

PS2-1 Intersection of a line and a plane

$$\mathbf{p}_1 = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, \mathbf{p}_2 = \begin{pmatrix} 8 \\ 3 \\ 5 \end{pmatrix}, \mathbf{p}_3 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \mathbf{p}_4 = \begin{pmatrix} 1 \\ 2 \\ 4 \end{pmatrix}, \mathbf{p}_5 = \begin{pmatrix} 3 \\ 3 \\ 3 \end{pmatrix}$$

Sol>

Parametric form of line equation

$$\mathbf{p}(t) = \mathbf{p}_1 + t(\mathbf{p}_2 - \mathbf{p}_1)$$

Vector form of plane equation

$$\mathbf{p}(t) \cdot ((\mathbf{p}_4 - \mathbf{p}_3) \times (\mathbf{p}_5 - \mathbf{p}_3)) = \mathbf{p}_3 \cdot ((\mathbf{p}_4 - \mathbf{p}_3) \times (\mathbf{p}_5 - \mathbf{p}_3))$$

So, plug the line equation into the plane equation

$$\begin{aligned} (\mathbf{p}_1 + t(\mathbf{p}_2 - \mathbf{p}_1)) \cdot ((\mathbf{p}_4 - \mathbf{p}_3) \times (\mathbf{p}_5 - \mathbf{p}_3)) &= \mathbf{p}_3 \cdot ((\mathbf{p}_4 - \mathbf{p}_3) \times (\mathbf{p}_5 - \mathbf{p}_3)) \\ t &= \frac{\mathbf{p}_3 \cdot ((\mathbf{p}_4 - \mathbf{p}_3) \times (\mathbf{p}_5 - \mathbf{p}_3)) - \mathbf{p}_1 \cdot ((\mathbf{p}_4 - \mathbf{p}_3) \times (\mathbf{p}_5 - \mathbf{p}_3))}{(\mathbf{p}_2 - \mathbf{p}_1) \cdot ((\mathbf{p}_4 - \mathbf{p}_3) \times (\mathbf{p}_5 - \mathbf{p}_3))} \end{aligned}$$

Plug this into the line equation

$$\mathbf{p}(t) = \mathbf{p}_1 + \frac{\mathbf{p}_3 \cdot ((\mathbf{p}_4 - \mathbf{p}_3) \times (\mathbf{p}_5 - \mathbf{p}_3)) - \mathbf{p}_1 \cdot ((\mathbf{p}_4 - \mathbf{p}_3) \times (\mathbf{p}_5 - \mathbf{p}_3))}{(\mathbf{p}_2 - \mathbf{p}_1) \cdot ((\mathbf{p}_4 - \mathbf{p}_3) \times (\mathbf{p}_5 - \mathbf{p}_3))} (\mathbf{p}_2 - \mathbf{p}_1)$$

The intersection point is

$$\mathbf{p} = \begin{bmatrix} \frac{5}{4} \\ \frac{57}{28} \\ \frac{43}{14} \end{bmatrix}$$

PS2-2 Minimum distance from a point to a line

$$\mathbf{p} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \quad \mathbf{n}_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \quad \mathbf{n}_2 = \begin{bmatrix} 0 \\ 2 \\ -1 \end{bmatrix}, \quad \mathbf{p}_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

Plane1:  $\mathbf{p} \cdot \mathbf{n}_1 = 1$

Plane2:  $\mathbf{p} \cdot \mathbf{n}_2 = 2$

Sol>

The two planes share the point  $\mathbf{p}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$  or  $(3, 0, -2)$

So, the parametric form of intersection line equation is

$$\mathbf{p}(t) = \mathbf{p}_2 + t(\mathbf{n}_1 \times \mathbf{n}_2)$$

Here,  $(\mathbf{n}_1 \times \mathbf{n}_2) = (-3, 1, 2)$

For the minimum distance, the intersection line should be perpendicular to the line from

$\mathbf{p}_1$  to  $\mathbf{p}(t)$

$$(\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{p}(t) - \mathbf{p}_1) = 0$$

Plug the line equation into this constraint

$$\begin{aligned} (\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{p}_2 - \mathbf{p}_1 + t(\mathbf{n}_1 \times \mathbf{n}_2)) &= 0 \\ ((\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{p}_2 - \mathbf{p}_1) + t(\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{n}_1 \times \mathbf{n}_2)) &= 0 \\ t(\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{n}_1 \times \mathbf{n}_2) &= (\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{p}_1 - \mathbf{p}_2) \\ t &= \frac{(\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{p}_1 - \mathbf{p}_2)}{(\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{n}_1 \times \mathbf{n}_2)} = \frac{1}{14} \end{aligned}$$

So,

$$\mathbf{p}(t) = \mathbf{p}_2 + \frac{(\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{p}_1 - \mathbf{p}_2)}{(\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{n}_1 \times \mathbf{n}_2)} (\mathbf{n}_1 \times \mathbf{n}_2) = \begin{bmatrix} -\frac{3}{14} \\ \frac{14}{15} \\ \frac{14}{2} \\ \frac{2}{14} \end{bmatrix}$$

$$d = \|\mathbf{p}(t) - \mathbf{p}_1\| = \left\| \mathbf{p}_2 + \frac{(\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{p}_1 - \mathbf{p}_2)}{(\mathbf{n}_1 \times \mathbf{n}_2) \cdot (\mathbf{n}_1 \times \mathbf{n}_2)} (\mathbf{n}_1 \times \mathbf{n}_2) - \mathbf{p}_1 \right\|$$

$$d = \sqrt{\frac{27}{14}} = \frac{3\sqrt{42}}{14}$$

### PS2-3 Minimum distance between two lines

Sol>

Line 1 :  $\mathbf{q}_1(t) = \mathbf{p}_1 + t\mathbf{v}_1$

Line 2 :  $\mathbf{q}_2(s) = \mathbf{p}_2 + s\mathbf{v}_2$

If the lines are not parallel, the vector of the line which is perpendicular to line 1 as well as line 2 is  $\mathbf{v}_1 \times \mathbf{v}_2$

So, the unit vector of the perpendicular line is

$$\frac{\mathbf{v}_1 \times \mathbf{v}_2}{\|\mathbf{v}_1 \times \mathbf{v}_2\|}$$

The distance between the lines are projection of the line  $(\mathbf{p}_1 - \mathbf{p}_2)$  onto this unit vector.

$$d = \left| (\mathbf{p}_1 - \mathbf{p}_2) \cdot \frac{\mathbf{v}_1 \times \mathbf{v}_2}{\|\mathbf{v}_1 \times \mathbf{v}_2\|} \right|$$

If the lines are parallel, let's imagine the triangle composed of three vertex  $\mathbf{p}_1$ ,  $\mathbf{p}_1 + \mathbf{v}_1$ ,  $\mathbf{p}_2$

The area of this triangle is  $\frac{1}{2} \|\mathbf{v}_1 \times (\mathbf{p}_2 - \mathbf{p}_1)\| = \frac{1}{2} \|\mathbf{v}_1\| d$

$$\text{So, } d = \frac{\|\mathbf{v}_1 \times (\mathbf{p}_2 - \mathbf{p}_1)\|}{\|\mathbf{v}_1\|}$$

#### PS2-4 Tangent distance from a point to a cylinder

Sol>

Imagine the projection of the line onto the plane which is defined by the line  $p(t)$  and  $q_0$ . The shortest line of  $q_0$  and tangent point is projected onto the shortest line from  $q_0$  to  $p(t)$ . So, if we find the shortest distance between  $q_0$  and line  $p(t)$ , namely  $d'$ , we can calculate  $d$  from the Pythagorean theorem.

To calculate the shortest distance  $d'$ , let's imagine the triangle of point  $\mathbf{p}_0$ ,  $\mathbf{p}_0 + \mathbf{v}$  and  $\mathbf{q}_0$

The area of this triangle is

$$\frac{1}{2} \|(\mathbf{p}_0 - \mathbf{q}_0) \times (\mathbf{p}_0 + \mathbf{v} - \mathbf{q}_0)\|$$

And if we consider the edge which connects point  $\mathbf{p}_0 - \mathbf{q}_0$  and  $\mathbf{p}_0 + \mathbf{v} - \mathbf{q}_0$  as a base, the area should be the same with

$$\frac{1}{2} \|\mathbf{v}\| d'$$

These two areas are same. So,

$$\frac{1}{2} \|(\mathbf{p}_0 - \mathbf{q}_0) \times (\mathbf{p}_0 + \mathbf{v} - \mathbf{q}_0)\| = \frac{1}{2} \|\mathbf{v}\| d'$$

$$d' = \frac{\|(\mathbf{p}_0 - \mathbf{q}_0) \times (\mathbf{p}_0 + \mathbf{v} - \mathbf{q}_0)\|}{\|\mathbf{v}\|}$$

As a result, the shortest distance  $d$  is

$$d = \sqrt{d'^2 - r^2} = \sqrt{\left( \frac{\|(\mathbf{p}_0 - \mathbf{q}_0) \times (\mathbf{p}_0 + \mathbf{v} - \mathbf{q}_0)\|}{\|\mathbf{v}\|} \right)^2 - r^2}$$

## PS2-5 Solving a vector equation

Sol>

Plane :  $\mathbf{p}(u, v) = \mathbf{p} + u\mathbf{a} + v\mathbf{b}$

Line :  $\mathbf{p}(t) = \mathbf{q} + t\mathbf{v}$

Intersection point is

$$\mathbf{p} + u\mathbf{a} + v\mathbf{b} = \mathbf{q} + t\mathbf{v}$$

$$\mathbf{p} - \mathbf{q} = t\mathbf{v} - u\mathbf{a} - v\mathbf{b}$$

Unknown variables in this equation are  $t, u, v$

Take dot product  $(\mathbf{a} \times \mathbf{b}) \cdot$  on both side to cancel out the terms of u and v.

$$(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{p} - \mathbf{q}) = t(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{v} - u(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} - v(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b}$$

Here,  $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} = (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = 0$ . So,

$$(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{p} - \mathbf{q}) = t(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{v}$$

$$t = \frac{(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{p} - \mathbf{q})}{(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{v}}$$

Plug this into the line equation  $\mathbf{p}(t) = \mathbf{q} + t\mathbf{v}$ .

As a final result,

$$\mathbf{p}(t) = \mathbf{q} + \frac{(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{p} - \mathbf{q})}{(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{v}} \mathbf{v}$$

## P2-6 intersection of three planes

Sol>

What we need to show to verify the point  $\mathbf{p}_c = \frac{d_1(\mathbf{n}_2 \times \mathbf{n}_3) + d_2(\mathbf{n}_3 \times \mathbf{n}_1) + d_3(\mathbf{n}_1 \times \mathbf{n}_2)}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)}$  is

the intersection of three plane satisfies following three constraints.

$$\text{i) } \mathbf{n}_1 \cdot \mathbf{p}_c = d_1$$

$$\text{ii) } \mathbf{n}_2 \cdot \mathbf{p}_c = d_2$$

$$\text{iii) } \mathbf{n}_3 \cdot \mathbf{p}_c = d_3$$

$$\text{i) } \mathbf{n}_1 \cdot \mathbf{p}_c$$

$$\begin{aligned} &= \mathbf{n}_1 \cdot \frac{d_1(\mathbf{n}_2 \times \mathbf{n}_3) + d_2(\mathbf{n}_3 \times \mathbf{n}_1) + d_3(\mathbf{n}_1 \times \mathbf{n}_2)}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)} \\ &= \frac{d_1 \mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3) + d_2 \mathbf{n}_1 \cdot (\mathbf{n}_3 \times \mathbf{n}_1) + d_3 \mathbf{n}_1 \cdot (\mathbf{n}_1 \times \mathbf{n}_2)}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)} \\ &= \frac{d_1 \mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3) + 0 + 0}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)} \\ &= d_1 \end{aligned}$$

As a result,

$$\mathbf{n}_1 \cdot \mathbf{p}_c = d_1$$

In the same way,

$$\text{ii) } \mathbf{n}_2 \cdot \mathbf{p}_c$$

$$\begin{aligned} &= \mathbf{n}_2 \cdot \frac{d_1(\mathbf{n}_2 \times \mathbf{n}_3) + d_2(\mathbf{n}_3 \times \mathbf{n}_1) + d_3(\mathbf{n}_1 \times \mathbf{n}_2)}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)} \\ &= \frac{d_1 \mathbf{n}_2 \cdot (\mathbf{n}_2 \times \mathbf{n}_3) + d_2 \mathbf{n}_2 \cdot (\mathbf{n}_3 \times \mathbf{n}_1) + d_3 \mathbf{n}_2 \cdot (\mathbf{n}_1 \times \mathbf{n}_2)}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)} \\ &= \frac{0 + d_2 \mathbf{n}_2 \cdot (\mathbf{n}_3 \times \mathbf{n}_1) + 0}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)} \end{aligned}$$

From  $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \mathbf{b} \cdot (\mathbf{c} \times \mathbf{a}) = \mathbf{c} \cdot (\mathbf{a} \times \mathbf{b})$

$$\begin{aligned} &= \frac{d_2 \mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)} \\ &= d_2 \end{aligned}$$

$$\text{iii) } \mathbf{n}_3 \cdot \mathbf{p}_c$$

$$\begin{aligned} &= \mathbf{n}_3 \cdot \frac{d_1(\mathbf{n}_2 \times \mathbf{n}_3) + d_2(\mathbf{n}_3 \times \mathbf{n}_1) + d_3(\mathbf{n}_1 \times \mathbf{n}_2)}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)} \\ &= \frac{d_1 \mathbf{n}_3 \cdot (\mathbf{n}_2 \times \mathbf{n}_3) + d_2 \mathbf{n}_3 \cdot (\mathbf{n}_3 \times \mathbf{n}_1) + d_3 \mathbf{n}_3 \cdot (\mathbf{n}_1 \times \mathbf{n}_2)}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)} \end{aligned}$$

$$\begin{aligned}
&= \frac{0 + 0 + d_3 \mathbf{n}_3 \cdot (\mathbf{n}_1 \times \mathbf{n}_2)}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)} \\
&= \frac{d_3 \mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)}{\mathbf{n}_1 \cdot (\mathbf{n}_2 \times \mathbf{n}_3)} \\
&= d_3
\end{aligned}$$

So, all equalities are satisfied.

As a result,  $\mathbf{p}_c$  is the intersection of three planes.

PS2-7 Volume of a polyhedron

Sol>

Let's denote vertex  $\begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} = \mathbf{a}$ ,  $\begin{bmatrix} 1 \\ 4 \\ 2 \end{bmatrix} = \mathbf{b}$ ,  $\begin{bmatrix} 0 \\ 3 \\ 3 \end{bmatrix} = \mathbf{c}$ ,  $\begin{bmatrix} 0 \\ 1 \\ 4 \end{bmatrix} = \mathbf{d}$ ,  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \mathbf{e}$ .

Total volume is a sum of the lower tetrahedron's volume and the higher tetrahedron's volume.

So,

$$\begin{aligned} & \frac{1}{6}(\mathbf{d} - \mathbf{b}) \cdot \{(\mathbf{c} - \mathbf{b}) \times (\mathbf{a} - \mathbf{b})\} + \frac{1}{6}(\mathbf{e} - \mathbf{b}) \cdot \{(\mathbf{c} - \mathbf{b}) \times (\mathbf{a} - \mathbf{b})\} \\ &= \frac{1}{6} \begin{bmatrix} -1 \\ -3 \\ 2 \end{bmatrix} \cdot \left\{ \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix} \times \begin{bmatrix} 0 \\ -4 \\ 0 \end{bmatrix} \right\} + \frac{1}{6} \begin{bmatrix} -1 \\ -4 \\ -2 \end{bmatrix} \cdot \left\{ \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix} \times \begin{bmatrix} 0 \\ -4 \\ 0 \end{bmatrix} \right\} \\ &= \frac{8}{3} \end{aligned}$$