



EXPLORING C2

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CSC 842

Cycle 3

Blue Team



Background

- Not a developer
- Don't know a lot about Python
- Not in infosec, so couldn't think of any tools that would be helpful

Goals

- Learn!
 - *Different aspects of malware*
 - *Python*
- Interesting
- Fun
- 1 project to expand / enhance over the semester

C2 (Command and Control)

- Explored in CSC 841 and CSC 842
- Wanted to explore in more detail
- Incorporate other malware ideas
 - *Botnet activity*
 - *Worms – self propagation*
 - *Denial of Service (DOS)*
 - *Others / Suggestions*
- Redundancy
 - *Server goes down, a client can step up as the server*

Environment

- Python
- Linux
- IA Lab
 - *3 Ubuntu VMs*
 - *1 server*
 - *2 clients*
 - *All on same network*

Spectacular Failure

- Really not that spectacular, but a failure
- Didn't allow enough time to get the multithreaded client / server to work correctly
- So no demo

Nominal Code

- Functions (once client and server issues are resolved)

#Keep a file of all client connections

```
def addClient(clientIP):
```

```
    file = open("clients.txt","a+")
```

```
    file.write(clientIP+"%d\r\n")
```

```
    file.close()
```

Nominal Code (cont.)

```
#Print all clients
```

```
def listClients():
```

```
    file = open("clients.txt","r")
```

```
    cline = file.readlines()
```

```
    for x in cline:
```

```
        print (x)
```

```
    file.close()
```


Other functions

Will build out once client / server issues are resolved

retrieve all clients from list and send to each client

so all clients "know" about eachother

def sendClients():

send a command to a client

def sendCommand(command, clientIP):

Other functions (cont.)

request a file from a client

def requestFile(file, clientIP):

send a file from the server to the client

def sendFile(file, clientIP):