

CS3302 Practical 2: Hamming Codes

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Overview

The objective of this practical was to implement Hamming codes and allow the user to experiment with Hamming codes through a GUI. The user was to be able to specify a number from 2 to 6 for parameter r and encode words with the corresponding Hamming encoding. Additionally, the application corrupts codewords at a certain probability, which the parity-checker tries to correct. The user is able to experiment with different error rates and parameters.

Usage

This application requires Python 3 (tested on version 3.6.3). Additional dependencies can be installed using

```
$ pip3 install -r requirements.txt
```

After all dependencies have been set up, the application can be launched with:

```
$ cd hamming_app/  
$ python3 flask_app.py
```

Once the application is running, the main window should be accessible on any browser at <http://127.0.0.1:8080>.

Design

This application was written as a Python web application that delivered through Flask. The code for serving the pages is contained within `flask_app.py`, and the classes for the Hamming encoder and checker are included in `hammingclasses.py`.

Instances of the class `HammingEncoder` takes in a word and returns a codeword with the original bits in the word with parity bits attached. The constructor takes in the parameter r as its argument and generates a Hamming encoder with a generator matrix.

Testing