

unit 1





**A “nibble” is
4 bits!**

unit 1

Method: convert binary to hex

**A “nibble” is
4 bits!**

1. Start at the rightmost nibble.
2. Convert that nibble to a hex digit.
3. Move left to the next nibble; repeat.

unit 1

e.g.

Map 11101010_2 to hex.

Hexadecimal

Digit

Binary

Nibble

0 ₁₆	↔	0000 ₂
1 ₁₆	↔	0001 ₂
2 ₁₆	↔	0010 ₂
3 ₁₆	↔	0011 ₂
4 ₁₆	↔	0100 ₂
5 ₁₆	↔	0101 ₂
6 ₁₆	↔	0110 ₂
7 ₁₆	↔	0111 ₂
8 ₁₆	↔	1000 ₂
9 ₁₆	↔	1001 ₂
A ₁₆	↔	1010 ₂
B ₁₆	↔	1011 ₂
C ₁₆	↔	1100 ₂
D ₁₆	↔	1101 ₂
E ₁₆	↔	1110 ₂
F ₁₆	↔	1111 ₂