#### **Approximate computation: Monte Carlo**

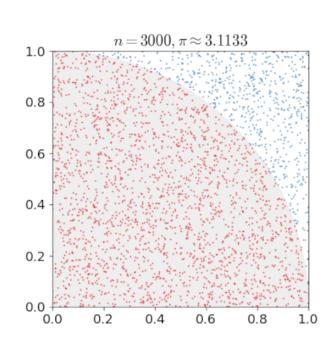
Roger Levy

9.S918: Quantitative inference in brain and cognitive sciences

24 February 2025

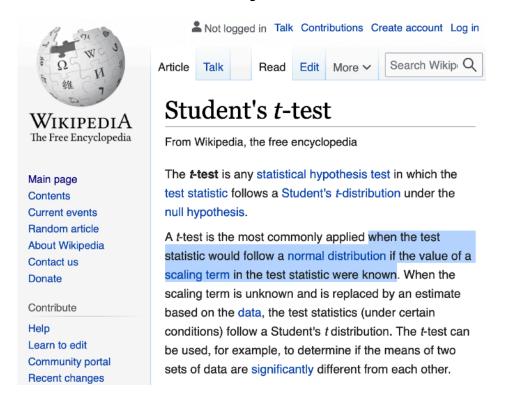
### Monte Carlo methods, or "probabilistic simulation"

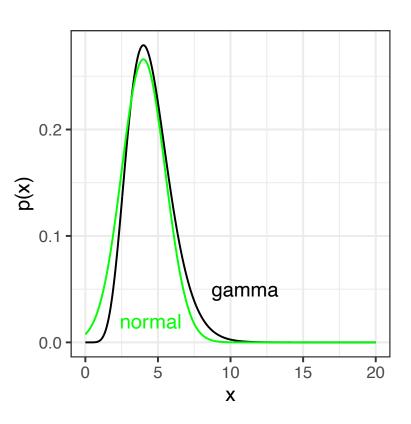
- Generally speaking:
  - 1. Define a domain of possible inputs
  - 2. Generate *n* iid random inputs from a probability distribution on the domain
  - 3. Perform a deterministic computation on each randomly generated input
  - 4. Aggregate the results of the deterministic computation
- As n grows larger, the simulated result approaches the true value



# Simple example of Monte Carlo

 Suppose I want to do a two-sample t-test but my data aren't normally distributed



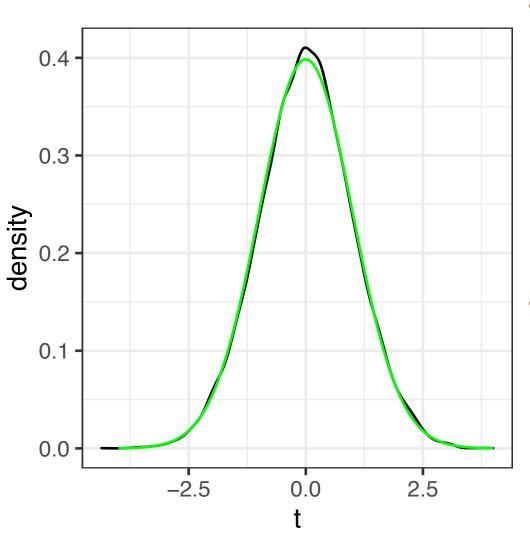


How bad will this be for my t-test????

### Monte Carlo, in action

```
library(ggplot2)
 2
    library(tidyverse)
 3
    # Manually compute Student t-statistic
 4
    f <- function(seed, N=100, shape=9, scale=0.5) {
      set.seed(seed)
 6
                                                               Reproducibility!
      y1 <- rgamma(N, shape=shape, scale=scale)
      y2 <- rgamma(N,shape=shape,scale=scale)</pre>
 8
      s_p \leftarrow sqrt((var(y1) + var(y2)) / 2)
      t_statistic \leftarrow (mean(y1) - mean(y2)) / (s_p*sqrt(2/N))
10
11
      return(t_statistic)
12 - }
13
                            Monte Carlo simulation
14
    N < -100
15
   Ts <- sapply(1:10000,f)
                                           Compare against Student's t distribution
16
    (t_reference <- tibble(x=seq(-4,4,by=0.01),t=dt(x,df=2*(N-1)))
17
18
19
    qaplot(data=tibble(t=Ts),aes(x=t)) +
20
      geom_density() +
21
      geom_line(data=t_reference,aes(x=x,y=t),color="green",linetype="dashed")
```

## Monte Carlo, in action



- The t distribution is still a pretty good approximation of the distribution of the t statistic, even when the underlying distribution is gamma!
- This exemplifies what is meant when people say that the t test is robust to deviations from normality

## Unnormalizable posteriors

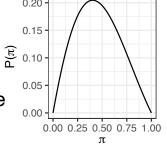
Our motivation: Bayesian posterior inference

Observed data  $P(\boldsymbol{\theta}|\mathbf{y},I) = \frac{P(\mathbf{y}|\boldsymbol{\theta},I)P(\boldsymbol{\theta}|\mathbf{I})}{P(\mathbf{y}|I)}$  Model parameters

• Sometimes P(y | I) can't be calculated exactly. Example

Bernoulli data with non-conjugate prior:

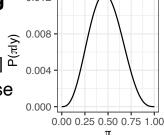
 $P(\pi) \propto \begin{cases} \pi(1-\pi)e^{-\pi^2} & \pi \in [0,1] \\ 0 & \text{otherwise} \end{cases}$ 



Posterior after observing 2 heads, 2 tails:

$$P(\pi) \propto \begin{cases} \pi^3 (1-\pi)^3 e^{-\pi^2} & \pi \in [0,1]^{\frac{2}{6}} \\ 0 & \text{otherwise} \end{cases}$$

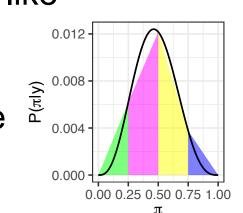
No closed form!



**Background** 

knowledge

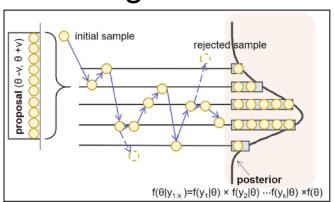
In simple cases like this, we can numerically approximate the integral:



 But in high dimension and/or unbounded ranges, difficult or even impossible!

#### Markov chain Monte Carlo

- However, we can often take samples from the posterior even when we can't compute normalized probabilities
- One general and widely used approach: Markov chain Monte Carlo (MCMC)
- MCMC is a mathematically principled random walk on a non-negative function, directed toward regions where the function takes on a larger value

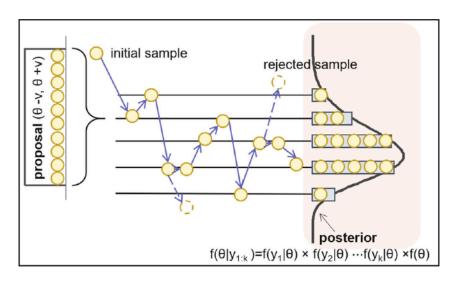


 Asymptotically, the random walk gives us samples from in proportion to the height of the function

# MCMC for posterior sampling

We use the unnormalized form of the posterior:

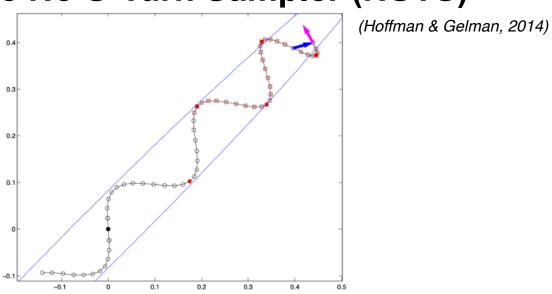
$$P(\theta \mid \mathbf{y}, I) \propto P(\mathbf{y} \mid \theta, I)P(\theta \mid I)$$



- We run MCMC and then treat the chain of values as samples from the posterior
- The full set of samples is not iid (nearby values on the chain are correlated), but methods exist for estimating "effectively" how many independent samples we have

### Stan, HMC, and NUTS

- There are many different MCMC algorithms (e.g., Metropolis, Gibbs Sampling)
- We will use the probabilistic programming language Stan for Bayesian inference about model parameters
- Stan uses an algorithm called Hamiltonian Monte Carlo (HMC) with the No U-Turn Sampler (NUTS)



 This algorithm tends to be particularly efficient for many problems we'll face

# Bayesian posterior inference with Stan

- 1. Define the generative model you assume underlies the data you want to analyze
- 2. Choose a prior distribution for your model parameters  $\theta$
- 3. Encode the model structure and prior in a Stan program
- 4. Provide the data Y you want to analyze, and ask Stan to sample from the posterior  $P(\theta \mid Y, I) \propto P(Y \mid \theta) P(\theta \mid I)$  (often written as  $P(\theta \mid Y) \propto P(Y \mid \theta) P(\theta)$ , i.e. eliding I)

