

RAJSHAHI UNIVERSITY OF ENGINEERING AND TECHNOLOGY



Lab report

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Problem: Given two hexadecimal number, print their sum in binary. Reverse the second input and print their sun in binary.

Code:

```
.MODEL SMALL
.STACK 100H
.DATA
FIRST_INPUT_MSG DB 'ENTER FIRST HEXADECIMAL VALUE: $'
SECOND_INPUT_MSG DB 'ENTER SECOND HEXADECIMAL VALUE: $'
OUTPUT_MSG DB 'OUTPUT IN BINARY: $'
FIRST_INPUT_DATA DW 0H
SECOND_INPUT_DATA DW 0H

.CODE
    MAIN PROC
        ;DATA SEGMENT
        MOV AX, @DATA
        MOV DS, AX

        ;INPUT SEGMENT
        ;FIRST INPUT
        ;INPUT PROMPT
        LEA DX, FIRST_INPUT_MSG
        MOV AH, 9
        INT 21H
        MOV CX, 4
        MOV AH, 1
        FIRST_INPUT:
            INT 21H
            MOV BL, AL                ;NOT TO LOOSE THE DATA
            CMP AL, 65
            JL DATA_PROCESS_FIRST
            SUB BL, 55                ;TO GET 10-15 FOR A-F
            DATA_PROCESS_FIRST:
                AND BL, 0FH           ;TO LOOSE UNNECESSARY BITS
EXCEPT THE LAST 4 BITS
                SHL FIRST_INPUT_DATA, 4
                OR FIRST_INPUT_DATA, BX
                LOOP FIRST_INPUT

        ;PRINT NEW LINE
        MOV AH, 2
        MOV DL, 0AH
        INT 21H
        MOV DL, 0DH
        INT 21H

        ;SECOND INPUT
        ;INPUT PROMPT
        LEA DX, SECOND_INPUT_MSG
        MOV AH, 9
        INT 21H
        MOV CX, 4
        MOV AH, 1
        MOV DX, 0
```

```

SECOND_INPUT:
    INT 21H
    MOV BL, AL                ;NOT TO LOOSE THE DATA
    CMP AL, 65
    JL DATA_PROCESS_SECOND
    SUB BL, 55                ;TO GET 10-15 FOR A-F
    DATA_PROCESS_SECOND:
        AND BL, 0FH          ;TO LOOSE UNNECESSARY BITS
EXCEPT THE LAST 4 BITS
        SHL SECOND_INPUT_DATA, 4
        OR SECOND_INPUT_DATA, BX
    LOOP SECOND_INPUT

;SUM SEGMENT
SUM_SEGMENT:
    MOV BX, FIRST_INPUT_DATA
    MOV CX, SECOND_INPUT_DATA
    ADD BX, CX

;PRINT NEW LINE
MOV AH, 2
MOV DL, 0AH
INT 21H
MOV DL, 0DH
INT 21H


;OUTPUT SECTION
;OUTPUT PROMPT
LEA DX, OUTPUT_MSG
MOV AH, 9
INT 21H
MOV CX, 16
MOV AH, 2
JNC OUTPUT_SECTION
MOV DL, 0
INT 21H
OUTPUT_SECTION:
    ROL BX, 1
    JNC PRINT_ZERO
    PRINT_ONE:
        MOV DL, 31H
        INT 21H
        LOOP OUTPUT_SECTION
    PRINT_ZERO:
        MOV DL, 30H
        INT 21H
        LOOP OUTPUT_SECTION

;RETURN CONTROL
MOV AH, 4CH
INT 21H

MAIN ENDP
END MAIN

```

Output:

 emulator screen (80x25 chars)

```
ENTER FIRST HEXADECIMAL VALUE: 8765  
ENTER SECOND HEXADECIMAL VALUE: 4321  
OUTPUT IN BINARY: 1100101010000110
```