# **ELO** packages

Other topics

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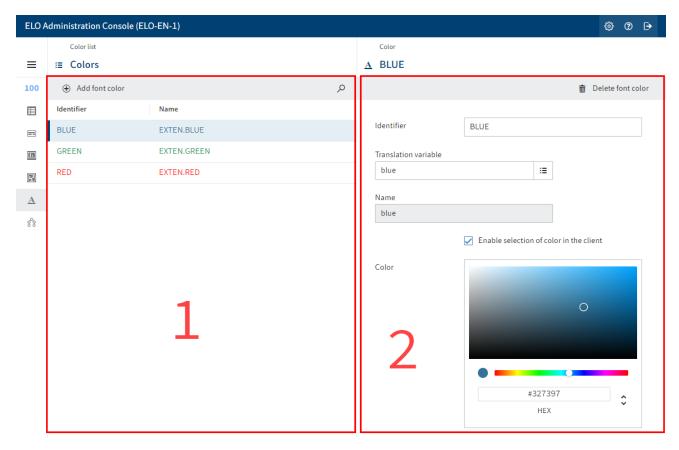
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# **Font colors**

## Introduction

You can use the options on the *Font colors* tab to define the color scheme for displaying document entries in your ELO package. You can also enable selection of the color in the client.



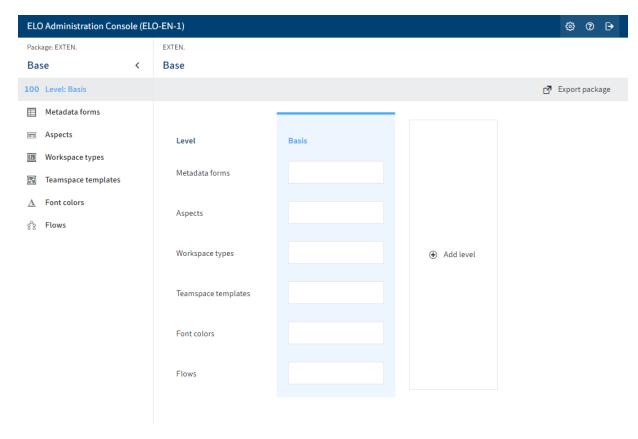
The *Font colors* area contains the following sections:

- 1. Color list
- 2. Color

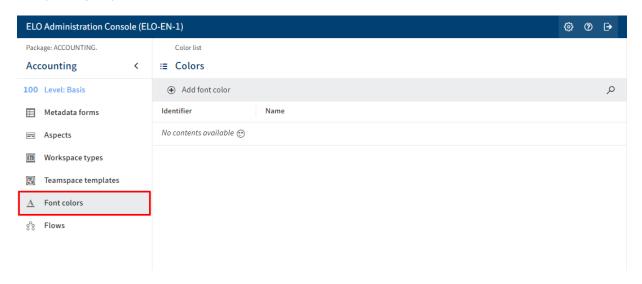
Below, you will learn how to define new font colors and add them to the color list of your ELO package.

# **Change font color**

1. In the menu area of the ELO Administration Console, click the package you want to edit.

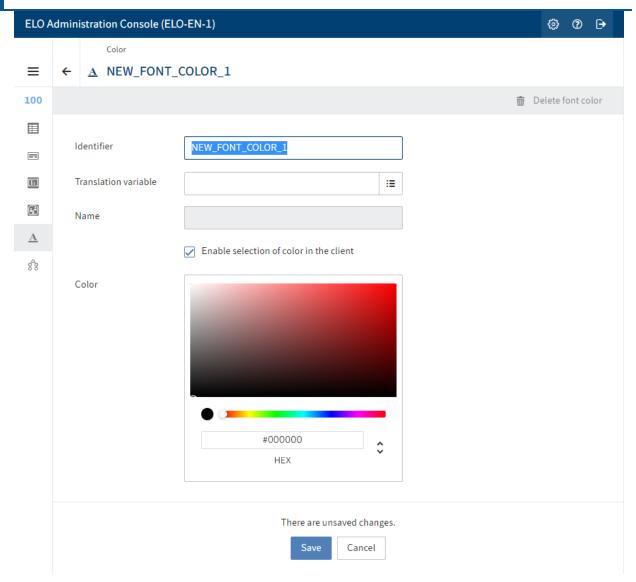


The package opens.



2. Click Font colors.

The Font colors tab opens.



3. Click Add font color.

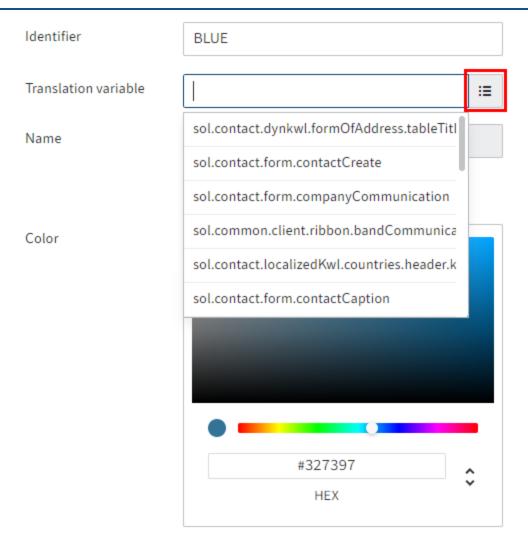
The *Color* dialog box opens.

4. Enter a technical name in the *Identifier* field.

## **Information**

Only uppercase letters are possible.

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5. Enter a translation variable into the *Translation variable* field.

ELO Administration Console (ELO-EN-1)				
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Optional: *Enable color selection in the client* is enabled by default. Clear the option to not offer this color for selection in the client.

#### Information

Option 1: Select one of the available translation variables from the drop-down menu. The *Name* field is completed automatically.

Option 2: Generate a new translation variable via direct input. Then, enter a name in the *Name* field and click the *Save* icon at the end of the field. The name is assigned to the translation variable and stored in the translation variable database.

6. Click or enter a hexadecimal value to select the desired color.

#### Information

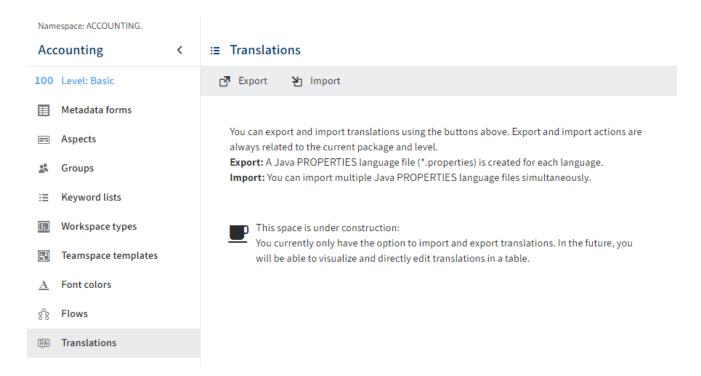
The selected color requires a sufficient contrast value. If this is not the case, a warning message appears.

## 7. Click Apply.

The font color is created.

# **Translations**

## **Overview**



Under the *Translations* menu item, you can export translation data as a ZIP file or import it as properties files.

Imported translation data is stored in the translation table.

## **Use translation variables**

For items like metadata forms, fields, and spaces which are visible for the user in the client, you can select, create, and save corresponding translation texts. The translation text will be saved for the currently active display language of the ELO Administration Console.

The following describes the process using an example of a *metadata form*. The same process can be applied for all places in the packages where translation variables can be used:



1. Enter a translation variable into the *Translation variable* field.

Alternative: Select an existing translation variable with the *List* button (list icon).

- 2. Enter the display text of the translation variable into the *Name* field.
- 3. Click *Save* (floppy disk icon).

The content of the *Name* field will be saved as the display text of the translation variable. Here, the currently selected display language applies.