UX Design And Development: Prestio

3-Day Challenge



Project overview



The product:

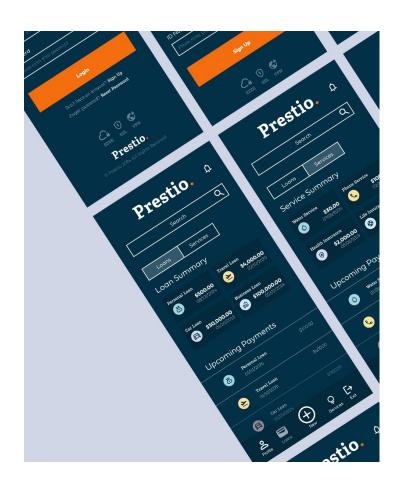
Prestio is a web application that allows users to manage loans and services from their mobile devices.



Project duration:

3 days

December 6th - 9th 2024





Project overview



The problem:

Users need a reliable, secure, and easy-to-use application to manage their loans and services.



The goal:

Design and develop a web application that allows users to manage their loans and services easily, quickly, and securely.



Project overview



My role:

UX Designer And Developer



Responsibilities:

- Conduct user research
- Identify pain points
- Ideate solutions
- Create wireframes
- Conduct usability testing
- Build prototypes
- Develop in React



Understanding the user

- User Research
- Personas
- Problem Statements
- User Journey Maps



User research: summary

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A quantitative study was conducted to analyze user statistics in Guatemala and the United States regarding online loan management. The study revealed that most users are between 20 and 45 years old, with an equal distribution of men and women, although predominantly men in Guatemala. The primary reasons for applying for a loan are to invest in businesses and consolidate debt.

Additionally, a qualitative study was carried out, involving interviews with three participants to gain deeper insights into users' needs, desires, and pain points.



User research: pain points

1

Pain point

Fake or insecure applications for managing loans.

2

Pain point

Lengthy and complicated processes for applying for loans.

3

Pain point

Applications that do not clearly display the loan status or the remaining balance.



Persona: Andrea

Problem statement:

Andrea is a chef and entrepreneur who needs a legitimate and straightforward loan application to invest in her business.



Andrea

Age: 40
Education: Chef
Hometown: Guatemala
Family: Mom
Occupation: Entrepreneur

"I get excited when loan applications are legitimate and don't involve complicated processes."

Goals

Apply for loans to invest in my projects.

Frustrations

- Loan applications that are fake.
- Loan processes that are overly complicated.

Andrea, a 40-year-old mom, is a passionate chef and entrepreneur. She dreams of expanding her culinary business but needs a loan to make it a reality. She feels excited about reliable and simple loan applications that allow her to focus on her passion without unnecessary complications.



User journey map

The user feels optimistic and enthusiastic when applying for a loan. We want to prevent them from experiencing anxiety or concern by ensuring they are informed at all times and that the application is secure and easy to use.

ACTION	Type the URL of the app	Create an account	Login and Authentication	Request a Loan	View Loan and Service Status	Use the Loan for Investment
TASK LIST	A. Open a web browser. B. Enter or paste the link to the application.	A. Enter username B. Enter email C. Create password	A. Enter ID (DPI) B. Enter your password C. Log in	A. Enter the required information B. Select the loan amount C. Submit the application	A. Log into the app B. Go to the status section C. Check the status of your application	A. Transfer the money to your account B. Utilize the funds
FEELING ADJECTIVE	Enthusiastic Optimistic	Impatient Excited	Waiting Anxious	Overwhelmed Accomplished Motivated	Worried Optimistic Alert	Happy Grateful
IMPROVEMENT OPPORTUNITIES	Providing a direct link ensures the client can easily access	Suggest a username Suggest a password	Provide a "Remember device" option	Make the loan application process simple	Keep the client updated at every stage of their application.	Make the loan withdrawal easy



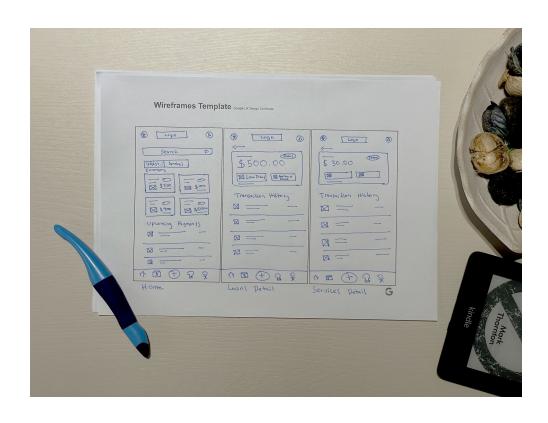
Starting the design

- Paper Wireframes
- Digital Wireframes
- Low-Fidelity Prototype
- Usability Studies



Paper wireframes

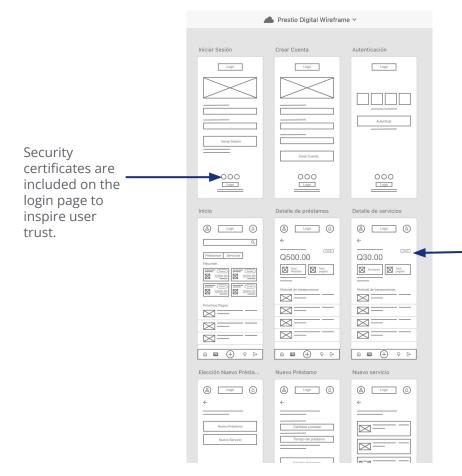
The design process began with paper wireframes, as they are a quick and cost-effective way to generate user-centered ideas. The user was placed at the core of the strategy, focusing on developing solutions to address their problems and pain points.





Digital wireframes

With the user's needs always in focus, the wireframes were digitized, developing specific strategies to address the identified pain points.



Loan or service

status is made

visible to enhance the

experience.

user



Digital wireframes

The resolution of user pain points was prioritized: building trust, simplifying processes, and ensuring intuitive navigation.

A persistent navigation menu was incorporated to provide users with easy and quick navigation.



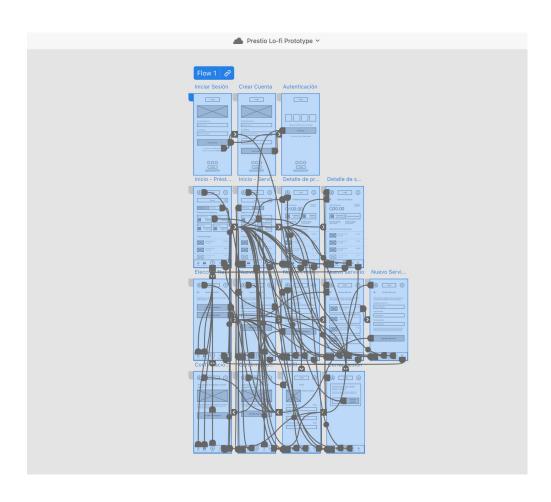
A notification

button was added to each page to keep the user informed.



Low-Fidelity Prototype

The low-fidelity prototype was created with a user-centered focus. This process allowed for visualizing the basic structure of the interface, prioritizing simplicity and ease of use.





Usability study: findings

A remote usability study was conducted with two users in Guatemala to evaluate whether the designed application was easy to use and effectively addressed the identified user problems.

First round findings

- 1 It is difficult to see the remaining balance in the loans section.
- 2 It is better to request the necessary documents upfront to assess payment capacity.



Refining the design

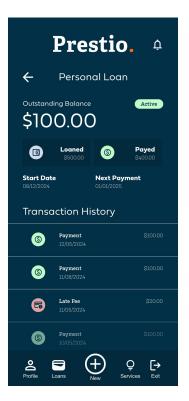
- Mockups
- High-Fidelity Prototype
- Accessibility



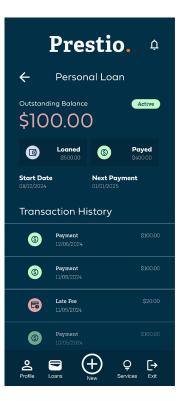
Mockups

Given that the usability study revealed users had difficulty viewing the remaining balance in the loans section, the color of the balance was adjusted to make it easier to interpret and improve the user experience.

Before usability study



After usability study

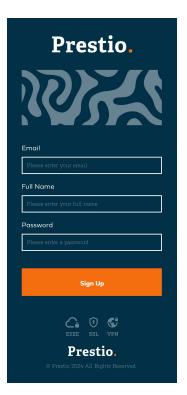




Mockups

Given that the usability study revealed users preferred providing their information upfront to determine their payment capacity, the user creation process was modified to include their identification number.

Before usability study

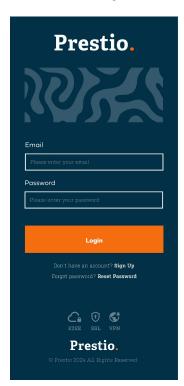


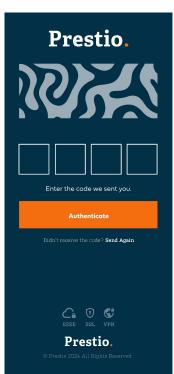
After usability study

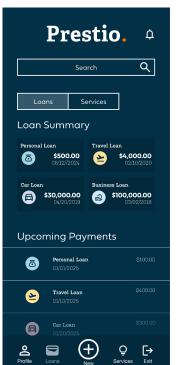
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Full Name					
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Password					
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ID Number					
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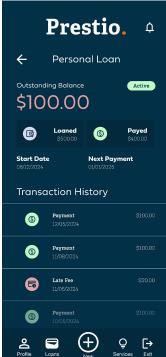


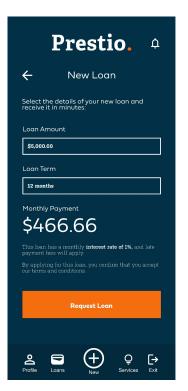
Mockups





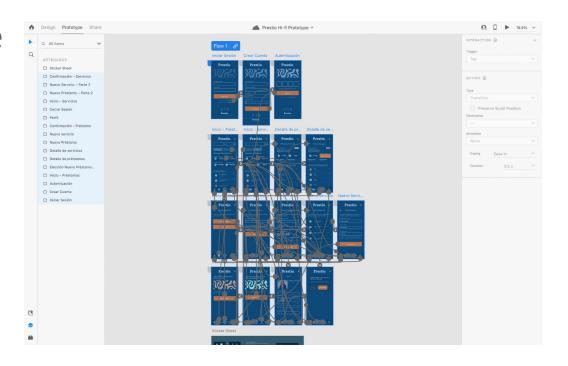






High-Fidelity Prototype On Adobe XD

[Link to the high-fidelity prototype on Adobe XD]





High-Fidelity Prototype Code

[Link to the GitHub repository]

```
... JS App.js U X
  > node modules
                                          import { BrowserRouter as Router, Routes, Route, useLocation } from 'react-router-dom';
                                           import ProtectedRoute from './components/ProtectedRoute/ProtectedRoute';
                                          import AuthProvider from './context/AuthContext';
    components
                                          import Header from './components/Header/Header';
    Button
    Footer
    Header
                                          import NewLoan from './pages/NewLoan/NewLoan';
    > LogoutConfirmation
    > Menu
    > ProtectedRoute
                                          import ServiceDetails from './pages/ServiceDetails/ServiceDetails';
    context
                                          import NewBenefit from './pages/NewBenefit/NewBenefit';
    pages
                                          const AppContent = () => {
                                           const location = useLocation();
    styles
   utils
 # App.css
 JS index.is
                                                  <Route path="/" element={<Login />} />
                                                  <Route path="/auth-code" element={<AuthCode />} />
 JS reportWebVitals.is
 JS setupTests.js
() package-lock ison
① README.md
                                                    element={
> OUTLINE
                                                                                                                                                   Ln 101, Col 1 Spaces: 2 UTF-8 LF () JavaScript
```



Accessibility considerations

1

The application interface was designed with a dark background to enhance the user experience, especially for those with high sensitivity to brightness.

2

Prominent headers and alternative text (alt) were used for both headers and images to enhance the user experience, especially for those using screen readers.



Going forward

- Takeaways
- Next steps



Takeaways



Impact:

The app design focuses on providing an intuitive, accessible, and secure experience. By addressing accessibility and simplicity needs, it builds trust and satisfaction, enhancing long-term user loyalty.



What I learned:

I learned the importance of understanding user needs in the industry, such as the preference for simple, fast, and secure processes. Through user research, I discovered that accessibility and transparency are essential to building trust and loyalty in a competitive market.



Next steps

1

If I had more time, I would enhance the app's accessibility by adding multiple language options to reach a broader audience and designing the interface to work seamlessly across all devices. 2

I would also like to design the application with light and dark modes to better utilize the color palette and provide a more flexible visual experience for users. 3

Finally, I would like to conduct user and usability studies with a larger group of participants to refine and enhance the user experience more accurately and effectively.



Let's connect!



Link to my website

