Rowan Lindsay

rlindsay.me · github.com/rlnsy

EDUCATION

The University of British Columbia

Bachelor of Science (BSc) in Computer Science

Vancouver, BC

Sept. 2017 - Present (3rd Year)

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- o 2-Time Dean's Honour List Student
- o Enrolled in Honours Computer Science program, exploring opportunities for undergraduate research.
- Studying subjects such as computational optimization, compiler design, and database management.

EXPERIENCE

Cisco Systems

San Jose, CA

Software Engineering Intern (Innovation Labs)

Jun 2019 - Aug 2019

- Helped engineer an end-to-end solution for data extraction, transformation, and visualization used for research on the capabilities of wireless networking network devices.
- \circ Worked in a highly constrained environment, for example dealing with time synchronization in the neighbourhood of 10 nanoseconds.
- Responsible for the design and prototyping of a large system, as well as its maintenance and extension as new functionality became neccessary.
- Prepared and documented performant versions of software to be used by a product-team.

Projects

• Prototyping a Safe, Concurrent Key-Value Store with Rust:

- Worked on a team of five students working to create a working Redis clone demonstrating various features of the relatively new Rust language.
- Personal responsibilities included extensive background research into PL safety features and implementation of key-value stores, as well as the actual coding of our prototype.

• Exploratory Analysis of Reddit Data:

- In a series of notebooks and code examples, I examined the effectiveness of n-gram feature encoding, various dimensionality-reduction and data visualization techniques and unsupervised learning model on subreddit language data.
- Examinined relationships between communities on the basis of content, with the goal of designing a recommender system for feeds without collaborative filtering.

SKILLS

• Primary Programming Languages: Python, C, TypeScript. Experience in others including Java, Haskell, Golang.

• Systems-Level Networking (Hardware and Software):

- o Familiar modifying and flashing firmware to general-purpose wireless networking devices, as well as implementing socket-level programs using a number of different protocols including TCP, UDP, and ICMP.
- o Solid knowledge of concepts like IP packet structure and networking layers.

• Full Stack Application Development:

- Experience engineering and deploying scalable backends using popular frameworks and backend languages like Python;
 exposing systems via REST APIs and real-time views.
- Capable of working with UIs and with libraries for data visualization in both static and real-time settings, including Plotly and high-performance gui engines like PyQT.
- Interested in learning more about application scalability and deployment tools like distributed serverless functions and application containers.

• Algorithms in Scientific Computing and Data Science:

- Comfortablbe interpreting, modifying, and implementing classic algorithms like the FFT, Stochastic Gradient Descent, and convolutions/correlations, and using these to understand or transform data.
- $\circ~$ Have worked on optimizations of these algorithms as well for example, modifying certain methods to use heap-based sorting in a time-dependent system.