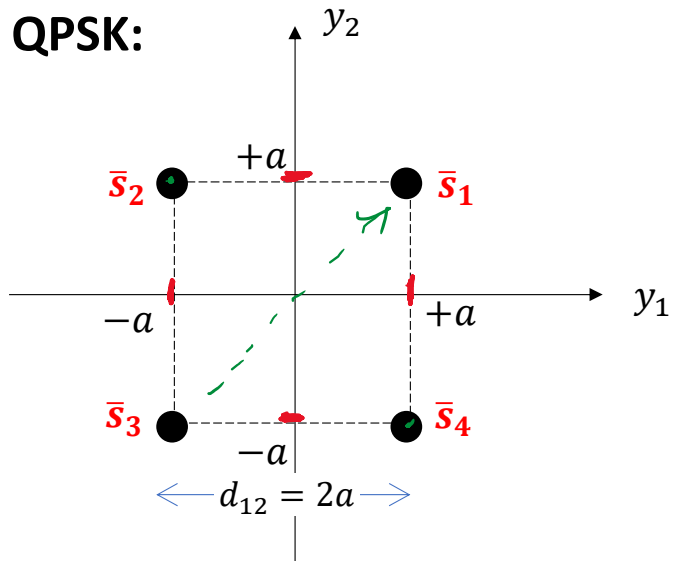


Simplified analysis using pairwise error probability and nearest neighbors

QPSK:



Notice that each signal point has two points at distance d_{12} . In other words, the **number of nearest neighbors** is

$$\text{NN} = 2$$

Also, each symbol (signal) carries $\ell = 2$ **bits per symbol**

(1) Pairwise error probability:

$$P_{12} = Q\left(\sqrt{\frac{d_{12}^2}{2N_0}}\right) = Q\left(\sqrt{\frac{(2a)^2}{2N_0}}\right) = Q\left(\sqrt{\frac{E_s}{N_0}}\right)$$

(2) Symbol error probability:

$$P_e \approx \text{NN} \cdot P_{12} = 2 P_{12} = 2 Q\left(\sqrt{\frac{E_s}{N_0}}\right)$$

(3) Bit error probability (Gray labeling):

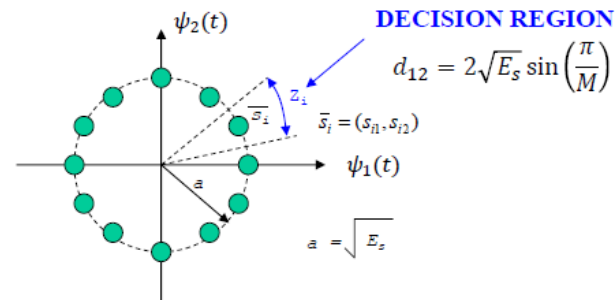
$$P_b = \frac{P_e}{\ell} = \frac{2}{2} Q\left(\sqrt{\frac{E_s}{N_0}}\right) = Q\left(\sqrt{\frac{E_s}{N_0}}\right)$$

NN approximation

This and subsequent slides are in lecture note "6c_NN_approximation.pdf"

***M*-ary Phase-Shift Keying (*M*-PSK)**

Signal constellation:



Average probability of a bit error:

$$P_b \approx Q\left(\sqrt{\frac{2E_s}{N_0} \sin^2\left(\frac{\pi}{M}\right)}\right) = Q\left(\sqrt{\frac{2E_b}{N_0} \ell \sin^2\left(\frac{\pi}{M}\right)}\right)$$

$$P_b = \frac{2}{\ell} Q\left(\sqrt{\frac{2E_s}{N_0} \sin^2\left(\frac{\pi}{M}\right)}\right), \quad M = 2^\ell$$

NN approximation with Gray labeling

NN approximation for M -PAM

$$P_b = \frac{(M-2)2+2}{\ell M} Q\left(\sqrt{\frac{6E_s}{(M^2-1)N_0}}\right), \quad M = 2^\ell$$

Verification for 4-PAM: $M = 4, \ell=2$:

$$P_b = \frac{(4-2)2+2}{2(4)} Q\left(\sqrt{\frac{6E_s}{(4^2-1)N_0}}\right) = \frac{6}{8} Q\left(\sqrt{\frac{6E_s}{15N_0}}\right) = \frac{3}{4} Q\left(\sqrt{\frac{2E_s}{5N_0}}\right)$$

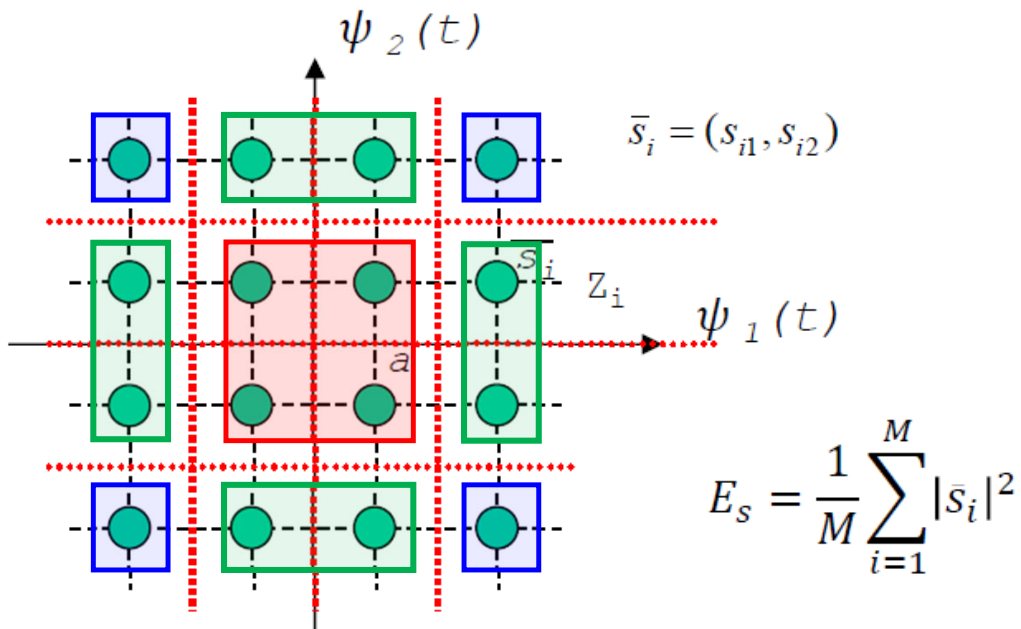
NN approximation for M -QAM, $M > 4$

$$P_b = \frac{(4)2 + 4(\sqrt{M} - 2)3 + ((\sqrt{M} - 2)^2)4}{\ell M} Q\left(\sqrt{\frac{3E_s}{(M-1)N_0}}\right), \quad M = 2^\ell$$

For 16-QAM: $M = 16, \ell=4$:

$$P_b = \frac{(4)2 + 4(4 - 2)3 + ((4 - 2)^2)4}{64} Q\left(\sqrt{\frac{3E_s}{(16-1)N_0}}\right) = \frac{3}{4} Q\left(\sqrt{\frac{E_s}{5N_0}}\right)$$

16-QAM: Average number of nearest points, NN



 : 4 corner points, 2 neighbors ea.

 : $4(\sqrt{M} - 2) = 8$ wall points, 3 neighbors ea.

 : $(\sqrt{M} - 2)^2 = 4$ inner points, 4 neighbors ea.

$$NN = \frac{(4)2 + (8)3 + (4)4}{16} = \frac{48}{16} = 3$$

General method

- (1) Compute the average number of signal points, NN , at the minimum pairwise distance d_{12}
- (2) Using the number of bits/symbol $\ell = \log_2(M)$, compute the approximation

$$P_b \approx \frac{NN}{\ell} P_{12} = \frac{NN}{\ell} Q \left(\sqrt{\frac{d_{12}^2}{2N_0}} \right)$$

Gray labeling

$$P_b \approx \frac{NN}{2} P_{12} = \frac{NN}{2} Q \left(\sqrt{\frac{d_{12}^2}{2N_0}} \right)$$

Natural labeling