

Problem 1

1A.

The only thing that happens is x will be set to the value 20 on line 1; the while loop on line 2 will never execute because $x < 20$ is false. The line 3 print statement and line 4 decrement will also never execute, thus there will be no screen output.

1B.

After line 1, x will be set to the value 20. Line 2 enters the loop which executes as follows:

Iteration	x on line 3	x on line 4	Line 5 conditional
1	20	16	not (16 < 20) and (16 >= 0): False
2	16	12	not (12 < 20) and (12 >= 0): False
3	12	8	not (8 < 20) and (8 >= 0): False
4	8	4	not (4 < 20) and (4 >= 0): False
5	4	0	not (0 < 20) and (0 >= 0): False
6	0	-4	not (-4 < 20) and (-4 >= 0): False
7	-4	-8	not (-8 < 20) and (-8 >= 0): False
...
∞	∞	∞	∞

Infinite loop! [Bork, bork, bork!](#)

1C.

Iteration	i	j	k	Iteration	i	j	k	Console Output
1	0	0	1	9	3	2	9	<pre> 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 </pre>
2	1	0	2	10	3	3	10	
3	1	1	3	11	4	0	11	
4	2	0	4	12	4	1	12	
5	2	1	5	13	4	2	13	
6	2	2	6	14	4	3	14	
7	3	0	7	15	4	4	15	
8	3	1	8					

1D.

Lines 1 & 2 initialize sum and y to zero before entering the loop in line 3.

OUTER LOOP						
Iteration	Line 4			Line 6	Line 7	
1	INNER LOOP			$0 + 2 = 2$	$2 + 2 = 4$	
	Iteration	i	sum			
	1	0	0			
	2	1	1			
	3	2	3			
	4	3	6			
2	INNER LOOP			$4 + 2 = 6$	$6 + 2 = 8$	
	Iteration	i	sum			
	1	0	6			
	2	1	7			
	3	2	9			
	4	3	12			

At the end of the loop, the value of sum is 12. The console output to the screen is:

Sum: 12

Problem 2

- `rand = random.randrange(1, 101)`
- `num = random.randrange(5, 31, step=5)`
- `result = cube(4)`

d. `def times_ten(x):`
`return x * 10`

e. `def is_odd(x):`
`return x % 2 == 0`

Problem 3

A.

main	num	5	25
square	x	5	
	xSq	25	

B.

main	x	5	
	xSq	25	
square	x	5	25

C.

main	num	30	0
	b	True	
func	num	30	

D.

main	x1	0
	x2	3
	y1	0
	y2	4
	dist	5.0
distance	x1	0
	x2	3
	y1	0
	y2	4
	d	5.0
hypotenuse	a	3
	b	4
	aSq	9
	bSq	16