Q1. What is the relationship between classes and modules?

Modules contains classes

Q2. How do you make instances and classes?

For instance: instance = ClassName()

For classes used keyword “class” ( class ClassName:”)

Q3. Where and how should be class attributes created?

They can be created after class object instantly

Q4. Where and how are instance attributes created?

Use constructor for create and initialize attributes

Q5. What does the term "self" in a Python class mean?

It is link to class object

Q6. How does a Python class handle operator overloading?

In python have magic methods, which invoke with when use particular operator

Q7. When do you consider allowing operator overloading of your classes?

If my classes objects will be very custom I will consider

Q8. What is the most popular form of operator overloading?

Addition “+”

Q9. What are the two most important concepts to grasp in order to comprehend Python OOP code?

Encapsulation and Inheritance