ProcessRetry3

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Lvl | ProcessRetry3 | Mult | Constraint | Rule | Usage |
| 1 | Delay | [1..1] |  |  | <*::Max9NumericText<Dely>::Max9NumericText* |
| 1 | MaximumNumber | [0..1] |  |  | <*::Number<MaxNb>::Number* |
| 1 | UnitOfTime | [0..1] |  |  | <Unit of time associated with the contract.- **DAYC: CalendarDay** : *Time unit is calendar day.*- **HOUR: Hour** : *Time unit is hour.*- **MINU: Minute** : *Time unit is minute.*- **MNTH: Month** : *Time unit is month.*- **SECO: Second** : *Time unit is second.*- **WEEK: Week** : *Time unit is week.*- **YEAR: Year** : *Time unit is year.::TimeUnit1Code*<br/>Unit of time associated with the contract.<br/>- <b>DAYC: CalendarDay</b> : <i>Time unit is calendar day.</i><br/>- <b>HOUR: Hour</b> : <i>Time unit is hour.</i><br/>- <b>MINU: Minute</b> : <i>Time unit is minute.</i><br/>- <b>MNTH: Month</b> : <i>Time unit is month.</i><br/>- <b>SECO: Second</b> : <i>Time unit is second.</i><br/>- <b>WEEK: Week</b> : <i>Time unit is week.</i><br/>- <b>YEAR: Year</b> : <i>Time unit is year.</i><br/>*<UnitOfTm>::TimeUnit1Code* |