

Introducing useReducer() for State Management

Sometimes, you have **more complex state** – for example if it got **multiple states**, **multiple ways of changing** it or **dependencies** to other states

useState() then often **becomes hard or error-prone to use** – it's easy to write bad, inefficient or buggy code in such scenarios

useReducer() can be used as a **replacement** for useState() if you need "more powerful state management"