



ST600 μ NET

RMV MOTION INCORPORATED

ST600 μ NET SERIES

Application User's Guide



ST600μNET

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Introduction

Unique four axis motion control boards.

The *ST600 μ NET* Series has been developed with six major goals: a) very robust chopper driver design, b) kernel capabilities for different motion topologies, c) IoT full compatible, d) multi-hosts link interface, e) extended industrial multi-protocols support, and f) Open Sources application development. The *ST600 μ NET Series* can be connected to *rmv_Tasker Module* allowing in this way to create a motion application via HTML pages and JavaScript, through its embedded web server. These functionalities and others above described will save time in development of any motion application. In addition, *ST600 μ NET Series will have support* for the following third party boards: Raspberry PI, Arduino, Beagle-Bone, I.M.X NXP ARM 9-11.



This product is meant to be operated in industrial environment and be operated by engineers, technician familiar with risks associated with handling high voltage electrical and mechanical components, systems and subsystems.

This equipment operates at voltages and currents that can result in electrical shock, fire hazard and/or personal injury if not properly handled or applied.

Equipment must be used with necessary caution and appropriate safeguards employed to avoid personal injury or property damage.

It is the user's responsibility to confirm that the voltages and isolation requirements are identified and understood, prior to energizing the board and or simulation. When energized, the ST600 μ NET or components connected to the ST600 μ NET should not be touched.

ST600 μ NET

Hardware Description and Connection

Completed board View

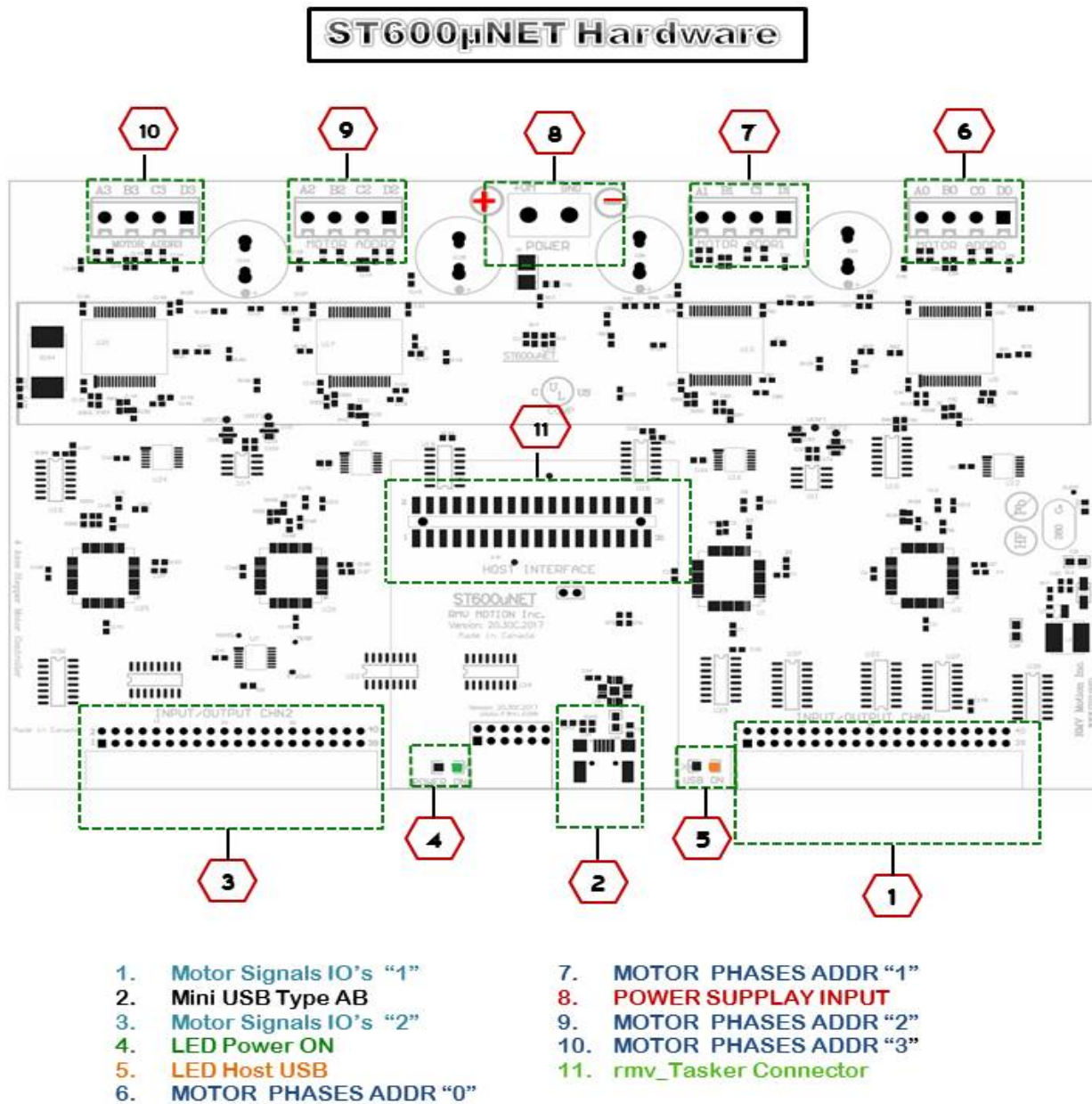


FIGURE: 1 Completed ST600 μ NET board at a Glance (TOP view)

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Input-Output Headers 90° Connector

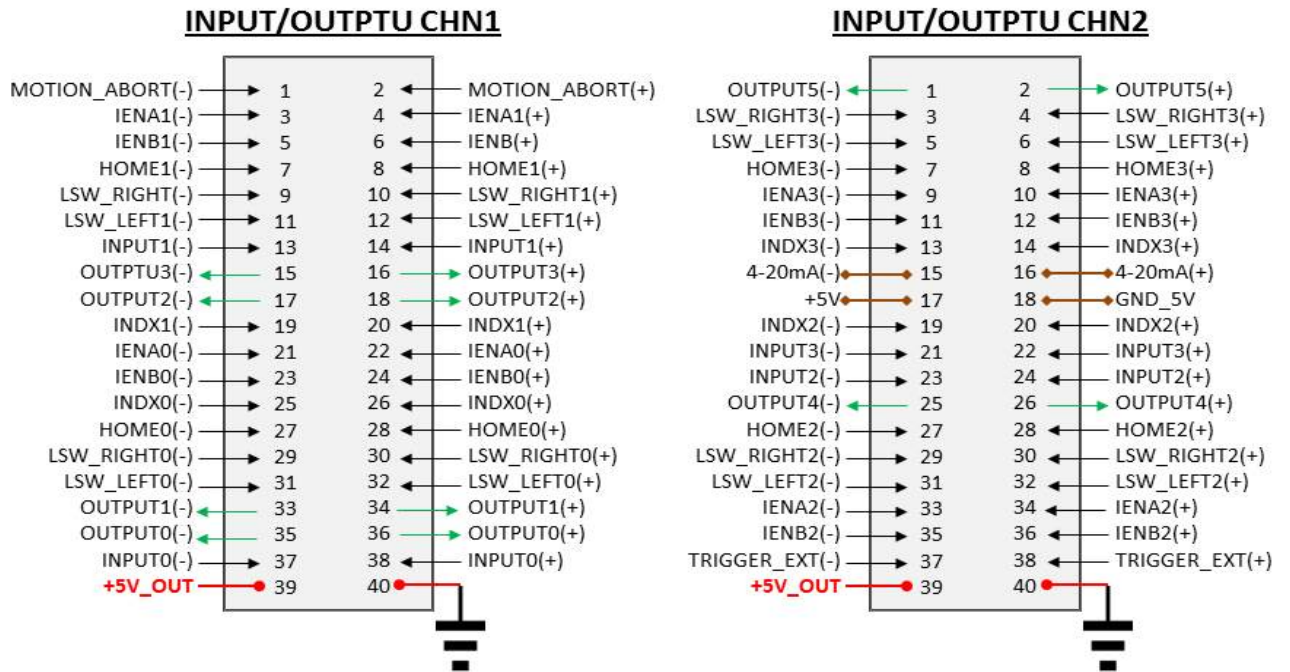


FIGURE: 2. ST600μNET - Input Output Signal connection

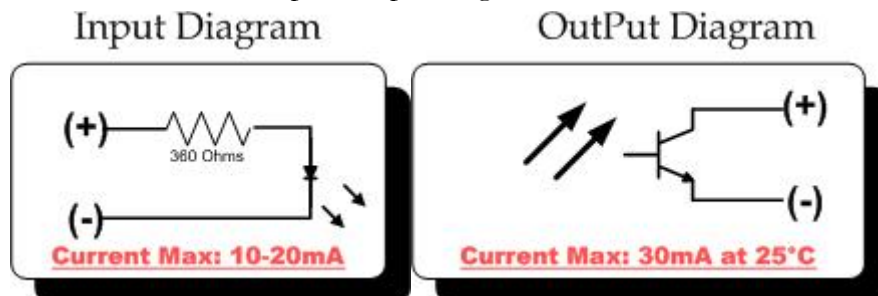


FIGURE: 3. Opto-Isolator diagram for Digital Input and Output

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Input Signal Description

The ST600μNET in all digital inputs has in series a 360 Ohms in series with the anode from the optocoupler diode signed as

(+) positive. The cathode from optocoupler diode is signed (-).

For The following equation can be applied to calculate “The Resistor in Series” needs to be added when an input voltage is greater than 5 or 6.5 Volts.

$$R(\text{Ohms}) = \frac{V_{in} - 1.2 - V_{CE(sat)}}{0.010} - 360$$

Note1: If a TTL gate is controlling the input diode , with a fix 360 Ohms at 5V, the IF current forward will be :

$I_f = (5 - 1.2 - 0.4) / 360 = 9.4 \text{ mA}$, which is compatible with the Opto-isolator specifications.

Note2: It is assumed in all calculations for a workable Frequency of 5KHz

Output Signal Description

The followin diagram and equations will show different basic configurations for the output phototransistor and equation to calculate “the outptu resistance” to minimized cover any applicatioon topology tools

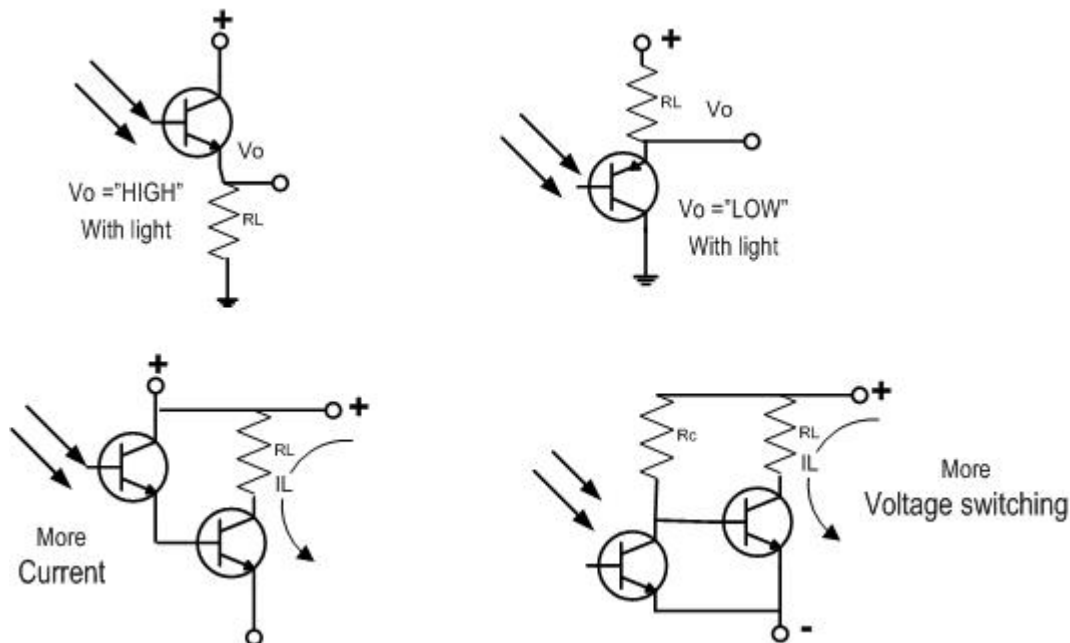


FIGURE: 4. Different Basic Phototransistor Output Configuration

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Signals Description

INPUT/OUTPUT CHN1

SIGNAL NAME	PIN Connection		Function Description
MOTION ABORT	1 (-)	2 (+)	Input Motion Abort to all axes. This signal can be connected to external push button. Voltage: 5V to 24V.
IENCA ADDR1	3 (-)	4 (+)	Input Encoder A “1”. Voltage: 5V to 24V
IENCB ADDR1	5 (-)	6 (+)	Input Encoder B “1”. Voltage: 5V to 24V
HOME ADDR1	7 (-)	8 (+)	Input Home Switch “1”. Voltage: 5V to 24V
LIMIT SWITCH RIGHT ADDR1	9 (-)	10 (+)	Input Limit Switch Right “1”. Voltage: 5V to 24V
LIMIT SWITCH LEFT ADDR1	11 (-)	12 (+)	Input Limit Switch Left “1”. Voltage: 5V to 24V
INPUT ADDR1	13 (-)	14 (+)	Input Signal “1”. Voltage: 5V to 24V
OUTPUT 3	15 (-)	16 (+)	Output Signal 3. Voltage: 5V to 24V. Max Current= 30 mA
OUTPUT 2	17 (-)	18 (+)	Output Signal 2. Voltage: 5V to 24V. Max Current= 30 mA
INDX ADDR1	19 (-)	20 (+)	Input Encoder INDX “1”. Voltage: 5V to 24V
IENCA ADDR0	21 (-)	22 (+)	Input Encoder A “0”. Voltage: 5V to 24V
IENCB ADDR0	23 (-)	24 (+)	Input Encoder B “0”. Voltage: 5V to 24V
INDX ADDR0	25 (-)	26 (+)	Input Encoder INDX “0”. Voltage: 5V to 24V
HOME ADDR0	27 (-)	28 (+)	Input Home Switch “0”. Voltage: 5V to 24V
LIMIT SWITCH RIGHT ADDR0	29 (-)	30 (+)	Input Limit Switch Right “0”. Voltage: 5V to 24V
LIMIT SWITCH LEFT ADDR0	31 (-)	32 (+)	Input Limit Switch Left “0”. Voltage: 5V to 24V
OUTPUT 1	33 (-)	34 (+)	Output Signal 3. Voltage: 5V to 24V. Max Current= 30 mA
OUTPUT 0	35 (-)	36 (+)	Output Signal 2. Voltage: 5V to 24V. Max Current= 30 mA
INPUT 0	37 (-)	38 (+)	Input Signal “1”. Voltage: 5V to 24V
POWER 5V_OUT	39		5V , Max Current =500 mA
POWER GND		40	5V , Digital Ground

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INPUT/OUTPUT CHN2

SIGNAL NAME	PIN Connection		Function Description
OUTPUT 5	1 (-)	2 (+)	Output Signal 5. Voltage: 5V to 24V. Max Current= 30 mA
LIMIT SWITCH RIGHT ADDR3	3 (-)	4 (+)	Input Limit Switch Right “3”. Voltage: 5V to 24V
LIMIT SWITCH LEFT ADDR3	5 (-)	6 (+)	Input Limit Switch Left “3”. Voltage: 5V to 24V
HOME ADDR3	7 (-)	8 (+)	Input Home Switch “3”. Voltage: 5V to 24V
IENCA ADDR3	9 (-)	10 (+)	Input Encoder A “3”. Voltage: 5V to 24V
IENCB ADDR3	11 (-)	12 (+)	Input Encoder B “3”. Voltage: 5V to 24V
INDX ADDR3	13 (-)	14 (+)	Input Encoder INDX “0”. Voltage: 5V to 24V
4-20 mA (-) Input	15 4-20mA(-)	16 4-20mA(+)	Analog Input 4-20 mA
+5 Volt Input	17 5+V(+)	18 GND	Analog Input: 0V to +5V
INDX ADDR2	19 (-)	20 (+)	Input Encoder INDX “2”. Voltage: 5V to 24V
INPUT 3	21 (-)	22 (+)	Input Signal “1”. Voltage: 5V to 24V
INPUT 2	23 (-)	24 (+)	Input Signal “1”. Voltage: 5V to 24V
OUTPUT 4	25 (-)	26 (+)	Output Signal 4. Voltage: 5V to 24V. Max Current= 30 mA
HOME ADDR2	27 (-)	28 (+)	Input Home Switch “2”. Voltage: 5V to 24V
LIMIT SWITCH RIGHT ADDR2	29 (-)	30 (+)	Input Limit Switch Right “2”. Voltage: 5V to 24V
LIMIT SWITCH LEFT ADDR2	31 (-)	32 (+)	Input Limit Switch Left “2”. Voltage: 5V to 24V
IENCA ADDR2	33 (-)	34 (+)	Input Encoder A “2”. Voltage: 5V to 24V
IENCB ADDR2	35 (-)	36 (+)	Input Encoder B “2”. Voltage: 5V to 24V
TRIGGER_EXT	37 (-)	38 (+)	External Trigger, this signal will trigger all controllers, via a push button for example. Voltage: 5V to 24V
POWER 5V_OUT	39		5V , Max Current =500 mA
POWER GND		40	5V , Digital Ground

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Motor Connections

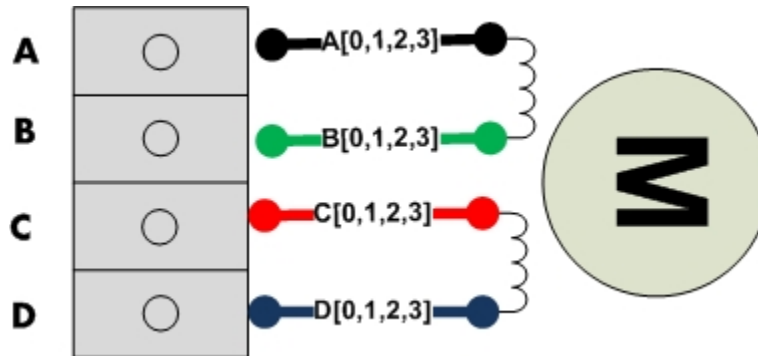


FIGURE: 3. ST600 μ NET – Motor Terminal Blocks Motor connection

Motor Power

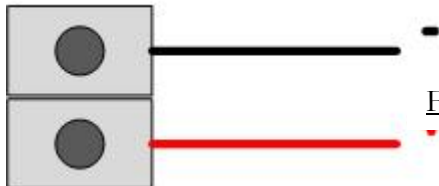


FIGURE: 4. ST600 μ NET –Motor Terminal Block POWER Connection

The ST600 μ NET Series require only one power supply regulated. In FIGURE1 “4” if the board has been powered correctly, the LED Green will be ON. If the power supply is not regulated the LED Green will flash and the board will not run properly. The voltage power supply requirements are as follows:

V(Minimum) = 18 DCV

V(Maximum) = 48 DCV

I(Idle) = 0.2 Amp

Note3: Power supply Maximum Current depends on motor winding current, and stepper motors connected.

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Host Interface

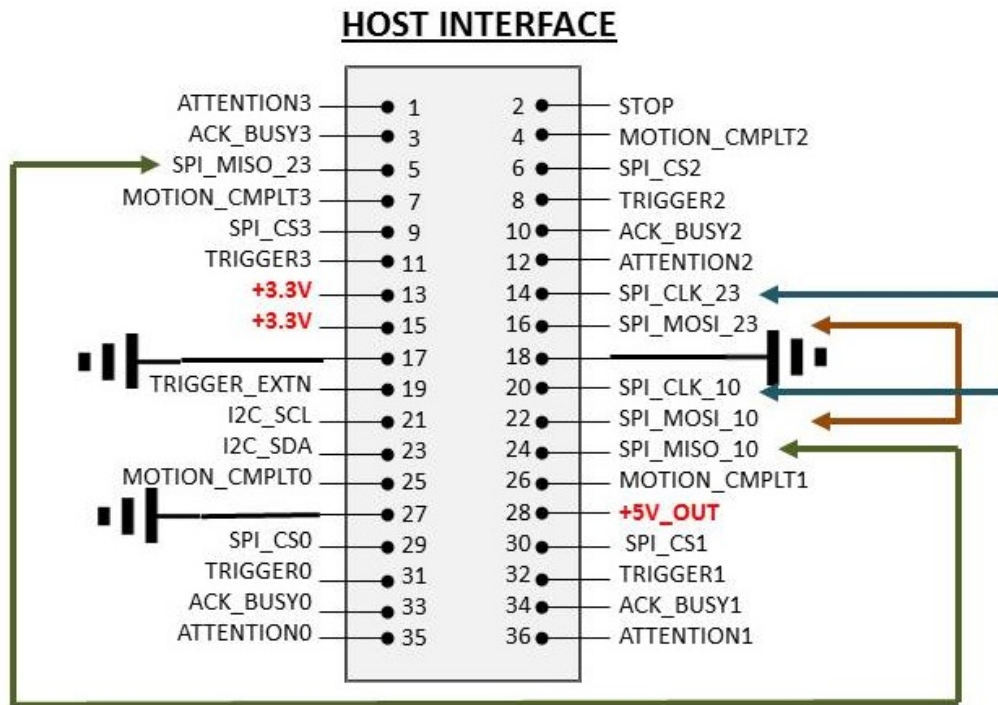


FIGURE: 4. ST600μNET – External Host Interface: rmv_Tasker, Arduino

Serial Peripheral Interface: The following SPI lines must be connected together inside of the external third party hardware:

SPI_CLK_10 ↔ SPI_CLK_23 ↔ **SPI_CLK**
 SPI_MISO_10 ↔ SPI_MISO_23 ↔ **SPI_MISO**
 SPI_MOSI_10 ↔ SPI_MOSI_23 ↔ **SPI_MOSI**

In Table1, shows the description-functionality for each signal described in “Host Interface Connectors”, voltage compatibility, and direction.

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Host Interface Signals Description



INPUT: Are all signals which direction goes from any RMV859 controller to the Host Processor Interface.

OUTPUT: Are all signals which direction goes from “the Host Processor Interface” to any RMV959 controller.

SIGNAL NAME	PIN	VOLTAGE	DIRECTION	FUNCTION DESCRIPTION
ATTENTION 3	1	+3.3V	INPUT	Active LOW. RMV859 Controller ADDR3 informs to” Host” a full report VIA SPI, must be request, as an example this signal is activated when a limit switch is activated.
STOP	2	+3.3V	OUTPUT	Active LOW. Emergency STOP. All controllers will stop its motion.
ACK_BUSY3	3	+3.3V	INPUT	ACK=Acknowledge Active LOW, from RMV859 Controller ADDR3 BUSY=Busy, Active HIGH
MOTION_CMPLT2	4	+3.3V	INPUT	Active LOW, ADDR 2. Is activated every time motion has been completed. When a motion is loaded goes HIGH
SPI_MISO_23	5	+3.3V	INPUT	Master Input Slave Output. This Line is the same SPI_MISO_10, <i>“Both Signal Line must be connected together in the host interface board”</i> .
SPI_CS2	6	+3.3V	OUTPUT	Active LOW , SPI Salve chip select to RMV859 ADDR2 Controller
MOTION_CMPLT3	7	+3.3V	INPUT	Active LOW, ADDR 3. Is activated every time motion has been completed. When a motion is loaded goes HIGH
TRIGGER2	8	+3.3V	OUTPUT	Active LOW, Trigger RMV959 Controller ADDR2. A LOW must be at least 30 uSec, and after can return to +3.3V.
SPI_CS3	9	+3.3V	OUTPUT	Active LOW , SPI Salve chip select to RMV859 ADDR3 Controller .
ACK_BUSY2	10	+3.3V	INPUT	ACK=Acknowledge Active LOW, from RMV859 Controller ADDR2 BUSY=Busy, Active HIGH
TRIGGER3	11	+3.3V	OUTPUT	Active LOW, Trigger RMV959 Controller ADDR3. A LOW must be at least 30 uSec, and after can return to +3.3V.
ATTENTION 2	12	+3.3V	INPUT	Active LOW. RMV859 Controller ADDR2 informs to” Host” a full report VIA SPI, must be request, as an example this signal is activated when a limit switch is activated.

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+3.3V	13, 15	+3.3V	POWER	+3.3V =Out , Max current= 550 mA
SPI_CLK_23	14	+3.3V	OUTPUT	Master Input Slave Output. This Line is the same SPI_CLK_10, <i>“Both Signal Line must be connected together in the host interface board”</i> .
SPI_MOSI_23	16	+3.3V	OUTPUT	Master Input Slave Output. This Line is the same SPI_MOSI_10, <i>“Both Signal Line must be connected together in the host interface board”</i> .
GND	17, 18	GND	POWER	GND connected to Ground Plane
TRIGGER_EXTN	19	+3.3V	OUTPUT	Active Low, this signal is connected together to all RMV859 Controllers via <u>INPUT/OUTPUT CHN2</u>
SPI_CLK_10	20	+3.3V	OUTPUT	Master Input Slave Output. This Line is the same SPI_CLK_23, <i>“Both Signal Line must be connected together in the host interface board”</i> .
I2C_SDA	21	+3.3V	INPUT/OUTPUT	I2C SDA Master -Slave
SPI_MOSI_10	22	+3.3V	OUTPUT	Master Input Slave Output. This Line is the same SPI_MOSI_23, <i>“Both Signal Line must be connected together in the host interface board”</i> .
I2C_SCL	23	+3.3V	INPUT/OUTPUT	I2C_SCL Clock Master-Slave
SPI_MISO_10	24	+3.3V	INPUT	Master Input Slave Output. This Line is the same SPI_MISO_23, <i>“Both Signal Line must be connected together in the host interface board”</i> .
MOTION_CMPLT0	25	+3.3V	INPUT	Active LOW, ADDR 0. Is activated every time motion has been completed. When a motion is loaded goes HIGH
MOTION_CMPLT1	26	+3.3V	INPUT	Active LOW, ADDR 1. Is activated every time motion has been completed. When a motion is loaded goes HIGH
GND	27	GND	POWER	GND connected to Ground Plane
+5V	28	+5V	POWER	+5V=Out , Max current= 100 mA
SPI_CS0	29	+3.3V	OUTPUT	Active LOW , SPI Slave chip select to RMV859 ADDR0 Controller .
SPI_CS0	30	+3.3V	OUTPUT	Active LOW , SPI Slave chip select to RMV859 ADDR1 Controller .
TRIGGER0	31	+3.3V	OUTPUT	Active LOW, Trigger RMV959 Controller ADDR0. A LOW must be at least 30 uSec, and after can return to +3.3V.
TRIGGER1	32	+3.3V	OUTPUT	Active LOW, Trigger RMV959 Controller ADDR1. A LOW must be at least 30 uSec, and after can return to +3.3V.
ACK_BUSY0	33	+3.3V	INPUT	ACK=Acknowledge Active LOW, from RMV859 Controller ADDR0 BUSY=Busy, Active HIGH
ACK_BUSY1	34	+3.3V	INPUT	ACK=Acknowledge Active LOW, from RMV859 Controller ADDR1 BUSY=Busy, Active HIGH
ATTENTION 0	12	+3.3V	INPUT	Active LOW. RMV859 Controller ADDR0 informs to” Host” a full report

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				VIA SPI, must be request, as an example this signal is activated when a limit switch is activated.
ATTENTION 1	36	+3.3V	INPUT	Active LOW. RMV859 Controller ADDR1 informs to” Host” a full report VIA SPI, must be request, as an example this signal is activated when a limit switch is activated.

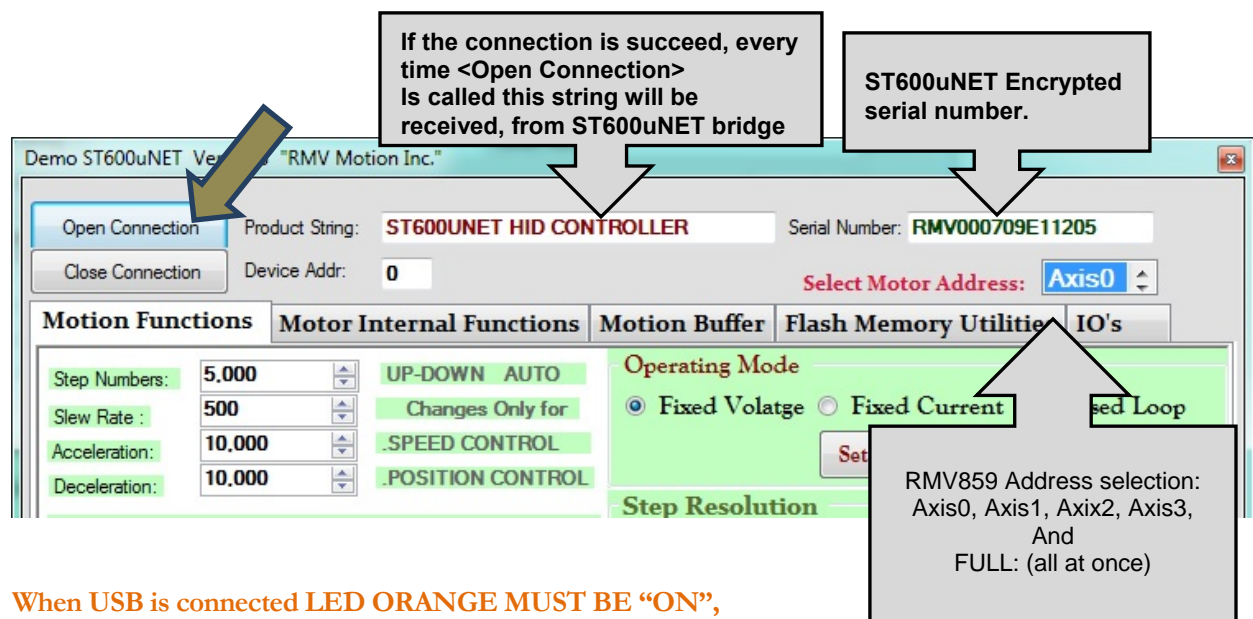
WINDOWS GUI APPLICATION DEMO

A free application that run in Windows xx O.S. and it can be downloaded from GitHub, please follows this link: <https://github.com/rvmotion/ST600uNET.git> .

A full C++ Visual Studio project has been developed and published as open source as Apache II License. In the Demo mostly all mayor functionalities from ST600μNET Series has been developed, and can be recompiled and tested.

After the project has been downloaded and unzipped, under the directory /Executable the following files will be found: APP_ST600uNet.exe, SLABHIDDevice.dll, and ST600uNet.dll. The application can be run from this directory, before a re-compiled version is done.

Connect Host PC to ST600μNET



**When USB is connected LED ORANGE MUST BE “ON”,
Please refer to FIGURE 1 where to find the LED.**

Note4: When “FULL” address is selected the command sent, will be processed by all four RMV859 controllers, listening as broadcasting mode. The command is “acknowledged” by the address “0”. Please refer to ST600μNet library reference.

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Setting Motor Parameters

After ST600μNet has been connected to the host PC , the motor parapets “must” be set in order to RMV859 Controller can adjust its algorithms for current calculation , over current protection, current calculation maximum-minimum , chopper setup internal parameters, close loop parameters, and PI parameters from motor voltage supply .

After all motor parameters have been entered they can be <sent> to RMV859 Controller which address has been selected. All parameters can read from RMV859 in order to verify if any mistake occurred

When for certain all motor parameters are correct, they can be saved to RMV859 Internal FLASH Memory,

This process need to be done only one time, until a new stepper motor is connected to the board, or different motor power supply voltage power the board.

Motion Functions | **Motor Internal Functions** | 1

Step Numbers: 5.000 UP-DOWN AUTO
Slew Rate : 500 Changes Only for
Acceleration: 10.000 .SPEED CONTROL
Deceleration: 10.000 .POSITION CONTROL

Motor Factory Parameters

☒ Motor Bipolar ☐ Motor Unipolar

Motor Winding Resistance (Decimal, in Ohms) 0.56
Motor Inductance (Decimal , in mH.): 4.00
Motor Winding Current (from 400 to 4500 mA): 2000
Motor Power Supply (from 14V to 50V): 24

Motor Step Angle

☒ 1.8* ☐ 0.9* ☐ 1.2* ☐ 0.72* ☐ 0.36*

Set Motor Factory Parameters
Read Motor Factory Parameters
Save Motor-Motion Parameters to FLASH

Motor Resistance Limit Values:
Minimal Resistance = 0.19 Ω
Maximum Resistance = 63.00 Ω

Motor Current Limit Values:
Current Minimal = 400 mA
Current Maximum = 4500 mA

Motor POWER Limit Values:
VOLTAGE Minimal = 18 DCV
VOLTAGE Maximum = 50 DCV

Set Parameters:
Motors Parameters are updated, and RMV859 will re-calculate motion equations

Read Motor Parameters:
RMV859 will send all motor parameters from internal memory

Save Motor Parameters to FLASH:
All motor parameters will be saved into Flash Memory, and every time Power ON the parameters will be read.

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Move the motor by Speed Control

After the board is connected successful with host computer, and motor parameters have been set is time move, the motor can be move!!! It is Time to get some Fun!!!

After POWER On, “RMV859” has as default the following motion parameters:

Slew Rate = 500 Steps/sec,
Acceleration = 10000 Steps/sec²,
Deceleration = 10000 Steps/sec²

If Motor Power is OK (LED Green ON), USB Connection (LED Orange ON), motor parameters SET, and Motor phases well connected (please refer to FIGURE3)

Pressing <TRIGGER-ON>, MOTOR WILL START TURNING.

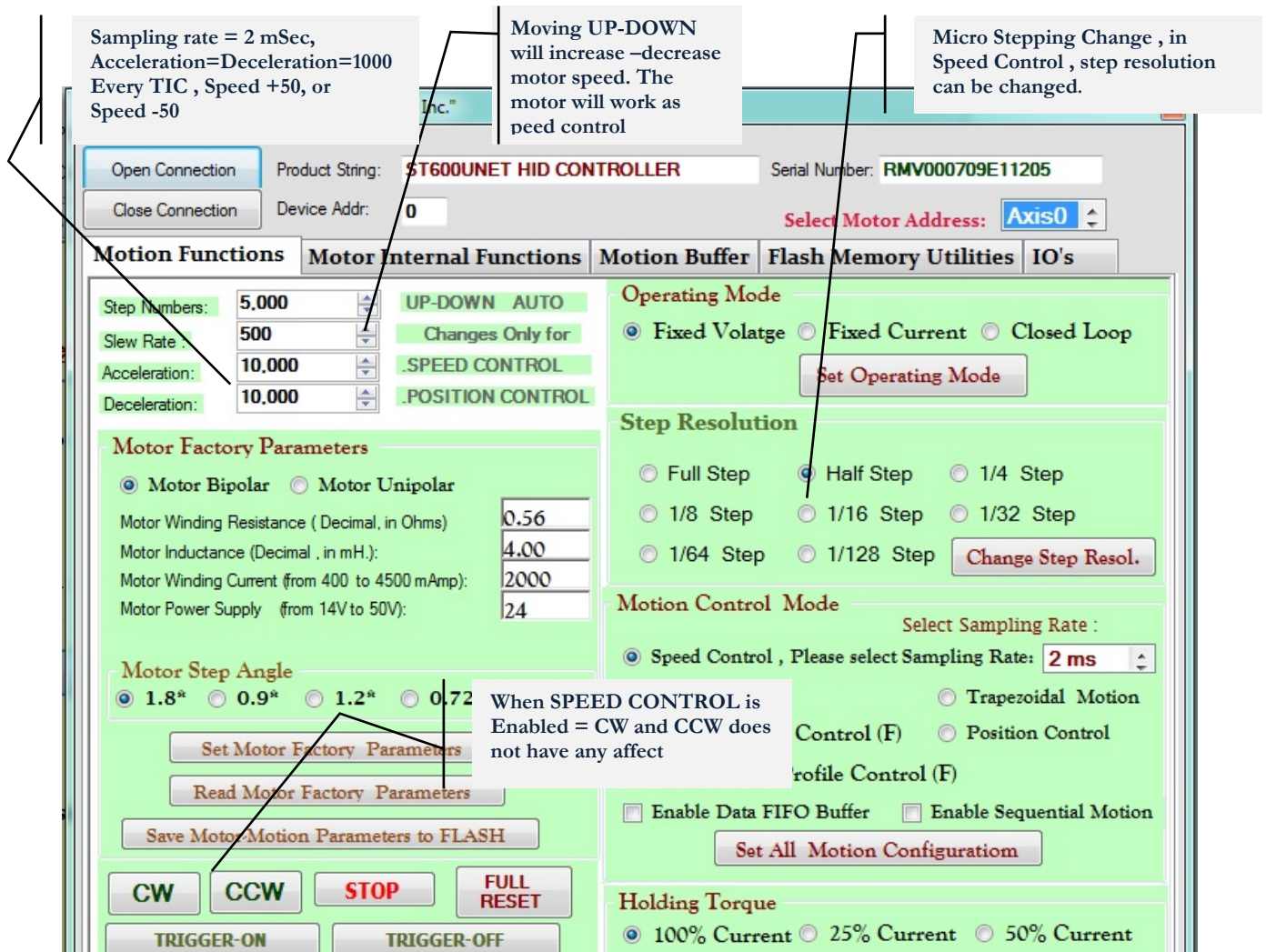


FIGURE:5. ST600μNET – Demo principal desktop

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Holding Torque: The holding current after motor has been stopped can be set to: 100%, 75%, 50%, or 25%

Operating Mode Selection: *Voltage Constant, Current calculated* in all quadrants, *Closed Loop* : PI control.

Motion Control Mode:

- **Speed Control:** Has three sampling rate: 2 ms (default) , 1 ms, and 5 ms. When this method is used two parameters are used : Slew Rate and Acceleration/Deceleration, these two parameter are calculated as “absolute value” for example an Acceleration=Deceleration = 10000, it will increment or decrease the motor speed in every TIC. $\text{Speed}(k) = \text{Speed}(k-1) + 50$; or $\text{Speed}(k) = \text{Speed}(k-1) - 50$;
- **Position Control:** In this method the motor will move to the position designated in Step Numbers, at the speed designated in Slew Rate. The motor speed need to be careful chosen in conjunction to step size.
- **Trapezoidal Motion:** In this method the speed trajectory is trapezoidal. All dimension are specified in 0.01 rad/sec. The following Figure shows dimensions and difference between Speed Control and Trapezoidal.

Trapezoidal Motion

Acceleration: Data given in 0.01 rad/sec² , (100 = 1 rad/sec²)

Range: [1 - 10000]

Deceleration: Data given in 0.01 rad/sec² , (100 = 1 rad/sec²)

Range: [1 - 10000]

Speed Rate: Data given in 0.01 rad/sec¹, (100 = 1 rad/sec¹)

Range: [-20000 -- +20000]

Speed Control Motion

Acceleration: Data given in 0.005 step/sec² , (10000 = 50 step/sec²)

Range: [1 - 10000]

Deceleration: Data given in 0.005 step/sec² , (10000 = 50 step/sec²)

Range: [1 - 10000]

Speed Rate: Data given in 1 step/sec¹, (100 = 100 step/sec¹)

Range: [-20000 -- +20000]

Number of Steps : Range: [-(2³¹) = -2,147,483,648 to (2³¹) +1 = +2,147,483,649]

- **Speed Profile and Trapezoidal Profile Control FIFO:** Speed Profile has the same properties and parameters than Speed control , and Trapezoidal Profile same than Trapezoidal Motion. All motion are written the RMV859 internal FIFO (700 words depth). In order to download an external file to download RMV859 internal FIFO, please refer to this manual in Section FIFO Program.
- **Enable Sequential Motion:** This function allow to trigger “By Hardware ” any RMV959 controller sequence via a pre-programmed “motion completed sequence”. For example in order to start running controller address “0”, the sequence has been programmed to controllers address “1” and “3” must have “motion completed FLAG in High for less of 1-3 µsec. This function works in all kernel steps mode.

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Enabling sequential trigger will allow to perform any kind of motion with “no motor jitter”, in all four axes. The following figure explains how to setup this functionality.

Sequential Motion RMV858 Address Enabled

☒ ADDR0 ☐ ADDR1 ☐ ADDR2 ☐ ADDR3

Please Select A Pivot Controller Address

☐ ADDR0 ☐ ADDR1 ☐ ADDR2 ☐ ADDR3

Pivot Controller :
It is the address controller which hold the followings charateristics :
i) It needs to be trigger by a software command, "DIRECT_TRIGGER_ON" or "DIRECT_TRIGGER_ALWAYS".
ii) The Status SEQ Register from each controller selected, must be identical to the Vector Sequential Mask Trigger programmed in this window.
iii) More of one Pivot Controller can be programmed, per ST600uNET board.
vi) Only one Pivot Controller can be setup per commnad.

Sequential Trigger Mask Combination

Motor Running : "0" Motion Completed: "1"

Please Select: Motion Completed or Motor Running to setup a Sequential Motion Trigger

Note 1: The address which the command will be sent, "RMV858 Address." and "MASK ADDR_x Motion Completed Flag" MUST BE SELECTED.

MASK ADDR0 : ☐ Motor Running 0 ☒ Motion Completed 0 MASK ADDR2 : ☐ Motor Running 2 ☐ Motion Completed 2

MASK ADDR1 : ☐ Motor Running 1 ☐ Motion Completed 1 MASK ADDR3 : ☐ Motor Running 3 ☐ Motion Completed 3

RMV858 Enabled (in HEX): 0 Sequential Trigger Mask (in HEX): 0 Pivot Controller Address: (in HEX) 0

Example : RMV858 Address Selected= "ADDR0" and "ADDR3". Pivot controller=ADDR0;
"RMV858 Enabled" = 0x09, ADDR0=1, ADDR3=1;
Build SEQ Motion Mask for ADDR0 and ADDR3 "Pivot Controller Address: " = ADDR1 = 0x01;
Trigger Mask Sent to ADDR0: "ADDR0" SEQ Trigger Mask Command = Motion completed 0 -ORED- Motion Completed 3, Vector Mask = 0x09;
Trigger Mask Sent to ADDR3: "ADDR3" SEQ Trigger Mask Command = Motion Running 0 -ORED- Motion Completed 3, Vector Mask = 0x01;
Note 2: ADDR0 will be triggered when: ADDR3 is not running, and ADDR0 receive the command: "DIRECT_TRIGGER_ON", or "DIRECT_TRIGGER_ALWAYS".
Note 3: ADDR3 will be triggered when: ADDR3 is not running, and ADDR0 start running

Initialization Sequential Motion Set Motion Tigger Mask Disable Sequential Motion EXIT

FIGURE:6. ST600 μ NET –Sequential Trigger desktop

Setting as Pivot Controller: Is the controller address which will receive the first trigger sent by a software command. Immediately the software trigger is received “Motion Completed Flag” will go LOW and will start the motion. The application software will trigger only Pivot Controller address, and the rest of the controllers will be triggered automatically via hardware.

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Only one controller can be set as Pivot controller from address 0 to 3. The rest controllers (No Pivot) which address have been selected, in order to trigger a new motion, RMV859 will wait until the “four” bits mask are matched (pre-programmed) with the “motion completed bus [0,1,2,3].

Motor Internal Functions

This Demo allows setup the chopper driver internal parameters for the motor connected and motor factory parameters.

Motion Functions	Motor Internal Functions
<p>In order to adjust the chopper driver current, please proceed as follows :</p> <p>First : Adjust to Zero current Second: Adjust to Half current Third: Adjust to Maximum current</p> <p>1) -> Adjust Channels to Zero</p> <p>2) -> Adjust Channels to Half Current</p> <p>3) -> Adjust Channels to Max Current</p> <p>4) -> Save All Parameters to FLASH</p> <p>5) -> Read Internal Current Report</p>	

FIGURE7: ST600μNET – Chopper Driver Adjustment

After all parameters has been saved to RMV859 internal FLASH Memory, pressing the button “ Read Internal Current Report”, all status of the internal chopper parameters can be seen with the flags checked.

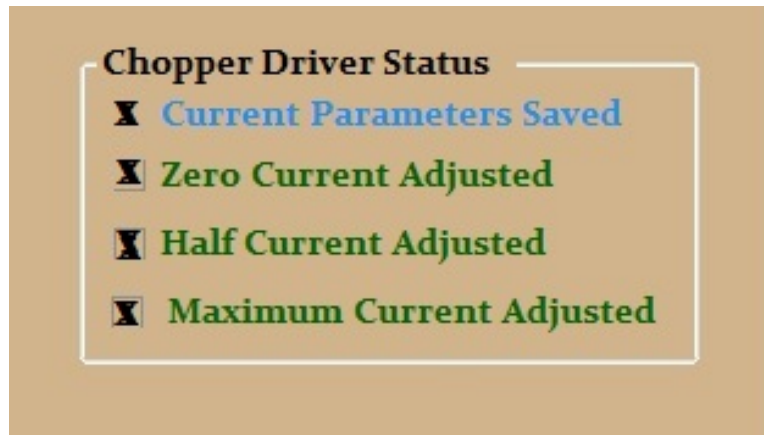


FIGURE8: ST600μNET – Status Chopper Driver Adjustment

Seek Home, and Move Out from a Limit Switch

The following Figure9 shows an axis taken from a Limit Switch, and an axis seeking Home Switch.

Both tasks have different setting:

- i) Seek Home: RMV859 Kernel must be enabled as “Speed control”
- ii) Take from Limit Switch: RMV859 Kernel must be enabled as “Trapezoidal control”

SEEK HOME: Setting as Speed control the motor will move CW or CCW depending on the sign of the parameter Speed

Take Axis From Limit Switch: this function will move the axis to a maximum of 1000 steps, to an inverse direction from previous motion. Motion direction is based on the sign of step numbers, positive: CW, Negative: CCW. If the direction is the same from the previous, RMV859 will inform an error occurred

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Move axixs from Left or Right Limit Switch . Note: the direction must be oposite from, previous motion.		"Seek Home Position" :Please Press CCw or CW When Home Limit Switch is reached, will be indicated in the CheckBox	
Number of Steps to Move: <input type="text" value="0"/>		Position Counter: <input type="text" value="0"/>	
<input type="checkbox"/> SW_LEFT	<input type="button" value="Read Report"/>	<input type="checkbox"/> SW_RIGHT	<input type="checkbox"/> AXIS IS AT HOME
<input type="button" value="Move CCW (Steps -) or CW (Steps +) from Switch"/>		<input type="button" value="Look Home <-CCW"/>	<input type="button" value="Look Home CW->"/>
Progress : <input type="text"/>		Status: <input type="text"/>	

FIGURE9: ST600μNET – Seek Home and Move Axis from Limit Switch

FIFO BUFFER OPERATIONS

The RMV859 controllers have an internal FIFO to store commands in sequential mode. The maximum capacity for the FIFO is 700 words. Two kind of motion are support in this firmware version: Profile Trapezoidal Control and Profile Speed Control.

```
#define FIFO_PROFILE_TRAPEZOIDAL_CONTROL    'FT'
```

Struck MANDATORY COMMANDS:

Command: 'N'	2 bytes
Total Steps Number:	4 bytes (signed)
Command: 'A'	2 bytes
Acceleration: (unsigned)	2 bytes
Command: 'D'	2 bytes
Deceleration: (unsigned)	2 bytes
Command 'SR'(slew rate)	2 bytes
Slew Rate: (unsigned)	2 bytes
TOTAL	18 bytes; 9 = words

```
#define TRAPEZOIDAL_ONE_SET_WORD            9 = 18 bytes
#define TRAPEZOIDAL_CONTROL_MAX_ITERATIONS 3  Numbers of commands motion in one
time to RMV859 internal FIFO RAM
```

```
#define FIFO_PROFILE_SPEED_CONTROL          'FE' // Set Profile Speed control
Command 'SR' (unsigned)                    2 bytes; 'SR'
Slew Rate: (unsigned)                      2 bytes; SR=1000
Command 'A'                               2 bytes ; 'A'
Acceleration (unsigned)                    2 bytes ; A=10000
Command 'n'                               2 bytes ; 'n'
Number of Steps (signed)                   4 bytes ; n=18500 CW(+), CCW(-)
TOTAL                                   14 bytes = 7 words
```

```
#define SPEED_CONTROL_ONE_SET_WORD          7 = 14 bytes
#define SPEED_CONTROL_MAX_ITERATIONS        4 Numbers of commands motion in one time to
RMV859 internal FIFO RAM
```

ST600μNET

FIFO Demo Desktop

Demo ST600uNET Ver: 7.15 "RMV Motion Inc."

Open Connection Close Connection Product String: **ST600UNET HID CONTROLLER** Serial Number: **RMV000709E11205** Device Addr: **0** Select Motor Address: **Axis0**

Motion Functions Motor Internal Functions Motion Buffer Flash Memory Utilities IO's

Different Motion Schemes

Please Type Slew Rate +SR or -SR, Acceleration, Sampling Rate is selected in Motion Tab and then Press <ADD to Motion Buffer>

Slew Rate SR CW(+) CCW (-) : **0**

Acceleration (Step/sec²) A : **0**

Sampling Rate 2, 1, and 5 mSec : **2 mSec**

Motions Counter : **0**

Total Motion Array Length (word) : **0**

our (4) Motions can be sent a

ADD to Motion Buffer

After motion buffer has finalized , pelase press Send to RMV858 controller

Example of Seed Control Motion :

- 1) Slew Rate = 2 bytes ; -1000
- 2) Acceleration = 2 bytes ; 1000
- 3) Slew Rate = 2 bytes ; 750
- 4) Acceleration = 2 bytes ; 250
- 5) Slew Rate = 2 bytes ; 1500
- 6) Acceleration = 2 bytes ; 100

Note: Speed direction: CCW= -SR or CW= +SR

Delete FIFO Data

FIFO Space Available **0** Words

Open Motion File

Send Data to RMVuST857 Controller

Maximum FIFO Length : 700 words

Manually Motion Creation

An external scripting motion file can be downloaded.

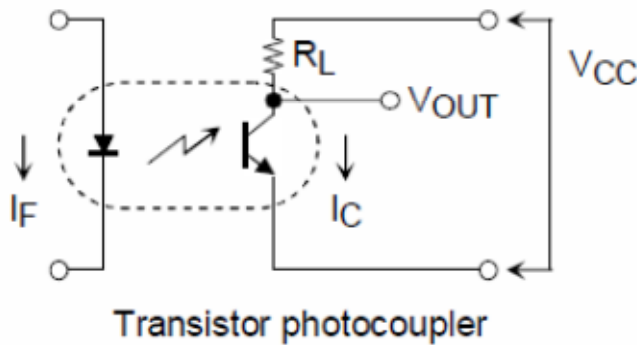
NOTE5: The Flag "Enable Data FIFO Buffer", must be checked otherwise an error will be issued

Two samples files are provide as example in this demo application for both kind of motion supported for this version: *RMV_Profile_Speed_Control.txt*, *RMV_Profile_Trapezoidal_Control.txt*.

DIGITAL IO's

The ST600μNET Series has Six Isolated Outputs from Output[0,,5], and four Isolated Input from Input[0,,3]. In addition, three analog inputs with signal conditioning are included, 0V to 5V, 4-20mA, and on board real time heatsink temperature measurements, in order the application monitoring heat transfer to ambient.

Digital Output: Please refer to FIGURE 3 and FIGURE 4 to see different output configurations .



$$I_f = \frac{3.3 - 1.2 - 0.4}{200} = 8.5 \text{ mA}$$

$$CRT = \left(\frac{I_c}{I_f} \right) 100[\%],$$

When the collector current I_C (ON) flows on the output side of the photocoupler, output V_{OUT} (ON) has to be less than V_L (the required low level voltage) as follows:

$$V_{CC} - (I_C \text{ (ON)} \times R_L) = V_{OUT} \text{ (ON)} < V_L$$

Therefore:
$$R_L > \frac{V_{CC} - V_L}{I_C \text{ (ON)}}$$

Generally when the R_L value is large, the switching response time increases, so the R_L value should be kept as small as possible.

ST600 μ NET

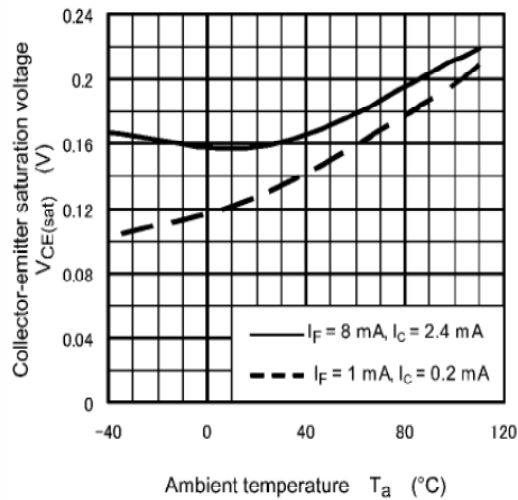


Fig. 11.12 $V_{CE(sat)} - T_a$

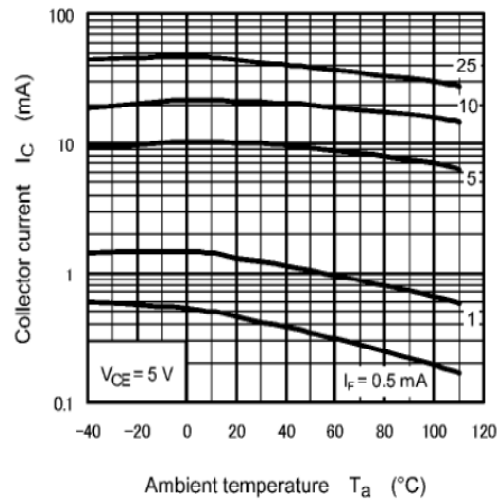


Fig. 11.13 $I_C - T_a$

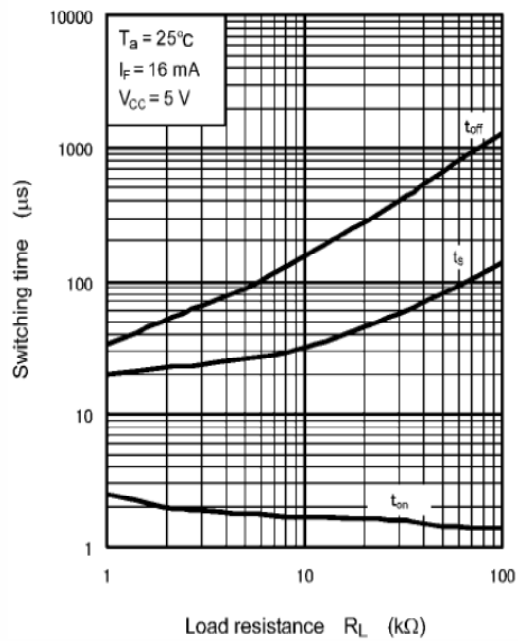


Fig. 11.14 Switching Time - R_L

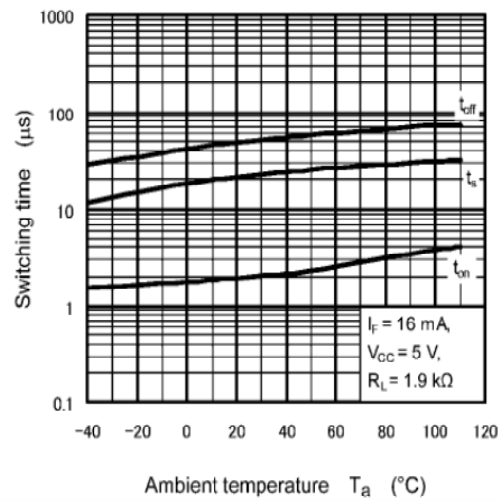


Fig. 11.15 Switching Time - T_a

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