

SE284: Introduction to Graph Algorithms

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Outline

The Graph Abstract Data Type

Graph Traversals and Applications

Weighted Digraphs and Optimization Problems

- Single-source shortest path problem

- All-pairs shortest path problem

- Minimum spanning tree problem

 - Prim's algorithm

 - Kruskal's algorithm

- Hard problems

Minimum spanning trees (continued)

Lecture Notes 33, Textbook 6.5

Acknowledgment for slide content: Michael Dinneen, Simone Linz

Minimum spanning tree (MST) problem

- ▶ Given a connected weighted graph, find a **spanning tree** (subgraph containing all vertices that is a tree) of minimum total weight.
- ▶ We introduced Prim's algorithm, an efficient **greedy** algorithm that optimally solves the MST problem.
- ▶ The greedy choice: **select edges in order of increasing weight** subject to two constraints
 - ▶ the subgraph build so far is **connected**,
 - ▶ the subgraph build so far is **acyclic**.
- ▶ Prim's algorithm maintains a tree at each stage that grows to span; It has very similar implementation to Dijkstra, runs in best case in time $O(m + n \log n)$.

Prim's algorithm – reminder

algorithm Prim(weighted graph (G, c) , vertex s)

$S \leftarrow \{s\}$

first vertex added to MST

$E \leftarrow \emptyset$

while $S \neq V(G)$ **do**

find a minimum weight edge $e = \{u, v\}$ such that $u \in S, v \notin S$

$S \leftarrow S \cup \{v\}$

adding $\{u, v\}$ to MST

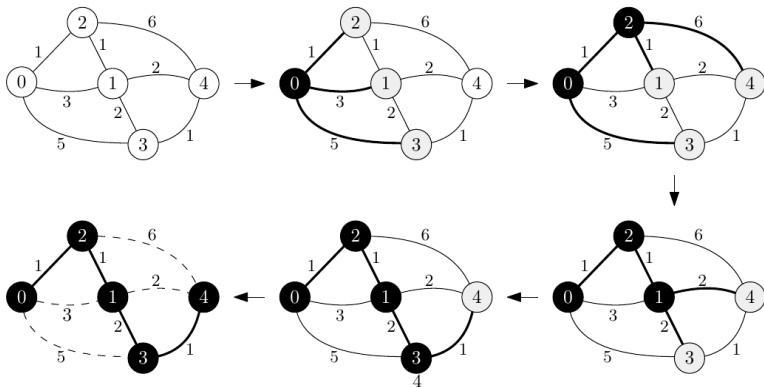
$E \leftarrow E \cup \{e\}$

end while

return E

Prim's algorithm – example

Example 33.3. Application of Prim's algorithm on a graph, choosing node with lowest index where there is a choice.



Kruskal's algorithm

- ▶ Kruskal's is another efficient **greedy** algorithm to solve the MST problem.
- ▶ The greedy choice: **select edges in order of increasing weight** subject to single constraint
 - ▶ the subgraph build so far is **acyclic**.
- ▶ Kruskal's algorithm maintains a forest whose trees coalesce into one spanning tree.
- ▶ Kruskal can be implemented to run in time $O(m \log n)$.

Kruskal's algorithm

algorithm Kruskal(weighted graph (G, c))

$T \leftarrow \emptyset$

insert $E(G)$ into a priority queue

for $e = \{u, v\} \in E(G)$ in increasing order of weight **do**

if u and v are not in the same tree **then**

$T \leftarrow T \cup \{e\}$

 merge the trees of u and v

end if

end for

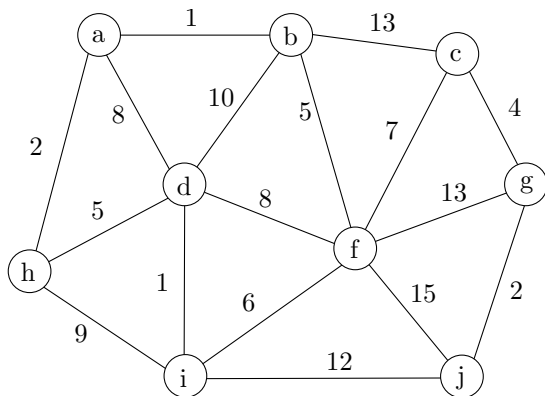
return T

Keep track of the trees using disjoint sets ADT, with standard operations FIND and UNION. They can be implemented efficiently so that the main time taken is the sorting step.

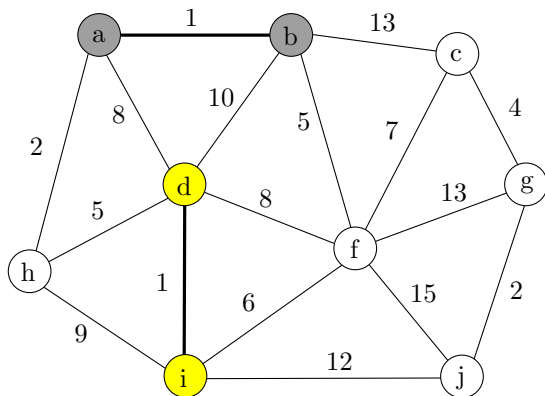
Kruskal's algorithm

```
1: function KRUSKAL(weighted digraph  $(G, c)$ )
2:   disjoint sets ADT  $A$ 
3:   initialize  $A$  with each vertex in its own set
4:   sort the edges in increasing order of cost
5:   for each edge  $\{u, v\}$  in increasing cost order do
6:     if not  $A.set(u) = A.set(v)$  then
7:       add this edge
8:        $A.union(A.set(u), A.set(v))$ 
9:   return  $A$ 
```

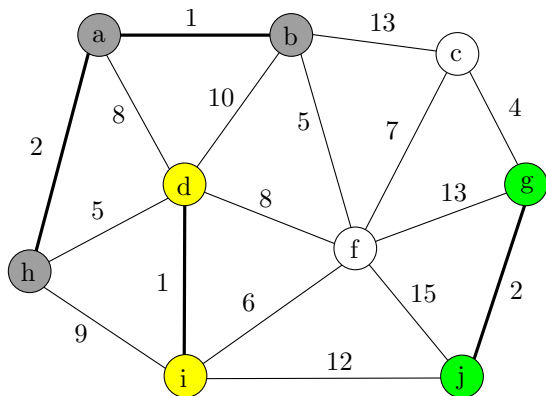
Illustrating Kruskal's algorithm



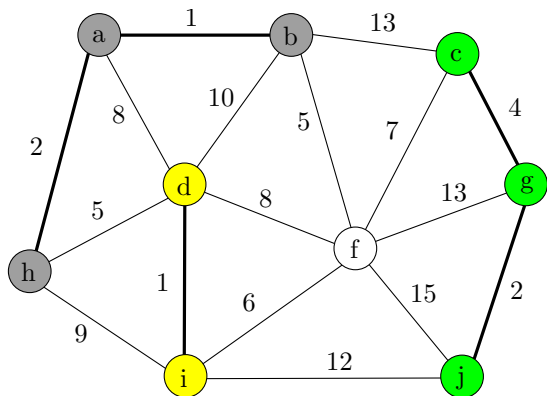
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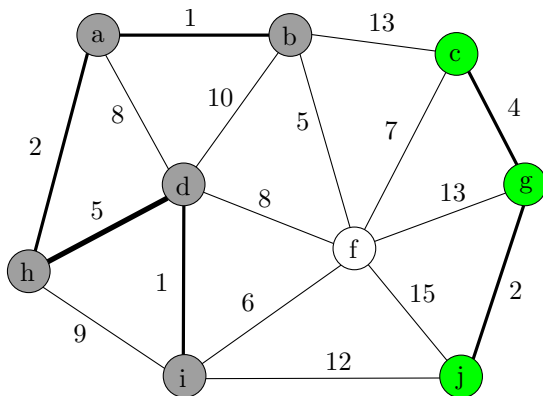
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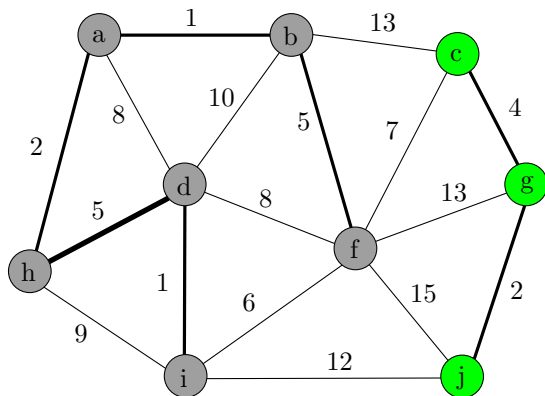
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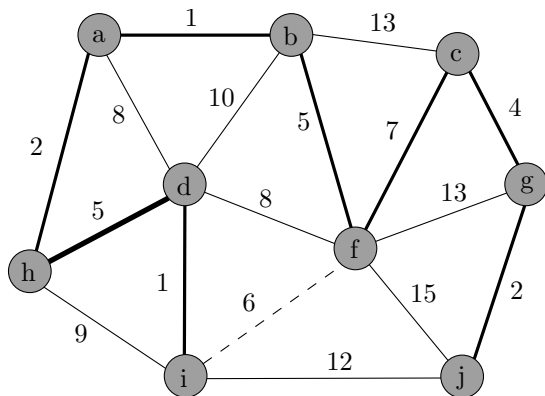
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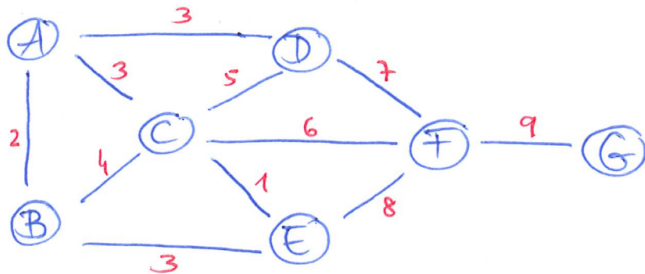
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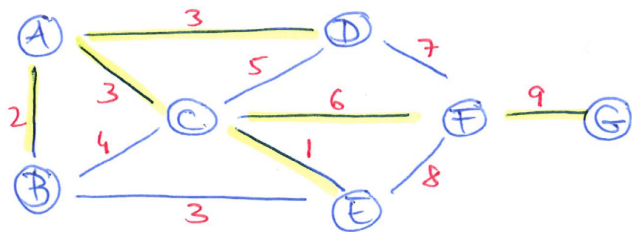
Illustrating Kruskal's algorithm



Kruskal's algorithm – example



Kruskal's algorithm – example

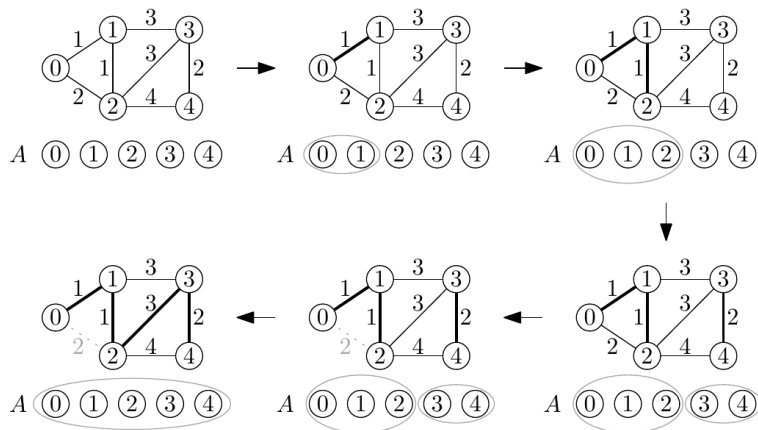


$(\{C, E\}, \{A, B\}, \{A, C\}, \{A, D\}, \{C, F\}, \{F, G\})$
1 2 3 3 6 9

MST of weight 24

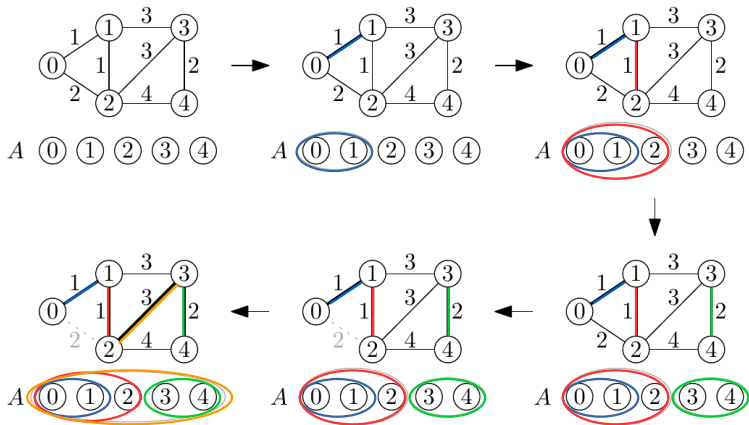
Kruskal's algorithm – example

Example 33.6. Application of Kruskal's algorithm on a graph shown until an MST is found. Note that the edge $\{0, 2\}$ with weight 2 is not added, because 0 and 2 are already in the same set in A .



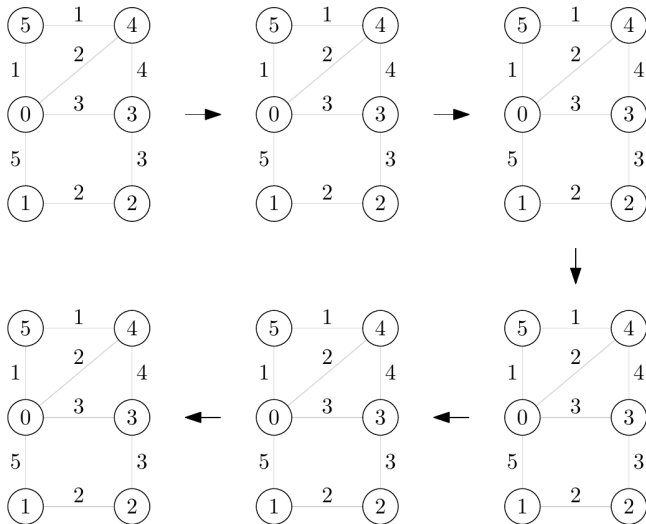
Kruskal's algorithm – example

Example 33.6. Application of Kruskal's algorithm on a graph shown until an MST is found. Note that the edge $\{0, 2\}$ with weight 2 is not added, because 0 and 2 are already in the same set in A .



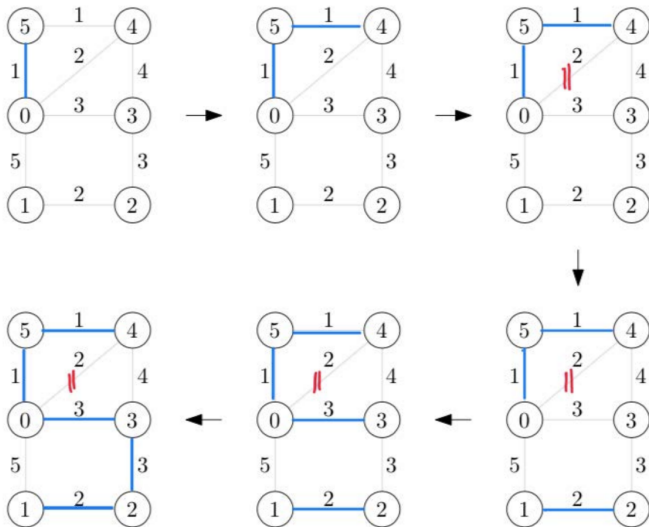
Kruskal's algorithm – example

Example 33.7. Execute Kruskal's algorithm by adding or crossing out the next edge. Stop when you reached an MST.



Kruskal's algorithm – example

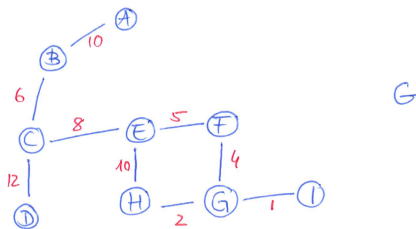
Example 33.7. Execute Kruskal's algorithm by adding or crossing out the next edge. Stop when you reached an MST.



Properties of minimum spanning trees

Fact

1. *The most expensive edge, if unique, of a cycle in an weighted graph G is not in any MST.
(Otherwise, at least one of those equally expensive edges of the cycle must not be in each MST.)*



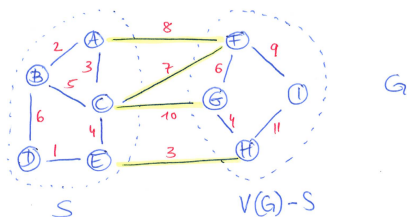
MST does not contain $\{E, H\}$.

2. *The minimum cost edge, if unique, between any non-empty strict subset S of $V(G)$ and the $V(G) \setminus S$ is in the MST.
(Otherwise, at least one of these minimum cost edges is in each MST.)*

Properties of minimum spanning trees

Fact

1. *The most expensive edge, if unique, of a cycle in an weighted graph G is not in any MST.*
(Otherwise, at least one of those equally expensive edges of the cycle must not be in each MST.)
2. *The minimum cost edge, if unique, between any non-empty strict subset S of $V(G)$ and the $V(G) \setminus S$ is in the MST.*
(Otherwise, at least one of these minimum cost edges is in each MST.)



$$S = \{A, B, C, D, E\}$$

$$V(G) - S = \{F, G, H, I, J\}$$

MST of G contains $\{E, H\}$.

Summary

- ▶ The MST of a connected weighted graph is a spanning tree of minimum total weight.
- ▶ The MST of a connected weighted graph is not always unique.
- ▶ Two efficient greedy algorithms for solving the MST problem: Prim's and Kruskal's.
- ▶ Each selects edges in order of increasing weight but avoids creating a cycle.
- ▶ Prim's algorithm maintains a tree at each stage that grows to span; Kruskal's algorithm maintains a forest whose trees are merged until one spanning tree is obtained.
- ▶ Prim runs in best case in time $O(m + n \log n)$; Kruskal can be implemented to run in time $O(m \log n)$.

Thank you!