

# Byko and the Numbers

**'On yer bike, Byko,' says our nonplussed reviewer, astounded at some basic – and serious – errors.**

Byko and the Numbers is hyped as an educational game that will teach basic maths and calculus. Featuring the eponymous monocycle robot, you set off on a quest to find the scientist, Doctor Why, who has swallowed one of his own concoctions and turned into a plant. By solving various maths problems and interrogating the Why household, you can find out where the scientist is and change him back into a human.

The sounds and the graphics are excellent and Byko is a rather charming hero. But there are a lot of fundamental problems with the game. Both the grammar and the spelling are atrocious; so much so that I fear for Finson's planned "Byko and the Letters" series.

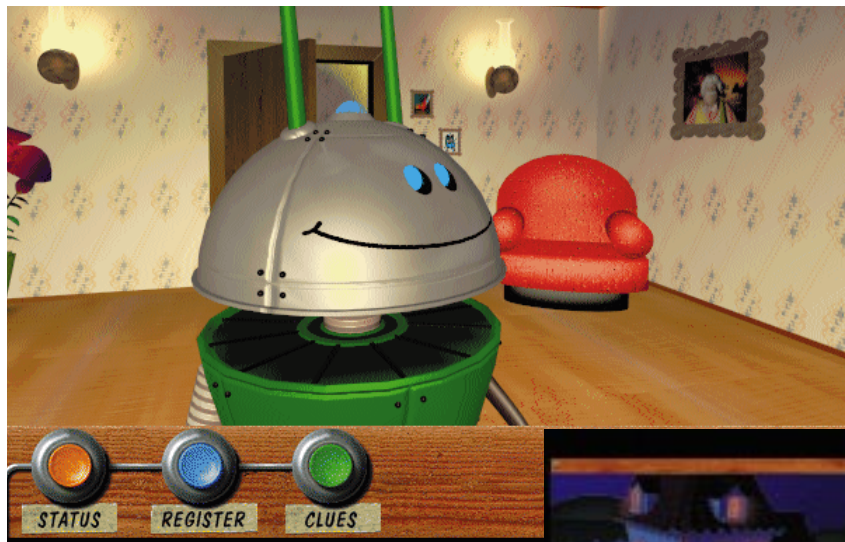
## PCW DETAILS



**Price** £19.99

**Contact** Finson 0171 723 4003

**System Requirements** Pentium PC, MS-DOS 5.0 or above, Windows 3.1 or above, 8Mb RAM, mouse, SVGA graphics card (video resolution at least 16-bit).



The introductory screen included this gem: "I'm not like those lumps of metal, Trash and Pako. All they do is wonder round the house loosing bolts and leaking oil."

The instructions for the "educational puzzles" are also frustratingly obtuse, and many of them do not seem educational at all. Finally, it asked me to

▲ HE'S CHARMING,  
BUT HE CAN'T SPELL  
▶ YOU'LL HAVE TO  
SOLVE SOME PUZZLES  
TO GET INTO DOCTOR  
WHY'S HOUSE

solve a non-existent puzzle, at which point I threw my hands up in despair and decided to leave Byko to it.

SUSAN PEDERSON

# IBM and Crayola Print Factory

**Colour 'em in, fold 'em up and have fun. We did!**

The best thing about these computerised crayons, apart from the fact that two of them talk and introduce you to the package, is that, unlike the real thing, their labels don't come off and there is no chance of them melting onto the carpet. Split into five main sections, this package helps kids

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**Price** £19.95

**Contact** Iona Software (Rep. of Ireland)  
00 353 1 836 6328

<http://indigo.ie/~ionasoft/home.html>

**System Requirements** Windows 3.x or 95, 486/33 processor, 8Mb RAM, double-speed CD-ROM, 19Mb free hard-drive space, SVGA monitor, printer.

create everything from greetings cards and posters to frogs and paper planes. Use the on-screen brushes, pens and crayons to colour your choice of pre-drawn design, before printing them in glorious colour. Two pages will appear in the printer's "out" tray – the first containing your design, and the second showing how you should fold it to achieve the desired effect.

### A quick "Blue Peter"

session in the PCW office proved that it was a design of which even Boeing could be proud. The 3D fold-up frog was replicated many



▶ IT MAY LOOK LIKE  
IT'S JUST BEEN RUN  
OVER, BUT FOLD IT  
UP AND IT'S A FROG

times and sat atop various monitors, proving this package to be great fun. Every office should have one to

stave off the onset of RSI.

NIK RAWLINSON