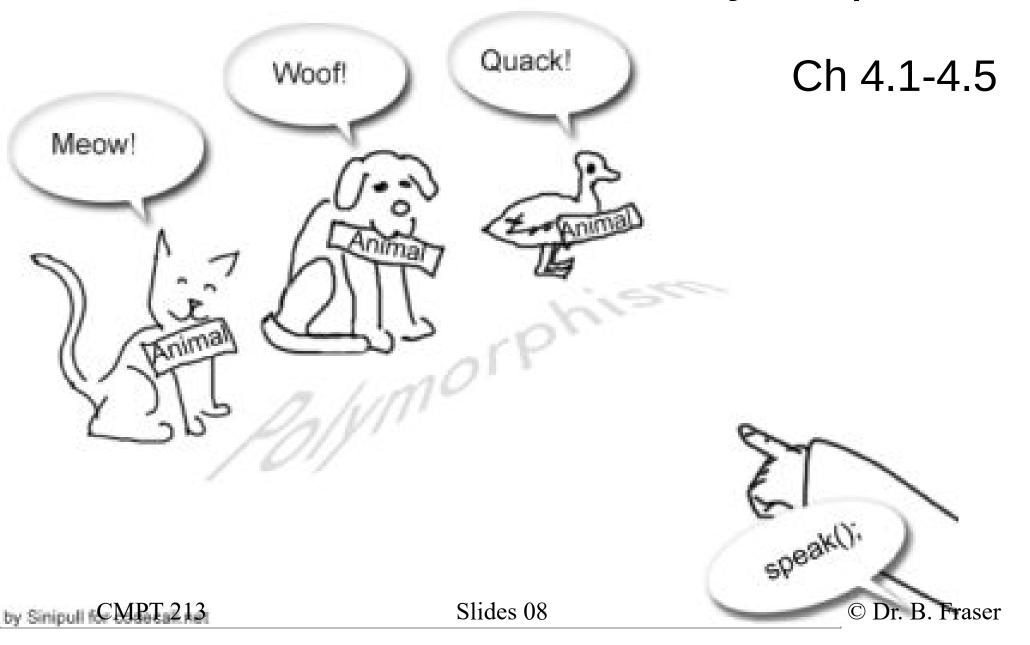
Interface Polymorphism



Topics

- 1) How can we reduce coupling between classes?
- 2) How can one piece of code work on different types of objects?

Interface

- An Interface specifies a set of *public* methods, but..
 - It's a contract for providing methods.

```
public interface LetterGrader {
    String getGrade(double percent);
    double getMinPercentForGrade(String grade);
}
```

- "Interface" can refer to two things:
 - An interface in Java (such as "The LetterGrader interface")
 - The..
 (such as "The class's public interface")

Interface Usage

- To implement an interface, a class must both:
 - Say it"implements"the interface

```
public class EasyLetterGrader implements LetterGrader {
  private static final double BREAK POINT = 70;
  @Override
  public String getGrade(double percent) {
     if (percent >= BREAK POINT) {
       return "A+";
                                        @Override is an..
     } else {
       return "B";
                                      Tells Java that this method...
     // Code seems incomplete :)
  @Override
  public double getMinPercentForGrade(String grade) {
     if (grade.compareToIgnoreCase("A+") == 0) {
       return BREAK POINT;
     } else {
       return 0;
```

Concrete Types

Concrete Type

(not a more general interface or base class).

- Example
 - LetterGrader is an Interface (not instantiatable),
 so not a concrete type.
 - BAD: LetterGrader oops = new LetterGrader();
- Example
 - EasyLetterGrader is an instantiatable class, so..
 - GOOD: LetterGrader good = new EasyLetterGrader();

Polymorphism

- Polymorphism Example:
 - A variable of type LetterGrade can reference any object of class type which..

```
LetterGrader g = new EasyLetterGrader();
computeClassGrades(g);
LetterGrader g = new HardLetterGrader();
computeClassGrades(g);
```

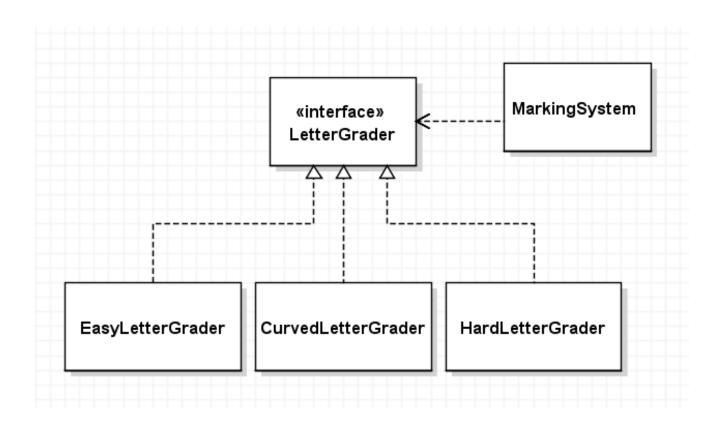
Polymorphism definition:

- The exact method to execute is selected at runtime.
- Ex: Does g.getGrade() call
 EasyLetterGrader.getGrade(), or HardLetterGrader.getGrade() ?

Polymorphism Example

```
class MarkingSystem {
  double[] marks = {74, 85, 25, 55, 93, 1};
  void printLetterGrades() {
     LetterGrader grader = new EasyLetterGrader();
     String[] grades = gradeEachStudent(grader);
     for (String grade : grades) {
                                                             No idea what type of
       System.out.println("Grade: " + grade);
                                                            LetterGrader is passed;
                                                             just that the object...
  String[] gradeEachStudent(LetterGrader grader) {
     String[] letterGrades = new String[marks.length];
     for (int i = 0; i < marks.length; i++) {
       letterGrades[i] = grader.getGrade(marks[i]);
                                                              It can only use..
     return letterGrades;
```

Terminology



Why Use Polymorphism?

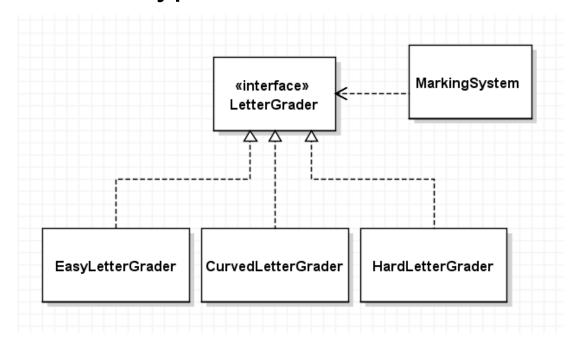
...
 Exact method (concrete type) determined at runtime.

...
works with any object implementing the Interface so
independent of object's concrete type.

Design Heuristic:

Extensible:

 Reuse code without
 re-write to support
 new classes.



Interface Details

- Interface methods are ...
 - can provide "default" implementation of function.

```
    Can declare.. (automatically public static final) public interface CardDeck {
        int NUM_CARDS = 52;
        // ...
}
```

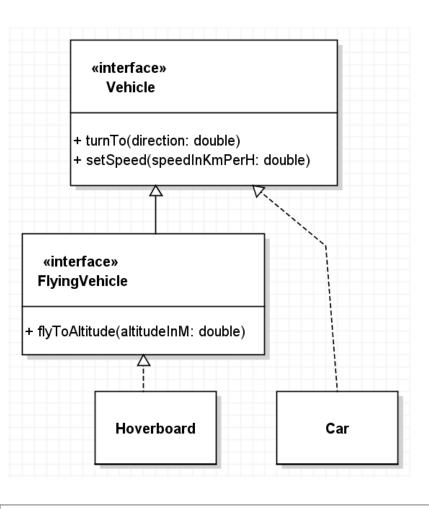
Interface Details

An Interface can..
 public interface Vehicle {
 void turnTo(double direction);
 void setSpeed(double speedInKmPerH);
 }
 public interface FlyingVehicle extends Vehicle {
 void flyToAltitude(double altitudeInM);
 }

 A class implementing FlyingVehicle must also implement all of Vehicle's methods too.

Exercise

Which of the following statements work?



```
public static void main(String[] args) {
  Vehicle v1;
  v1 = new Vehicle();
  v1 = new Car();
  v1 = new Hoverboard();
  FlyingVehicle v2;
  v2 = new Vehicle();
  v2 = new Car();
  v2 = new Hoverboard();
  Car v3;
  v3 = new Vehicle();
  v3 = new Car();
  v3 = new Hoverboard();
```

Comparable Review

 Can write algorithms for interface types.

```
interface Comparable<Type> {
   int compareTo(Type obj);
}
```

This is not quite perfect.

Comparable is a generic type, so isAscending() should have the heading public static <T extends Comparable<T>> boolean isAscending(T[] array) {

```
public class InOrder {
    public static void main(String[] args) {
         Long[] data = new Long[5];
         for (int i = 0; i < data.length; i++) {
              data[i] = i;
         System.out.println("In order?"
              + isAscending(data));
    public static boolean
    isAscending(Comparable[] array) {
         for(int i = 0; i < array.length - 1; i++) {
              Comparable first = array[i];
              Comparable second = array[i+1];
              if (first.compareTo(second) > 0) {
                  return false;
         return true;
```

Comparator Review

- An idiom is...
- For creating anonymous classes make a function which creates it.

```
boolean accept(File path);
private void addFolder(File directory) {
    FileFilter filter = createExtensionFilter();
    File[] files = directory.listFiles(filter);
    //..
private FileFilter createExtensionFilter() {
    return new FileFilter() {
         @Override
         public boolean accept(File path) {
              return path.isDirectory()
                       || hasAcceptedExtension(path);
    };
```

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Example: As2 solution.

public interface FileFilter {

Review Questions

- Can the full type of an object be just an Interface type?
 - No: An object's concrete type cannot be an Interface. An Interface cannot be instantiated, only implemented by other classes.
- Are the following two ideas identical?
 A class which has the same methods as an Interface
 A class which implements the interface?

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Summary

- Interface: A set of methods & constants.
 - How to define, implement, and use an interface.
- Concrete Type: the instantiated type of an object.
- Example uses for polymorphism.