# Computer Science Project

on

Library Management System

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## Certification

"SnakeBrary - A Library Management System"

is the original work of Debayan Sutradhar, 12 M (2020/14275), DPS Ruby Park School, Kolkata. This system was developed as CBSE Class 12 Project.

Internal Examiner	External Examiner

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## Objective

The goal of the system is to be a simple, free, open-source, cross-platform, user-friendly, small, light-weight and scalable Library Management System. The source code for this program is available on GitHub, and this system is licensed under the GNU GPLv3 License, which allows others to improve and even make their own custom versions.

- A user login system that makes it easier to organise and administrate the system.
- A powerful search system to search for a book by its name, author name, ISBN or even genre.
- Automates and digitises the entire process of issuing/returning books and records all information digitially in a database.
- Rate already read books, that helps others to know general idea about the book.
- Lightweight system that can be run on cheap and low end hardware rather than a full computer system, hence reducing costs.
- Free and Opensource alternative to existing library management system.
- Cross platform alternative that can be run on a variety of hardware and Operating Systems.
- Easy to use and intuitive user system while maintaining the same amount of features as a regular library management system.

The system is based on the principal of users. Users are further divided into 3 different types:

- 1. Normal: This user is the most basic type of user and is consists of the average Library user. They can only issue, return, rate and search for books. They can also edit their own user information.
- 2. Administrator: This user can create, edit or delete users and books. They cannot delete the 'Master' or other Administrators. They can also do anything that a 'Normal' user can do.
- 3. Master: This user is created during the intial setup of the software. There can only be one master user. This type of user can create, edit or delete any user or book from the system. They can also reset the entire software, which will delete the System database from the SQL Server.

### **Features**

- 1. User Account System: The system works on the main principal of a user-account system. This makes it easier to maintain the system, especially for bigger environments. Accounts can also be disabled and certain books can also be made available by the administrator or the master user.
- 2. Book rating System: Each book can be scored out of 5 points by any user who has read it. This helps other users know about how the book is generally perceived by the audience.
- 3. Powerful search interface: The user can search for a book by its name, author, ISBN or even its genre. An administrator/master user can also search for a user by their username or name.
- 4. Modern and clean UI: This system uses PySide2 for GUI, and adheres to Google's Material Design Language, which makes it far cleaner and modern than a standard Tkinter application.
- 5. Intuitive and User Friendly Interface: No manual or help is required to use the system. Everything is self explanatory and designed with simplicty in mind. Each book can have an 'About' section that the user can go through before issuing the book. Books also support addition of a cover photo and users support addition of profile picture.
- 6. Cheap, Portable and Lightweight: This system is cross-platform, and can be run on a variety of different systems, even on low-end, cheap platforms like Raspberry Pi. This could significantly bring costs down since a lower end single computer could be used to run this rather than a traditional computer.

## Requirements

- OS: Microsoft Windows 7/8/8.1/10, Linux, Apple MacOS X
- RAM: 200 MB
- Processor: Any x86, x86\_64 or ARM processor
- Storage: 50 MB (Not including MySQL Server)
- Python: 3.9+
- 3rd Party Python modules
  - o PySide2 GUI Library
  - O qtawesome Icon Library
  - o qt-material Material Design Stylesheet for PySide2
    - **4** Use Version 2.8.10 ONLY. Future versions has issues with font size.
  - o **mysql-connector-python** SQL Library to connect to MySQL Server

## **Database Structure**

### MySQL Server > snakebrary database

"users" table

Field	Туре	Null	Key	Default	Extra
username	varchar(50)	NO	PRI	NULL	
password	text	NO		NULL	
password_hint	text	NO		NULL	
name	text	NO		NULL	
is_disabled	tinyint(1)	YES		NULL	
privilege	int(11)	NO		NULL	
photo	longblob	YES		NULL	
date_time_created	text	NO		NULL	

<sup>&</sup>quot;account\_settings" table

Field	Туре	Null	Key	Default	Extra
username	varchar(50)	NO	PRI	NULL	
theme	text	NO		NULL	
accent_colour	text	NO		NULL	

### "books" table

Field	Туре	Null	Key	Default	Extra
ISBN	varchar(50)	NO	PRI	NULL	
name	text	NO		NULL	
authors	text	NO		NULL	
holders	text	NO		NULL	
genres	text	NO		NULL	
price	float	NO		NULL	
about	text	YES		NULL	
is_unavailable	tinyint(1)	YES		NULL	
photo	longblobt	YES		NULL	
Date_time_added	text	NO		NULL	

### "books\_ratings" table

Field	Type	Null	Key	Default	Extra
ISBN	varchar(50)	NO	PRI	NULL	
ratings	text	NO		NULL	

### **SQLite3** Local Database > snakebrary database

"local\_settings" table

This table is used to store settings like the MySQL server username and password.

Field	Type	Null	Key	Default	Extra
key	varchar(50)	NO	PRI	NULL	
ratings	text	NO		NULL	

### Code

The source code of this project has also been uploaded to a GitHub repository. Appropriate steps of executing it are also provided there.

GitHub Repository: <a href="https://github.com/rnayabed/SnakeBrary">https://github.com/rnayabed/SnakeBrary</a>

The program can be started by executing the **main.py** file.

The project follows the particular file directory hierarchy:

- main.py
- ui
- o helpers
  - enhanced\_controls.py
  - helpers.py
- O layouts\_and\_widgets
  - book\_ratings\_widget.py
  - user\_info\_vbox.py
  - user\_wizard.py
- o window
  - dashboard
    - settings\_tab
      - o about.py
      - o account\_tab.py
      - o general\_tab.py
      - o settings\_tab.py
    - admin\_users\_table.py
    - books\_tab\_widget.py
    - dashboard.py
  - add\_user.py
  - book\_holders\_window.py
  - book\_info.py
  - book\_reviewers\_window.py
  - book\_wizard\_window.py
  - connection\_details\_widget.py
  - edit\_user.py
  - license.py
  - login\_prompt.py
  - user\_info.py

#### welcome.py

- logic
  - o book.py
  - o database.py
  - O user.py
- assets
  - o app\_icon.png
  - o splash.png
- LICENSE

#### main.py

```
from PySide2.QtCore import QCoreApplication, Qt
from PySide2.QtGui import QFontDatabase, QIcon, QPixmap
from PySide2.QtWidgets import QApplication, QSplashScreen
from logic.database import Database
from qt_material import apply_stylesheet
from mysql.connector import Error
from ui.helpers.helpers import center_screen
from ui.window.connection_details_widget import ConnectionDetailsWidget
from ui.window.login_prompt import LoginPrompt
from ui.window.welcome import Welcome
def start():
    is_fresh_run = True
    try:
        app = QApplication()
    except RuntimeError:
        is_fresh_run = False
        app = QCoreApplication.instance()
    app.setWindowIcon(QIcon('assets/app_icon.png'))
    app.setAttribute(Qt.AA_UseHighDpiPixmaps)
    if is_fresh_run:
        splash = QSplashScreen(QPixmap('assets/splash.png'))
        splash.show()
    app.processEvents()
    apply_stylesheet(app, theme='light_purple.xml')
    Database.create_local_connection()
   win = decide_window()
    if is_fresh_run:
        splash.finish(win)
```

```
exit_code = app.exec_()
    Database.close local connection()
    Database.close_connection()
    if exit code == 6504:
        start()
def start_connection_details_widget():
    connection_details = ConnectionDetailsWidget(decide_window)
    connection_details.show()
    center screen(connection details)
    return connection_details
def decide window():
    if Database.is new local setup():
        return start_connection_details_widget()
    else:
        if not Database.is_connected() :
            if Database.is_local_connection_settings_clear():
                return start_connection_details_widget()
            try:
Database.create_connection(Database.get_local_database_server_host(),
Database.get_local_database_server_user(),
Database.get_local_database_server_password(),
Database.get_local_database_server_port())
                return decide window()
            except Error as e:
                print(e)
                connection_details_widget =
start_connection_details_widget()
                connection_details_widget.error_label.setText(e.msg)
                Database.clear_local_connection_settings()
                Database.save local database()
                return connection_details_widget
        if Database.is new server setup():
            welcome = Welcome()
            welcome.show()
            center screen(welcome)
            return welcome
        else:
            login_prompt = LoginPrompt()
            login_prompt.show()
            center_screen(login_prompt)
```

```
return login_prompt
if __name__ == '__main__':
    start()
ui/helpers/enhanced_controls.py
import os
from PySide2 import QtCore
from PySide2.QtCore import QMargins, QSize, Qt
from PySide2.QtGui import QIcon, QImage, QPixmap
from PySide2.QtWidgets import QFileDialog, QLabel, QLineEdit,
QPlainTextEdit, QPushButton, QVBoxLayout, QHBoxLayout, \
    QComboBox, QWidget
class LineEdit(QWidget):
    def __init__(self, info=None, init_value=None, password_mode=False):
        super(LineEdit, self).__init__()
        self.info_label = QLabel(info)
        self.error_label = QLabel()
        self.error_label.setStyleSheet("color: red")
        self.error_label.setAlignment(Qt.AlignRight)
        self.upper = QHBoxLayout()
        self.upper.addWidget(self.info_label)
        self.upper.addWidget(self.error_label)
        self.line_edit = QLineEdit()
        self.line_edit.setText(init_value)
        vbox = QVBoxLayout()
        vbox.setContentsMargins(QMargins(0,0,0,0))
        vbox.addLayout(self.upper)
        lower = QHBoxLayout()
        lower.addWidget(self.line_edit)
        if password_mode:
            self.show_hide_button = QPushButton()
self.show_hide_button.clicked.connect(self.configure_show_hide_button)
            lower.addWidget(self.show_hide_button)
            self.password_mode_show(False)
        vbox.addLayout(lower)
        vbox.setSpacing(3)
```

```
self.setLayout(vbox)
   def on_error(self, error):
        self.error_label.setText(error)
   def on_success(self):
        self.error_label.clear()
   def password_mode_show(self, show):
        self.current_password_mode = show
        if show:
            self.show_hide_button.setText('HIDE')
            self.line_edit.setEchoMode(QLineEdit.EchoMode.Normal)
        else:
            self.show hide button.setText('SHOW')
            self.line_edit.setEchoMode(QLineEdit.EchoMode.Password)
   def configure show hide button(self):
        self.password_mode_show(not self.current_password_mode)
class PlainTextEdit(QWidget):
   def __init__(self, info, init_value=None):
        super(PlainTextEdit, self).__init__()
        self.info_label = QLabel(info)
        self.error label = QLabel()
        self.error_label.setStyleSheet("color: red")
        self.error_label.setAlignment(Qt.AlignRight)
        upper = QHBoxLayout()
        upper.addWidget(self.info_label)
        upper.addWidget(self.error_label)
        self.plain_text_edit = QPlainTextEdit()
        self.plain_text_edit.setPlainText(init_value)
        vbox = QVBoxLayout()
        vbox.setContentsMargins(QMargins(0, 0, 0, 0))
        vbox.addLayout(upper)
        vbox.addWidget(self.plain_text_edit)
        vbox.setSpacing(3)
        self.setLayout(vbox)
   def on_error(self, error):
```

```
self.error_label.setText(error)
    def on success(self):
        self.error_label.clear()
class ComboBox(QWidget):
    def __init__(self, info, 1):
        super(ComboBox, self).__init__()
        self.label = QLabel(info)
        self.combo_box = QComboBox()
        self.combo_box.addItems(1)
        hbox = QHBoxLayout()
        hbox.setContentsMargins(QMargins(0, 0, 0, 0))
        hbox.addWidget(self.label)
        hbox.addWidget(self.combo box)
        hbox.setSpacing(3)
        self.setLayout(hbox)
class FilePicker(QWidget):
    def __init__(self, info, init_value=None, on_select=None,
on_clear=None):
        super(FilePicker, self).__init__()
        self.info = info
        self.on_select = on_select
        self.on_clear = on_clear
        self.info_label = QLabel(self.info)
        self.error_label = QLabel()
        self.error_label.setStyleSheet("color: red")
        self.error_label.setAlignment(Qt.AlignRight)
        upper = QHBoxLayout()
        upper.addWidget(self.info label)
        upper.addWidget(self.error_label)
        self.line edit = QLineEdit()
        self.line_edit.setEnabled(False)
        self.line_edit.setText(init_value)
        self.select_button = QPushButton('Select')
        self.select_button.clicked.connect(self.__select_file)
```

```
self.clear_button = QPushButton('Clear')
        self.clear_button.clicked.connect(self.__clear_file)
        lower = QHBoxLayout()
        lower.addWidget(self.line edit)
        lower.addWidget(self.select_button)
        lower.addWidget(self.clear_button)
        vbox = QVBoxLayout()
        vbox.setAlignment(QtCore.Qt.AlignCenter)
        vbox.setContentsMargins(QMargins(0, 0, 0, 0))
        vbox.addLayout(upper)
        vbox.addLayout(lower)
        vbox.setSpacing(3)
        self.setLayout(vbox)
    def on_error(self, error):
        self.error_label.setText(error)
    def on success(self):
        self.error_label.clear()
    def select file(self):
        img_path = QFileDialog.getOpenFileName(None, 'Open File',
os.getcwd(), 'Image Files (*.jpg *.png)')[0]
        if img path != '':
            self.line_edit.setText(img_path)
            if self.on_select != None:
                self.on_select(img_path)
    def __clear_file(self):
        self.line edit.clear()
        if self.on_clear != None:
            self.on_clear()
class ImageView(QLabel):
    def __init__(self, info, width, height, style='border: 2px solid
black; '):
        super(ImageView, self).__init__()
        self.info = info
        self.style = style
        self.setText(self.info)
        self.setStyleSheet(self.style)
        self.setAlignment(QtCore.Qt.AlignCenter)
```

```
self.setFixedSize(width, height)
        self.is_clear = True
    def set_image_from_blob(self, blob):
        self.setPixmap(QPixmap.fromImage(QImage.fromData(blob))
                       .scaled(self.width(), self.height(),
                               QtCore.Qt.KeepAspectRatio))
        self.is_clear = False
    def set_image_from_path(self, path):
        self.setPixmap(QPixmap(path).scaled(self.width(), self.height(),
QtCore.Qt.KeepAspectRatio,
QtCore.Qt.SmoothTransformation))
        self.is_clear = False
    def clear_image(self):
        self.clear()
        self.setText(self.info)
        self.is_clear = True
```

### ui/helpers/helpers.py

```
from PySide2.QtGui import QIcon, QScreen, QFont
from PySide2.QtWidgets import QApplication, QLayout, QWidget
def center_screen(window):
    center =
QScreen.availableGeometry(QApplication.primaryScreen()).center()
    geo = window.frameGeometry()
    geo.moveCenter(center)
   window.move(geo.topLeft())
def get_font_size(size):
    font = QFont()
    font.setPixelSize(size)
    return font
def delete_layouts_in_layout(layout: QLayout):
    for i in range(layout.count()):
        layout.itemAt(i).layout().deleteLater()
def delete_widgets_in_layout(layout):
    if layout is not None:
        while layout.count():
            item = layout.takeAt(0)
            widget = item.widget()
```

```
if widget is not None:
    widget.setParent(None)
else:
    deleteItemsOfLayout(item.layout())
```

### ui/layouts\_and\_widgets/books\_ratings\_widget.py

```
from PySide2 import QtCore
from PySide2.QtWidgets import QHBoxLayout, QLabel, QProgressBar,
QPushButton, QSlider, QVBoxLayout, QWidget
import os
from logic.book import Book
from logic.database import Database
from logic.user import User
from ui.helpers.helpers import get_font_size, delete_widgets_in_layout
import os
import qtawesome as qta
class BookRatingsWidget(QWidget):
   def __init__(self, book: Book, current_user: User):
        super(BookRatingsWidget, self).__init__(None)
        self.book = book
        self.current_user = current_user
        header_label = QLabel('Ratings')
        header_label.setContentsMargins(QtCore.QMargins(0, 10, 0, 0))
        header_label.setFont(get_font_size(18))
        self.vbox = QVBoxLayout()
        self.vbox.addWidget(header_label)
        overview_hbox = QHBoxLayout()
        self.large_rating_label = QLabel()
        self.large_rating_label.setContentsMargins(QtCore.QMargins(0, 0,
50, 0))
        self.large_rating_label.setFont(get_font_size(35))
        self.rating_graph_hbox = QHBoxLayout()
```

```
self.total_ratings_label = QLabel()
        self.total ratings label.setFont(get font size(14))
        left_rating_layout = QVBoxLayout()
        left rating layout.addWidget(self.large rating label)
        left_rating_layout.addLayout(self.rating_graph_hbox)
        left_rating_layout.addWidget(self.total_ratings_label)
        overview_hbox.addLayout(left_rating_layout)
        right_layout_vbox = QVBoxLayout()
        self.rating_progress_bar_5 = RatingProgressBar(5)
        self.rating_progress_bar_4 = RatingProgressBar(4)
        self.rating progress bar 3 = RatingProgressBar(3)
        self.rating_progress_bar_2 = RatingProgressBar(2)
        self.rating_progress_bar_1 = RatingProgressBar(1)
        right_layout_vbox.addLayout(self.rating_progress_bar_5)
        right_layout_vbox.addLayout(self.rating_progress_bar_4)
        right_layout_vbox.addLayout(self.rating_progress_bar_3)
        right_layout_vbox.addLayout(self.rating_progress_bar_2)
        right_layout_vbox.addLayout(self.rating_progress_bar_1)
        overview_hbox.addLayout(right_layout_vbox)
        self.vbox.addLayout(overview_hbox)
        self.rating_slider = QSlider(QtCore.Qt.Horizontal)
        self.rating_slider.setMinimum(1)
        self.rating slider.setMaximum(5)
        self.rating slider.setTickInterval(1)
        self.rating slider status label = QLabel('1')
self.rating_slider.valueChanged.connect(self.rating_slider_value_changed)
        self.submit_rating_button = QPushButton('Submit Rating')
self.submit_rating_button.clicked.connect(self.submit_rating_button_clicke
d)
        self.delete rating button = QPushButton('Delete Rating')
        self.delete_rating_button.setProperty('class', 'danger')
self.delete rating button.clicked.connect(self.delete rating button clicke
d)
```

```
rating_layout = QVBoxLayout()
       rating_layout.setContentsMargins(QtCore.QMargins(0, 0, 0, 0))
       self.rating_current_status_label = QLabel()
       rating_layout.addWidget(self.rating_current_status_label)
       rating_layout_hbox = QHBoxLayout()
       rating_layout_hbox.setContentsMargins(QtCore.QMargins(0, 0, 0, 0))
       rating_layout_hbox.addWidget(self.rating_slider)
       rating_layout_hbox.addWidget(self.rating_slider_status_label)
       rating layout hbox.addWidget(self.submit rating button)
       rating_layout_hbox.addWidget(self.delete_rating_button)
       rating layout.addLayout(rating layout hbox)
       self.rating_layout_widget = QWidget()
       self.rating_layout_widget.setLayout(rating_layout)
       self.vbox.addWidget(self.rating_layout_widget)
       self.setLayout(self.vbox)
       self.setContentsMargins(QtCore.QMargins(0, 0, 0, 0))
       self.configure_ui()
   def rating_slider_value_changed(self):
self.rating_slider_status_label.setText(str(self.rating_slider.value()))
   def delete rating button clicked(self):
self.book_ratings.delete_rating_by_username(self.current_user.username)
       Database.update_book_ratings(self.book_ratings)
       self.configure_ui()
   def submit_rating_button_clicked(self):
self.book_ratings.set_rating_by_username(self.current_user.username,
self.rating_slider.value())
       Database.update book ratings(self.book ratings)
       self.configure_ui()
   def reload(self, book):
       self.book = book
       self.configure_ui()
   def configure ui(self):
       self.book_ratings = Database.get_book_ratings(self.book.ISBN)
```

```
average_rating = self.book_ratings.get_average_rating()
       self.large_rating_label.setText(str(average_rating))
       self.set_rating_graphic(average_rating)
       if len(self.book ratings.ratings) == 1:
self.total_ratings_label.setText(f'{len(self.book_ratings.ratings)}
rating')
       else:
self.total_ratings_label.setText(f'{len(self.book_ratings.ratings)}
ratings')
       self.rating progress bar 1.load(self.book ratings)
       self.rating progress bar 2.load(self.book ratings)
       self.rating_progress_bar_3.load(self.book_ratings)
       self.rating_progress_bar_4.load(self.book_ratings)
       self.rating_progress_bar_5.load(self.book_ratings)
       if not self.book.is_eligible_to_rate(self.current_user.username):
            self.rating_layout_widget.hide()
       else:
            self.rating_layout_widget.show()
            existing rating =
self.book_ratings.get_rating_by_username(self.current_user.username)
            if existing_rating == None:
                self.rating current status label.setText(
                    'You have read but not rated this book yet. Go ahead
and rate it!')
                self.delete rating button.hide()
            else:
                self.rating_current_status_label.setText(f'You have rated
this book {existing rating} out of 5')
                self.rating_slider.setValue(existing_rating)
                self.delete_rating_button.show()
   def get_rating_progress_bar_for_rating(self, rating):
       rate_label = QLabel(str(rating))
       rating_bar = QProgressBar()
       if len(self.book_ratings.ratings) == 0:
            rating_bar.setValue(0)
       else:
rating_bar.setValue(self.book_ratings.get_ratings_by_proportion(rating))
       hbox = QHBoxLayout()
       hbox.addWidget(rate_label)
```

```
hbox.addWidget(rating_bar)
        return hbox
   def set_rating_graphic(self, rating):
        rating_broken = str(rating).split('.')
        major = int(rating broken[0])
        minor = int(rating_broken[1])
        delete_widgets_in_layout(self.rating_graph_hbox)
        for i in range(0, major):
self.rating_graph_hbox.addWidget(self.get_label_with_icon('mdi.star'))
        if minor >= 5:
self.rating_graph_hbox.addWidget(self.get_label_with_icon('mdi.star-half-
full'))
       else:
self.rating_graph_hbox.addWidget(self.get_label_with_icon('mdi.star-
outline'))
        for i in range(4 - major):
self.rating_graph_hbox.addWidget(self.get_label_with_icon('mdi.star-
outline'))
   def get_label_with_icon(self, icon_code):
        label = QLabel()
        label.setPixmap(qta.icon(icon_code,
color=os.environ.get('QTMATERIAL_PRIMARYCOLOR')).pixmap(32))
        return label
class RatingProgressBar(QHBoxLayout):
   def __init__(self, rating):
        super(RatingProgressBar, self).__init__(None)
        self.rating = rating
        self.rate_label = QLabel(str(self.rating))
        self.rating bar = QProgressBar()
        self.addWidget(self.rate_label)
        self.addWidget(self.rating bar)
   def load(self, book_ratings):
        if len(book ratings.ratings) == 0:
            self.rating_bar.setValue(0)
        else:
```

self.rating\_bar.setValue(book\_ratings.get\_ratings\_by\_proportion(self.ratin
g))

#### ui/layouts\_and\_widgets/user\_info\_vbox.py

```
from PySide2 import QtCore
from PySide2.QtWidgets import QHBoxLayout, QLabel, QMessageBox,
QPushButton, QVBoxLayout, QWidget
from logic.database import Database
from logic.user import User, UserPrivilege
from ui.helpers.enhanced controls import ImageView
from ui.helpers.helpers import get font size, center screen
from ui.window.edit_user import EditUser
class UserInfoVBox(QVBoxLayout):
    def __init__(self, user: User, current_user: User,
dashboard_on_user_edited, parent, is_account_tab=False,
                 disable_edit_options=False):
        super(UserInfoVBox, self).__init__(parent)
        self.dashboard_on_user_edited = dashboard_on_user_edited
        self.current_user = current_user
        self.parent = parent
        self.user = user
        self.is_account_tab = is_account_tab
        self.disable_edit_options = disable_edit_options
        self.setAlignment(QtCore.Qt.AlignTop)
        hbox 1 = QHBoxLayout()
        self.profile_photo = ImageView('Profile Photo', 300, 300)
        hbox_1.addWidget(self.profile_photo)
        self.name label = QLabel()
        self.name_label.setFont(get_font_size(30))
        self.username label = QLabel()
        self.password_widget = PasswordWidget(self.user)
        self.privilege_label = QLabel()
        self.date time created label = QLabel()
```

```
self.edit_user_button = QPushButton('Edit')
self.edit_user_button.clicked.connect(self.edit_user_button_onclick)
        self.delete_user_button = QPushButton('Delete')
        self.delete user button.setProperty('class', 'danger')
self.delete_user_button.clicked.connect(self.delete_user_button_onclick)
        self.edit_delete_button_hbox = QHBoxLayout()
        self.edit_delete_button_hbox.setContentsMargins(QtCore.QMargins(0,
0, 0, 0)
        self.edit_delete_button_hbox.addWidget(self.edit_user_button)
        self.edit_delete_button_hbox.addWidget(self.delete_user_button)
        self.disable enable button = QPushButton()
        self.edit_delete_button_widget = QWidget()
self.edit_delete_button_widget.setContentsMargins(QtCore.QMargins(0, 0, 0,
0))
self.edit_delete_button_widget.setLayout(self.edit_delete_button_hbox)
        vbox labels 1 = QVBoxLayout()
        vbox labels 1.setAlignment(QtCore.Qt.AlignTop)
        vbox_labels_1.addWidget(self.name_label)
        vbox_labels_1.addWidget(self.username_label)
        vbox labels 1.addWidget(self.privilege label)
        vbox labels 1.addWidget(self.date time created label)
        vbox_labels_1.addWidget(self.password_widget)
        vbox labels 1.addWidget(self.disable enable button)
        vbox_labels_1.addWidget(self.edit_delete_button_widget)
        hbox 1.addLayout(vbox labels 1)
        self.addLayout(hbox_1)
        self.configure_ui()
   def configure_ui(self):
        self.password widget.reload user(self.user)
        if self.user.photo == None:
            self.profile photo.clear image()
            self.profile_photo.hide()
        else:
            self.profile_photo.set_image_from_blob(self.user.photo)
            self.profile photo.show()
```

```
self.name_label.setText(self.user.name)
       self.username_label.setText(f'Username: {self.user.username}')
       self.privilege label.setText(f'Privilege:
{UserPrivilege.get_ui_name(self.user.privilege)}')
       self.date_time_created_label.setText(f'Date/Time created:
{self.user.date time created}')
       is_enable_disable_button_visible = True
       if (self.current_user.privilege == UserPrivilege.ADMIN and
self.user.privilege == UserPrivilege.MASTER) or (
                self.current user.privilege == self.user.privilege and
self.current user.username != self.user.username and
self.current_user.privilege == UserPrivilege.ADMIN):
            self.password widget.hide()
            self.edit delete button widget.hide()
            self.disable enable button.hide()
            is_enable_disable_button_visible = False
       if self.current_user.privilege == UserPrivilege.NORMAL:
            self.password_widget.hide()
            self.disable_enable_button.hide()
            is_enable_disable_button_visible = False
       if self.is account tab:
            self.password widget.hide()
            self.privilege_label.hide()
       if self.current user.username == self.user.username:
            self.delete user button.hide()
            self.disable_enable_button.hide()
            is enable disable button visible = False
       if self.disable_edit_options:
            self.delete user button.hide()
            self.edit_delete_button_widget.hide()
            self.password_widget.hide()
            self.disable_enable_button.hide()
            is_enable_disable_button_visible = False
       if is_enable_disable_button_visible:
            self.configure disable enable button()
   def configure disable enable button(self):
       self.disconnect_slots_disable_enable_button()
       if self.user.is disabled:
            self.disable enable button.show()
            self.disable_enable_button.setText('Enable')
```

```
self.disable_enable_button.clicked.connect(lambda:
self.enable_disable_user(False))
        else:
            self.disable_enable_button.show()
            self.disable_enable_button.setText('Disable')
            self.disable_enable_button.clicked.connect(lambda:
self.enable_disable_user(True))
    def enable_disable_user(self, is_disabled):
        self.user.is_disabled = is_disabled
        Database.update_user(self.user)
        self.configure_disable_enable_button()
    def disconnect slots disable enable button(self):
        try:
            self.disable_enable_button.clicked.disconnect()
        except:
            pass
    def delete_user_button_onclick(self):
        warning_box = QMessageBox.warning(self.parent, 'Warning', f'''Are
you sure you want to delete the following user
Name: {self.user.name}
Username: {self.user.username}''', QMessageBox.Yes, QMessageBox.No)
        if warning_box == QMessageBox.Yes:
            Database.delete user(self.user.username)
            if self.dashboard_on_user_edited != None:
                self.dashboard_on_user_edited()
            self.parent.close()
    def edit_user_button_onclick(self):
        self.edit_user_window = EditUser(self.user, self.on_user_edited,
self.parent)
        self.edit_user_window.exec()
        center_screen(self.edit_user_window)
    def on_user_edited(self):
        if self.dashboard_on_user_edited != None:
            self.dashboard on user edited()
        self.user = Database.get_user_by_username(self.user.username)
        self.configure_ui()
        center_screen(self.parent)
class PasswordWidgetMode:
   HIDE = 0,
    SHOW = 1
```

```
class PasswordWidget(QWidget):
   def init (self, user):
        super(PasswordWidget, self).__init__(None)
        self.user = user
        self.password_label = QLabel()
        self.password hint label = QLabel()
        self.password_show_hide_button = QPushButton()
        self.password_show_hide_button.clicked.connect(self.toggle_mode)
        password_vbox = QVBoxLayout()
        password_vbox.setContentsMargins(QtCore.QMargins(0, 0, 0, 0))
        password vbox.addWidget(self.password label)
        password vbox.addWidget(self.password hint label)
        password_vbox.addWidget(self.password_show_hide_button)
        self.setLayout(password vbox)
        self.set_current_mode(PasswordWidgetMode.HIDE)
   def reload_user(self, user):
        self.user = user
        self.set current mode(self.mode)
   def set_current_mode(self, mode: PasswordWidgetMode):
        self.mode = mode
        if self.mode == PasswordWidgetMode.HIDE:
            self.password label.setText('Password: *******')
            self.password_hint_label.setText('Password Hint: ******')
            self.password show hide button.setText('Show Password and
Hint')
        elif self.mode == PasswordWidgetMode.SHOW:
            self.password label.setText(f'Password :
{self.user.password}')
            if self.user.password_hint == '':
                self.password_hint_label.setText('Password Hint not
configured')
            else:
                self.password hint label.setText(f'Password Hint:
{self.user.password_hint}')
            self.password show hide button.setText('Hide Password and
Hint')
   def toggle mode(self):
        if self.mode == PasswordWidgetMode.HIDE:
            self.set_current_mode(PasswordWidgetMode.SHOW)
```

```
else:
    self.set_current_mode(PasswordWidgetMode.HIDE)
```

### ui/layouts\_and\_widgets/user\_wizard.py

```
from PySide2.QtWidgets import QApplication, QHBoxLayout, QMessageBox,
QVBoxLayout, QPushButton
from logic.database import Database
from logic.user import UserPrivilege, User
from ui.helpers.enhanced_controls import FilePicker, ImageView, LineEdit
class UserWizardMode:
   ADD = 1.
   EDIT = 2
class UserWizard(QVBoxLayout):
    def __init__(self, on_success=None, on_error=None,
new_user_privilege=None, old_user=None):
        super(UserWizard, self).__init__()
        self.on success = on success
        self.on_error = on_error
        self.new_user_photo_path_field = FilePicker('Profile picture
(Optional)', on select=self.on user photo selected,
on_clear=self.on_user_photo_cleared)
        self.new_user_photo_preview = ImageView('Preview', 200, 200)
        self.photo hbox = QHBoxLayout()
        self.photo_hbox.addWidget(self.new_user_photo_path_field)
        self.photo_hbox.addWidget(self.new_user_photo_preview)
        self.new user name field = LineEdit()
        self.new_user_username_field = LineEdit()
        self.new user password field = LineEdit(password mode=True)
        self.new_user_password_confirm_field =
LineEdit(password mode=True)
        self.new user password field hint = LineEdit('Password Hint
(Optional)')
        self.proceed button = QPushButton('Proceed')
self.proceed_button.clicked.connect(self.on_proceed_button_clicked)
```

```
# Create layout and add widgets
        self.addLayout(self.photo hbox)
        self.addWidget(self.new user name field)
        self.addWidget(self.new_user_username_field)
        self.addWidget(self.new user password field)
        self.addWidget(self.new_user_password_confirm_field)
        self.addWidget(self.new_user_password_field_hint)
        self.addWidget(self.proceed_button)
        if old user == None:
            self.mode = UserWizardMode.ADD
            self.user_privilege = new_user_privilege
        else:
            self.old user = old user
            self.user privilege = self.old user.privilege
            self.load values for old user()
            self.mode = UserWizardMode.EDIT
            self.new user username field.line edit.setReadOnly(True)
        self.new_user_name_field.info_label.setText('Name')
        self.new user username field.info label.setText('Username')
        self.new_user_password_field.info_label.setText('Password')
        self.new_user_password_confirm_field.info_label.setText('Confirm
Password')
    def load_values_for_old_user(self):
        if self.old_user.photo != None:
self.new_user_photo_preview.set_image_from_blob(self.old_user.photo)
        self.new user name field.line edit.setText(self.old user.name)
self.new_user_username_field.line_edit.setText(self.old_user.username)
self.new_user_password_field.line_edit.setText(self.old_user.password)
self.new_user_password_confirm_field.line_edit.setText(self.old_user.passw
ord)
self.new_user_password_field_hint.line_edit.setText(self.old_user.password
hint)
    def on_user_photo_selected(self, img_path):
        self.new user photo preview.set image from path(img path)
    def on_user_photo_cleared(self):
        self.new_user_photo_path_field.line_edit.clear()
        self.new_user_photo_preview.clear_image()
```

```
def on_proceed_button_clicked(self):
        proposed_new_user_photo_path =
self.new user photo path field.line edit.text()
        proposed_new_user_name = self.new_user_name_field.line_edit.text()
        proposed_new_user_username =
self.new user username field.line edit.text()
        proposed_new_user_password =
self.new_user_password_field.line_edit.text()
        proposed_new_user_password_confirm =
self.new_user_password_confirm_field.line_edit.text()
        proposed_new_user_password_hint =
self.new_user_password_field_hint.line_edit.text()
        error = False
        if len(proposed new user name) < 1:</pre>
            self.new user name field.on error('Required')
            error = True
        else:
            self.new_user_name_field.on_success()
        if len(proposed_new_user_username) < 1:</pre>
            self.new_user_username_field.on_error('Required')
            error = True
        elif len(proposed new user username) > 50:
            self.new_user_username_field.on_error('Too long!')
            error = True
        else:
            self.new user username field.on success()
        if len(proposed_new_user_password) < 8:</pre>
            self.new user password field.on error('Too short - Must be at
least 8 characters')
            error = True
        else:
            self.new_user_password_field.on_success()
        if proposed_new_user_password_confirm !=
proposed_new_user_password:
            self.new_user_password_confirm_field.on_error('Passwords do
not match')
            error = True
        else:
            self.new_user_password_confirm_field.on_success()
        if error:
            if self.on_error is not None:
                self.on error()
            return
```

```
self.set_disable(True)
        if Database.is new server setup():
            Database.create_new_tables()
        new_user = User(proposed_new_user_username,
proposed_new_user_password,
                        proposed_new_user_password_hint,
proposed_new_user_name,
                        privilege=self.user_privilege)
        if proposed_new_user_photo_path != '':
            file = open(proposed_new_user_photo_path, 'rb')
            new_user.photo = file.read()
            file.close()
        else:
            if self.mode == UserWizardMode.EDIT and
self.new_user_photo_preview.is_clear == False:
                new_user.photo = self.old_user.photo
        if self.mode == UserWizardMode.ADD:
            old user =
Database.get_user_by_username(proposed_new_user_username)
            if old_user != None:
                QMessageBox.critical(None, 'Error', f'''User with same
username already exists.
Name: {old_user.name}
Privilege: {UserPrivilege.get_ui_name(old_user.privilege)}
Date Time Created: {old user.date time created}''', QMessageBox.Ok)
                self.set disable(False)
                return
            Database.create new user(new user)
        else:
            Database.update user(new user)
        if self.on_success is not None:
            self.on_success()
    def set_disable(self, disable):
        self.proceed_button.setDisabled(disable)
        self.new user name field.line edit.setReadOnly(disable)
        self.new_user_username_field.line_edit.setReadOnly(disable)
        self.new_user_password_field.line_edit.setReadOnly(disable)
self.new_user_password_confirm_field.line_edit.setReadOnly(disable)
        self.new_user_password_field_hint.line_edit.setReadOnly(disable)
        QApplication.instance().processEvents()
```

#### ui/window/dashboard/settings\_tab/about.py

```
import importlib.metadata
import platform
from sqlite3.dbapi2 import sqlite_version
from ui.window.license import License
from ui.helpers.enhanced_controls import ImageView
from PySide2 import QtCore
from PySide2.QtWidgets import QHBoxLayout, QPushButton, QWidget,
QVBoxLayout, QLabel
from ui.helpers.helpers import get_font_size
class About(QWidget):
   def __init__(self, parent=None):
        super(About, self).__init__(parent)
        github_url = 'https://github.com/rnayabed/SnakeBrary'
        synopsis url =
'https://raw.githubusercontent.com/rnayabed/SnakeBrary/master/synopsis.pdf
       version = '1.0.0'
        layout = QVBoxLayout()
        layout.setAlignment(QtCore.Qt.AlignCenter)
        app_icon_hbox = QHBoxLayout()
        app_icon = ImageView('App Icon', 150, 150, style=None)
        app_icon.set_image_from_path('assets/app_icon.png')
        app icon hbox.addWidget(app icon)
        layout.addLayout(app_icon_hbox)
        heading label = QLabel('SnakeBrary')
        heading_label.setFont(get_font_size(25))
        heading_label.setAlignment(QtCore.Qt.AlignCenter)
        layout.addWidget(heading_label)
        sub_heading_label = QLabel('<i>A Sweet and Simple Library
Management System</i>')
        sub_heading_label.setFont(get_font_size(17))
        sub_heading_label.setAlignment(QtCore.Qt.AlignCenter)
        layout.addWidget(sub_heading_label)
       maker_label = QLabel('Made by Debayan Sutradhar, 12 M
(2020/14275)')
        maker_label.setFont(get_font_size(15))
        maker_label.setAlignment(QtCore.Qt.AlignCenter)
        maker_label.setContentsMargins(QtCore.QMargins(0, 0, 0, 30))
```

```
layout.addWidget(maker_label)
        school label = QLabel('DPS Ruby Park, Kolkata')
        school_label.setAlignment(QtCore.Qt.AlignCenter)
        layout.addWidget(school_label)
        small_info_label = QLabel('CBSE Class 12 Computer Science
Project')
        small_info_label.setAlignment(QtCore.Qt.AlignCenter)
        layout.addWidget(small_info_label)
        synopsis_label = QLabel(f'<a href="{synopsis_url}">Project
Synopsis</a>')
        synopsis_label.setOpenExternalLinks(True)
        synopsis label.setAlignment(QtCore.Qt.AlignCenter)
        layout.addWidget(synopsis_label)
        source_code_hyperlink = QLabel(f'<a href="{github_url}">Source
Code</a>')
        source_code_hyperlink.setOpenExternalLinks(True)
        source_code_hyperlink.setAlignment(QtCore.Qt.AlignCenter)
        layout.addWidget(source_code_hyperlink)
        license_button = QPushButton('License')
        license button.setMinimumWidth(5)
        license_button.clicked.connect(self.license_button_clicked)
        license_button.setContentsMargins(QtCore.QMargins(0, 0, 0, 30))
        layout.addWidget(license_button)
        version_info_hbox = QHBoxLayout()
        version_info_hbox.setAlignment(QtCore.Qt.AlignCenter)
        version_info_hbox.addWidget(QLabel(f'Version {version}'))
        version_info_hbox.addWidget(self.get_seperator())
        version_info_hbox.addWidget(QLabel(f'Qt {QtCore.qVersion()}'))
        version_info_hbox.addWidget(self.get_seperator())
        version_info_hbox.addWidget(QLabel(f'Python
{platform.python_version()}'))
        version_info_hbox.addWidget(self.get_seperator())
        version_info_hbox.addWidget(QLabel(f'SQLite {sqlite_version}'))
        version_info_hbox.addWidget(self.get_seperator())
        version info hbox.addWidget(QLabel(f'MySQL Connector
{importlib.metadata.version("mysql-connector-python")}'))
        version_info_hbox.addWidget(self.get_seperator())
        version_info_hbox.addWidget(QLabel(f'qt-material
{importlib.metadata.version("qt-material")}'))
        version_info_hbox.addWidget(self.get_seperator())
        version_info_hbox.addWidget(QLabel(f'qtawesome
{importlib.metadata.version("qtawesome")}'))
        version_info_hbox.addWidget(self.get_seperator())
```

### ui/window/dashboard/settings\_tab/account\_tab.py

```
from PySide2.QtWidgets import QWidget

from ui.layouts_and_widgets.user_info_vbox import UserInfoVBox

class AccountTab(QWidget):

    def __init__(self, current_user, dashboard_on_user_edited):
        super(AccountTab, self).__init__()

        self.current_user = current_user
        self.dashboard_on_user_edited = dashboard_on_user_edited

        self.user_info_vbox = UserInfoVBox(self.current_user,
        self.current_user, self.dashboard_on_user_edited, self, True)
        self.setLayout(self.user_info_vbox)
```

### ui/window/dashboard/settings\_tab/general\_tab.py

```
from PySide2.QtCore import QCoreApplication, Qt
from PySide2.QtWidgets import QApplication, QMessageBox, QPushButton,
QWidget, QVBoxLayout
from qt_material import apply_stylesheet, QtStyleTools

from logic.database import Database
from logic.user import UserPrivilege
from ui.helpers.enhanced_controls import ComboBox

class GeneralTab(QWidget, QtStyleTools):
```

```
def __init__(self, current_user, current_user_account_settings):
        super(GeneralTab, self).__init__()
        self.current_user_account_settings = current_user_account_settings
        layout = QVBoxLayout()
        layout.setAlignment(Qt.AlignTop)
        self.themes = [
            'light', 'dark'
        1
        self.themes ui = [
           'Light', 'Dark'
        1
        self.accent_colours = [
            'amber', 'blue', 'cyan', 'lightgreen', 'pink', 'purple',
'red', 'teal', 'yellow'
        1
        self.accent_colours_ui = [
            'Amber', 'Blue', 'Cyan', 'Light Green', 'Pink', 'Purple',
'Red', 'Teal', 'Yellow'
        1
        self.theme combo box = ComboBox('Theme', self.themes ui)
self.theme_combo_box.combo_box.setCurrentIndex(self.themes.index(self.curr
ent user account settings.theme))
self.theme_combo_box.combo_box.currentIndexChanged.connect(self.change_the
me)
        self.accent_colour_combo_box = ComboBox('Accent Colour',
self.accent_colours_ui)
        self.accent_colour_combo_box.combo_box.setCurrentIndex(
self.accent_colours.index(self.current_user_account_settings.accent_colour
self.accent_colour_combo_box.combo_box.currentIndexChanged.connect(self.ch
ange_theme)
        layout.addWidget(self.theme_combo_box)
        layout.addWidget(self.accent_colour_combo_box)
        self.clear_local_connection_settings_button = QPushButton('Clear
Connection Settings')
```

```
self.clear_local_connection_settings_button.clicked.connect(self.clear_loc
al connection settings)
self.clear_local_connection_settings_button.setDisabled(Database.is_local_
connection settings clear())
        layout.addWidget(self.clear_local_connection_settings_button)
        self.logout_button = QPushButton('Logout')
        self.logout_button.setProperty('class', 'danger')
        self.logout button.clicked.connect(self.restart)
        layout.addWidget(self.logout_button)
        self.reset button = QPushButton('Reset')
        self.reset_button.setProperty('class', 'danger')
        self.reset_button.clicked.connect(self.reset)
        if current_user.privilege == UserPrivilege.MASTER:
            layout.addWidget(self.reset_button)
        self.setLayout(layout)
    def change theme(self):
        chosen theme =
self.themes[self.theme_combo_box.combo_box.currentIndex()]
        chosen_accent_colour =
self.accent_colours[self.accent_colour_combo_box.combo_box.currentIndex()]
        stylesheet_name = f'{chosen_theme}_{chosen_accent_colour}.xml'
        apply_stylesheet(QApplication.instance(), stylesheet_name)
        self.current_user_account_settings.theme = chosen_theme
        self.current_user_account_settings.accent_colour =
chosen accent colour
Database.update_user_account_settings(self.current_user_account_settings)
    def reset(self):
        confirm_delete_box = QMessageBox.warning(self, 'Warning', f'''This
will DELETE EVERYTHING - books, users, etc. No data can be recovered.
Continue?''', QMessageBox.Yes, QMessageBox.No)
        if confirm delete box == QMessageBox.Yes:
            Database.delete database()
            Database.delete_local_database()
            self.restart()
```

```
def restart(self):
    QApplication.closeAllWindows()
    QCoreApplication.exit(6504)

def clear_local_connection_settings(self):
    Database.clear_local_connection_settings()
    Database.save_local_database()
    self.clear_local_connection_settings_button.setDisabled(True)
```

### ui/window/dashboard/settings\_tab/settings\_tab.py

```
from PySide2.QtWidgets import QWidget, QVBoxLayout, QTabWidget
from ui.window.dashboard.settings tab.about import About
from ui.window.dashboard.settings_tab.account_tab import AccountTab
from ui.window.dashboard.settings_tab.general_tab import GeneralTab
class SettingsTab(QWidget):
    def __init__(self, current_user, current_user_settings,
dashboard_on_user_edited):
        super(SettingsTab, self).__init__()
        layout = QVBoxLayout()
        tabs = QTabWidget()
        tabs.addTab(GeneralTab(current_user, current_user_settings),
'General')
        self.account_tab = AccountTab(current_user,
dashboard on user edited)
        tabs.addTab(self.account_tab, 'Account')
        tabs.addTab(About(), 'About')
        layout.addWidget(tabs)
        self.setLayout(layout)
```

# ui/window/dashboard/admin\_users\_tab.py

```
from PySide2 import QtWidgets
from PySide2.QtWidgets import QApplication, QLabel, QWidget, QVBoxLayout,
QTableWidget, QPushButton, QHBoxLayout

from logic.database import Database
from logic.user import UserPrivilege, User
from ui.helpers.enhanced_controls import LineEdit
from ui.helpers.helpers import center_screen
```

```
from ui.window.add_user import AddUser
from ui.window.user_info import UserInfo
class AdminUsersTab(QWidget):
    def __init__(self, current_user: User, dashboard_on_user_edited,
parent=None):
        super(AdminUsersTab, self).__init__(parent)
        self.current_user = current_user
        self.dashboard_on_user_edited = dashboard_on_user_edited
        layout = QVBoxLayout()
        button bar = QHBoxLayout()
        self.add admin button = QPushButton('New Admin user')
        self.add_admin_button.clicked.connect(lambda:
self.add new user(UserPrivilege.ADMIN))
        self.add_normal_button = QPushButton('New Normal user')
        self.add normal button.clicked.connect(lambda:
self.add_new_user(UserPrivilege.NORMAL))
        self.reload button = QPushButton('Reload')
        self.reload_button.clicked.connect(self.reload_button_clicked)
        button_bar.addWidget(self.add_admin_button)
        button bar.addWidget(self.add normal button)
        button_bar.addWidget(self.reload_button)
        self.users table = QTableWidget()
        self.users_table.clicked.connect(self.users_table_clicked)
        self.search bar = LineEdit('Search for user')
self.search_bar.line_edit.textEdited.connect(self.search_bar_value_changed
        self.search_bar.line_edit.setPlaceholderText('Search by Name,
Username or Privilege')
        layout.addLayout(button bar)
        layout.addWidget(self.search bar)
        layout.addWidget(self.users_table)
        self.setLayout(layout)
        if self.current_user.privilege == UserPrivilege.ADMIN:
            self.add_admin_button.hide()
```

```
self.configure_users_table()
   def reload button clicked(self):
        self.reload button.setDisabled(True)
        QApplication.instance().processEvents()
        self.configure users table()
        self.reload_button.setDisabled(False)
   def search_bar_value_changed(self):
        search = self.search_bar.line_edit.text().lower()
        for i in range(self.users table.rowCount()):
            user = self.users_table.cellWidget(i, 0).property('user_obj')
            if not search in (user.name + user.username +
UserPrivilege.get ui name(user.privilege).lower()):
                self.users_table.hideRow(i)
            else:
                self.users table.showRow(i)
    def add_new_user(self, user_privilege):
        new_user_window = AddUser(user_privilege,
self.configure_users_table, self)
       new_user_window.exec()
        center screen(new user window)
   def configure_users_table(self):
        l_users = Database.get_all_users()
        self.users_table.clear()
        self.users_table.setSortingEnabled(True)
        self.users table.setRowCount(len(l users))
        self.users_table.setColumnCount(3)
        self.users_table.setHorizontalHeaderLabels(["Name", " Username ",
" Privilege "])
        self.users_table.horizontalHeader().setSectionResizeMode(0,
QtWidgets.QHeaderView.Stretch)
        self.users_table.horizontalHeader().setSectionResizeMode(1,
QtWidgets.QHeaderView.ResizeToContents)
        self.users_table.horizontalHeader().setSectionResizeMode(2,
QtWidgets.QHeaderView.ResizeToContents)
self.users table.verticalHeader().setSectionResizeMode(QtWidgets.QHeaderVi
ew.Fixed)
        self.users_table.verticalHeader().setDefaultSectionSize(70)
        for i in range(len(l_users)):
            each_user = l_users[i]
```

```
name_widget = QLabel(each_user.name)
            username_widget = QLabel(each_user.username)
            privilege widget =
QLabel(UserPrivilege.get_ui_name(each_user.privilege))
            name_widget.setProperty('user_obj', each_user)
            username_widget.setProperty('user_obj', each_user)
            privilege_widget.setProperty('user_obj', each_user)
            self.users_table.setCellWidget(i, 0, name_widget)
            self.users_table.setCellWidget(i, 1, username_widget)
            self.users_table.setCellWidget(i, 2, privilege_widget)
   def users_table_clicked(self, index):
        user = self.users table.cellWidget(index.row(),
index.column()).property('user obj')
        self.users info window = UserInfo(user, self.current user,
self.dashboard_on_user_edited, self)
        self.users info window.exec()
        center_screen(self.users_info_window)
```

#### ui/window/dashboard/books\_tab\_widget.py

```
from PySide2 import QtCore, QtWidgets
from PySide2.QtWidgets import QApplication, QHBoxLayout, QLabel, QWidget,
QVBoxLayout, QTableWidget, QPushButton
from logic.database import Database
from logic.user import UserPrivilege, User
from ui.helpers.enhanced controls import LineEdit
from ui.helpers.helpers import center_screen, get_font_size
from ui.window.book_info import BookInfo
from ui.window.book wizard window import BookWizardWindow
class BooksTabWidget(QWidget):
   def __init__(self, current_user: User, parent=None):
        super(BooksTabWidget, self).__init__(parent)
        self.current user = current user
        layout = QVBoxLayout()
        button bar = QHBoxLayout()
        self.add book button = QPushButton('New Book')
        self.add_book_button.clicked.connect(self.add_new_book)
```

```
self.reload_button = QPushButton('Reload')
        self.reload_button.clicked.connect(self.reload_button_clicked)
        button_bar.addWidget(self.add_book_button)
        button_bar.addWidget(self.reload_button)
        self.books_table = QTableWidget()
        self.books_table.clicked.connect(self.books_table_clicked)
        self.search_bar = LineEdit('Search for book')
self.search_bar.line_edit.textEdited.connect(self.search_bar_value_changed
        self.search_bar.line_edit.setPlaceholderText('Search by Name,
Author, Genre or ISBN')
        self.get_random_book_button = QPushButton('I\'m feeling lucky!')
        self.get_random_book_button.clicked.connect(self.get_random_book)
        layout.addLayout(button_bar)
        self.books widget = QWidget()
        books_widget_vbox = QVBoxLayout()
        books_widget_vbox.setContentsMargins(QtCore.QMargins(0,0,0,0))
        books widget vbox.addWidget(self.search bar)
        books_widget_vbox.addWidget(self.get_random_book_button)
        books_widget_vbox.addWidget(self.books_table)
        self.books_widget.setLayout(books_widget_vbox)
        layout.addWidget(self.books_widget)
        self.no books widget = QWidget()
        no_books_vbox = QVBoxLayout()
        no_books_vbox.setContentsMargins(QtCore.QMargins(0,0,0,0))
        no books vbox.setAlignment(QtCore.Qt.AlignCenter)
        no_books_found_label = QLabel('No books found')
        no_books_found_label.setAlignment(QtCore.Qt.AlignCenter)
        no_books_found_label.setFont(get_font_size(18))
        self.no_books_non_admin_sub_heading_label = QLabel('Ask the
administrator to add some books!')
self.no_books_non_admin_sub_heading_label.setAlignment(QtCore.Qt.AlignCent
er)
        self.no_books_admin_sub_heading_label = QLabel('Click on "New
Book" to add one!')
self.no_books_admin_sub_heading_label.setAlignment(QtCore.Qt.AlignCenter)
```

```
no_books_vbox.addWidget(no_books_found_label)
        no books vbox.addWidget(self.no books non admin sub heading label)
        no_books_vbox.addWidget(self.no_books_admin_sub_heading_label)
        self.no_books_widget.setLayout(no_books_vbox)
        layout.addWidget(self.no_books_widget)
        self.setLayout(layout)
        self.configure_books_table()
        if self.current_user.privilege == UserPrivilege.NORMAL:
            self.add_book_button.hide()
   def reload button clicked(self):
        self.reload button.setDisabled(True)
        QApplication.instance().processEvents()
        self.configure books table()
        self.reload_button.setDisabled(False)
   def search_bar_value_changed(self):
        search = self.search_bar.line_edit.text().lower()
        for i in range(self.books table.rowCount()):
            book = self.books_table.cellWidget(i, 0).property('book_obj')
            if not search in (book.name.lower() + book.author.lower() +
''.join(book.genres) + book.ISBN.lower()):
                self.books table.hideRow(i)
            else:
                self.books_table.showRow(i)
    def add new book(self):
        self.new_book_window =
BookWizardWindow(self.configure_books_table)
        self.new_book_window.exec()
        center_screen(self.new_book_window)
   def configure_books_table(self):
        l_books = Database.get_all_books()
        self.books table.clear()
        self.books_table.setSortingEnabled(True)
        self.books_table.setRowCount(len(l_books))
        self.books table.setColumnCount(3)
        self.books_table.setHorizontalHeaderLabels(["Name", "Author",
"Genre"])
        self.books_table.horizontalHeader().setSectionResizeMode(0,
QtWidgets.QHeaderView.Stretch)
```

```
self.books_table.horizontalHeader().setSectionResizeMode(1,
OtWidgets.OHeaderView.Stretch)
        self.books table.horizontalHeader().setSectionResizeMode(2,
QtWidgets.QHeaderView.Stretch)
self.books_table.verticalHeader().setSectionResizeMode(QtWidgets.QHeaderVi
ew.Fixed)
        self.books_table.verticalHeader().setDefaultSectionSize(70)
        if len(l_books) == 0:
            self.books widget.hide()
            if self.current_user.privilege == UserPrivilege.NORMAL:
                self.no books non admin sub heading label.show()
                self.no books admin sub heading label.hide()
            else:
                self.no_books_non_admin_sub_heading_label.hide()
                self.no books admin sub heading label.show()
            self.no_books_widget.show()
        else:
            self.books widget.show()
            self.no_books_widget.hide()
        for i in range(len(l_books)):
            each_book = l_books[i]
            name_widget = QLabel(each_book.name)
            author widget = QLabel(each book.author)
            genre_widget = QLabel(each_book.get_stylish_genres())
            name_widget.setProperty('book_obj', each_book)
            author_widget.setProperty('book_obj', each_book)
            genre_widget.setProperty('book_obj', each_book)
            self.books_table.setCellWidget(i, 0, name_widget)
            self.books_table.setCellWidget(i, 1, author_widget)
            self.books_table.setCellWidget(i, 2, genre_widget)
    def books_table_clicked(self, index):
        book = self.books_table.cellWidget(index.row(),
index.column()).property('book obj')
        self.open_book_info(book)
    def get random book(self):
        book = Database.get_random_book()
        self.open_book_info(book)
   def open_book_info(self, book):
```

```
self.book_info_window = BookInfo(book, self.configure_books_table,
self.current_user, self)
    self.book_info_window.exec()
    center_screen(self.book_info_window)
```

### ui/window/dashboard.py

```
from PySide2.QtWidgets import (QApplication, QVBoxLayout, QWidget,
QTabWidget)
from qt_material import apply_stylesheet, QtStyleTools
from logic.database import Database
from logic.user import User, UserPrivilege
from ui.window.dashboard.admin users tab import AdminUsersTab
from ui.window.dashboard.books tab widget import BooksTabWidget
from ui.window.dashboard.settings_tab.settings_tab import SettingsTab
class Dashboard(QWidget, QtStyleTools):
   def __init__(self, current_user: User, parent=None):
        super(Dashboard, self).__init__(parent)
        self.current user = current user
        self.current_user_account_settings =
Database.get_user_account_settings(self.current_user.username)
        self.configure window title()
        self.resize(1024, 768)
        layout = QVBoxLayout()
        self.tabs = QTabWidget()
        self.configure_tabs()
        layout.addWidget(self.tabs)
        self.configure_theme_and_accent_colour()
        self.setLayout(layout)
    def configure window title(self):
        self.setWindowTitle(f'Snakebrary - Logged in as
{self.current_user.username} ({self.current_user.name})')
    def configure_tabs(self):
        self.settings_tab = SettingsTab(self.current_user,
self.current_user_account_settings, self.dashboard_on_user_edited)
```

```
if self.current_user.privilege != UserPrivilege.NORMAL:
            self.admin users table = AdminUsersTab(self.current user,
self.dashboard_on_user_edited)
            self.tabs.addTab(self.admin_users_table, 'Users')
        self.tabs.addTab(BooksTabWidget(self.current_user), 'Books')
        self.tabs.addTab(self.settings tab, "Settings")
    def configure_theme_and_accent_colour(self):
        stylesheet name =
f'{self.current_user_account_settings.theme.lower()}_{self.current_user_ac
count_settings.accent_colour.lower().replace(" ", "")}.xml'
        apply stylesheet(QApplication.instance(), stylesheet name)
    def dashboard on user edited(self):
        if self.current_user.privilege != UserPrivilege.NORMAL:
            self.admin users table.configure users table()
        self.current user =
Database.get user by username(self.current user.username)
        self.admin_users_table.current_user = self.current_user
        self.settings_tab.account_tab.user_info_vbox.current_user =
self.current user
        self.settings_tab.account_tab.user_info_vbox.configure_ui()
        self.configure_window_title()
ui/window/add_user.py
from PySide2 import QtCore
from PySide2.QtWidgets import QDialog, QMessageBox
```

# 

```
self.setWindowTitle(f'Add New {prefix_label}')
    self.resize(800, 600)

    self.setLayout(UserWizard(on_success=self.on_success1,
new_user_privilege=new_user_privilege))
    self.on_successful = on_successful

def on_success1(self):
    self.on_successful()
    QMessageBox.information(self, 'Congratulations', 'Account was
successfully added!', QMessageBox.0k)
    self.close()
```

### ui/window/book\_holders\_window.py

```
from ui.window.user info import UserInfo
from ui.helpers.helpers import center_screen
from PySide2 import QtCore
from PySide2 import QtWidgets
from PySide2.QtWidgets import QDialog, QLabel, QPushButton, QTableWidget,
QVBoxLayout, QWidget
from logic.database import Database
class BookHoldersWindow(QDialog):
    def __init__(self, book_holders, current_user, parent=None):
        super(BookHoldersWindow, self).__init__(parent)
        self.setWindowFlag(QtCore.Qt.WindowMaximizeButtonHint)
        self.book holders = book holders
        self.current_user = current_user
        self.setWindowTitle("Book Holders")
        self.resize(800, 600)
        self.book_holders_table = QTableWidget()
        vbox = QVBoxLayout()
        vbox.addWidget(self.book_holders_table)
        self.setLayout(vbox)
        self.configure_holders_table()
    def configure_holders_table(self):
```

```
self.book_holders_table.setSortingEnabled(True)
        self.book_holders_table.setRowCount(len(self.book_holders))
        self.book holders table.setColumnCount(5)
        self.book_holders_table.setHorizontalHeaderLabels(["Username",
           Issued On ", " Returned On ", "
"Name", "
"1)
        self.book_holders_table.horizontalHeader().setSectionResizeMode(0,
QtWidgets.QHeaderView.Stretch)
        self.book_holders_table.horizontalHeader().setSectionResizeMode(1,
QtWidgets.QHeaderView.Stretch)
        self.book holders table.horizontalHeader().setSectionResizeMode(2,
QtWidgets.QHeaderView.ResizeToContents)
        self.book_holders_table.horizontalHeader().setSectionResizeMode(3,
QtWidgets.QHeaderView.ResizeToContents)
        self.book holders table.horizontalHeader().setSectionResizeMode(4,
QtWidgets.QHeaderView.ResizeToContents)
self.book_holders_table.verticalHeader().setSectionResizeMode(QtWidgets.QH
eaderView.Fixed)
        self.book_holders_table.verticalHeader().setDefaultSectionSize(70)
        for i in range(len(self.book_holders)):
            each_holder = self.book_holders[i]
            user_obj = Database.get_user_by_username(each_holder[0])
            username_widget = QLabel(each_holder[0])
            name widget = QLabel(user obj.name)
            issued_on_widget = QLabel(each_holder[1])
            returned_on_widget = QLabel(each_holder[2])
            view_profile_button = QPushButton('View Profile')
            view_profile_button.setProperty('user_obj', user_obj)
            view_profile_button.clicked.connect(self.view_holder_profile)
            vbox = QVBoxLayout()
            vbox.setContentsMargins(QtCore.QMargins(0,0,0,0))
            vbox.addWidget(view_profile_button)
            view_profile_button_widget = QWidget()
view_profile_button_widget.setContentsMargins(QtCore.QMargins(0,0,0,0))
            view profile button widget.setLayout(vbox)
            self.book_holders_table.setCellWidget(i, 0, username_widget)
            self.book holders table.setCellWidget(i, 1, name widget)
            self.book_holders_table.setCellWidget(i, 2, issued_on_widget)
```

# ui/window/book\_info.py

```
from PySide2 import QtCore
from PySide2.QtWidgets import QDialog, QHBoxLayout, QLabel, QMessageBox,
QPushButton, QScrollArea, QVBoxLayout, QWidget
from logic.book import BookHolder
from logic.database import Database
from logic.user import User, UserPrivilege
from ui.helpers.enhanced controls import ImageView
from ui.helpers.helpers import get_font_size, center_screen
from ui.layouts_and_widgets.book_ratings_widget import BookRatingsWidget
from ui.window.book_holders_window import BookHoldersWindow
from ui.window.book reviewers window import BookReviewersWindow
from ui.window.book wizard window import BookWizardWindow
class BookInfo(QDialog):
   def __init__(self, book, dashboard_on_books_edited, current_user:
User, parent=None):
        super(BookInfo, self).__init__(parent)
        self.setWindowFlag(QtCore.Qt.WindowMaximizeButtonHint)
        self.book = book
        self.dashboard_on_books_edited = dashboard_on_books_edited
        self.current user = current user
        self.setWindowTitle("Book Information")
        self.resize(800, 700)
        main_vbox = QVBoxLayout()
        main_vbox.setAlignment(QtCore.Qt.AlignTop)
        hbox_1 = QHBoxLayout()
```

```
hbox_1.setSpacing(10)
        self.cover photo = ImageView('Cover Photo', 300, 300)
        hbox_1.addWidget(self.cover_photo)
        self.name label = QLabel()
        self.name_label.setFont(get_font_size(30))
        self.author label = QLabel()
        self.author_label.setFont(get_font_size(17))
        self.genres label = QLabel()
        self.isbn_label = QLabel()
        self.price label = QLabel()
        self.date time added label = QLabel()
        self.current_holder_label = QLabel()
        size_policy = self.current_holder_label.sizePolicy()
        size_policy.setRetainSizeWhenHidden(True)
        self.current_holder_label.setSizePolicy(size_policy)
        self.get_return_button = QPushButton()
        self.disable enable button = QPushButton()
        get_return_disable_enable_button_hbox = QHBoxLayout()
get_return_disable_enable_button_hbox.addWidget(self.get_return_button)
get_return_disable_enable_button_hbox.addWidget(self.disable_enable_button
        self.get_book_holders_details = QPushButton('book holders list')
self.get_book_holders_details.clicked.connect(self.show_book_holders_list_
window)
        self.get_book_reviewers_details = QPushButton('book reviewers')
self.get_book_reviewers_details.clicked.connect(self.show_book_reviewers_l
ist window)
        show_book_holders_reviewers_hbox = QHBoxLayout()
show_book_holders_reviewers_hbox.setContentsMargins(QtCore.QMargins(0, 0,
0, 0))
show_book_holders_reviewers_hbox.addWidget(self.get_book_holders_details)
```

```
show_book_holders_reviewers_hbox.addWidget(self.get_book_reviewers_details
)
        self.edit_book_button = QPushButton('Edit')
        self.edit_book_button.clicked.connect(self.on_edit_button_clicked)
        self.delete_book_button = QPushButton('Delete')
        self.delete_book_button.setProperty('class', 'danger')
self.delete_book_button.clicked.connect(self.on_delete_button_clicked)
        edit_delete_button_hbox = QHBoxLayout()
        edit_delete_button_hbox.setContentsMargins(QtCore.QMargins(0, 0,
0, 0))
        edit delete button hbox.addWidget(self.edit book button)
        edit_delete_button_hbox.addWidget(self.delete_book_button)
        non_normal_buttons_vbox = QVBoxLayout()
        non_normal_buttons_vbox.setContentsMargins(QtCore.QMargins(0, 0,
(0, 0)
non_normal_buttons_vbox.addLayout(show_book_holders_reviewers_hbox)
        non_normal_buttons_vbox.addLayout(edit_delete_button_hbox)
        self.non_normal_buttons_widget = QWidget()
        self.non_normal_buttons_widget.setLayout(non_normal_buttons_vbox)
        vbox labels 1 = QVBoxLayout()
        vbox_labels_1.setAlignment(QtCore.Qt.AlignTop)
        vbox_labels_1.addWidget(self.name_label)
        vbox labels 1.addWidget(self.author label)
        vbox_labels_1.addWidget(self.genres_label)
        vbox_labels_1.addWidget(self.isbn_label)
        vbox_labels_1.addWidget(self.price_label)
        vbox_labels_1.addWidget(self.date_time_added_label)
        vbox_labels_1.addWidget(self.current_holder_label)
        vbox_labels_1.addLayout(get_return_disable_enable_button_hbox)
        vbox_labels_1.addWidget(self.non_normal_buttons_widget)
        hbox_1.addLayout(vbox_labels_1)
        main_vbox.addLayout(hbox_1)
        self.ratings_widget = BookRatingsWidget(self.book,
self.current user)
        self.setContentsMargins(QtCore.QMargins(0, 0, 0, 0))
        main_vbox.addWidget(self.ratings_widget)
```

```
self.about_label_header = QLabel('About')
        self.about_label_header.setContentsMargins(QtCore.QMargins(0, 10,
(0, 0)
        self.about_label_header.setFont(get_font_size(18))
        self.about label = QLabel()
        self.about_label.setAlignment(QtCore.Qt.AlignJustify)
        self.about_label.setWordWrap(True)
        self.about_label_scroll_area = QScrollArea()
        self.about_label_scroll_area.setWidgetResizable(True)
self.about_label_scroll_area.setHorizontalScrollBarPolicy(QtCore.Qt.Scroll
BarAlwaysOff)
        self.about label scroll area.setWidget(self.about label)
        about_layout = QVBoxLayout()
        about_layout.addWidget(self.about_label_header)
        about layout.addWidget(self.about label scroll area)
        self.about_widget = QWidget()
        self.about widget.setLayout(about layout)
        main_vbox.addWidget(self.about_widget)
        self.setLayout(main_vbox)
        self.configure_ui()
   def configure ui(self):
        if self.book.photo == None:
            self.cover_photo.clear_image()
            self.cover photo.hide()
        else:
            self.cover_photo.set_image_from_blob(self.book.photo)
            self.cover_photo.show()
        self.name_label.setText(self.book.name)
        self.author_label.setText(f'by {self.book.author}')
        if len(self.book.genres) == 1:
            self.genres_label.setText('Genre: ' +
self.book.get_stylish_genres())
        else:
            self.genres_label.setText('Genres: ' +
self.book.get stylish genres())
        self.isbn_label.setText(f'ISBN: {self.book.ISBN}')
        self.price_label.setText(f'Price: ₹ {self.book.price}')
        if self.book.about != '':
```

```
self.about_label.setText(self.book.about)
            self.about_widget.show()
        else:
            self.about_widget.hide()
        self.configure_get_return_button()
        self.configure_disable_enable_button()
        if self.current_user.privilege == UserPrivilege.NORMAL:
            self.current_holder_label.hide()
            self.date_time_added_label.hide()
            self.non normal buttons widget.hide()
            self.disable_enable_button.hide()
            self.current_holder_label.hide()
        else:
            self.date time added label.setText(f'Date/Time added:
{self.book.date_time_added}')
            self.configure_current_holder_label()
        self.ratings_widget.reload(self.book)
    def on_delete_button_clicked(self):
        warning_box = QMessageBox.warning(self, 'Warning', f'''Are you
sure you want to delete the following book
Name: {self.book.name}
Author: {self.book.author}
ISBN: {self.book.ISBN}
Date Time Added: {self.book.date_time_added}''', QMessageBox.Yes,
QMessageBox.No)
        if warning_box == QMessageBox.Yes:
            Database.delete book(self.book.ISBN)
            self.dashboard_on_books_edited()
            self.close()
    def get_book(self):
        self.get_return_button.setDisabled(True)
        new holder = BookHolder(self.current user.username)
        self.book.holders.append(new_holder.get_raw_list())
        Database.update_book_holders(self.book.holders, self.book.ISBN)
        self.configure_get_return_button()
        self.configure_disable_enable_button()
        self.configure_current_holder_label()
    def configure_current_holder_label(self):
        if self.current_user.privilege == UserPrivilege.NORMAL:
            return
```

```
current_holder = self.book.get_current_holder()
        if current holder == None:
            self.current holder label.hide()
        else:
            current_holder_user =
Database.get_user_by_username(current_holder)
            self.current_holder_label.setText(f'Current Holder:
{current_holder} ({current_holder_user.name})')
            self.current_holder_label.show()
   def return_book(self):
        self.get_return_button.setDisabled(True)
        self.book.return_now()
        Database.update book holders(self.book.holders, self.book.ISBN)
        self.configure_get_return_button()
        self.configure_disable_enable_button()
        self.ratings widget.reload(self.book)
        self.configure_current_holder_label()
   def configure_get_return_button(self):
        self.disconnect_slots_get_return_button()
        if self.book.get_current_holder() == None:
            if self.book.is unavailable:
                self.get_return_button.setDisabled(True)
                self.get_return_button.setText('Unavailable')
            else:
                self.get_return_button.setDisabled(False)
                self.get return button.setText('Get it')
                self.get_return_button.clicked.connect(self.get_book)
        else:
            current_holder_privilege =
Database.get_user_by_username(self.book.get_current_holder()).privilege
            if self.book.get_current_holder() ==
self.current_user.username or (self.current_user.privilege !=
UserPrivilege.NORMAL and current_holder_privilege !=
self.current_user.privilege and current_holder_privilege !=
UserPrivilege.MASTER):
                self.get return button.setDisabled(False)
                self.get_return_button.setText('Return')
                self.get_return_button.clicked.connect(self.return_book)
            else:
                self.get_return_button.setDisabled(True)
                self.get_return_button.setText('Unavailable')
   def disconnect_slots_get_return_button(self):
        try:
```

```
self.get_return_button.clicked.disconnect()
        except:
            pass
    def configure_disable_enable_button(self):
        if self.current user.privilege == UserPrivilege.NORMAL:
            return
        self.disconnect slots disable enable button()
        if self.book.get_current_holder() == None:
            if self.book.is unavailable:
                self.disable enable button.show()
                self.disable_enable_button.setText('Enable')
                self.disable enable button.clicked.connect(lambda:
self.make book unavailable(False))
            else:
                self.disable_enable_button.show()
                self.disable enable button.setText('Disable')
                self.disable_enable_button.clicked.connect(lambda:
self.make_book_unavailable(True))
        else:
            self.disable enable button.hide()
            self.disable_enable_button.setText('Unavailable')
    def make_book_unavailable(self, is_unavailable):
        self.book.is_unavailable = is_unavailable
        Database.update_book(self.book)
        self.configure_get_return_button()
        self.configure_disable_enable_button()
    def disconnect_slots_disable_enable_button(self):
        try:
            self.disable_enable_button.clicked.disconnect()
        except:
            pass
    def show_book_holders_list_window(self):
        self.book_holders_list_window =
BookHoldersWindow(self.book.holders, self.current user, self)
        self.book holders list window.exec()
        center_screen(self.book_holders_list_window)
    def on edit button clicked(self):
        self.book_wizard_window = BookWizardWindow(self.on_book_edited,
self.book, self)
        self.book_wizard_window.exec()
        center_screen(self.book_wizard_window)
```

```
def on_book_edited(self):
    self.dashboard_on_books_edited()
    self.book = Database.get_book_by_ISBN(self.book.ISBN)
    self.configure_ui()

def show_book_reviewers_list_window(self):
    self.book_reviewers_list_window = BookReviewersWindow(self.book,
self.current_user, self.configure_ui, self)
    self.book_reviewers_list_window.exec()
    center_screen(self.book_reviewers_list_window)
```

## ui/window/book\_reviewers\_window.py

```
from ui.helpers.helpers import center screen
from ui.window.user_info import UserInfo
from logic.user import User, UserPrivilege
from PySide2 import QtCore
from PySide2 import QtWidgets
from PySide2.QtWidgets import QApplication, QDialog, QHBoxLayout, QLabel,
QPushButton, QTableWidget, QVBoxLayout, \
   QWidget
from logic.database import Database
class BookReviewersWindow(QDialog):
   def __init__(self, book, current_user, on_review_deleted, parent):
        super(BookReviewersWindow, self).__init__(parent)
        self.setWindowFlag(QtCore.Qt.WindowMaximizeButtonHint)
        self.book = book
        self.current_user = current_user
        self.on_review_deleted = on_review_deleted
        self.setWindowTitle("Book Reviewers")
        self.resize(800, 600)
        self.book reviewers table = QTableWidget()
        vbox = QVBoxLayout()
        vbox.addWidget(self.book reviewers table)
        self.setLayout(vbox)
        self.configure_reviewers_table()
```

```
def configure_reviewers_table(self):
        self.book_ratings = Database.get_book_ratings(self.book.ISBN)
        self.book_reviewers_table.clear()
        self.book_reviewers_table.setSortingEnabled(True)
self.book_reviewers_table.setRowCount(len(self.book_ratings.ratings))
        self.book_reviewers_table.setColumnCount(4)
        self.book reviewers table.setHorizontalHeaderLabels(["Username",
"Name", "Rating", "
                                              Actions
"])
self.book_reviewers_table.horizontalHeader().setSectionResizeMode(0,
QtWidgets.QHeaderView.Stretch)
self.book_reviewers_table.horizontalHeader().setSectionResizeMode(1,
QtWidgets.QHeaderView.Stretch)
self.book_reviewers_table.horizontalHeader().setSectionResizeMode(2,
QtWidgets.QHeaderView.ResizeToContents)
self.book_reviewers_table.horizontalHeader().setSectionResizeMode(3,
QtWidgets.QHeaderView.ResizeToContents)
self.book_reviewers_table.verticalHeader().setSectionResizeMode(QtWidgets.
QHeaderView.Fixed)
self.book_reviewers_table.verticalHeader().setDefaultSectionSize(70)
        i = 0
        for each_reviewer in self.book_ratings.ratings.keys():
            username_widget = QLabel(each_reviewer)
            each reviewer user obj =
Database.get_user_by_username(each_reviewer)
            name_widget = QLabel(each_reviewer_user_obj.name)
            rating_widget =
QLabel(str(self.book_ratings.ratings[each_reviewer]))
            delete_button = QPushButton('Delete')
            delete button.setProperty('class', 'danger')
            delete_button.setProperty('username', each_reviewer)
            delete_button.clicked.connect(self.delete_rating)
            view_profile_button = QPushButton('View Profile')
            view_profile_button.setProperty('user_obj',
each_reviewer_user_obj)
view_profile_button.clicked.connect(self.view_reviewer_profile)
```

```
hbox = QHBoxLayout()
           hbox.setContentsMargins(QtCore.QMargins(0,0,0,0))
           hbox.addWidget(view_profile_button)
           if (self.current_user.privilege !=
each_reviewer_user_obj.privilege and each_reviewer_user_obj.privilege !=
hbox.addWidget(delete_button)
           view_profile_delete_button_widget = QWidget()
view_profile_delete_button_widget.setContentsMargins(QtCore.QMargins(0,0,0
,0))
           view profile delete button widget.setLayout(hbox)
           self.book_reviewers_table.setCellWidget(i, 0, username_widget)
           self.book_reviewers_table.setCellWidget(i, 1, name_widget)
           self.book_reviewers_table.setCellWidget(i, 2, rating_widget)
           self.book_reviewers_table.setCellWidget(i, 3,
view_profile_delete_button_widget)
           i += 1
   def view reviewer profile(self):
       self.users_info_window =
UserInfo(self.sender().property('user_obj'), self.current_user,
                                        self.configure_reviewers_table,
self, True)
       self.users_info_window.exec()
       center_screen(self.users_info_window)
   def delete_rating(self):
       self.book_ratings.ratings.pop(self.sender().property('username'),
None)
       Database.update_book_ratings(self.book_ratings)
       self.configure_reviewers_table()
       self.on_review_deleted()
```

## ui/window/book\_wizard\_window.py

```
from PySide2 import QtCore
from PySide2.QtWidgets import QApplication, QDialog, QHBoxLayout,
QMessageBox, QVBoxLayout, QPushButton
from logic.book import Book
```

```
from logic.database import Database
from ui.helpers.enhanced_controls import FilePicker, ImageView, LineEdit,
PlainTextEdit
class BookWizardWindowMode:
   ADD = 1,
   EDIT = 2
class BookWizardWindow(QDialog):
   def __init__(self, on_success, old_book=None, parent=None):
        super(BookWizardWindow, self).__init__(parent)
        self.setWindowFlag(QtCore.Qt.WindowMaximizeButtonHint)
        self.resize(700, 500)
        self.on_success = on_success
        self.new_book_cover_photo_path_field = FilePicker('Cover Picture
(Optional)',
on_select=self.on_cover_photo_selected,
on_clear=self.on_cover_photo_cleared)
        self.new_book_cover_photo_preview = ImageView('Preview will appear
here', 300, 300)
        self.photo_hbox = QHBoxLayout()
        self.photo_hbox.addWidget(self.new_book_cover_photo_path_field)
        self.photo hbox.addWidget(self.new book cover photo preview)
        self.new_book_name_field = LineEdit('Name')
        self.new book author field = LineEdit('Author')
        self.new_book_isbn_field = LineEdit('ISBN')
        self.new_book_genres_field = LineEdit('Genres (Seperate with
comma)')
        self.new_book_price_field = LineEdit('Price (₹)')
        self.new_book_about_field = PlainTextEdit('About (Optional)')
        self.proceed button = QPushButton('Proceed')
self.proceed_button.clicked.connect(self.on_proceed_button_clicked)
        # Create layout and add widgets
        vbox = QVBoxLayout()
        vbox.addLayout(self.photo_hbox)
```

```
vbox.addWidget(self.new_book_name_field)
       vbox.addWidget(self.new_book_author_field)
       vbox.addWidget(self.new book isbn field)
       vbox.addWidget(self.new_book_genres_field)
       vbox.addWidget(self.new_book_price_field)
       vbox.addWidget(self.new book about field)
       vbox.addWidget(self.proceed_button)
       self.setLayout(vbox)
       if old_book == None:
            self.setWindowTitle('Add Book')
            self.mode = BookWizardWindowMode.ADD
       else:
            self.setWindowTitle('Edit Book')
            self.old book = old book
            self.load values for old book()
            self.mode = BookWizardWindowMode.EDIT
            self.new book isbn field.line edit.setReadOnly(True)
   def load_values_for_old_book(self):
       if self.old_book.photo != None:
self.new_book_cover_photo_preview.set_image_from_blob(self.old_book.photo)
       self.new_book_name_field.line_edit.setText(self.old_book.name)
       self.new_book_author_field.line_edit.setText(self.old_book.author)
       self.new_book_isbn_field.line_edit.setText(self.old_book.ISBN)
       self.new_book_genres_field.line_edit.setText((',
'.join(self.old_book.genres)))
self.new_book_price_field.line_edit.setText(str(self.old_book.price))
self.new_book_about_field.plain_text_edit.setPlainText(self.old_book.about
   def on_cover_photo_selected(self, img_path):
       self.new_book_cover_photo_preview.set_image_from_path(img_path)
   def on_cover_photo_cleared(self):
       self.new_book_cover_photo_path_field.line_edit.clear()
       self.new_book_cover_photo_preview.clear_image()
   def on_proceed_button_clicked(self):
       proposed_new_book_cover_photo_path =
self.new_book_cover_photo_path_field.line_edit.text()
       proposed_new_book_name = self.new_book_name_field.line_edit.text()
       proposed_new_book_author =
self.new_book_author_field.line_edit.text()
       proposed_new_book_isbn = self.new_book_isbn_field.line_edit.text()
```

```
proposed_new_book_genres =
self.new_book_genres_field.line_edit.text()
        proposed new book price =
self.new_book_price_field.line_edit.text()
        proposed_new_book_about =
self.new book about field.plain text edit.toPlainText()
        error = False
        if len(proposed_new_book_name) < 1:</pre>
            self.new_book_name_field.on_error('Required')
            error = True
        else:
            self.new_book_name_field.on_success()
        if len(proposed new book author) < 1:</pre>
            self.new_book_author_field.on_error('Required')
            error = True
        else:
            self.new_book_author_field.on_success()
        if len(proposed_new_book_isbn) > 13 or len(proposed_new_book_isbn)
< 1:
            self.new_book_isbn_field.on_error('Invalid ISBN!')
            error = True
        else:
            self.new_book_isbn_field.on_success()
        if len(proposed new book genres) < 1:</pre>
            self.new_book_genres_field.on_error('Required')
            error = True
        else:
            self.new_book_genres_field.on_success()
        try:
            float(proposed_new_book_price)
            self.new_book_price_field.on_success()
        except ValueError:
            self.new_book_price_field.on_error('Invalid price!')
            error = True
        if error:
            return
        self.set disable(True)
        genres = proposed_new_book_genres.split(',')
        for i in range(len(genres)):
            genres[i] = genres[i].strip().lower()
```

```
new_book = Book(proposed_new_book_isbn, proposed_new_book_name,
                        proposed_new_book_author, [], genres,
proposed_new_book_price,
                        proposed_new_book_about)
        if proposed_new_book_cover_photo_path != '':
            file = open(proposed_new_book_cover_photo_path, 'rb')
            new_book.photo = file.read()
            file.close()
        else:
            if self.mode == BookWizardWindowMode.EDIT and
self.new book cover photo preview.is clear == False:
                new_book.photo = self.old_book.photo
        if self.mode == BookWizardWindowMode.ADD:
            old_book = Database.get_book_by_ISBN(proposed_new_book_isbn)
            if old book != None:
                QMessageBox.critical(None, 'Error', f'''Book with same
ISBN already exists.
Name: {old_book.name}
Author: {old_book.author}
Price: {old_book.price}''', QMessageBox.0k)
                self.set_disable(False)
            Database.create new book(new book)
            close_message = 'Book was successfully added!'
        else:
            Database.update book(new book)
            close_message = 'Book was successfully edited!'
        self.on success()
        QMessageBox.information(self, 'Congratulations', close_message,
QMessageBox.Ok)
        self.close()
    def set_disable(self, disable):
        self.proceed_button.setDisabled(disable)
        self.new_book_isbn_field.line_edit.setReadOnly(disable)
        self.new_book_name_field.line_edit.setReadOnly(disable)
        self.new_book_author_field.line_edit.setReadOnly(disable)
        self.new book genres field.line edit.setReadOnly(disable)
        self.new_book_price_field.line_edit.setReadOnly(disable)
        self.new_book_about_field.plain_text_edit.setReadOnly(disable)
        QApplication.instance().processEvents()
```

```
from PySide2.QtCore import Qt
from PySide2.QtWidgets import QApplication, QPushButton, QVBoxLayout,
QWidget, QLabel, QCheckBox
from logic.database import Database
from ui.helpers.enhanced controls import LineEdit
from ui.helpers.helpers import get_font_size
class ConnectionDetailsWidget(QWidget):
   def __init__(self, on_success=None, parent=None):
        super(ConnectionDetailsWidget, self).__init__(parent)
        self.setWindowTitle('SnakeBrary')
        self.on success = on success
        self.setFixedSize(420, 480)
        layout = QVBoxLayout()
        heading = QLabel('Connect to MySQL Server')
        heading.setAlignment(Qt.AlignCenter)
        heading.setFont(get_font_size(20))
        layout.addWidget(heading)
        sub heading = QLabel('to use SnakeBrary')
        sub_heading.setAlignment(Qt.AlignCenter)
        sub_heading.setFont(get_font_size(15))
        layout.addWidget(sub_heading)
        self.host field = LineEdit('Host')
        self.port_field = LineEdit('Port')
        self.user field = LineEdit('User')
        self.password_field = LineEdit('Password', password_mode=True)
        self.remember_me_checkbox = QCheckBox('Remember Connection
Settings')
        self.remember_me_checkbox.setChecked(True)
        self.connect_server_button = QPushButton('Connect')
self.connect_server_button.clicked.connect(self.connect_server_button_clic
ked)
        self.error_label = QLabel()
        self.error_label.setWordWrap(True)
        self.error_label.setStyleSheet("color: red;")
        self.error_label.setAlignment(Qt.AlignCenter)
        # Create layout and add widgets
        layout.addWidget(self.host_field)
```

```
layout.addWidget(self.port_field)
        layout.addWidget(self.user_field)
        layout.addWidget(self.password field)
        layout.addWidget(self.remember me checkbox)
        layout.addWidget(self.error_label)
        layout.addWidget(self.connect_server_button)
        layout.setSpacing(10)
        # Set dialog layout
        self.setLayout(layout)
        self.get_local_saved_settings()
   def get local saved settings(self):
self.host_field.line_edit.setText(Database.get_local_database_server_host(
))
self.user_field.line_edit.setText(Database.get_local_database_server_user(
))
self.port_field.line_edit.setText(Database.get_local_database_server_port()
self.password_field.line_edit.setText(Database.get_local_database_server_p
assword())
   def connect_server_button_clicked(self):
        self.disable_prompt(True)
        host = self.host_field.line_edit.text()
        port = self.port_field.line_edit.text()
        user = self.user_field.line_edit.text()
        password = self.password_field.line_edit.text()
        error = False
        if len(host) < 1:</pre>
            self.host_field.on_error('Invalid host')
            error = True
        else:
            self.host_field.on_success()
        if not port.isnumeric():
            self.port_field.on_error('Invalid port')
            error = True
        else:
            self.port_field.on_success()
```

```
if error:
            self.error label.setText('')
            self.disable_prompt(False)
        QApplication.instance().processEvents()
        try:
            Database.create_connection(host, user, password, port)
            if Database.is new local setup():
                Database.create_local_database_settings_table()
            if self.remember me checkbox.isChecked():
                Database.set_local_connection_settings(host, port, user,
password)
            else:
                Database.clear_local_connection_settings()
            Database.save_local_database()
            self.error label.setText('')
            if self.on success != None:
                self.x = self.on_success()
            self.close()
        except Exception as e:
            self.error_label.setText(str(e))
        self.disable prompt(False)
   def disable_prompt(self, status):
        self.host_field.line_edit.setReadOnly(status)
        self.port_field.line_edit.setReadOnly(status)
        self.user_field.line_edit.setReadOnly(status)
        self.password_field.line_edit.setReadOnly(status)
        self.connect_server_button.setDisabled(status)
        QApplication.instance().processEvents()
```

#### ui/window/edit\_user.py

```
from PySide2 import QtCore
from PySide2.QtWidgets import QDialog, QMessageBox
from ui.layouts_and_widgets.user_wizard import UserWizard
```

```
class EditUser(QDialog):
    def init (self, user, on successful, parent=None):
        super(EditUser, self).__init__(parent)
        self.setWindowFlag(QtCore.Qt.WindowMaximizeButtonHint)
        self.setWindowTitle('Edit User')
        self.resize(800, 600)
        self.setLayout(UserWizard(on_success=self.on_success1,
old user=user))
        self.on_successful = on_successful
    def on success1(self):
        self.on successful()
        QMessageBox.information(self, 'Congratulations', 'Account was
successfully edited!', QMessageBox.0k)
        self.close()
ui/window/license.py
from PySide2 import QtCore
from PySide2.QtWidgets import QDialog, QPlainTextEdit, QPushButton,
QVBoxLayout
class License(QDialog):
    def __init__(self, parent):
        super(License, self).__init__(parent)
        self.setWindowFlag(QtCore.Qt.WindowMaximizeButtonHint)
        self.setWindowTitle('SnakeBrary - License')
        self.resize(450,500)
        layout = QVBoxLayout()
        license_plain_text_edit = QPlainTextEdit()
        license plain text edit.setReadOnly(True)
        license_plain_text_edit.setPlainText(open('LICENSE').read())
        layout.addWidget(license plain text edit)
        close_button = QPushButton('Close')
        close_button.clicked.connect(self.close)
        layout.addWidget(close_button)
```

```
self.setLayout(layout)
```

## ui/window/login\_prompt.py

```
from PySide2 import QtCore
from PySide2.QtCore import Qt
from PySide2.QtWidgets import QApplication, QGraphicsColorizeEffect,
QWidget, QVBoxLayout, QLabel, QPushButton, \
   QMessageBox
from logic.database import Database
from logic.user import UserPrivilege
from ui.helpers.enhanced controls import LineEdit
from ui.helpers.helpers import get_font_size, center_screen
from ui.window.connection_details_widget import ConnectionDetailsWidget
from ui.window.dashboard.dashboard import Dashboard
class LoginPrompt(QWidget):
   def __init__(self, parent=None):
        super(LoginPrompt, self).__init__(parent)
        self.setWindowTitle('SnakeBrary')
        self.setFixedSize(400, 420)
        heading = QLabel('Sign in')
        heading.setAlignment(Qt.AlignCenter)
        heading.setFont(get font size(30))
        sub_heading = QLabel('to continue to SnakeBrary')
        sub_heading.setAlignment(Qt.AlignCenter)
        sub_heading.setFont(get_font_size(15))
        # Create layout and add widgets
        layout = QVBoxLayout()
        layout.addWidget(heading)
        layout.addWidget(sub_heading)
        self.username_field = LineEdit('Username')
        self.password_field = LineEdit('Password', password_mode=True)
        self.login_button = QPushButton('Login')
        self.login_button.clicked.connect(self.on_login_button_click)
        self.forgot_password_button = QPushButton('Forgot Password')
```

```
self.forgot_password_button.clicked.connect(self.on_forgot_password_button
click)
        self.forgot_password_button.setProperty('class', 'danger')
        self.sql_server_settings_button = QPushButton('MySQL Settings')
self.sql_server_settings_button.clicked.connect(self.sql_server_settings_b
utton clicked)
        self.error_label = QLabel()
        self.error label.setAlignment(Qt.AlignCenter)
        # Create layout and add widgets
        layout.addWidget(self.username field)
        layout.addWidget(self.password field)
        layout.addWidget(self.error label)
        layout.addWidget(self.login_button)
        layout.addWidget(self.forgot password button)
        layout.addWidget(self.sql_server_settings_button)
        layout.setSpacing(10)
        # Set dialog layout
        self.setLayout(layout)
    def sql_server_settings_button_clicked(self):
        Database.close_connection()
        self.connection details =
ConnectionDetailsWidget(self.on_connection_configure_success)
        self.connection_details.show()
        center screen(self.connection details)
        self.close()
    def on connection configure success(self):
        self.login_prompt = LoginPrompt()
        self.login_prompt.show()
        center_screen(self.login_prompt)
    def on_login_button_click(self):
        self.disable_prompt(True)
        self.username_field.on_success()
        try_username = self.username_field.line_edit.text()
        try_password = self.password_field.line_edit.text()
        user = Database.get_user_by_username(try_username)
        if user == None:
```

```
self.set_error("Invalid username/password")
            self.disable_prompt(False)
            return
        if user.password != try_password:
            self.set_error("Invalid username/password")
            self.disable_prompt(False)
            return
        if user.is disabled:
            self.set_error('Account disabled. Contact administrator.')
            self.disable prompt(False)
            return
        self.set_success('Successfully Logged in!')
        self.dash = Dashboard(user)
        self.dash.show()
        center screen(self.dash)
        self.close()
    def on_forgot_password_button_click(self):
        try_username = self.username_field.line_edit.text()
        if len(try_username) < 1:</pre>
            self.username_field.on_error('Empty username!')
            return
        self.username field.on success()
        user = Database.get_user_by_username(try_username)
        if user == None:
            msg_text = 'No user with the provided username was found.
Contact administrator.'
        else:
            hint = user.password_hint
            if hint == '':
                msg_text = 'Your account has no password hint.'
            else:
                msg text = f'Your password hint is:\n{hint}\n'
            if user.privilege == UserPrivilege.NORMAL:
                msg_text += '\nContact administrator for further help.'
            elif user.privilege == UserPrivilege.ADMIN:
                msg_text += '\nContact master administrator for further
help.'
            else:
```

```
msg_text += '\nThis account cannot be recovered if
password is forgotten.'
        QMessageBox.warning(self, 'Warning', msg_text, QMessageBox.0k)
   def set_error(self, error):
        self.error_label.setText(error)
        self.error_label.setStyleSheet("color: red;")
        QApplication.instance().processEvents()
   def set_success(self, error):
        self.error label.setText(error)
        self.error_label.setStyleSheet("color: green;")
        QApplication.instance().processEvents()
   def disable prompt(self, disable):
        self.username field.line edit.setReadOnly(disable)
        self.password_field.line_edit.setReadOnly(disable)
        self.login button.setDisabled(disable)
        self.forgot_password_button.setDisabled(disable)
        QApplication.instance().processEvents()
```

### ui/window/user\_info.py

```
from PySide2 import QtCore
from PySide2.QtWidgets import QDialog
from logic.user import User
from ui.layouts_and_widgets.user_info_vbox import UserInfoVBox
class UserInfo(QDialog):
    def __init__(self, user: User, current_user: User,
dashboard_on_user_edited=None, parent=None,
                 disable_edit_option=False):
        super(UserInfo, self).__init__(parent)
        self.setWindowFlag(QtCore.Qt.WindowMaximizeButtonHint)
        self.setWindowTitle("User Information")
        self.setFixedHeight(320)
        self.user_info_vbox = UserInfoVBox(user, current_user,
dashboard_on_user_edited, self,
disable edit options=disable edit option)
        self.setLayout(self.user_info_vbox)
```

## ui/window/welcome.py

```
from PySide2.QtCore import Qt
from PySide2.QtWidgets import QVBoxLayout, QWidget, QLabel, QMessageBox
from logic.user import UserPrivilege
from ui.helpers.helpers import get_font_size, center_screen
from ui.layouts_and_widgets.user_wizard import UserWizard
from ui.window.login_prompt import LoginPrompt
class Welcome(QWidget):
   def init (self):
        super(Welcome, self).__init__(None)
        self.setWindowTitle('Welcome')
        self.resize(800, 600)
        heading = QLabel('Welcome to SnakeBrary!')
        heading.setAlignment(Qt.AlignCenter)
        heading.setFont(get_font_size(30))
        sub heading 1 = QLabel('<i>A Sweet and Simple Library Management
System</i>')
        sub_heading_1.setAlignment(Qt.AlignCenter)
        sub_heading_1.setFont(get_font_size(13))
        sub heading 1.setStyleSheet('padding-bottom: 20')
        sub_heading_2 = QLabel('Fill the form below to create Master
account and get started!')
        sub_heading_2.setAlignment(Qt.AlignCenter)
        sub_heading_2.setFont(get_font_size(15))
        # Create layout and add widgets
        layout = QVBoxLayout()
        layout.addWidget(heading)
        layout.addWidget(sub_heading_1)
        layout.addWidget(sub_heading_2)
        master user layout = UserWizard(on success=self.on success,
new user privilege=UserPrivilege.MASTER)
        layout.addLayout(master user layout)
        layout.setSpacing(10)
        self.setLayout(layout)
```

### logic/book.py

```
from datetime import datetime
class BookRatings:
    def __init__(self, ISBN, ratings):
        self.ISBN = ISBN
        self.ratings = ratings
    def get_average_rating(self):
        if len(self.ratings) == 0:
            return 0.0
        s = 0.0
        for each_rating in self.ratings.values():
            s += each_rating
        return round(s / len(self.ratings), 1)
    def get_rating_by_username(self, username):
        if username in self.ratings:
            return self.ratings[username]
        return None
    def set_rating_by_username(self, username, rating):
        self.ratings[username] = rating
    def delete_rating_by_username(self, username):
        del self.ratings[username]
    def get_ratings_by_proportion(self, rating):
```

```
return (self.get_total_ratings_for_particular_rating(rating) /
len(self.ratings)) * 100
    def get_total_ratings_for_particular_rating(self, rating):
        for each_rating in self.ratings.values():
            if each_rating == rating:
                c += 1
        return c
class BookHolder:
    def __init__(self, username, issued_on=None, returned_on=None):
        self.username = username
        self.returned on = returned on
        if issued on == None:
            issued_on = datetime.now().strftime("%d/%m/%Y %H:%M:%S")
        self.issued_on = issued_on
    def get raw list(self):
        return [self.username, self.issued_on, self.returned_on]
   @staticmethod
    def from list(raw list):
        return BookHolder(raw_list[0], raw_list[1], raw_list[2])
class Book:
    def __init__(self, ISBN, name, author, holders, genres, price, about,
is_unavailable=False, photo=None,
                 date time added=None):
        self.ISBN = ISBN
        self.name = name
        self.author = author
        self.holders = holders
        self.genres = genres
        self.price = price
        self.about = about
        self.is_unavailable = is_unavailable
        self.photo = photo
        if date time added == None:
            date_time_added = datetime.now().strftime("%d/%m/%Y %H:%M:%S")
        self.date_time_added = date_time_added
    def is_eligible_to_rate(self, username):
        for each_holder in self.holders:
            if each_holder[0] == username and each_holder[2] != None:
```

#### return True

```
return False
def get_stylish_genres(self):
    1 = len(self.genres)
    g = ''
    for i in range(1):
        g += self.genres[i].capitalize()
        if i < (1 - 1):
            g += ', '
    return g
def return_now(self):
    self.holders[-1][2] = datetime.now().strftime("%d/%m/%Y %H:%M:%S")
def get_current_holder(self):
    if len(self.holders) > 0:
        last_holder = self.holders[-1]
        if last_holder[2] == None:
            return last_holder[0]
    return None
```

#### logic/database.py

```
import sqlite3
from ast import literal_eval
from pathlib import Path
import mysql.connector
from mysql.connector.connection import MySQLConnection
from mysql.connector.cursor import MySQLCursorBuffered
from logic.book import Book, BookRatings
from logic.user import User, UserSettings
class Database:
   __db_con: MySQLConnection
   __db_con_cursor: MySQLCursorBuffered
   __local_db_con: sqlite3.dbapi2
   __local_db_con_cursor: sqlite3.Cursor
   @staticmethod
   def is connected():
       global __db_con_cursor
```

```
try:
            return __db_con_cursor != None
        except:
            return False
   @staticmethod
    def get_local_database_location():
        return str(Path.home()) + "/snakebrary.db"
   @staticmethod
    def create_connection(host, user, password, port):
        global __db_con
        global ___db_con_cursor
        __db_con = mysql.connector.connect(host=host, user=user,
password=password, port=int(port))
        __db_con.cursor().execute('create database if not exists
snakebrary')
        __db_con.cmd_init_db('snakebrary')
        __db_con_cursor = __db_con.cursor(buffered=True)
   @staticmethod
    def create_local_connection():
        global __local_db_con
        global __local_db_con_cursor
        __local_db_con =
sqlite3.connect(Database.get_local_database_location())
        __local_db_con_cursor = __local_db_con.cursor()
   @staticmethod
    def close connection():
        global __db_con
        global __db_con_cursor
        if Database.is_connected():
            __db_con_cursor.close()
            __db_con.close()
            __db_con_cursor = None
            __db_con = None
   @staticmethod
    def close_local_connection():
        global __local_db_con
        global __local_db_con_cursor
        __local_db_con_cursor.close()
        __local_db_con.close()
   @staticmethod
    def create_local_database_settings_table():
```

```
global __local_db_con_cursor
        __local_db_con_cursor.execute('''CREATE TABLE local_settings
        (key TEXT PRIMARY KEY NOT NULL,
        value
                TEXT
                       NOT NULL)''')
   @staticmethod
   def set_local_setting(key, value):
        global __local_db_con_cursor
        __local_db_con_cursor.execute(f'''INSERT OR REPLACE INTO
local_settings(key, value)
           VALUES ("{key}", "{value}");''')
   @staticmethod
   def get_local_setting(key):
        global __local_db_con_cursor
            return list(__local_db_con_cursor.execute(f'SELECT * FROM
local_settings WHERE key="{key}"'))[0][1]
        except:
            return None
   @staticmethod
   def get_local_database_server_host():
        return Database.get_local_setting('server_host')
   @staticmethod
   def get_local_database_server_user():
        return Database.get_local_setting('server_user')
   @staticmethod
    def get_local_database_server_password():
        return Database.get_local_setting('server_password')
   @staticmethod
   def get_local_database_server_port():
        return Database.get_local_setting('server_port')
   @staticmethod
   def set_local_database_server_host(host):
        Database.set_local_setting('server_host', host)
   @staticmethod
   def set_local_database_server_user(user):
        Database.set_local_setting('server_user', user)
   @staticmethod
   def set_local_database_server_password(password):
        Database.set_local_setting('server_password', password)
   @staticmethod
```

```
def set_local_database_server_port(port):
    Database.set_local_setting('server_port', port)
@staticmethod
def create_new_tables():
    Database.create_new_users_table()
    Database.create_new_account_settings_table()
    Database.create_new_books_table()
    Database.create_new_books_ratings_table()
@staticmethod
def create_new_users_table():
    global __db_con_cursor
    __db_con_cursor.execute('''CREATE TABLE users
    (username VARCHAR(50) PRIMARY KEY NOT NULL,
                      NOT NULL,
    password
              TEXT
                           NOT NULL,
    password_hint
                   TEXT
           TEXT
                   NOT NULL,
    is disabled BOOLEAN,
    privilege INT NOT NULL,
    photo
          LONGBLOB,
                      TEXT NOT NULL);''')
    date_time_created
@staticmethod
def create_new_account_settings_table():
    global __db_con_cursor
    __db_con_cursor.execute('''CREATE TABLE account_settings
    (username VARCHAR(50) PRIMARY KEY NOT NULL,
                    NOT NULL,
            TEXT
                           NOT NULL); ''')
    accent colour
                   TEXT
@staticmethod
def create_new_books_table():
    global __db_con_cursor
    __db_con_cursor.execute('''CREATE TABLE books
    (ISBN VARCHAR(50) PRIMARY KEY NOT NULL,
           TEXT
                   NOT NULL,
    name
    author
            TEXT
                   NOT NULL,
    holders
              TEXT
                      NOT NULL,
                     NOT NULL,
    genres
             TEXT
    price FLOAT NOT NULL,
    about TEXT,
    is unavailable BOOLEAN,
    photo
          LONGBLOB,
                      TEXT NOT NULL);''')
    date time added
@staticmethod
def create_new_books_ratings_table():
    global ___db_con_cursor
    __db_con_cursor.execute('''CREATE TABLE books_ratings
```

```
(ISBN VARCHAR(50) PRIMARY KEY NOT NULL,
                 TEXT NOT NULL);''')
       ratings
   @staticmethod
   def create_new_user(new_user: User):
       global __db_con_cursor
       if new_user.photo == None:
            __db_con_cursor.execute(f'''INSERT INTO users(username,
password, password_hint, name, is_disabled, privilege, photo,
date_time_created)
           VALUES ("{new_user.username}", "{new_user.password}",
            "{new_user.password_hint}", "{new_user.name}",
{new_user.is_disabled}, "{new_user.privilege}", NULL,
           "{new_user.date_time_created}");''')
       else:
             _db_con_cursor.execute(f'''INSERT INTO users(username,
password, password_hint, name, is_disabled, privilege, photo,
date_time_created)
            VALUES ("{new_user.username}", "{new_user.password}",
            "{new_user.password_hint}", "{new_user.name}",
{new_user.is_disabled}, "{new_user.privilege}", %s,
            "{new_user.date_time_created}");''', (new_user.photo,))
       __db_con_cursor.execute(f'''INSERT INTO account_settings(username,
theme, accent_colour)
       VALUES ("{new_user.username}", "light", "purple")''')
       Database.save_database()
   @staticmethod
   def update_user(user: User):
       global __db_con_cursor
       if user.photo == None:
            __db_con_cursor.execute(f'''UPDATE users
            SET password="{user.password}",
password_hint="{user.password_hint}", name="{user.name}",
            is_disabled={user.is_disabled}, privilege="{user.privilege}",
photo=NULL
           WHERE username="{user.username}"''')
       else:
            __db_con_cursor.execute(f'''UPDATE users
            SET password="{user.password}",
password_hint="{user.password_hint}", name="{user.name}",
            is_disabled={user.is_disabled}, privilege="{user.privilege}",
photo=%s
           WHERE username="{user.username}"''', (user.photo,))
       Database.save_database()
```

```
@staticmethod
   def create new book(new book: Book):
        global __db_con_cursor
        if new_book.photo == None:
           __db_con_cursor.execute(f'''INSERT INTO books(ISBN, name,
author, holders, genres, price, about, is_unavailable, photo,
date_time_added)
            VALUES ("{new_book.ISBN}", "{new_book.name}",
            "{new_book.author}", "{new_book.holders}",
"{new_book.genres}", "{new_book.price}", "{new_book.about}",
{new_book.is_unavailable}, NULL, "{new_book.date_time_added}");''')
        else:
             _db_con_cursor.execute(f'''INSERT INTO books(ISBN, name,
author, holders, genres, price, about, is_unavailable, photo,
date_time_added)
            VALUES ("{new_book.ISBN}", "{new_book.name}",
            "{new_book.author}", "{new_book.holders}",
"{new_book.genres}", "{new_book.price}", "{new_book.about}",
{new_book.is_unavailable}, %s, "{new_book.date_time_added}");''',
                                    (new_book.photo,))
        __db_con_cursor.execute(f'''INSERT INTO books_ratings(ISBN,
ratings)
       VALUES ("{new_book.ISBN}", "{{}}")''')
        Database.save_database()
   @staticmethod
   def update_book(book: Book):
        global __db_con_cursor
        if book.photo == None:
            __db_con_cursor.execute(f'''UPDATE books
            SET name="{book.name}", author="{book.author}",
genres="{book.genres}",
            price="{book.price}", is_unavailable={book.is_unavailable},
about="{book.about}", photo=NULL
           WHERE ISBN="{book.ISBN}"''')
        else:
            __db_con_cursor.execute(f'''UPDATE books
            SET name="{book.name}", author="{book.author}",
genres="{book.genres}",
            price="{book.price}", is_unavailable={book.is_unavailable},
about="{book.about}", photo=%s
           WHERE ISBN="{book.ISBN}"''', (book.photo,))
        Database.save_database()
   @staticmethod
```

```
def update_book_holders(holders, ISBN):
        global __db_con_cursor
        db con cursor.execute(f'UPDATE books SET holders="{holders}"
WHERE ISBN="{ISBN}"')
        Database.save database()
    @staticmethod
    def update_book_ratings(book_ratings: BookRatings):
        global __db_con_cursor
         __db_con_cursor.execute(f'''UPDATE books_ratings
        SET ratings="{book_ratings.ratings}"
        WHERE ISBN="{book_ratings.ISBN}"''')
        Database.save database()
    @staticmethod
    def get_user_by_username(username):
        tbr = Database.__filter_users(f'SELECT * FROM users WHERE
username="{username}"')
        if tbr == []:
            return None
        else:
            return tbr[0]
    @staticmethod
    def get_book_by_ISBN(ISBN):
        tbr = Database.__filter_books(f'SELECT * FROM books WHERE
ISBN="{ISBN}"')
        if tbr == []:
            return None
        else:
            return tbr[0]
    @staticmethod
    def get_all_users():
        return Database.__filter_users(f'SELECT * FROM users')
    @staticmethod
    def __filter_users(sql):
        global __db_con_cursor
        tbr = []
        __db_con_cursor.execute(sql)
        users = list(__db_con_cursor.fetchall())
        for i in users:
            tba = User(i[0], i[1], i[2], i[3], i[4], i[5], i[6], i[7])
            tbr.append(tba)
        return tbr
```

```
@staticmethod
    def get_all_books():
        return Database.__filter_books(f'SELECT * FROM books')
   @staticmethod
    def __filter_books(sql):
        global __db_con_cursor
        tbr = []
        __db_con_cursor.execute(sql)
        books = list( db con cursor.fetchall())
        for i in books:
            tba = Book(i[0], i[1], i[2], literal_eval(i[3]),
literal_eval(i[4]), i[5], i[6], i[7], i[8], i[9])
            tbr.append(tba)
        return tbr
   @staticmethod
    def get_user_account_settings(username):
        global ___db_con_cursor
        __db_con_cursor.execute(f'SELECT * FROM account_settings WHERE
username="{username}"')
        s = list(__db_con_cursor.fetchall())[0]
        return UserSettings(s[0], s[1], s[2])
   @staticmethod
    def update_user_account_settings(user_settings: UserSettings):
        global __db_con_cursor
        __db_con_cursor.execute(f'''UPDATE account_settings
                             SET theme="{user_settings.theme}",
accent_colour="{user_settings.accent_colour}"
                             WHERE username="{user_settings.username}"
''')
        Database.save_database()
   @staticmethod
    def get_book_ratings(ISBN):
        global __db_con_cursor
        __db_con_cursor.execute(f'SELECT * FROM books_ratings WHERE
ISBN="{ISBN}"')
        s = list(__db_con_cursor.fetchall())[0]
        return BookRatings(s[0], literal_eval(s[1]))
   @staticmethod
    def set_book_ratings(book_ratings: BookRatings):
        global __db_con_cursor
        __db_con_cursor.execute(f'''UPDATE books_ratings
```

```
SET ratings="{book_ratings.ratings}"
                             WHERE ISBN="{book_ratings.ISBN}" ''')
        Database.save_database()
   @staticmethod
    def save_database():
        global __db_con
        __db_con.commit()
   @staticmethod
    def save local database():
        global __local_db_con
        __local_db_con.commit()
   @staticmethod
    def is_new_local_setup():
        global __local_db_con_cursor
        return len(list(__local_db_con_cursor.execute(
            'SELECT name FROM sqlite_master WHERE type="table" AND
name="local_settings";'))) == 0
   @staticmethod
    def is_new_server_setup():
        global ___db_con_cursor
        __db_con_cursor.execute('SHOW TABLES LIKE "users"')
        return (not __db_con_cursor.fetchone())
   @staticmethod
    def delete_user(username):
        global __db_con_cursor
        __db_con_cursor.execute(f'DELETE FROM users WHERE
username="{username}"')
        __db_con_cursor.execute(f'DELETE FROM account_settings WHERE
username="{username}"')
        Database.save_database()
        for each_book in Database.get_all_books():
            each_book.holders[:] = [x for x in each_book.holders if not
x[0] == username]
            Database.update book holders(each book.holders,
each_book.ISBN)
            each_book_ratings = Database.get_book_ratings(each_book.ISBN)
            each_book_ratings.ratings.pop(username, None)
            Database.update_book_ratings(each_book_ratings)
   @staticmethod
    def delete_book(ISBN):
```

```
global __db_con_cursor
        __db_con_cursor.execute(f'DELETE FROM books WHERE ISBN="{ISBN}"')
        __db_con_cursor.execute(f'DELETE FROM books_ratings WHERE
ISBN="{ISBN}"')
        Database.save database()
   @staticmethod
    def delete_database():
        global ___db_con_cursor
        __db_con_cursor.execute('DROP DATABASE snakebrary')
        Database.save_database()
   @staticmethod
    def delete local database():
        global __local_db_con_cursor
        __local_db_con_cursor.execute('DROP TABLE local_settings')
        Database.save_local_database()
   @staticmethod
    def get_random_book():
        tbr = Database.__filter_books(f'SELECT * FROM books ORDER BY
RAND() LIMIT 1')
       if tbr == []:
            return None
        else:
            return tbr[0]
   @staticmethod
    def clear_local_connection_settings():
        Database.set_local_connection_settings('', '', '', '')
   @staticmethod
    def set_local_connection_settings(host, port, user, password):
        Database.set_local_database_server_host(host)
        Database.set_local_database_server_port(port)
        Database.set_local_database_server_user(user)
        Database.set_local_database_server_password(password)
   @staticmethod
    def is_local_connection_settings_clear():
        return Database.get_local_database_server_host()==''
```

#### logic/user.py

from datetime import datetime

```
class UserPrivilege:
   MASTER = 0
   ADMIN = 1
   NORMAL = 2
   @staticmethod
    def get_ui_name(user_privilege):
        if user_privilege == UserPrivilege.MASTER:
            return 'Master'
        elif user_privilege == UserPrivilege.ADMIN:
            return 'Administrator'
        elif user_privilege == UserPrivilege.NORMAL:
            return 'Normal'
class UserSettings:
    def __init__(self, username, theme, accent_colour):
        self.username = username
        self.theme = theme
        self.accent_colour = accent_colour
class User:
    def __init__(self, username, password, password_hint, name,
is_disabled=False,
                 privilege=UserPrivilege.NORMAL, photo=None,
date_time_created=None):
        self.username = username
        self.password = password
        self.password_hint = password_hint
        self.name = name
        self.is_disabled = is_disabled
        self.privilege = privilege
        self.photo = photo
        if date_time_created == None:
            date_time_created =
datetime.now().strftime("%d/%m/%Y %H:%M:%S")
        self.date_time_created = date_time_created
```

#### assets/app\_icon.png



### assets/splash.png



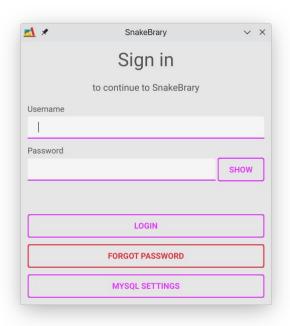
#### **LICENSE**

GNU General Public License v3.0

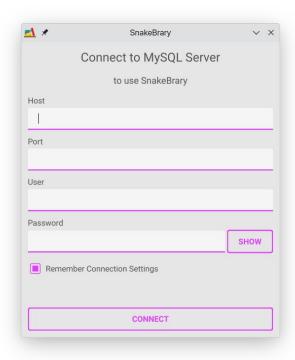
Link: <a href="https://github.com/rnayabed/SnakeBrary/blob/master/LICENSE">https://github.com/rnayabed/SnakeBrary/blob/master/LICENSE</a>

## Screenshots

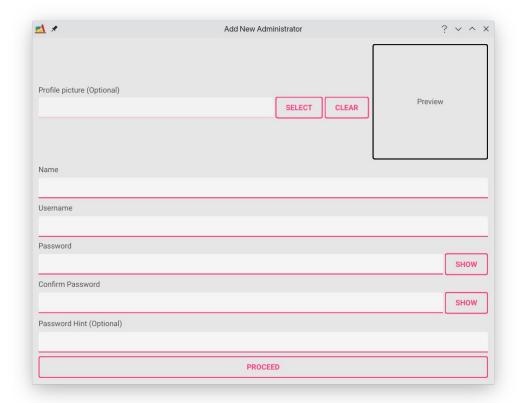
### Login Prompt:



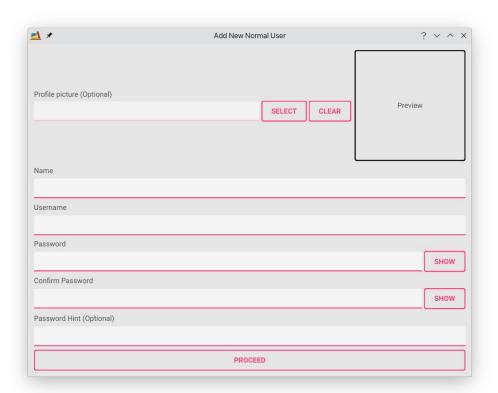
## **SQL** Server Connection Prompt



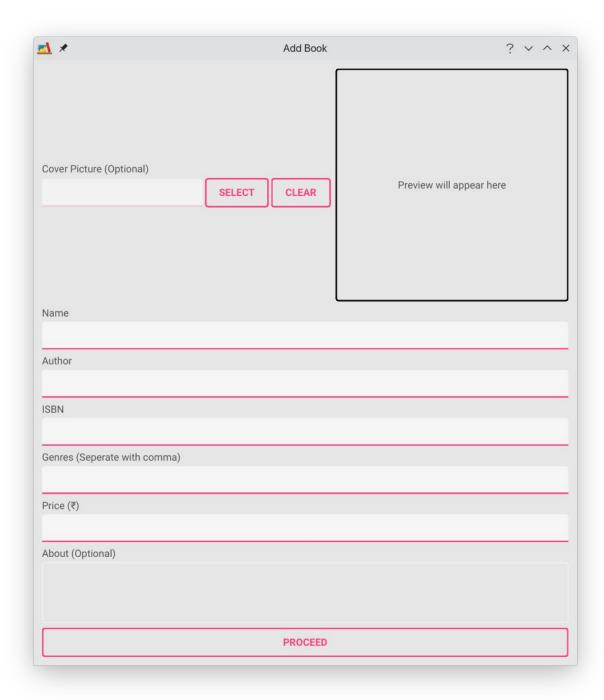
#### Add new Admin user (Accessible to master account only)



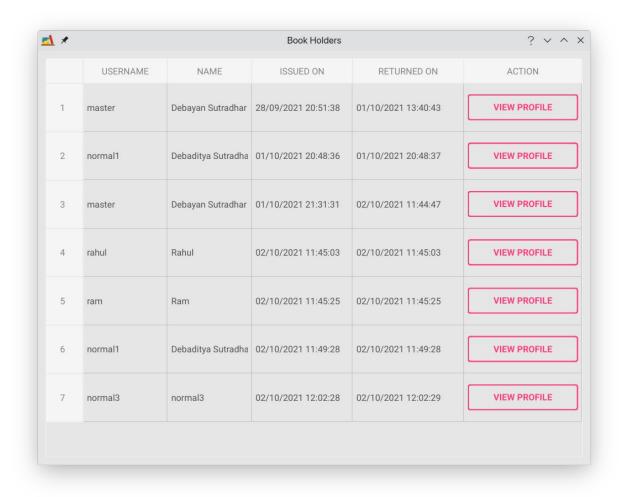
### Add normal user (Accessible to master and admin only)



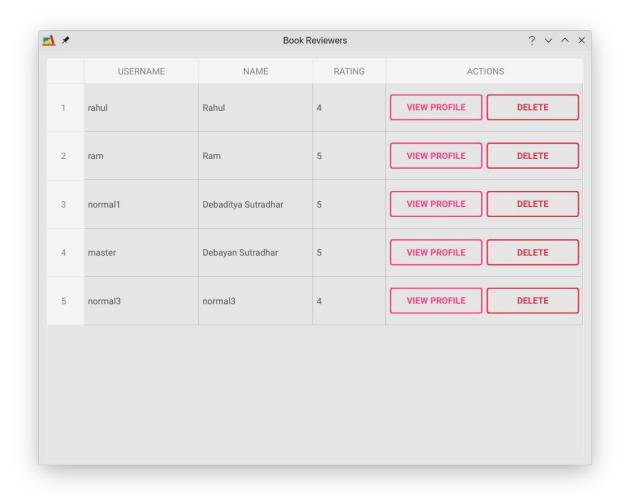
## Add new book (Accessible to master and admin only)



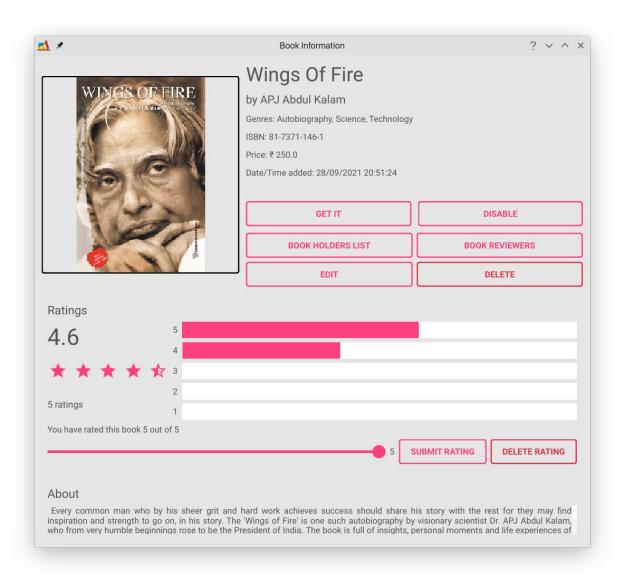
#### See book holders (Accessible to master and admin only)



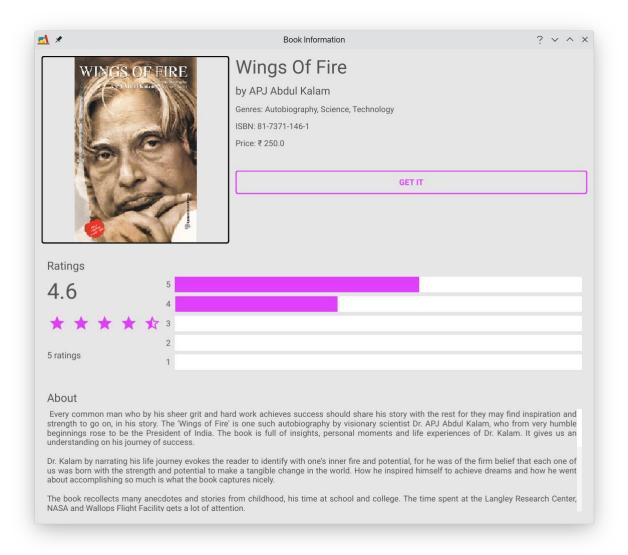
## See book reviewers (Accessible to master and admin only)



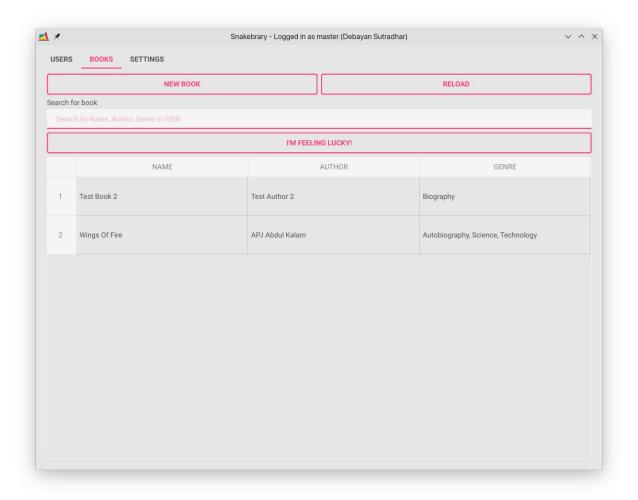
## Book Info (Viewed from admin or master account)



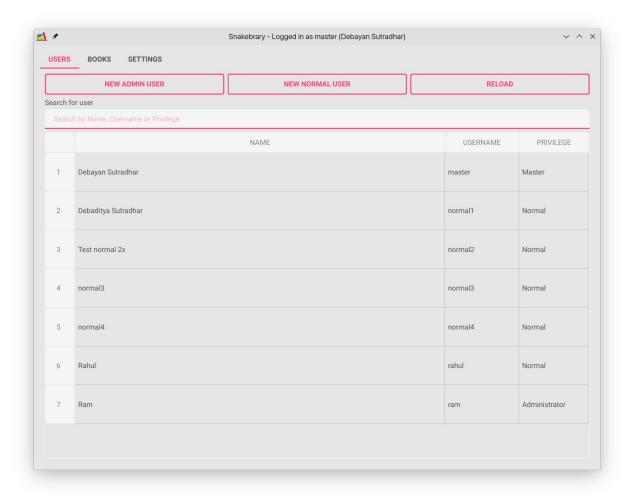
#### Book Info (Viewed from normal account)



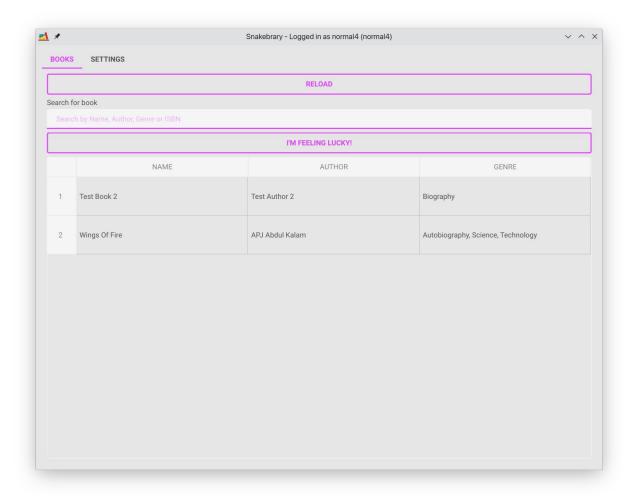
## Books Tab (Viewed from admin or master account)



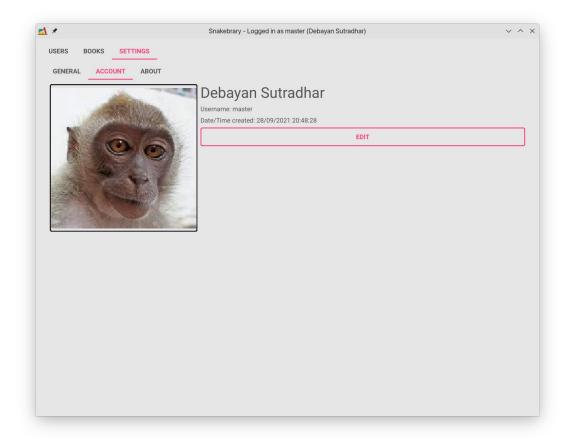
### Users Tab (Viewed from admin or master account)



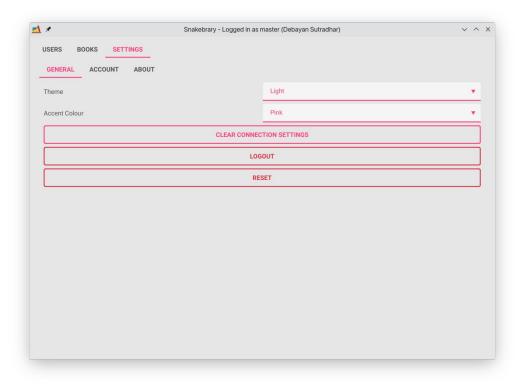
## Books Tab (Viewed from normal account)



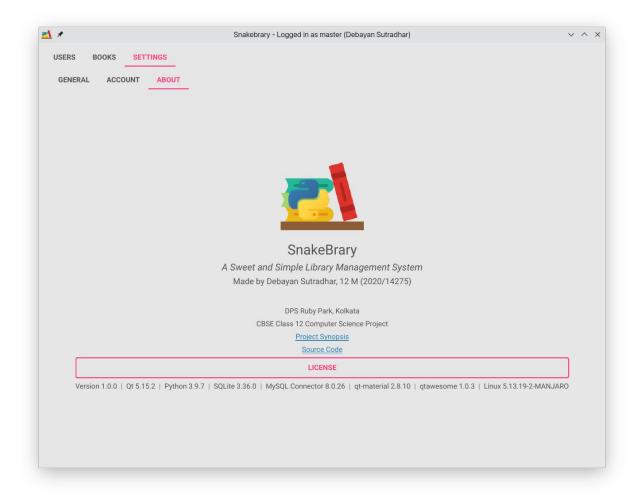
## **Account Settings**



### **General Settings**



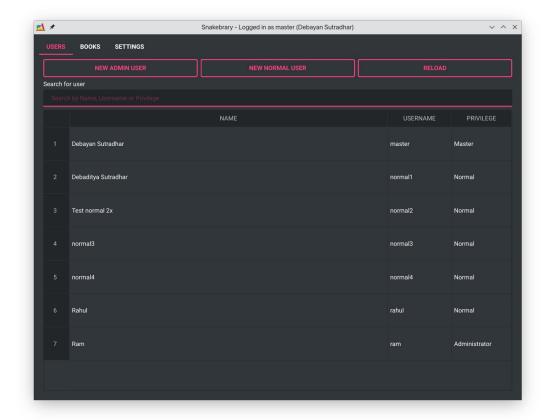
#### About

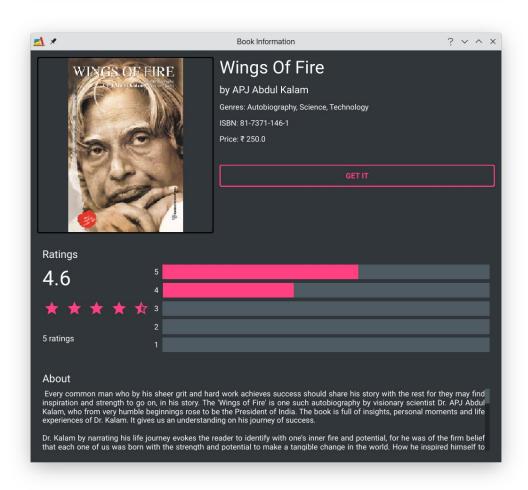


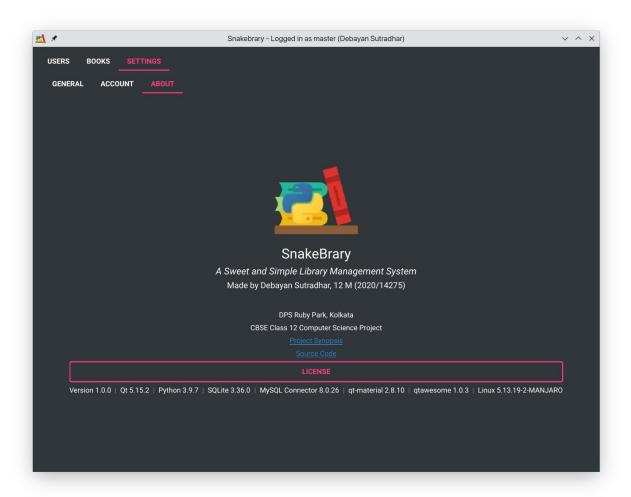
### Splash screen

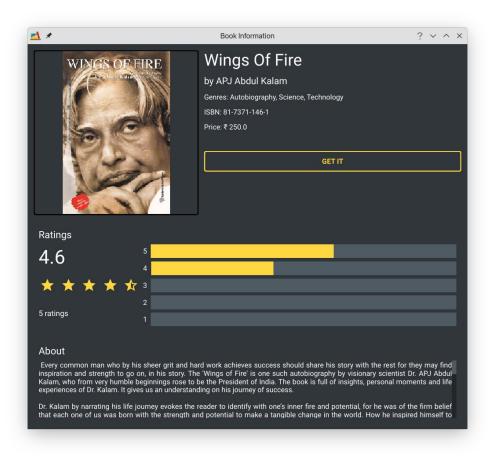


#### Some screenshots in dark theme and other colour combinations









# Bibliography

- PySide2 Documentation
- Python MySQL Tutorial