

UNIVERSITY OF THE PHILIPPINES VISAYAS  
COLLEGE OF ARTS AND SCIENCES  
DIVISION OF PHYSICAL SCIENCES AND MATHEMATICS

CMSC 131  
Introduction to Computer Organization and Machine Level Computing  
A.Y. 2022 - 2023

Assignment Guide

Prepared by:

Jayvee B. Castañeda  
Instructor

*ACADEMIC INTEGRITY*

*As a student of the University of the Philippines, I pledge to act ethically and uphold the value of honor and excellence. I understand that suspected misconduct on given assignments/examinations will be reported to the appropriate office and if established, will result in disciplinary action in accordance with University rules, policies and procedures. I may work with others only to the extent allowed by the Instructor.*

## Laboratory Exercise #9

### Reading

- Read [Section 4.8 of Paul Carter's PC Assembly Book](#)

### Practice Exercise:

- Execute “**sub6.asm**” and interface it with “**main6.c**”. What is the purpose of *sub6.asm*? What is the purpose of *main6.c*? Explain the relationship between them.
- Analyze the sample codes **sub5.asm** and **main.c**. What is/are the stack register(s) used in the program? Explain the output of *sub6.asm* implementing stacks.

## Problem #9.

*Teacher: Why are you doing your multiplication on the floor?*

*Student: You told me not to use tables.*

*Teacher: ??? ...Well, this time, you will.*

*Student: :O*

- Write an assembly program that *prints the Fibonacci series*.
- Create a program named *“fibonacci.asm”* that computes for each of the Fibonacci numbers in the series, which should interface with a file named *“main.c”*. You are free to create your own *“main.c”* file. You may use the *main.c* in the previous lab exercises as reference.
- The *“main.c”* should call an assembly subprogram named *“fibonacci”*, which solves and provides the Fibonacci numbers contained in *“fibonacci.asm”*. You are free whether to print the results in *“main.c”* or *“fibonacci.asm”* as long as *fibonacci.asm* interfaces with *main.c*.
- The output of your program should be something like this:

```
Enter a number: 12
0
1
1
2
3
5
8
13
21
34
55
89
```

- A good programming practice is to *write comments on important line of codes* for readability and documentation.
- Save both files “*main.c*” and “*fibonacci.asm*” in a compressed zip file called *SurnameFirstLetterOfFirstName\_lab8.zip* in camel case. For instance, if your surname is “Juan Dela Cruz”, submit it as follows:

*DelaCruzJ\_lab8.zip*

- Take a screen recording of your working code and make sure to **record a video explaining each line of your code** as well as showing the correct output of your code. Use screen recorder application in Ubuntu (<https://itsfoss.com/best-linux-screen-recorders/>) or Windows (<https://atomisystems.com/screencasting/record-screen-windows-10/>)

### Submission Requirements:

1. Program Codes Zip File (‘.zip file)
2. Screen Recorded Defense Video

**DEADLINE: December 15, 2022, 11:59 PM**

Rubric for Programming Exercises				
Program (50 pts)	Excellent	Good	Fair	Poor
<b><i>Program Execution</i></b>	Program executes correctly with no syntax or runtime errors (9-10)	Program executes with minor (easily fixed) error (4-8)	Program executes with a major (not easily fixed) error (2-3)	Program does not execute (0-1)
<b><i>Correct Output</i></b>	Program displays correct output with no errors (9- 10)	Output has minor errors (6-8)	Output has multiple errors (3-5)	Output is incorrect (0- 2)
<b><i>Design of Output</i></b>	Program displays more than expected (7-8)	Program displays minimally expected output (5-6)	Program does not display the required output (3-4)	Output is poorly designed (0-2)
<b><i>Design of Logic</i></b>	Program is logically well-designed (9-10)	Program has slight logic errors that do not significantly affect the results (6-8)	Program has significant logic errors (3-5)	Program is incorrect (0-2)
<b><i>Standards</i></b>	Program is stylistically well designed (6-7)	Few inappropriate design choices (i.e., poor variable names, improper indentation) (4-5)	Several inappropriate design choices (i.e., poor variable names, improper indentation) (2-3)	Program is poorly written (0-1)
<b><i>Documentation</i></b>	Program is well documented (5)	Missing one required comment (4)	Missing two or more required comments (2- 3)	Most or all documentation missing (0-1)