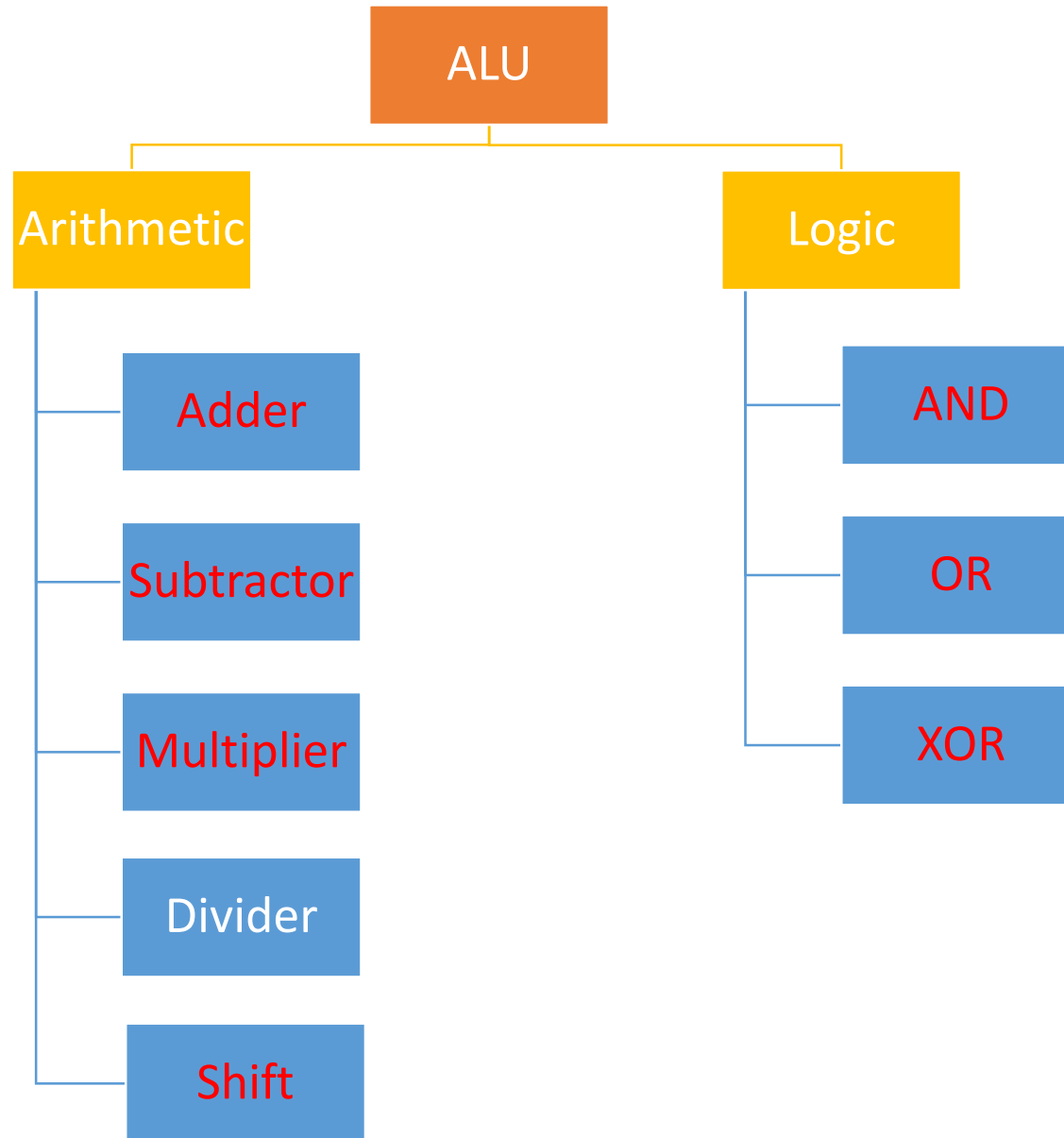


# ALU Design III

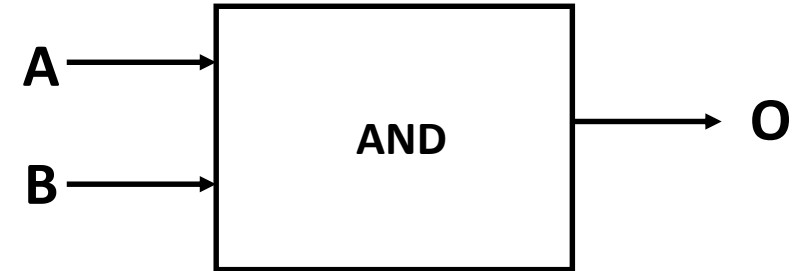
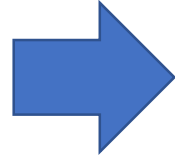
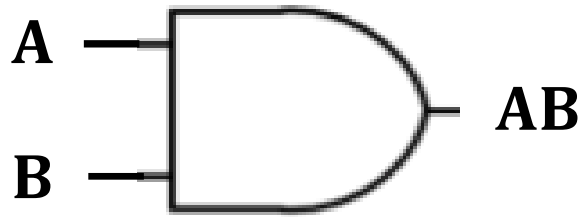
Nahin Ul Sadad  
Lecturer  
CSE, RUET



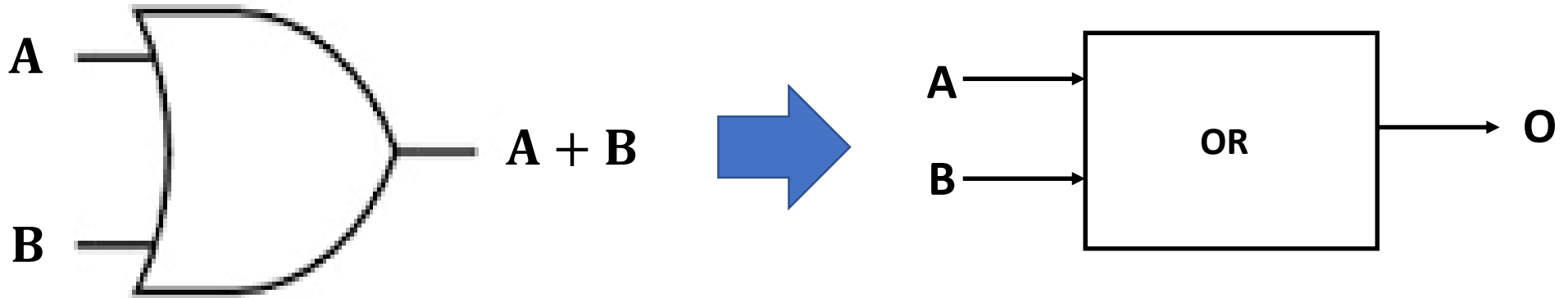
# 1-bit ALU design

$s_1$

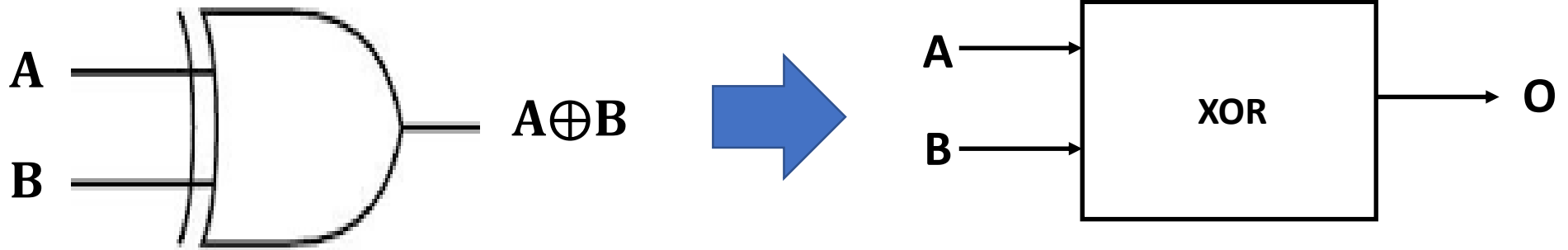
# 1-bit AND gate



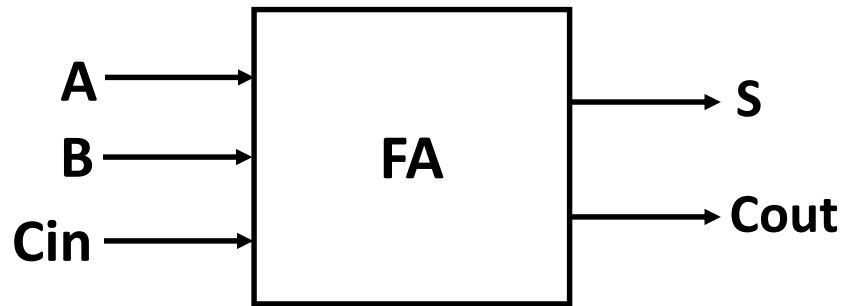
# 1-bit OR gate



# 1-bit XOR gate



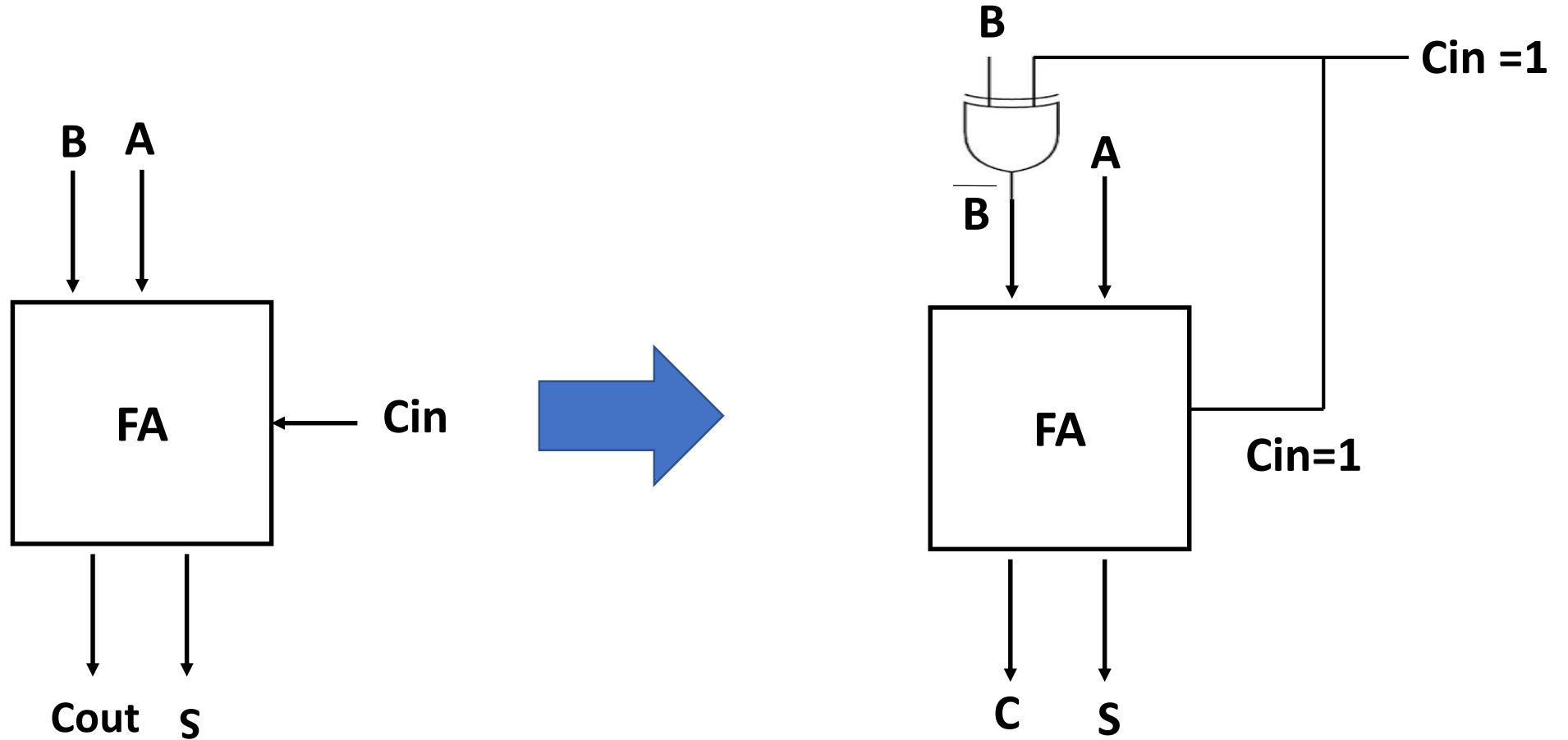
# 1-bit Adder



A	B	Cin	Cout	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

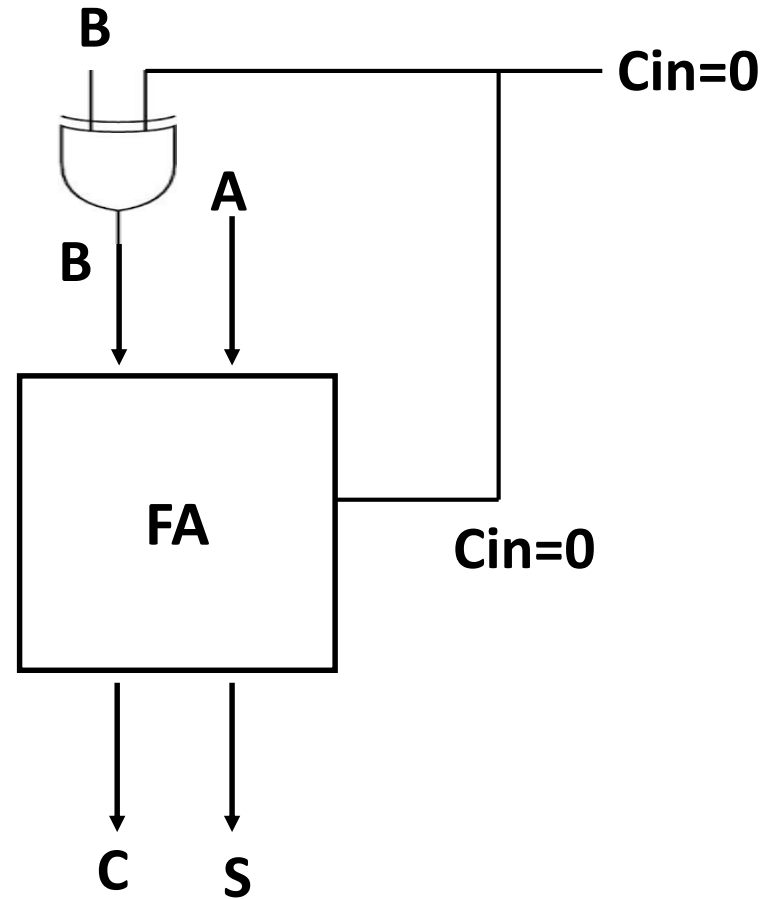
$$S = A \bar{B} \bar{Cin} + \bar{A} B \bar{Cin} + \bar{A} \bar{B} Cin + A B Cin$$
$$Cout = A B + A C + B C$$

# 1-bit Subtractor

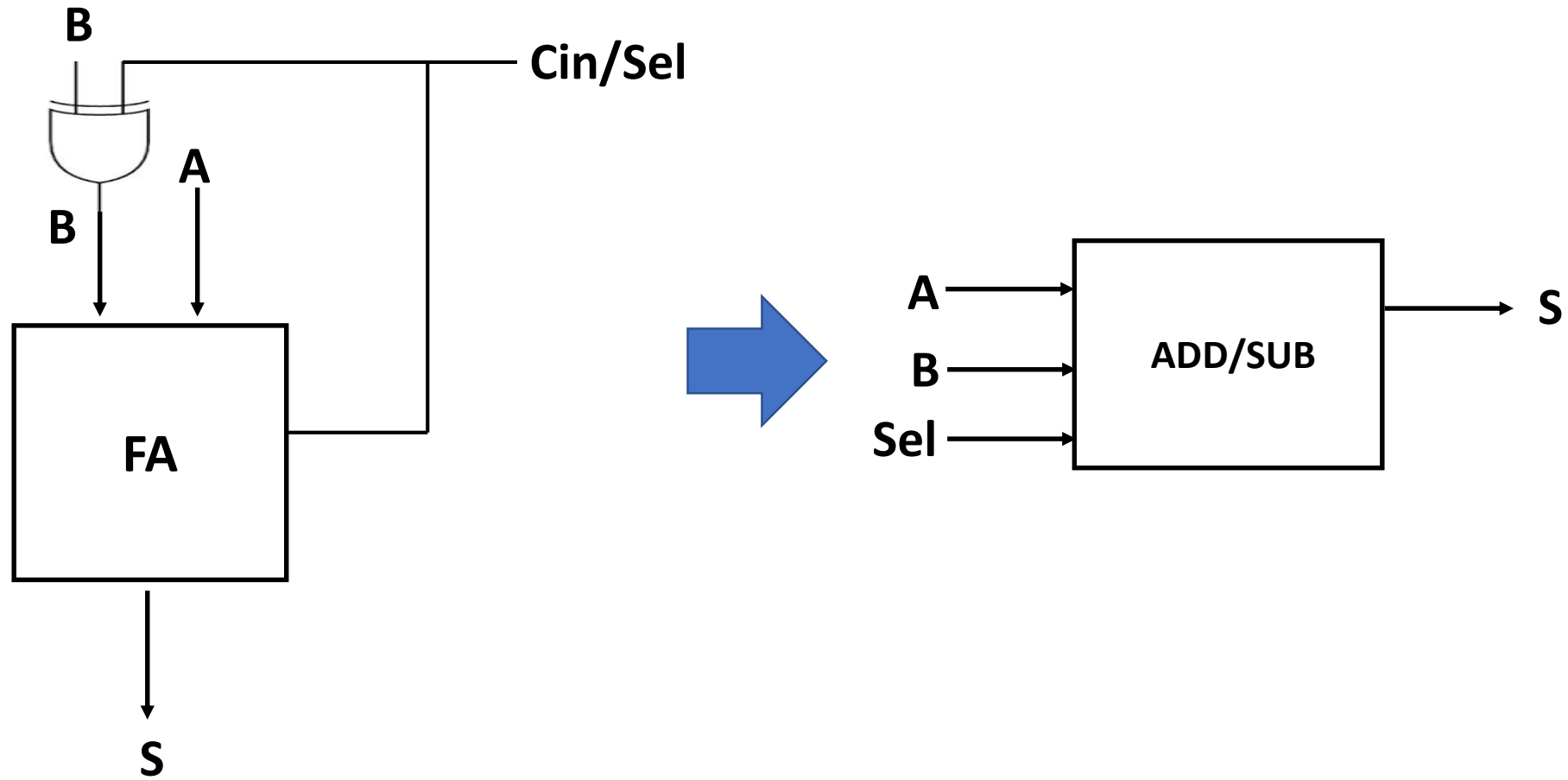




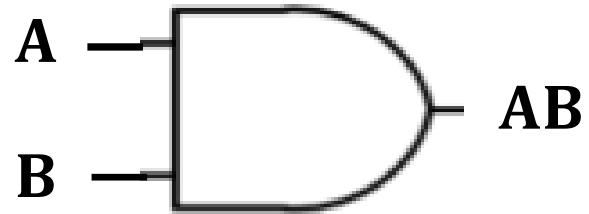
# 1-bit Adder (Modified)



# 1-bit Adder/Subtractor



# 1-bit Multiplier

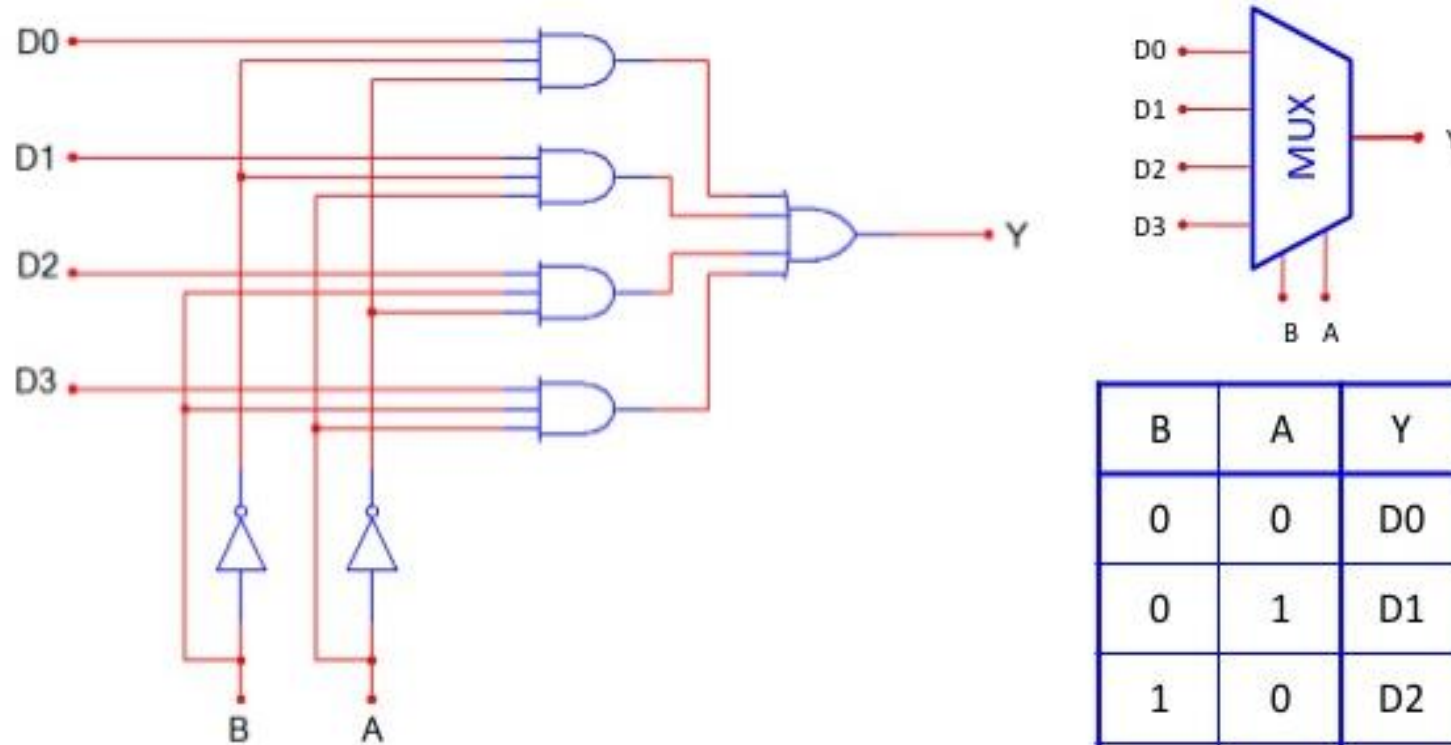


<b>A</b>	<b>B</b>	<b>M</b>
<b>0</b>	<b>0</b>	<b>0</b>
<b>0</b>	<b>1</b>	<b>0</b>
<b>1</b>	<b>0</b>	<b>0</b>
<b>1</b>	<b>1</b>	<b>1</b>



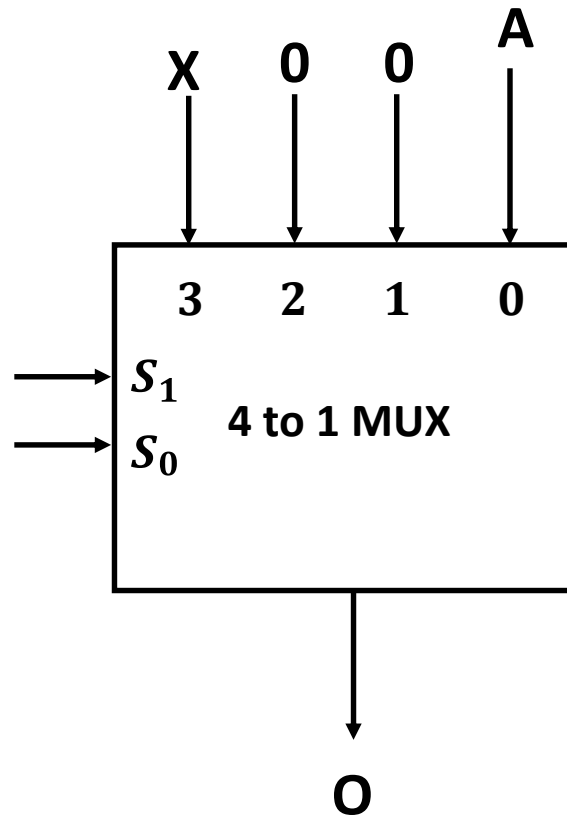
# 1-bit Shifter

## 4-to-1 Multiplexer (MUX)



$$Y = \bar{A} \cdot \bar{B} \cdot D0 + \bar{A} \cdot B \cdot D1 + A \cdot \bar{B} \cdot D2 + A \cdot B \cdot D3$$

# 1-bit Shifter



$S_1$	$S_2$	Output	Operation
0	0	A	No Shift
0	1	0	Left Shift
1	0	0	Right Shift
1	1	X	X

Input: A

Right shift: 0A

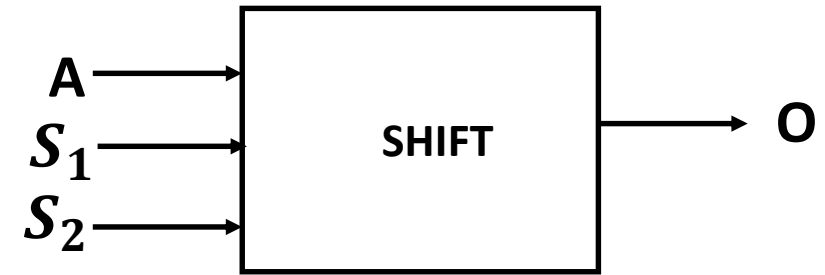
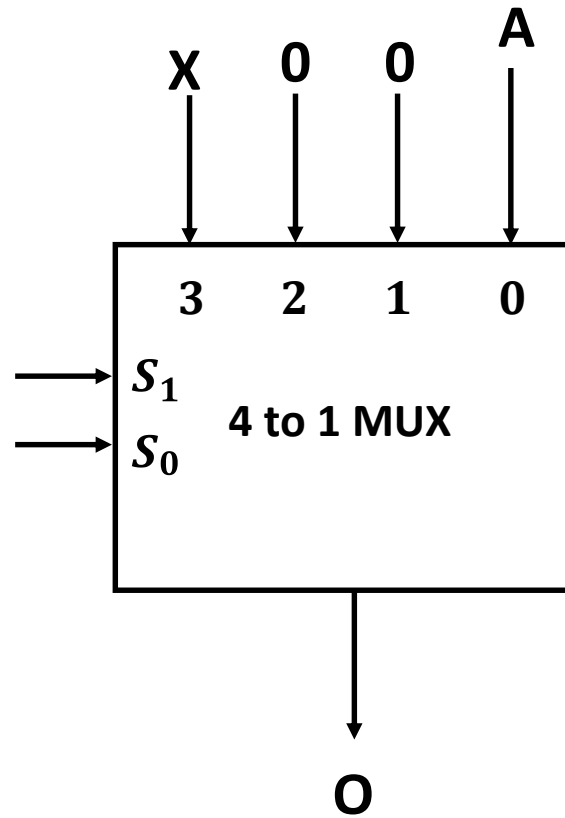
Left shift: A0

Input: 1

Right shift: 01

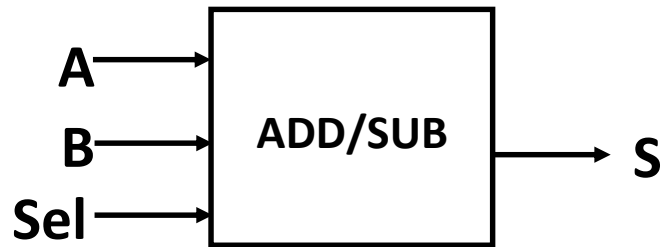
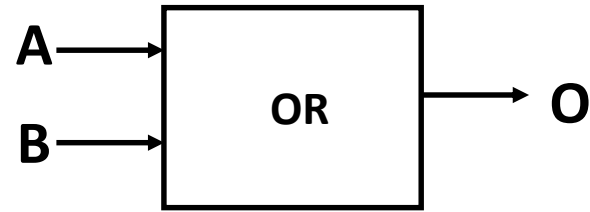
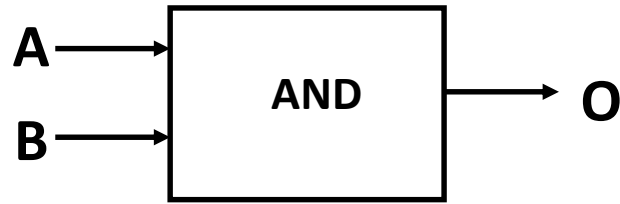
Left shift: 10

# 1-bit Shifter

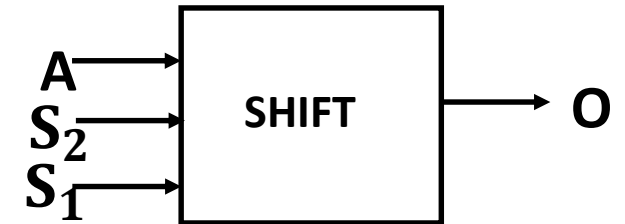


$S_1$	$S_2$	Output	Operation
0	0	A	No Shift
0	1	0	Left Shift
1	0	0	Right Shift
1	1	X	X

# All the circuits so far

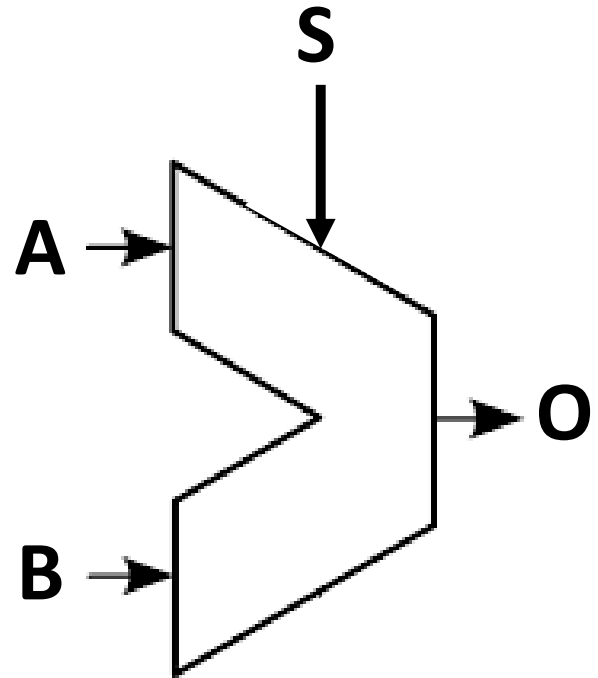


If  $\text{sel} = 0$ ,  $S = \text{ADD}$   
If  $\text{sel} = 1$ ,  $S = \text{SUB}$



If  $S_1 = 0, S_0 = 1$ ,  $S = \text{LEFT SHIFT}$   
If  $S_1 = 1, S_0 = 0$ ,  $S = \text{RIGHT SHIFT}$

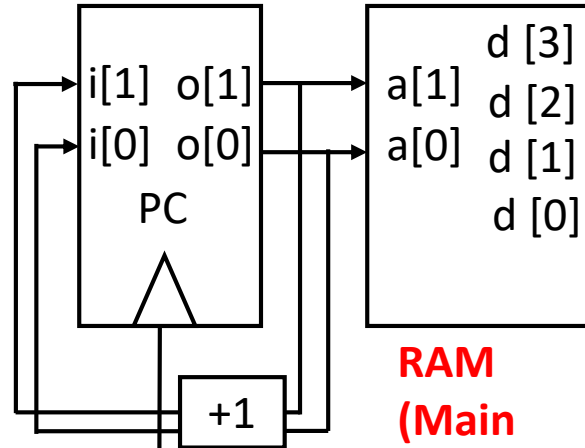
# ALU Circuit



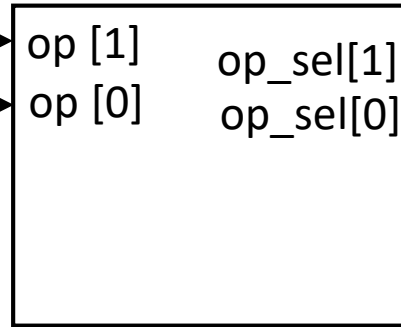


# 1-bit CPU

## Program Counter (PC)

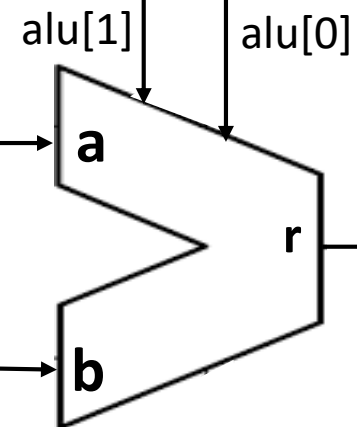
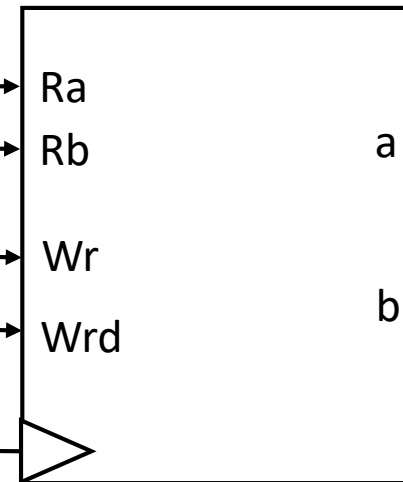


## RAM (Main Memory)



## Control Unit (CU)

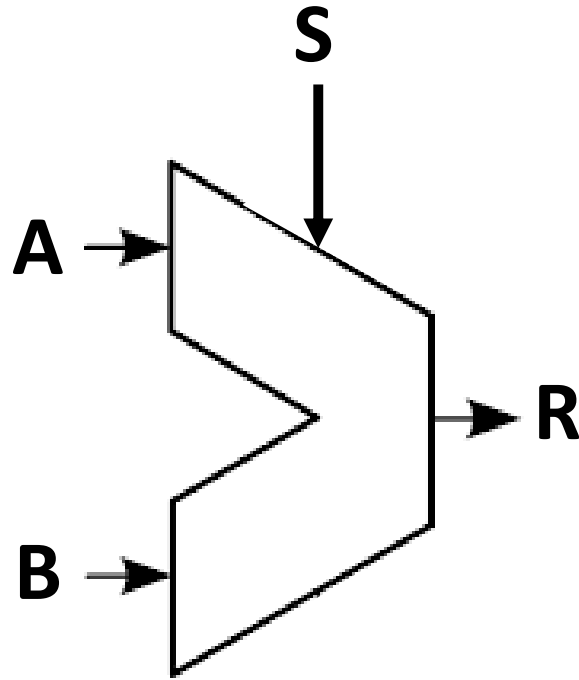
## Register File



## Arithmetic and Logic Unit (ALU)

Figure: 1-bit CPU

# ALU Circuit



Available Operations:

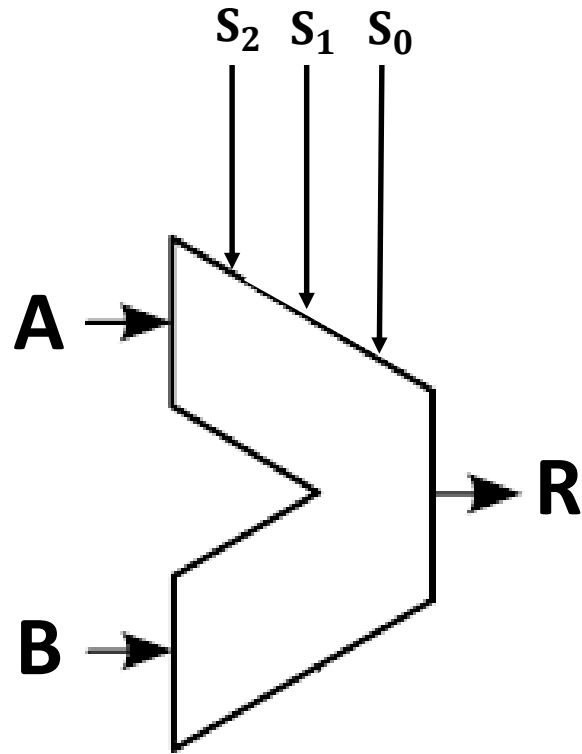
ADD,  
SUB,  
MUL,  
AND,  
OR,  
XOR,  
LEFT SHIFT,  
RIGHT SHIFT

All operations will  
be executed at the same.

Only one operation must be  
selected by Control Unit.

Total Operations: 8

# 1-bit ALU Circuit



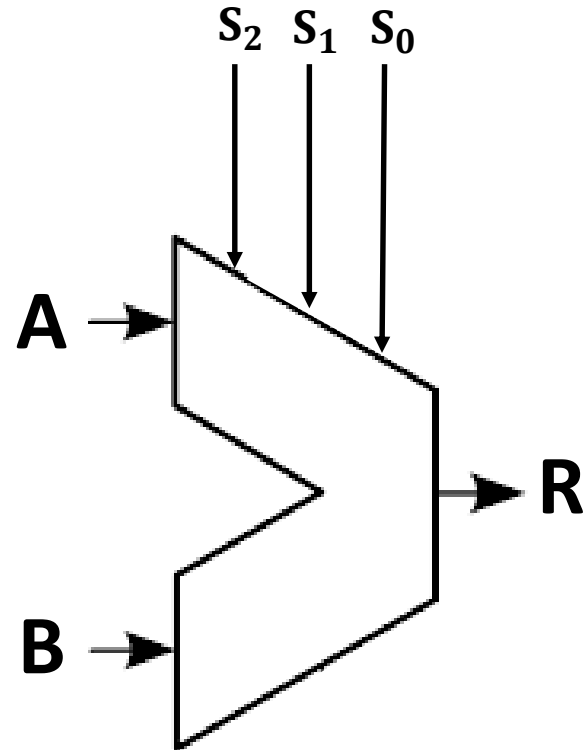
Available Operations:

**ADD,  
SUB,  
MUL,  
AND,  
OR,  
XOR,  
LEFT SHIFT,  
RIGHT SHIFT**

**Total Operations: 8**

**So, selection line must support at  
least 8 combinations.**

# 1-bit ALU Circuit

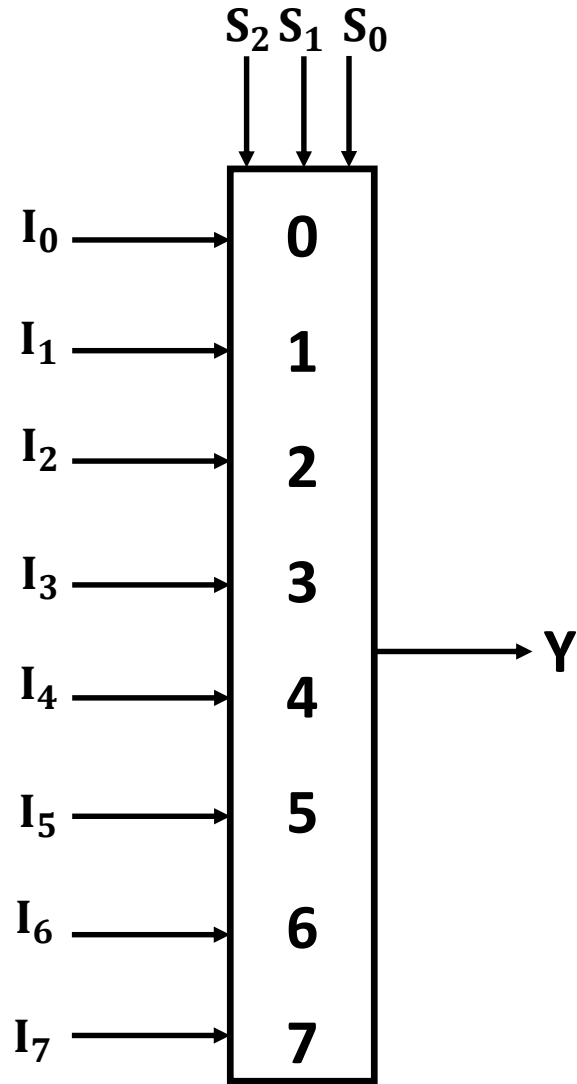


We will need a MUX to select our expected output.

As there are eight operations in total, we will use 8 to 1 MUX

# 1-bit ALU Circuit

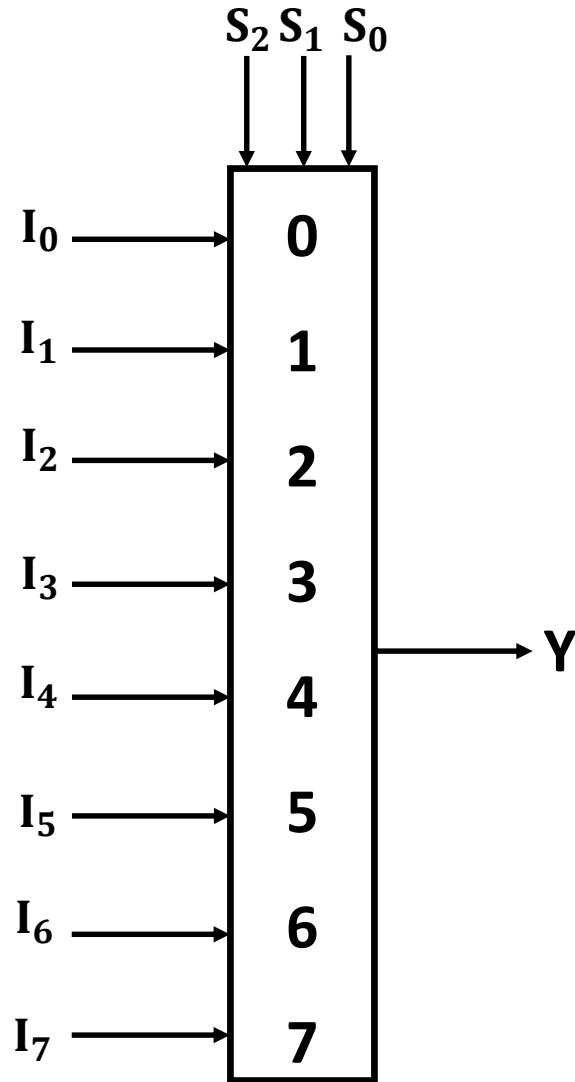
## 8 to 1 MUX



$S_2$	$S_1$	$S_0$	$Y$
0	0	0	$I_0$
0	0	1	$I_1$
0	1	0	$I_2$
0	1	1	$I_3$
1	0	0	$I_4$
1	0	1	$I_5$
1	1	0	$I_6$
1	1	1	$I_7$

$$Y = \overline{S_2} \cdot \overline{S_1} \cdot \overline{S_0} \cdot I_0 + \overline{S_2} \cdot \overline{S_1} \cdot S_0 \cdot I_1 + \overline{S_2} \cdot S_1 \cdot \overline{S_0} \cdot I_2 + \overline{S_2} \cdot S_1 \cdot S_0 \cdot I_3 + \\ S_2 \cdot \overline{S_1} \cdot \overline{S_0} \cdot I_4 + S_2 \cdot \overline{S_1} \cdot S_0 \cdot I_5 + S_2 \cdot S_1 \cdot \overline{S_0} \cdot I_6 + S_2 \cdot S_1 \cdot S_0 \cdot I_7$$

# 1-bit ALU Circuit



Operation	$S_2$	$S_1$	$S_0$	O
AND	0	0	0	$I_0$
OR	0	0	1	$I_1$
XOR	0	1	0	$I_2$
LEFT SHIFT	0	1	1	$I_3$
RIGHT SHIFT	1	0	0	$I_4$
ADD	1	0	1	$I_5$
SUB	1	1	0	$I_6$
MUL	1	1	1	$I_7$

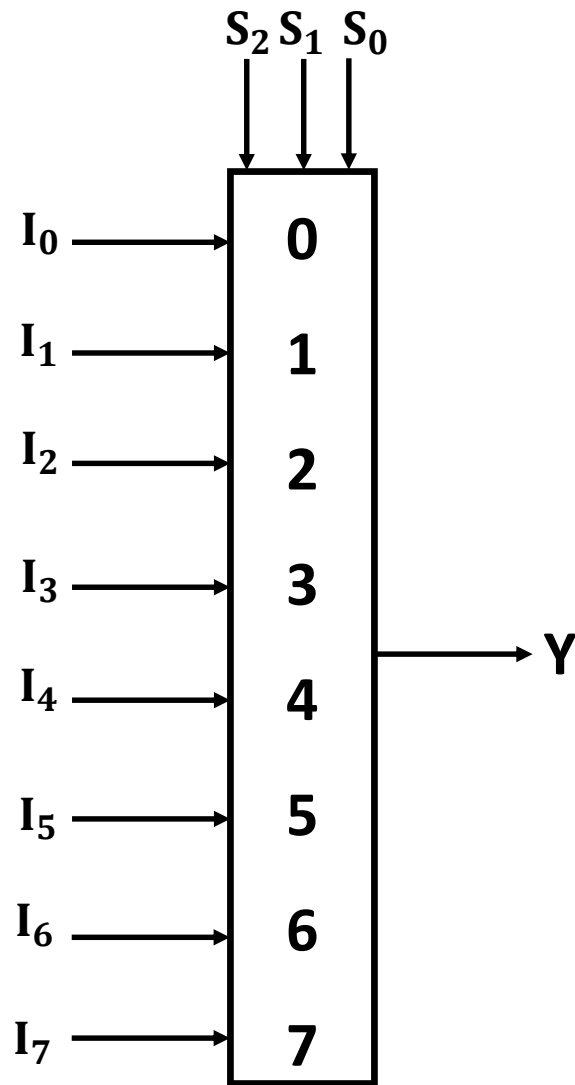
If  $sel = 0$ ,  $S = ADD$

If  $sel = 1$ ,  $S = SUB$

If  $S_1 = 0, S_0 = 1$ ,  $S = LEFT SHIFT$

If  $S_1 = 1, S_0 = 0$ ,  $S = RIGHT SHIFT$

# 1-bit ALU Circuit



Operation	$S_2$	$S_1$	$S_0$	O
AND	0	0	0	$I_0$
OR	0	0	1	$I_1$
XOR	0	1	0	$I_2$
LEFT SHIFT	0	1	1	$I_3$
RIGHT SHIFT	1	0	0	$I_4$
ADD	1	0	1	$I_5$
SUB	1	1	0	$I_6$
MUL	1	1	1	$I_7$

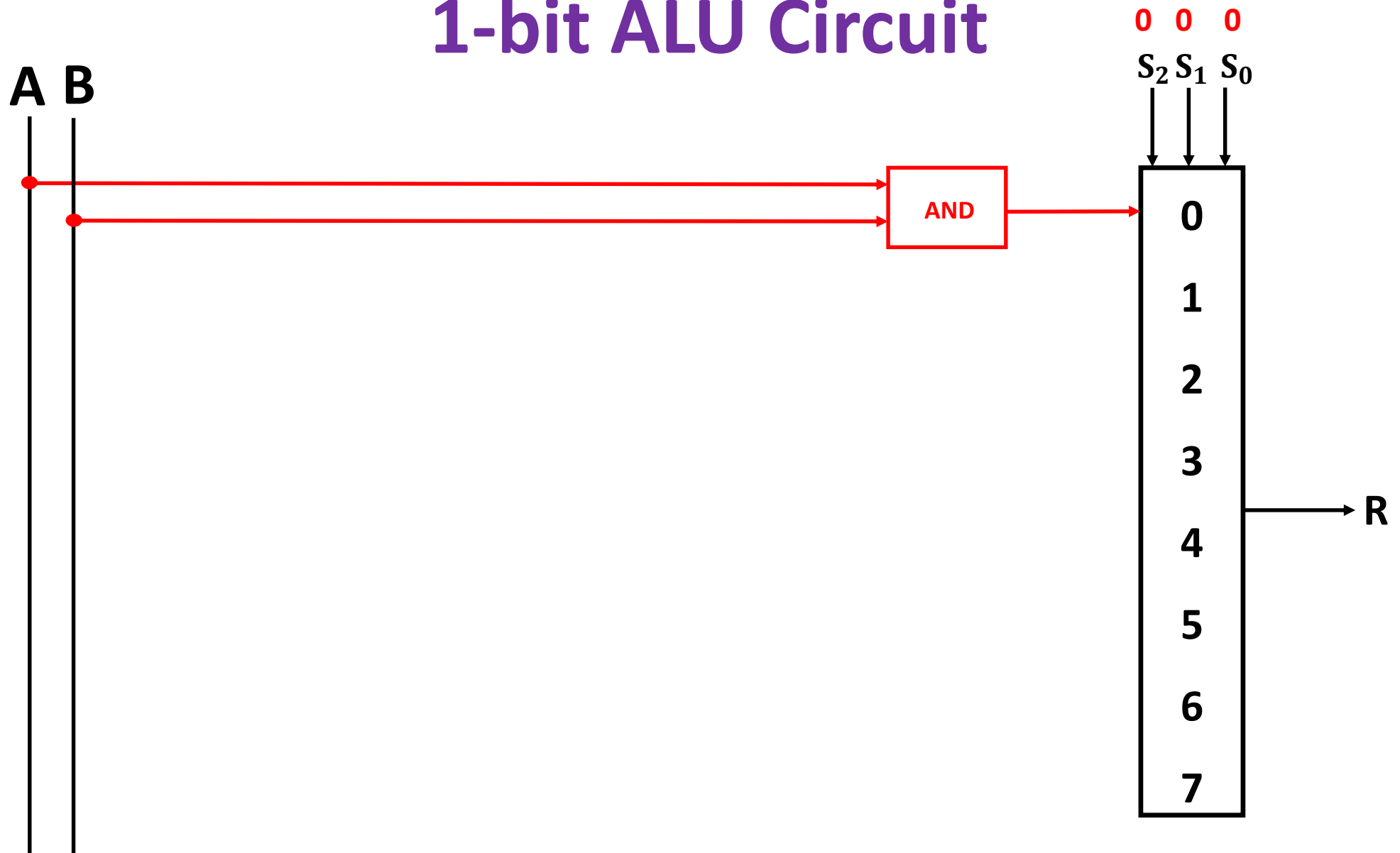
If  $sel = 0$ ,  $S = ADD$

If  $sel = 1$ ,  $S = SUB$

If  $S_1 = 0, S_0 = 1$ ,  $S = LEFT SHIFT$

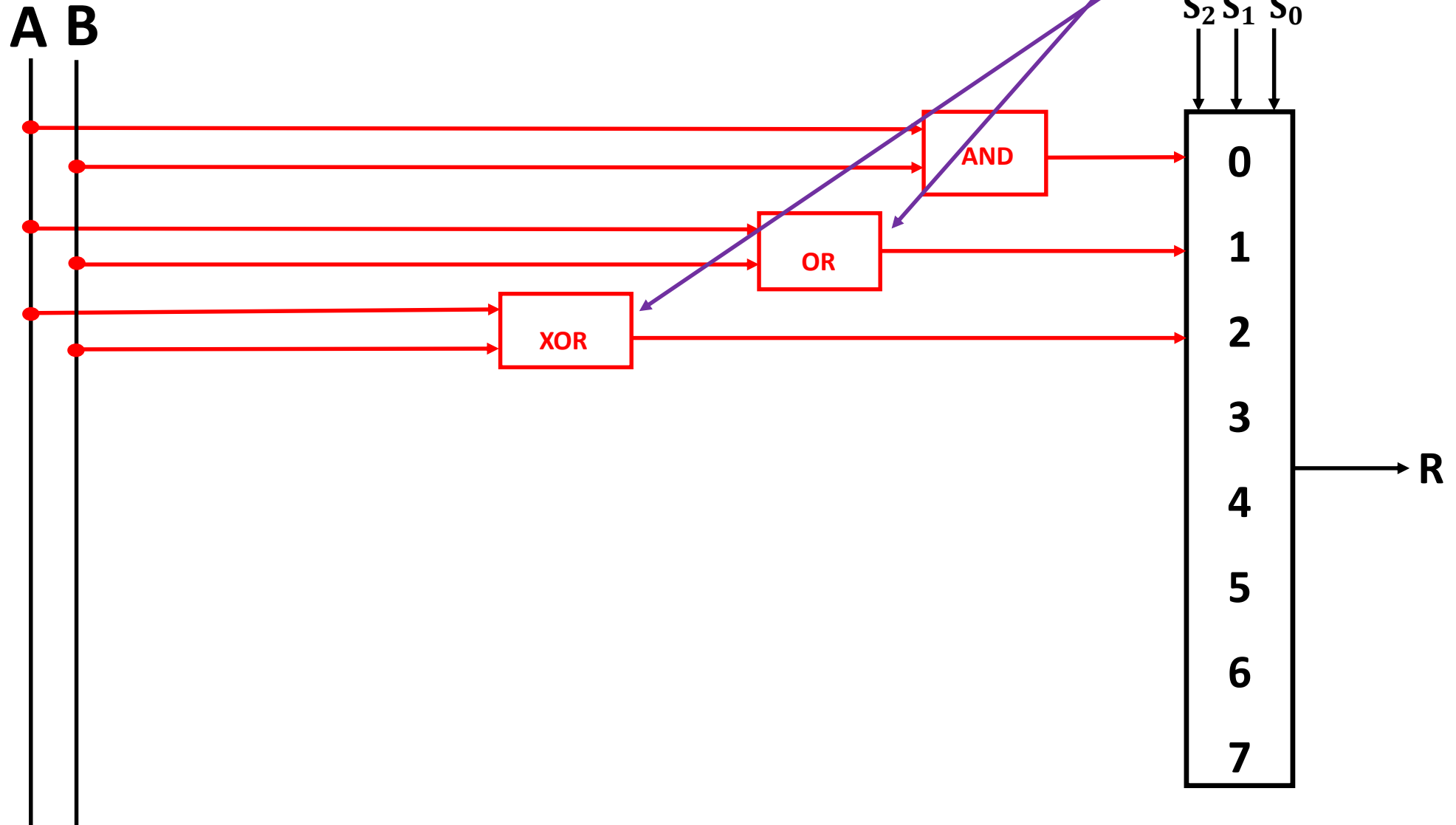
If  $S_1 = 1, S_0 = 0$ ,  $S = RIGHT SHIFT$

# 1-bit ALU Circuit

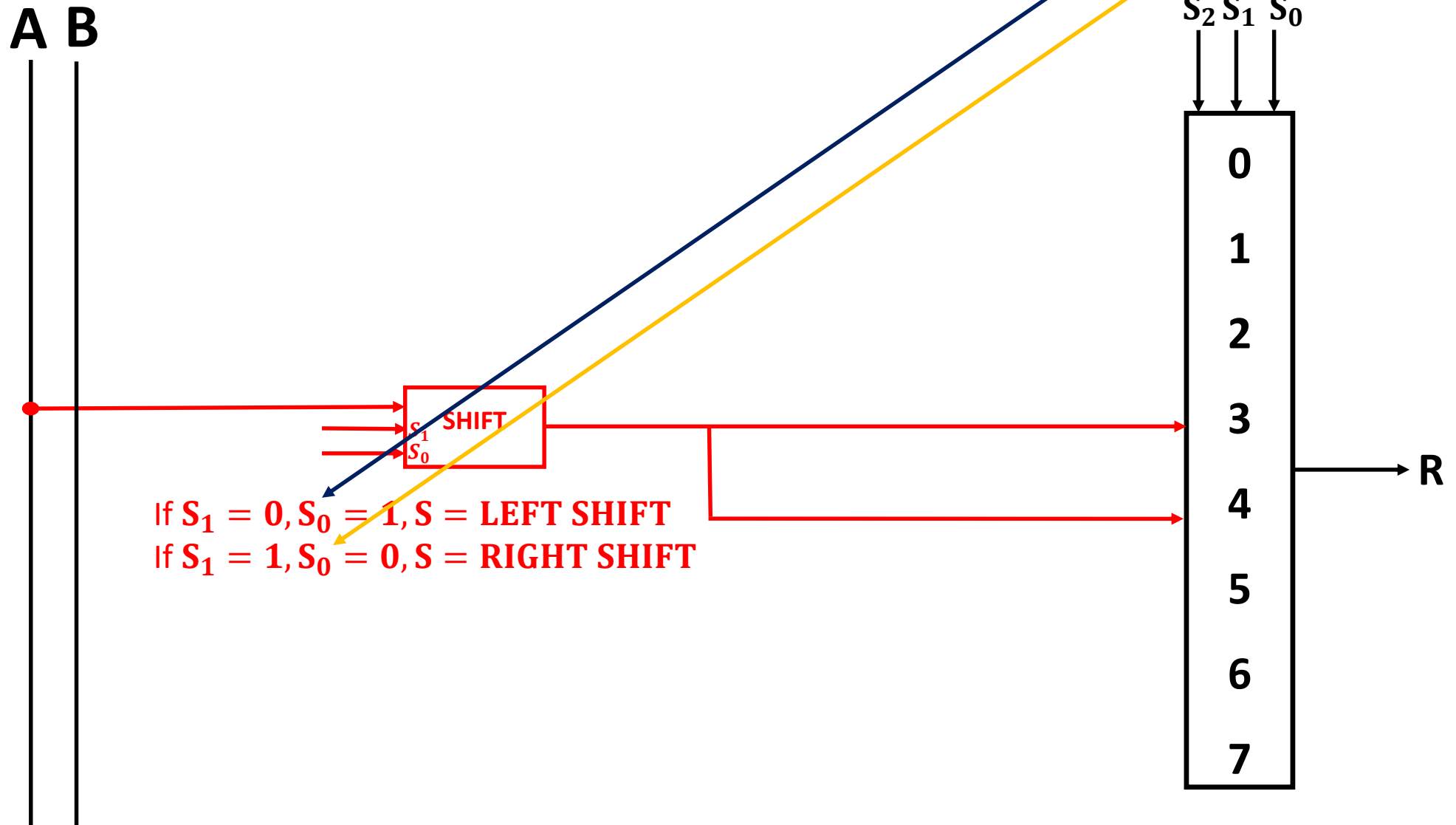




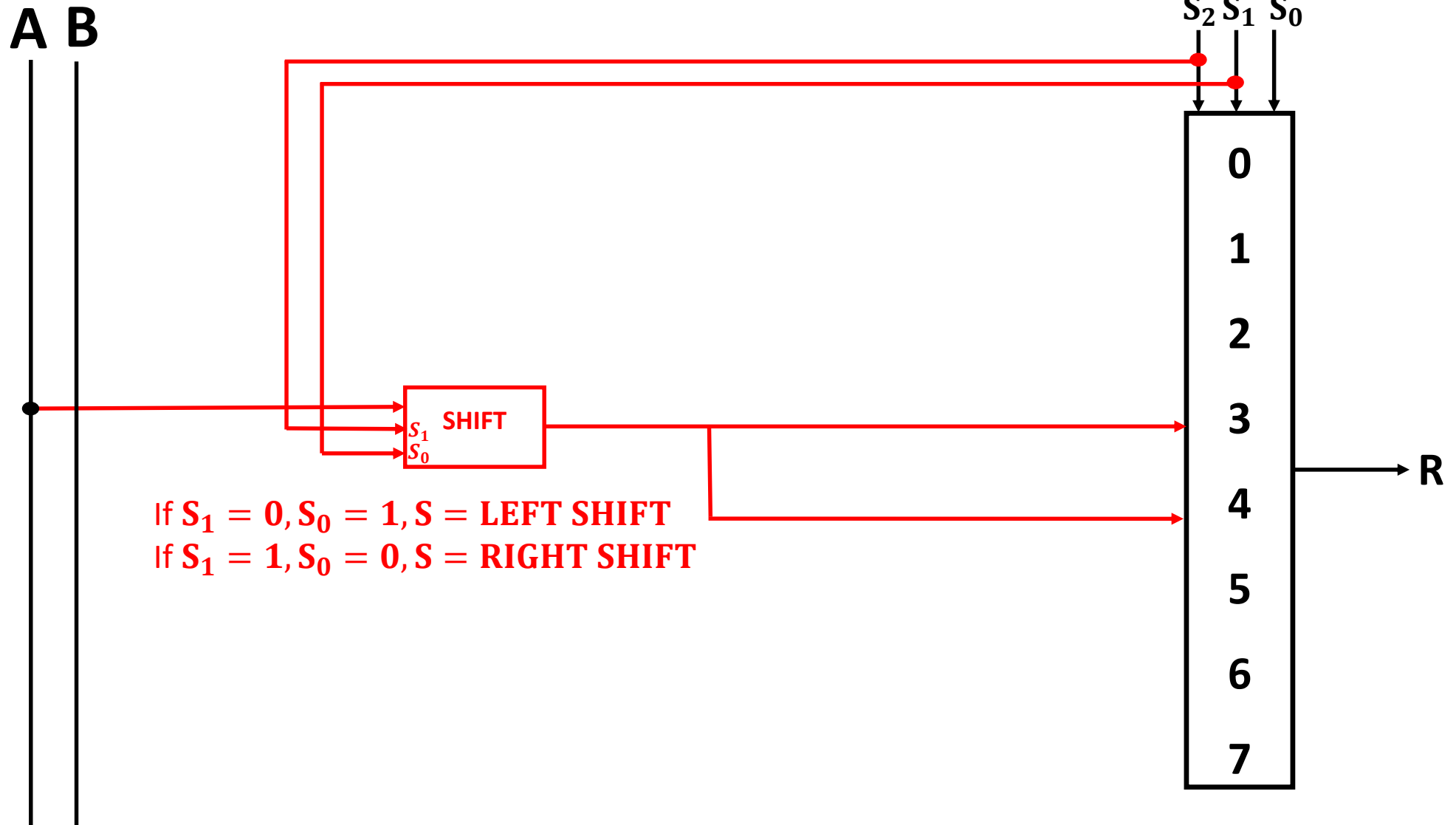
# 1-bit ALU Circuit



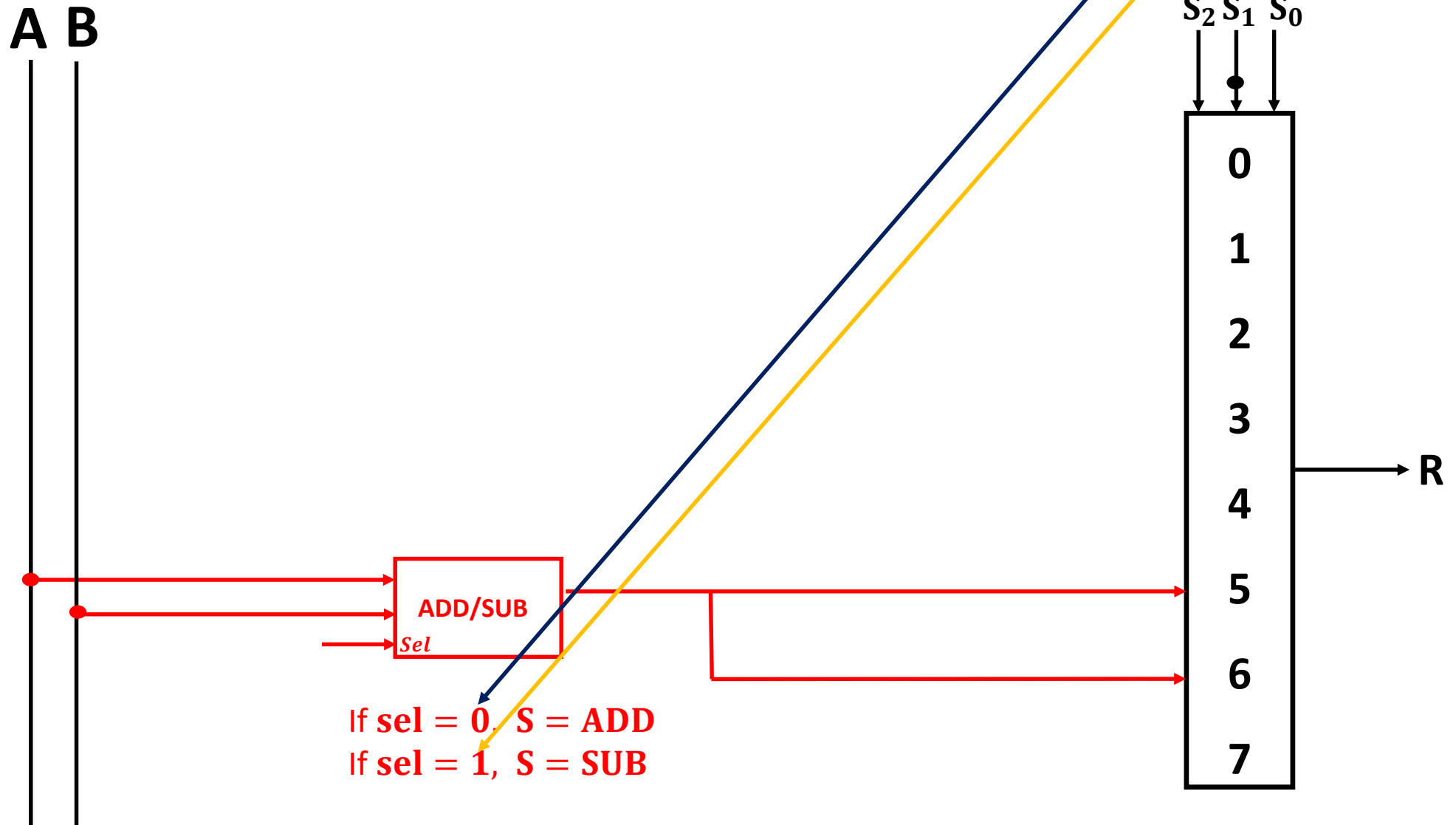
# 1-bit ALU Circuit



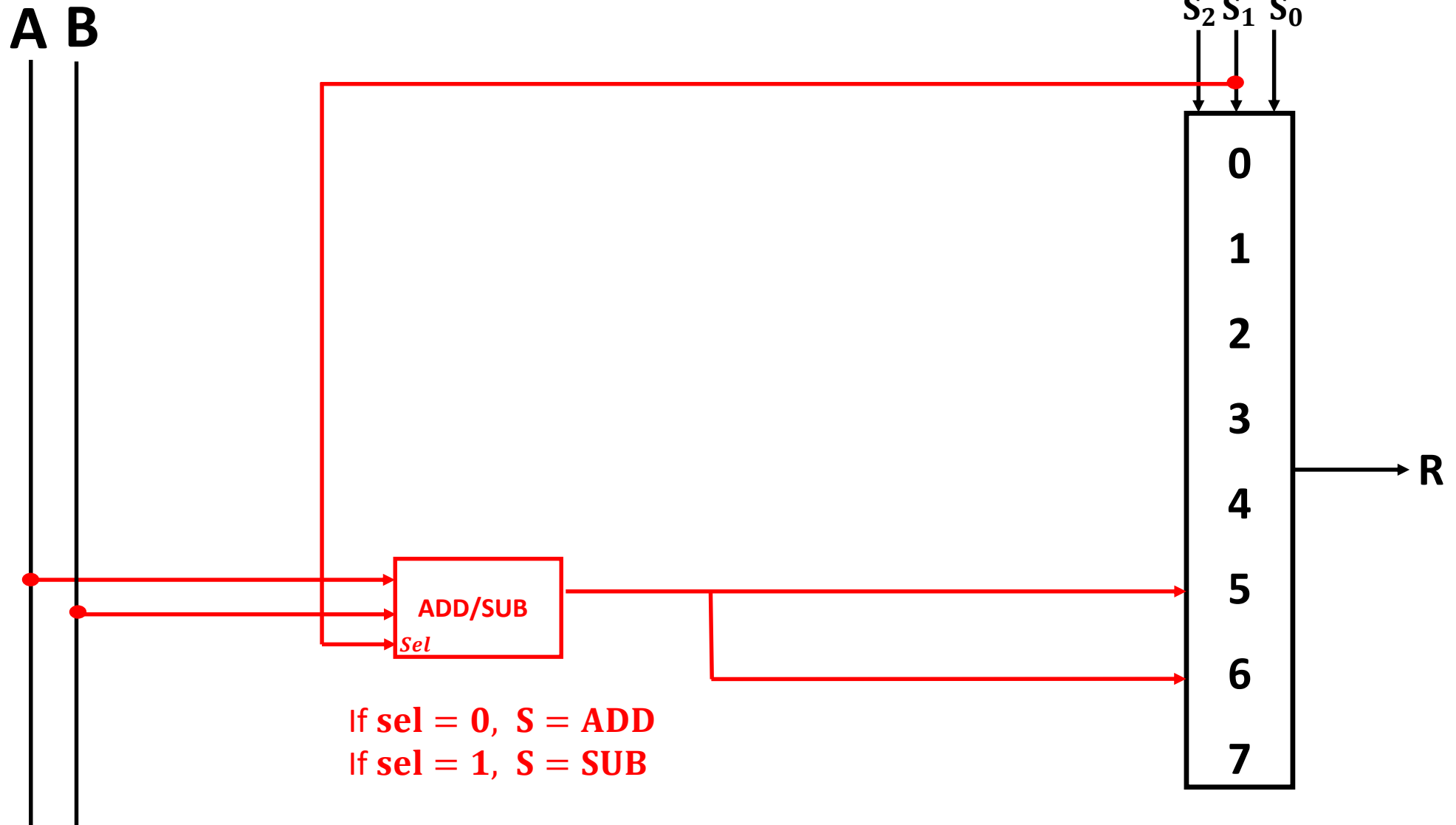
# 1-bit ALU Circuit



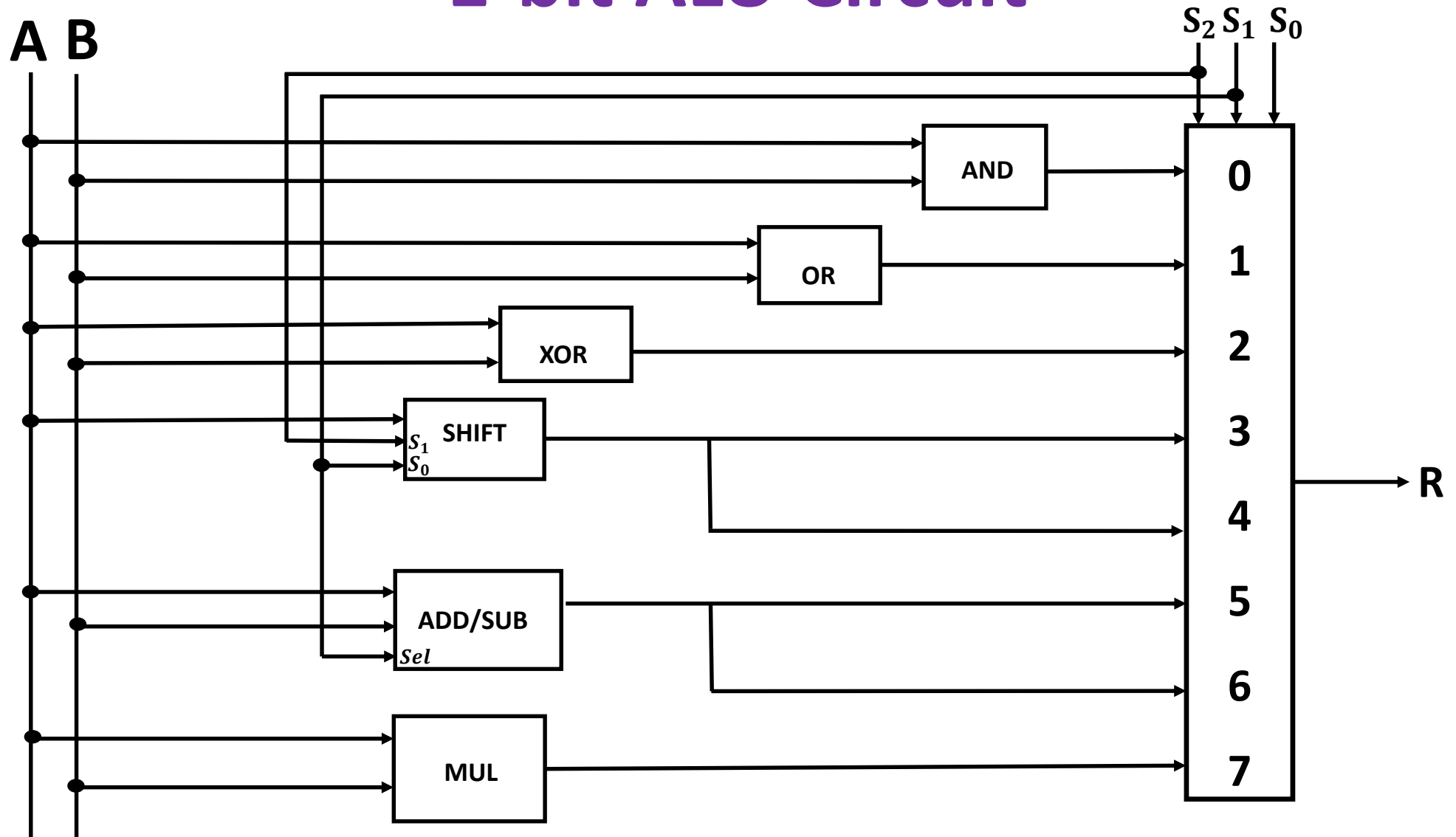
# 1-bit ALU Circuit



# 1-bit ALU Circuit



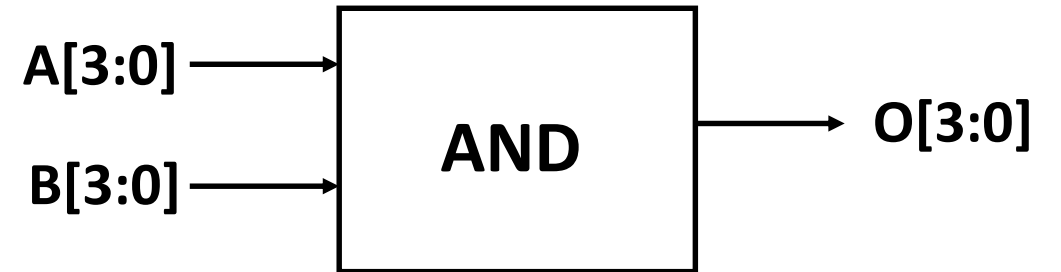
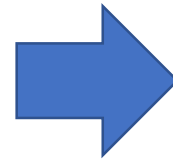
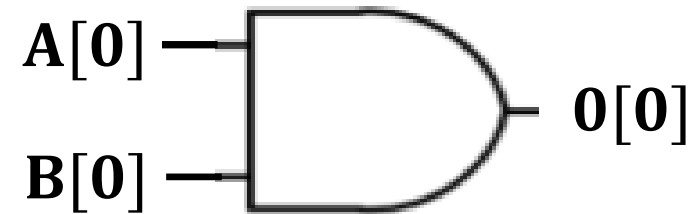
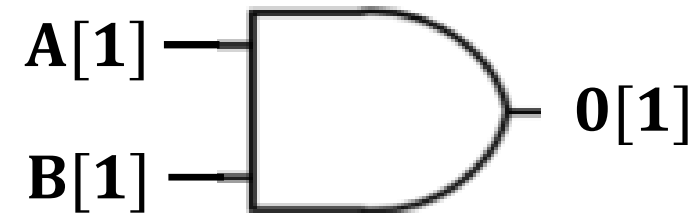
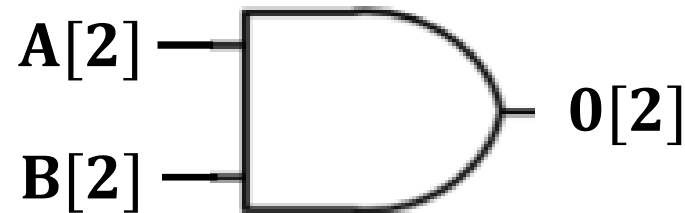
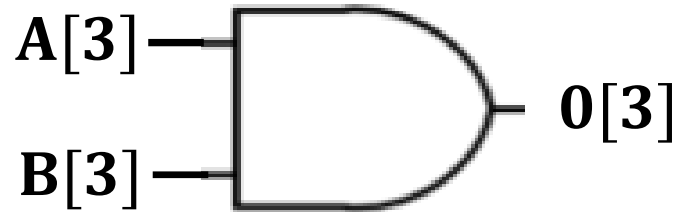
# 1-bit ALU Circuit



# 4-bit ALU design

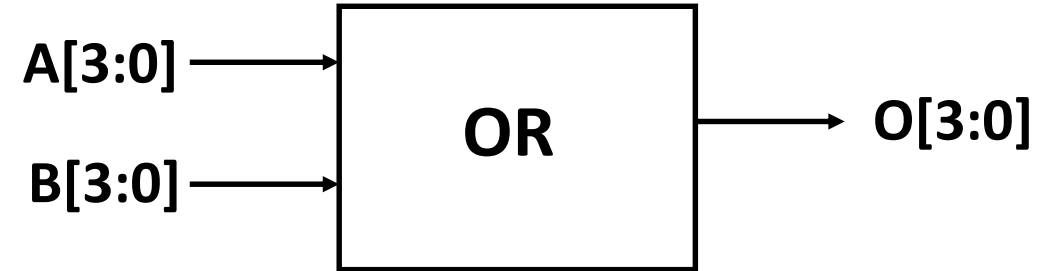
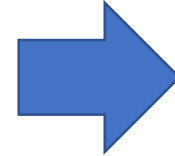
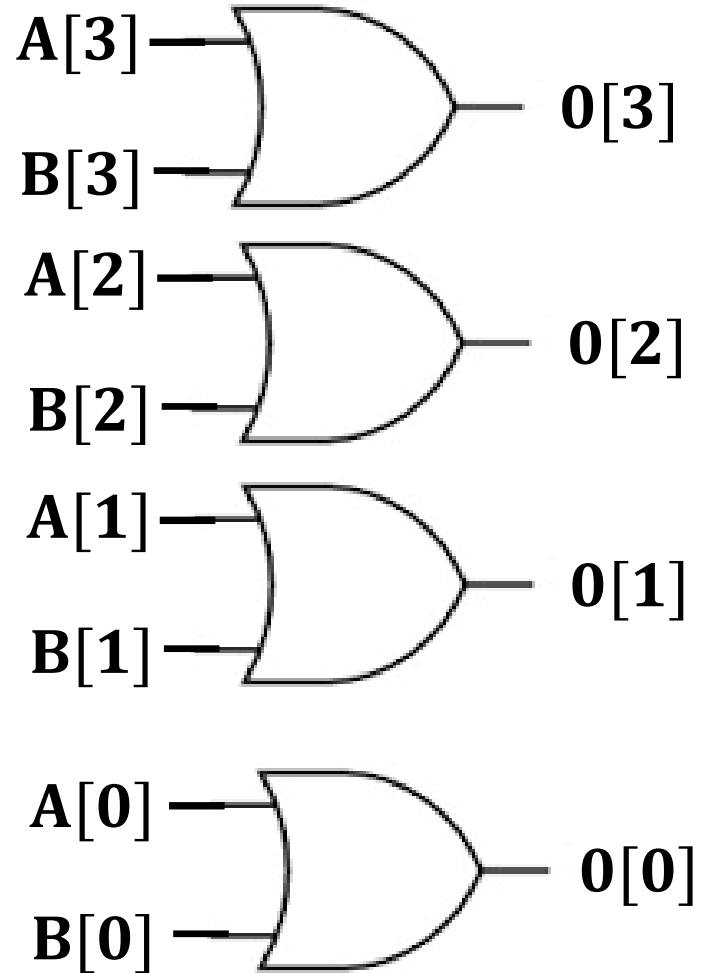
$s_1$

## 4-bit AND gate

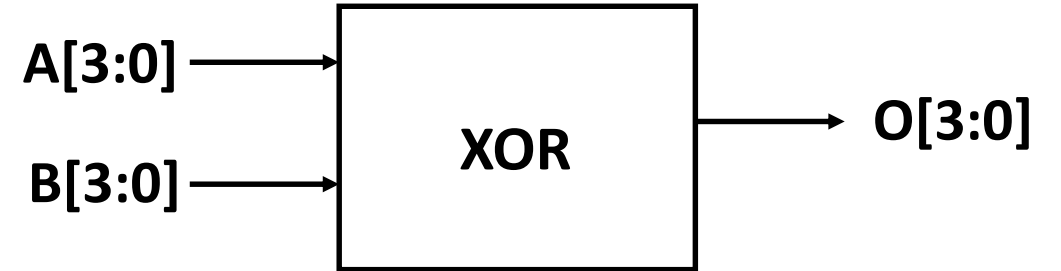
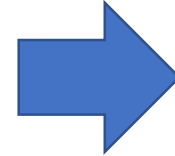
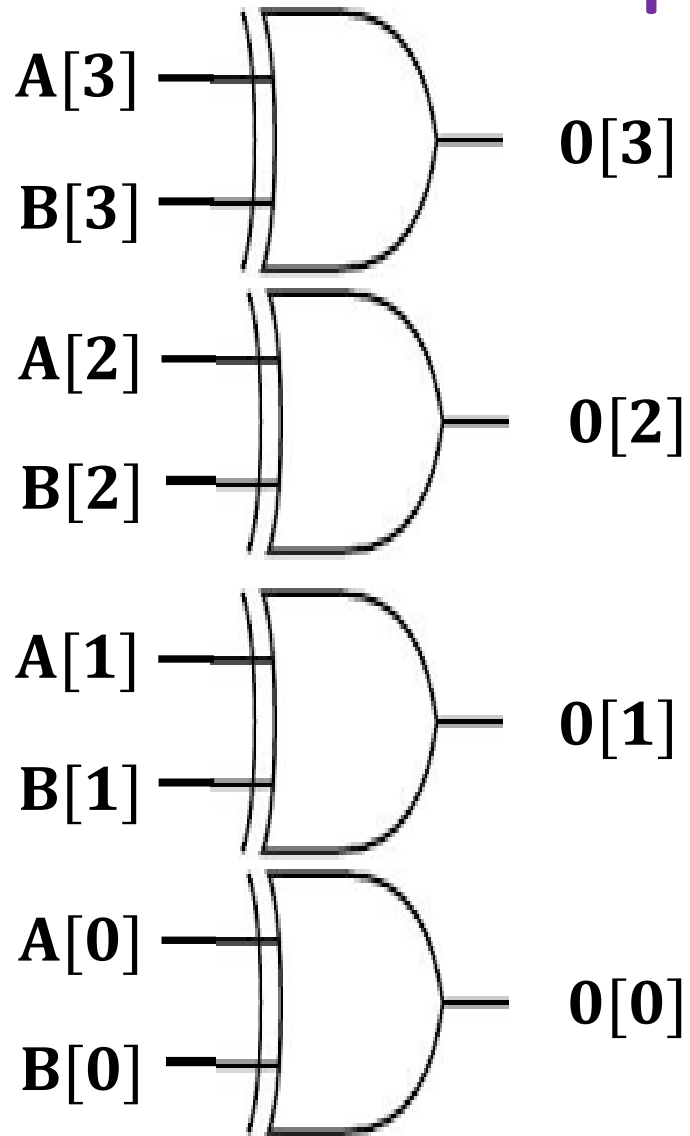




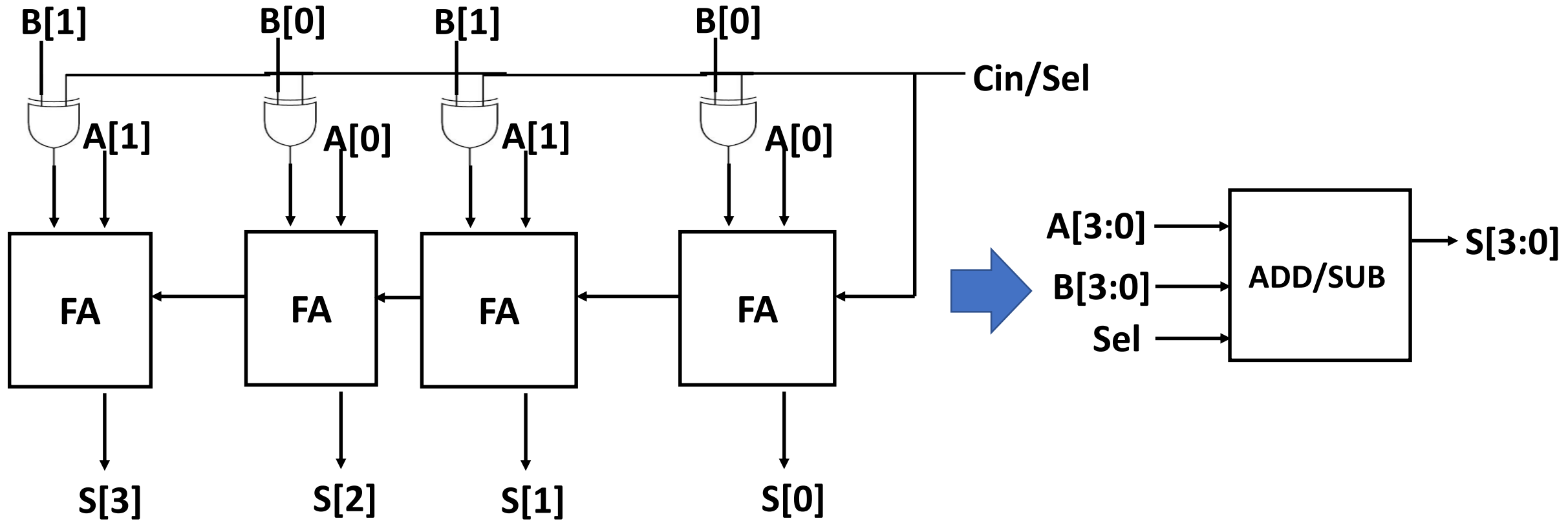
## 4-bit OR gate



## 4-bit OR gate

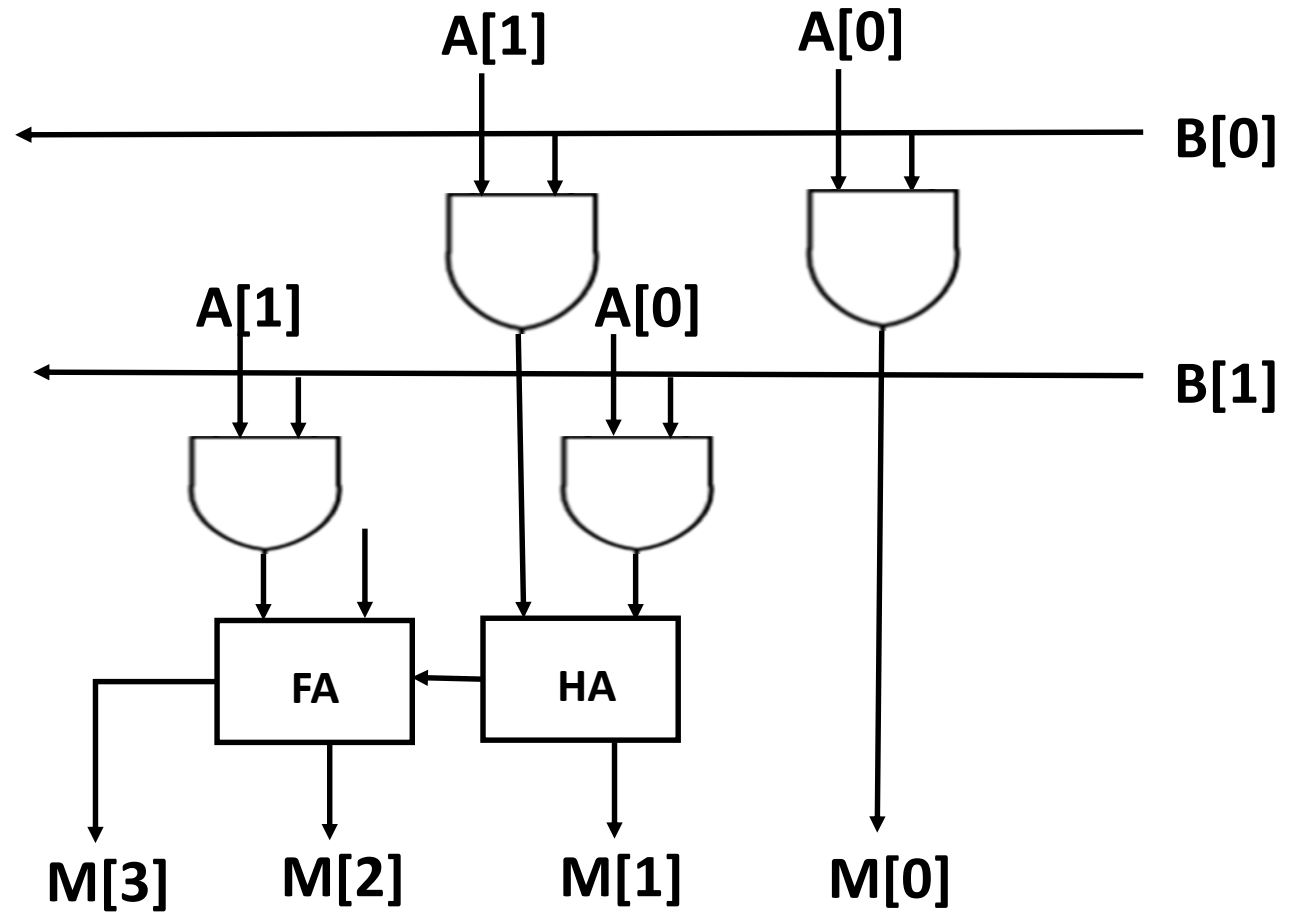


# 2-bit Adder/Subtractor

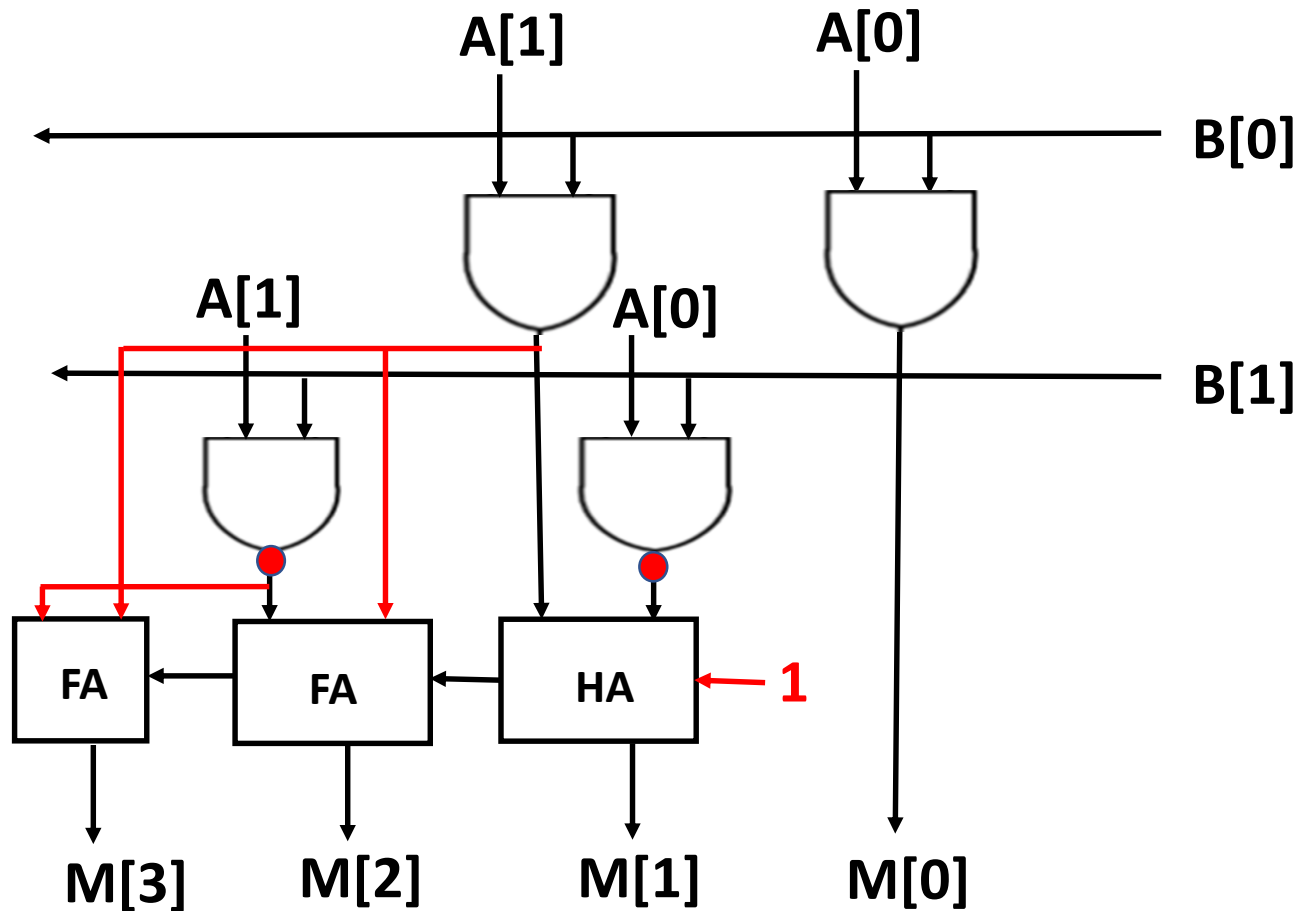
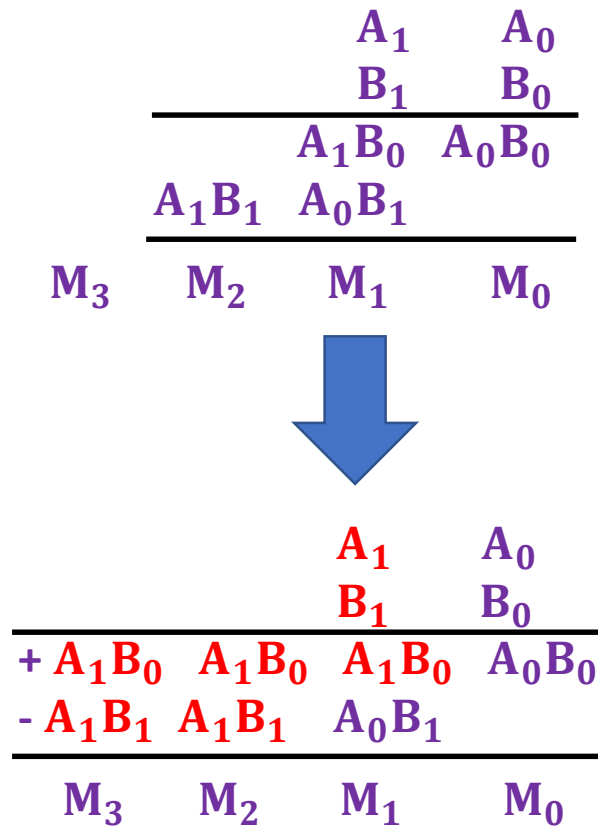


# 4-bit Multiplier

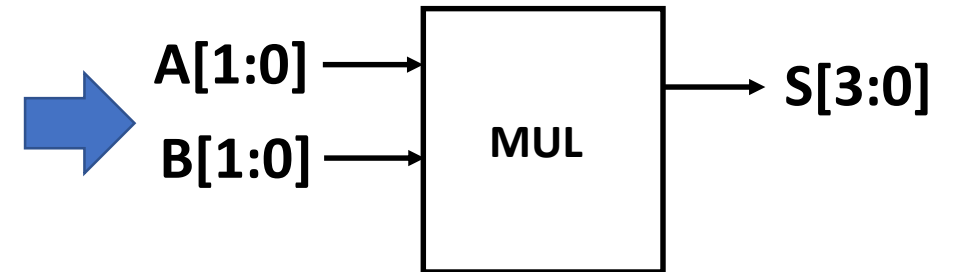
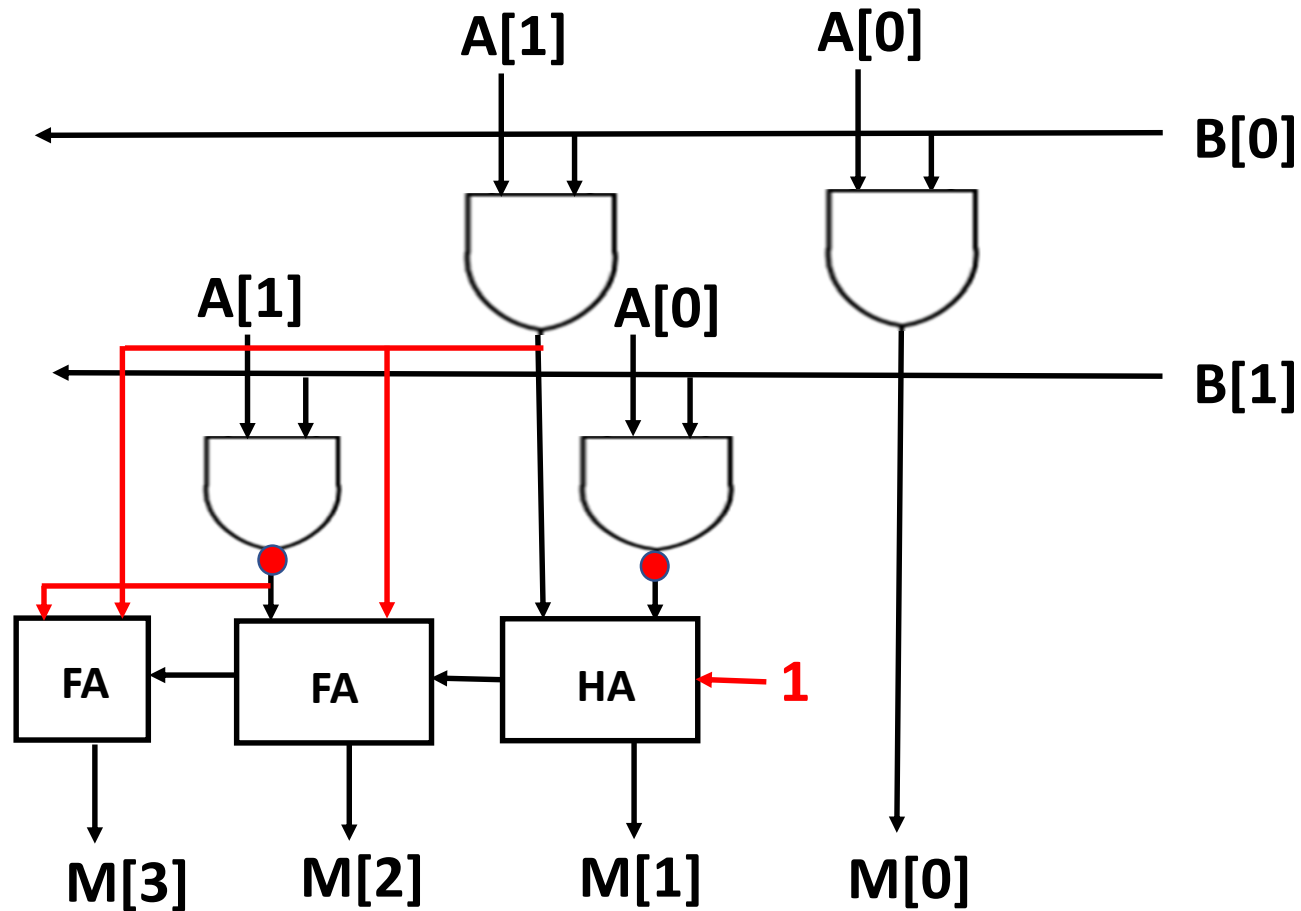
		$A_1$	$A_0$
		$B_1$	$B_0$
		$A_1B_0$	$A_0B_0$
	$A_1B_1$	$A_0B_1$	
$M_3$	$M_2$	$M_1$	$M_0$



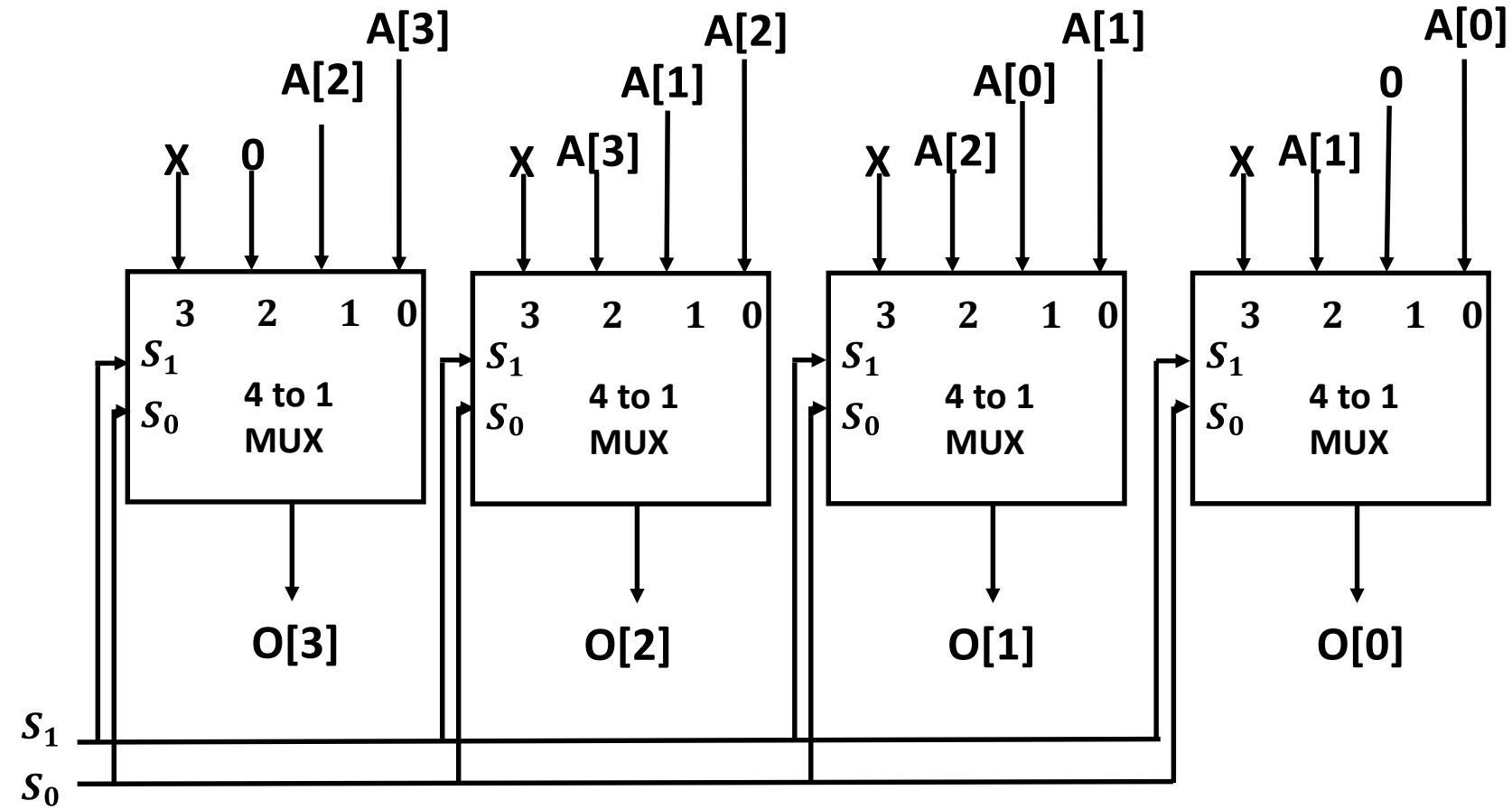
# 4-bit Multiplier (Signed Multiplier)



# 4-bit Multiplier (Signed Multiplier)



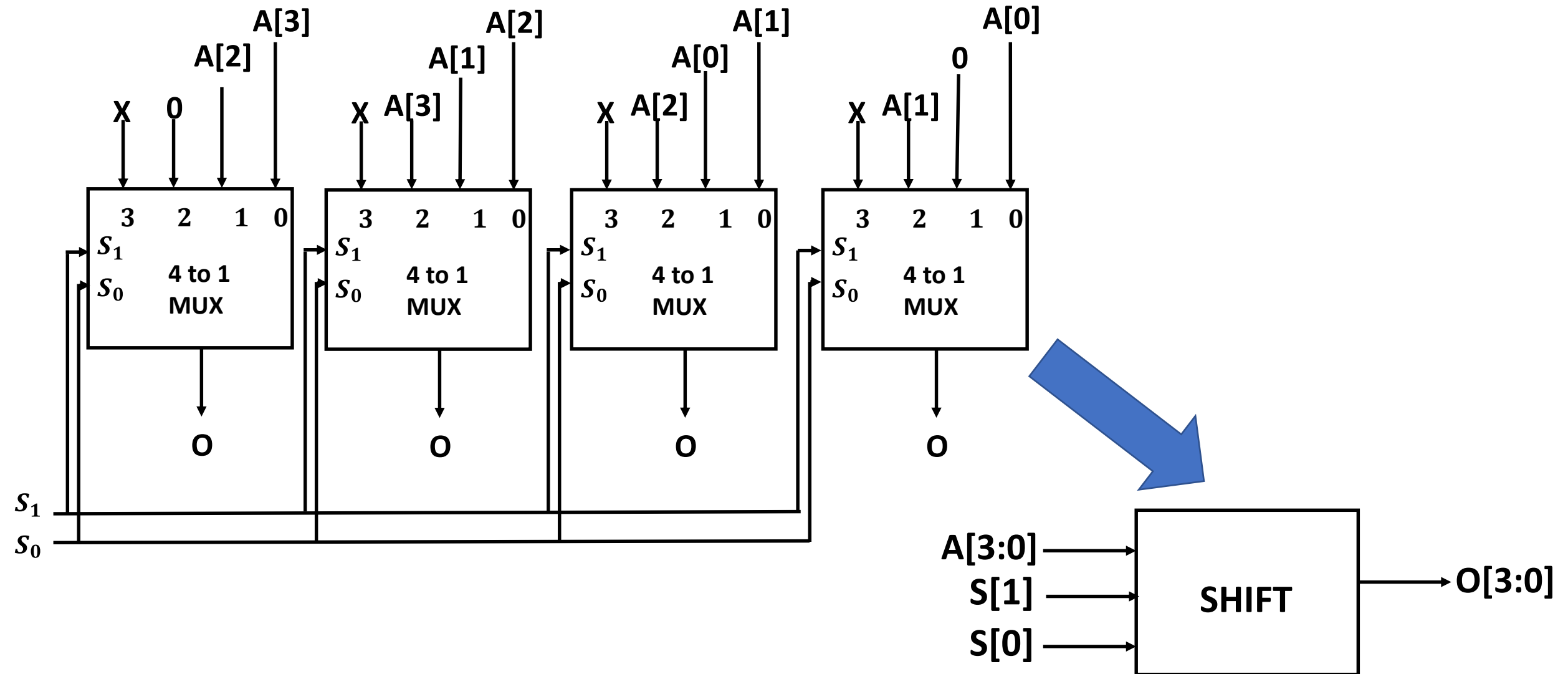
# 4-bit Shifter



$S_1$	$S_0$	Output	Operation
0	0	A[3]A[2]A[1]A[0]	No Shift
0	1	A[2]A[1]A[0] 0	Left Shift
1	0	0 A[3]A[2]A[1]	Right Shift
1	1	X	X

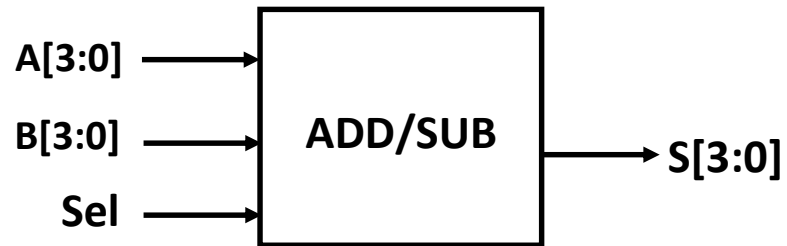
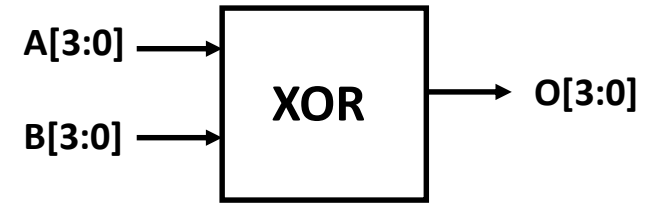
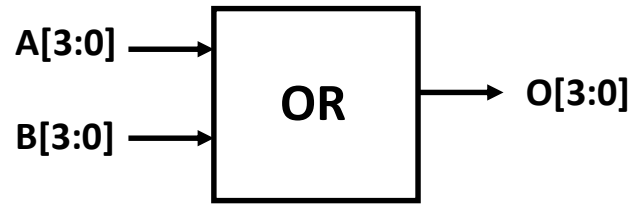
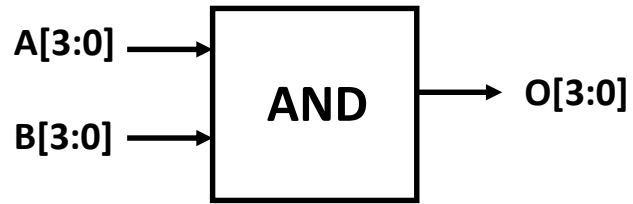
**Input:** A[3]A[2]A[1]A[0]  
**Right shift:** 0 A[3]A[2]A[1]  
**Left shift:** A[2]A[1]A[0] 0

# 4-bit Shifter

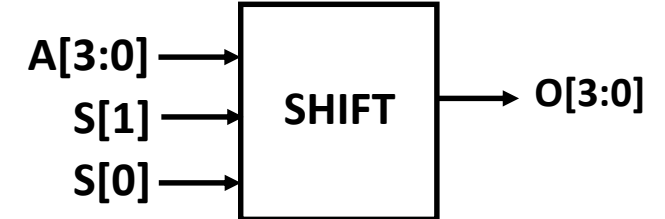
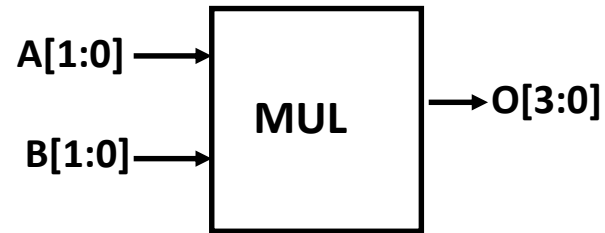




# All the circuits so far

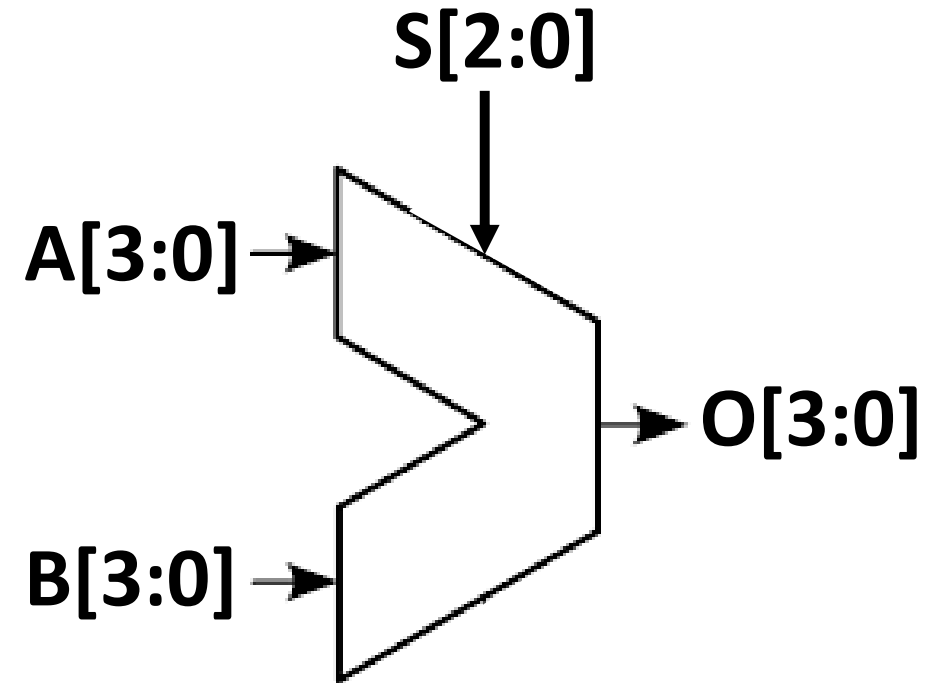


If sel = 0, S = ADD  
If sel = 1, S = SUB



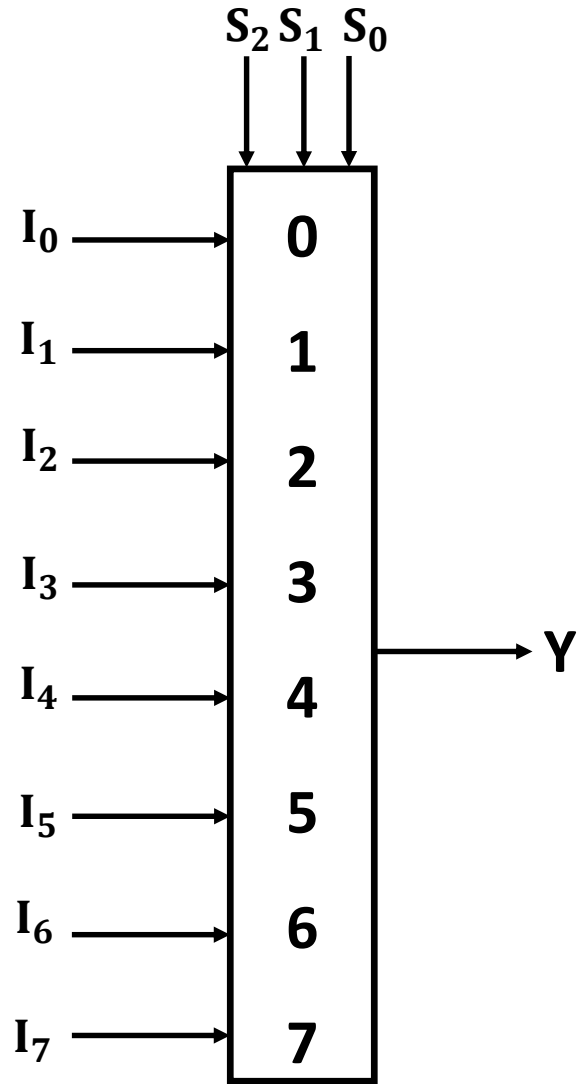
If  $S_1 = 0, S_0 = 1$ , S = LEFT SHIFT  
If  $S_1 = 1, S_0 = 0$ , S = RIGHT SHIFT

# 4-bit ALU Circuit



# 4-bit ALU Circuit

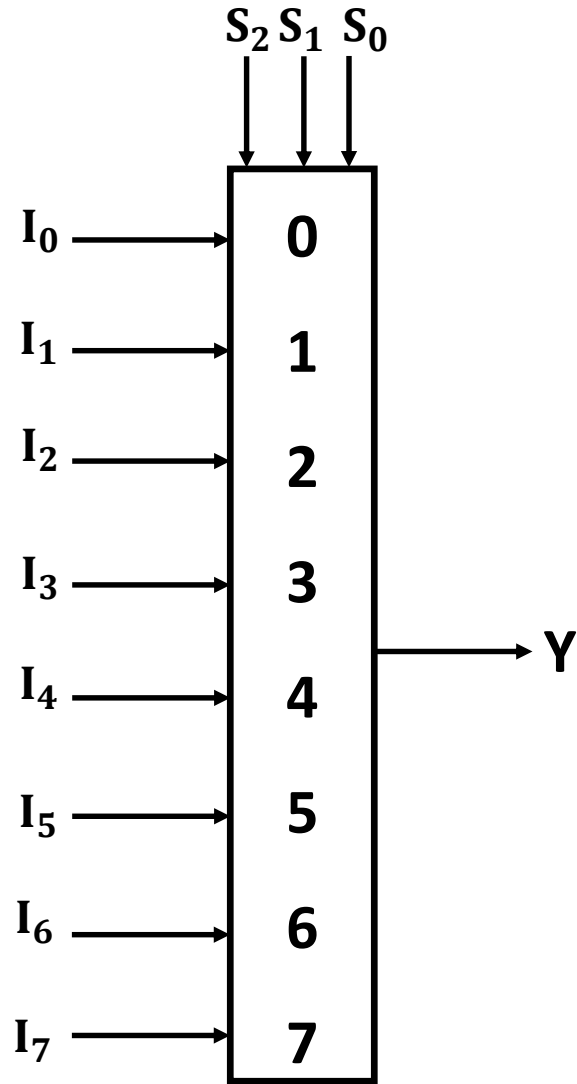
## 8 to 1 MUX



**But this MUX can handle only 1 bit.  
How can we build 4-bit MUX?**

# 4-bit ALU Circuit

## 8 to 1 MUX

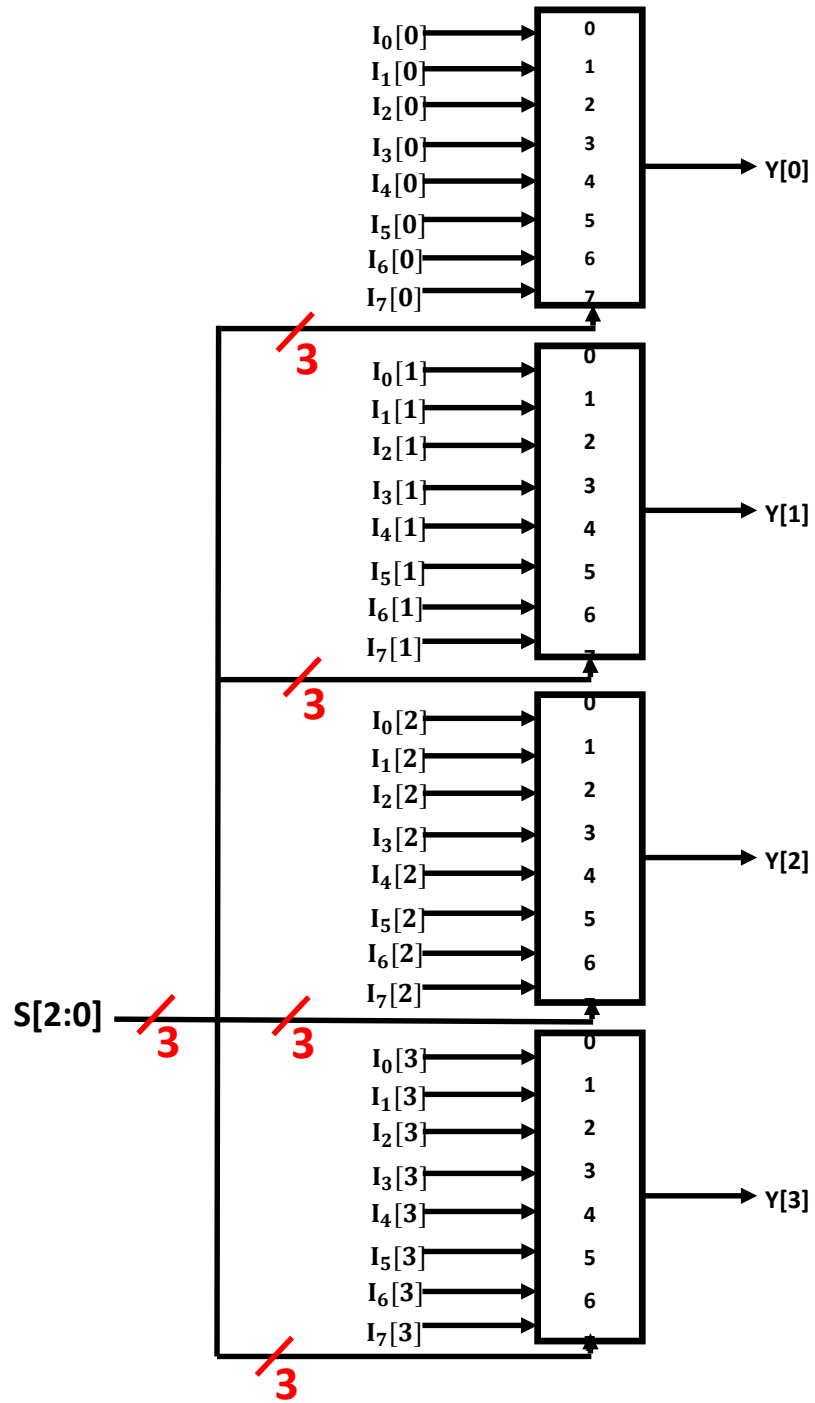


**But this MUX can handle only 1 bit.  
How can we build 4-bit MUX?**

**Solution is to use FOUR 8 to 1 MUX  
for 4 input lines and 4 output lines.**

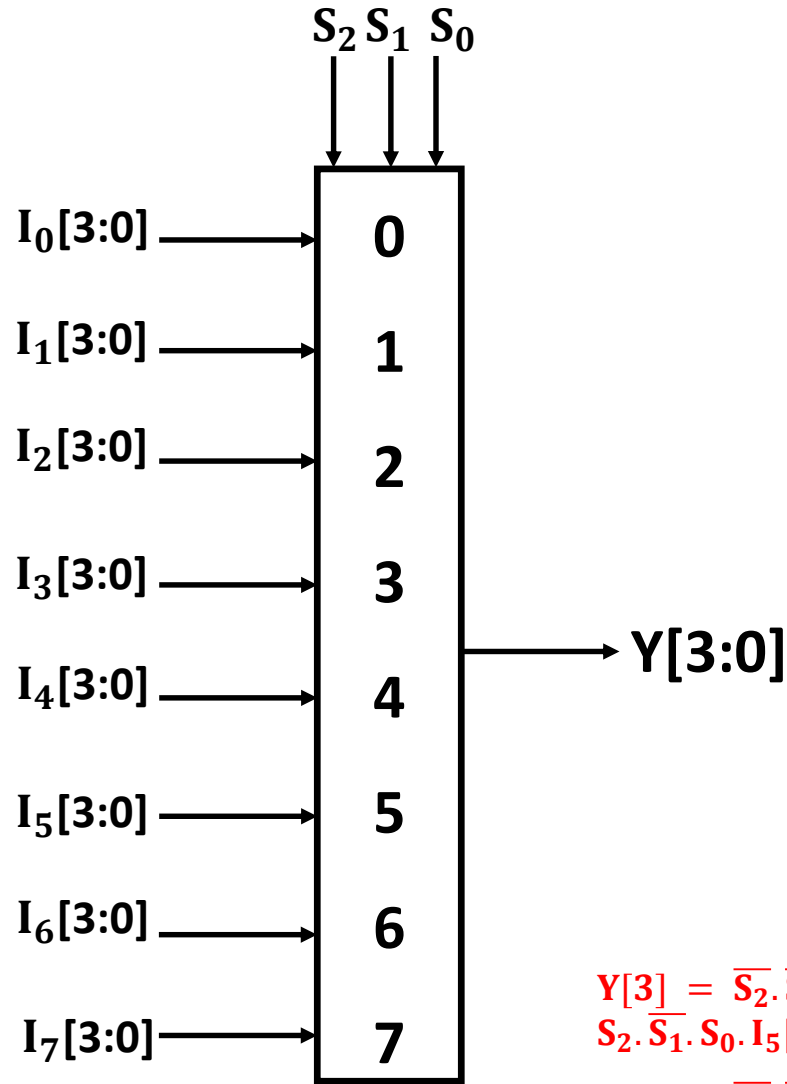
# 4-bit ALU Circuit

## 4-bit 8 to 1 MUX



# 4-bit ALU Circuit

## 8 to 1 MUX

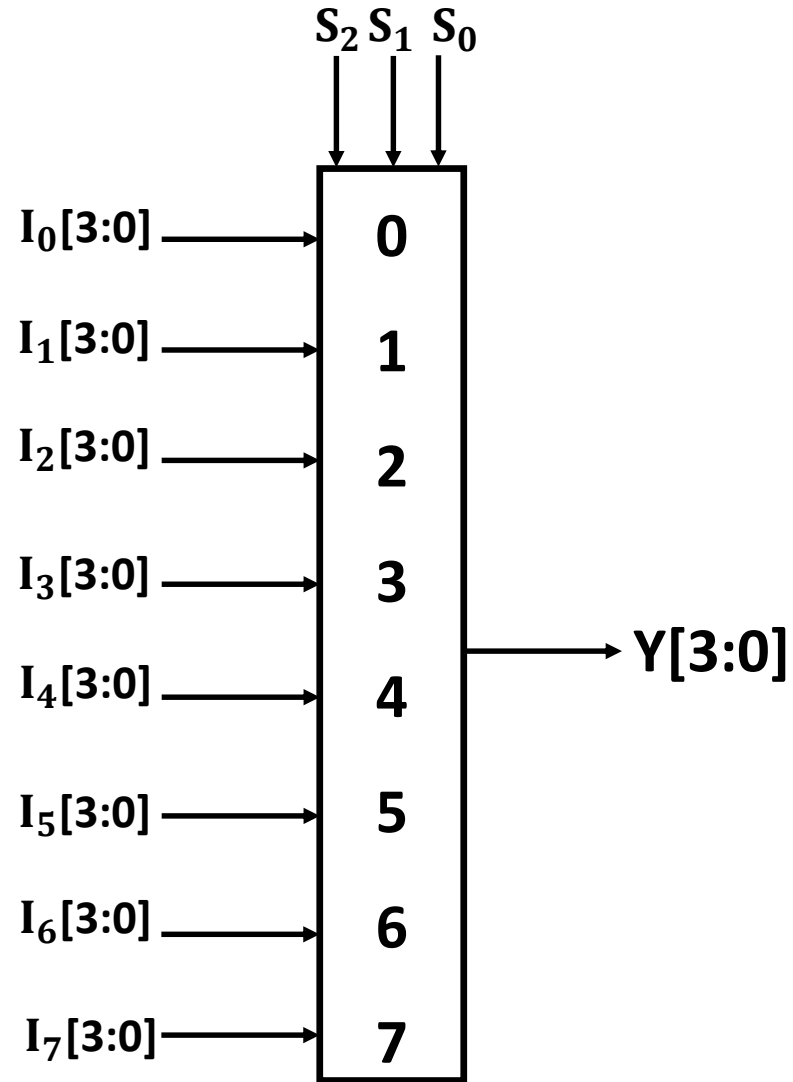


$S_2$	$S_1$	$S_0$	$Y[3]$	$Y[2]$	$Y[1]$	$Y[0]$
0	0	0	$I_0[3]$	$I_0[2]$	$I_0[1]$	$I_0[0]$
0	0	1	$I_1[3]$	$I_1[2]$	$I_1[1]$	$I_1[0]$
0	1	0	$I_2[3]$	$I_2[2]$	$I_2[1]$	$I_2[0]$
0	1	1	$I_3[3]$	$I_3[2]$	$I_3[1]$	$I_3[0]$
1	0	0	$I_4[3]$	$I_4[2]$	$I_4[1]$	$I_4[0]$
1	0	1	$I_5[3]$	$I_5[2]$	$I_5[1]$	$I_5[0]$
1	1	0	$I_6[3]$	$I_6[2]$	$I_6[1]$	$I_6[0]$
1	1	1	$I_7[3]$	$I_7[2]$	$I_7[1]$	$I_7[0]$

$$Y[3] = \overline{S_2} \cdot \overline{S_1} \cdot \overline{S_0} \cdot I_0[3] + \overline{S_2} \cdot \overline{S_1} \cdot S_0 \cdot I_1[3] + \overline{S_2} \cdot S_1 \cdot \overline{S_0} \cdot I_2[3] + \overline{S_2} \cdot S_1 \cdot S_0 \cdot I_3[3] + S_2 \cdot \overline{S_1} \cdot \overline{S_0} \cdot I_4[3] + S_2 \cdot \overline{S_1} \cdot S_0 \cdot I_5[3] + S_2 \cdot S_1 \cdot \overline{S_0} \cdot I_6[3] + S_2 \cdot S_1 \cdot S_0 \cdot I_7[3]$$

$$Y[2] = \overline{S_2} \cdot \overline{S_1} \cdot \overline{S_0} \cdot I_0[2] + \overline{S_2} \cdot \overline{S_1} \cdot S_0 \cdot I_1[2] + \overline{S_2} \cdot S_1 \cdot \overline{S_0} \cdot I_2[2] + \overline{S_2} \cdot S_1 \cdot S_0 \cdot I_3[2] + S_2 \cdot \overline{S_1} \cdot \overline{S_0} \cdot I_4[2] + S_2 \cdot \overline{S_1} \cdot S_0 \cdot I_5[2] + S_2 \cdot S_1 \cdot \overline{S_0} \cdot I_6[2] + S_2 \cdot S_1 \cdot S_0 \cdot I_7[2]$$

# 1-bit ALU Circuit



Operation	$S_2$	$S_1$	$S_0$	$Y[3]$	$Y[2]$	$Y[1]$	$Y[0]$
AND	0	0	0	$I_0[3]$	$I_0[2]$	$I_0[1]$	$I_0[0]$
OR	0	0	1	$I_1[3]$	$I_1[2]$	$I_1[1]$	$I_1[0]$
XOR	0	1	0	$I_2[3]$	$I_2[2]$	$I_2[1]$	$I_2[0]$
LEFT SHIFT	0	1	1	$I_3[3]$	$I_3[2]$	$I_3[1]$	$I_3[0]$
RIGHT SHIFT	1	0	0	$I_4[3]$	$I_4[2]$	$I_4[1]$	$I_4[0]$
ADD	1	0	1	$I_5[3]$	$I_5[2]$	$I_5[1]$	$I_5[0]$
SUB	1	1	0	$I_6[3]$	$I_6[2]$	$I_6[1]$	$I_6[0]$
MUL	1	1	1	$I_7[3]$	$I_7[2]$	$I_7[1]$	$I_7[0]$

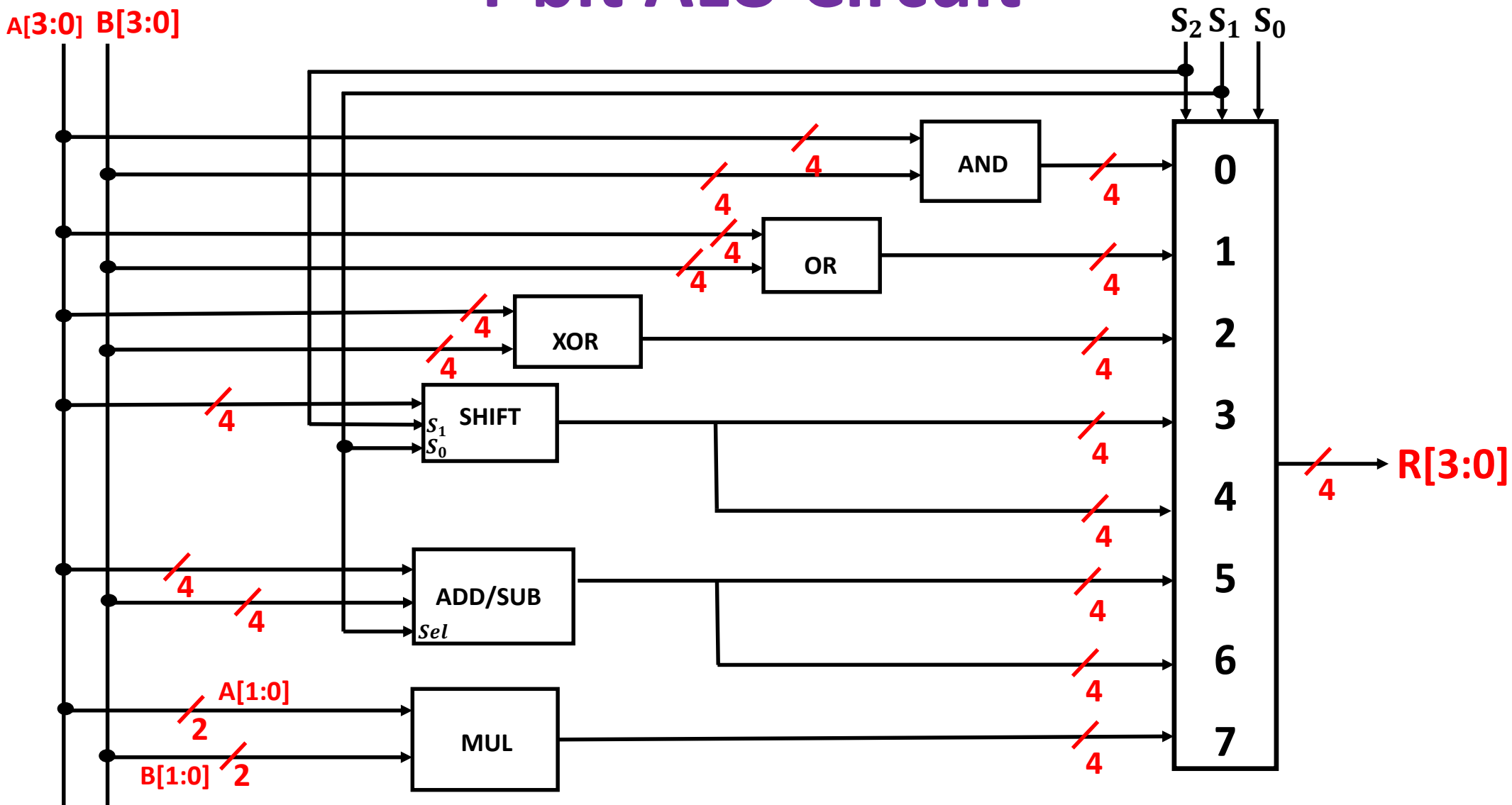
If  $sel = 0$ ,  $S = ADD$

If  $sel = 1$ ,  $S = SUB$

If  $S_1 = 0, S_0 = 1$ ,  $S = LEFT SHIFT$

If  $S_1 = 1, S_0 = 0$ ,  $S = RIGHT SHIFT$

# 4-bit ALU Circuit





Home Work:

Design a 2-bit ALU that supports  
following operations: AND, LEFT SHIFT,  
MUL & SUB.

Thank You 😊