

spheroid centroid

200
400
600
800
1000
1200
1400

* weighted
* non-weighted

200 400 600 800 1000 1200 1400 1600 1800

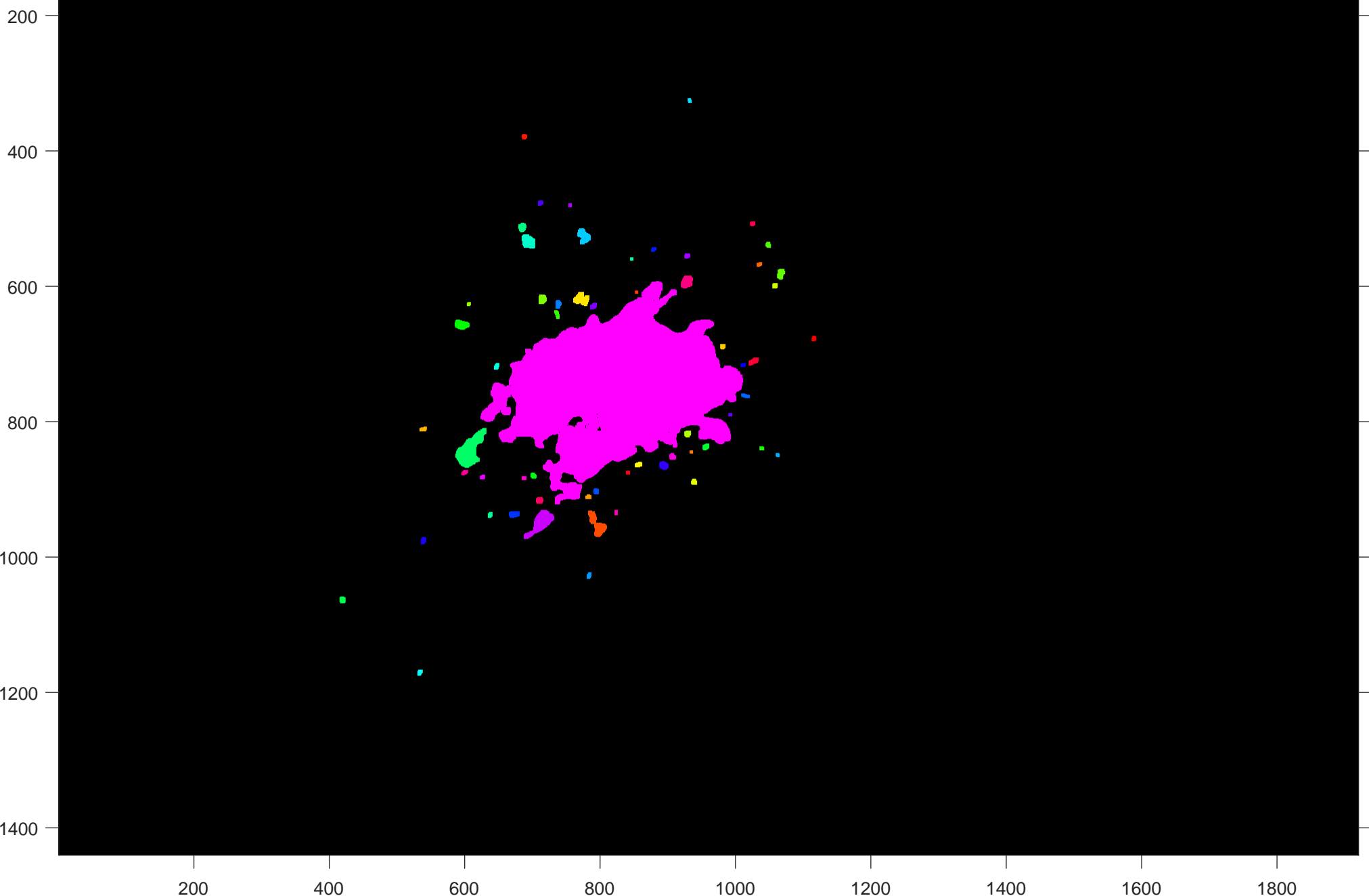


weighted

non-weighted

1000

All objects with pseudo colored labels from label2rgb()

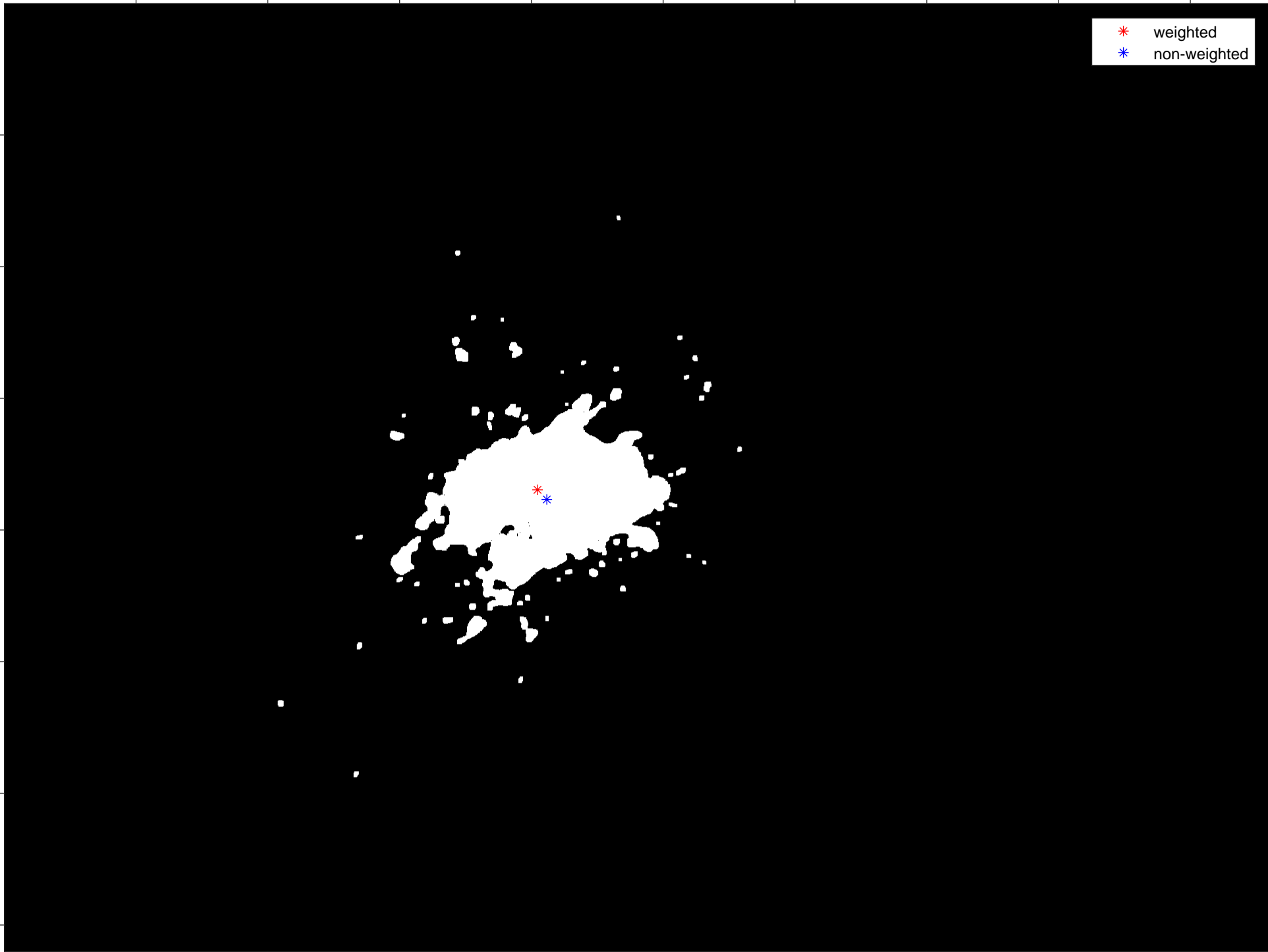


spheroid centroid

200
400
600
800
1000
1200
1400

* weighted
* non-weighted

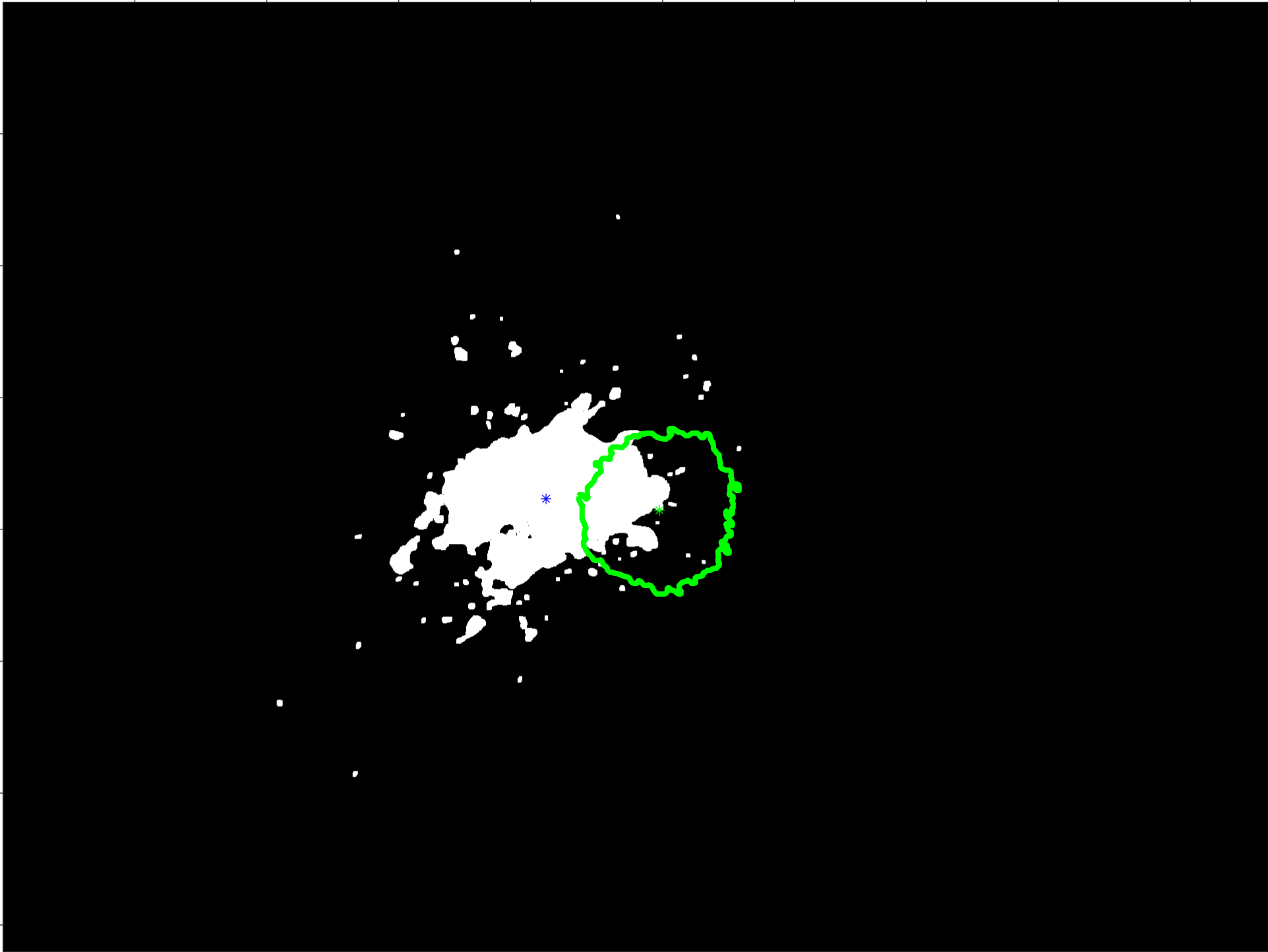
200 400 600 800 1000 1200 1400 1600 1800



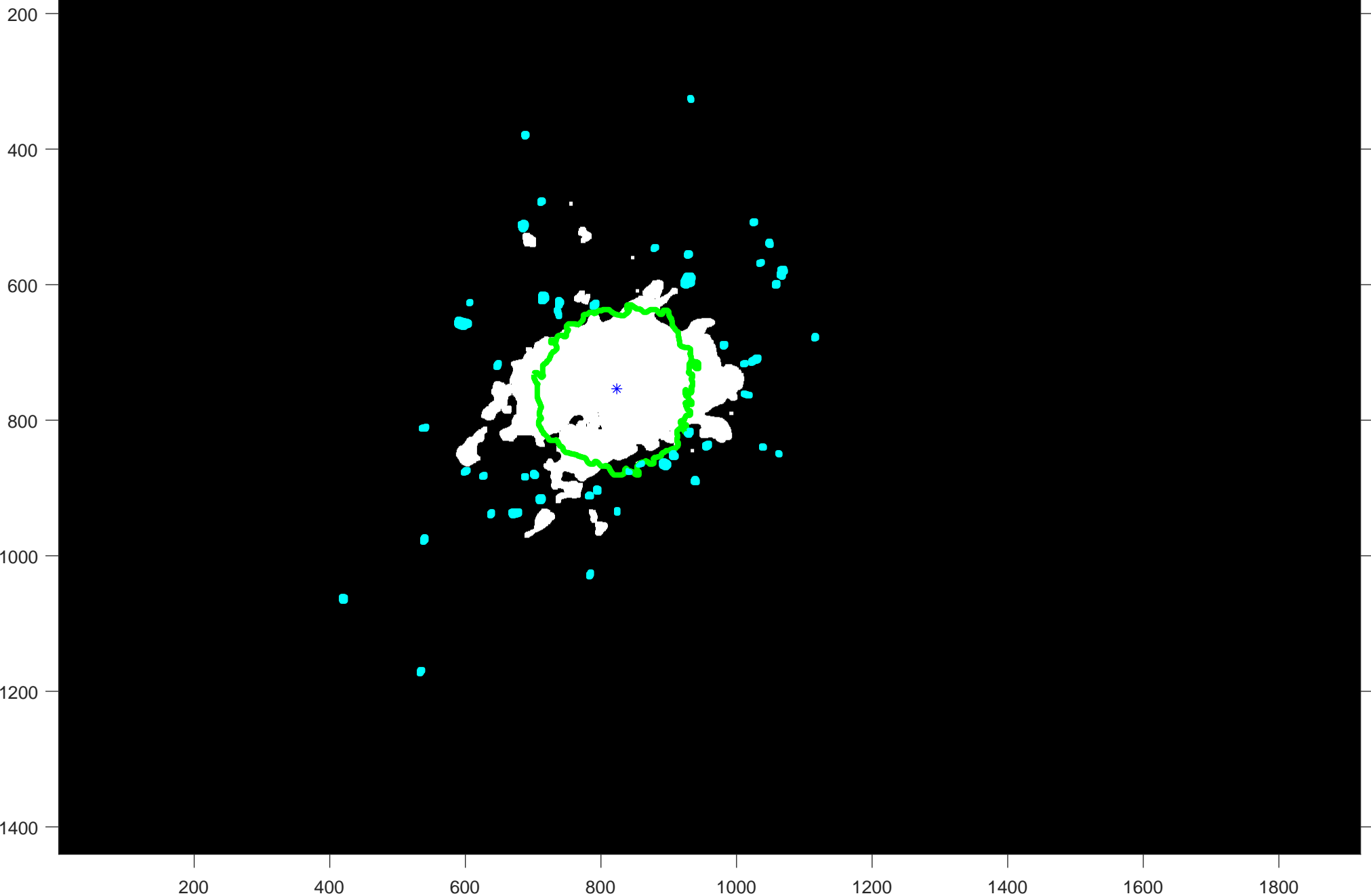
uncentered boundary

200
400
600
800
1000
1200
1400

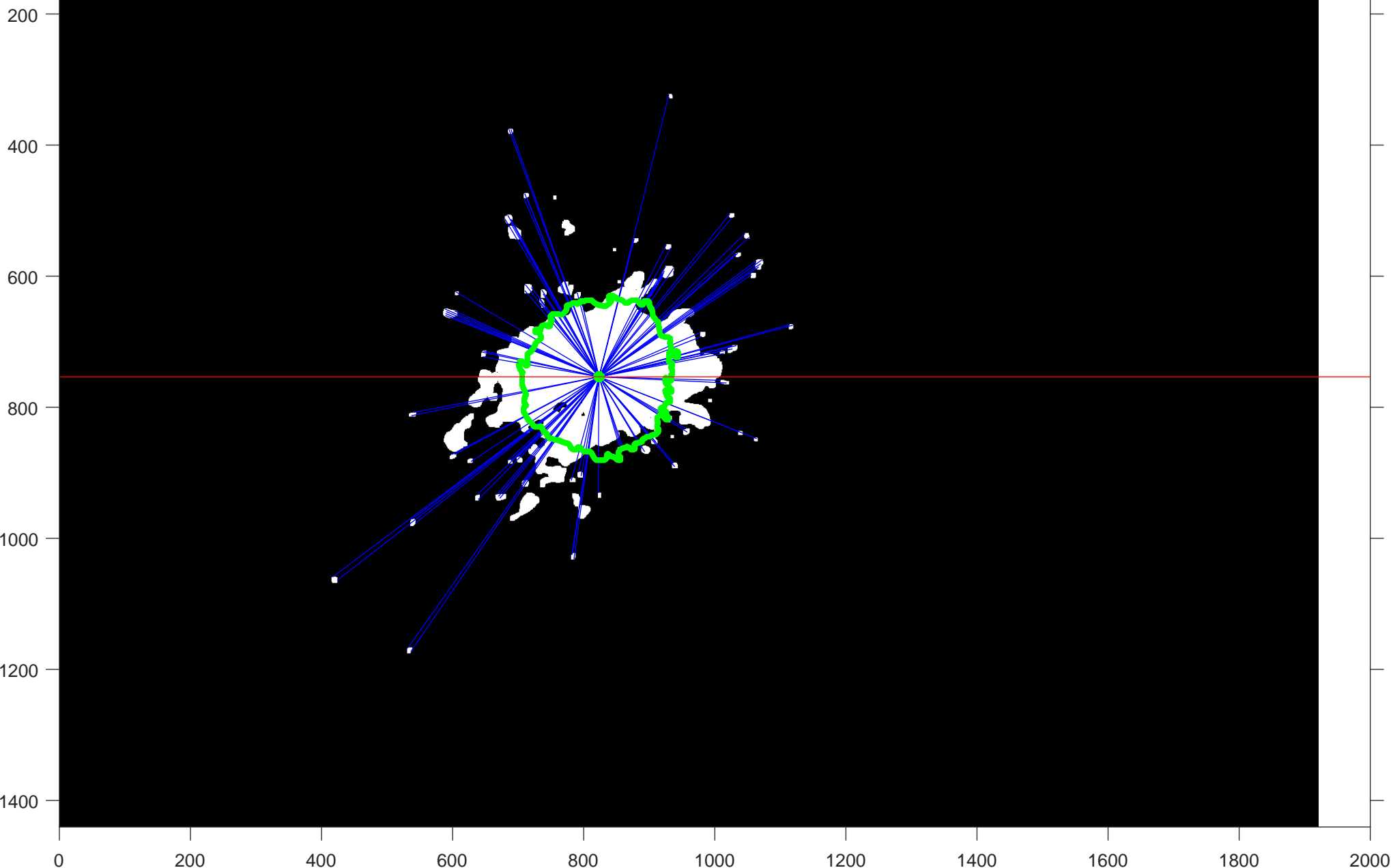
200 400 600 800 1000 1200 1400 1600 1800

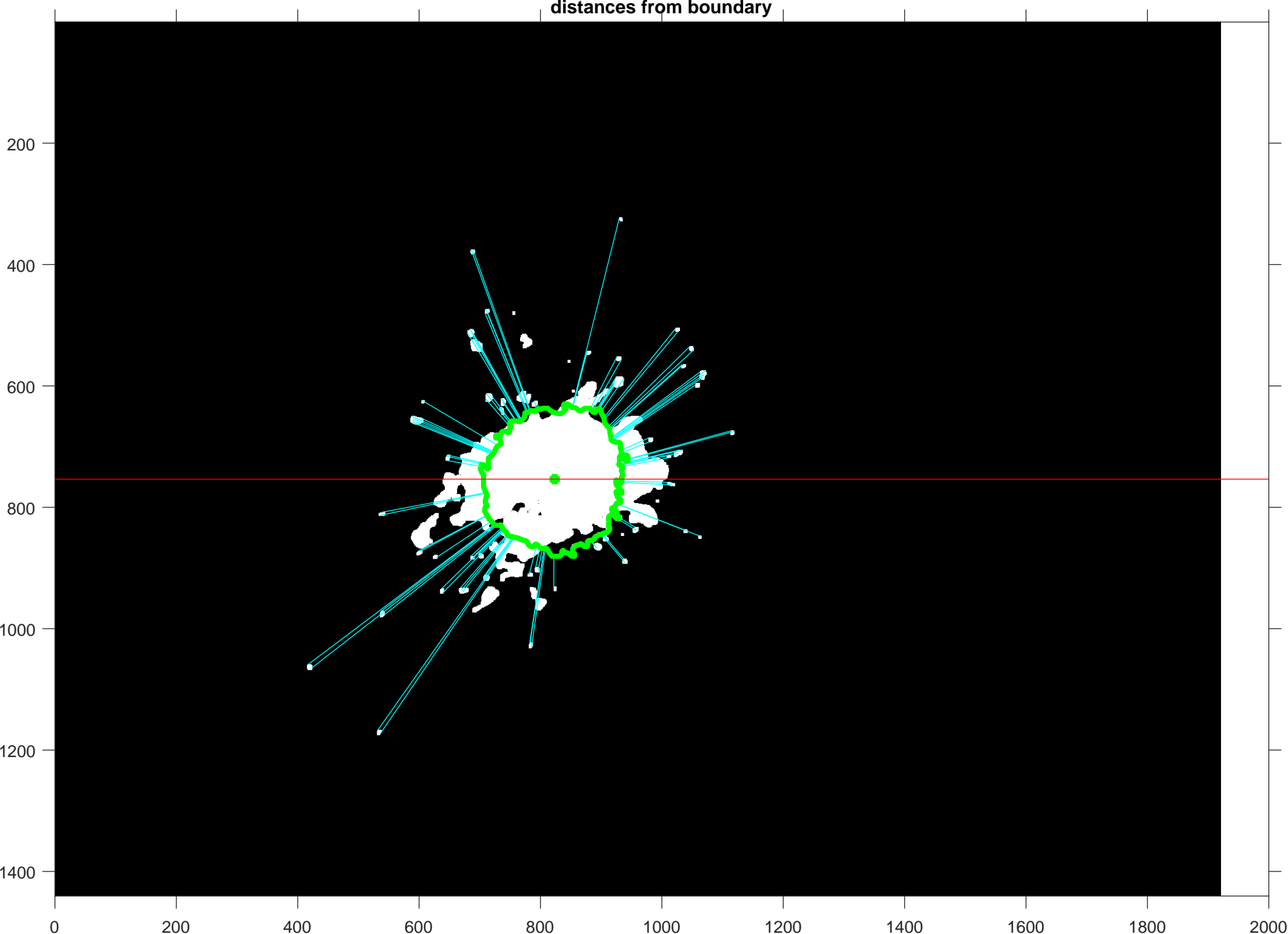


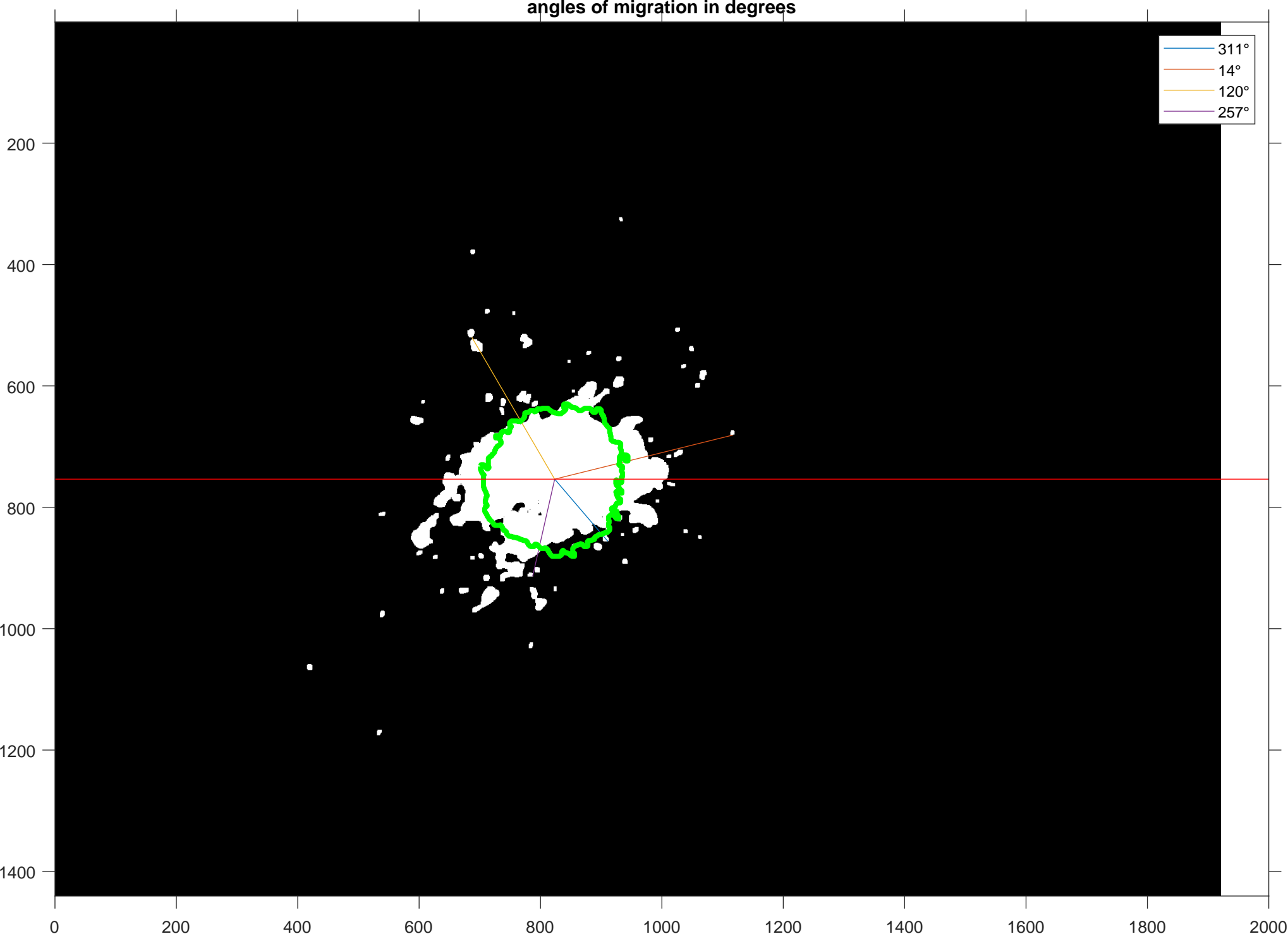
centered boundary and outer pixels



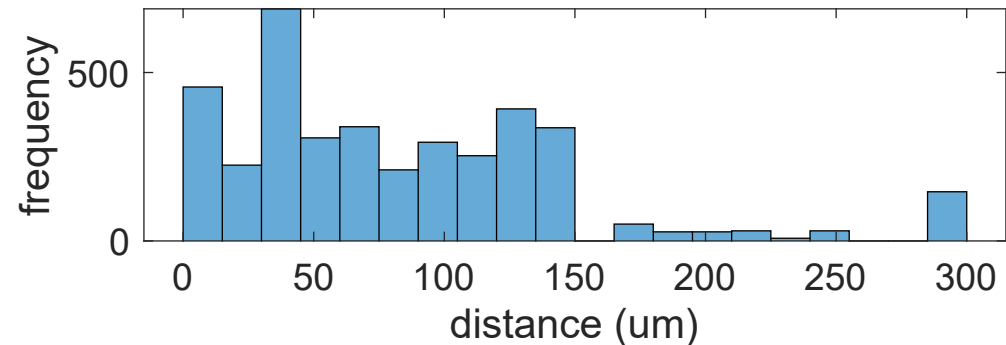
distances from center



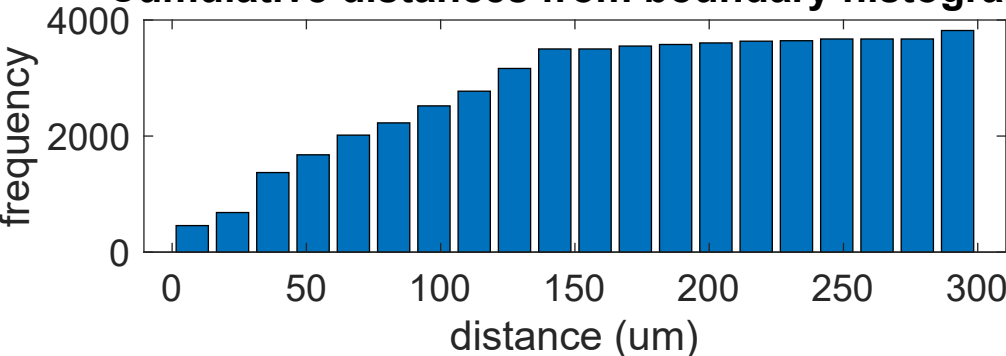




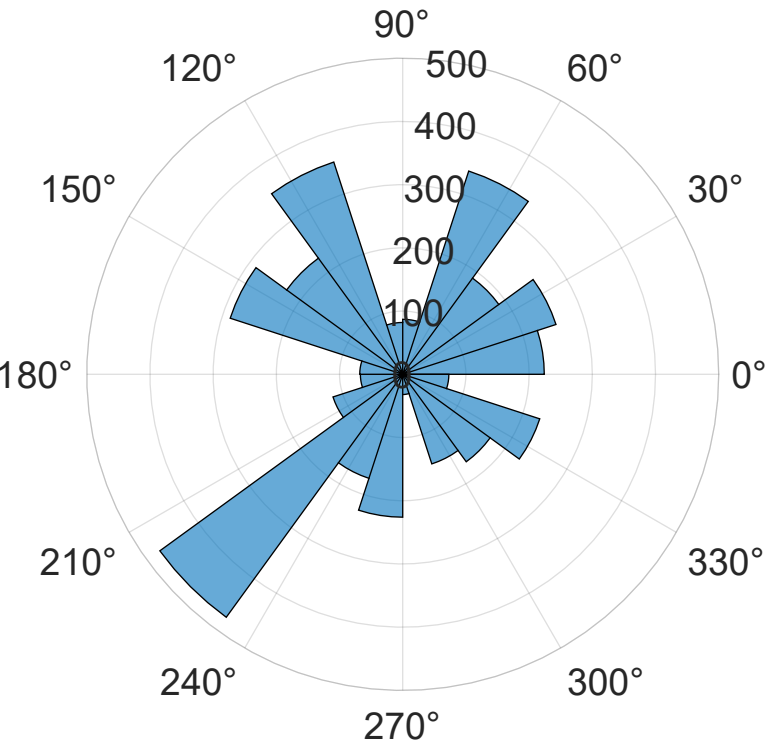
Distances from boundary histogram

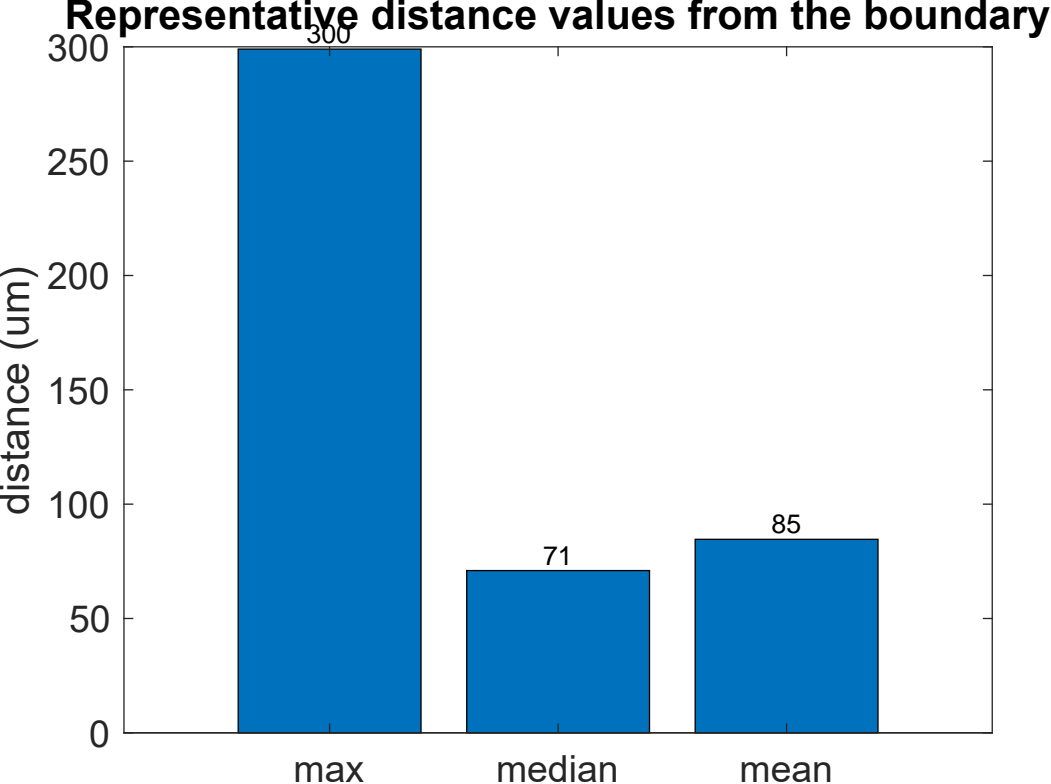


Cumulative distances from boundary histogram

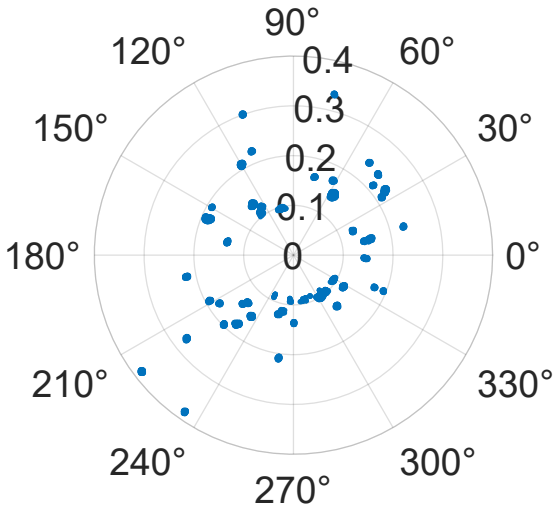


Angles histogram

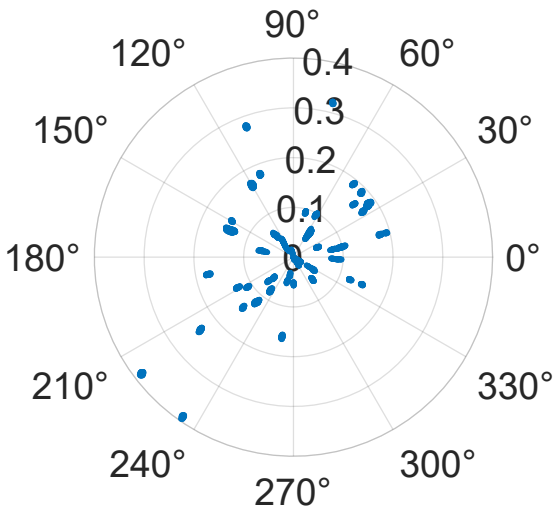




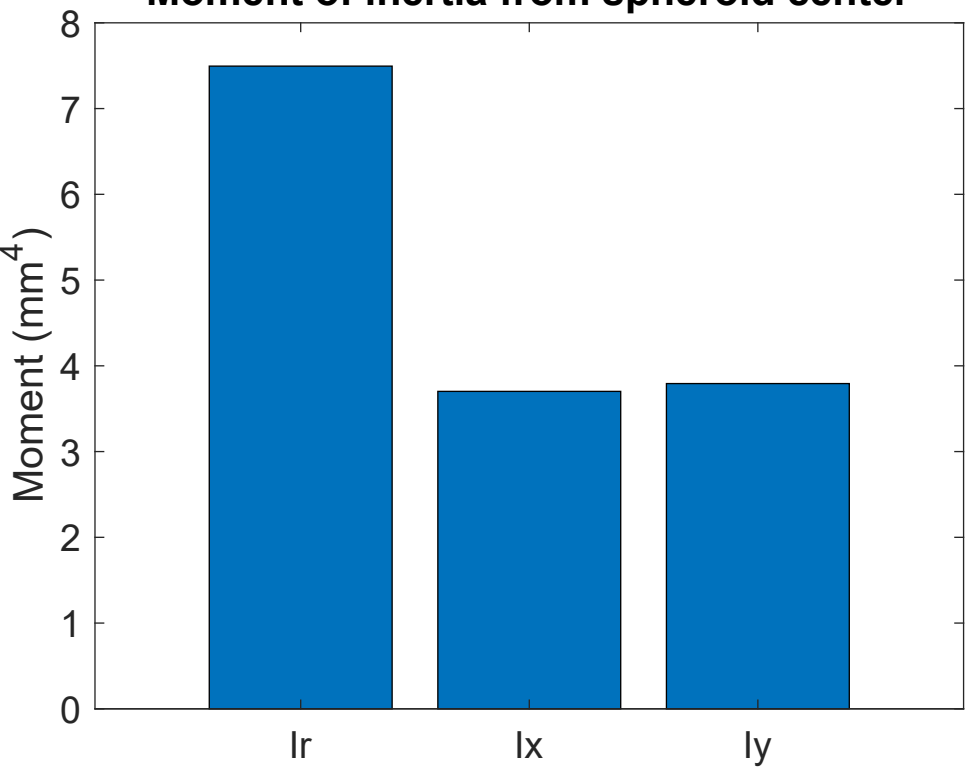
Distances from spheroid center (mm) vs migration angle



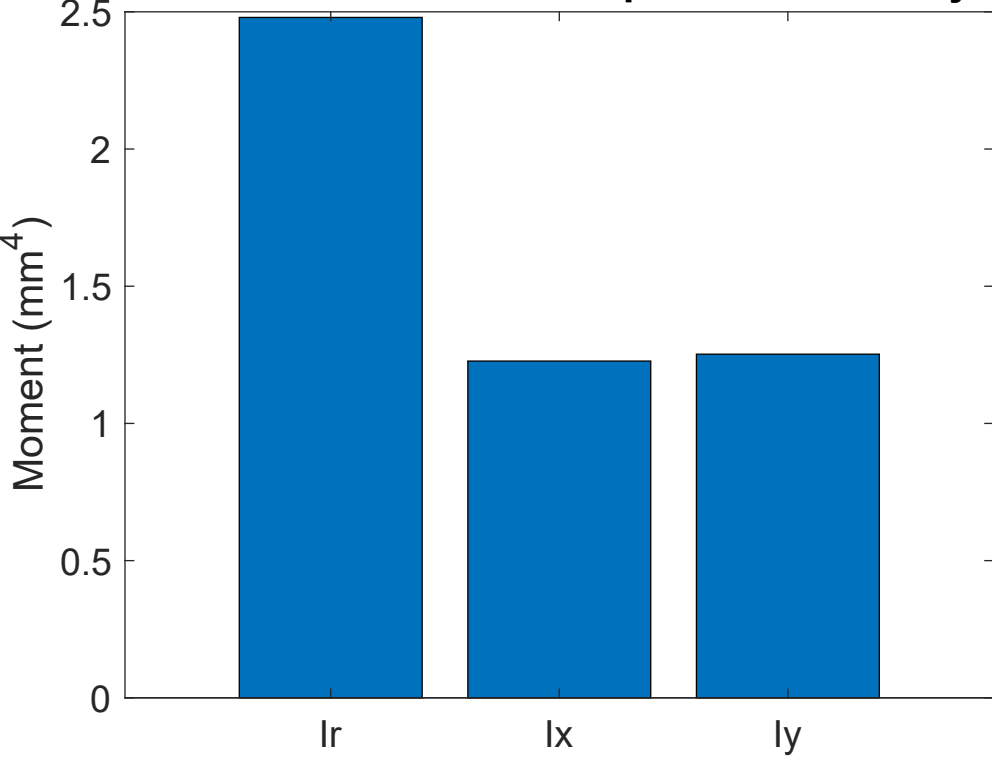
Distances from spheroid boundary (mm) vs migration angle



Moment of inertia from spheroid center

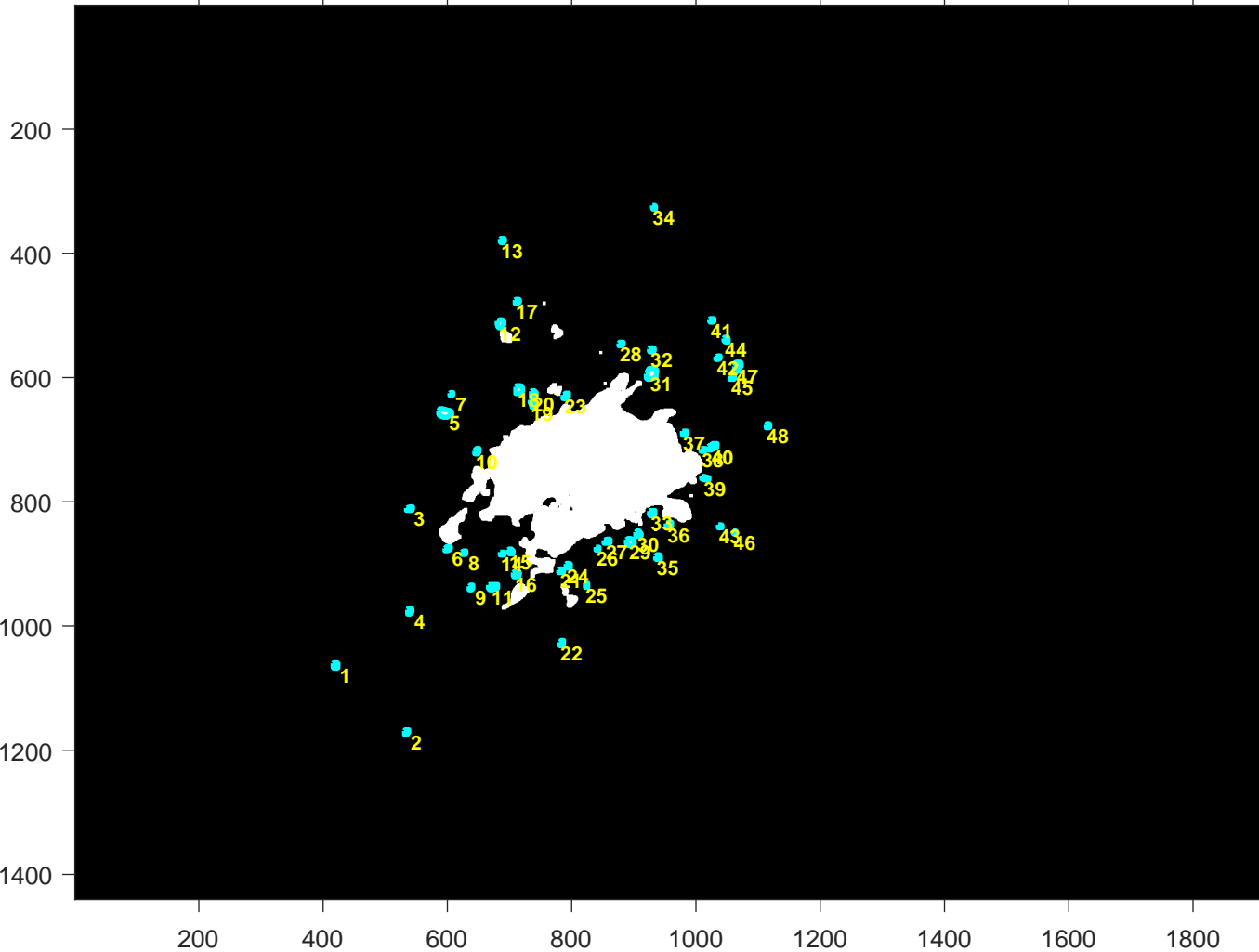


Moment of inertia from spheroid boundary



Outlines of only blobs 30-300 px².
Blobs are numbered from top to bottom, then from left to right.

Outlines, from bwboundaries()



Outlines only

