

Ricardo Longo Minervino

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Education:

Fordham University – Rose Hill Campus, NY

May 2017 - May 2021

- Bachelor of Science in Computer Science.
 - Relevant Coursework: Computer Algorithms, Java Programming, Intro to Videogame Design, Discrete Structures II, Data Communications and Networks, Data Mining, Operating System, Web Programming, Database Systems.
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Experience:

Tech Assistant – Fordham University Walsh Library Rose Hill, NY

June 2019 – September 2019

- Administration and maintenance of Windows and iOS computer software and dispositive.
 - Assistance in fixing technical problems of university students, staff, and other visitors' personal computers.
 - Interact with the operating system using the command prompt to solve more complex system errors.
 - Computer and Technological preparations for events and assistance during important events.
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Extracurricular Activities:

Lead Actor - Opening Act:

September 2015 - May 2017

Performances: Yes Fest - Summer Conservatory - 10th/11th Annual Play Reading. The Great Comet 1812. Master Summer Conservatory - Michael Howard Studios – Two intense weeks of theater training and performances.

- Rehearsal of shows and performance of theater such as the “The Great Comet 1812” and “Midsummer Night's Dream” in The Today show and Broadway.
- Leadership and assistance on administration of local theater program and plays.

Vice-President - Fordham University Contemporary Science Fiction Club

May 2018 – May 2020

- Weekly presentation and administration of events for over 40 club members.
 - Weekly crafted story narratives with a series of events for club members to interact with.
 - Leadership and management of the Esport competitive team of the club.
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Skills:

- Intermediate experience in C++, Python, Java, Assembly Code, HTML, CSS, JavaScript, PHP, and MySQL.
 - Advanced experience in Photoshop, DaVinci 16, iMovie, Adobe Premiere, and Final Cut Pro.
 - Advanced experience in Microsoft Office.
 - Advanced experience in game development and animation in Gdevelop5 and RPG Maker.
 - Novice experience in game development software such as Unity, Unreal Engine 4, and Unreal Engine 5.
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Languages:

- Native speaker of Spanish and Italian.
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Interests:

- Video Games, Animation, Theatrics, Fiction Novels, Philosophy, and Video Editing.