Assignment 8: Setting up Hyperledger Fabric Network

Scenario:

Hopps Marker Car Auctions LLPhave now realized the capabilities of Hyperledger Fabric and wish to explore the platform further for more customization and features. They now wish to create a Business Network locally. Youhavebeen hired as a Blockchain developer to help them achieve this.

Here is what you need to do: Create a Local Business Network Containing the following

- 1. 3 Participant Types Member, Auctioneer, Owner
- 2. 2 Asset Types Vehicle, VehicleListing
- 3. 2 Transaction Types Offer, CloseBidding

After defining the business network, Create and Submit the "caracutionnetwork.bna" file for evaluation.

Solution:

To achieve this assignment, I am installing Hyperledger composer first and then installing Hyperledger Fabric. Later, I am developing the Auction project using Visual studio code IDE and using the sample project of business network. After all files modified and added, I compiled this business network to **.bna** file and use this into the browser for testing.

First of all, installing prerequisites for Hyperledger Composer

```
curl -O https://hyperledger.github.io/composer/prereqs-ubuntu.sh
chmod u+x prereqs-ubuntu.sh
sudo ./prereqs-ubuntu.sh
```

```
🔞 🗐 🏻 edureka@edureka: ~
edureka@edureka:~$ curl -O https://hyperledger.github.io/composer/prereqs-ubuntu.sh
                % Received % Xferd Average Speed
                                                            Time
                                                                                 Time Current
                                         Dload Upload
                                                            Total
                                                                      Spent
                                                                                 Left Speed
100 3519 100 3519
                             0
                                     0
                                         4227
                                                     0 --:--:--
                                                                               --:--:- 4229
edureka@edureka:~$ chmod u+x prereqs-ubuntu.sh
edureka@edureka:~$ ./prereqs-ubuntu.sh
Installing Hyperledger Composer prereqs for Ubuntu xenial
# Updating package lists
[sudo] password for edureka:
gpg: keyring `/tmp/tmp6edyoa7v/secring.gpg' created
gpg: keyring `/tmp/tmp6edyoa7v/pubring.gpg' created
gpg: requesting key E1DF1F24 from hkp server keyserver.ubuntu.com
gpg: /tmp/tmp6edyoa7v/trustdb.gpg: trustdb created
gpg: key E1DF1F24: public key "Launchpad PPA for Ubuntu Git Maintainers" imported
gpg: Total number processed: 1
                       imported: 1 (RSA: 1)
gpg:
oĸ
Ign:1 http://dl.google.com/linux/chrome/deb stable InRelease
Hit:2 http://security.ubuntu.com/ubuntu xenial-security InRelease
Hit:3 http://ppa.launchpad.net/git-core/ppa/ubuntu xenial InRelease
Hit:4 http://dl.google.com/linux/chrome/deb stable Release
Hit:5 http://in.archive.ubuntu.com/ubuntu xenial InRelease
Hit:6 http://in.archive.ubuntu.com/ubuntu xenial-updates InRelease
Hit:7 http://ppa.launchpad.net/ubuntu-desktop/ubuntu-make/ubuntu xenial InRelease
Hit:8 http://in.archive.ubuntu.com/ubuntu xenial-backports InRelease
Hit:9 https://download.docker.com/linux/ubuntu xenial InRelease
Hit:10 https://deb.nodesource.com/node_8.x xenial InRelease
Reading package lists... Done
W: Target Packages (stable/binary-amd64/Packages) is configured multiple times in /etc/apt/
```

Step 1: Install the CLI tools

1. Essential CLI tools:

```
npm install -g composer-cli
```

Utility for running a REST Server on your machine to expose your business networks as RESTful APIs:

```
npm install -g composer-rest-server
```

3. Useful utility for generating application assets:

```
npm install -g generator-hyperledger-composer
```

4. Yeoman is a tool for generating applications, which utilises generator-hyperledger-composer:

```
npm install -q yo
```

Step 2: Install Playground

Installing playground, we can run business network code locally on our development machine which give us a UI for viewing and demonstrating our business networks.

Browser app for simple editing and testing Business Networks:

```
npm install -q composer-playground
```

Step 3: Set up your IDE

We can use the browser app to work on our Business Network code, but most users prefer to work in an IDE. Most of users favorite IDE is Visual Studio code, because a **Composer extension is available**.

Install VSCode from this URL: https://code.visualstudio.com/download

Open VSCode, go to Extensions, then search for and install the Hyperledger Composer extension from the Marketplace.

Step 4: Install Hyperledger Fabric

This step gives us a local Hyperledger Fabric runtime to deploy our business networks to.

1. In a directory of our choice (we will assume ~/fabric-tools), get the .zip file that contains the tools to install Hyperledger Fabric:

```
mkdir ~/fabric-tools

cd ~/fabric-tools

curl -O https://raw.githubusercontent.com/hyperledger/composer-
tools/master/packages/fabric-dev-servers/fabric-dev-servers.zip

unzip fabric-dev-servers.zip
```

A tar.gz is also available if you prefer: just replace the .zip file with fabric-dev-servers.tar.gz1 and the unzip command with a tar xvzf command in the above snippet.

2. Use the scripts you just downloaded and extracted to download a local Hyperledger Fabric runtime:

```
cd ~/fabric-tools
./downloadFabric.sh
```

```
edureka@edureka:-/fabric-tools ./downloadFabric.sh

Development only script for Hyperledger Fabric control
Running 'downloadFabric.sh'
FABRIC VERSION is unset, assuming 15 (seconds)

# Set ARCH
# ARCH='uname -n'
uname -n'
uname -n'
uname -n'
uname -n'
# Grab the current directory.

DIR='$( cd "$( dirname "$[8ASH_SOURCE[0]]" )" && pwd )"
cd "$( dirname "$[8ASH_SOURCE[0]]" )" && pwd
docker pull hyperledger/fabric-peer:$ARCH-1.0.4

# Pull and tag the latest Hyperledger Fabric base inage.
docker pull hyperledger/fabric-peer:$ARCH-1.0.4

# 86.64-1.0.4: Pulling from hyperledger/fabric-peer
d5c6790da05d: Pull complete
2293987099d: Pull complete
2293987099d: Pull complete
2293987099d: Pull complete
939387099d: Pull complete
93603a6def: Pull complete
93603a6def: Pull complete
93603a6def: Pull complete
9373385315258: Pull complete
9373385315258: Pull complete
938385315258: Pull complete
938385315258: Pull complete
938385915258: Pull complete
938385915258: Pull complete
938385315250: Pull complete
938385315250:
```

We have now installed everything required for the typical Developer Environment.

Now, lets create a Business Network for Car Auction

Step 1: Create a Business Network Definition

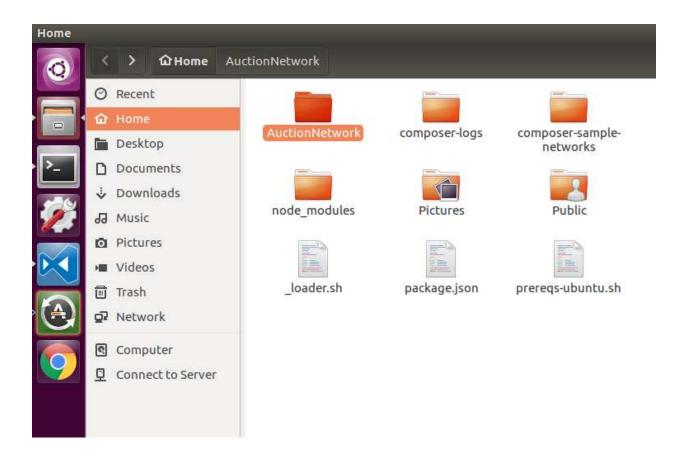
Lets begin by cloning a sample business network.

Open up a command prompt and execute the following command:

```
git clone https://github.com/hyperledger/composer-sample-networks.git
```

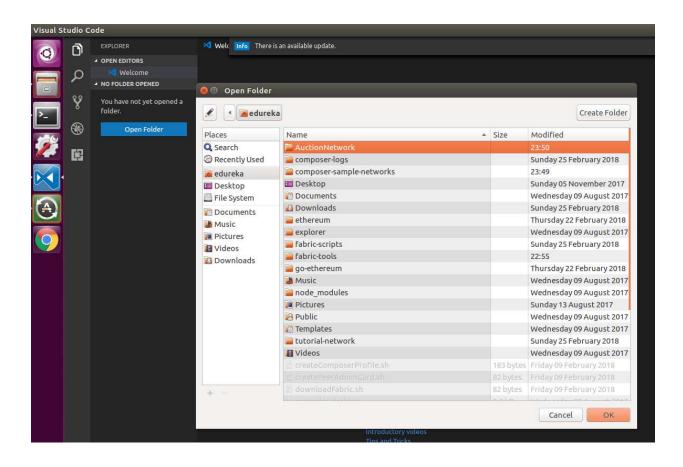
Make a copy of this directory in your project, called 'my-network' by using the following command:

```
\label{lem:cp-r} \mbox{cp-r./composer-sample-networks/packages/basic-sample-network/}. \mbox{\scalebasic-sample-network}
```



Step 2: Opening Project File

Open Visual Studio(VS) Code and click on Open Folder. Locate AuctionNetwork folder and click OK



Step 3: Update your package.json file

In the left panel, select package.json file under AuctionNetwork folder and changed the code with following.

Step 4: Update README.md File

Open README.md file and Update the first line as seen bellow:

```
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**Participant**

'Member, Auctioneer, Owner'

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**This is a Basic Auction Business Network of Hyperledger Composer, which demonstrates the core functionality

This business network defines:

**Participant**

'Member, Auctioneer, Owner'

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**Participant*

'Member, Auctioneer, Owner'

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**Participant*

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```

Step 5: Define Domain Model (auction.cto file)

Delete the file models/sample.cto file and create auction.cto under models folder

This is the domain model for the business network definition. It defines the structure (schema) for the assets, transaction and participants in the business network

Replace the existing code with the following code:

```
/**
 * Defines a data model for a blind vehicle auction
 */
namespace org.acme.vehicle.auction

asset Vehicle identified by vin {
   o String vin
   --> Member owner
}

enum ListingState {
   o FOR_SALE
   o RESERVE_NOT_MET
```

```
o SOLD
}
asset VehicleListing identified by listingId {
 o String listingId
 o Double reservePrice
 o String description
 o ListingState state
  o Offer[] offers optional
  --> Vehicle vehicle
}
abstract participant User identified by email {
 o String email
 o String firstName
 o String lastName
}
participant Member extends User {
 o Double balance
}
participant Auctioneer extends User {
}
transaction Offer {
  o Double bidPrice
  --> VehicleListing listing
  --> Member member
}
```

```
transaction CloseBidding {
   --> VehicleListing listing
}
```

```
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    auction.cto 

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         {} package.json
                                        namespace org.acme.vehicle.auction
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≡ auction.cto models

                                        asset Vehicle identified by vin {
                                        o String vin
         {} jsdoc.json
     ■ AUCTIONNETWORK
                                          --> Member owner
       ▶ .vscode
       ▶ config
                                        enum ListingState [
       ▶ features
                                        o FOR_SALE
o RESERVE_NOT_MET
       ▶ lib
      o SOLD

    auction.cto

      ▶ test
                                       asset VehicleListing identified by listingId {
      eslintignore
                                  18 o String listingId
      eslintrc.yml
                                        o Double reservePrice
o String description
o ListingState state
o Offer[] offers optional
      .gitignore
      .npmignore

    header.txt

                                   23 --> Vehicle vehicle
      JS index.is
      [] jsdoc.json
      networkimage.svg
                                   26 abstract participant User identified by email {
      networkimageanimated.svg
                                        o String email
o String firstName
      [] package.json
                                         o String lastName

≡ permissions.acl

      (i) README.md
                                   32 participant Member extends User {
                                        o Double balance
                                        participant Auctioneer extends User {
                                        transaction Offer {
                                   40 o Double bidPrice
                                         --> VehicleListing listing
--> Member member
                                        transaction CloseBidding {
                                         --> VehicleListing listing
```

Step 6: Write Transaction Processor Functions (Script File)

- 1. Delete the file lib/sample.js in the left-hand pane
- 2. Create auction.js file with the following code:

```
function closeBidding(closeBidding) {
    var listing = closeBidding.listing;
    if (listing.state !== 'FOR SALE') {
        throw new Error('Listing is not FOR SALE');
    }
    // by default we mark the listing as RESERVE NOT MET
    listing.state = 'RESERVE_NOT_MET';
    var highestOffer = null;
    var buyer = null;
    var seller = null;
    if (listing.offers && listing.offers.length > 0) {
        // sort the bids by bidPrice
        listing.offers.sort(function(a, b) {
            return (b.bidPrice - a.bidPrice);
        });
        highestOffer = listing.offers[0];
        if (highestOffer.bidPrice >= listing.reservePrice) {
            // mark the listing as SOLD
            listing.state = 'SOLD';
            buyer = highestOffer.member;
            seller = listing.vehicle.owner;
            // update the balance of the seller
            console.log('#### seller balance before: ' +
seller.balance);
            seller.balance += highestOffer.bidPrice;
```

```
console.log('#### seller balance after: ' +
seller.balance);
            // update the balance of the buyer
            console.log('#### buyer balance before: ' +
buyer.balance);
            buyer.balance -= highestOffer.bidPrice;
            console.log('#### buyer balance after: ' + buyer.balance);
            // transfer the vehicle to the buyer
            listing.vehicle.owner = buyer;
            // clear the offers
            listing.offers = null;
        }
    }
    return getAssetRegistry('org.acme.vehicle.auction.Vehicle')
        .then(function(vehicleRegistry) {
            // save the vehicle
            if (highestOffer) {
                return vehicleRegistry.update(listing.vehicle);
            } else {
               return true;
            }
        })
        .then(function() {
            return
getAssetRegistry('org.acme.vehicle.auction.VehicleListing')
        })
        .then(function(vehicleListingRegistry) {
            // save the vehicle listing
            return vehicleListingRegistry.update(listing);
        })
        .then(function() {
```

```
return
getParticipantRegistry('org.acme.vehicle.auction.Member')
        })
        .then(function(userRegistry) {
            // save the buyer
            if (listing.state == 'SOLD') {
                return userRegistry.updateAll([buyer, seller]);
            } else {
               return true;
            }
        });
}
/**
 * Make an Offer for a VehicleListing
 * @param {org.acme.vehicle.auction.Offer} offer - the offer
 * @transaction
 * /
function makeOffer(offer) {
    var listing = offer.listing;
    if (listing.state !== 'FOR SALE') {
        throw new Error('Listing is not FOR SALE');
    }
    if (listing.offers == null) {
        listing.offers = [];
    }
    listing.offers.push(offer);
    return getAssetRegistry('org.acme.vehicle.auction.VehicleListing')
        .then(function(vehicleListingRegistry) {
           // save the vehicle listing
```

}

return vehicleListingRegistry.update(listing);
});

```
() package.json

    auction.cto

                                                                                                     JS auction.js x () jsdoc.json
n
                                        function closeBidding(closeBidding) {

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                                           var listing = closeBidding.listing;
        Welcome
                                            if (listing.state !== 'FOR_SALE') {
         [] package.json
                                                 throw new Error('Listing is not FOR SALE');
         ① README.md
         ≡ auction.cto models
                                             // by default we mark the listing as RESERVE_NOT_MET
                                            listing.state = 'RESERVE_NOT_MET';
         JS auction.js lib
                                            var highestOffer = null;
        [] jsdoc.json
                                            var buyer = null;
     AUCTIONNETWORK
      vscode
if (listing.offers && listing.offers.length > 0) {
       ▶ config
       ▶ features
                                                listing.offers.sort(function(a, b) {
      ₄ lib
                                                     return (b.bidPrice - a.bidPrice);
                                                highestOffer = listing.offers[0];
                                                if (highestOffer.bidPrice >= listing.reservePrice) {
        ≡ auction.cto
      ▶ test
                                                     listing.state = 'SOLD';
      eslintignore
                                                     buyer = highestOffer.member;
      eslintrc.yml
                                                     seller = listing.vehicle.owner;
      aitignore 🔷
                                                     console.log('#### seller balance before: ' + seller.balance);
      npmignore...
                                                     seller.balance += highestOffer.bidPrice;
console.log('#### seller balance after: ' + seller.balance);

    header.txt

      JS index.js
      [] isdoc.json
                                                     console.log('#### buyer balance before: ' + buyer.balance);
                                                     buyer.balance -= highestOffer.bidPrice;
console.log('#### buyer balance after: ' + buyer.balance);
      networkimage.svg
      networkimageanimated.svg
      1) package.json
                                                     listing.vehicle.owner = buyer;

≡ permissions.acl

      ① README.md
                                                     listing.offers = null;
                                            return getAssetRegistry('org.acme.vehicle.auction.Vehicle')
                                                .then(function(vehicleRegistry) {
                                                     if (highestOffer) {
                                                         return vehicleRegistry.update(listing.vehicle);
                                                 .then(function() {
                                                     return getAssetRegistry('org.acme.vehicle.auction.VehicleListing')
                                                 .then(function(vehicleListingRegistry) {
                                                     return vehicleListingRegistry.update(listing);
                                                 .then(function() {
                                                     return getParticipantRegistry('org.acme.vehicle.auction.Member')
                                                 .then(function(userRegistry) {
                                                     if (listing.state == 'SOLD') {
                                                         return userRegistry.updateAll([buyer, seller]);
```

Step 7: Update your Access Control Rules

The file permissions acl defines the access control rules for the business network definition.

Replace the entire contents of permissions.acl with the rule below:

```
/**
 * Access Control List for the auction network.
 * /
rule Auctioneer {
    description: "Allow the auctioneer full access"
    participant: "org.acme.vehicle.auction.Auctioneer"
    operation: ALL
    resource: "org.acme.vehicle.auction.*"
    action: ALLOW
}
rule Member {
    description: "Allow the member read access"
    participant: "org.acme.vehicle.auction.Member"
    operation: READ
    resource: "org.acme.vehicle.auction.*"
    action: ALLOW
}
rule VehicleOwner {
    description: "Allow the owner of a vehicle total access"
    participant(m): "org.acme.vehicle.auction.Member"
    operation: ALL
    resource(v): "org.acme.vehicle.auction.Vehicle"
    condition: (v.owner.getIdentifier() == m.getIdentifier())
    action: ALLOW
}
```

```
rule VehicleListingOwner {
    description: "Allow the owner of a vehicle total access to their
vehicle listing"
    participant(m): "org.acme.vehicle.auction.Member"
    operation: ALL
    resource(v): "org.acme.vehicle.auction.VehicleListing"
    condition: (v.vehicle.owner.getIdentifier() == m.getIdentifier())
    action: ALLOW
}
rule SystemACL {
  description: "System ACL to permit all access"
 participant: "org.hyperledger.composer.system.Participant"
 operation: ALL
  resource: "org.hyperledger.composer.system.**"
 action: ALLOW
}
rule NetworkAdminUser {
    description: "Grant business network administrators full access to
user resources"
    participant: "org.hyperledger.composer.system.NetworkAdmin"
    operation: ALL
    resource: "**"
   action: ALLOW
}
rule NetworkAdminSystem {
    description: "Grant business network administrators full access to
system resources"
```

```
participant: "org.hyperledger.composer.system.NetworkAdmin"
  operation: ALL
  resource: "org.hyperledger.composer.system.**"
  action: ALLOW
}
```

```
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    permissions.acl 

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           [] package.json

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                                                    description: "Allow the auctioneer full access"
participant: "org.acme.vehicle.auction.Auctioneer"
           ≡ auction.cto models
                                                   resource: "org.acme.vehicle.auction.*"
                                                     action: ALLOW
■ AUCTIONNETWORK
       > .vscode
                                               rule Member {
                                                description: "Allow the member read access"
        ▶ features
                                                     participant: "org.acme.vehicle.auction.Member"
                                                   resource: "org.acme.vehicle.auction.*"
         JS auction.js

≡ auction.cto

                                               rule VehicleOwner {
    description: "Allow the owner of a vehicle total access"
    narficinat(m), "arm
        ▶ test
       eslintignore
                                                   participant(m): "org.acme.vehicle.auction.Member"
       .eslintrc.yml
                                                    operation: ALL
        .gitignore
                                                   resource(v): "org.acme.vehicle.auction.Vehicle"
condition: (v.owner.getIdentifier() == m.getIdentifier())
         .nomianore

    header.txt

       JS index.js
                                               rule VehicleListingOwner {
    description: "Allow the owner of a vehicle total access to their vehicle listing"
    participant(m): "org.acme.vehicle.auction.Member"
        networkimage.svg
       {} package.json

    □ permissions.acl

                                                    resource(v): "org.acme.vehicle.auction.VehicleListing"

 README.md

                                                     condition: (v.vehicle.owner.getIdentifier() == m.getIdentifier())
                                                rule SystemACL {
   description: "System ACL to permit all access"
   participant: "org.hyperledger.composer.system.Participant"
                                                  resource: "org.hyperledger.composer.system.**"
                                                rule NetworkAdminUser {
    description: "Grant business network administrators full access to user resources"
    participant: "org.hyperledger.composer.system.NetworkAdmin"
                                                rule NetworkAdminSystem {| description: "Grant business network administrators full access to system resources"
                                                     participant: "org.hyperledger.composer.system.NetworkAdmin'
                                                     resource: "org.hyperledger.composer.system.**"
```

Step 8: Generate the Auction Business Network Archive

Open a new Terminal and execute the following command:

cd AuctionNetwork

npm install

```
birthtime: 2018-03-20T19:07:35.567Z }
   SOLINK_MODULE(target) Release/obj.target/pkcs11.node
   COPY Release/pkcs11.node
make: Leaving directory '/home/edureka/AuctionNetwork/node_modules/pkcs11js/build'
  grpc@1.6.6 install /home/edureka/AuctionNetwork/node_modules/grpc
node-pre-gyp install --fallback-to-build --library=static_library
[grpc] Success: "/home/edureka/AuctionNetwork/node_modules/grpc/src/node/extension_binary/node-v57-linux-x64/grpc_node.node'
  cucumber-expressions @ 3.0.0 postinstall /home/edureka/AuctionNetwork/node\_modules/cucumber-expressions node scripts/postinstall.js
   protobufjs@6.6.3 postinstall /home/edureka/AuctionNetwork/node_modules/protobufjs
  node scripts/postinstall
      WARN prepublish-on-install As of npm@5, `prepublish` scripts are deprecated.
WARN prepublish-on-install Use `prepare` for build steps and `prepublishOnly` for upload-only.
WARN prepublish-on-install See the deprecation note in `npm help scripts` for more information.
  auction@0.1.14 prepublish /home/edureka/AuctionNetwork
mkdirp ./dist && composer archive create --sourceType dir --sourceName . -a ./dist/auction.bna
Creating Business Network Archive
Looking for package.json of Business Network Definition
             Input directory: /home/edureka/AuctionNetwork
Found:
            Description: My Auction Network
            Name: auction
Identifier: auction@0.1.14
Written Business Network Definition Archive file to
            Output file: ./dist/auction.bna
npm notice created a lockfile as package-lock.json. You should commit this file.
npm <mark>WARN</mark> optional SKIPPING OPTIONAL DEPENDENCY: fsevents@1.1.3 (node_modules/fsevents):
npm <mark>WARN</mark> notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@1.1.3: wanted {"os":"darwin","arch":"any"} (o
added 1627 packages in 166.995s
edureka@edureka:~/AuctionNetwork$
```

Step 9: Creating a BNA file

Ensure we are at the top-level project folder (AuctionNetwork).

Generate the BNA file using the following command:

mkdir dist

composer archive create -a dist/my-network.bna --sourceType dir -sourceName

We can also use the command npm run prepublish achieves the same thing.

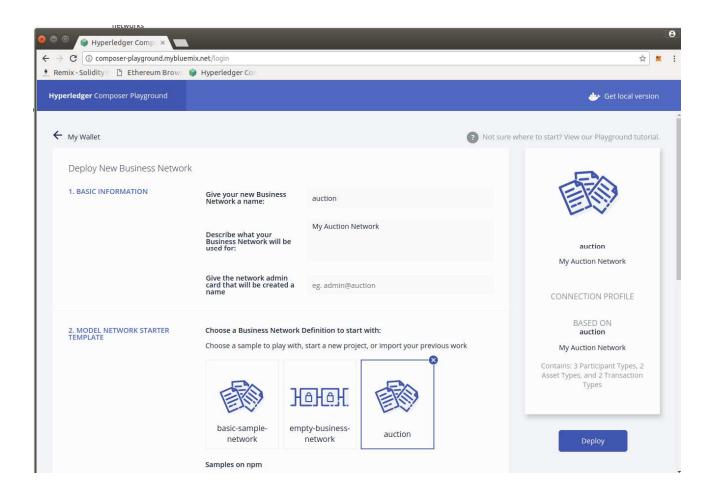
Step 10: Deploying Business Network to Composer

In Chrome browser, navigate to the online **Bluemix Composer Playground**.

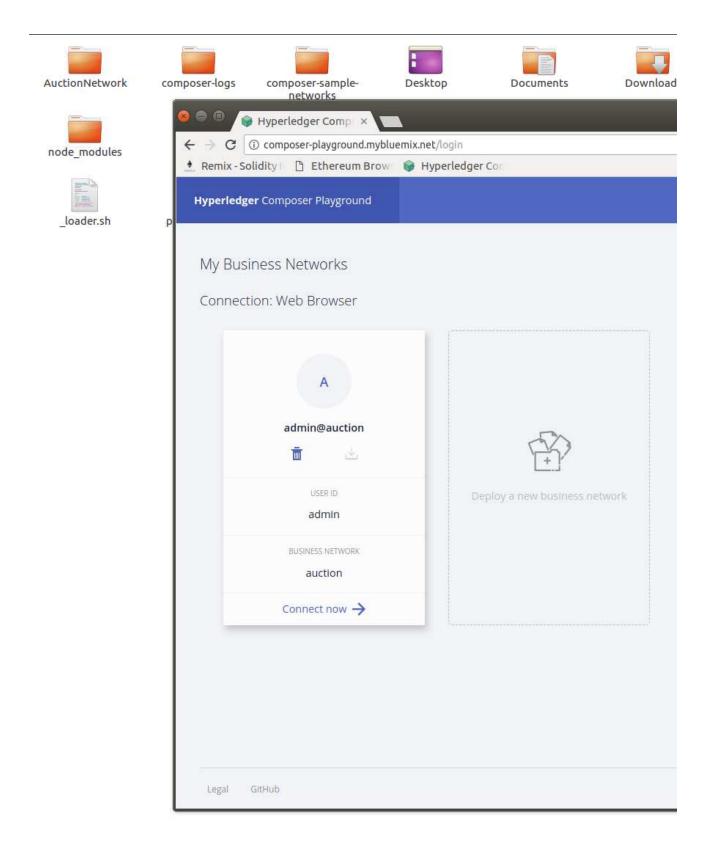
After browsing above link, Click Let's Blockchain button

Click on **Deploy a new business network**

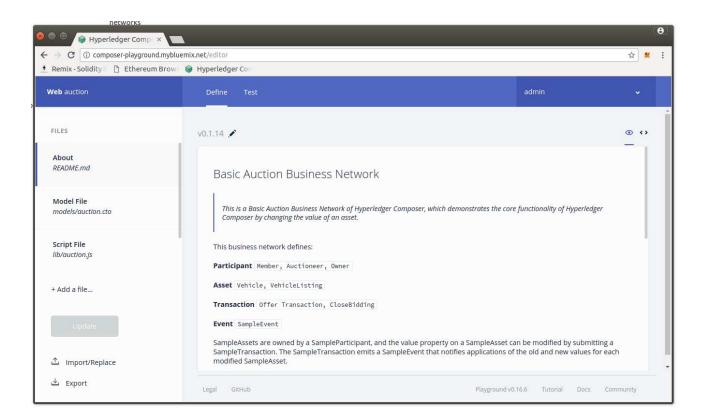
Click on Drop here to upload or Browse to deploy auction.bna file.



Now, Click on **Deploy**



Click on Connect now.



We are connected now on our Auction business Network.