# Directed Acyclic Graphical Models, and Causal Models 9.S918: Quantitative Inference in Brain and Cognitive Sciences Spring 2025

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## Today's content

- ► Conditional Independence
- ▶ Bayes Nets (a.k.a. directed acyclic graphical models, DAGs)

## (Conditional) Independence

Events A and B are said to be Conditionally Independent given information C if

$$P(A, B|C) = P(A|C)P(B|C)$$

Conditional independence of A and B given C is often expressed as

$$A \perp B \mid C$$

#### Directed graphical models

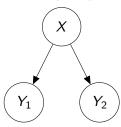
- ► A lot of the interesting joint probability distributions that arise in science and practical applications alike involve *conditional independencies* among the variables
- So next is an introduction to a general framework for specifying conditional independencies among collections of random variables
- It won't allow us to express all possible independencies that may hold, but it goes a long way
- ▶ And I hope that you'll agree that the framework is intuitive too!
- The intuitiveness is because a causal interpretation of the framework is natural—and, indeed, this is formalized in the causal treatment of Bayes nets

#### The coin factory

- Imagine a factory that produces three types of coins in equal volumes:
  - ► Fair coins;
  - 2-headed coins;
  - 2-tailed coins.
- ► Generative process:
  - ► The factory produces a coin of type *X* and sends it to you;
  - You receive the coin and flip it twice, with H(eads)/T(ails) outcomes Y₁ and Y₂
- Receiving a coin from the factory and flipping it twice is **sampling** (or **taking a sample**) from the joint distribution  $P(X, Y_1, Y_2)$

# This generative process is a Bayes Net

The directed acyclic graphical model (DAG), or Bayes net:



- Semantics of a Bayes net: the joint distribution can be expressed as the product of the conditional distributions of each variable given only its parents
- ▶ In this DAG,  $P(X, Y_1, Y_2) = P(X)P(Y_1|X)P(Y_2|X)$

			, , ,	( ) (	' / (	' /	
X Fair 2-H 2-T	1/2	X Fair 2-H 2-T	1	$P(Y_1 = T X)$ $\frac{1}{2}$ 0 1	<i>X</i> Fair 2-H 2-T	1	$P(Y_2 = T X)$ $\frac{1}{2}$ 0 1

## Conditional independence in Bayes nets

#### Question:

- Conditioned on not having any further information, are the two coin flips  $Y_1$  and  $Y_2$  in this generative process independent?
- "Independent" needs further interpretation! It might mean: is it the case that  $Y_1 \perp Y_2|\{\}$ ?
- ► The answer to this question is **No!** 
  - ►  $P(Y_2 = H) = \frac{1}{2}$  (you can see this by symmetry)

    Coin was fair Coin was 2-H

▶ But 
$$P(Y_2 = H|Y_1 = H) = \overbrace{\frac{1}{3} \times \frac{1}{2}}^{2} + \overbrace{\frac{2}{3} \times 1}^{2} = \frac{5}{6}$$

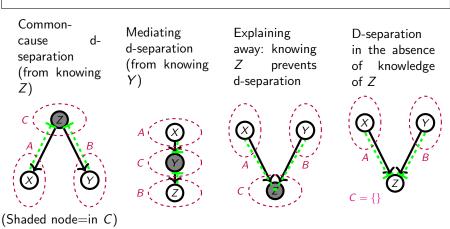
## Formally assessing conditional independence in Bayes Nets

- ► The comprehensive criterion for assessing conditional independence is known as D-separation.
- ► A path between two disjoint node sets *A* and *B* is a sequence of edges connecting some node in *A* with some node in *B*
- Any node on a given path has converging arrows if two edges on the path connect to it and point to it.
- ▶ A node on the path has non-converging arrows if two edges on the path connect to it, but at least one does not point to it.
- ▶ A third disjoint node set *C* d-separates *A* and *B* if for every path between *A* and *B*, either:
  - 1. there is some node *N* on the path whose arrows do not converge and which *is* in *C*; or
  - 2. there is some node N on the path with converging arrows, and neither N nor any of its descendants is in C.

## Major types of d-separation

A node set C d-separates A and B if for every path between A and B, either:

- 1. there is some node N on the path whose arrows do not converge and which is in C; or
- 2. there is some node N on the path with converging arrows, and neither N nor any of its descendants is in C.



## D-separation and conditional independence

A node set C d-separates A and B if for every path between A and B, either:

- 1. there is some node N on the path whose arrows do not converge and which is in C; or
- 2. there is some node N on the path with converging arrows, and neither N nor any of its descendants is in C.
- ▶ If C d-separates A and B, then

#### $A\perp B|C$

- ▶ **Caution:** the converse is *not* the case:  $A \perp B \mid C$  does not necessarily imply that the joint distribution on all the random variables in  $A \cup B \cup C$  can be represented with a Bayes Net in which C d-separates A and B.
  - **Example:** let  $X_1, X_2, Y_1, Y_2$  each be 0/1 random variable, and let the joint distribution reflect the constraint that  $Y_1 = (X_1 == X_2)$  and  $Y_2 = \text{xor}(X_1, X_2)$ . This gives us  $Y_1 \bot Y_2 | \{X_1, X_2\}$ , but you won't be able to write a Bayes net involving these four variables such that  $\{X_1, X_2\}$  d-separates  $Y_1$  and  $Y_2$ .

## Conditional independencies not expressible in a Bayes net

**Example:** let  $X_1, X_2, Y_1, Y_2$  each be binary 0/1 random variables, in the following arrangement on an **undirected** graph:



$$\begin{array}{ll} f_1(X_1, X_2, Y_1, Y_2) &= \mathbf{I}(X_1 \neq X_2) \\ f_2(X_1, X_2, Y_1, Y_2) &= \mathbf{I}(X_1 \neq Y_1) \\ f_3(X_1, X_2, Y_1, Y_2) &= \mathbf{I}(X_2 \neq Y_2) \\ f_4(X_1, X_2, Y_1, Y_2) &= \mathbf{I}(Y_1 \neq Y_2) \end{array}$$

Suppose the joint distribution is determined entirely by adjacent nodes "liking" to have the same value. Formally, for example:

$$P(X_1, X_2, Y_1, Y_2) \propto \prod_{i=1}^4 \left(\frac{1}{2}\right)^{f_i(X_1, X_2, Y_1, Y_2)}$$

(Most probable outcomes, each with prob. 0.195: either all 0s, or all 1s)

▶ In this model, both the following conditional independencies hold:

$$X_1 \perp Y_2 | \{X_2, Y_1\}$$
  $X_2 \perp Y_1 | \{X_1, Y_2\}$ 

▶ But this set of conditional independencies cannot be expressed in a Bayes Net.

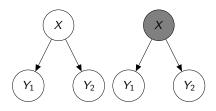
## Conditional independencies not expressible in a Bayes net



$$\begin{array}{lll} f_1(X_1,X_2,Y_1,Y_2) &= \mathbf{I}(X_1 \neq X_2) \\ f_2(X_1,X_2,Y_1,Y_2) &= \mathbf{I}(X_1 \neq Y_1) \\ f_3(X_1,X_2,Y_1,Y_2) &= \mathbf{I}(X_2 \neq Y_2) \\ f_4(X_1,X_2,Y_1,Y_2) &= \mathbf{I}(Y_1 \neq Y_2) \end{array}$$

- This example is an instance of an Ising model, the prototypical case of a Markov random field, a model class that can be represented as undirected graphs
- ▶ We won't look at these further, but you can read about them in books and papers about graphical models (e.g., (Bishop, 2006, Section 8.3)

## Back to our example



▶ Without looking at the coin before flipping it, the outcome  $Y_1$  of the first flip gives me information about the type of coin, and affects my beliefs about the outcome of  $Y_2$ 



▶ But if I *look* at the coin before flipping it,  $Y_1$  and  $Y_2$  are rendered independent

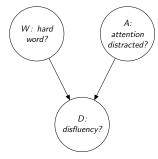
# An example of explaining away

I saw an exhibition about the, uh...

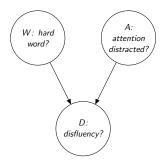
There are several causes of disfluency, including:

- ► An upcoming word is difficult to produce (e.g., low frequency, astrolabe)
  - The speaker's attention was distracted by something in the non-linguistic environment

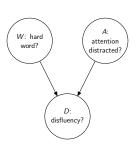
A reasonable graphical model:



## An example of explaining away



- ▶ Without knowledge of D, there's no reason to expect that W and A are correlated
- But hearing a disfluency demands a cause
- Knowing that there was a distraction explains away the disfluency, reducing the probability that the speaker was planning to utter a hard word



Let's suppose that both hard words and distractions are unusual, the latter more so

$$P(W = \mathsf{hard}) = 0.25$$
  
 $P(A = \mathsf{distracted}) = 0.15$ 

 Hard words and distractions both induce disfluencies; having both makes a disfluency really likely

W	Α	D=no disfluency	<i>D</i> =disfluency	
easy	undistracted	0.99	0.01	
easy	distracted undistracted	0.7	0.3	
hard	undistracted	0.85	0.15	
hard	distracted	0.4	0.6	
		1		

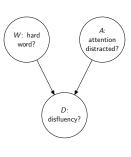
W

easy

easy

hard

Α



$$P(W = \mathsf{hard}) = 0.25$$
  
 $P(A = \mathsf{distracted}) = 0.15$ 

D=no disfluency

0.99

0.7

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*D*=disfluency

0.01

0.3

0 15

	nara	undistracted	0.03	0.13				
	hard	distracted	0.4	0.6				
<b>&gt;</b>	Suppose that we observe	the speaker	uttering a disfluer	ıcy. What is				
	P(W = hard D = disfluent)?							

undistracted

undistracted

distracted

- Now suppose we also learn that her attention is distracted. What does that do to our beliefs about *W*
- ▶ That is, what is P(W = hard|D = disfluent, A = distracted)?

Fortunately, there is automated machinery to "turn the Bayesian crank":

$$P(W = \mathsf{hard}) = 0.25$$
  $P(W = \mathsf{hard}|D = \mathsf{disfluent}) = 0.57$   $P(W = \mathsf{hard}|D = \mathsf{disfluent}, A = \mathsf{distracted}) = 0.40$ 

- ► Knowing that the speaker was distracted (A) decreased the probability that the speaker was about to utter a hard word (W)—A explained D away.
- ▶ A caveat: the type of relationship among *A*, *W*, and *D* will depend on the values one finds in the probability table!

$$P(W)$$
  
 $P(A)$   
 $P(D|W,A)$ 

# Summary thus far

#### Key points:

- ▶ Bayes' Rule is a compelling framework for modeling inference under uncertainty
- ► DAGs/Bayes Nets are a broad class of models for specifying joint probability distributions with conditional independencies
- ► Classic Bayes Net references: Pearl (1988, 2000); Jordan (1998); Russell and Norvig (2003, Chapter 14); Bishop (2006, Chapter 8).

#### P(W = hard | D = disfluent, A = distracted)

hard W=hard easy W=easy disfl D=disfluent distr A=distracted undistr A=undistracted

$$\begin{split} P(\mathsf{hard}|\mathsf{disfl},\mathsf{distr}) &= \frac{P(\mathsf{disfl}|\mathsf{hard},\mathsf{distr})P(\mathsf{hard}|\mathsf{distr})}{P(\mathsf{disfl}|\mathsf{distr})} \\ &= \frac{P(\mathsf{disfl}|\mathsf{hard},\mathsf{distr})P(\mathsf{hard})}{P(\mathsf{disfl}|\mathsf{distr})} \\ P(\mathsf{disfl}|\mathsf{distr}) &= \sum_{w'} P(\mathsf{disfl}|W = w')P(W = w') \\ &= P(\mathsf{disfl}|\mathsf{hard})P(\mathsf{hard}) + P(\mathsf{disfl}|\mathsf{easy})P(\mathsf{easy}) \\ &= 0.6 \times 0.25 + 0.3 \times 0.75 \\ &= 0.375 \\ P(\mathsf{hard}|\mathsf{disfl},\mathsf{distr}) &= \frac{0.6 \times 0.25}{0.375} \\ &= 0.4 \end{split}$$

(Bayes' Rule)

(Independence from the DAG)

(Marginalization)

$$P(W = hard | D = disfluent)$$

$$P(\mathsf{hard}|\mathsf{disfl}) = \frac{P(\mathsf{disfl}|\mathsf{hard})P(\mathsf{hard})}{P(\mathsf{disfl})} \tag{Bayes' Rule)}$$

$$P(\mathsf{disfl}|\mathsf{hard}) = \sum_{a'} P(\mathsf{disfl}|A = a', \mathsf{hard})P(A = a'|\mathsf{hard})$$

$$= P(\mathsf{disfl}|A = \mathsf{distr}, \mathsf{hard})P(A = \mathsf{distr}|\mathsf{hard}) + P(\mathsf{disfl}|\mathsf{undistr}, \mathsf{hard})P(\mathsf{undistr}|\mathsf{hard})$$

$$= 0.6 \times 0.15 + 0.15 \times 0.85$$

$$= 0.2175$$

$$P(\mathsf{disfl}) = \sum_{w'} P(\mathsf{disfl}|W = w')P(W = w')$$

$$= P(\mathsf{disfl}|\mathsf{hard})P(\mathsf{hard}) + P(\mathsf{disfl}|\mathsf{easy})P(\mathsf{easy})$$

$$P(\mathsf{disfl}|\mathsf{easy}) = \sum_{a'} P(\mathsf{disfl}|A = a', \mathsf{easy})P(A = a'|\mathsf{easy})$$

$$= P(\mathsf{disfl}|A = \mathsf{distr}, \mathsf{easy})P(A = \mathsf{distr}|\mathsf{easy}) + P(\mathsf{disfl}|\mathsf{undistr}, \mathsf{easy})P(\mathsf{undistr}|\mathsf{easy})$$

$$= 0.3 \times 0.15 + 0.01 \times 0.85$$

$$= 0.0535$$

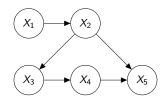
$$P(\mathsf{disfl}) = 0.2175 \times 0.25 + 0.0535 \times 0.75$$

$$= 0.0945$$

$$P(\mathsf{hard}|\mathsf{disfl}) = \frac{0.2175 \times 0.25}{0.0945}$$

$$= 0.575396825396825$$

## Recap of Bayes Nets



- ► The collection of random variables must form a directed acyclic graph (each node represents one random variable)
  - Without loss of generality we can assume an indexing on the random variables, such that no variable is upstream of a lower-indexed variable on the graph
- ▶ **Semantics:** the joint distribution can be expressed as a chain rule decomposition in order of the indexing, simplified such that only a variable's parents on the graph appear on its conditioning side

$$P(X_{1...5}) = P(X_5|X_{1...4})P(X_4|X_{1...3})P(X_3|X_{1...2})P(X_2|X_1)P(X_1)$$
  
=  $P(X_5|X_2, X_4)P(X_4|X_3)P(X_3|X_2)P(X_2|X_1)P(X_1)$ 

➤ The comprehensive criterion to evaluate conditional independencies among node sets is given by **d-separation**.

#### Interventions

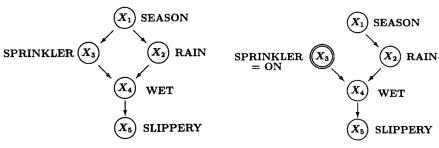
➤ Suppose we have a collection of random variables *V* that follow some joint probability distribution. We define an "intervention" operator that can be conditioned on in probabilistic queries (Pearl, 2009):

#### $\mathsf{Do}(\cdot)$

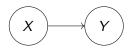
- Intuitively, conditioning on Do(X = x), where X ⊆ V and x are values for X, means "intervening" exogeneously to the "system" constituted by V, to "set" the value(s) of X to x.
- ▶ In general, P(V|X) and P(V|Do(X = x)) will **NOT** be the same distribution. P(V|Do(X = x)), also notated as  $P_x(V)$ , is sometimes called an interventional distribution.

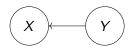
## Causal Bayes Nets and interventions as "graph surgery"

- ▶ If *V* can be organized into a causal Bayes Net *G*, then the relationship between the base joint distribution (no interventions) and the set of interventional distributions can be characterized succinctly.
- ▶ To find P(V|Do(X = x)), simply "cut" all the links in G between each variable in X and its parents to create a new graph G', and then do ordinary probabilistic conditioning P(V|X = x) within G'.
- ▶ This is sometimes called "graph surgery" (Spirtes et al., 1993)

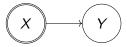


#### Association versus causation





- ▶ These two Bayes Nets encode identical constraints on the joint distribution P(X, Y) (review: what constraints are these?)
- ► (Answer: no constraints; any joint distribution is allowed!)
- ▶ However, if they are causal Bayes Nets, they are substantively different
- ▶ Intervening to set *X* to some value *x* has different consequences in the two causal Bayes Nets:



X = smoking

Y = lung cancer



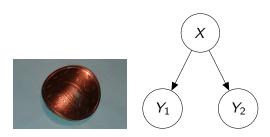


X =thermometer reading

Y = ambient temperature

► This is a simple instance of distinguishing association from causation

#### Back to our previous example, a bit modified

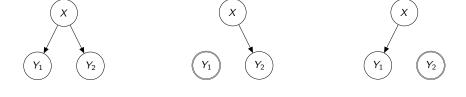


- ▶ Imagine a factory that produces three types of coins in equal volumes:
  - Fair coins;
  - ▶ A slightly **bent** coin that lands heads with 3/5 probability;
  - ▶ A slightly bent coin that lands tails with  $\frac{3}{5}$  probability.
- Generative process:
  - ► The factory produces a coin of type *X* and sends it to you;
  - You receive the coin and flip it twice, with H(eads)/T(ails) outcomes  $Y_1$  and  $Y_2$

## Predictive value $\neq$ influence through intervention

Three types of coins in equal volumes:

- Fair coins;
- ► A slightly **bent** coin that lands heads with <sup>3</sup>/<sub>5</sub> probability;
- ightharpoonup A slightly bent coin that lands tails with  $m ^3/_5$  probability.



- ▶ The outcome of the first coin flip  $Y_1$  has **predictive value** for the outcome of the second coin flip  $Y_2$ , and vice versa
- ▶ I could learn this association from observing pairs of flips of coins from the coin factory
- But I cannot intervene on either variable to influence the other, because neither is causally upstream of the other!

#### **Implications**

- Throughout this class, we will endeavor to organize our information as much as possible into models that represent plausible causal chains of influence
- Typically, organizing information this way will help ensure that our statistical inferences actually answer our scientific questions of interest
- Traditional statistical tools are associational, so we need this top-down machinery (here, the mind of the scientist!) to ensure that they're being deployed appropriately
- We must also stay cognizant of possible "unseen" latent causes, and that we may be uncertain about the true causal relationship among our observable variables

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