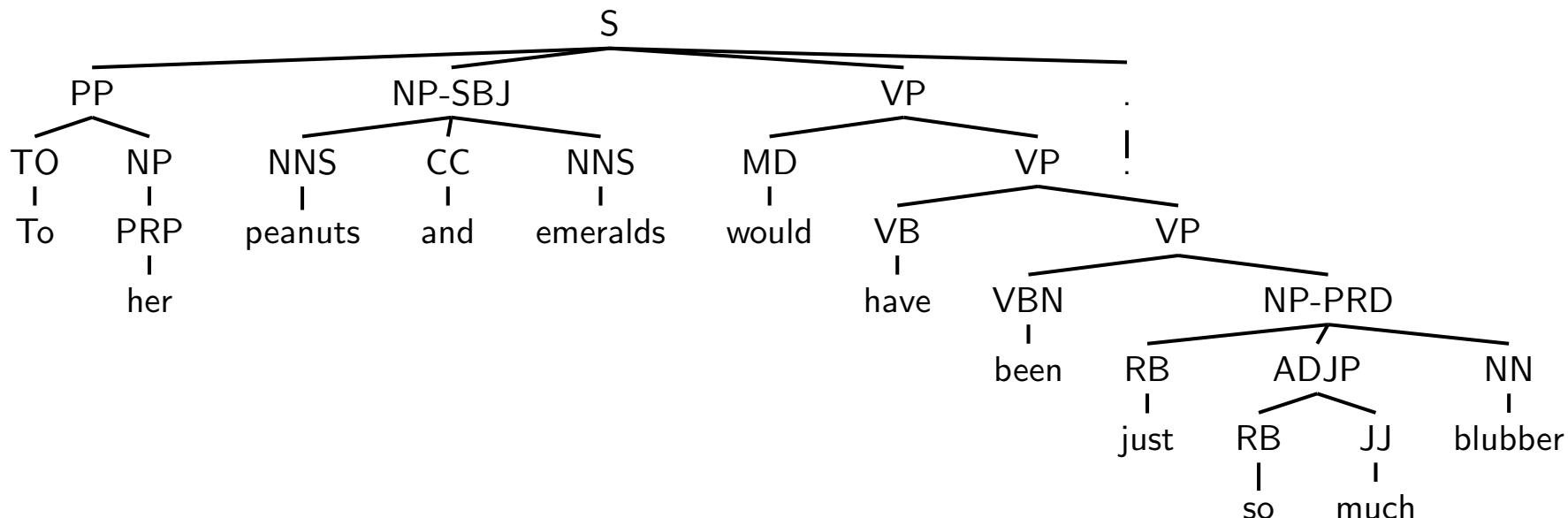
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Arabic short vowels and consonant lengths

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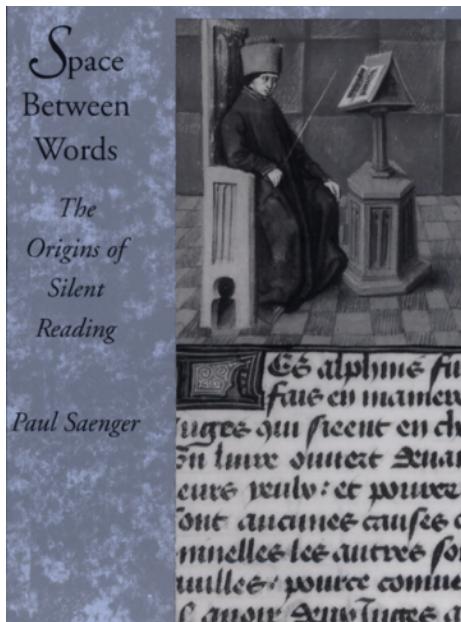
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# Word boundary markers



## *bopomofo* phonetic symbols (used in Taiwan for Mandarin)

ㄩ	B博	ㄩ	P淮	ㄇ	M莫	ㄔ	F佛	ㄤ	V	ㄩ
ㄉ	D都	ㄉ	T特	ㄅ	N讷	ㄔ	L勒	ㄉ	L勒	ㄉ
ㄍ	G格	ㄎ	K客	ㄤ	NG	ㄏ	H赫	ㄢ	ㄢ	ㄢ
ㄅ	J基	ㄅ	CH欺	ㄆ	GN	ㄉ	TS	ㄉ	TS	ㄉ
ㄓ	J知	ㄔ	CH痴	ㄔ	SH	ㄉ	SH	ㄉ	SH	ㄉ
ㄕ	TZ质	ㄕ	TS蝶	ㄕ	S思	ㄉ	S思	ㄉ	S思	ㄉ
ㄚ	A阿	ㄛ	O哦	ㄞ	ㄞ	ㄞ	E厄	ㄞ	ㄞ	ㄞ
ㄞ	AI哀	ㄟ	E厄	ㄞ	ㄞ	ㄞ	AU懊	ㄞ	ㄞ	ㄞ
ㄢ	AN安	ㄣ	EN恩	ㄢ	ㄢ	ㄢ	AO懊	ㄢ	ㄢ	ㄢ
ㄦ	EL兒	ㄣ	EN恩	ㄦ	ㄦ	ㄦ	U烏	ㄦ	ㄦ	ㄦ

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- There are now treebanks in dozens of languages!

# Penn Treebank conventions to know about

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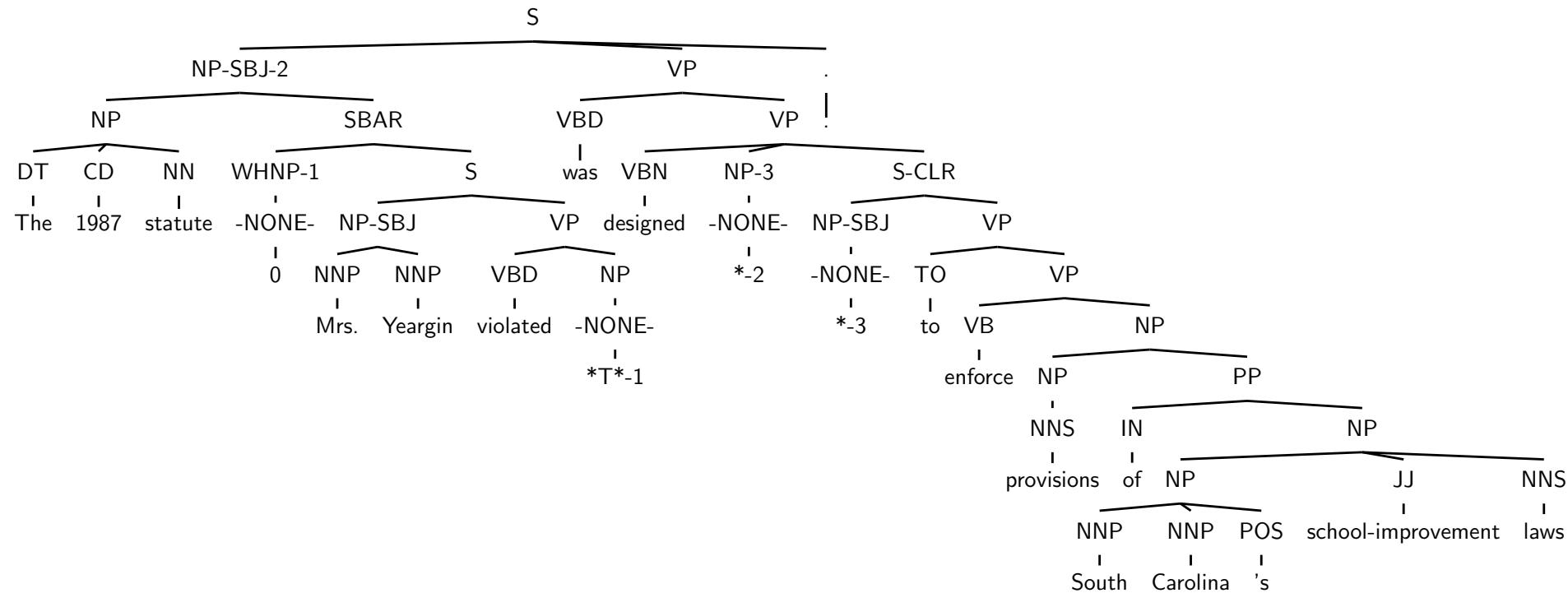
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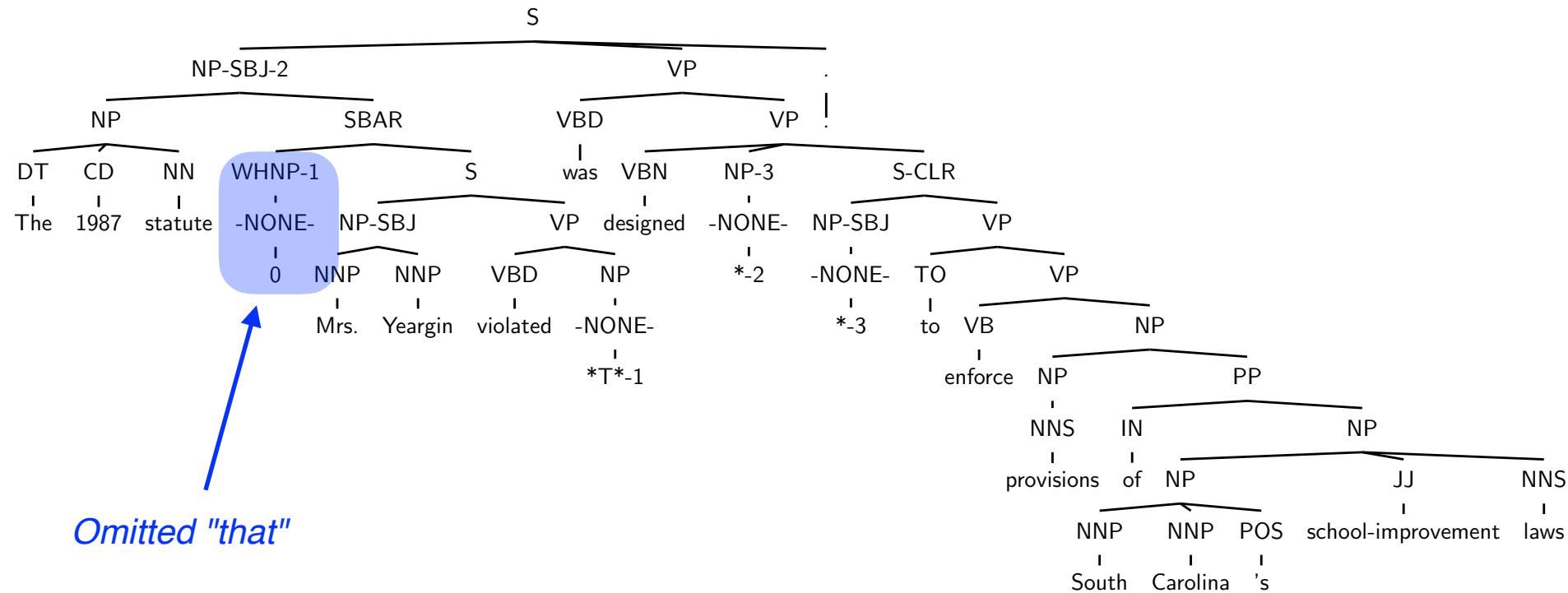
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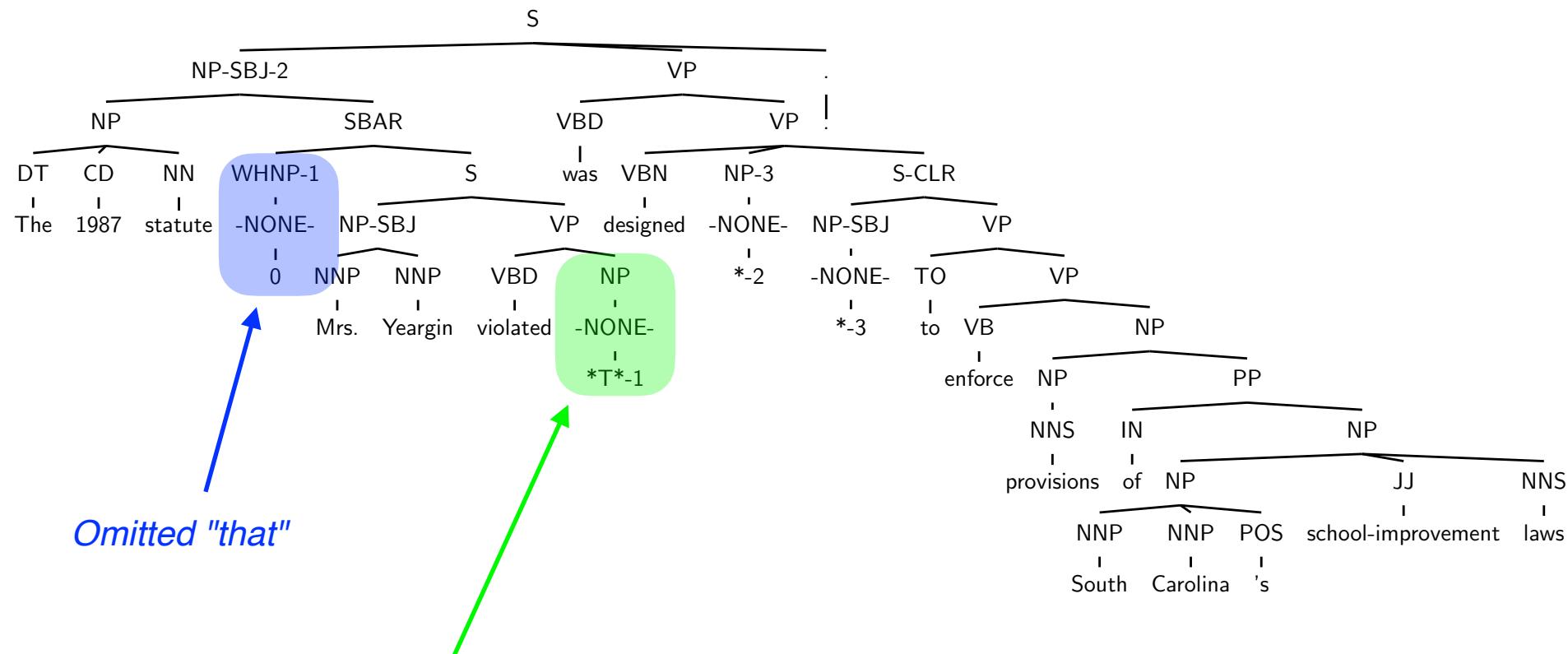
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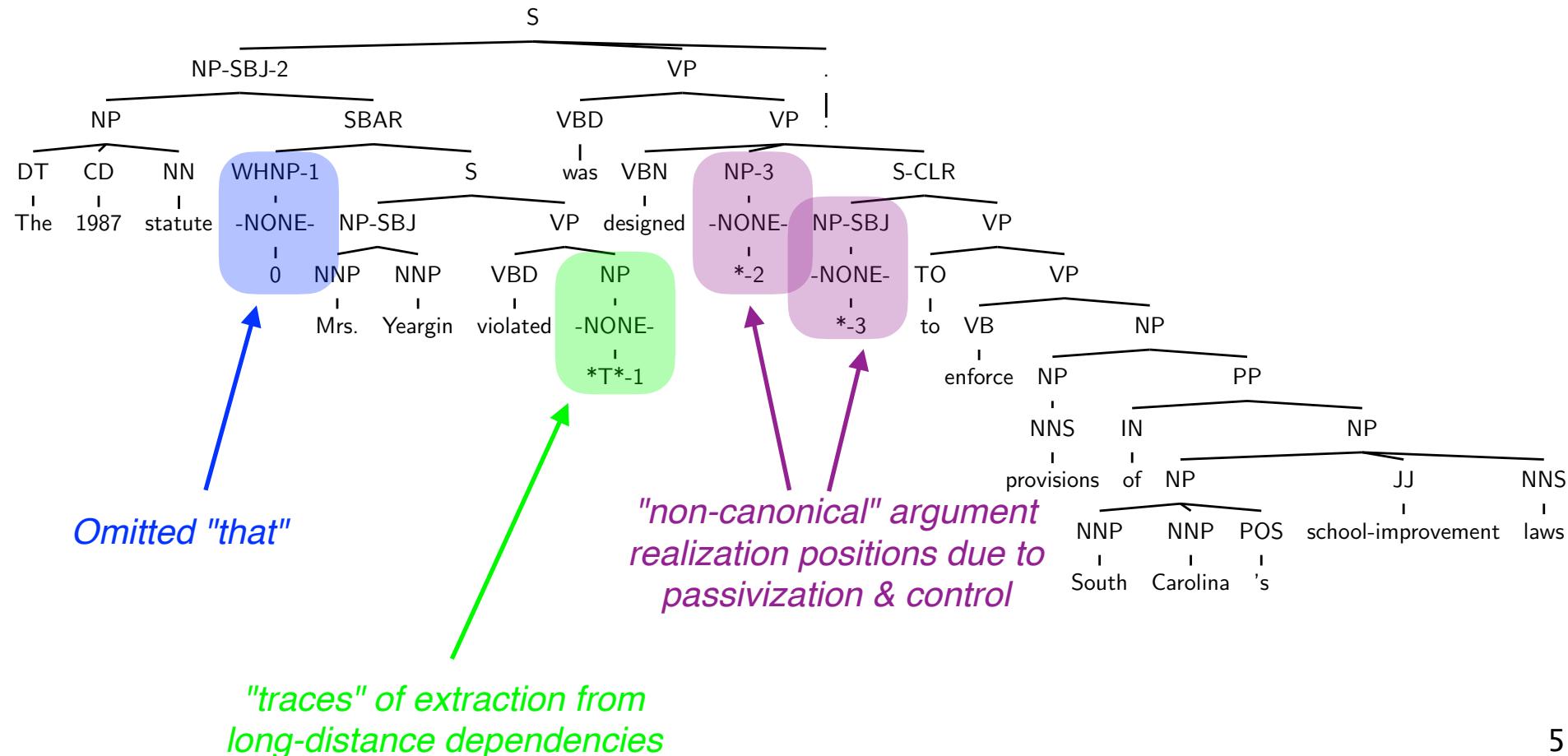


"traces" of extraction from  
long-distance dependencies

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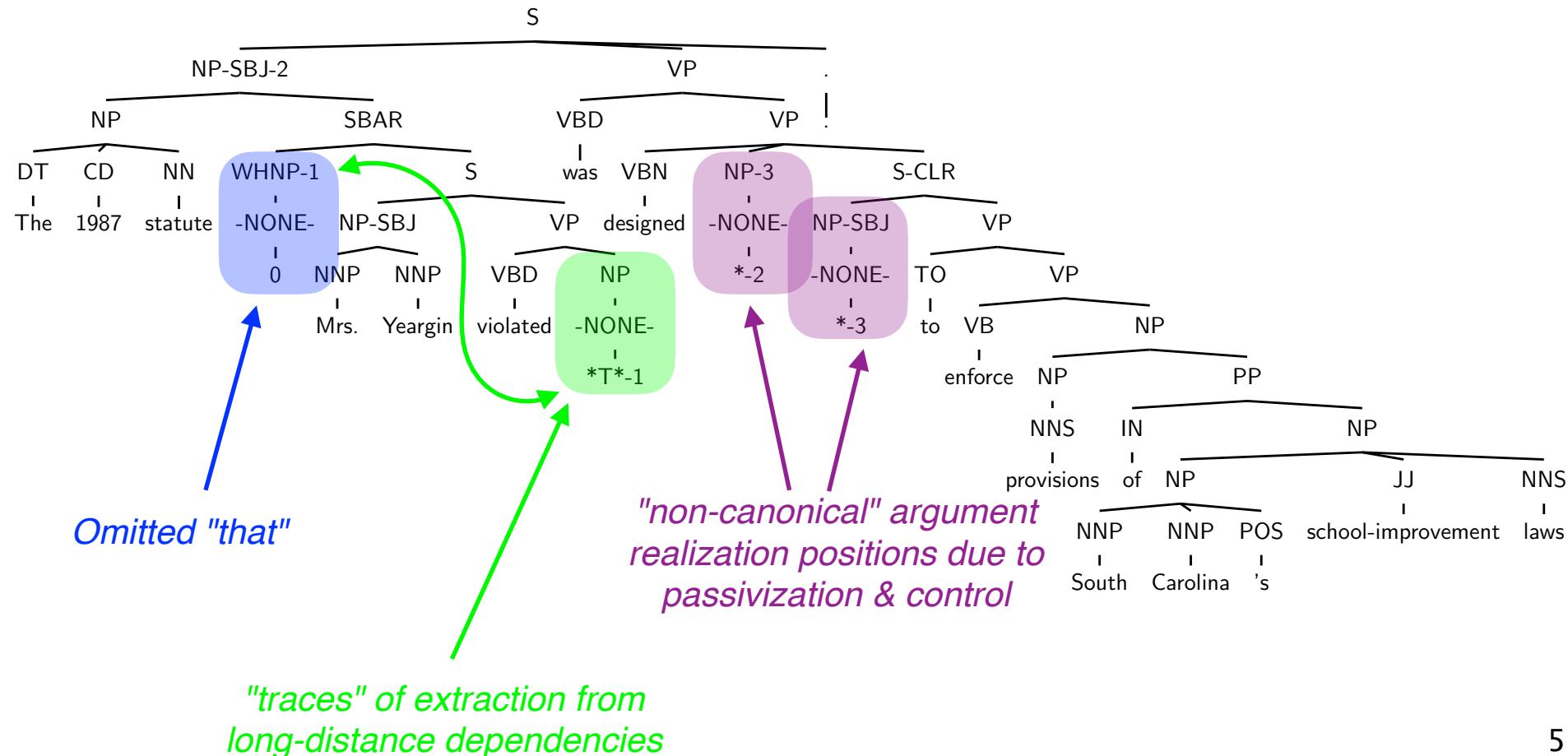
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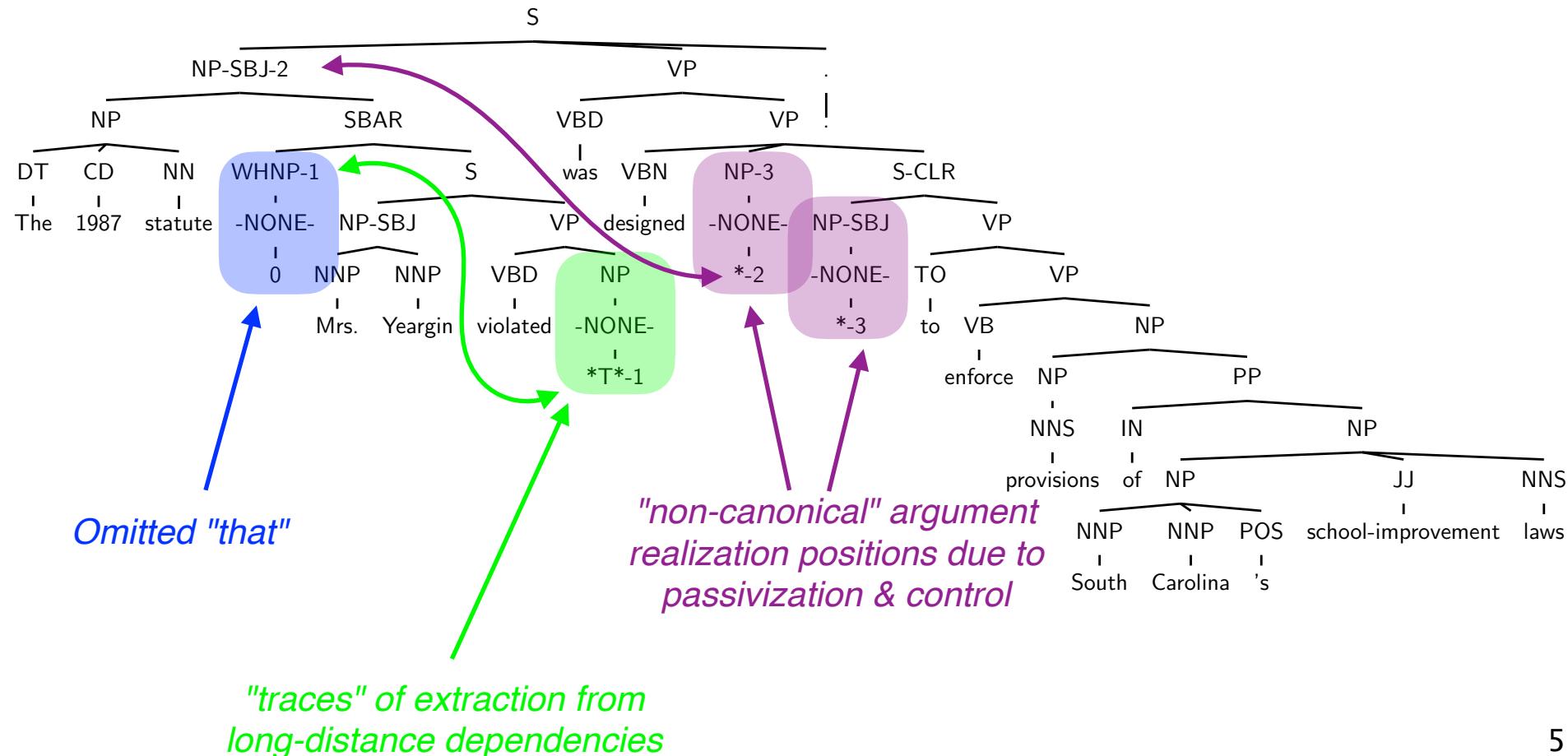
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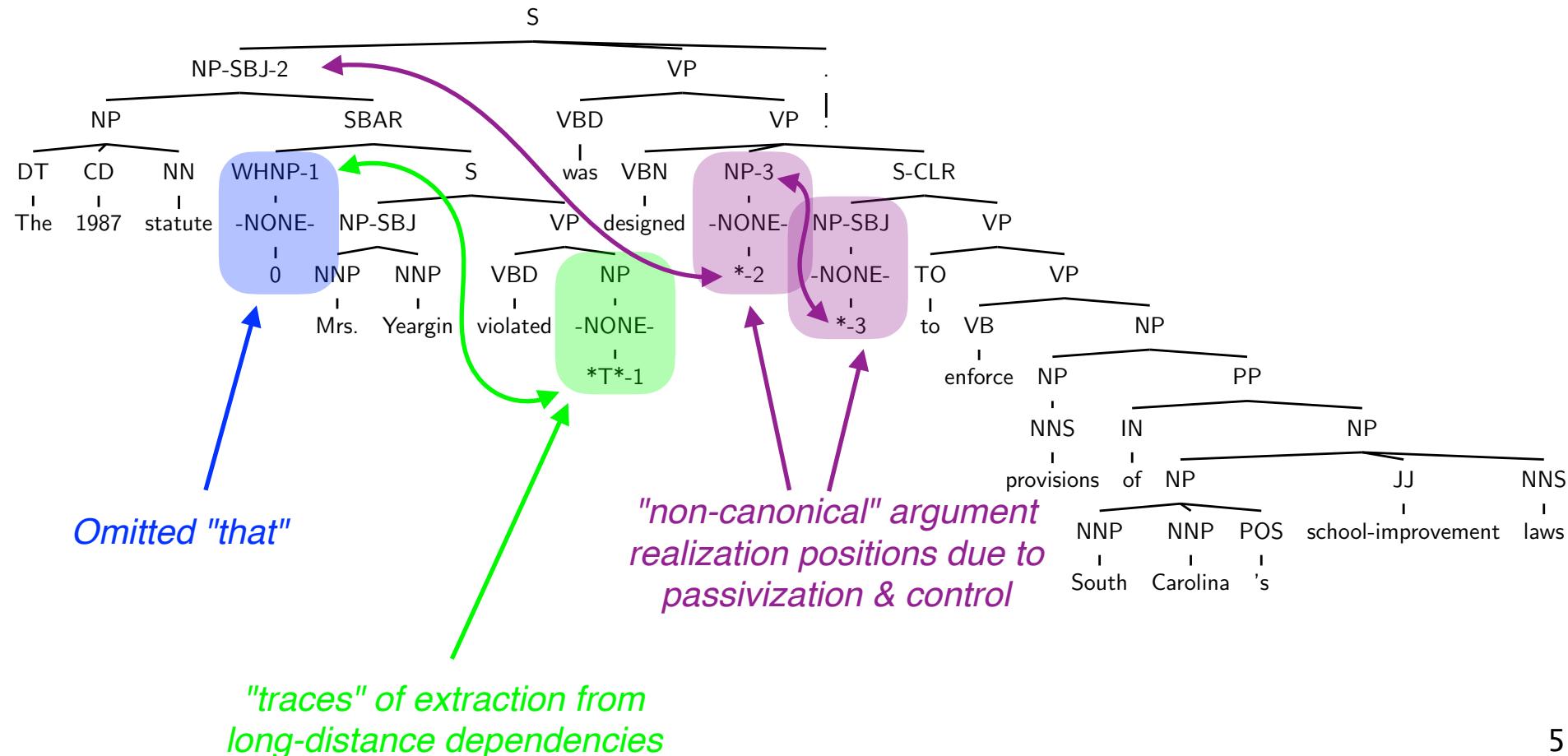
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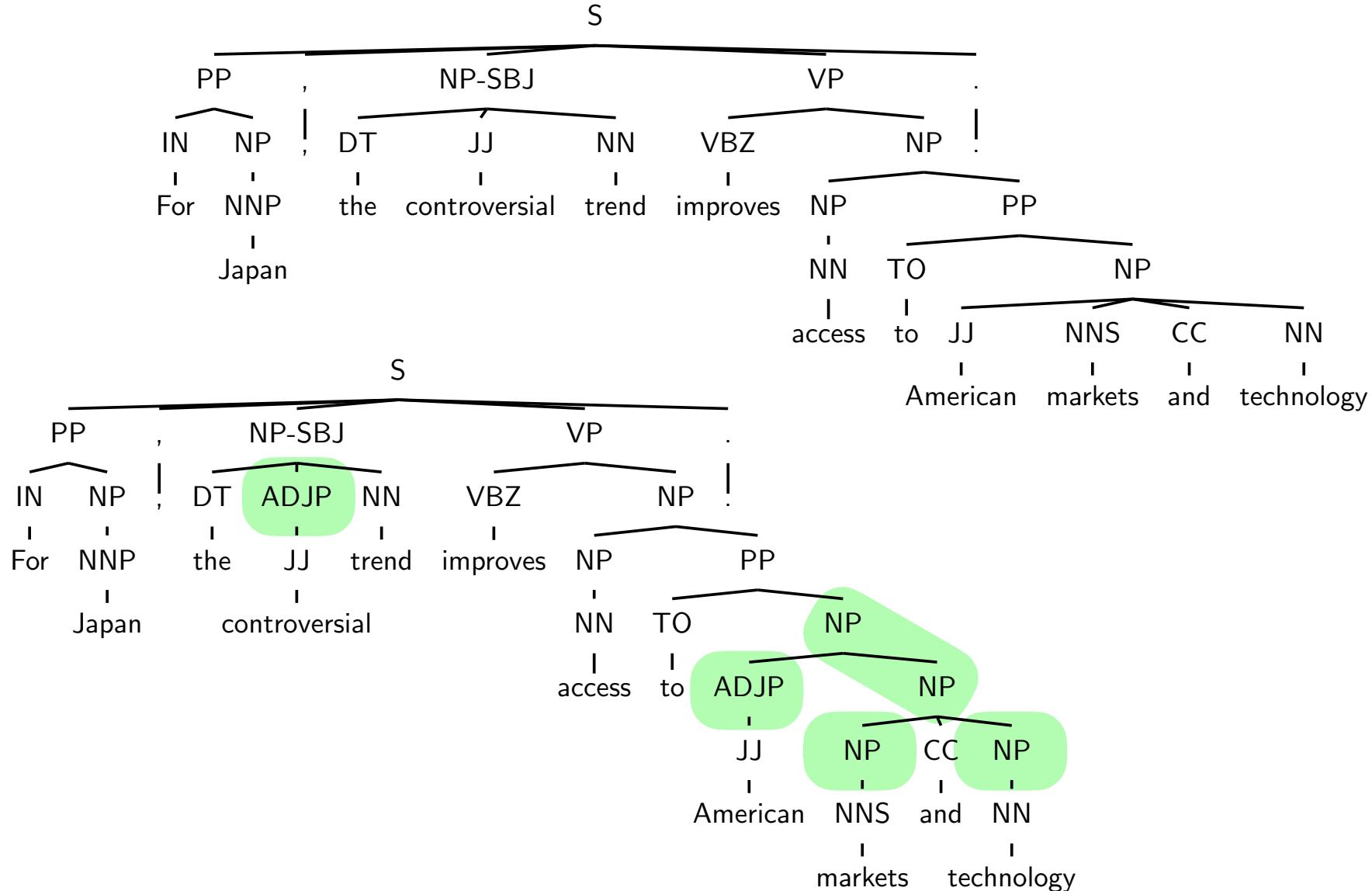
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# Penn Treebank conventions to know about

- Annotations are often "flatter" than often (theoretically) ideal



# Penn Treebank phrasal categories

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1	ADJP	Adjective phrase
2	ADVP	Adverb phrase
3	NP	Noun phrase
4	PP	Prepositional phrase
5	S	Simple declarative clause
6	SBAR	Clause introduced by subordinating
7	SBARQ	Direct question introduced by wh-word or
8	SINV	Declarative sentence with subject-auxiliary
9	SQ	Subconstituent of SBARQ excluding wh-word
10	VP	Verb phrase
11	WHADVP	Wh-adverb phrase
12	WHNP	Wh-noun phrase
13	WHPP	Wh-prepositional phrase
14	X	Constituent of unknown or uncertain

***There are some other phrasal categories to annotate spoken transcripts, in the Switchboard part of the Penn Treebank, too***

# Penn Treebank tagset

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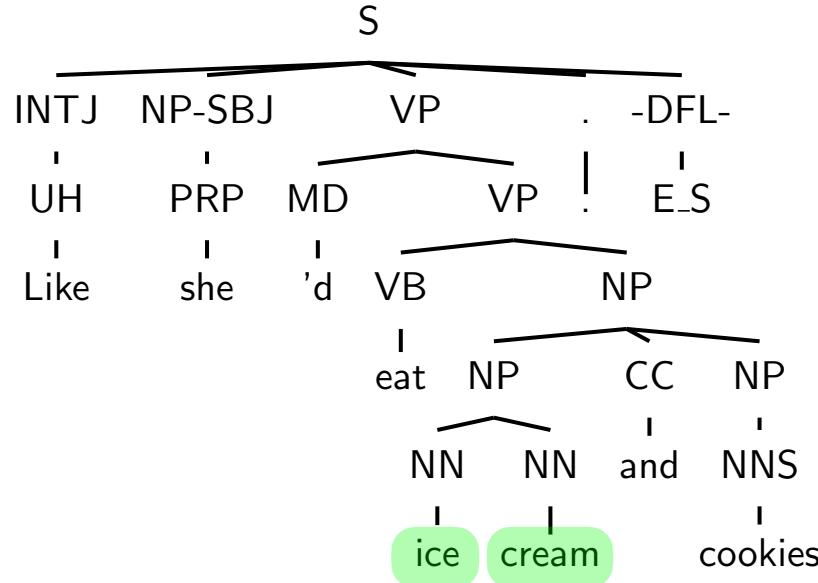
- |          |                                       |         |                                 |
|----------|---------------------------------------|---------|---------------------------------|
| 1. CC    | Coordinating conjunction              | 25. TO  | to                              |
| 2. CD    | Cardinal number                       | 26. UH  | Interjection                    |
| 3. DT    | Determiner                            | 27. VB  | Verb, base form                 |
| 4. EX    | Existential there                     | 28. VBD | Verb, past tense                |
| 5. FW    | Foreign word                          | 29. VBG | Verb, gerund/present participle |
| 6. IN    | Preposition/subordinating conjunction | 30. VBN | Verb, past participle           |
| 7. JJ    | Adjective                             | 31. VBP | Verb, non-3rd ps. sing. present |
| 8. JJR   | Adjective, comparative                | 32. VBZ | Verb, 3rd ps. sing. present     |
| 9. JJS   | Adjective, superlative                | 33. WDT | wh-determiner                   |
| 10. LS   | List item marker                      | 34. WP  | wh-pronoun                      |
| 11. MD   | Modal                                 | 35. WP  | Possessive wh-pronoun           |
| 12. NN   | Noun, singular or mass                | 36. WRB | wh-adverb                       |
| 13. NNS  | Noun, plural                          | 37. #   | Pound sign                      |
| 14. NNP  | Proper noun, singular                 | 38. \$  | Dollar sign                     |
| 15. NNPS | Proper noun, plural                   | 39.     | Sentence-final punctuation      |
| 16. PDT  | Predeterminer                         | 40.     | ,                               |
| 17. POS  | Possessive ending                     | 41.     | :                               |
| 18. PRP  | Personal pronoun                      | 42.     | (                               |
| 19. PP   | Possessive pronoun                    | 43.     | )                               |
| 20. RB   | Adverb                                | 44.     | "                               |
| 21. RBR  | Adverb, comparative                   | 45.     | `                               |
| 22. RBS  | Adverb, superlative                   | 46.     | "                               |
| 23. RP   | Particle                              | 47.     | '                               |
| 24. SYM  | Symbol (mathematical or scientific)   | 48.     | "                               |

# A few more Penn Treebank tidbits

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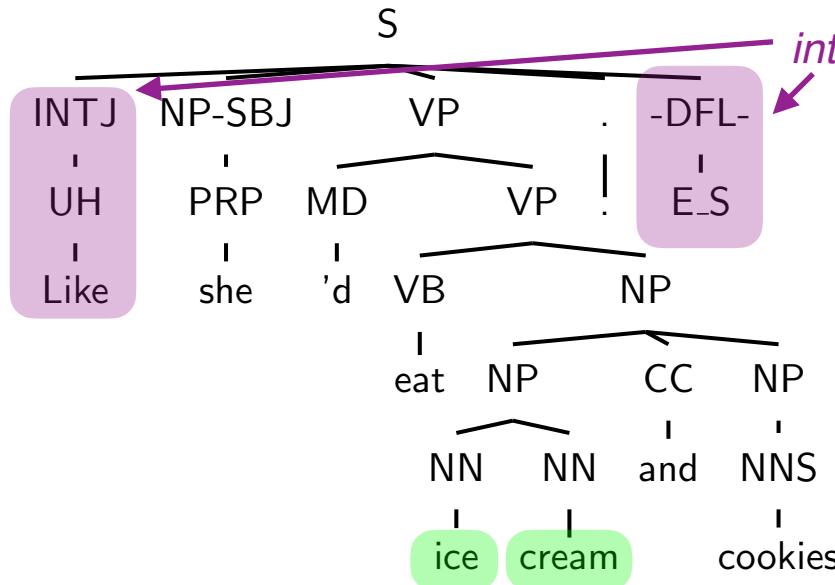
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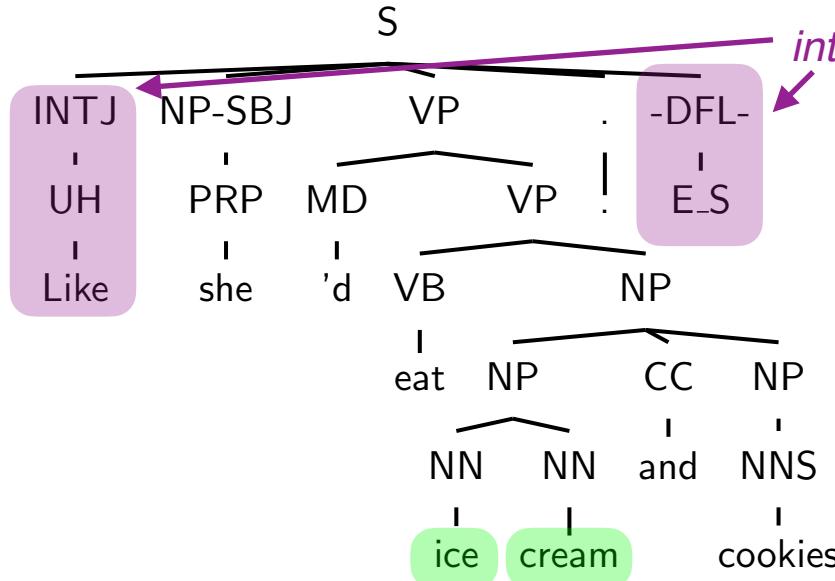
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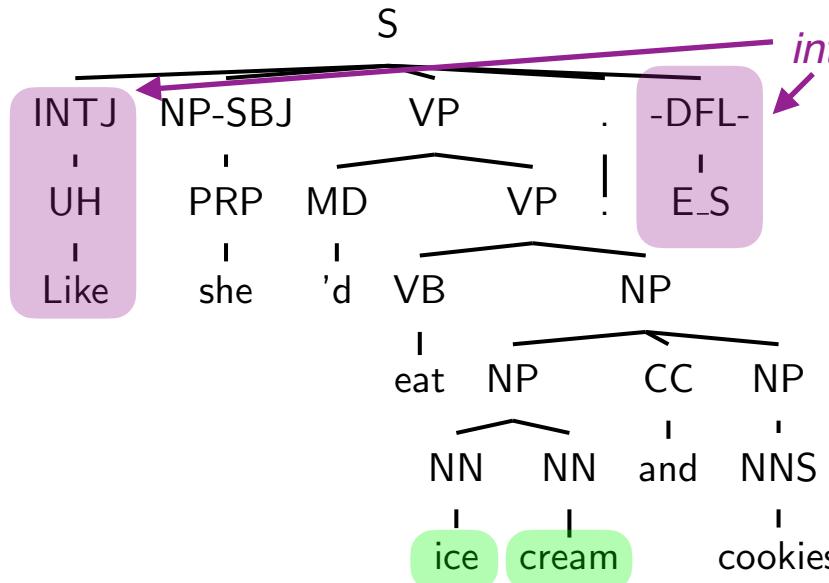


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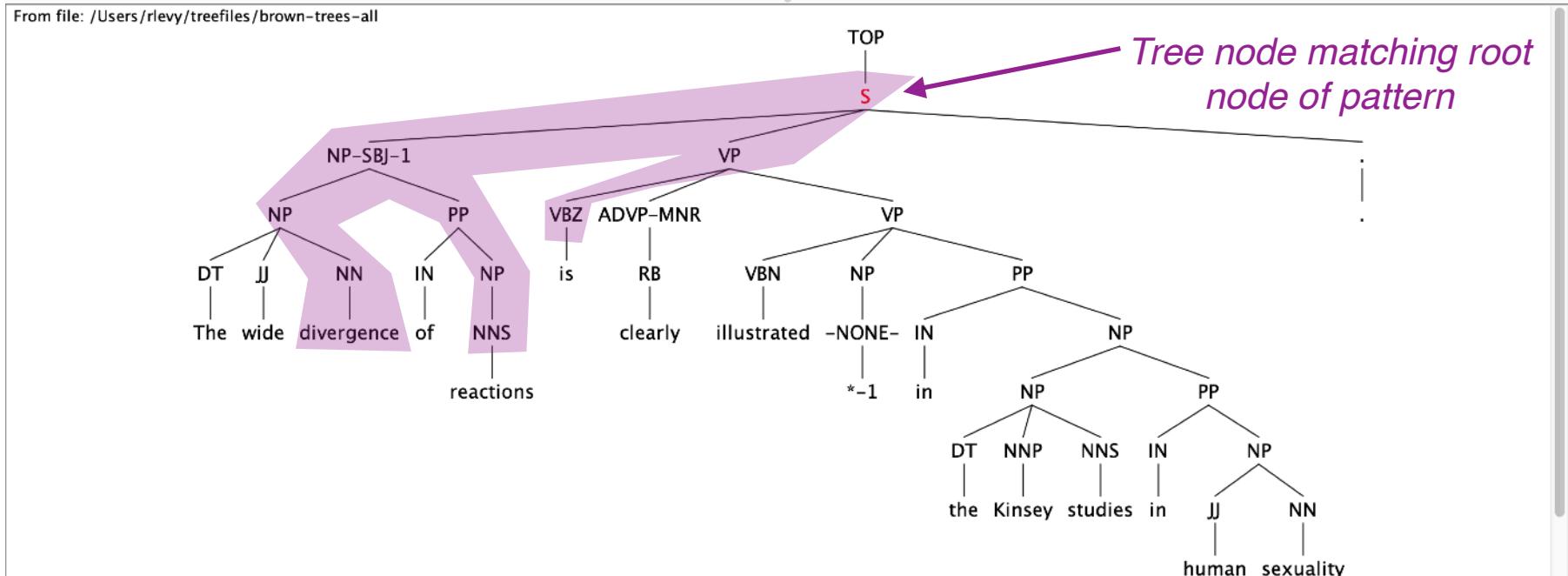
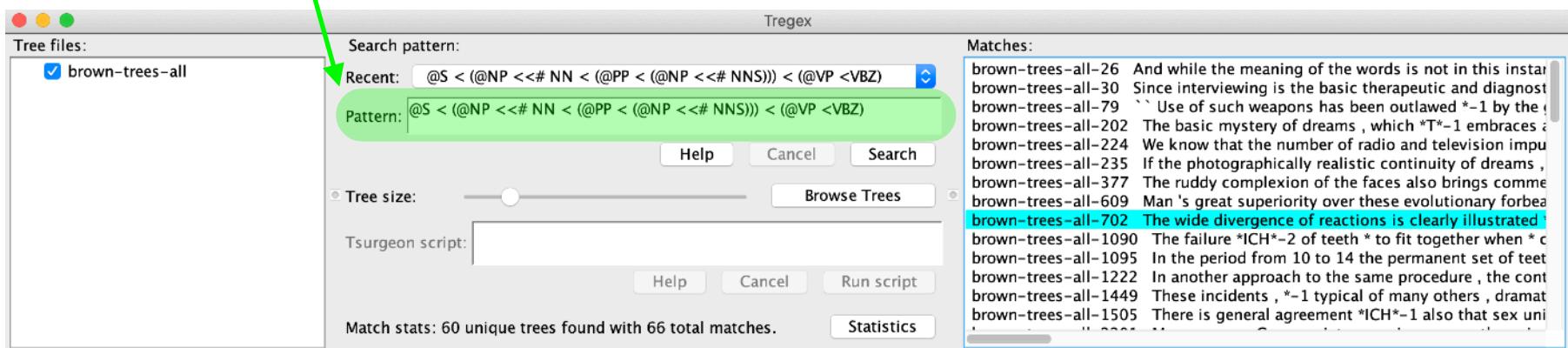


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- All tree leaves (words and empty categories) are dominated by their part-of-speech tag alone
- You can treat Treebank annotations (mostly) as derivations trees from a context-free grammar, BUT best to treat the annotations as *information about syntactic structure* that we want grammars that will accurately recover

# Software for searching treebanks: Tregex

## Tree-matching pattern



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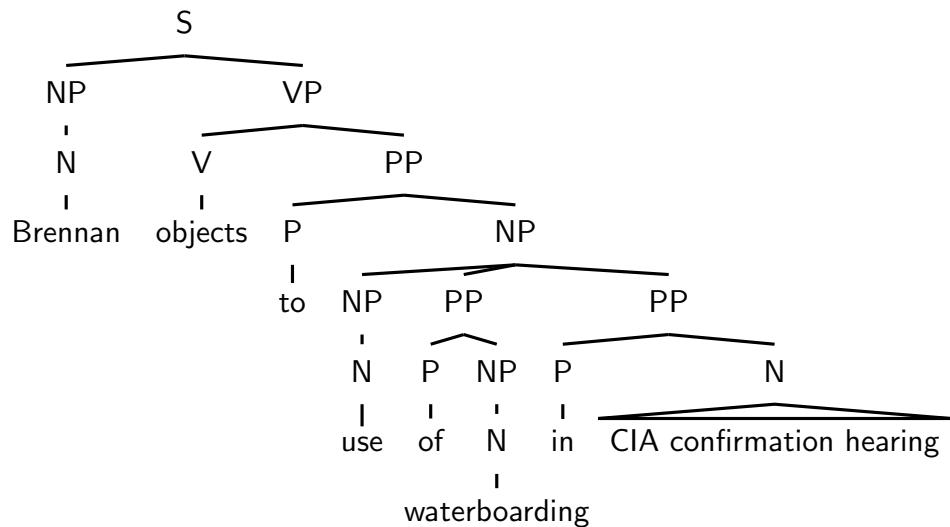
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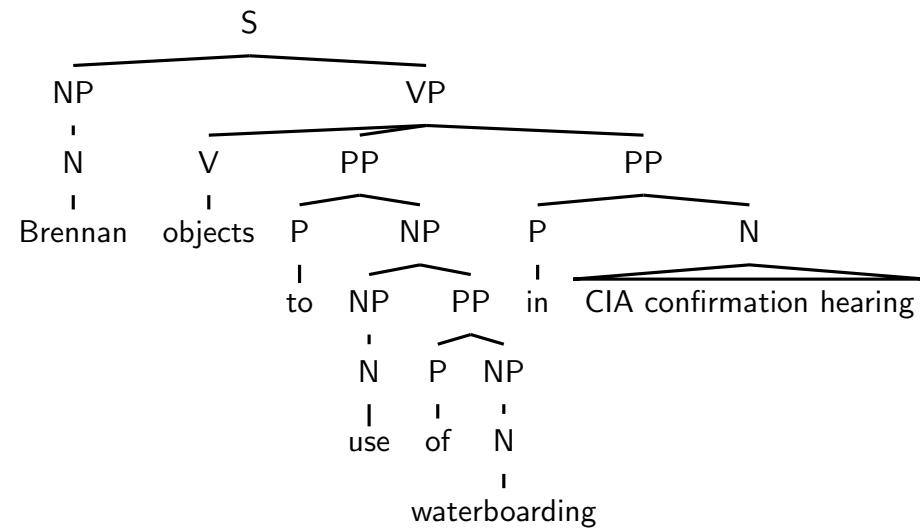
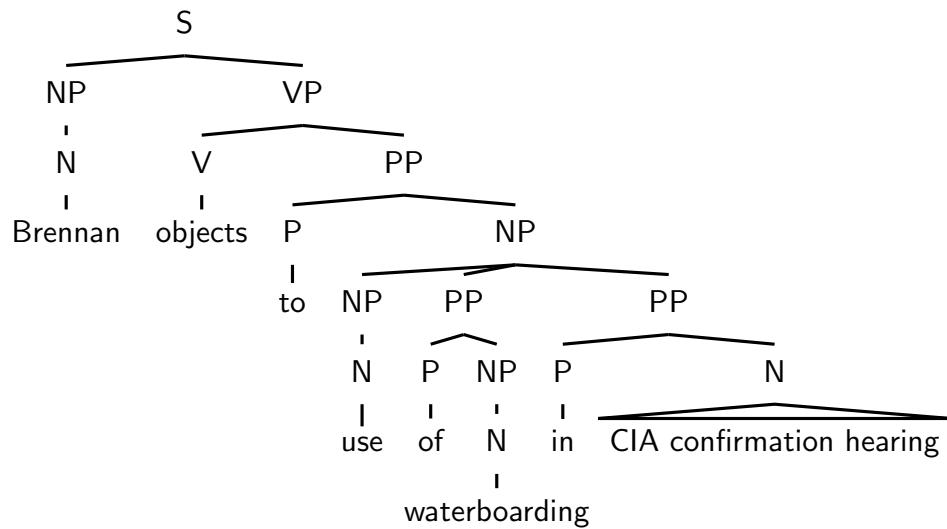
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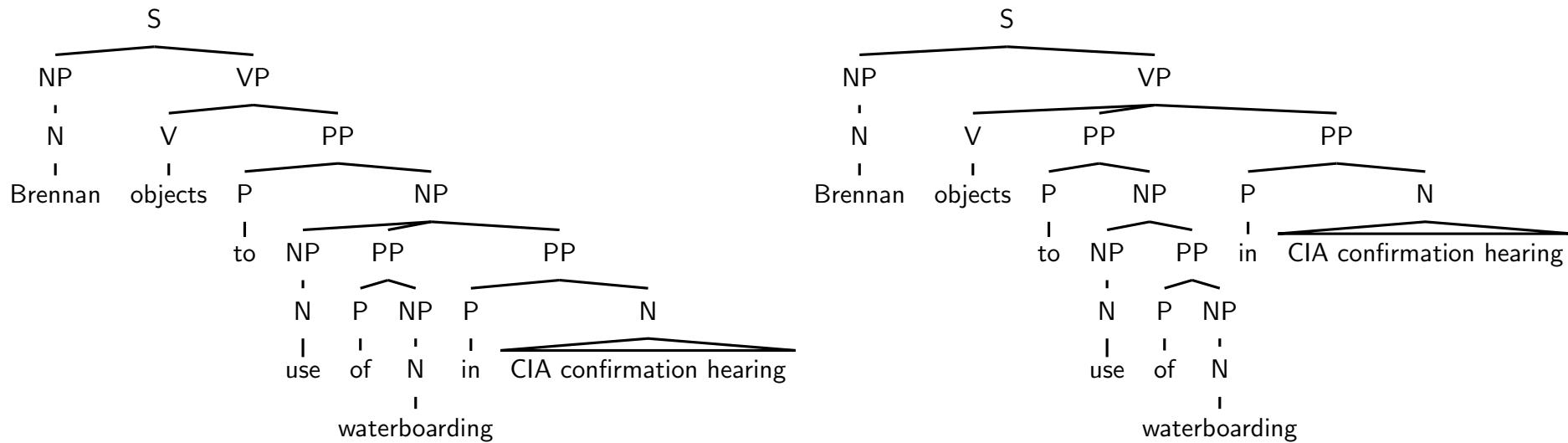
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# Syntactic ambiguity

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*Brennan objects to use of waterboarding in CIA confirmation hearing*



- But CFGs don't explain *where our interpretation preferences come from*

# Example from in-class survey

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A friend of Mary's husband wanted to visit and look over our garden last Tuesday.

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## Question

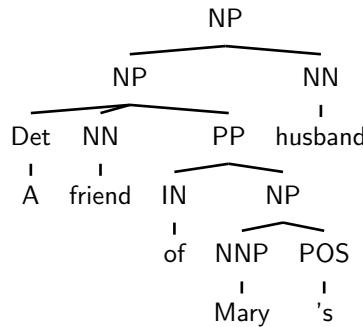
Who wanted to visit and see  
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The husband of one of  
Mary's friends

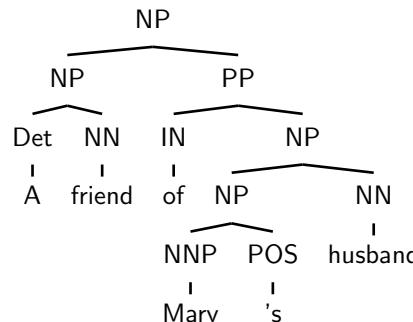
Someone who is friends with  
Mary's husband

Someone else

## Syntax



## Proportion of choices



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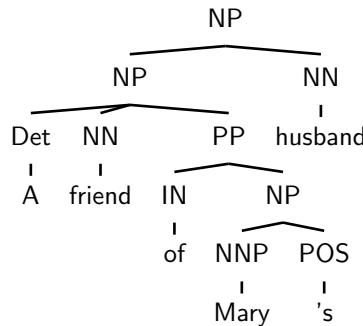
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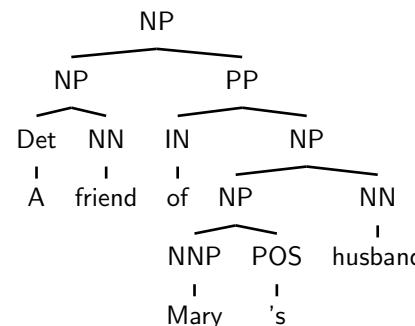


## Proportion of choices

0%

100%

0%



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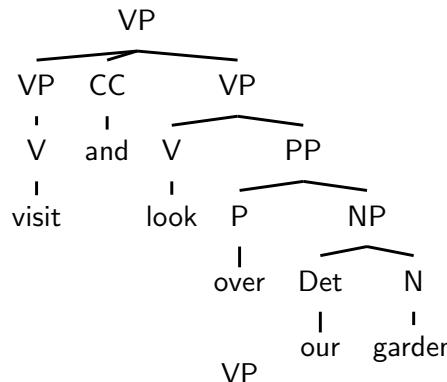
## Question

Who or what did this person want to visit?

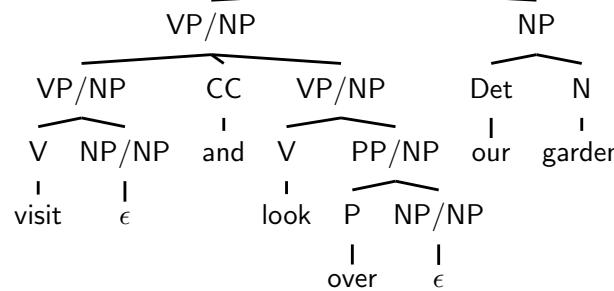
## Syntax

## People choosing

Us



Our garden



Someone or something else

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Question	Syntax	People choosing
Who or what did this person want to visit?	<pre>graph TD; VP[VP] --- VP1[VP]; VP --- CC[CC]; VP --- VP2[VP]; VP1 --- V1[V: visit]; VP2 --- and[and]; VP2 --- VP3[VP]; VP3 --- V2[V: look]; VP3 --- PP[PP]; PP --- P[P: over]; PP --- NP[NP]; NP --- Det[Det]; NP --- N[N: garden]; Det --- our[our];</pre>	9%
Our garden	<pre>graph TD; VPNP[VP/NP] --- VPNP1[VP/NP]; VPNP --- CC[CC]; VPNP --- VPNP2[VP/NP]; VPNP2 --- V2[V: look]; VPNP2 --- PPNP[PP/NP]; PPNP --- P[P: over]; PPNP --- NPNP[NP/NP]; NPNP --- NP[Det: our N: garden]; NP --- NP[ε]; VPNP1 --- V1[V: visit]; VPNP1 --- NP1[NP/ε];</pre>	82%
Someone or something else	<pre>graph TD; VPNP[VP/NP] --- VPNP1[VP/NP]; VPNP --- CC[CC]; VPNP --- VPNP2[VP/NP]; VPNP2 --- V2[V: look]; VPNP2 --- PPNP[PP/NP]; PPNP --- P[P: over]; PPNP --- NPNP[NP/NP]; NPNP --- NP[ε]; VPNP1 --- V1[V: visit]; VPNP1 --- NP1[NP/ε];</pre>	9%

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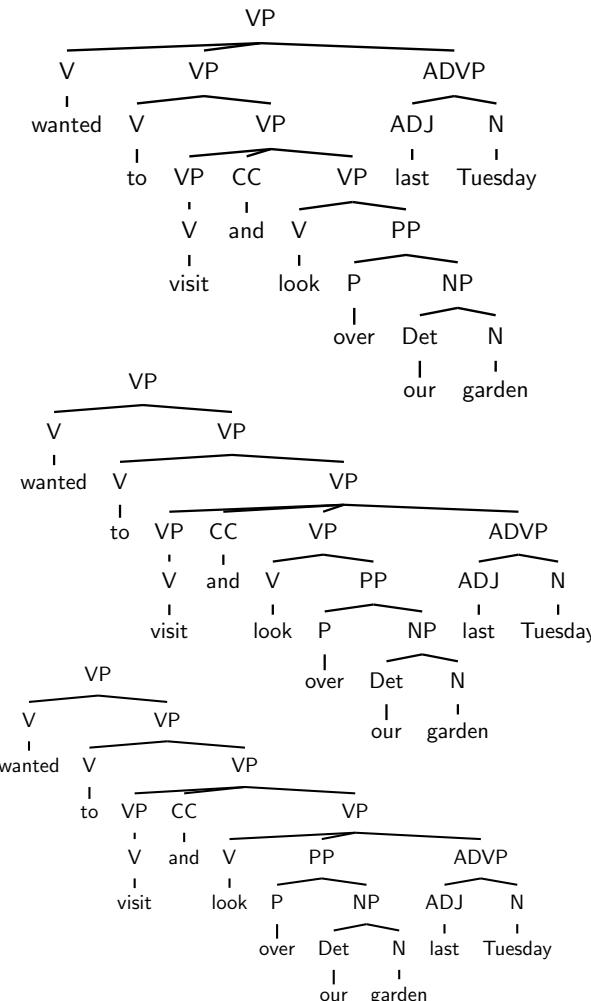
How does "Last Tuesday" relate to the rest of the sentence?

This was the time that the person's desire (to visit and learn about our garden) arose

This was the person's preferred time both to visit and to look over our garden

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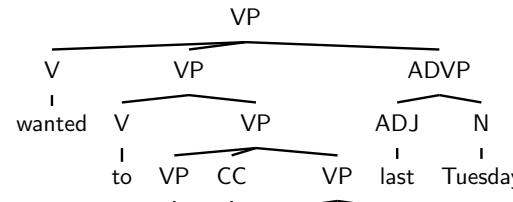
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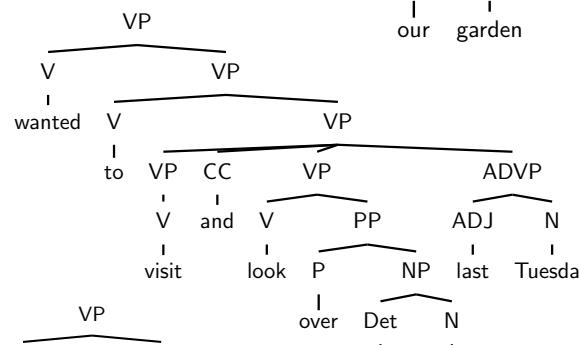
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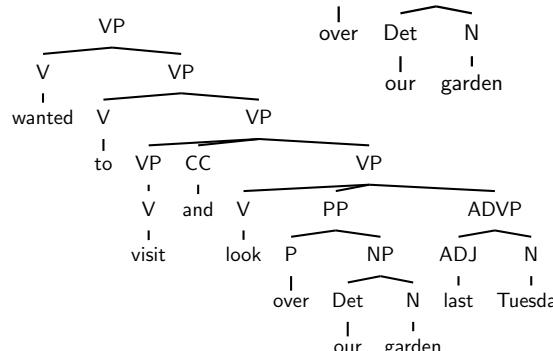
## Syntax



18%



73%



9%

## People choosing

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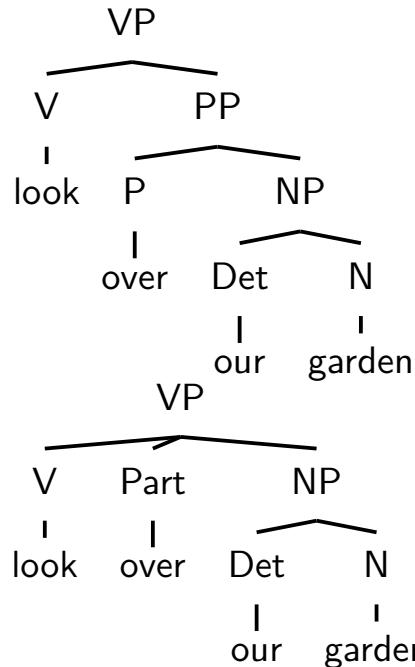
What is meant by "look over  
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From one side of the garden,  
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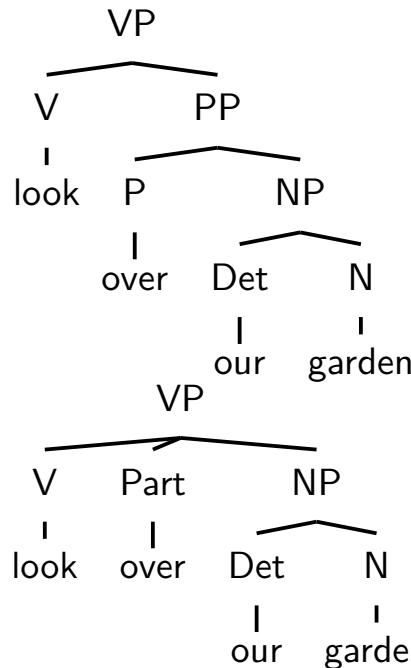
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## Syntax



## People choosing

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91%

# Preferred analysis for our example

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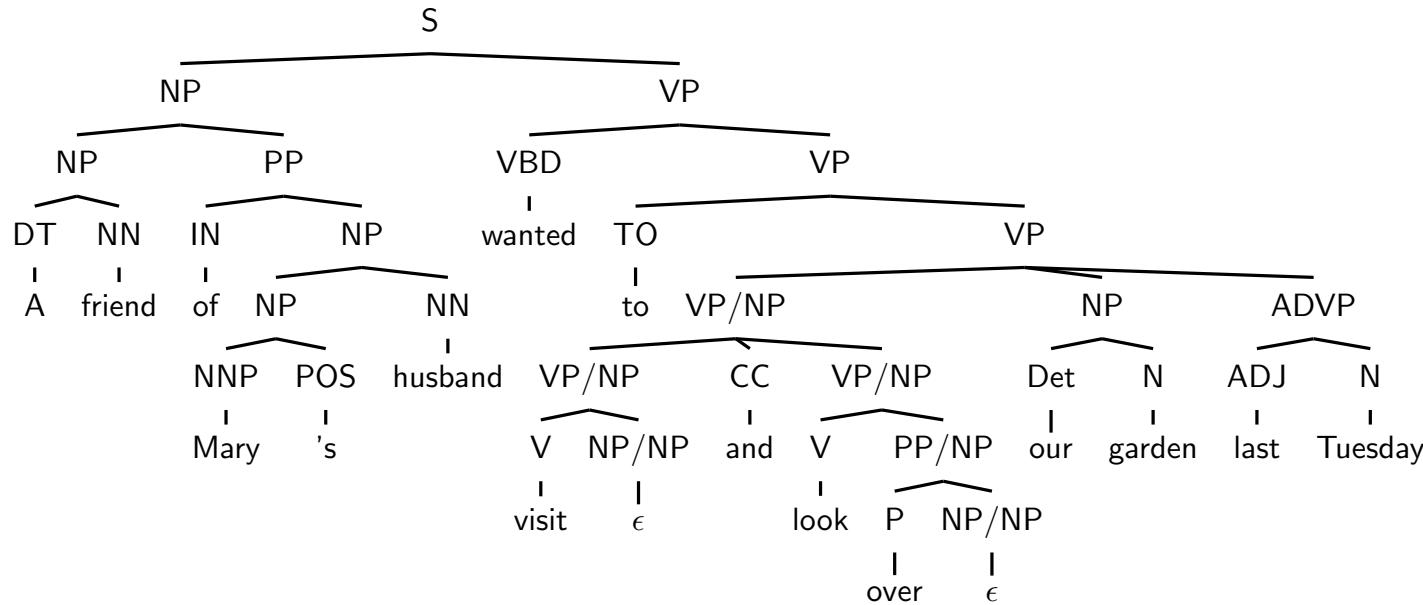
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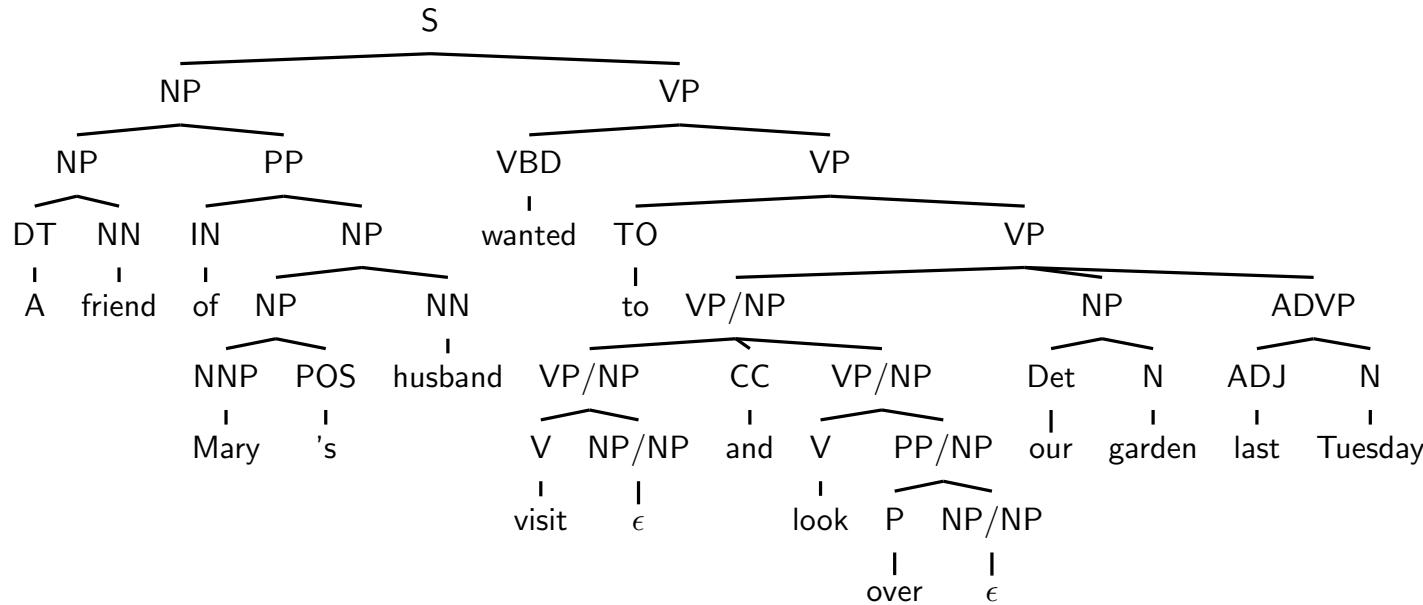
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- Yet 66% of respondents chose this analysis:



\*recommended question: why 20, not  $2 \times 3 \times 2 \times 2 = 24$ ?

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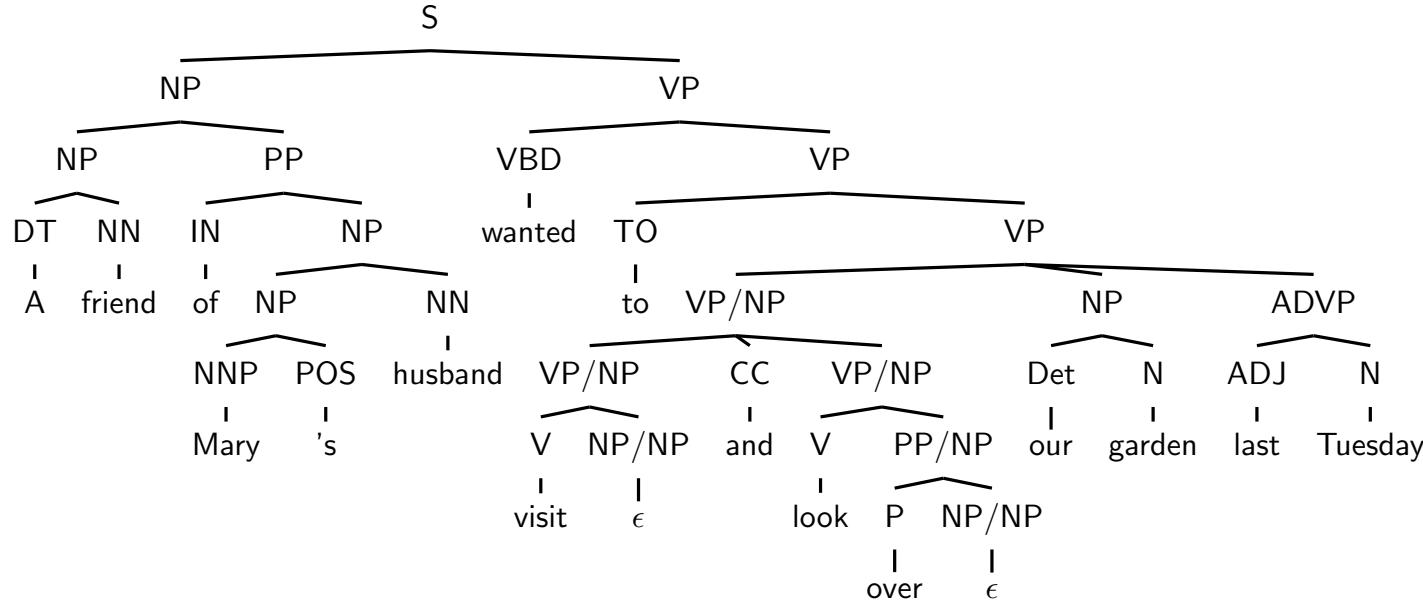


- 18% preferred an analysis differing in only 1 ambiguity

\*recommended question: why 20, not  $2 \times 3 \times 2 \times 2 = 24$ ?

# Preferred analysis for our example

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- Yet 66% of respondents chose this analysis:

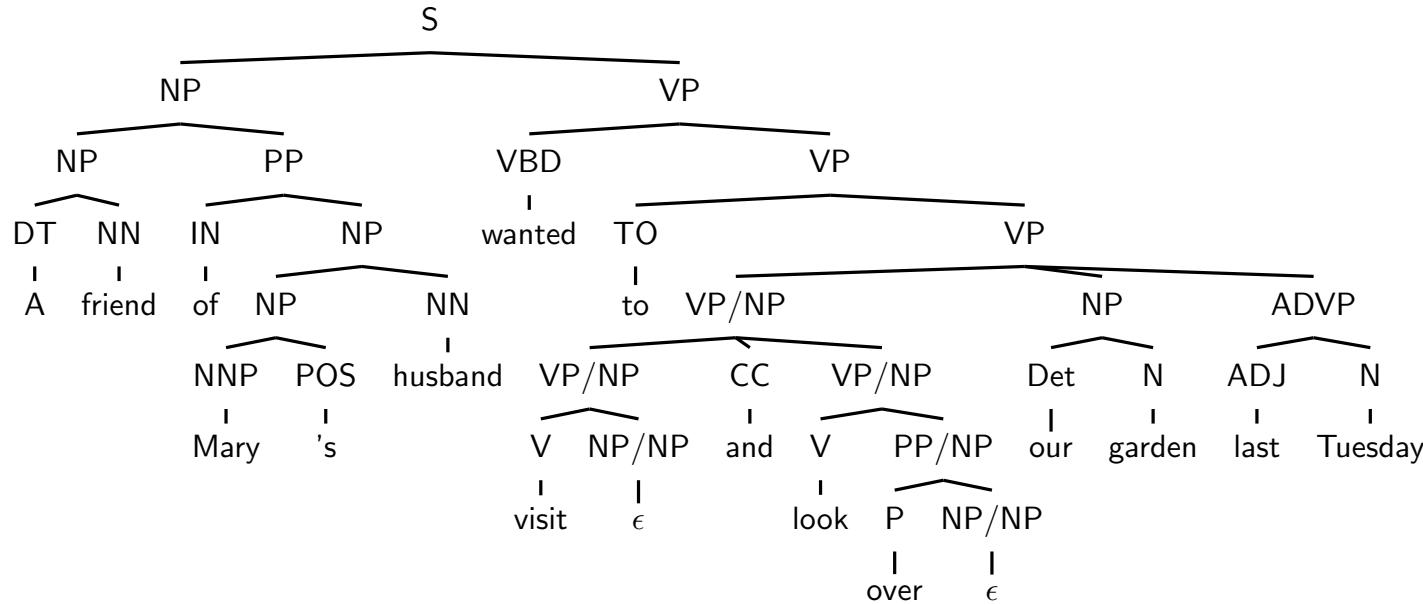


- 18% preferred an analysis differing in only 1 ambiguity
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\*recommended question: why 20, not  $2 \times 3 \times 2 \times 2 = 24$ ?

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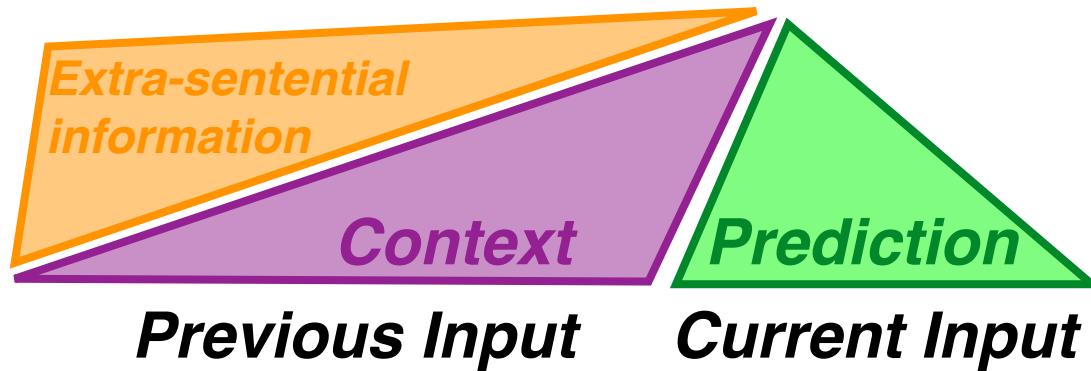


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- **Theoretical challenge:** what determines the "preferred" analysis, and how do we find it?

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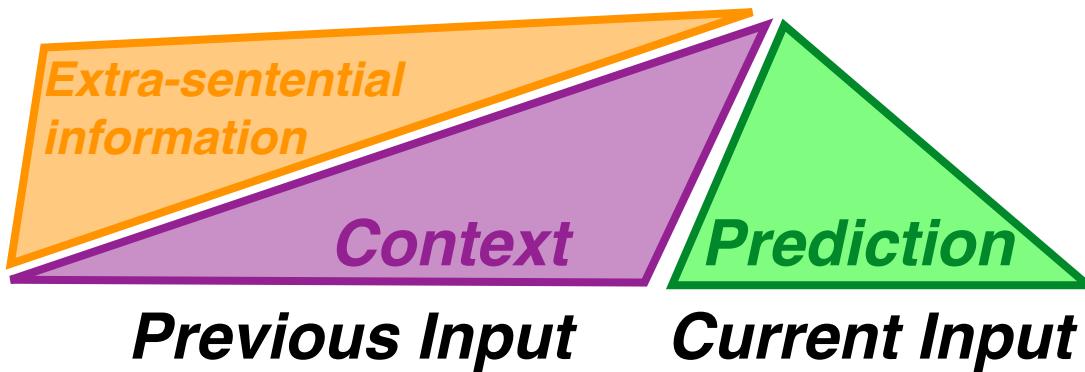
# Expectations in incremental comprehension

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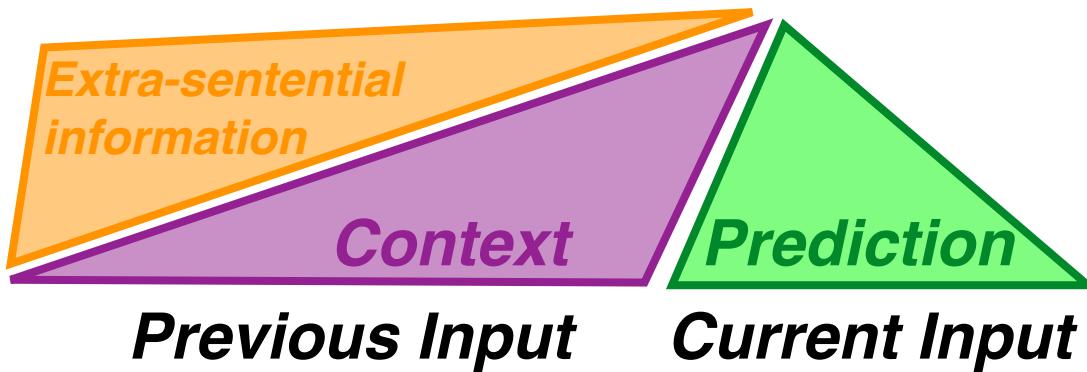
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- Syntactic:  
*Jamie was clearly intimidated...*

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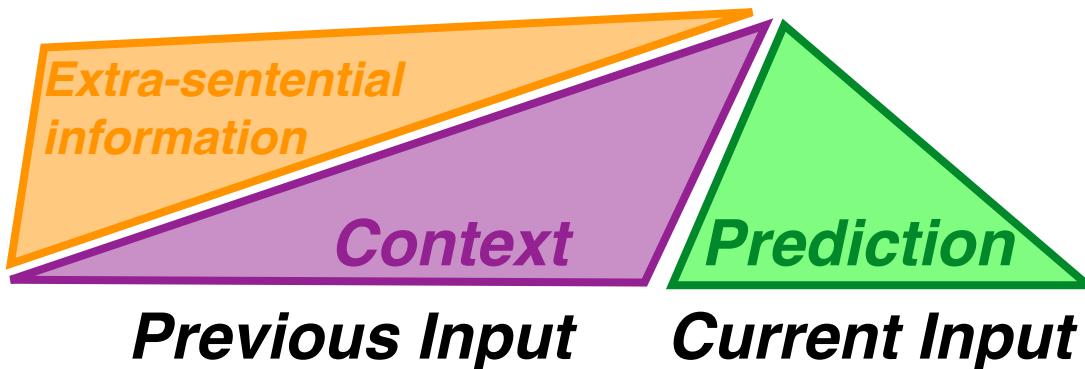


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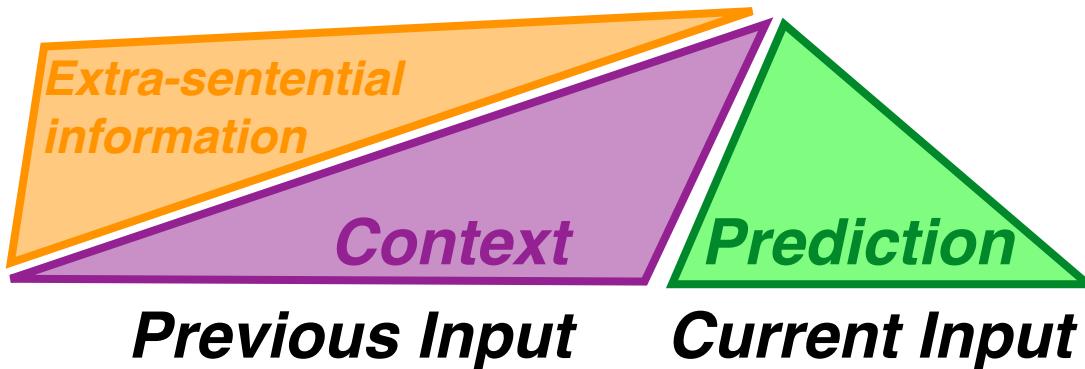
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- Syntactic:  
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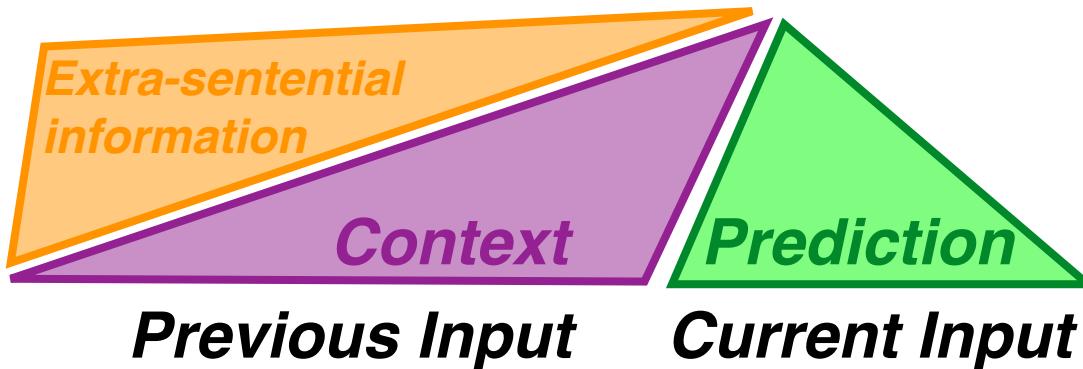
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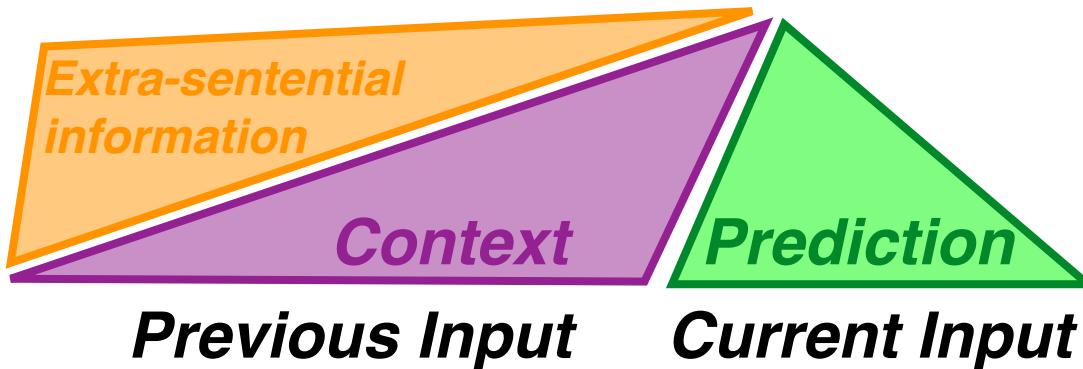
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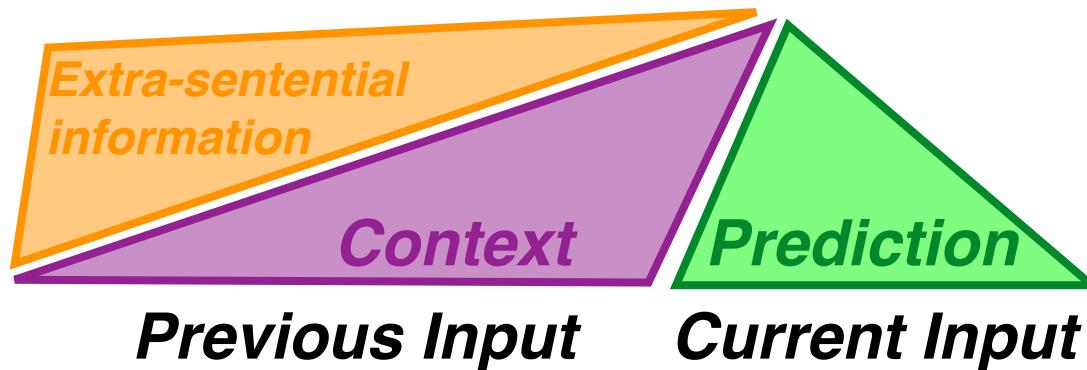
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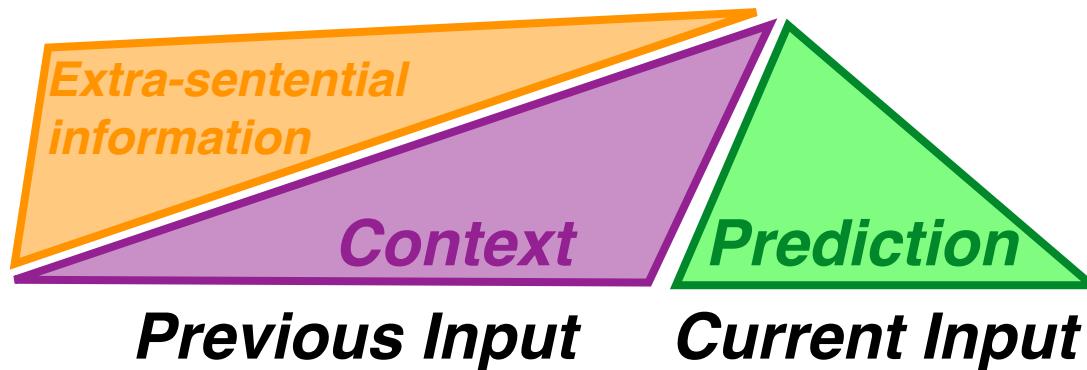
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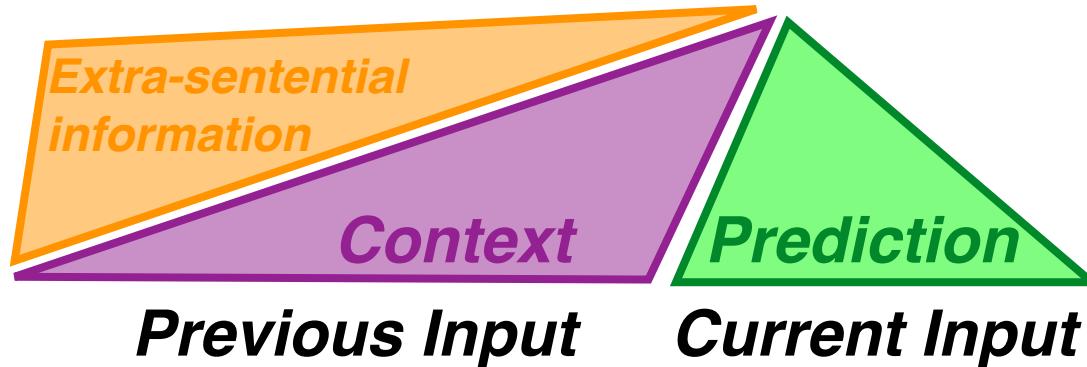
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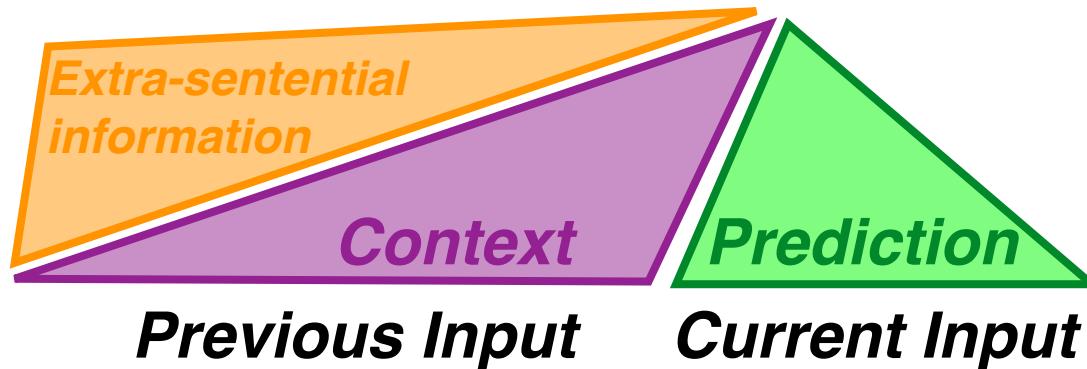
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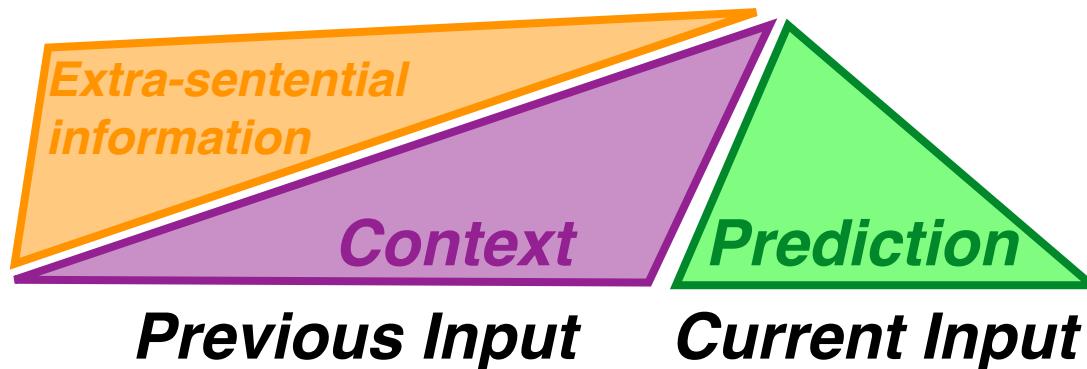
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# Rational analysis for syntactic processing

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1. Specify precisely the goals of the cognitive system
2. Formalize model of the environment to which the cognitive system is adapted
3. Make minimal assumptions re: computational limitations
4. Derive predicted optimal behavior given 1–3
5. Compare predictions with empirical data
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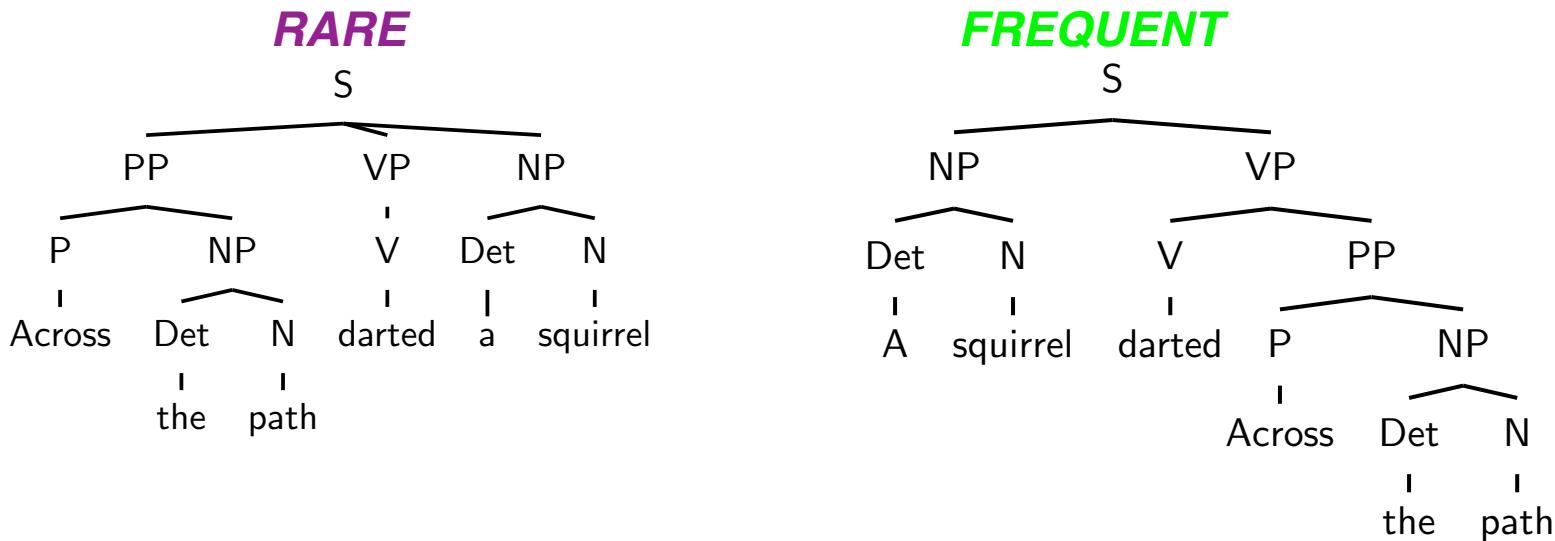
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*Use controlled, experimental case studies to investigate real-time human language understanding*

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# Putting probabilities on structures

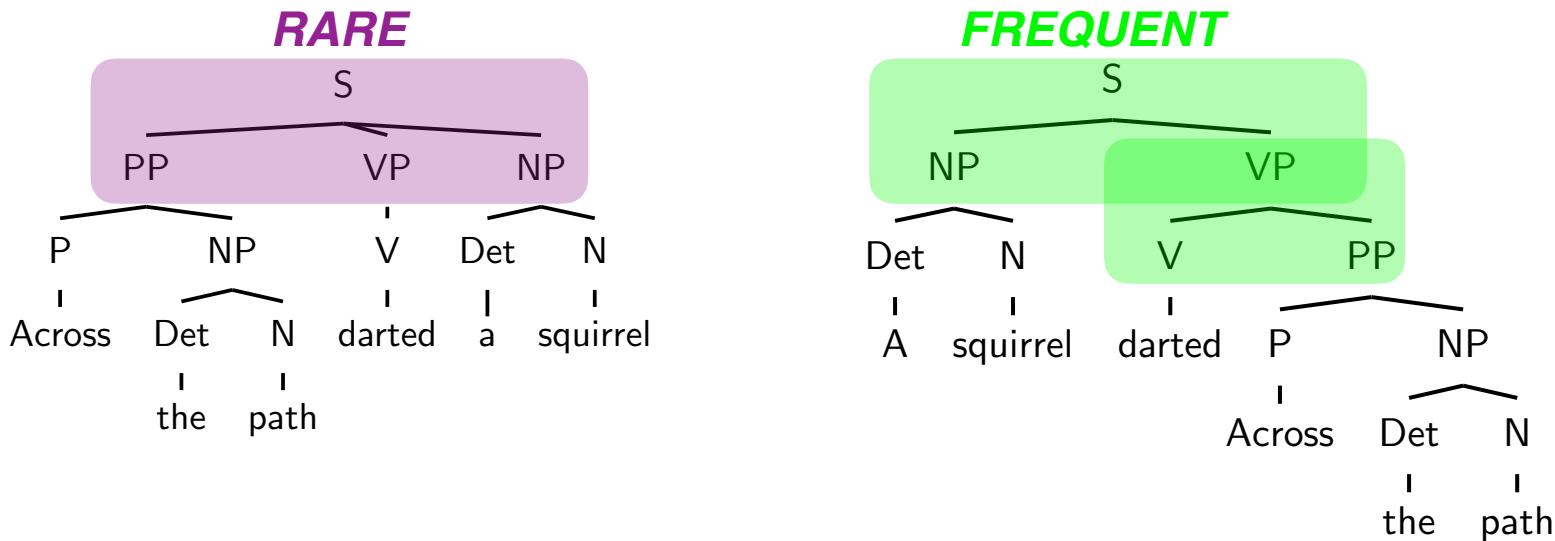
- Some syntactic structures are rarer than others



- We want a model that will probabilistically score *parts of a tree*
- One simple model for this is the PROBABILISTIC (or STOCHASTIC) CONTEXT-FREE GRAMMAR (**PCFG** or **SCFG**)

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# Probabilistic Context-Free Grammars

A *probabilistic* context-free grammar (PCFG) consists of a tuple  $(N, V, S, R, P)$  such that:

- ▶  $N$  is a finite set of non-terminal symbols;
- ▶  $V$  is a finite set of terminal symbols;
- ▶  $S$  is the start symbol;
- ▶  $R$  is a finite set of rules of the form  $X \rightarrow \alpha$  where  $X \in N$  and  $\alpha$  is a sequence of symbols drawn from  $N \cup V$ ;
- ▶  $P$  is a mapping from  $R$  into probabilities, such that for each  $X \in N$ ,

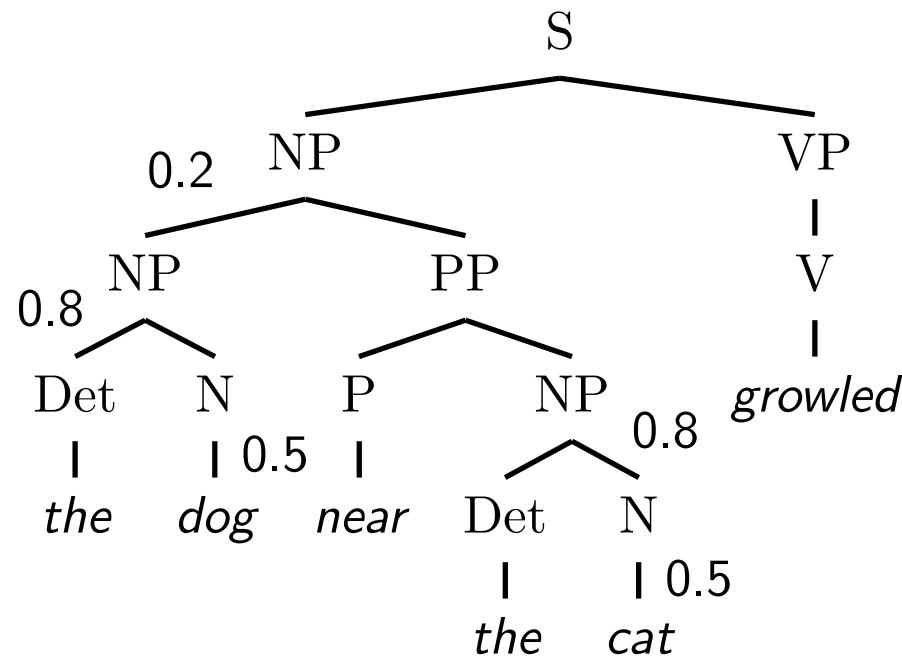
$$\sum_{[X \rightarrow \alpha] \in R} P(X \rightarrow \alpha) = 1$$

PCFG *derivations* and *derivation trees* are just like for CFGs. The probability  $P(T)$  of a derivation tree is simply the product of the probabilities of each rule application.

# Example PCFG

1 S → NP VP  
0.8 NP → Det N  
0.2 NP → NP PP  
1 PP → P NP  
1 VP → V

1 Det → the  
0.5 N → dog  
0.5 N → cat  
1 P → near  
1 V → growled



$$\begin{aligned} P(T) &= 1 \times 0.2 \times 0.8 \times 1 \times 0.5 \times 1 \times 1 \times 0.8 \times 1 \times 0.5 \times 1 \times 1 \\ &= 0.032 \end{aligned}$$

## PCFG review (2)

- ▶ We just learned how to calculate the *probability of a tree*
- ▶ The *probability of a string*  $w_1 \dots n$  is the sum of the probabilities of all trees whose yield **is**  $w_1 \dots n$
- ▶ The *probability of a string prefix*  $w_1 \dots i$  is the sum of the probabilities of all trees whose yield **begins with**  $w_1 \dots i$
- ▶ If we had the probabilities of two string prefixes  $w_1 \dots i-1$  and  $w_1 \dots i$ , we could calculate the conditional probability  $P(w_i | w_1 \dots i-1)$  as their ratio:

$$P(w_i | w_1 \dots i-1) = \frac{P(w_1 \dots i)}{P(w_1 \dots i-1)}$$

# Inference over infinite tree sets

Consider the following noun-phrase grammar:

$$\begin{array}{l} \frac{2}{3} \quad NP \rightarrow Det \ N \\ \frac{1}{3} \quad NP \rightarrow NP \ PP \\ 1 \quad PP \rightarrow P \ NP \end{array}$$

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Question: given a sentence starting with

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what is the probability that the next word is *dog*?

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Intuitively, the answers to this question should be

$$P(\text{dog}|\text{the}) = \frac{2}{3}$$

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because the second word HAS to be either *dog* or *cat*.

## Inference over infinite tree sets (2)

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 $\frac{1}{3}$  NP → NP PP  
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- We “should” just enumerate the trees that cover *the dog . . .*,

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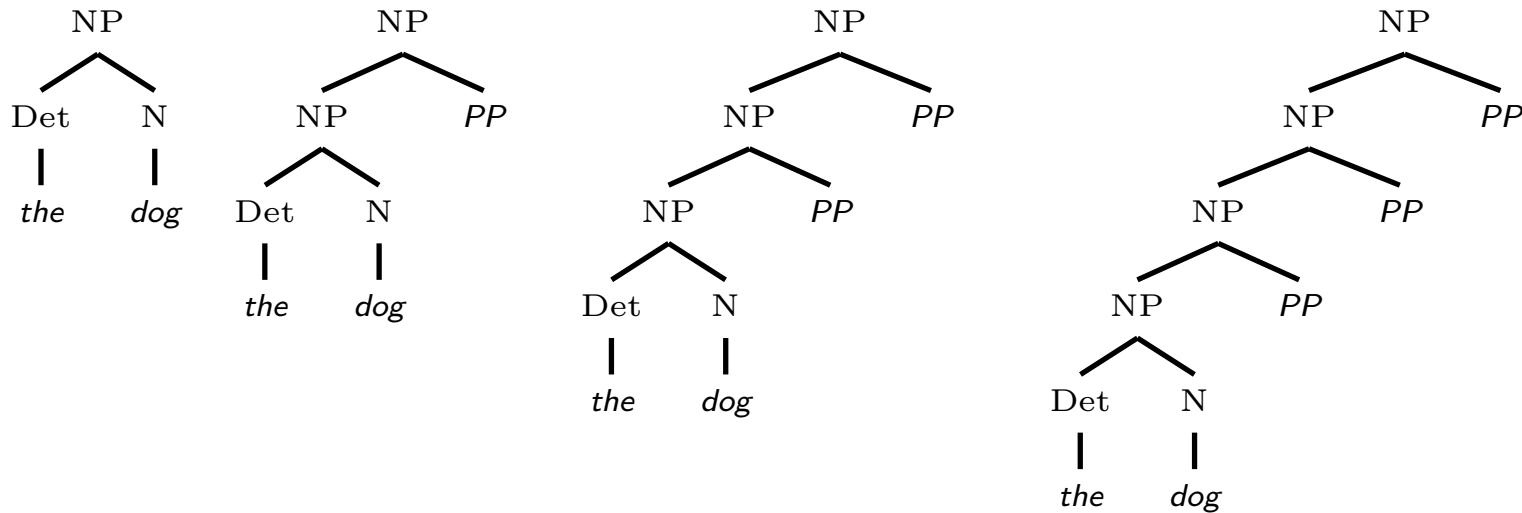
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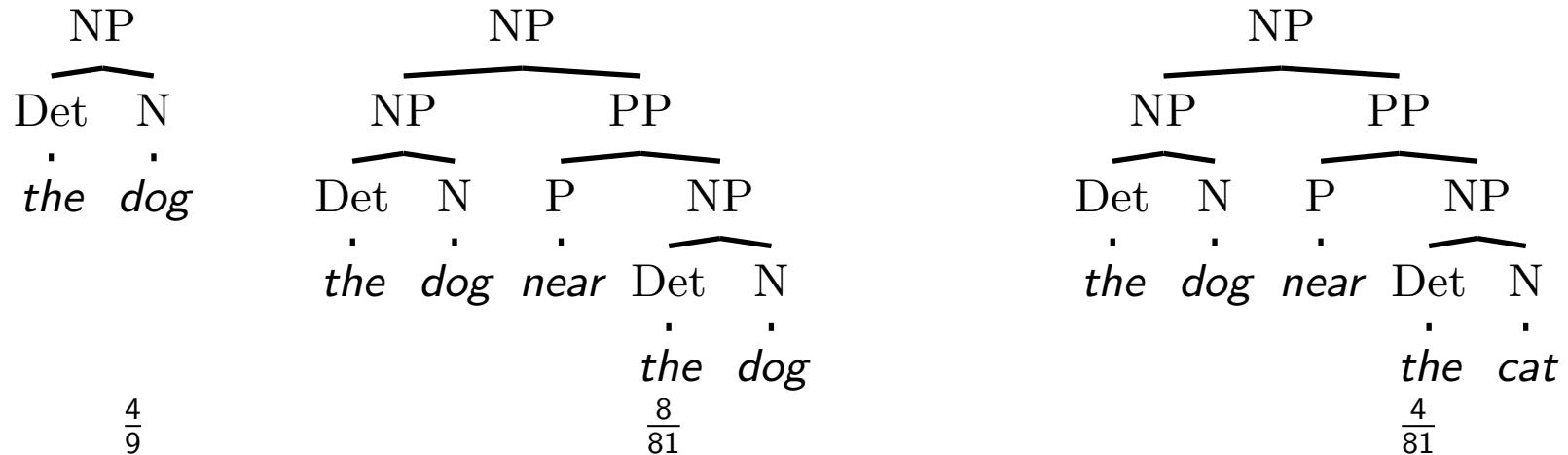


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You can think of a *partial* tree as marginalizing over all completions of the partial tree.

It has a corresponding marginal probability in the PCFG.

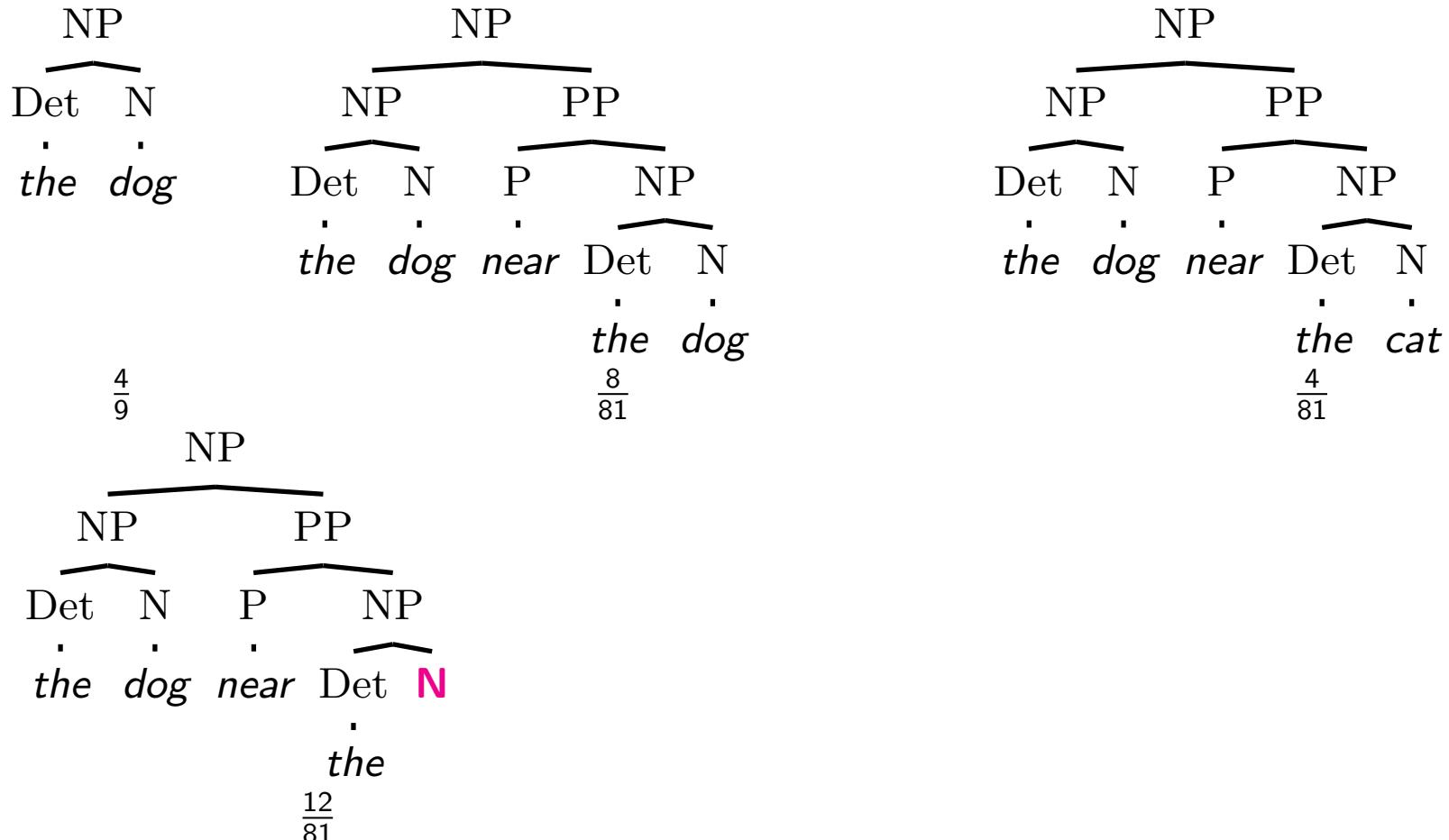


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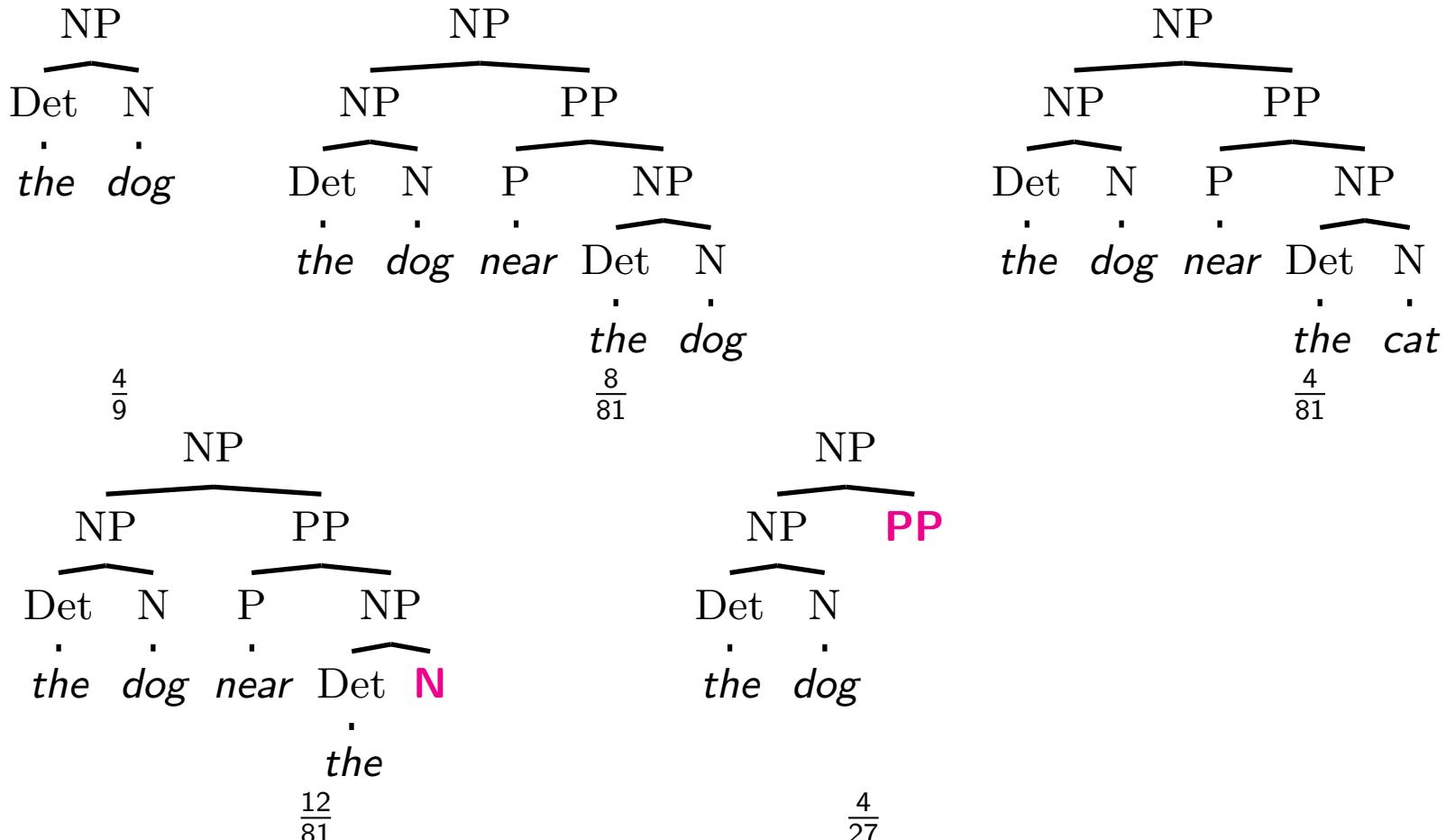


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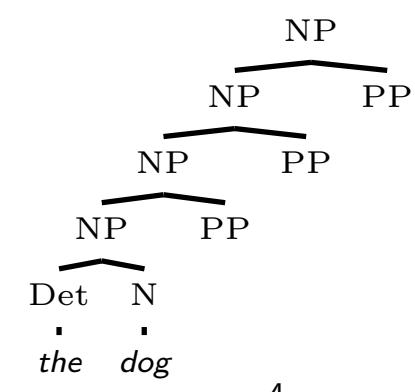
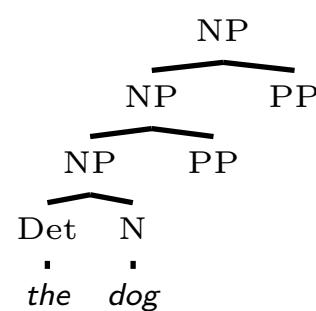
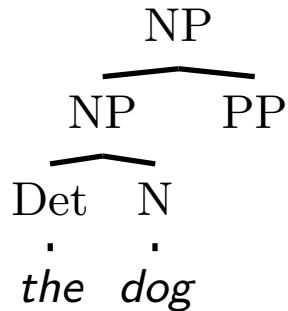
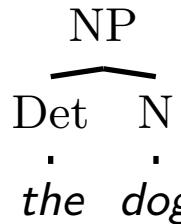
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Problem 2: there are still an infinite number of incomplete trees covering a partial input.



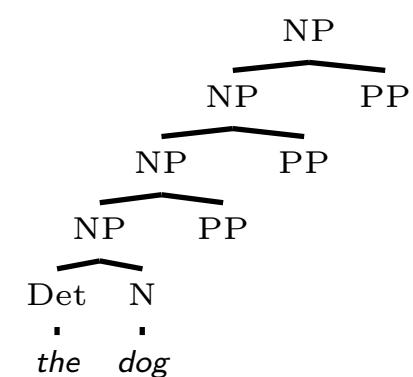
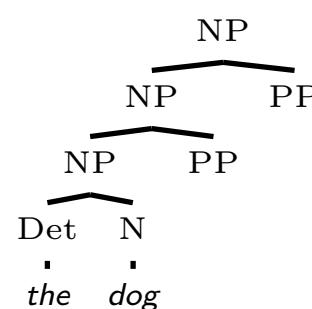
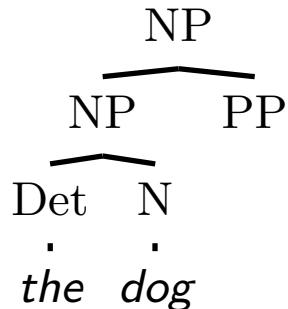
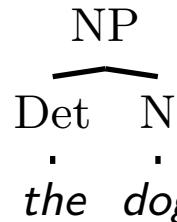
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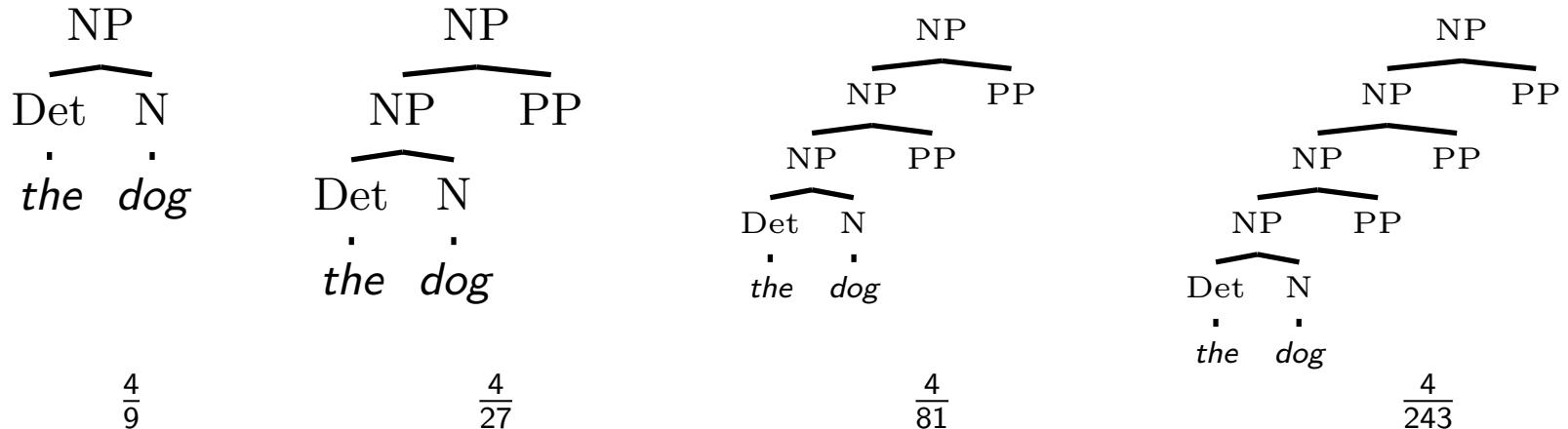
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BUT! These tree probabilities form a geometric series:

$$P(\text{the dog} \dots) = \frac{4}{9} + \frac{4}{27} + \frac{4}{81} + \frac{4}{243} + \dots$$

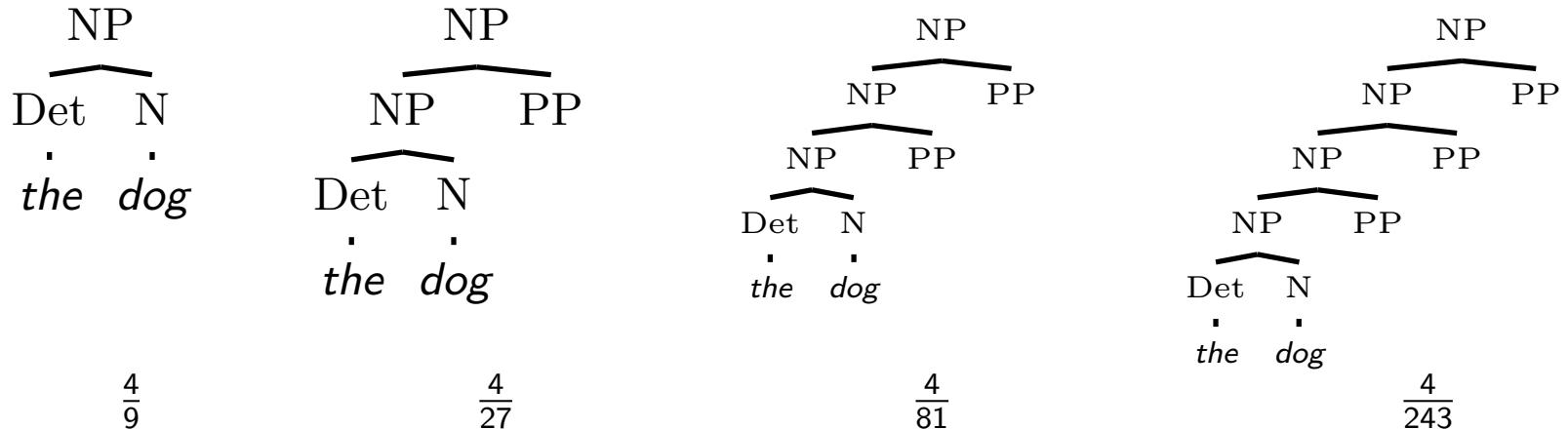
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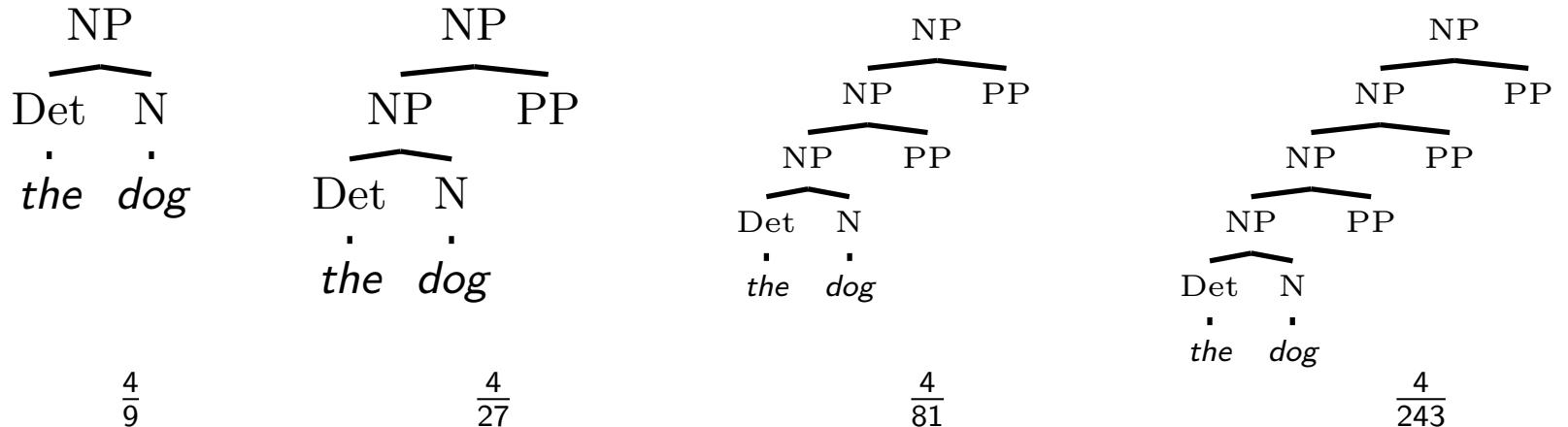
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... which matches the original rule probability

$$\frac{2}{3} N \rightarrow \text{dog}$$

# Generalizing the geometric series induced by rule recursion

In general, these infinite tree sets arise due to *left recursion* in a probabilistic grammar

$$A \rightarrow B \alpha$$

$$B \rightarrow A \beta$$

(Stolcke, 1995)

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We can formulate a stochastic *left-corner matrix* of transitions between categories:

$$P_L = \begin{array}{c|ccccc} & A & B & \dots & K \\ \hline A & 0.3 & 0.7 & \dots & 0 \\ B & 0.1 & 0.1 & \dots & 0.2 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ K & 0.2 & 0.1 & \dots & 0.2 \end{array}$$

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and solve for its closure  $R_L = (I - P_L)^{-1}$ .

(Stolcke, 1995)

# Generalizing the geometric series

1	ROOT	→ NP
$\frac{2}{3}$	NP	→ Det N
$\frac{1}{3}$	NP	→ NP PP
1	PP	→ P NP

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$\frac{2}{3}$	N	→ dog
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1	P	→ near

- ▶ The closure of our left-corner matrix is

$$R_L = \begin{pmatrix} & \text{ROOT} & \text{NP} & \text{PP} & \text{Det} & \text{N} & \text{P} \\ \text{ROOT} & 1 & \frac{3}{2} & 0 & 1 & 0 & 0 \\ \text{NP} & 0 & \frac{3}{2} & 0 & 1 & 0 & 0 \\ \text{PP} & 0 & 0 & 1 & 0 & 0 & 1 \\ \text{Det} & 0 & 0 & 0 & 1 & 0 & 0 \\ \text{N} & 0 & 0 & 0 & 0 & 1 & 0 \\ \text{P} & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Generalizing the geometric series

1	ROOT	$\rightarrow$ NP
$\frac{2}{3}$	NP	$\rightarrow$ Det N
$\frac{1}{3}$	NP	$\rightarrow$ NP PP
1	PP	$\rightarrow$ P NP

1	Det	$\rightarrow$ the
$\frac{2}{3}$	N	$\rightarrow$ dog
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- ▶ Refer to an entry  $(X, Y)$  in this matrix as  $R(X \xrightarrow{*} L Y)$

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- ▶ Note that the  $\frac{3}{2}$  “bonus” accrued for left-recursion of NPs appears in the (ROOT,NP) and (NP,NP) cells of the matrix

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- ▶ We need to do the same with unary chains, constructing a unary-closure matrix  $R_U$ .

# Efficient incremental parsing: the probabilistic Earley algorithm

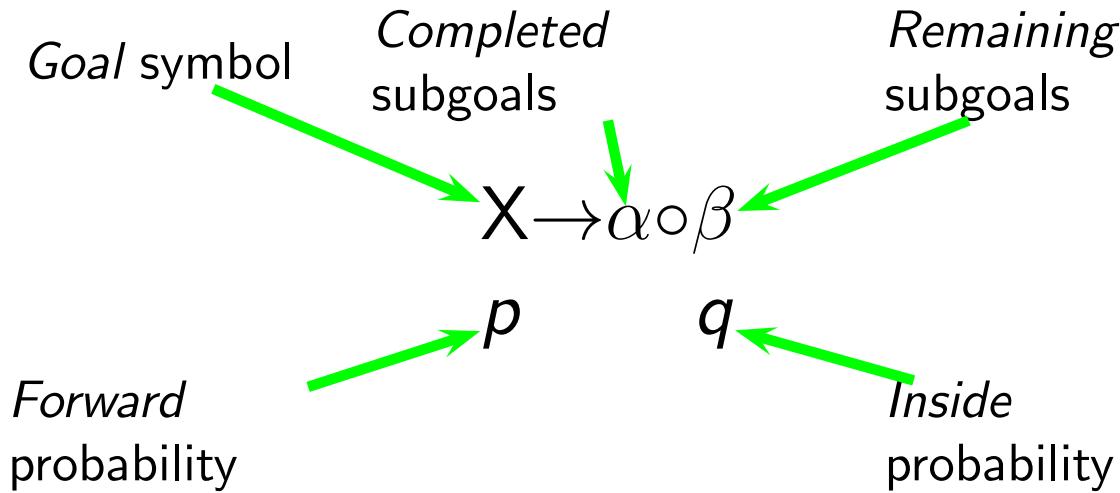
We can use the Earley algorithm (Earley, 1970) in a probabilistic incarnation (Stolcke, 1995) to deal with these infinite tree sets.

The (slightly oversimplified) probabilistic Earley algorithm has two fundamental types of operations:

- ▶ **Prediction:** if  $Y$  is a possible goal, and  $Y$  can lead to  $Z$  through a left corner, choose a rule  $Z \rightarrow \alpha$  and set up  $\alpha$  as a new sequence of possible goals.
- ▶ **Completion:** if  $Y$  is a possible goal,  $Y$  can lead to  $Z$  through unary rewrites, and we encounter a completed  $Z$ , absorb it and move on to the next sub-goal in the sequence.

# Efficient incremental parsing: the probabilistic Earley algorithm

- ▶ Parsing consists of constructing a *chart of states* (items)
- ▶ A state has the following structure:



- ▶ The *forward* probability is the total probability of getting **from** the root at the start of the sentence **through to** this state
- ▶ The *inside* probability is the “bottom-up” probability of the state

# Efficient incremental parsing: the probabilistic Earley algorithm

Inference rules for probabilistic Earley:

► **Prediction:**

$$\frac{X \xrightarrow{\beta} \circ Y \gamma \quad p \qquad a : R(Y \xrightarrow{*} Z) \quad b : Z \rightarrow \alpha}{Z \xrightarrow{\circ} \alpha \quad abp \qquad b}$$

# Efficient incremental parsing: the probabilistic Earley algorithm

Inference rules for probabilistic Earley:

► **Prediction:**

$$\frac{X \xrightarrow{\beta} Y\gamma \quad p \qquad a : R(Y \xrightarrow{*}_L Z) \quad b : Z \rightarrow \alpha}{Z \xrightarrow{\circ\alpha} \quad abp \qquad b}$$

► **Completion:**

$$\frac{X \xrightarrow{\beta} Y\gamma \quad p \qquad a : R(Y \xrightarrow{*}_U Z) \quad b : Z \xrightarrow{\circ\alpha} \quad c}{X \xrightarrow{\beta} Y \circ \gamma \quad acp \qquad acq}$$

# Efficient incremental parsing: probabilistic Earley

the

dog

near

# Efficient incremental parsing: probabilistic Earley

ROOT →<sub>o</sub> NP

1            1



the

dog

near

# Efficient incremental parsing: probabilistic Earley

Det → othe

1            1

NP → o Det N

$\frac{2}{3} \times \frac{3}{2}$      $\frac{2}{3}$

NP → o NP PP

$\frac{1}{3} \times \frac{3}{2}$      $\frac{1}{3}$

ROOT → o NP

1            1



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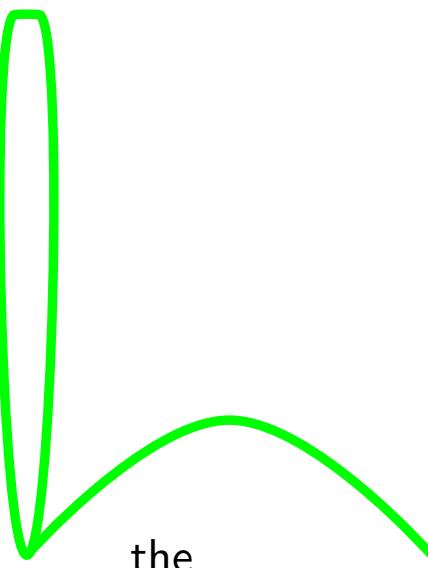
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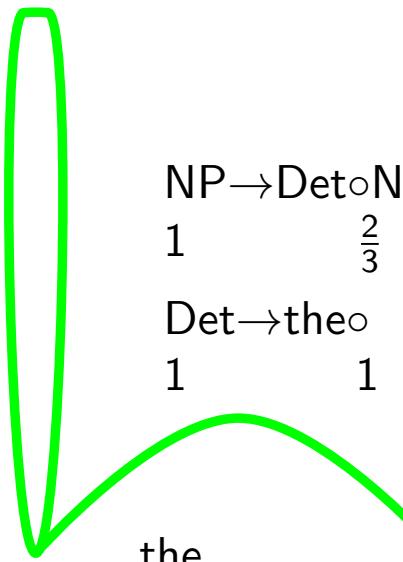
$\frac{2}{3} \times \frac{3}{2}$      $\frac{2}{3}$

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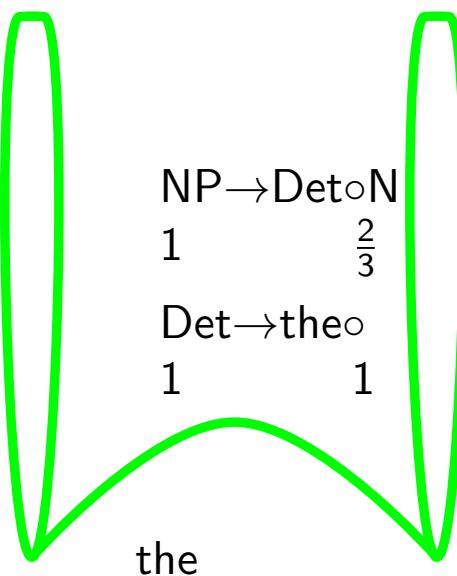
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ROOT → oNP

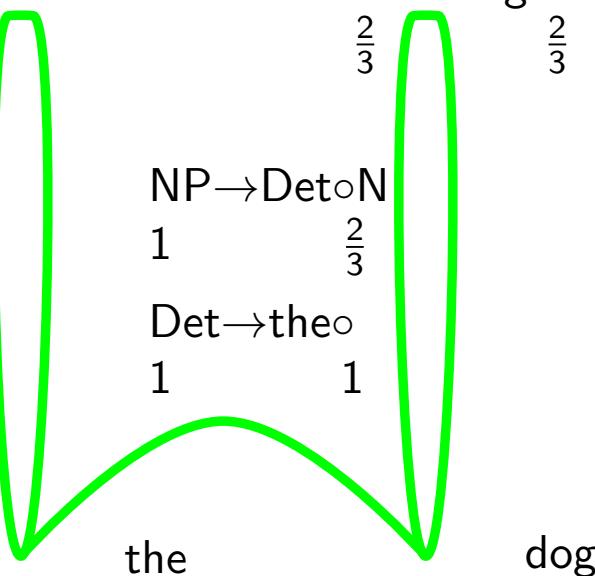
1      1

N → ocat  
 $\frac{1}{3}$        $\frac{1}{3}$

N → odog  
 $\frac{2}{3}$        $\frac{2}{3}$

NP → Det oN  
1       $\frac{2}{3}$

Det → theo  
1      1



near

# Efficient incremental parsing: probabilistic Earley

Det → othe

1      1

NP → oDet N

$\frac{2}{3} \times \frac{3}{2}$      $\frac{2}{3}$

NP → oNP PP

$\frac{1}{3} \times \frac{3}{2}$      $\frac{1}{3}$

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the

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Det → othe

1      1

NP → oDet N

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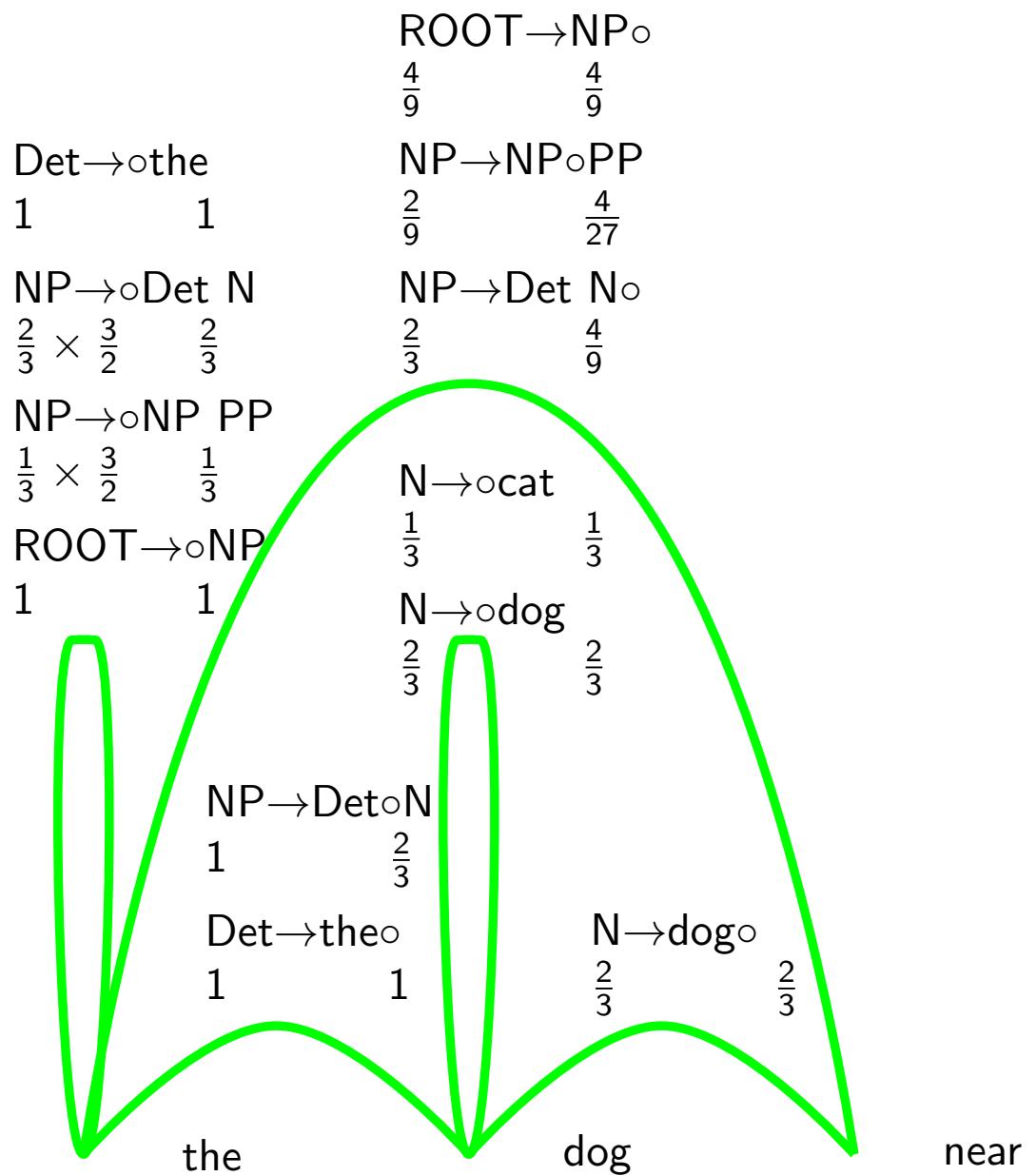
$\frac{2}{3}$        $\frac{2}{3}$

the

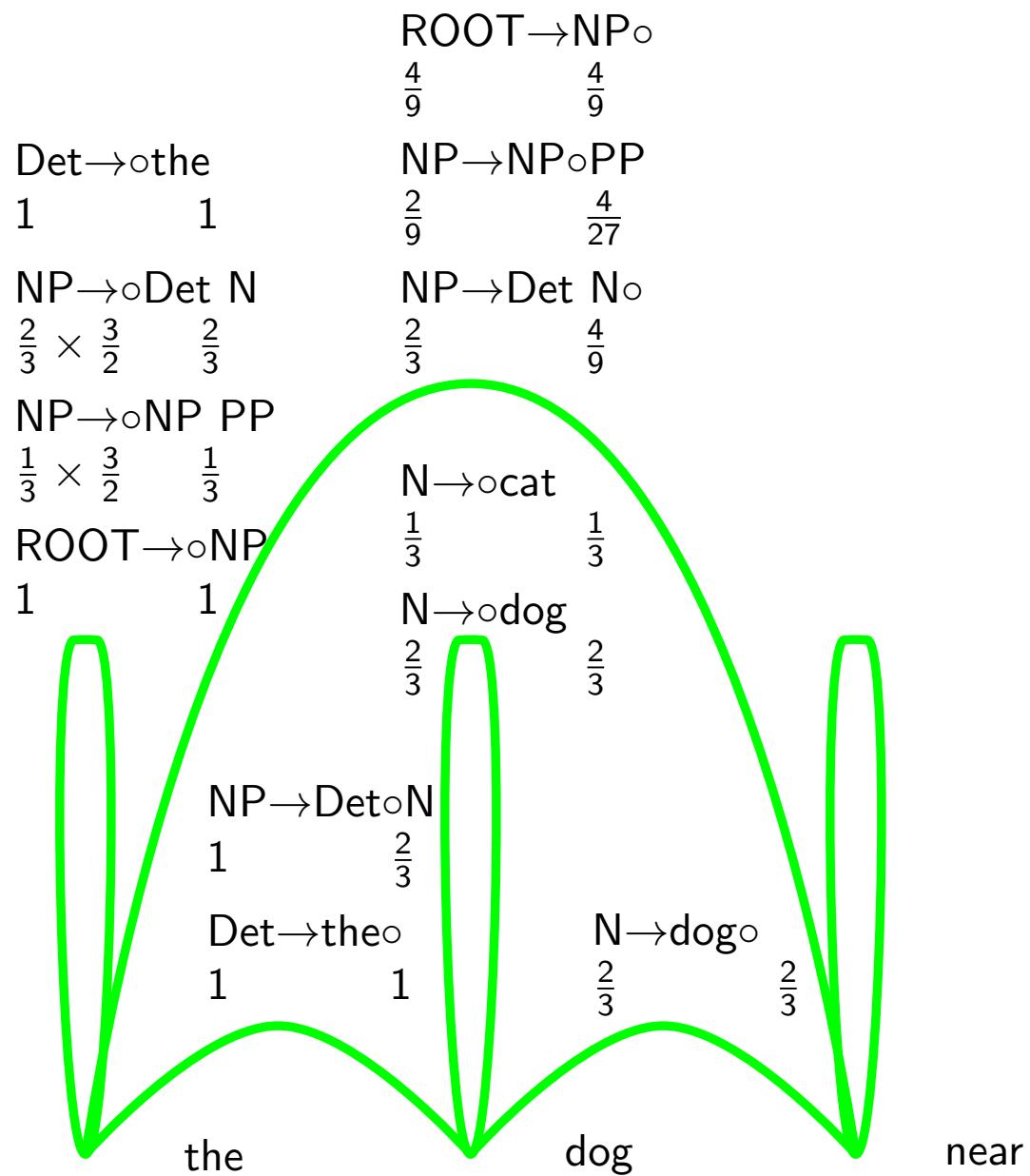
dog

near

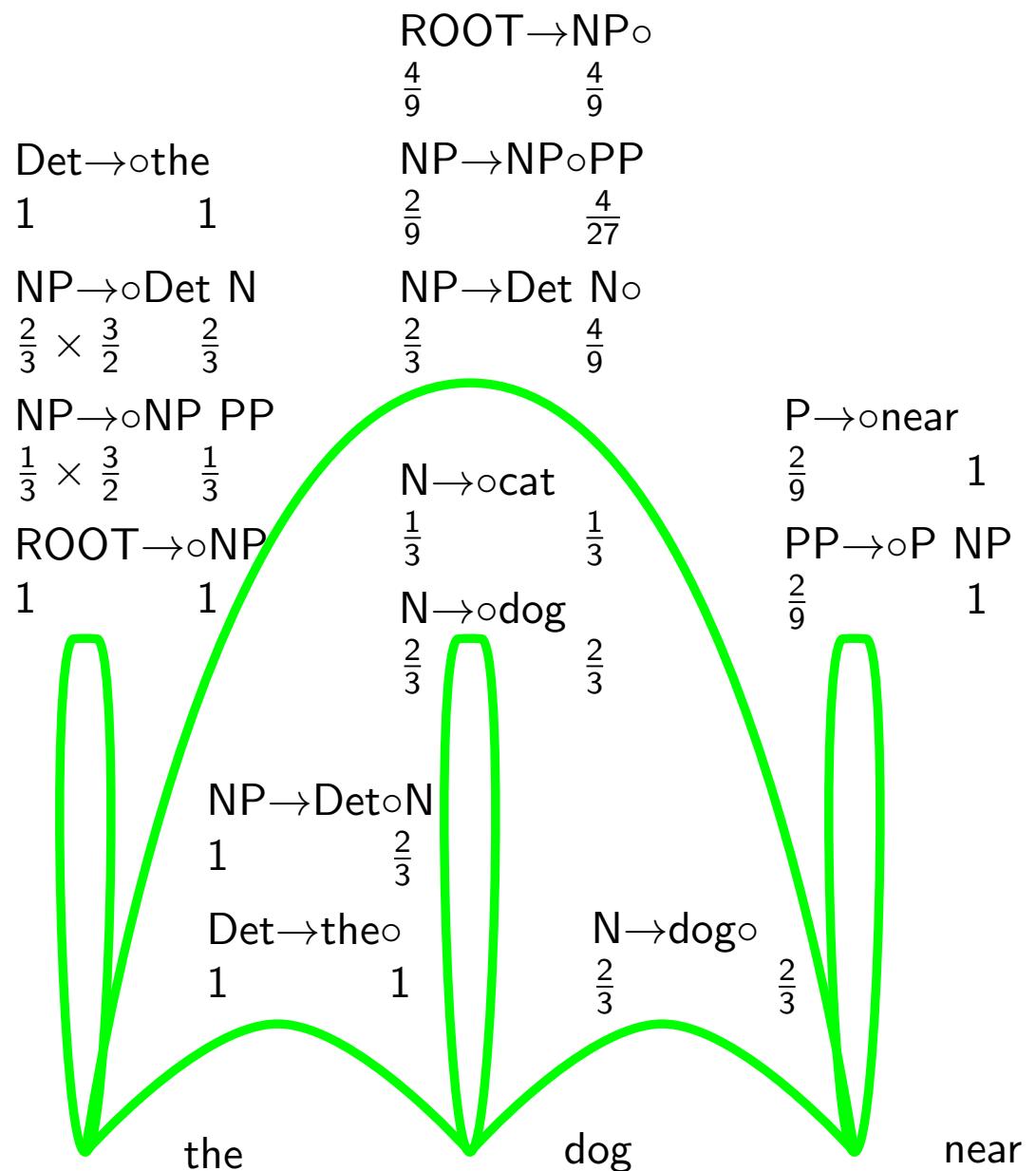
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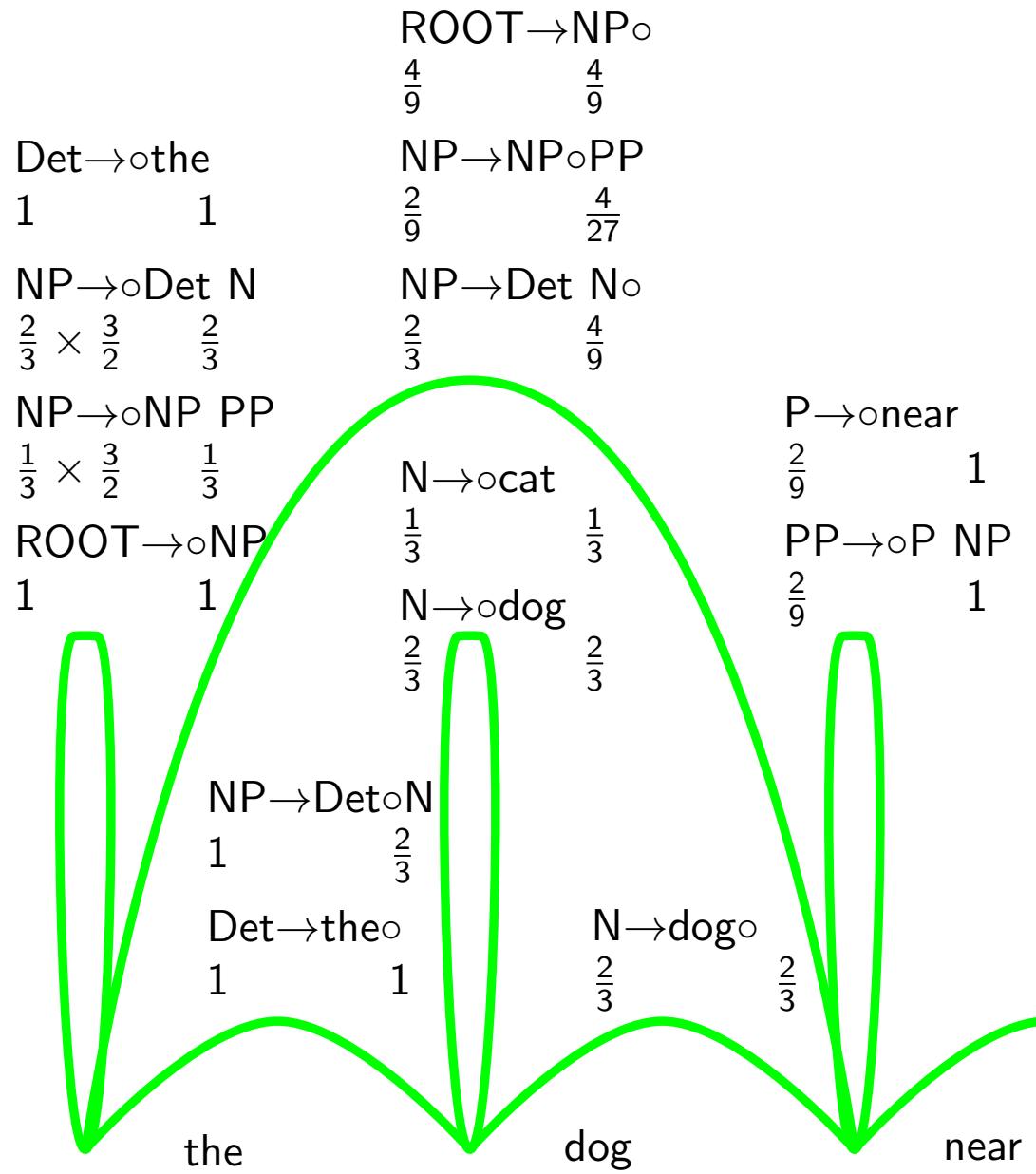
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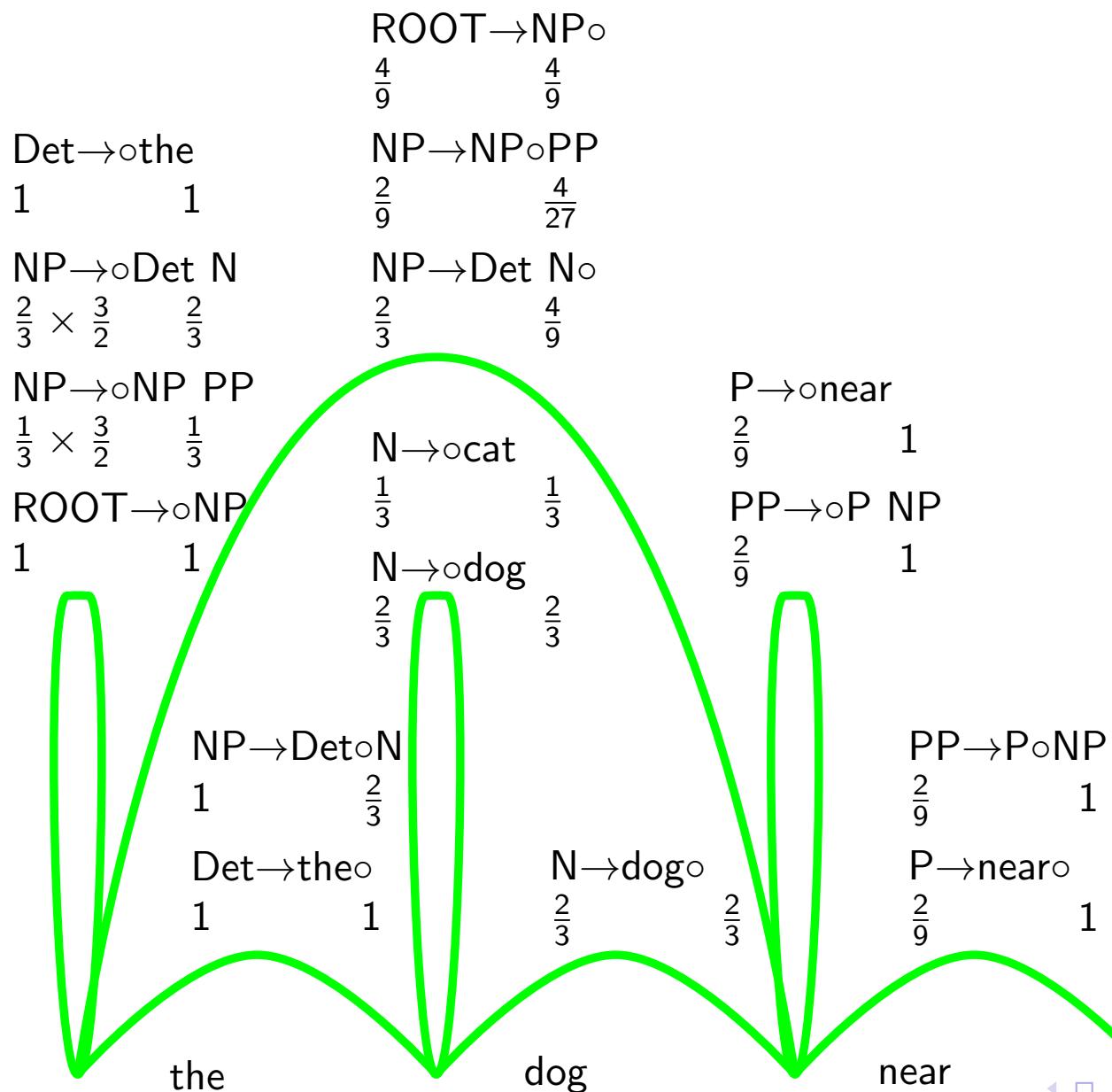
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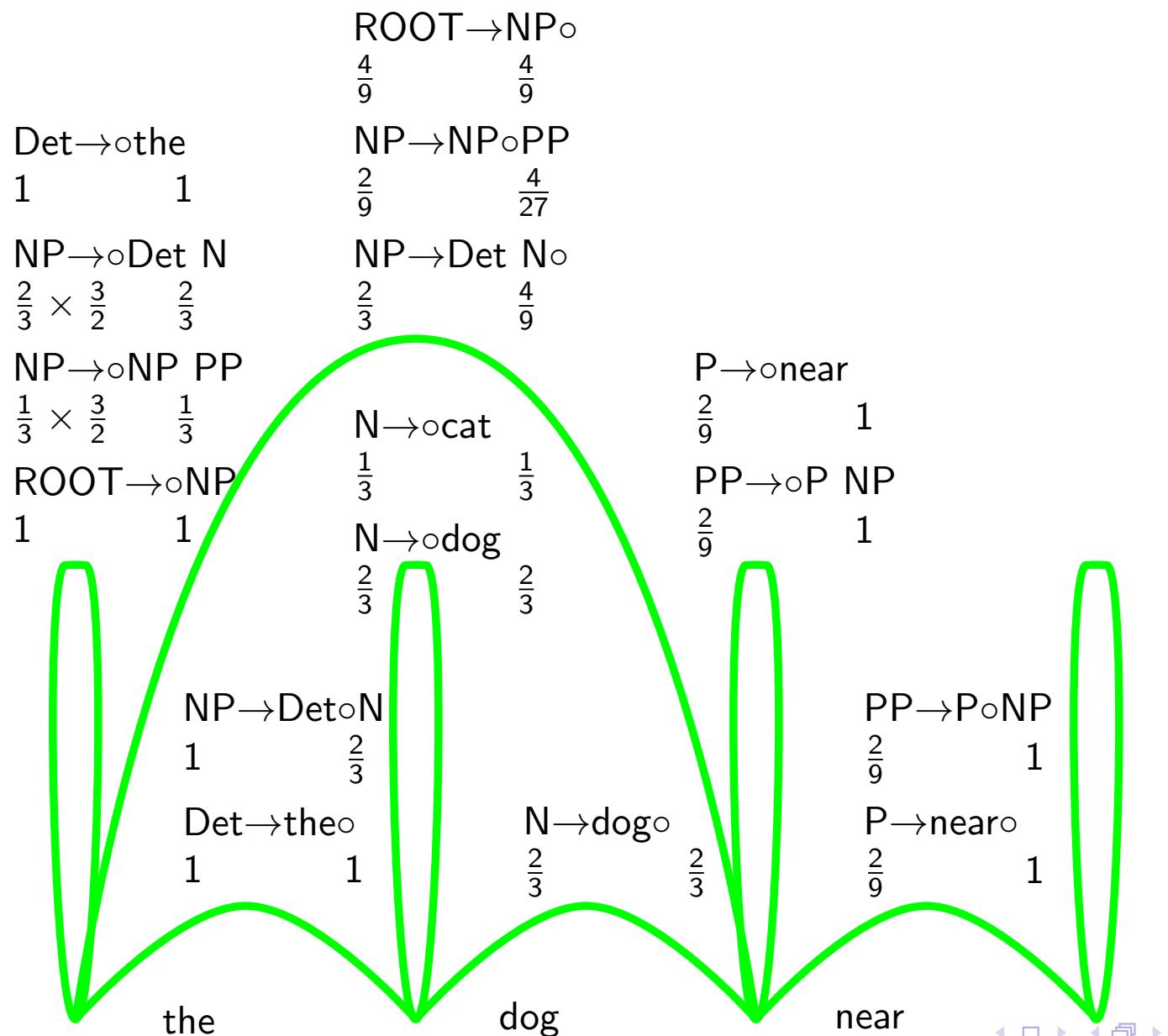
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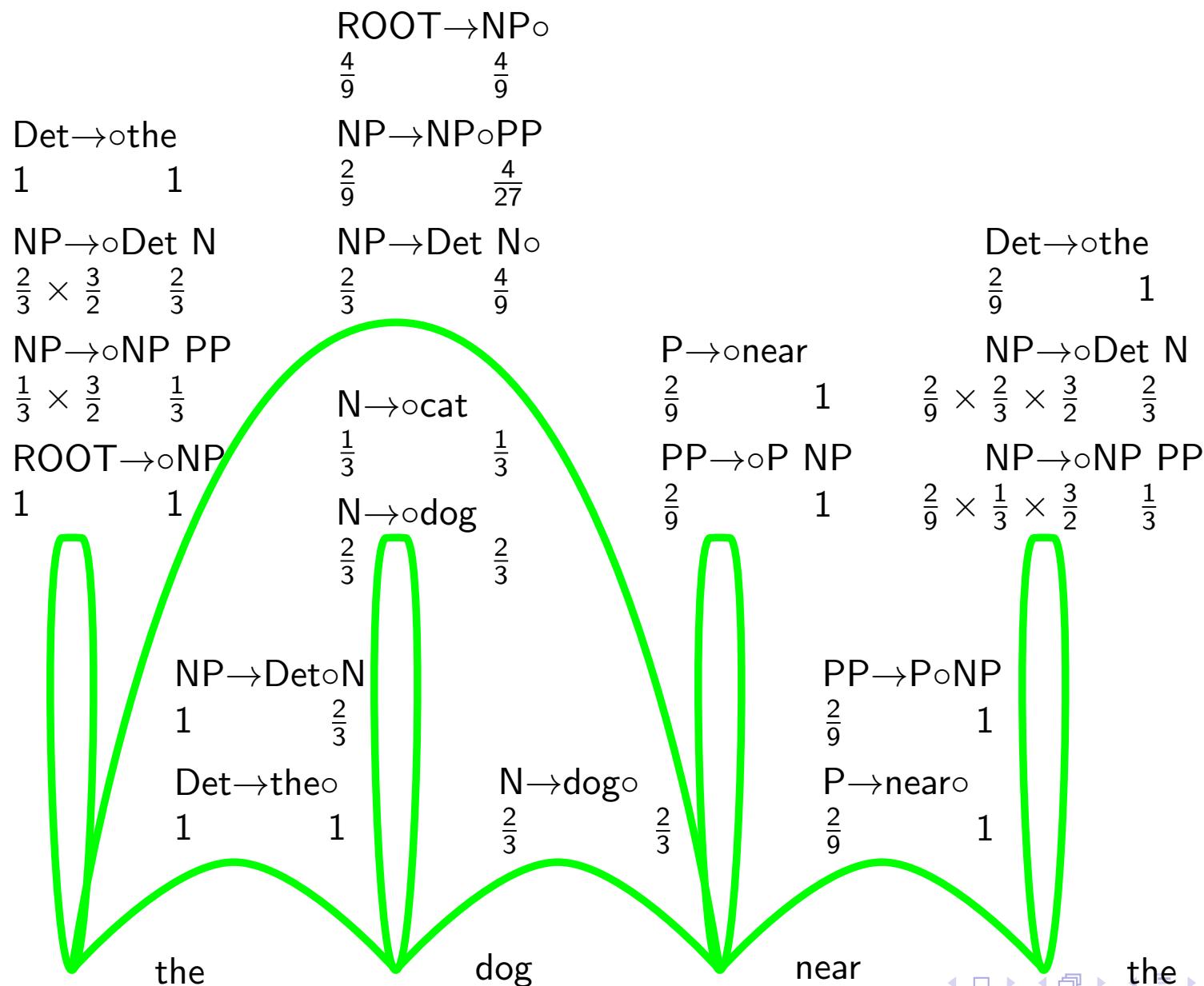
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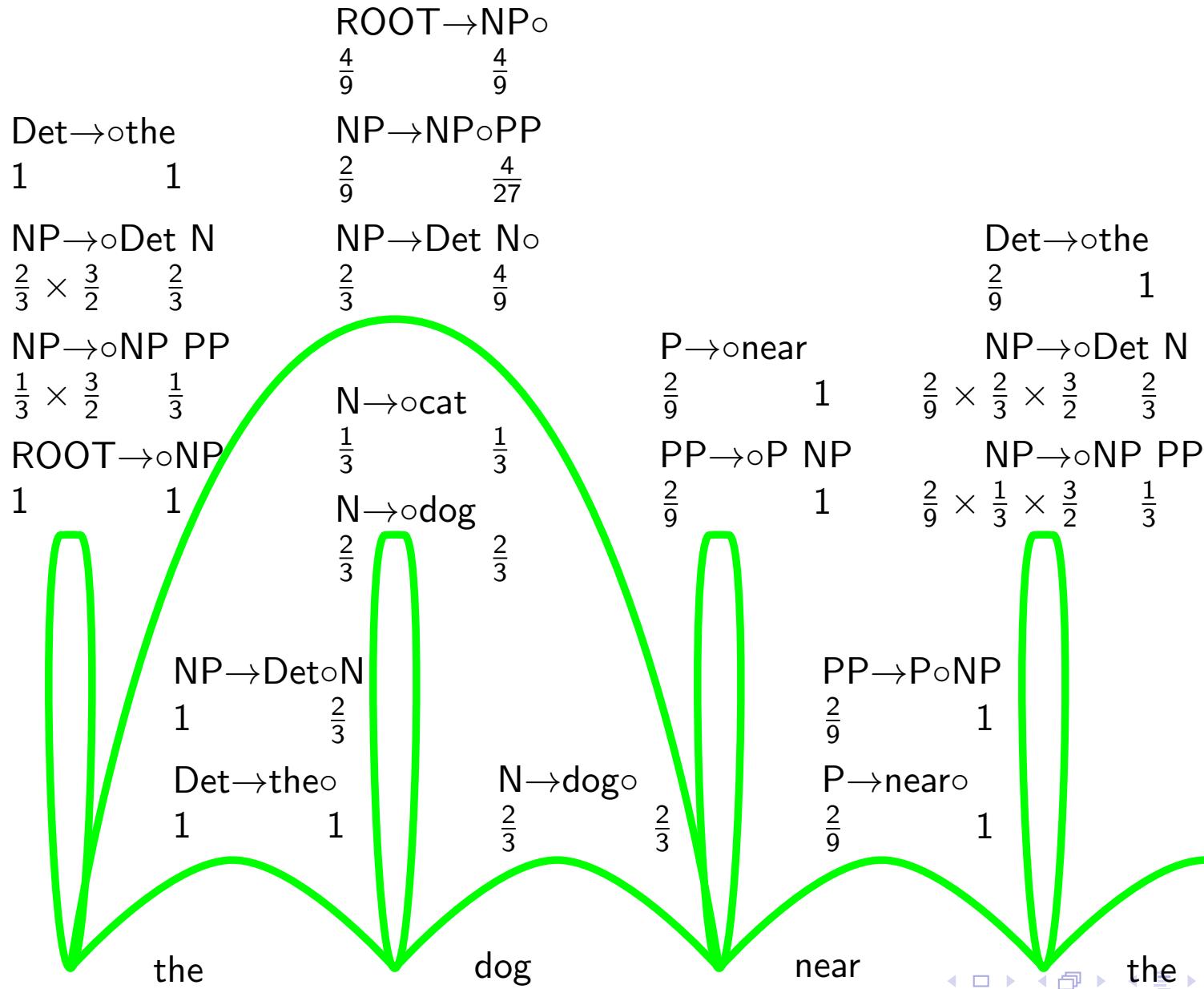
# Efficient incremental parsing: probabilistic Earley



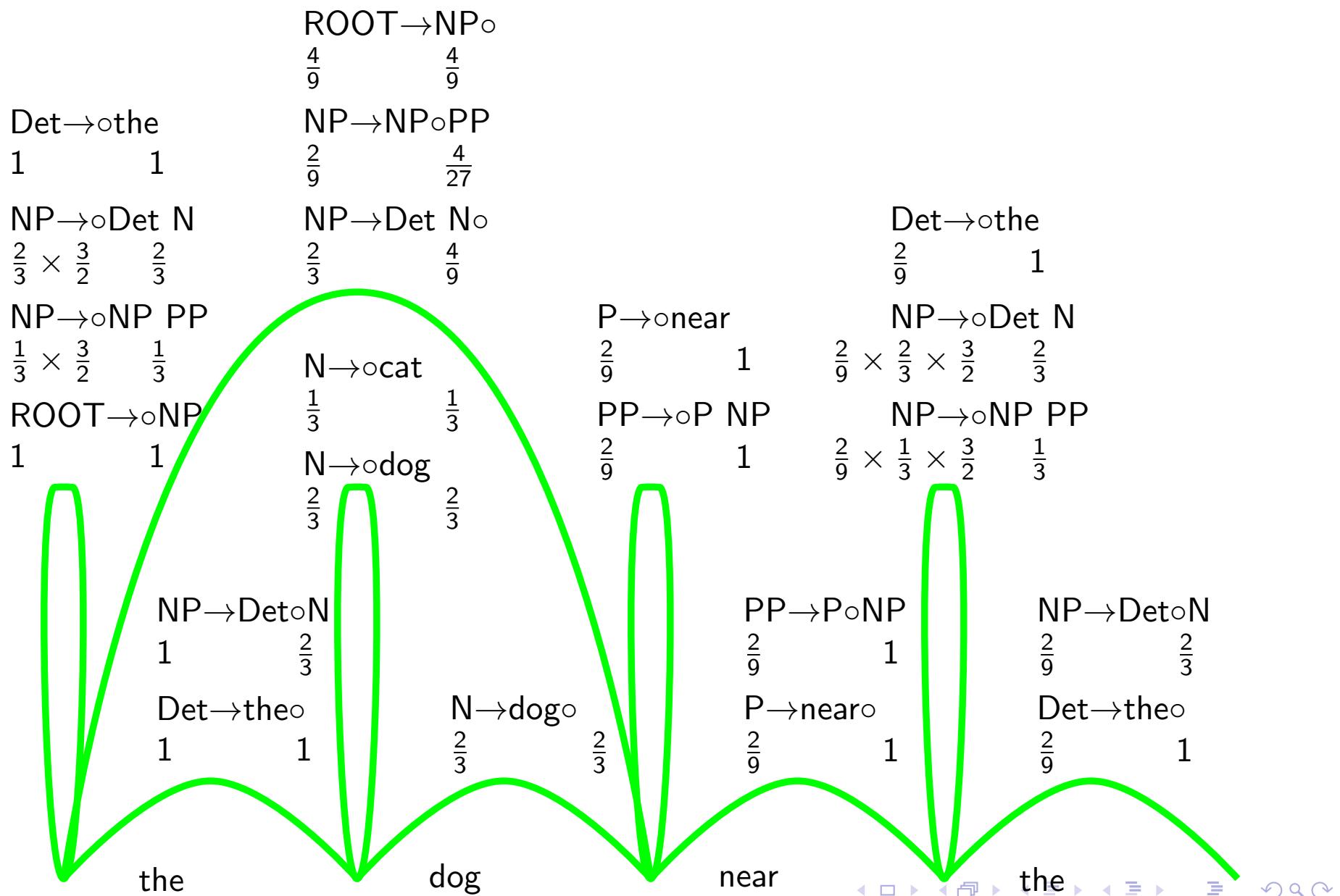
# Efficient incremental parsing: probabilistic Earley



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# Prefix probabilities from probabilistic Earley

- ▶ If you have just processed word  $w_i$ , then the prefix probability of  $w_{1\dots i}$  can be obtained by summing all forward probabilities of items that have the form  $X \rightarrow \alpha w_i \circ \beta$

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- ▶ In our example, we see:

$$P(\text{the}) = 1$$

$$P(\text{the dog}) = \frac{2}{3}$$

$$P(\text{the dog near}) = \frac{2}{9}$$

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- ▶ Taking the ratios of these prefix probabilities can give us conditional word probabilities

# Probabilistic Earley as an “eager” algorithm

- ▶ From the *inside probabilities* of the states on the chart, the posterior distribution on (incremental) trees can be directly calculated
- ▶ This posterior distribution is *precisely* the correct result of the application of Bayes’ rule:

$$P(T_{\text{incremental}} | w_1 \dots i) = \frac{P(w_1 \dots i, T_{\text{incremental}})}{P(w_1 \dots i)}$$

- ▶ Hence, probabilistic Earley is also performing rational disambiguation
- ▶ Hale (2001) called this the “eager” property of an incremental parsing algorithm.

# Probabilistic Earley algorithm: key ideas

- ▶ We want to use probabilistic grammars for both disambiguation and calculating probability distributions over upcoming events
- ▶ Infinitely many trees can be constructed in polynomial time ( ) and space ( )
- ▶ The *prefix probability* of the string is calculated in the process
- ▶ By taking the log-ratio of two prefix probabilities, the surprisal of a word in its context can be calculated

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# Probabilistic ambiguity resolution

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- Let's consider another case of ambiguity:

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*The complex houses married students and their families.*

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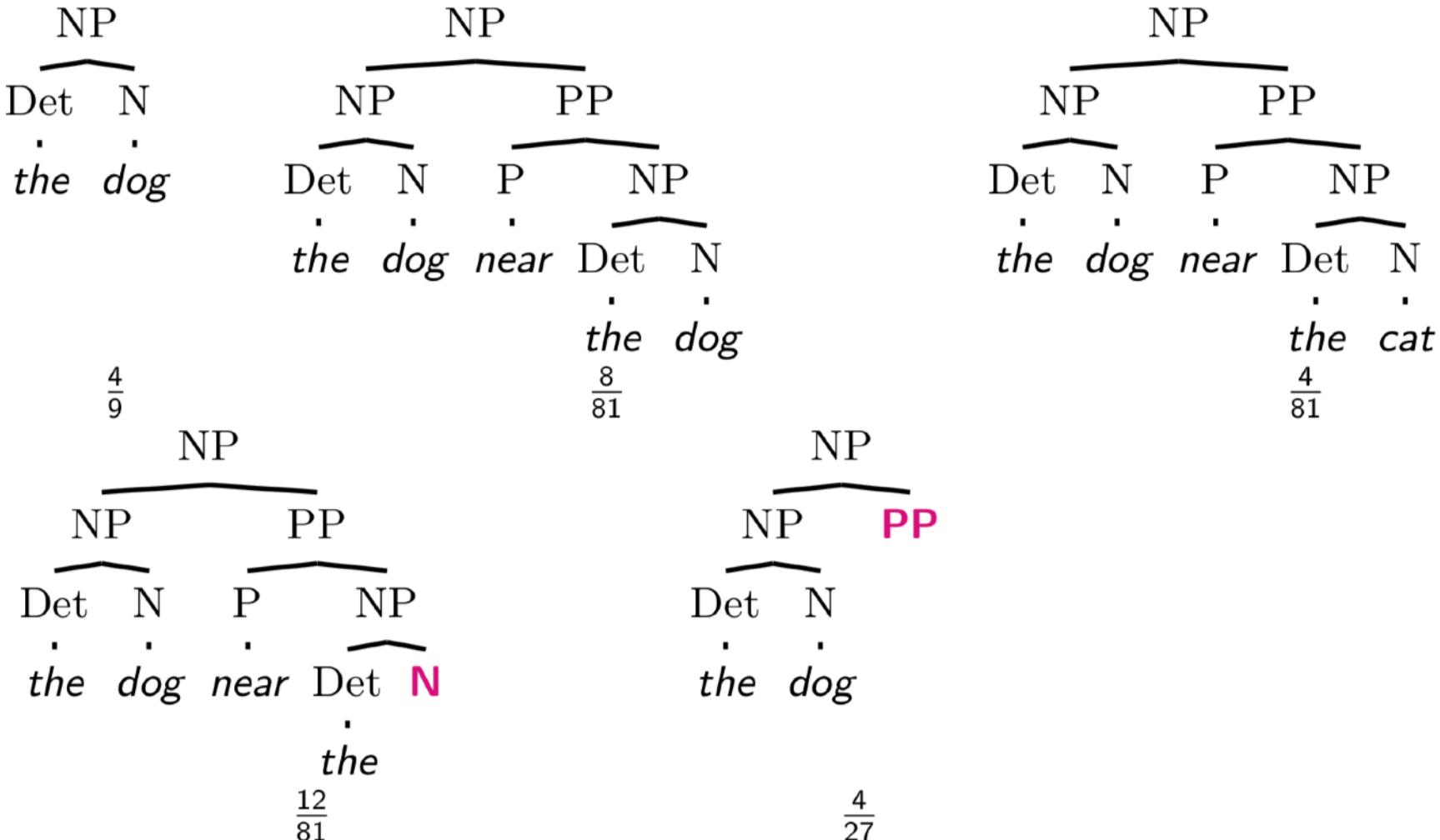
*The prime number few.*

- In-class exercise:** develop a PCFG in which the “garden-path” analysis is strongly disfavored

$\frac{2}{3}$	$NP \rightarrow Det\ N$	1	$Det \rightarrow the$
$\frac{1}{3}$	$NP \rightarrow NP\ PP$	$\frac{2}{3}$	$N \rightarrow dog$
$\frac{1}{3}$	$PP \rightarrow P\ NP$	$\frac{1}{3}$	$N \rightarrow cat$
1		1	$P \rightarrow near$

**Incrementality:** you can think of a *partial* tree as marginalizing over all completions of the partial tree.

It has a corresponding marginal probability in the PCFG.

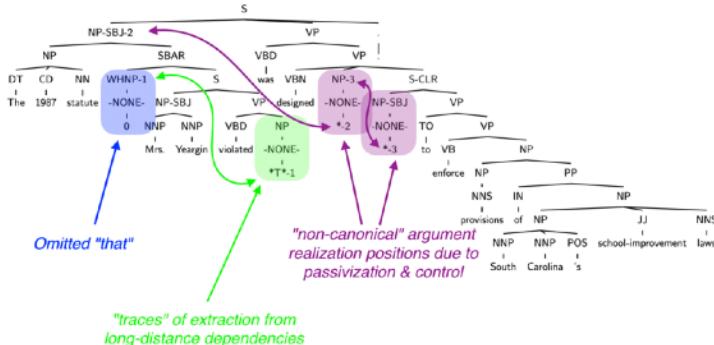


# Our more complex examples

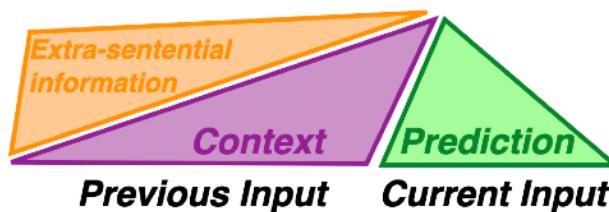
0.66	0.64	0.91	0.90	0.89	0.90	0.91	0.87	0.37
S	S	S	S	S	S	S	S	N/A
\	\	\	\	\	\	\	\	
NP	NP	NP VP	NP VP	NP VP	NP VP	NP VP	NP VP	
/	/	/ \	/ \	/ \	/ \	/ \	/ \	
DT	DT NN	DT NN VBD	DT NN VBD NP	DT NN VBD	DT NN VBD	DT NN VBD	DT NN VBD	
			DT		DT NN			
0.15	0.19	0.04	0.04	0.04	0.05	0.03	0.05	0.63
S	S	S	S	S	S	S	S	
\	\	\	\	\	\	\	\	
NP	NP	NP	NP	NP	NP	NP	NP	
/	/	/	/	/	/	/	/	
NP	NP	NP VP	NP VP	NP VP	NP VP	NP VP	NP VP	
/	/	/ \	/ \	/ \	/ \	/ \	/ \	
DT	DT NN	DT NN VBN	DT NN VBN NP	DT NN VBN	DT NN VBN	DT NN VBN	DT NN VBN	VBD
			DT		DT NN			
The woman brought	the	sandwich	from	the	the	kitchen	triped	

# Ingredients for modeling human syntactic processing

- Estimate of statistics of the linguistic environment

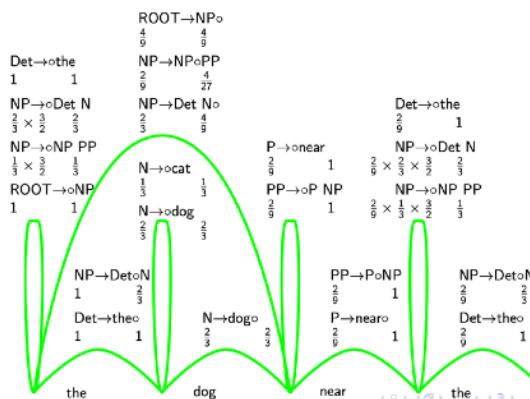


- Focus on predictive, incremental processing



- An incremental probabilistic (Earley) parsing model

1	Det → the
2	N → dog
3	N → cat
1	PP → near



# Human real-time syntactic processing

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- Let a word's difficulty be its *surprisal* given its context:

$$\begin{aligned}\text{Surprisal}(w_i) &\equiv \log \frac{1}{P(w_i|\text{CONTEXT})} \\ &\left[ \approx \log \frac{1}{P(w_i|w_1\dots w_{i-1})} \right]\end{aligned}$$

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*my brother came inside to...*

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- Captures the *expectation* intuition: the more we expect an event, the easier it is to process
  - Brains are prediction engines!  
*my brother came inside to...* **chat?** **wash?** **get warm?**  
*the children went outside to...* **play**
  - Predictable words are read faster (Ehrlich & Rayner, 1981) and have distinctive EEG responses (Kutas & Hillyard 1980)

# Human real-time syntactic processing

---

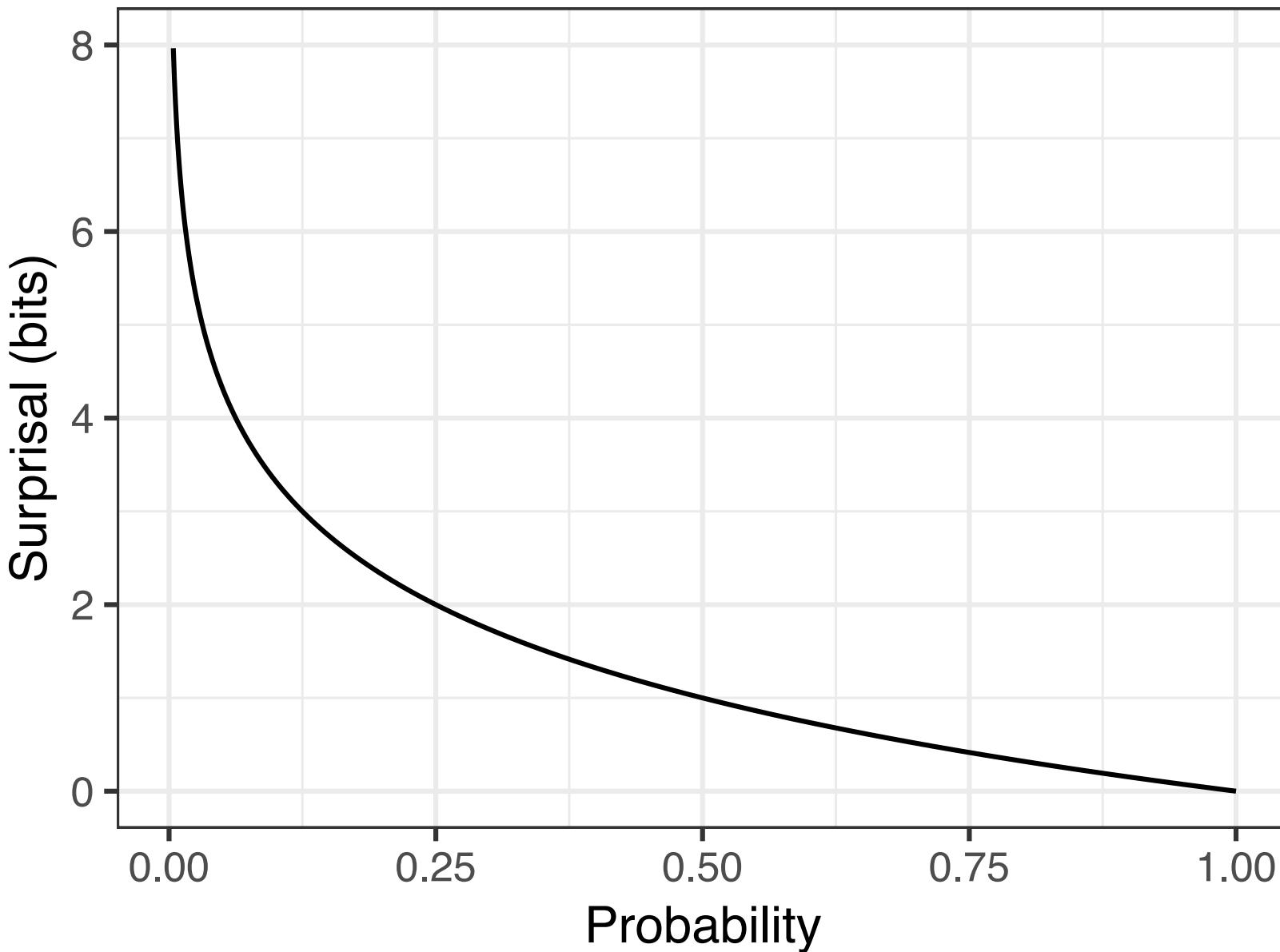
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- Combine with probabilistic grammars to give *grammatical expectations* (Hale, 2001, NAACL; Levy, 2008, Cognition)

# The surprisal graph

---



# Garden-pathing and surprisal

---

When the dog scratched the vet and his new assistant removed the muzzle.

# Garden-pathing and surprisal

---

- Here's a *local syntactic ambiguity*

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easier  
(50ms/char)

# A small PCFG for this sentence type

---

S	→ SBAR S	0.3	Conj → and	1	Adj	→ new	1
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SBAR	→ COMPL S	0.3	Det → its	0.1	VP	→ V	0.5
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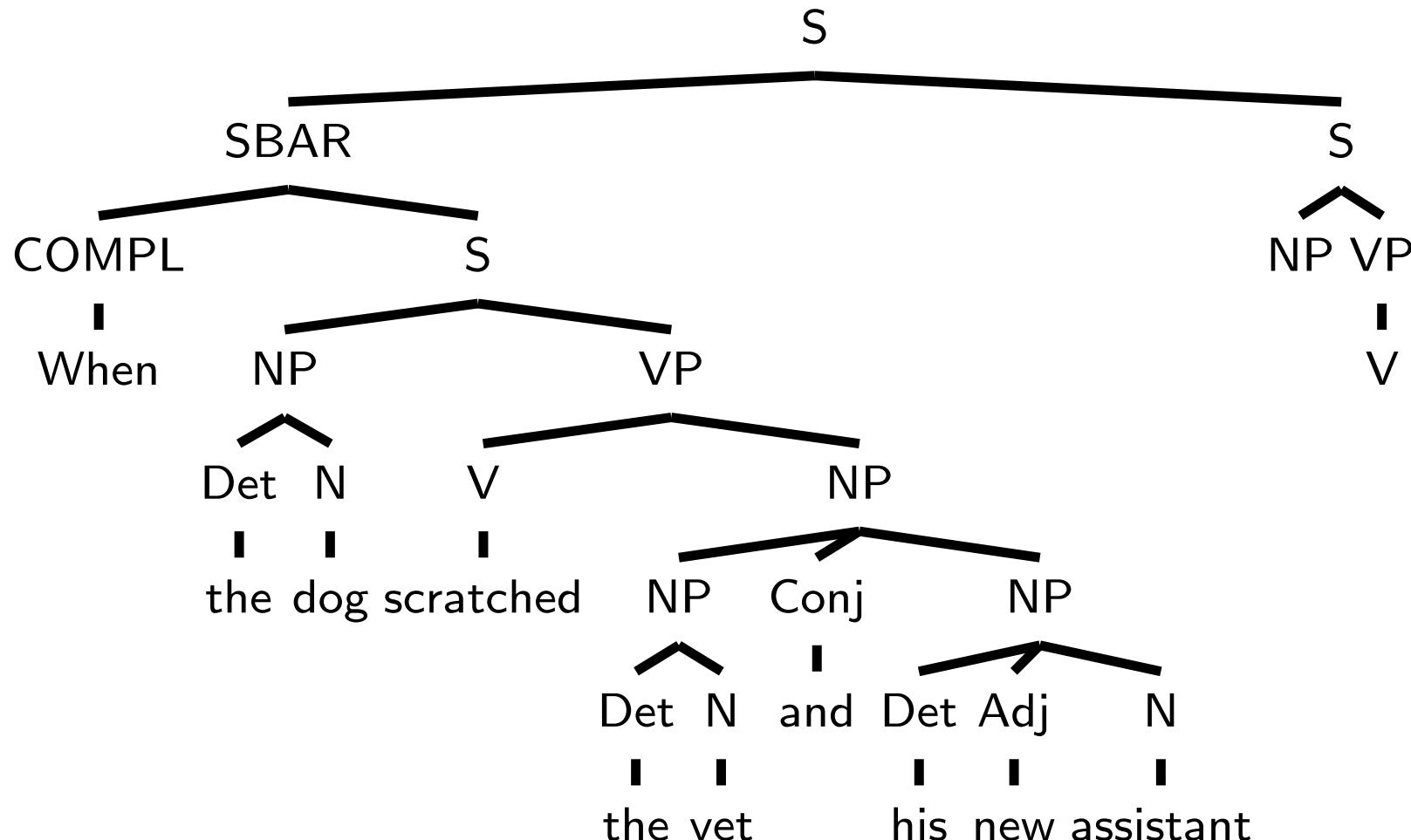
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# Two incremental trees

---

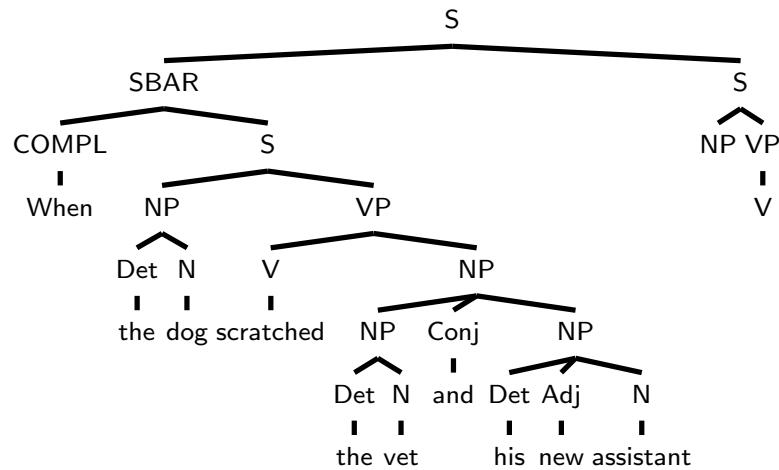
# Two incremental trees

- “Garden-path” analysis:



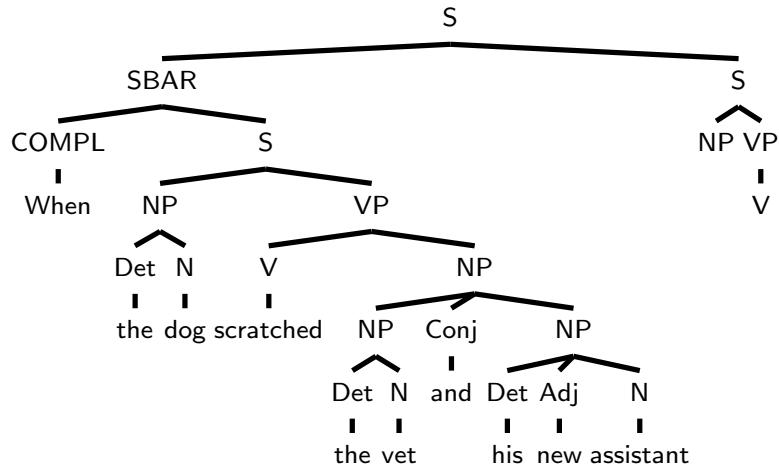
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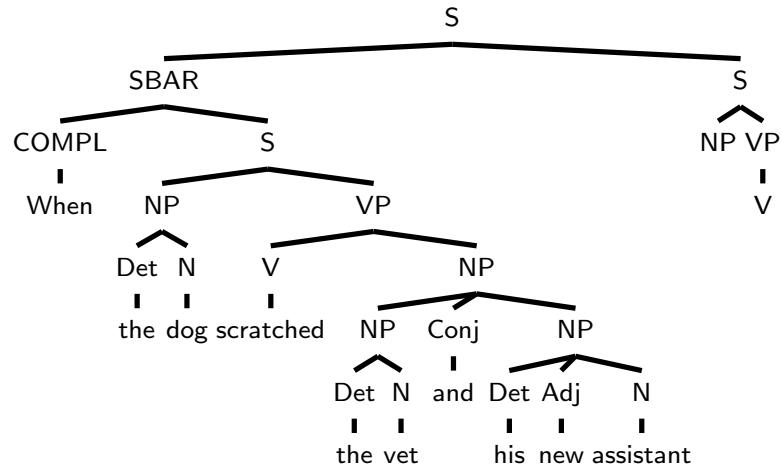
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$$P(T|w_1 \dots w_{10}) = 0.826$$

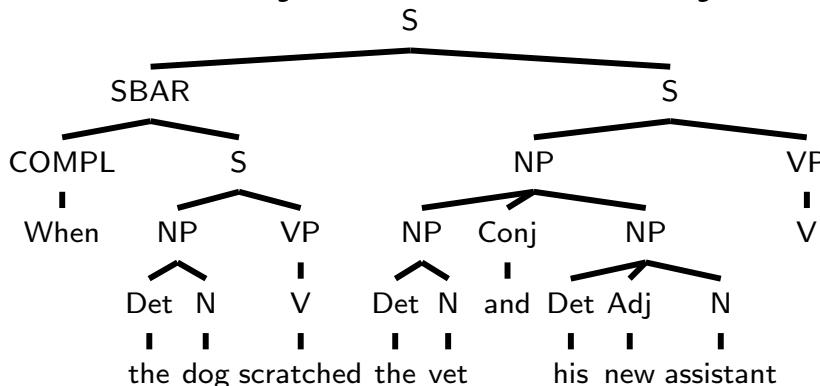
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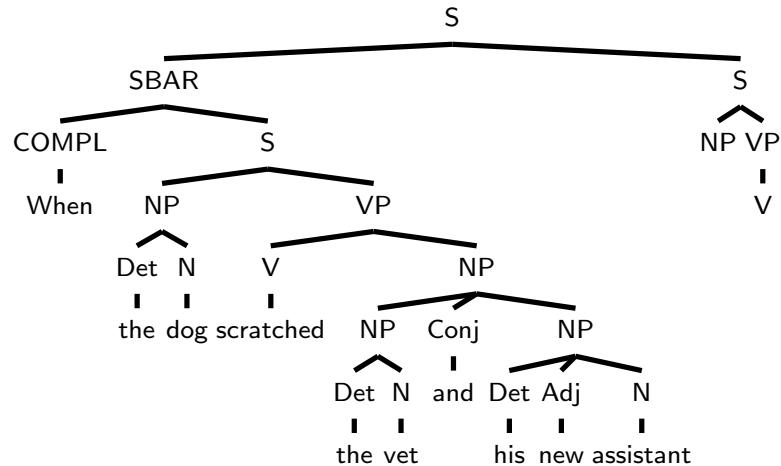
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- Ultimately-correct analysis



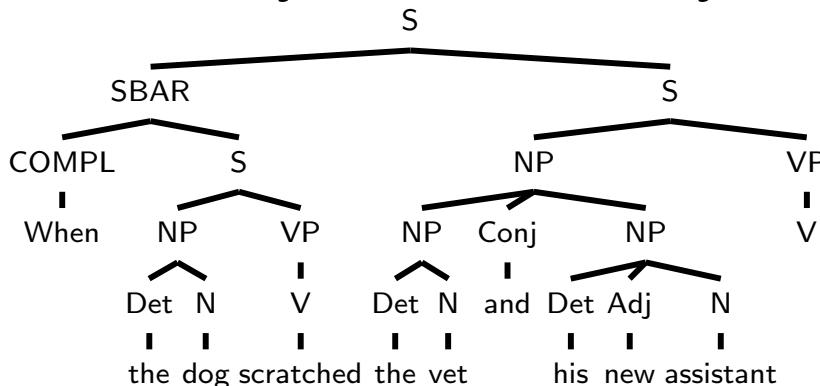
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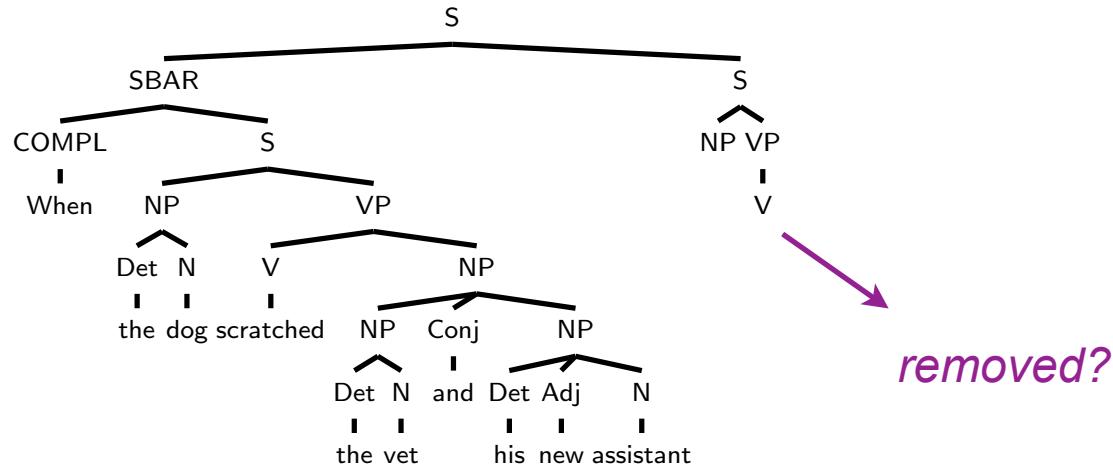


$$P(T|w_1 \dots 10) = 0.174$$

(analysis in Levy, 2013)

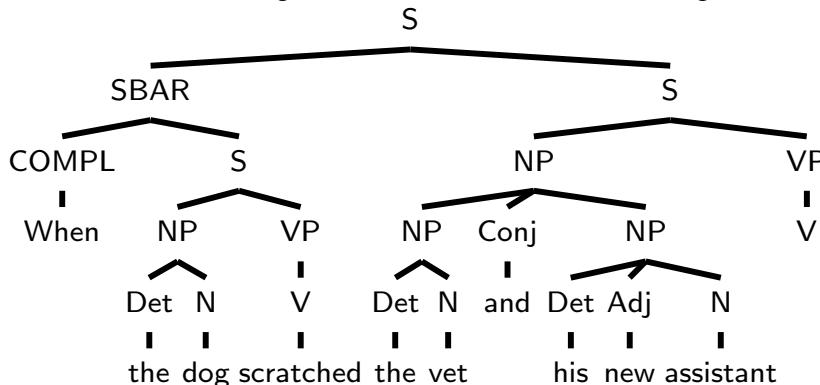
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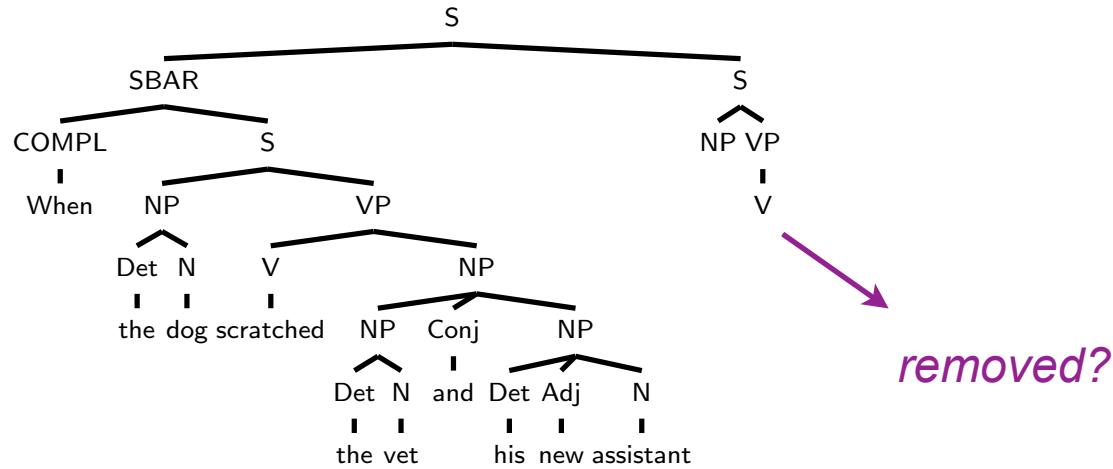


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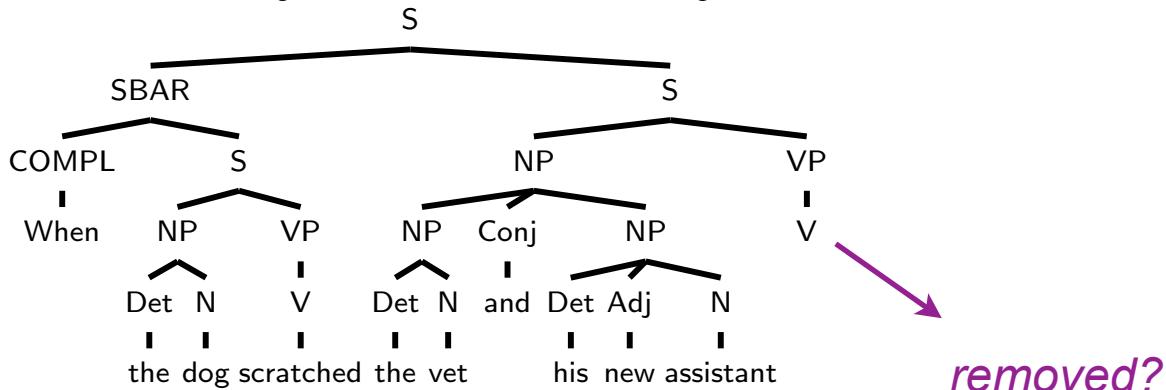
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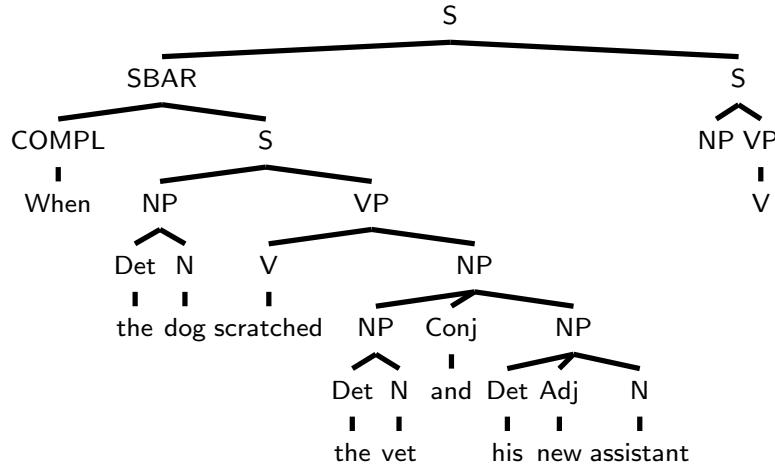


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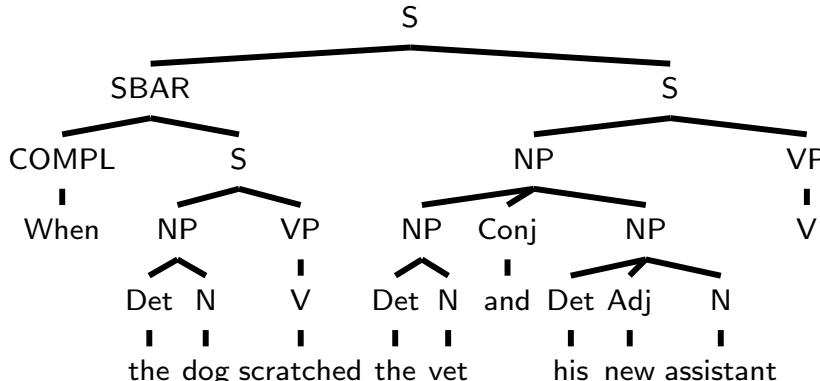
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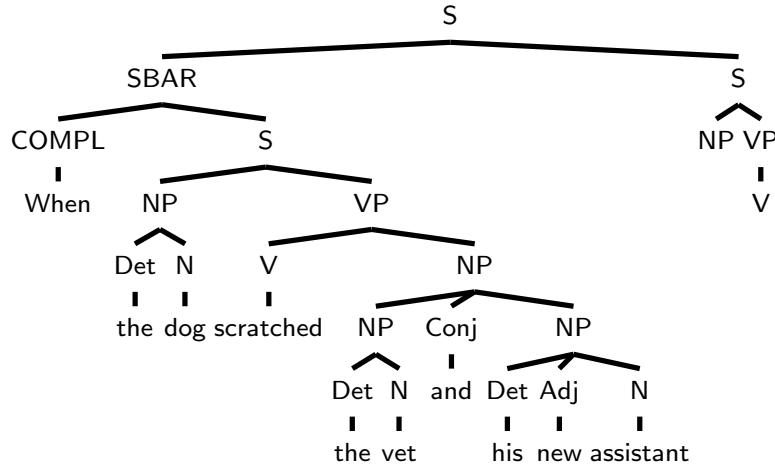


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Disambiguating word probability marginalizes over incremental trees:

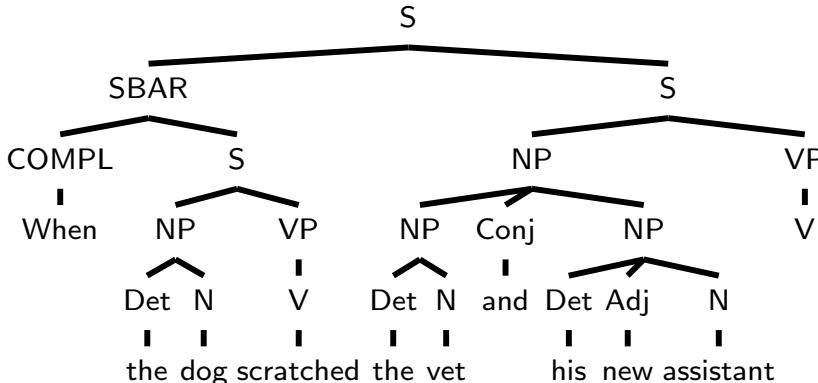
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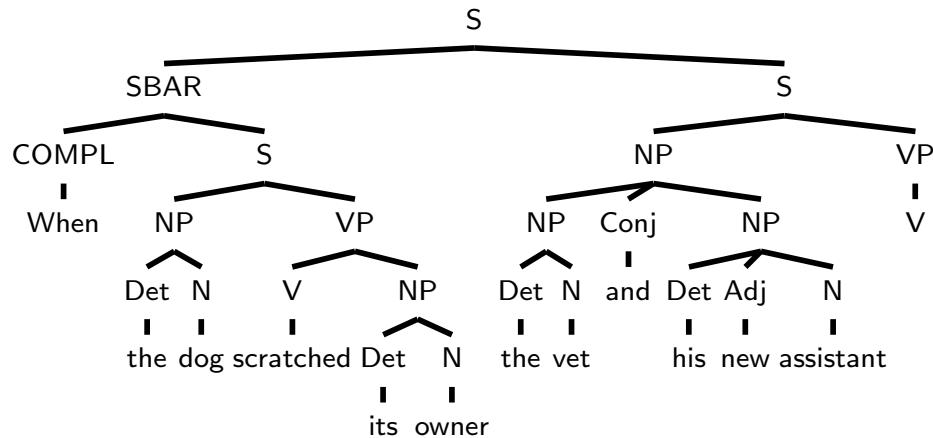
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Disambiguating word probability marginalizes over incremental trees:

$$\begin{aligned} P(\text{removed}|w_{1\dots 10}) &= \sum_T P(\text{removed}|T)P(T|w_{1\dots 10}) \\ &= 0 \times 0.826 + 0.25 \times 0.174 \end{aligned}$$

# Preceding context can disambiguate

- “its owner” takes up the object slot of *scratched*



Condition	Surprisal at Resolution
NP absent	4.2
NP present	2

# Sensitivity to verb argument structure

---

- A superficially similar example:

When the dog arrived the vet and his new assistant removed the muzzle.

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But harder here!

Easier here

# Sensitivity to verb argument structure

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But harder here!      Easier here

(c.f. When the dog scratched the vet and his new assistant removed the muzzle.)

# Modeling argument-structure sensitivity

---

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- The “context-free” assumption doesn’t preclude relaxing probabilistic locality:

VP $\rightarrow$ V NP	0.5	Replaced by ⇒	VP	$\rightarrow$ Vtrans NP	0.45
VP $\rightarrow$ V	0.5		VP	$\rightarrow$ Vtrans	0.05
V $\rightarrow$ scratched	0.25		VP	$\rightarrow$ Vintrans	0.45
V $\rightarrow$ removed	0.25		VP	$\rightarrow$ Vintrans NP	0.05
V $\rightarrow$ arrived	0.5		Vtrans	$\rightarrow$ scratched	0.5
			Vtrans	$\rightarrow$ removed	0.5
			Vintrans	$\rightarrow$ arrived	1

# Result

---

When the dog arrived the vet and his new assistant removed the muzzle.



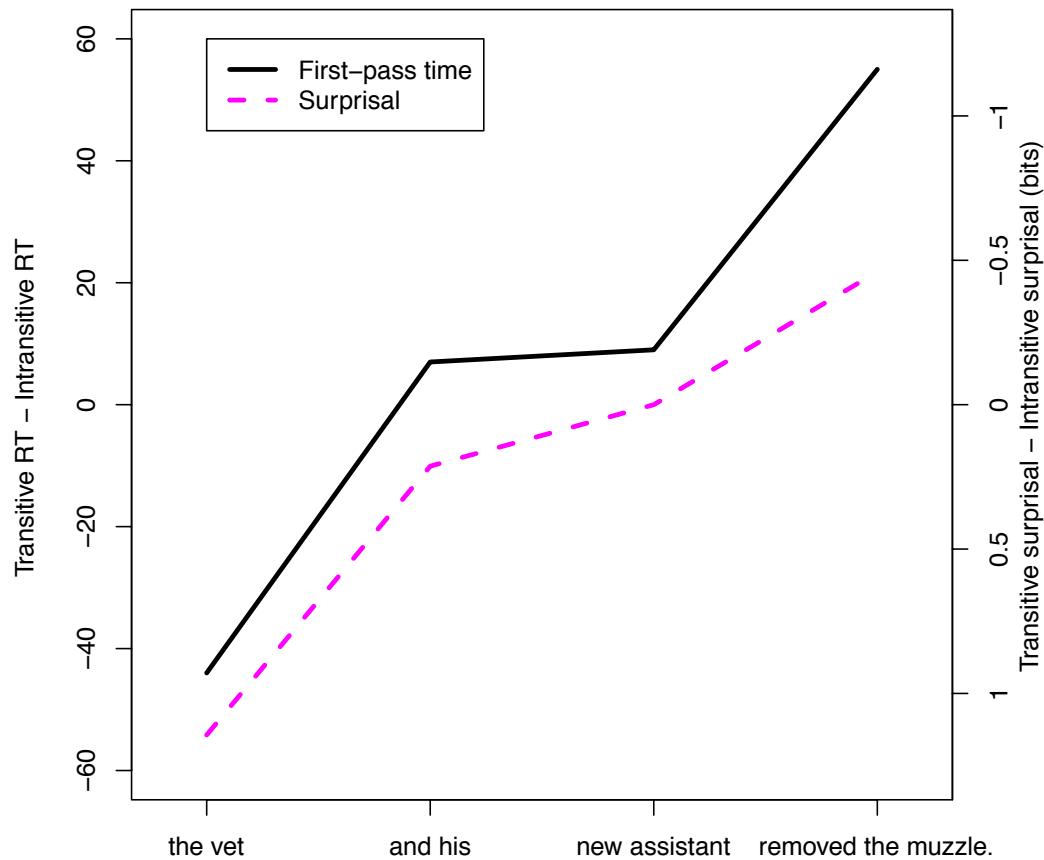
When the dog scratched the vet and his new assistant removed the muzzle.

Transitivity-distinguishing PCFG			
Condition	Ambiguity onset	Resolution	
Intransitive (arrived)	2.11	3.20	
Transitive (scratched)	0.44	8.04	

# Move to broad coverage

---

- Instead of the pedagogical grammar, a “broad-coverage” grammar from the parsed Brown corpus (11,984 rules)
- Relative-frequency estimation of rule probabilities (“vanilla” PCFG)
- (We’ll discuss these estimation techniques next class)



# Syntactic complexity--non-probabilistic

---

- On the *resource limitation* view, memory demands are a “processing bottleneck”
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*the reporter who attacked the senator*

The diagram illustrates the syntactic structure of the sentence "the reporter who attacked the senator". The word "attacked" is highlighted in pink. A solid pink curved arrow points from the underlined "who" to the pink "attacked". A dotted pink arrow points from "attacked" to the underlined "the senator".

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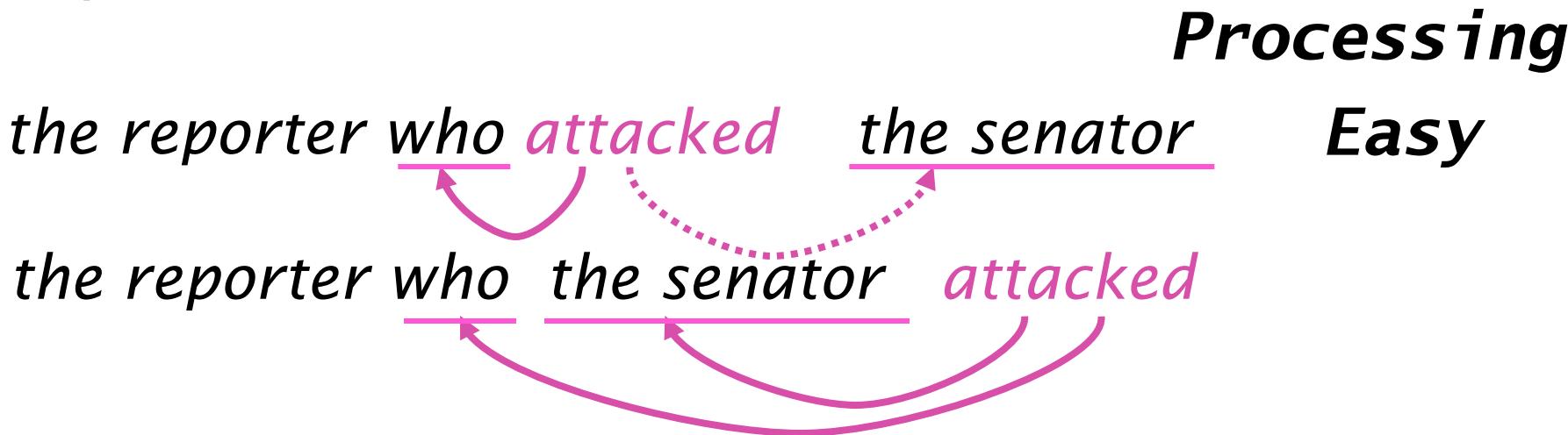
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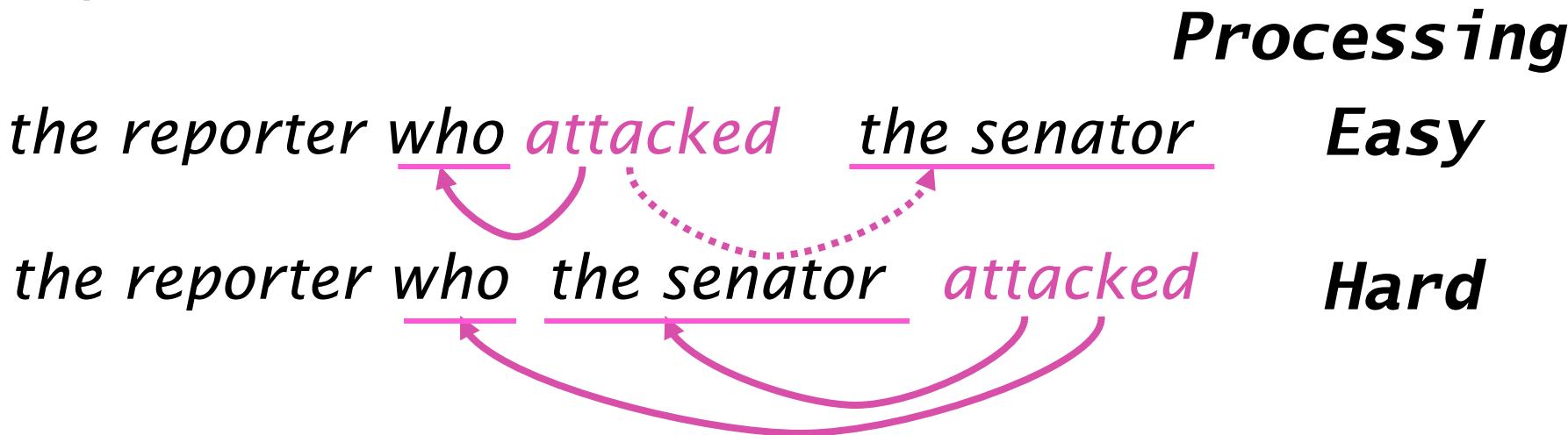
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# Rethinking locality: RC extraposition

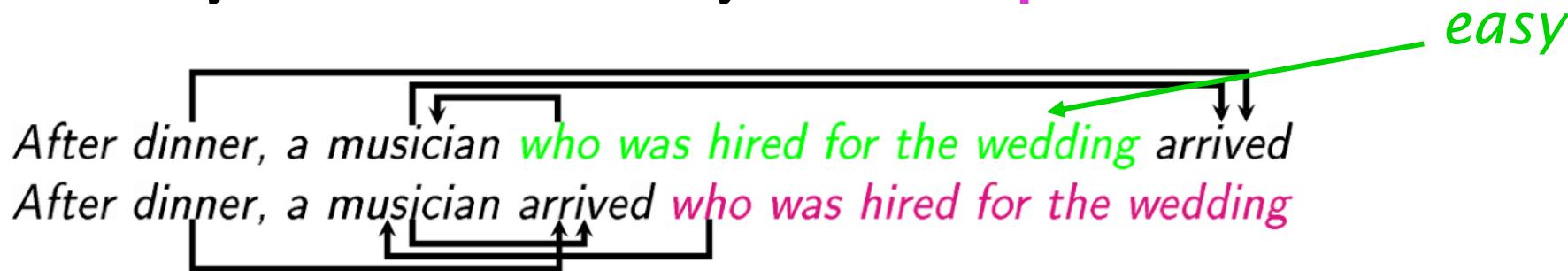
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After dinner, a musician *who was hired for the wedding* arrived  
After dinner, a musician arrived *who was hired for the wedding*

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# Rethinking locality: RC extraposition

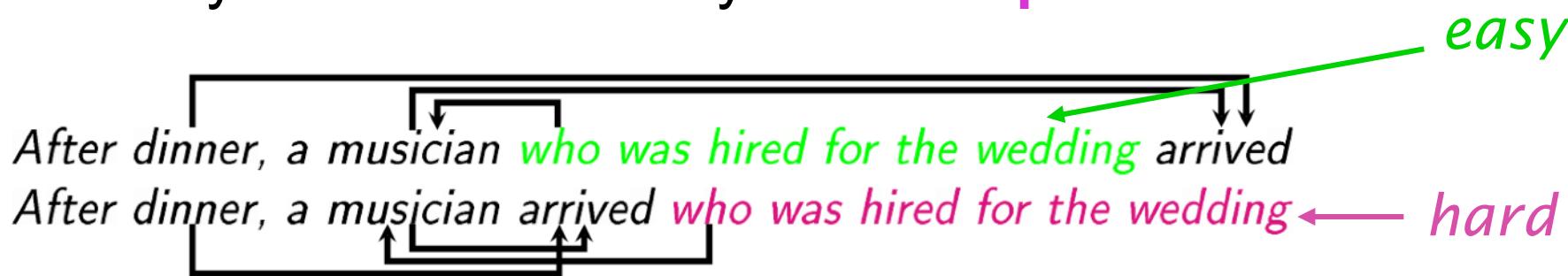
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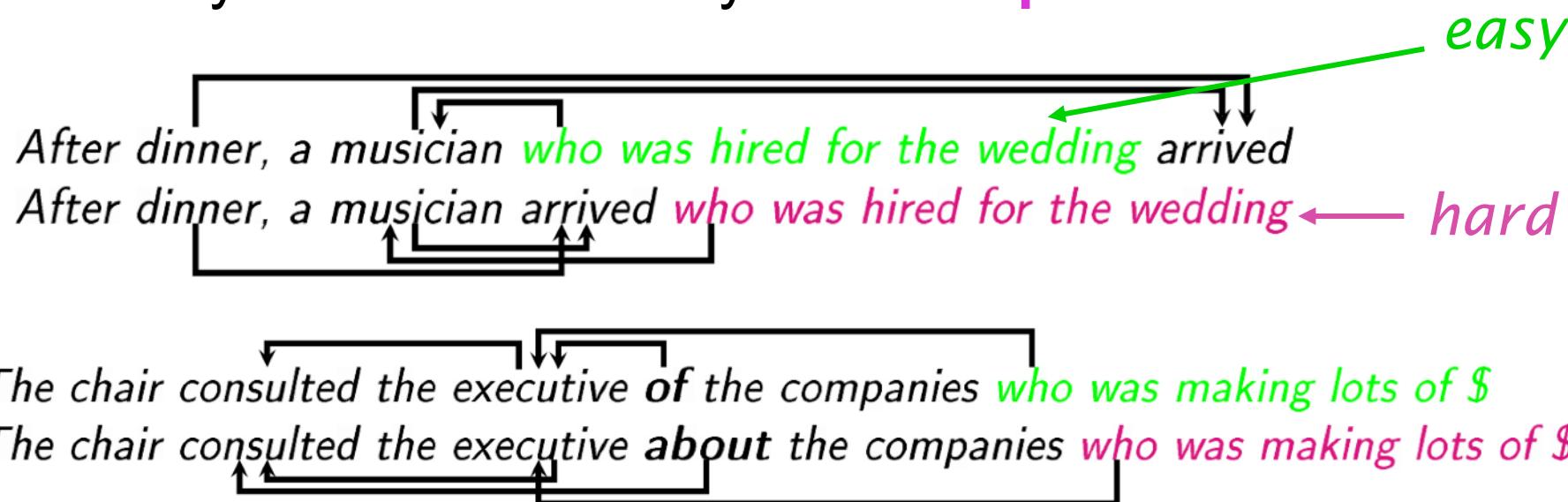
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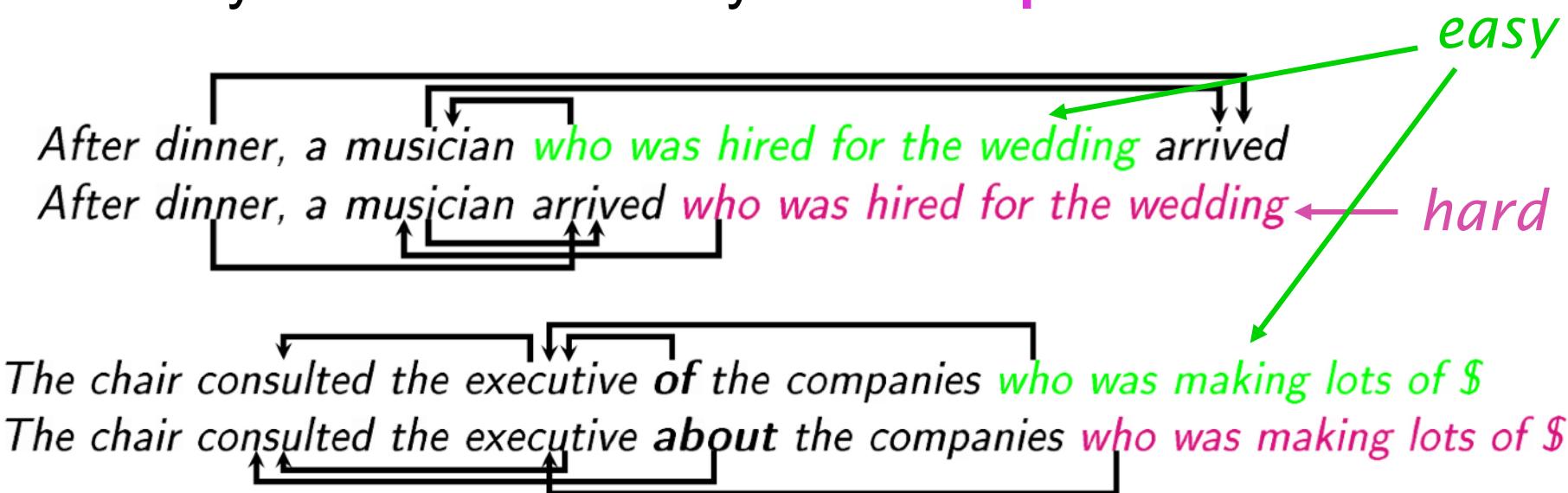
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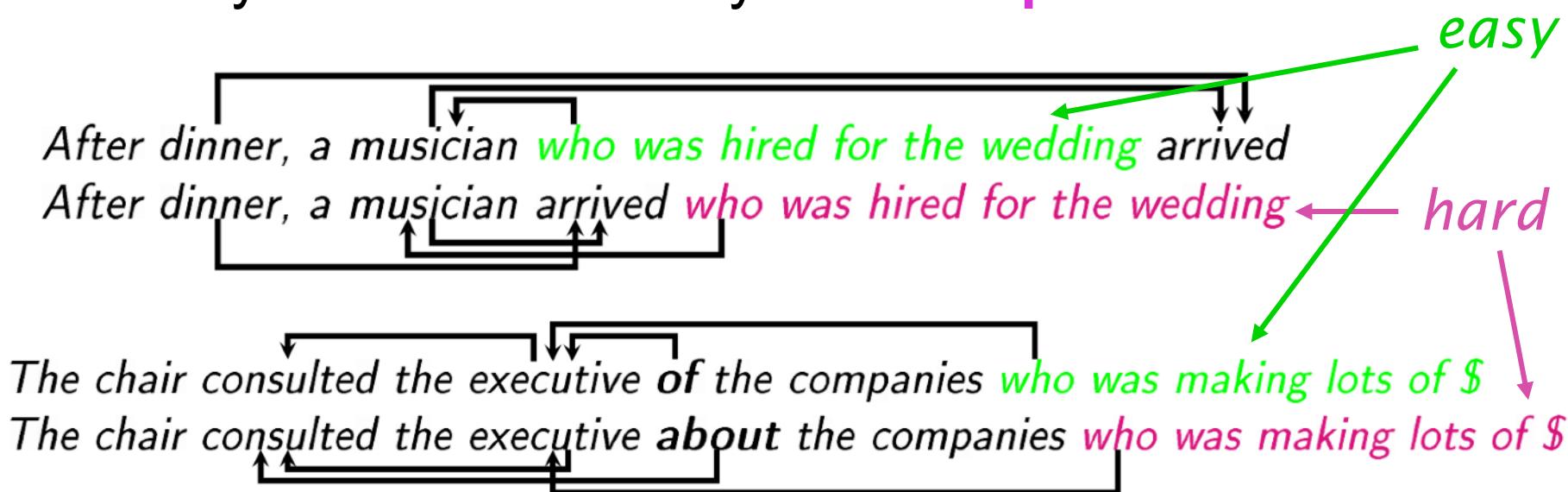
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# Probability & extrapolation

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---

- But...

# Probability & extrapolation

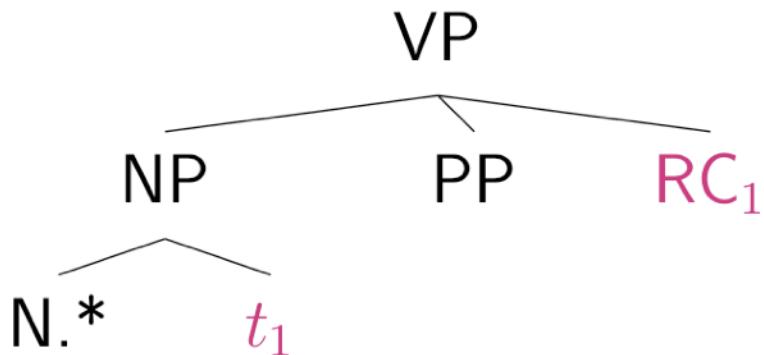
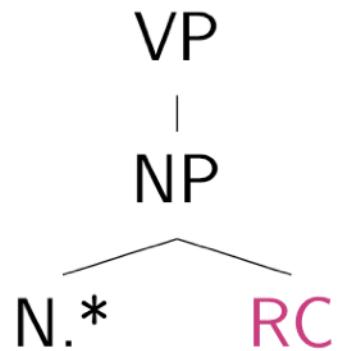
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- But...
- ...RC extrapolation is relatively rare in English

# Probability & extraposition

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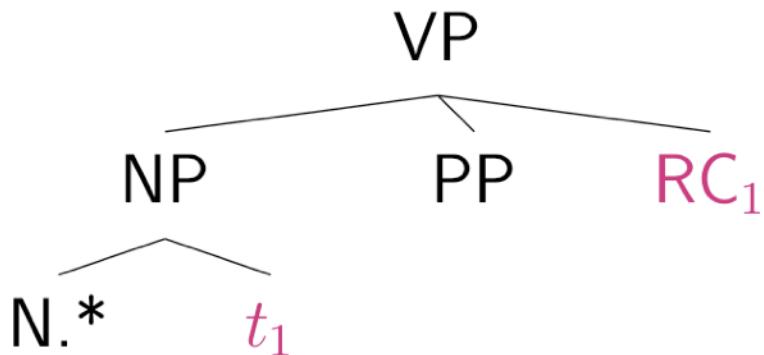
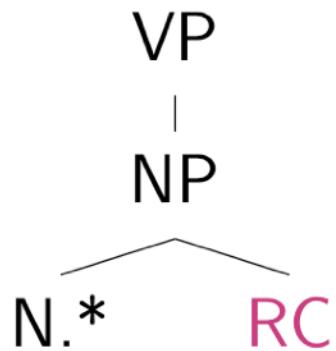
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# Probability & extraposition

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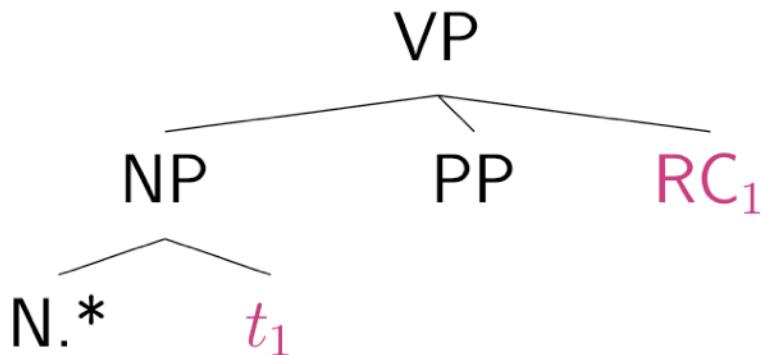
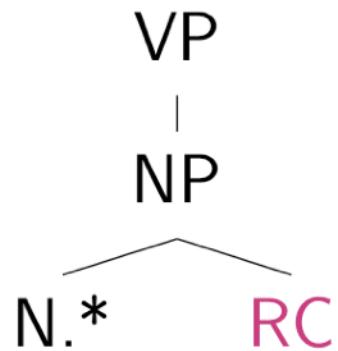
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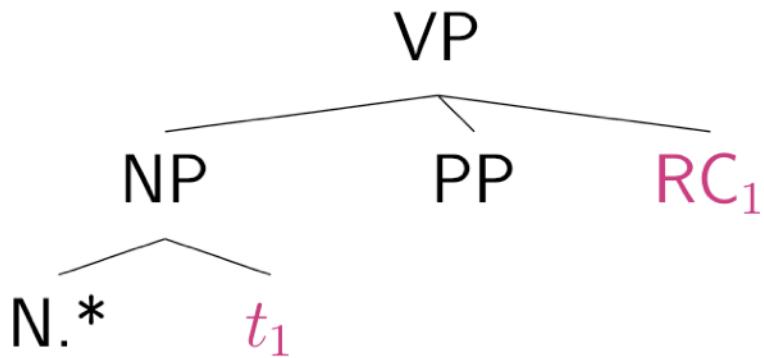
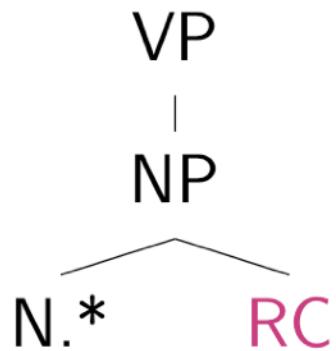
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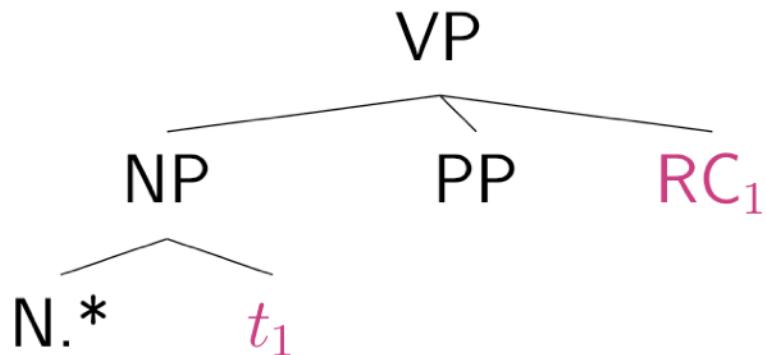
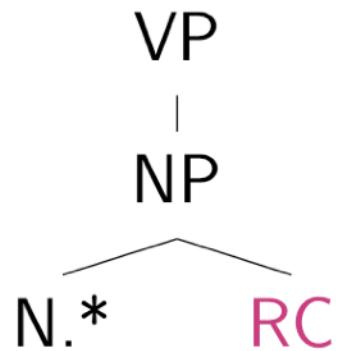
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# Probability & extraposition

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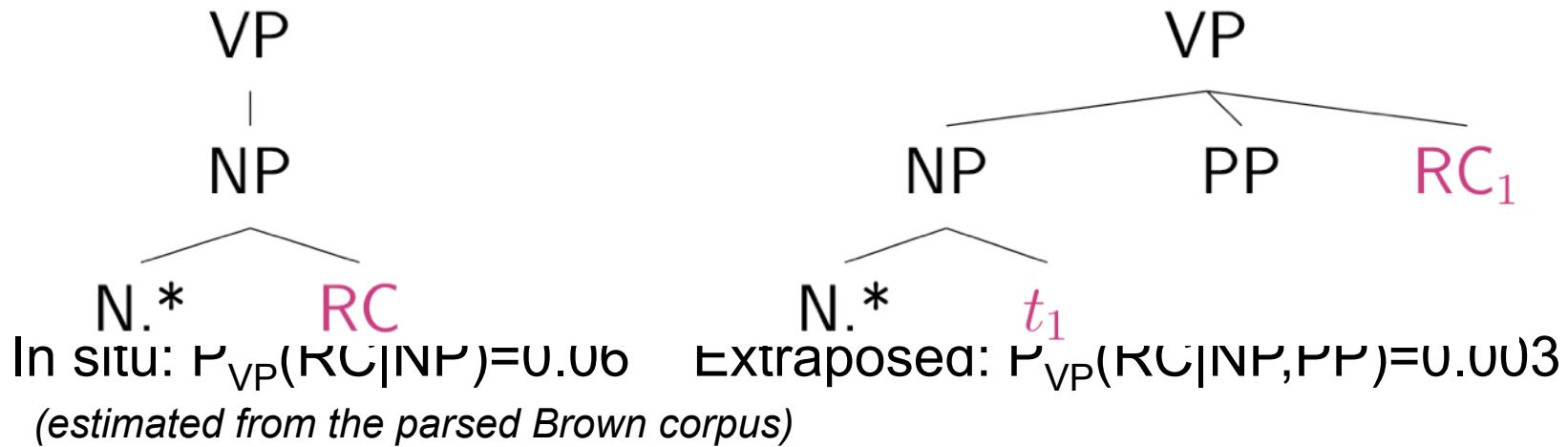
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# Probability & extraposition

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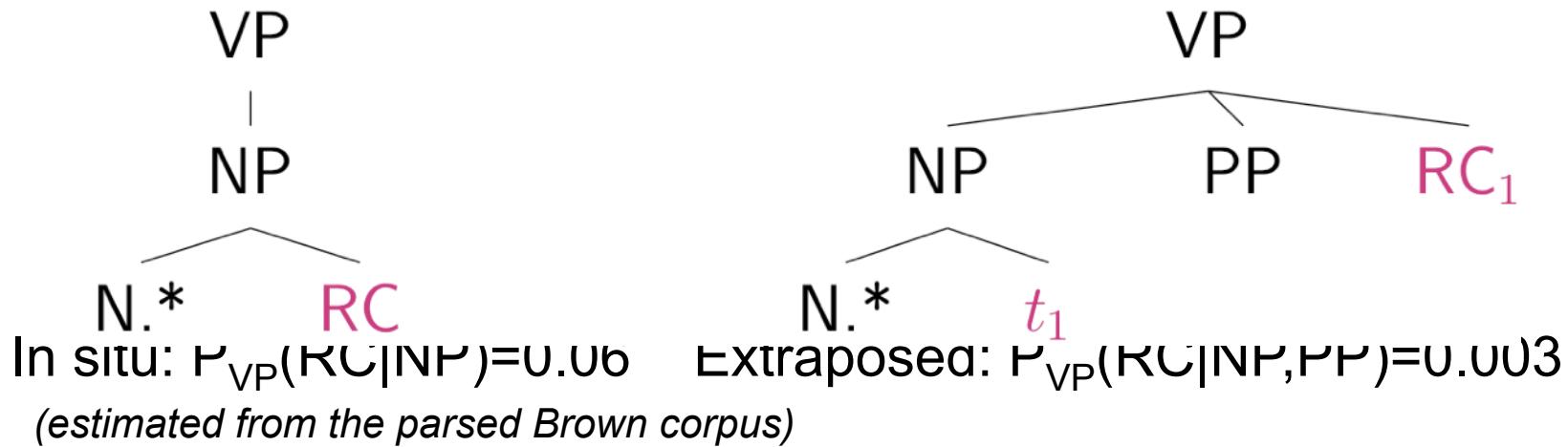
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# Probability & extraposition

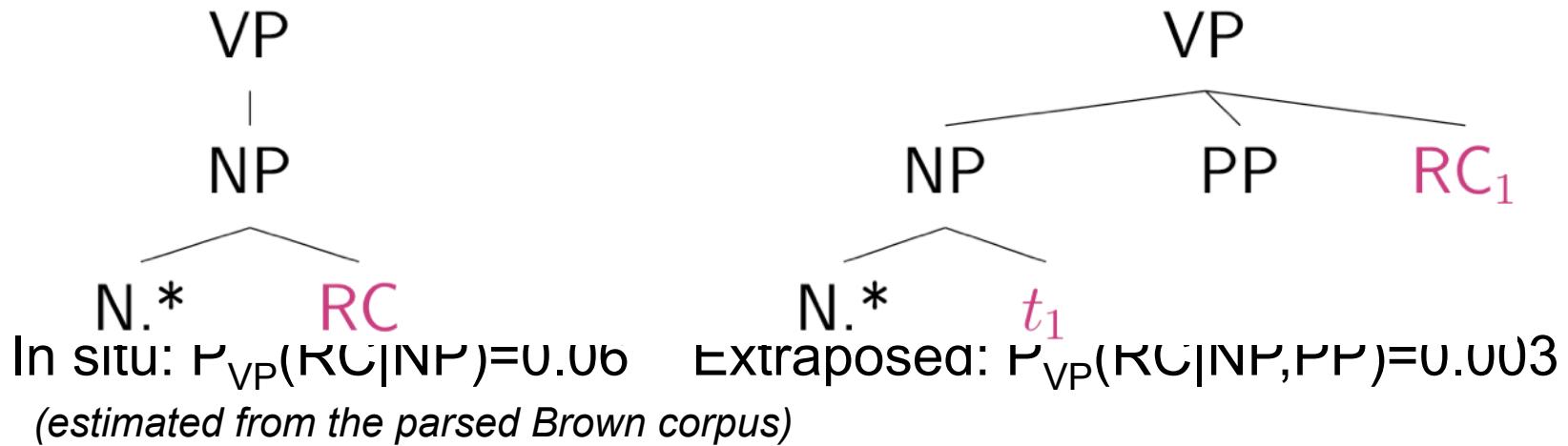
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# Probability & extraposition

- But...
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- Alternative hypothesis: ***processing extraposed RCs is hard because they're unexpected***

# Testing the role of expectations

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# Testing the role of expectations

---

- If extrapolated RCs are hard because they're unexpected...

# Testing the role of expectations

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- If extraposed RCs are hard because they're unexpected...
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  - a* barber... low RC expectation
  - the* barber... higher RC expectation
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*The chair consulted **the** executives about the companies...*

*The chair consulted **only those** executives about the companies...*



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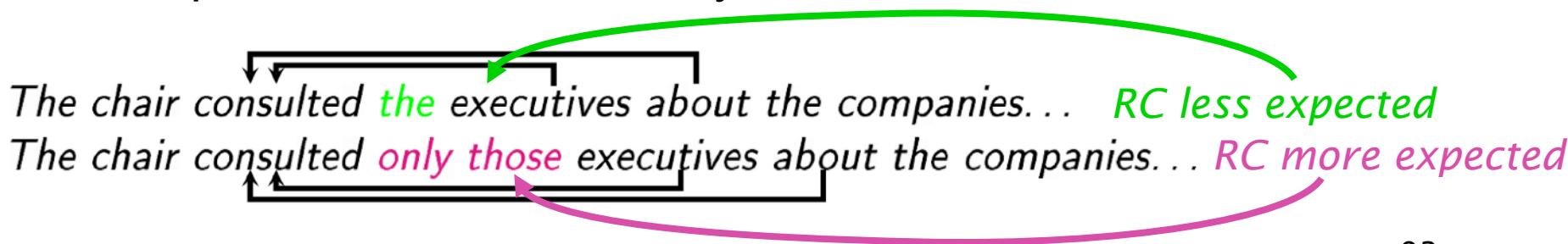
The chair consulted *the* executives about the companies... *RC less expected*

The chair consulted *only those* executives about the companies...

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Expect	Extr	
low	-	... <i>the executives about the company which was making...</i>
low	+	... <i>the executives about the company who were making...</i>
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The diagram illustrates the experimental design with four rows corresponding to the combinations of Expectation (low or high) and Extrapolation (- or +). Each row contains two examples of a sentence. In the first example of each row, a bracket is placed under the phrase 'the executives about the company' and an arrow points from it to either 'which was making...' (in blue) or 'who were making...' (in pink), indicating the type of relative clause used. In the second example, a similar bracket and arrow are placed under 'only those executives about the company' and point to the same relative clause types.

# Experimental design

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- Example sentence: *The chairman consulted...*

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# Experimental design

- We crossed *RC expectation* (low/high) with *RC extraposition* (extraposed/unextraposed)
- Example sentence: *The chairman consulted...*

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The diagram illustrates the experimental design by combining two factors: *RC expectation* (low vs. high) and *RC extraposition* (extraposed vs. unextraposed). The first two rows (low expectation) show the unextraposed condition, where the relative clause is placed after the noun phrase. The last two rows (high expectation) show the extraposed condition, where the relative clause is placed before the noun phrase. In all cases, the relative pronoun is highlighted in green, and the verb is highlighted in blue or pink, with arrows indicating its relationship to the relative clause.

# Experimental design

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- Our prediction is an **interactive effect**: high RC expectation ("only those") will facilitate RC reading, but **only** in the extraposed condition

# Experimental design

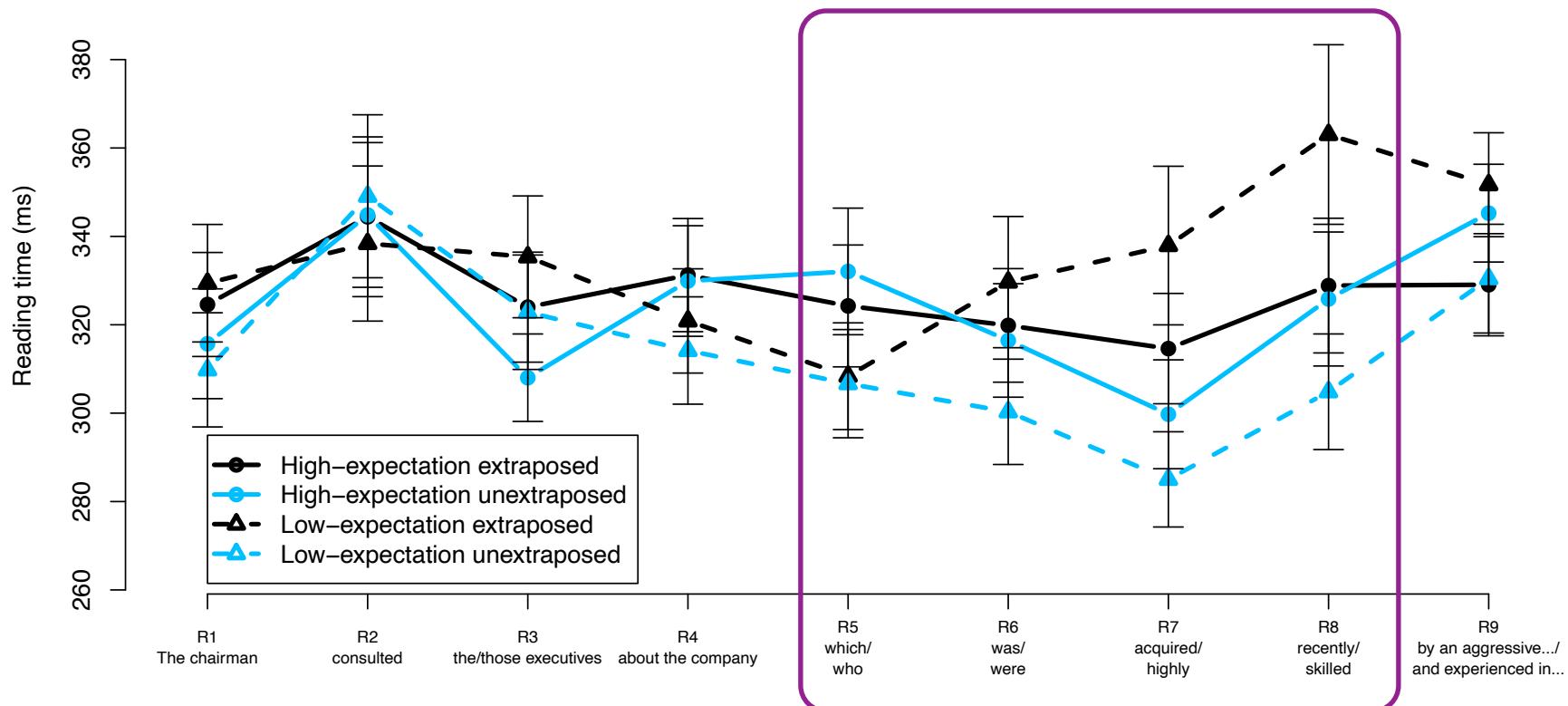
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- Our prediction is an **interactive effect**: high RC expectation ("only those") will facilitate RC reading, but **only** in the extraposed condition
- We tested this in a self-paced reading study

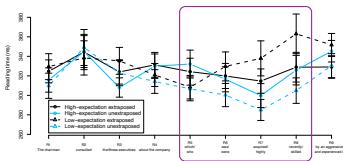
# Online processing results

- The difficulty pattern emerges within the RC's first 4 words:



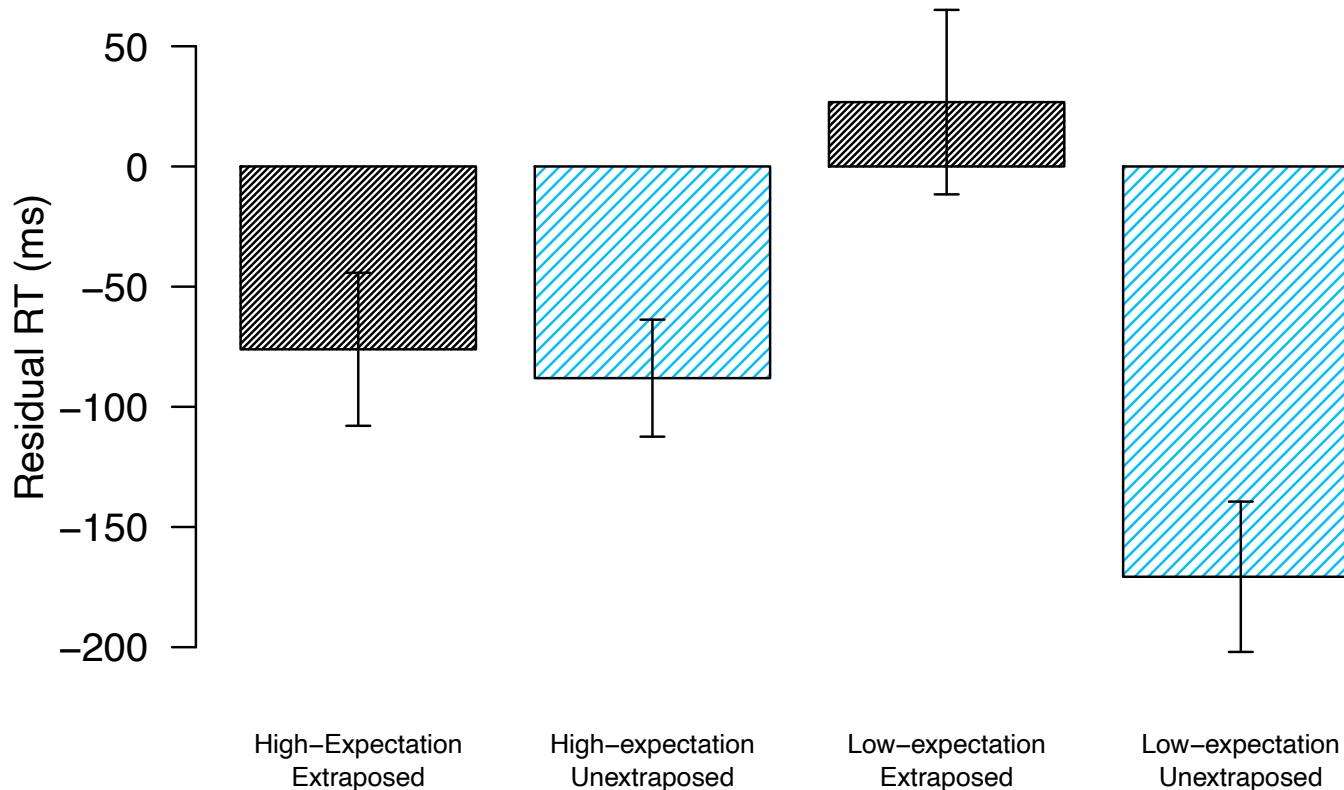
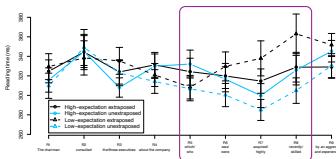
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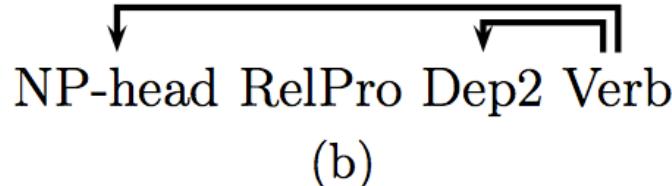
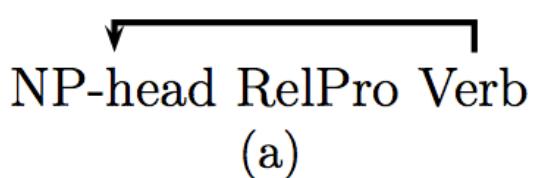
- The difficulty pattern emerges within the RC's first 4 words:



# Expectations versus memory

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- Suppose you know that some event class X has to happen in the future, but you don't know:
  1. When X is going to occur
  2. Which member of X it's going to be
- The things W you see before X can give you hints about (1) and (2)
  - If expectations facilitate processing, then seeing W should generally speed processing of X
- But you also have to *keep W in memory* and retrieve it at X
  - This could slow processing at X



# What happens in German final-verb processing?

---

- Variation in pre-verbal dependency structure also found in verb-final clauses such as in German

Die Einsicht, dass der Freund  
The insight, that the.NOM friend

dem Kunden das Auto aus Plastik  
the.DAT client the.ACC car of plastic

verkaufte, erheiterte die Anderen.  
sold, amused the others.

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‘...that the friend sold the client a car...’

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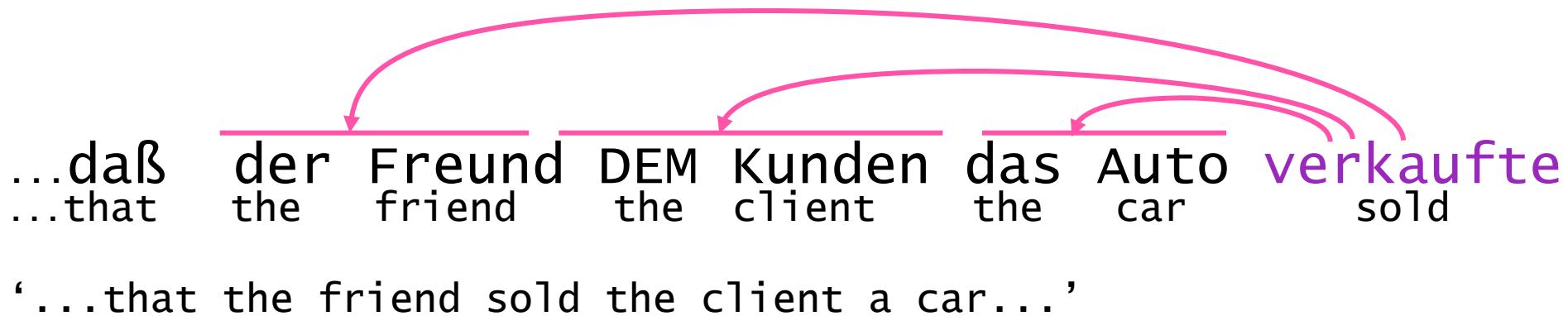
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Locality: final verb read faster in **DES** condition

Observed: final verb read faster in **DEM** condition



daß

daß

SBAR

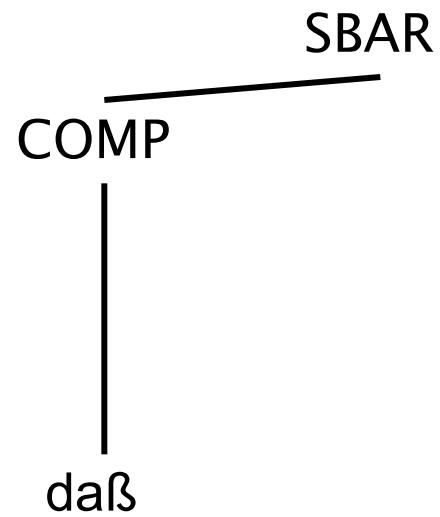
COMP

daß

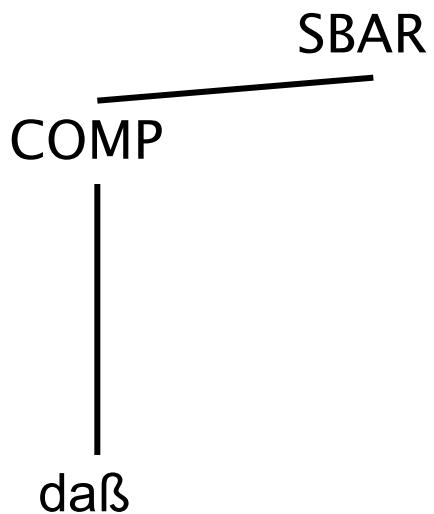
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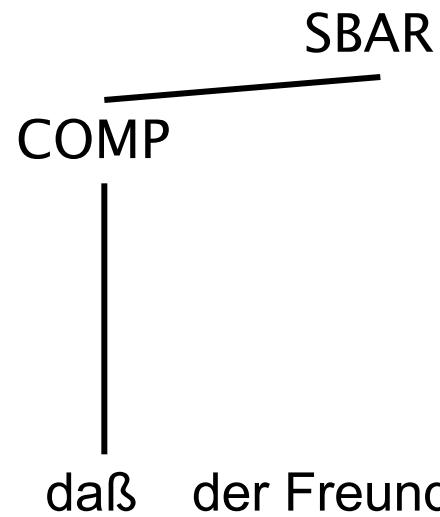
daß



Next:  
NP<sub>nom</sub>  
NP<sub>acc</sub>  
NP<sub>dat</sub>  
PP  
ADVP  
Verb



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Next:

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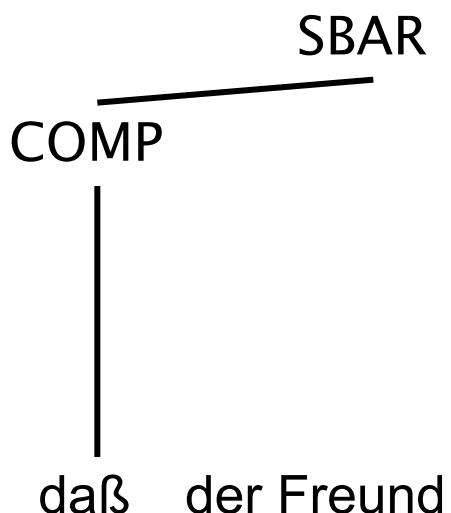
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Verb



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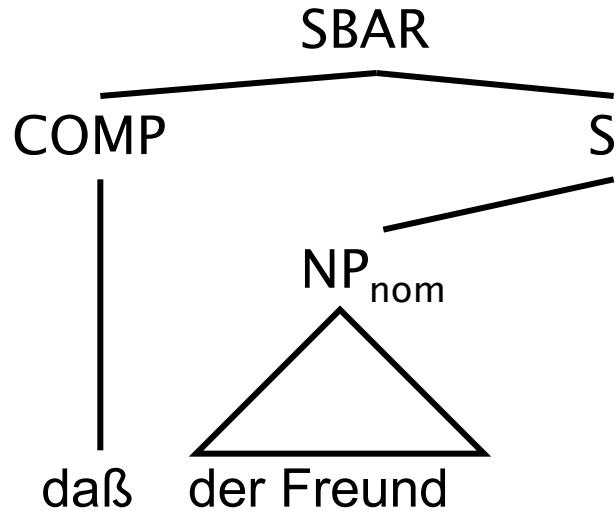
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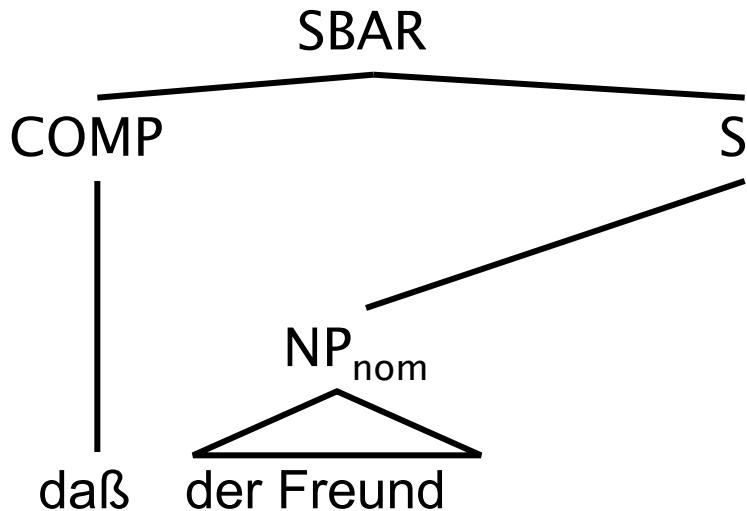
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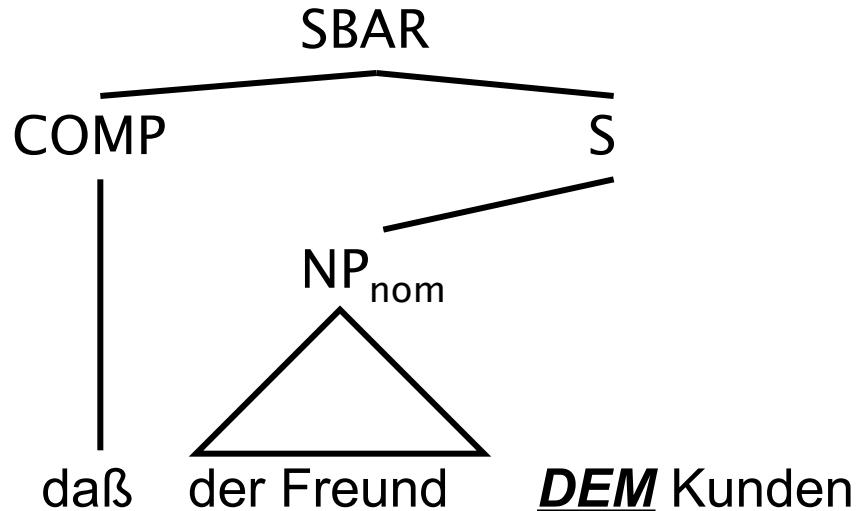
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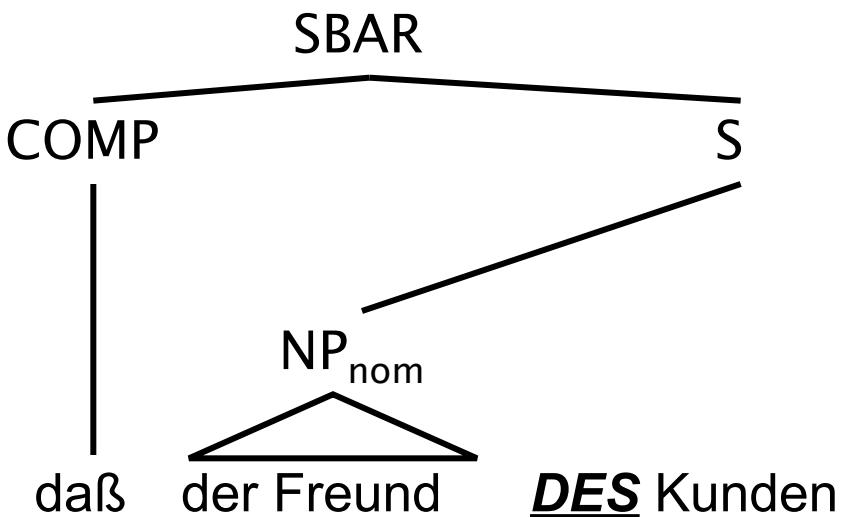
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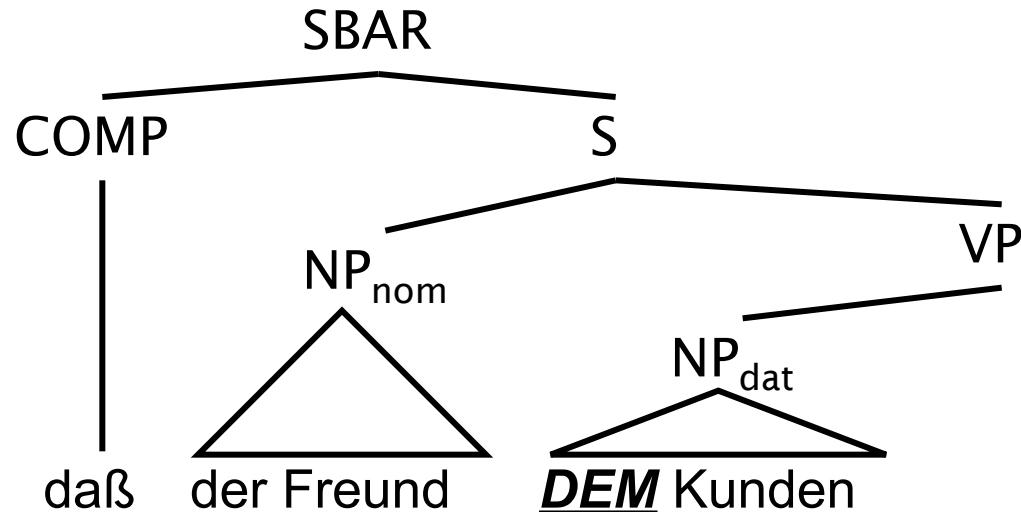
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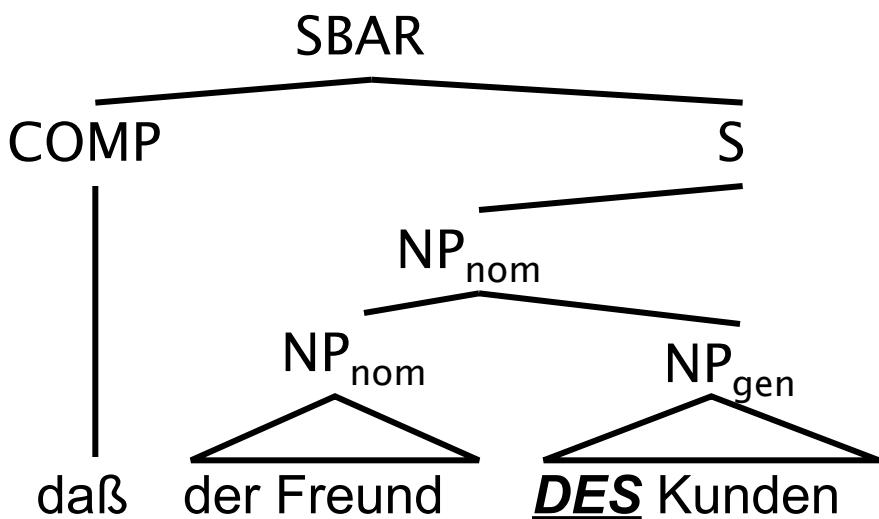
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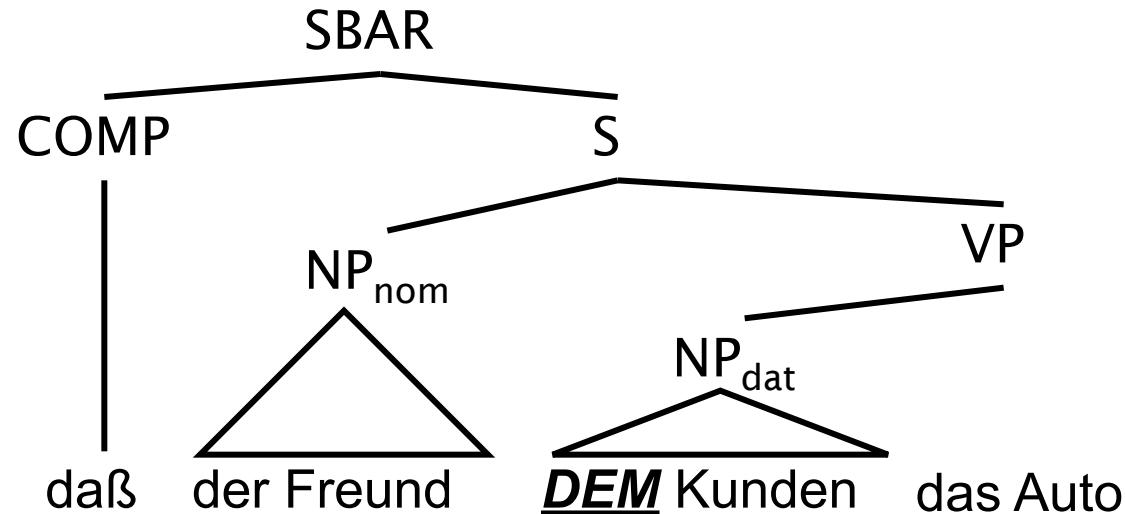
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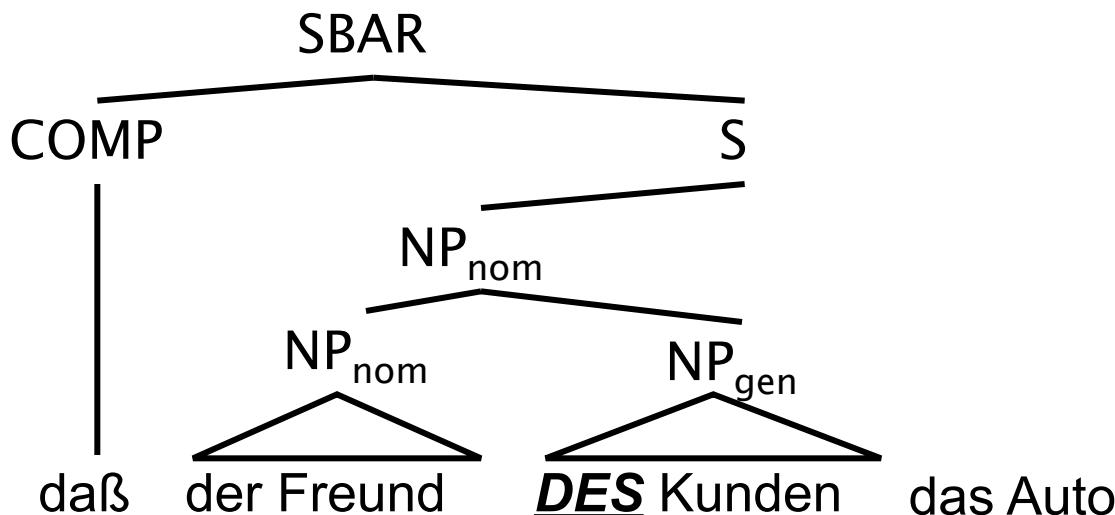
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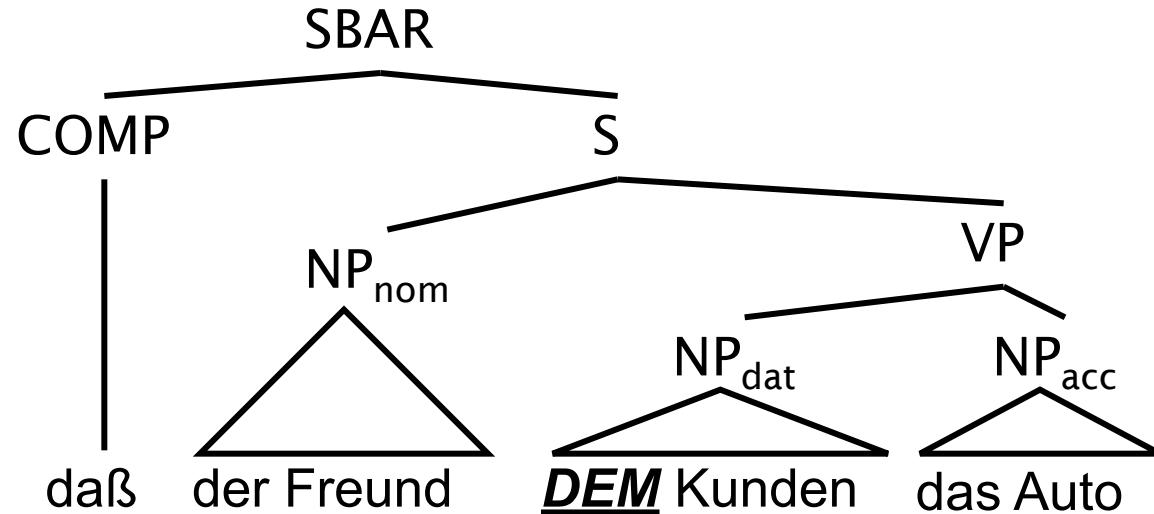
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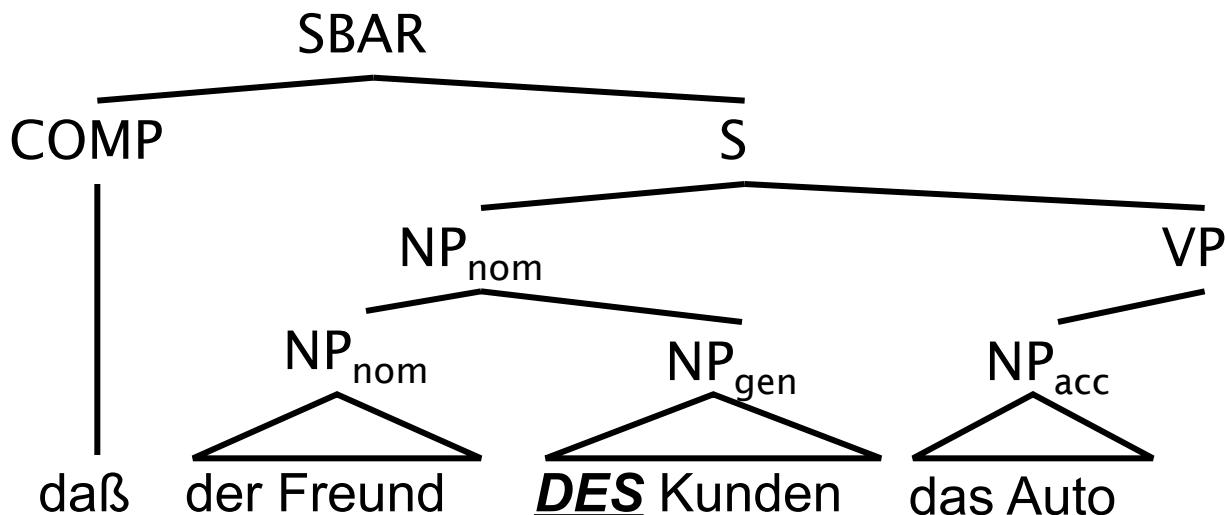
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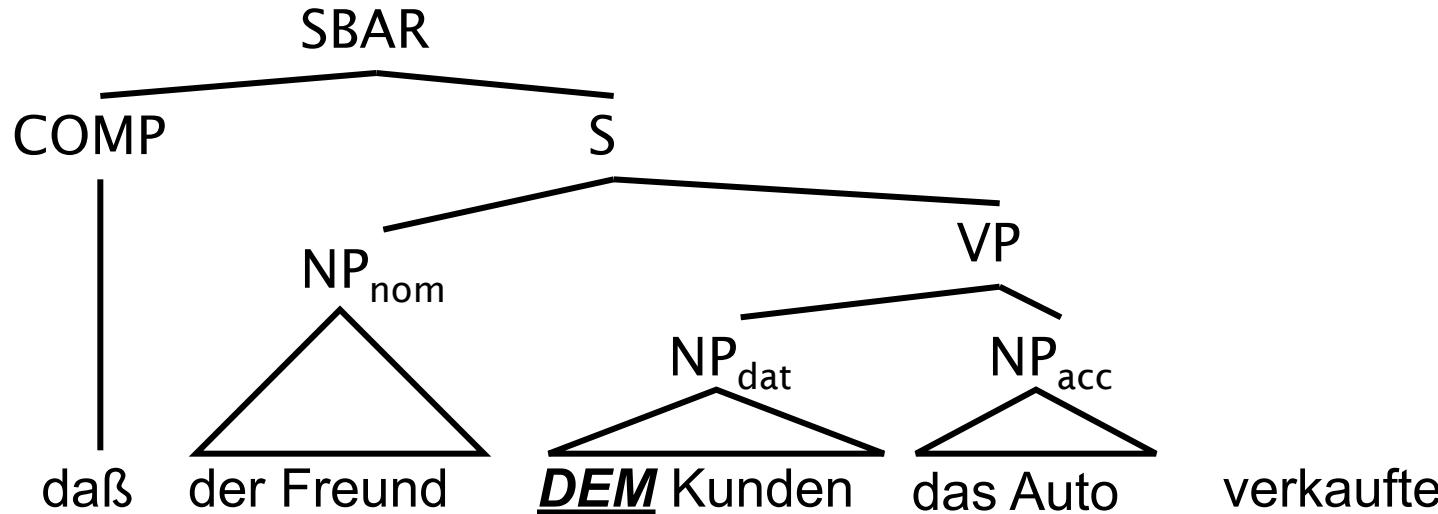
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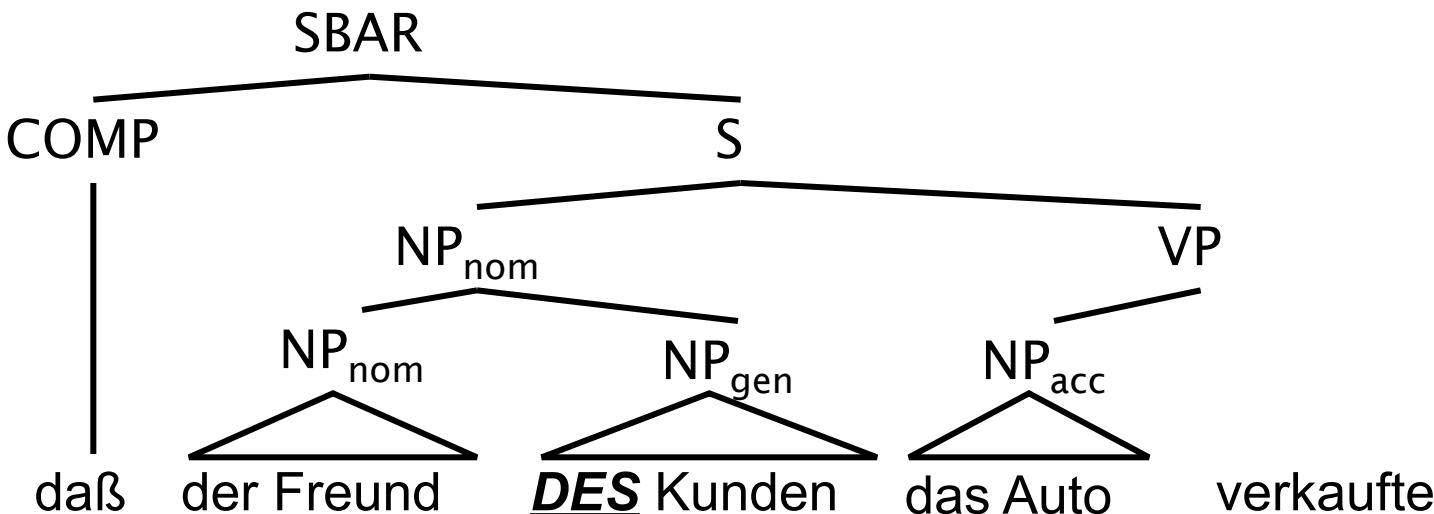
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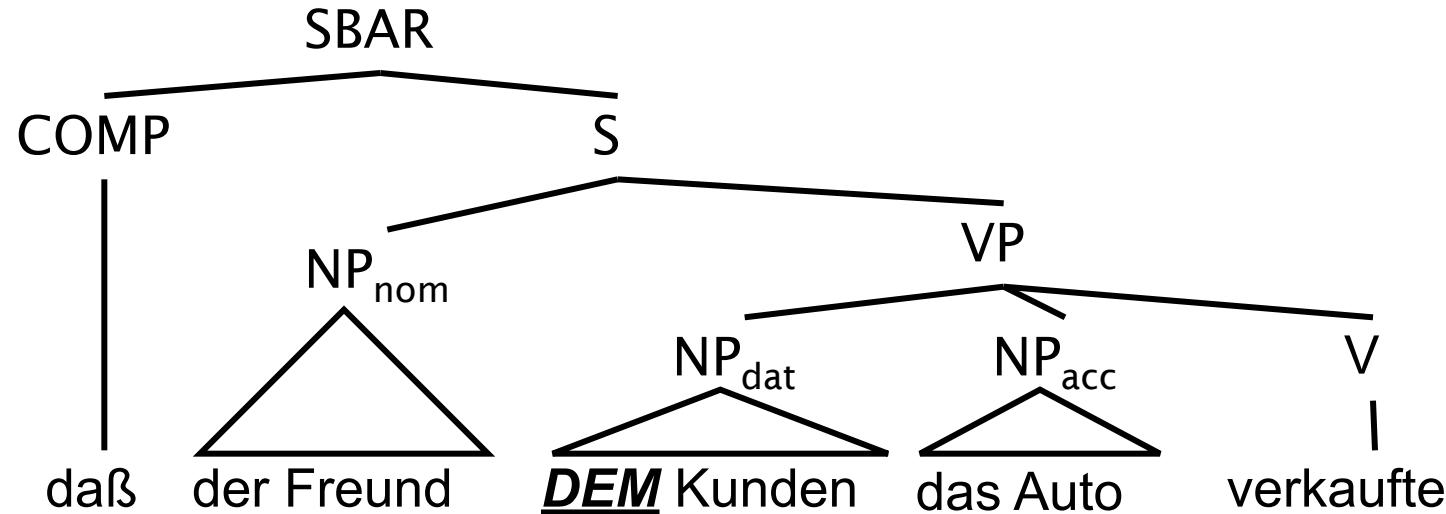
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Next:

~~NP<sub>nom</sub>~~

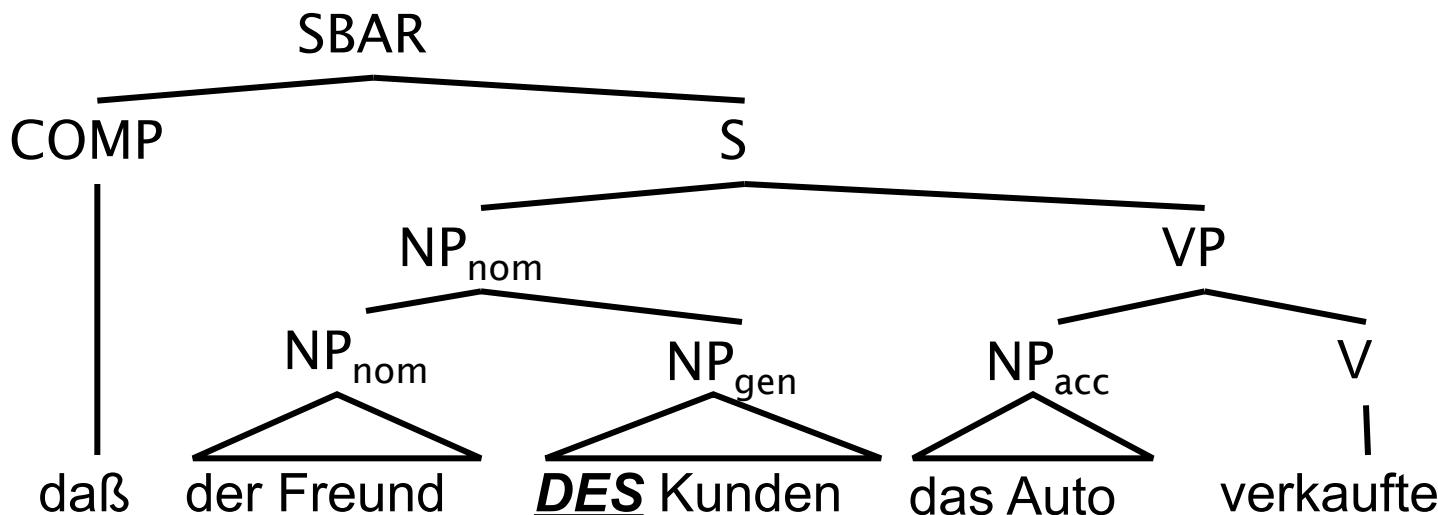
~~NP<sub>acc</sub>~~

NP<sub>dat</sub>

PP

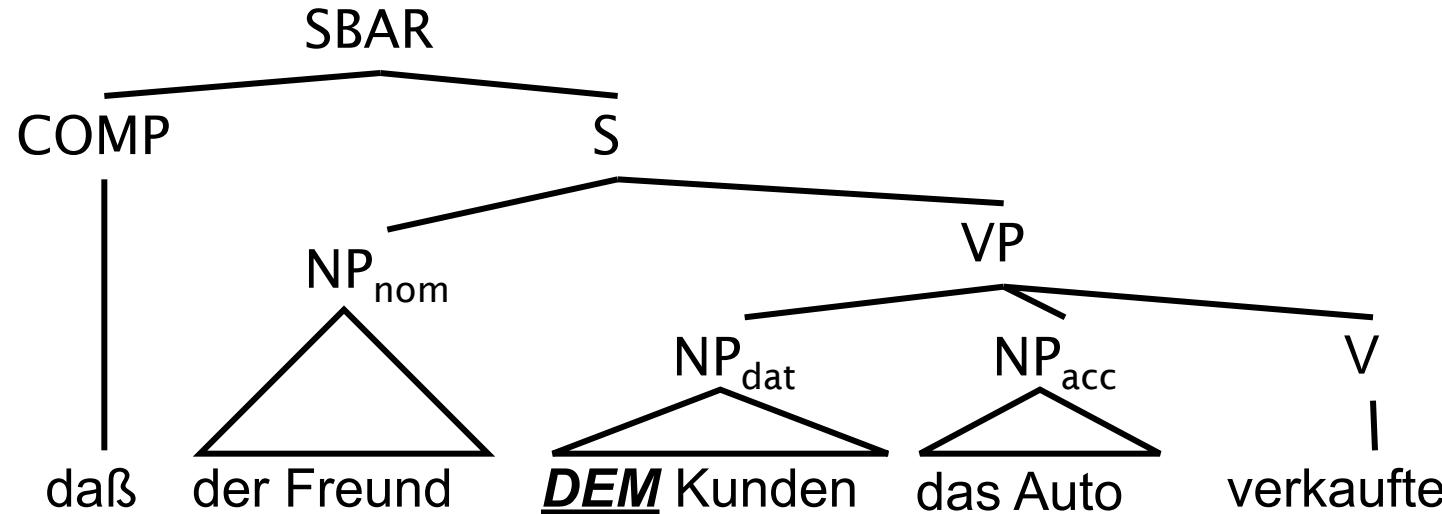
ADVP

Verb



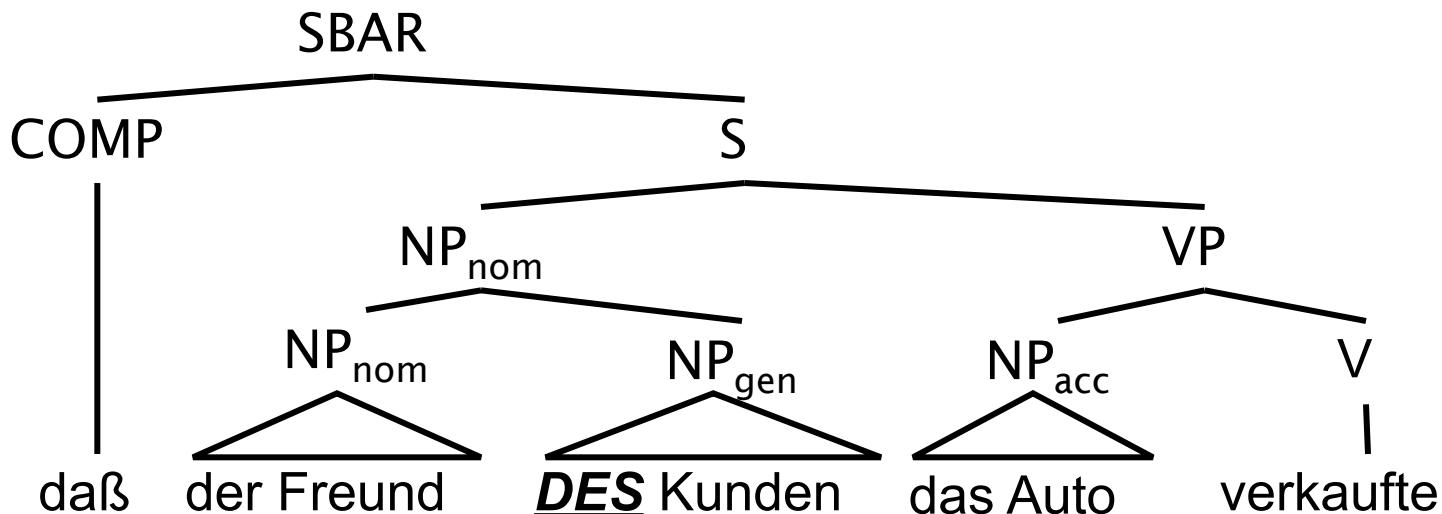
Next:

- ~~NP<sub>nom</sub>~~
- ~~NP<sub>acc</sub>~~
- ~~NP<sub>dat</sub>~~
- PP
- ADVP
- Verb



Next:

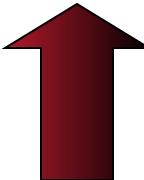
- ~~NP<sub>nom</sub>~~
- ~~NP<sub>acc</sub>~~
- NP<sub>dat</sub>**
- PP
- ADVP
- Verb



# Model results

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	Reading time (ms)	$P(w_i)$ : word probability	Locality-based predictions
<i>dem Kunden</i> (dative)	555	$8.38 \times 10^{-8}$	slower
<i>des Kunden</i> (genitive)	793	$6.35 \times 10^{-8}$	faster

~30% greater expectation in dative condition 

once again, wrong monotonicity 

# References

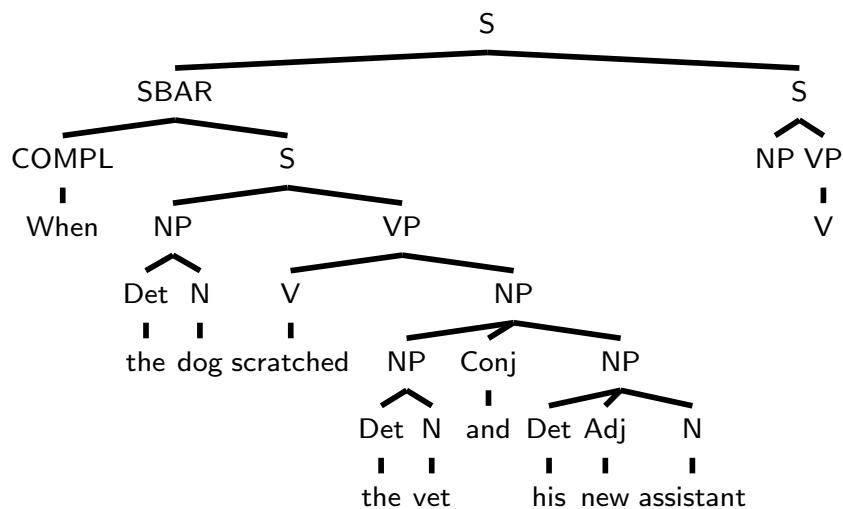
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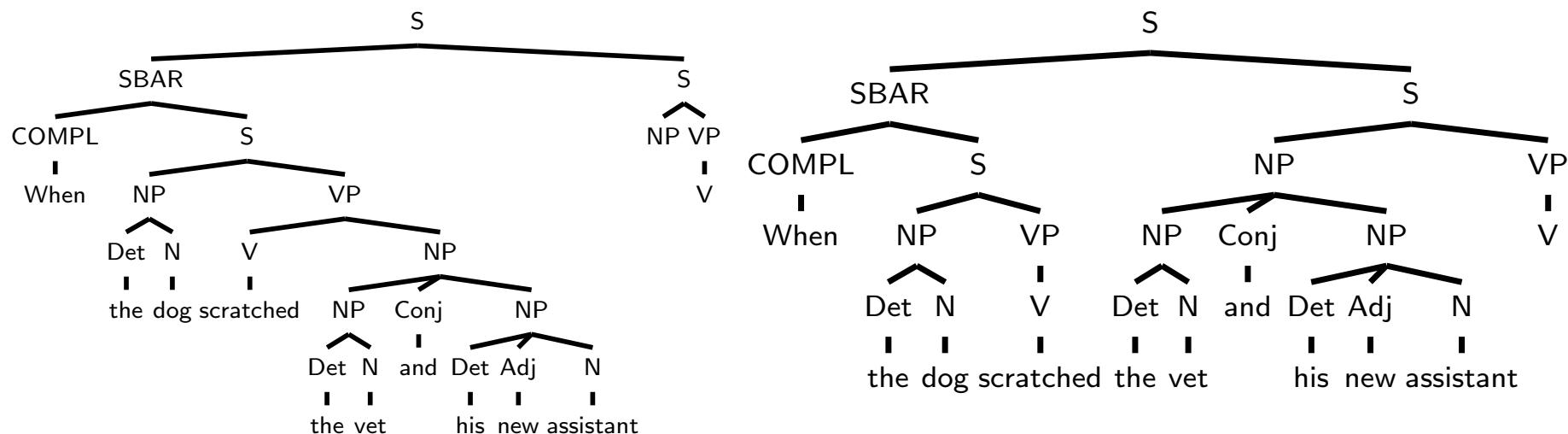
# Back-pocket slides beyond here

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S	$\rightarrow$ SBAR S	0.3	Conj $\rightarrow$ and	1	Adj $\rightarrow$ new	1
S	$\rightarrow$ NP VP	0.7	Det $\rightarrow$ the	0.8	VP $\rightarrow$ V NP	0.5
SBAR	$\rightarrow$ COMPL S	0.3	Det $\rightarrow$ its	0.1	VP $\rightarrow$ V	0.5
SBAR	$\rightarrow$ COMPL S COMMA	0.7	Det $\rightarrow$ his	0.1	V $\rightarrow$ scratched	0.25
COMPL	$\rightarrow$ When	1	N $\rightarrow$ dog	0.2	V $\rightarrow$ removed	0.25
NP	$\rightarrow$ Det N	0.6	N $\rightarrow$ vet	0.2	V $\rightarrow$ arrived	0.5
NP	$\rightarrow$ Det Adj N	0.2	N $\rightarrow$ assistant	0.2	COMMA $\rightarrow$ ,	1
NP	$\rightarrow$ NP Conj NP	0.2	N $\rightarrow$ muzzle	0.2		
			N $\rightarrow$ owner	0.2		



S	$\rightarrow$ SBAR S	0.3	Conj $\rightarrow$ and	1	Adj $\rightarrow$ new	1
S	$\rightarrow$ NP VP	0.7	Det $\rightarrow$ the	0.8	VP $\rightarrow$ V NP	0.5
SBAR	$\rightarrow$ COMPL S	0.3	Det $\rightarrow$ its	0.1	VP $\rightarrow$ V	0.5
SBAR	$\rightarrow$ COMPL S COMMA	0.7	Det $\rightarrow$ his	0.1	V $\rightarrow$ scratched	0.25
COMPL	$\rightarrow$ When	1	N $\rightarrow$ dog	0.2	V $\rightarrow$ removed	0.25
NP	$\rightarrow$ Det N	0.6	N $\rightarrow$ vet	0.2	V $\rightarrow$ arrived	0.5
NP	$\rightarrow$ Det Adj N	0.2	N $\rightarrow$ assistant	0.2	COMMA $\rightarrow$ ,	1
NP	$\rightarrow$ NP Conj NP	0.2	N $\rightarrow$ muzzle	0.2		
			N $\rightarrow$ owner	0.2		



# References

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