

# SE284: Introduction to Graph Algorithms

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# Outline

## The Graph Abstract Data Type

- Basic definitions

- Digraphs and data structures

- Digraph ADT operations

## Graph Traversals and Applications

- General graph traversing

- Depth/Breadth-first search of digraphs

- Algorithms using traversal techniques

  - Topological sort, acyclic graphs, girth

  - Girth, connectivity, and components

  - Strong components, and bipartite graphs

## Weighted Digraphs and Optimization Problems

# Strong components, and bipartite graphs

Lecture Notes 28, Textbook 5.7-8

Acknowledgment for slide content: Michael Dinneen, Simone Linz

# Graph connectivity – reminder

## Definition

A graph  $G$  is **connected** if for each pair of vertices  $u, v \in V(G)$ , there is a path between them.

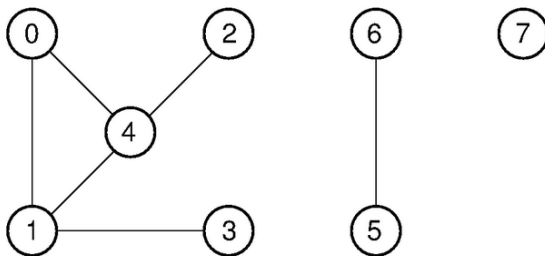
## Definition

A graph  $G$  is **disconnected** if it is not connected and the maximal induced connected subgraphs are called the **components** of  $G$ .

## Theorem

*Let  $G$  be a graph and suppose that DFS or BFS is run on  $G$ . Then the connected components of  $G$  are precisely the subgraphs spanned by the trees in the search forest.*

## Connected components – reminder



## Nice DFS application: strong components

- ▶ Nodes  $v$  and  $w$  are **mutually reachable** if there is a directed path from  $v$  to  $w$  and a directed path from  $w$  to  $v$ . The nodes of a digraph divide up into disjoint subsets of mutually reachable nodes, which induce **strong components**.
- ▶ A digraph is **strongly connected** if it has only one strong component.
- ▶ Components of a graph are found easily by BFS or DFS (each tree in the search forest spans a component). However, this doesn't work well for digraphs (a digraph may have a connected underlying graph yet not be strongly connected). A new idea is needed.

## Nice DFS application: strong components

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- ▶ Components of a graph are found easily by BFS or DFS (each tree in the search forest spans a component). However, this doesn't work well for digraphs (a digraph may have a connected underlying graph yet not be strongly connected). A new idea is needed.

## Example 27.13 – reminder

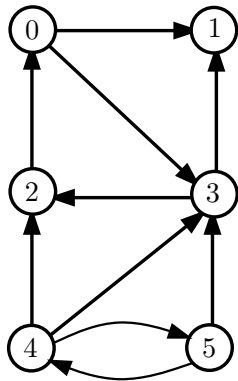
**Example 27.13.** Find a counter-example to show that the method for finding connected components of graphs in Theorem 27.7 fails at finding strongly connected components of digraphs.



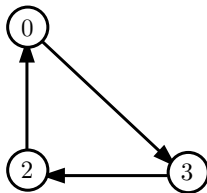
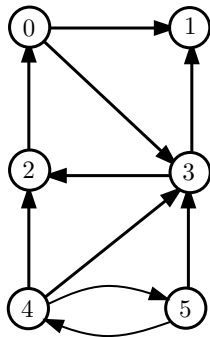
not strongly connected, yet BFS would return a single tree in the search forest



# A digraph's strongly connected components



# A digraph's strongly connected components



# A digraph's strongly connected components

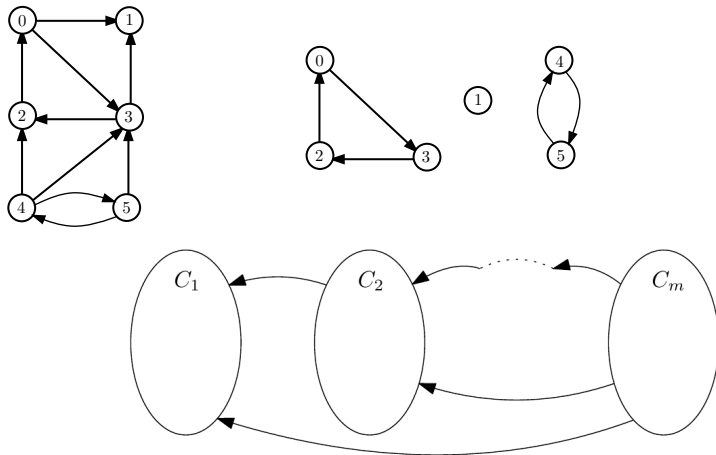
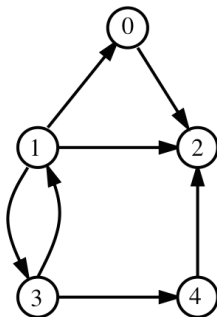
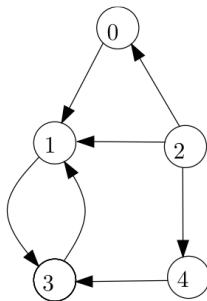


Figure 28.1: Decomposing a graph into its strongly connected components,  $C_1, \dots, C_m$ . If each  $C_i$  is considered a single node, this decomposition is a DAG.

## Reverse digraph



$G$



$G_r$

The strongly connected components in  $G$  are the same as those in  $G_r$ .

# Strong components algorithm

- ▶ Let  $G$  be a digraph, and let  $G_r$  be the *reverse digraph* of  $G$  obtained by reversing all arcs in  $G$ .
- ▶ **Phase 1.** Run DFS on  $G_r$ , to get depth-first forest  $F_r$ . For each node  $w$  in  $G_r$ , let  $done[w]$  be the time at which  $w$  turned from grey to black.
- ▶ **Phase 2.** Run DFS on  $G$ ; when choosing a new root, choose a white node  $w$  such that  $done[w]$  is as large as possible. This gives a forest  $F$ .

# Strong components algorithm

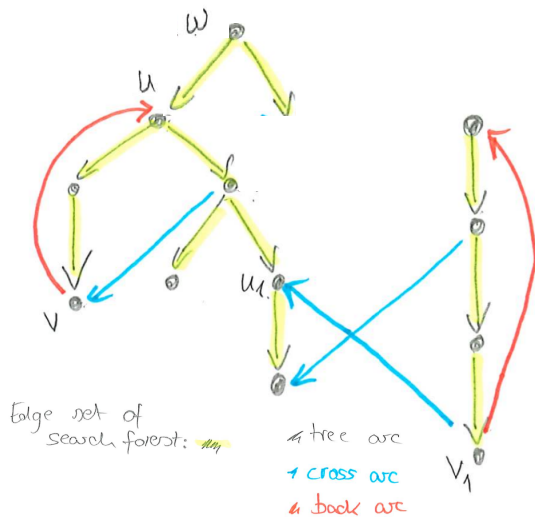
The algorithm's output is  $F$ . Want to show that the algorithm works i.e. each strongly connected component in  $G$  corresponds to a tree in  $F$ .

**Claim.** A subset  $V'$  of all vertices of  $G$  is a strongly connected component (i.e. elements in  $V'$  are mutually reachable) in  $G$  if and only if  $V'$  is the node set of a tree in  $F$ .

We prove the claim in 2 steps.

# Strong components algorithm

Recall that the nodes of the trees in  $F$  partition the nodes of  $G$ .



# Strong components algorithm

**Part 1.** If nodes  $u$  and  $v$  are mutually reachable in  $G$ , then the algorithm reports that they are in the same component (tree).

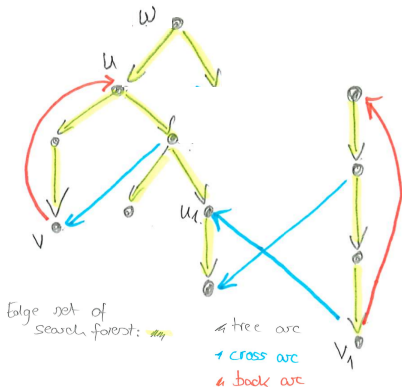
- ▶ Wlog, assume that  $u$  is visited (marked grey) before  $v$  in Phase 2.
- ▶ Since there is a directed path from  $u$  to  $v$ , DFS will visit  $v$  after having visited  $u$ . Hence,  $u$  and  $v$  are in the same tree of  $F$  and, therefore reported as being in the same component.



# Strong components algorithm

**Part 2.** If the algorithm reports that  $u$  and  $v$  are in the same component (tree), then they are mutually reachable in  $G$ .

- Let  $T$  be the tree in  $F$  with root  $w$  that contains  $u$  and  $v$ .



# Strong components algorithm

**Part 2.** If the algorithm reports that  $u$  and  $v$  are in the same component (tree), then they are mutually reachable in  $G$ .

- ▶ Let  $T$  be the tree in  $F$  with root  $w$  that contains  $u$  and  $v$ .
- ▶ As  $w$  was chosen as root, we have  $done[w] > done[u]$  and  $done[w] > done[v]$  in  $G_r$ .
- ▶ As  $w$  was visited (marked grey) before  $u$  in  $G$ , there is a **directed path from  $w$  to  $u$  in  $G$**  and, hence a directed path from  $u$  to  $w$  in  $G_r$ .
- ▶ Suppose there is no directed path from  $w$  to  $u$  in  $G_r$ . Then  $done[u] > done[w]$  in  $G_r$ ; a contradiction.
- ▶ Hence there is a directed path from  $w$  to  $u$  in  $G_r$  and a **directed path from  $u$  to  $w$  in  $G$** .
- ▶ And so,  $w$  and  $u$  are mutually reachable.

# Strong components algorithm

**Part 2.** If the algorithm reports that  $u$  and  $v$  are in the same component (tree), then they are mutually reachable in  $G$ .

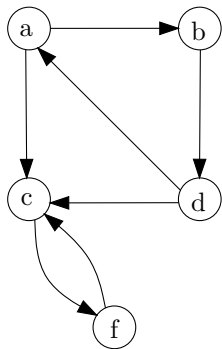
- ▶ Let  $T$  be the tree in  $F$  with root  $w$  that contains  $u$  and  $v$ .
- ▶ As  $w$  was chosen as root, we have  $done[w] > done[u]$  and  $done[w] > done[v]$  in  $G_r$ .
- ▶ As  $w$  was visited (marked grey) before  $u$  in  $G$ , there is a **directed path from  $w$  to  $u$  in  $G$**  and, hence a directed path from  $u$  to  $w$  in  $G_r$ .
- ▶ Suppose there is no directed path from  $w$  to  $u$  in  $G_r$ . Then  $done[u] > done[w]$  in  $G_r$ ; a contradiction.
- ▶ Hence there is a directed path from  $w$  to  $u$  in  $G_r$  and a **directed path from  $u$  to  $w$  in  $G$** .
- ▶ And so,  $w$  and  $u$  are mutually reachable.

# Strong components algorithm

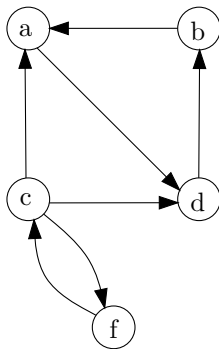
- ▶ Use analogous argument to show that  $w$  and  $v$  are mutually reachable.
- ▶ Then  $u$  and  $v$  are mutually reachable.
- ▶ This completes the proof of the claim.
- ▶ *Convince yourself that this is indeed true!*

# Strong connected components example

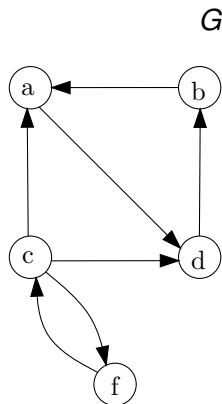
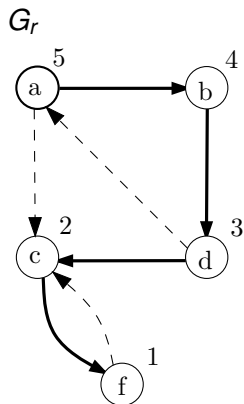
$G_r$



$G$

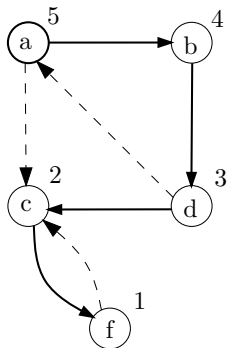


# Strong connected components example

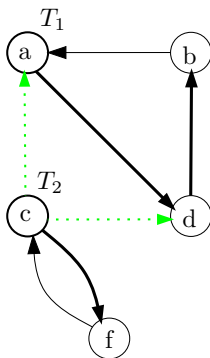


# Strong connected components example

$G_r$

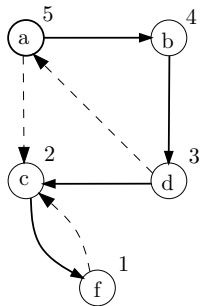


$G$

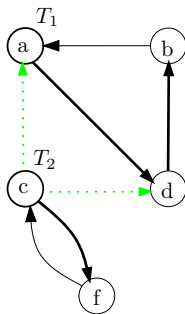


# Strong connected components example

$G_r$



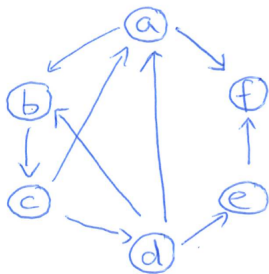
$G$



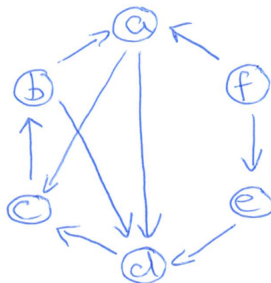


# Strong connected components example

$G_r$

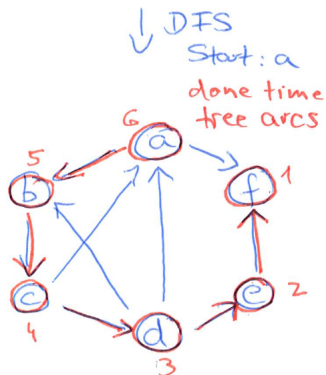


$G$

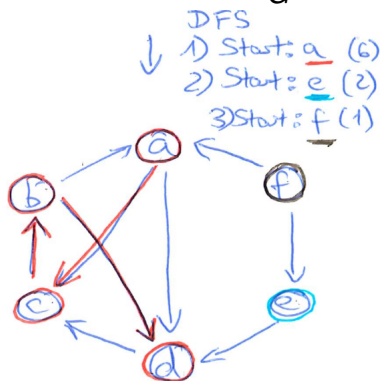


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$G_r$

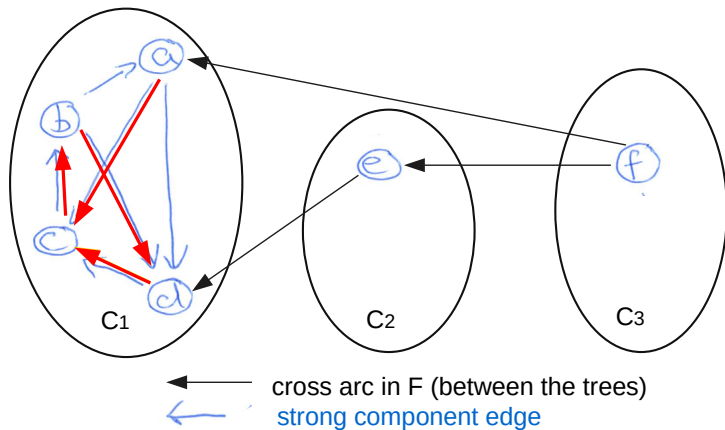


$G$



$G$  has 3 strong components.

# Strong connected components example

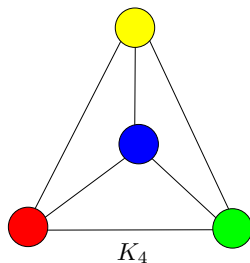
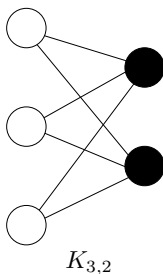
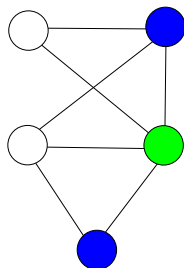


$G$  has 3 strong components.

# $k$ -colorable graphs

## Definition

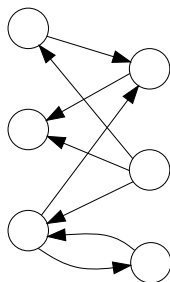
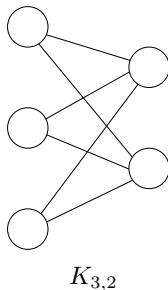
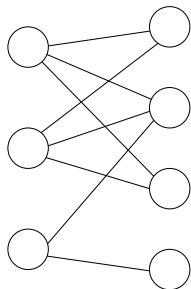
Let  $k$  be a positive integer. A graph  $G$  has a  $k$ -coloring if  $V(G)$  can be partitioned into  $k$  nonempty disjoint subsets such that each edge of  $G$  joins two vertices in different subsets (colors). The smallest number of colors needed to color a graph is called **chromatic number**.



# Bipartite graphs (digraphs)

## Definition

A graph  $G$  is **bipartite** if  $V(G)$  can be partitioned into two nonempty disjoint subsets  $V_1, V_2$  such that each edge of  $G$  has one endpoint in  $V_1$  and one in  $V_2$ . [Similar for digraphs.]



# Bipartite graphs

## Theorem

*The following conditions on a graph  $G$  are equivalent.*

1.  $G$  has a 2-coloring;
2.  $G$  is bipartite;
3.  $G$  does not contain an odd length cycle.

Proof: show that 1 implies 2, then 2 implies 3, and 3 implies 1.

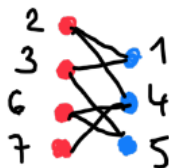
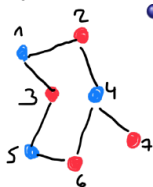
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- Suppose  $G$  has a 2-coloring. Let  $V_1$  be the set of vertices with color  $c_1$ , and let  $V_2$  be the set of vertices with color  $c_2$ . Then each edges joins a vertex in  $V_1$  with a vertex in  $V_2$ . By definition,  $G = (V_1 \cup V_2, E)$  is bipartite.



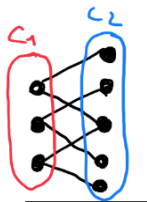
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- Suppose  $G = (V_1 \cup V_2, E)$  is bipartite. Each edges joins a vertex in  $V_1$  with a vertex in  $V_2$ . Color each vertex in  $V_1$  with color  $c_1$  and each vertex in  $V_2$  with color  $c_2$ . Since  $G$  is bipartite, this induces a 2-coloring of  $G$ .





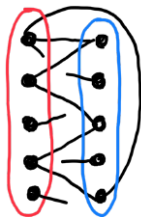
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- Suppose  $G$  is bipartite. Let  $C$  be a cycle in  $G$ . Then, since  $G$  is 2-colorable,  $C$  has even length (start and end vertex have different colors). Hence,  $G$  does not contain a cycle of odd length.



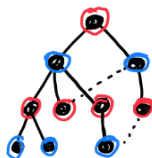
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- Suppose  $G$  has no cycle of odd length. Obtain a 2-coloring as follows: Start BFS at  $v$ , assign  $v$  to color  $c_1$ , assign all neighbors of  $v$  to color  $c_2$ , assign all neighbors of neighbors of  $v$  to color  $c_1$  and continue in this way until all vertices are colored. Since there is no odd cycle, each cross edge joins vertices of different color. (Why?)



# Deciding if a graph is bipartite

## Fact

*A version of BFS can be used to check if a graph is bipartite (e.g. 2-colorable).*

Thank you!