

AWS Figma Prototype - Reading Notes

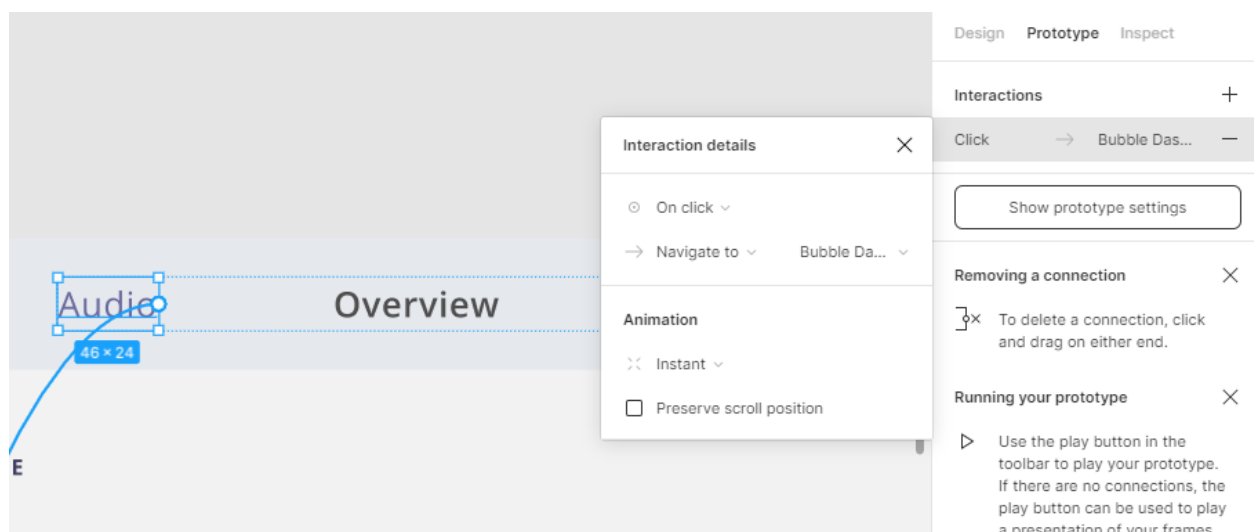
Summary

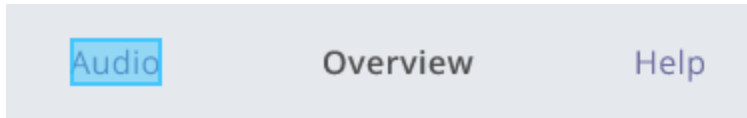
The project dashboard created on Figma is a quick demo or preview of a potential dashboard to provide a visual representation for our clients if they so wish to continue developing this platform. This is a simple mockup, real UI dashboards designed on Figma will have a lot more detail but will undergo direction with both the designers and developers of conducting the user experience (UX) before fully developing a dashboard with proper branding.

Navigating Figma Play Button

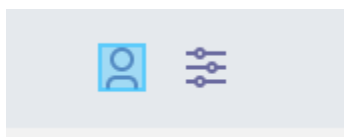
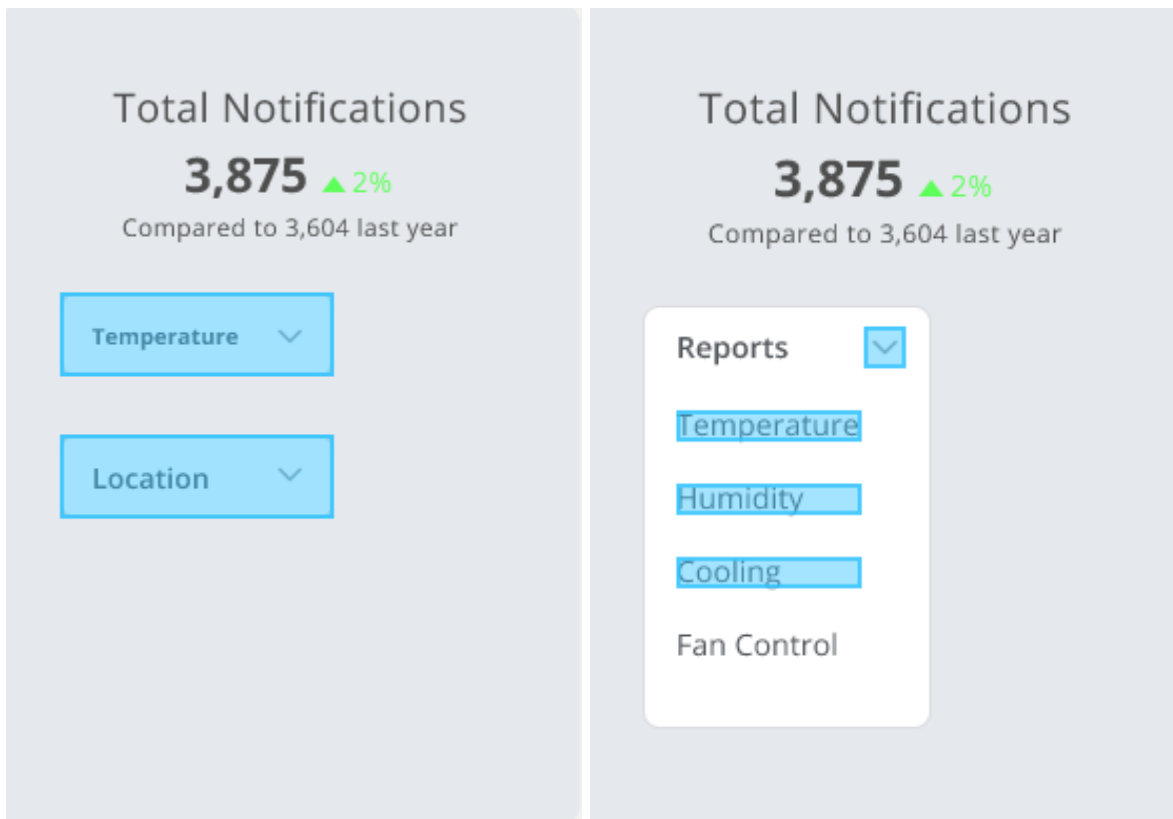
When pressing the play symbol on Figma to test the prototype you can right-click to see blue highlighted boxes to indicate a functional button to click through another screen. This is to ensure if you get lost you can make your way through the prototype.

You can also check on the editor for connections by hitting “Prototype” for these buttons.





If you can click the “Audio” tab on the top of the dashboard to go through a separate screen once you have passed the login screens, here you can select the drop-down menus to click through the mockup screens of different pages of listings or graphs of each location and type of system alerts.



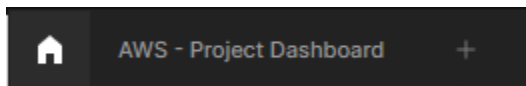
You can also click the profile icon to go back to the login screen if you wish to start from the beginning.

Page Content

For each of our screens we experimented with the kind of content perhaps the users of MoL may wish to see, this includes statistical data, graphs, alerts, and other critical information. This User Interface should not be considered a High Fidelity design considering the time constraints and accessibility of talking to our clients.

Importing a (.fig) file

When opening up Figma for the first time you can click the Home tab on the far left.



You'll be able to import a Figma file directly on the far right if you so wish to edit and make changes to the file itself or place comments.

