

Reid Miller

Full Stack Web Developer

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Passion-driven web developer creating new and exciting user-focused projects. I enjoy tackling unique problems through project planning strategies that implement optimized solutions. I thrive when projects are fun and engaging while simultaneously challenging my knowledge and skills to generate new ideas and adapt to new situations.

Skills

React(Hooks), Node.js, Express, PostgreSQL, Sequelize, MongoDB, Mongoose, Python, HTML5, CSS3, JavaScript, REST, API, Accessibility and Responsive Web Design, Git, Github

Programming Experience

Full-stack Software Engineering Immersive, General Assembly – 2019

Seattle Events - Sports/Music/Comedy Event Search

- Created a web app that would help users find events occurring in the Seattle area based on Sports, Music and Comedy categories.
- This is a full stack app created with React using React Hooks and a MongoDB backend, using the TicketMaster API for all the event information.

Relief Link - Mobile Homelessness Resource App

- Participated in General Assembly two day Hackathon and delivered a mobile app in React.
- Worked closely with UX Designers to develop the best visual app possible.

Nutri Facts - Nutritional Tracker

- Team project that set out to create an app that would help users track their nutritional facts and set goals for themselves.
- Responsible for creating the style of our app using pure CSS to optimize user functionality.
- Collaborated with UX Design students to help us plan out the layout of our app for better user experience.

GameDatabase - Video Game Search App

- Created a web app that allows users to access video games information and save their favorite game to their profile.
- Developed, designed and implemented a full stack app in Node.js, Express and EJS, using the IGDB API for the video game information.
- Implemented a SQL database using Sequelize and PostgreSQL.

Yahtzee - Browser Game

- Created a Yahtzee game clone in the web browser using HTML, CSS and JavaScript.
- Recreated functionalities of the original game in JavaScript to give the original game feel.

Education

General Assembly, Full-stack Software Engineering Immersive

May 2019 - Aug2019

- 12-week full-stack web development immersive program covering modern, in-demand programming technologies and fundamental Computer Science knowledge.

University of Washington Tacoma, Bachelor of Arts and Sciences

June 2018

- BS Major in Interdisciplinary Arts and Sciences
- Minor in Applied Computing

Pierce College, Associates of Arts

June 2015

Work Experience

Package Handler - FedEx

Aug 2018 - Oct 2018

Stocker/Shipping and Receiving Clerk - Dicks SportingGoods.

July 2013 - May2017