Section 14.8 - Lagrange Multipliers

Recall 14.7: Finding max/min value of z=f(x,y) on a closed bounded set of R2

- 1 Find Critical points of f on D
- 2) Find extreme values of for boundary of D
- 3 Test points, Compare values

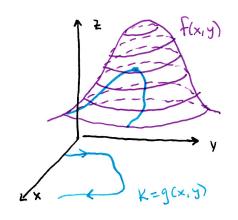
Now find the max/min value of Z=f(x,y) given some constraint on x and y

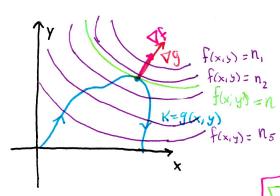
* We'll look at the constaint on x and y when given by:

An equation: g(x,y)=K Ex. f = Surface Area K=g= volume constraint

· Methods to find max lmin:

- 1) Constraint: y=g(x) => Z=f(x,g(x)) function of I variable find max/min by finding/Testing Critical numbers.
- 2 Constraint: K=g(x,y) curve in xy-plane





Extreme Values

when level curre of fixit) touches curve g(x,y)=k

- => Common tangentline
- > parallel gradients

 $\nabla f = \lambda \nabla g$ for a Scalar λ

· Method of Lagrange Multipliers:

I is called the Lagrange Multiplier

To find max lmin values of f(x1, x2, ..., xn) subject to g(x1, x2,..., xn) = K

- Find all values of x₁,..., x_n and λ Satisfying ∇f = λ∇g and g(x₁,...,x_n) = K
 - 2 Provided Maximin values exist and $\nabla g \neq 0$ on $g(x_1, -, x_n) = K$
- @ Evaluate f on all points (x, y, 2) found in 10 to find max/min

★ Good Strategy for O find x1, x2,..., xn in terms of 2 then solve for 2

Example Find the extreme values of f(x,y) = x2+2y2 on the circle x2+y2=1.

①
$$f_x = \lambda g_x$$
 ② $f_y = \lambda g_y$ ③ $g(x,y) = 1$ where $g(x,y) = x^2 + y^2$
 $2x = \lambda (2x)$ $4y = \lambda 2y$ $x^2 + y^2 = 1$
 $y = p(2-1)$ $y = p(2-2)$ Points: $(\pm 1, 0)$, $(0, \pm 1)$

$$X=0/2=1$$
 $Y=0/2=2$ Points: (=1,0), (0, =1)
 $Y=\pm 1/y=0$ $X=\pm 1/x=0$ $f(0,\pm 1)=2$

Example Find the points on the sphere $x^2 + y^2 + z^2 = 4$ that are closest and farthest from the point (3,1,-1).

$$f(x,y,z) = d^2 (x-3)^2 + (y-1)^2 + (2+1)^2$$
 $g(x,y,z) = x^2 + y^2 + z^2 = 4$

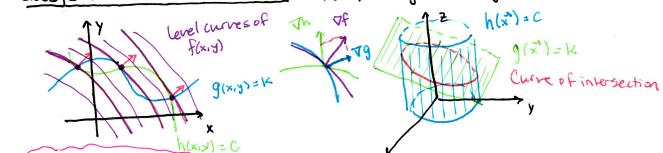
①
$$2(x-3) = \lambda(2x)$$
 ② $2(y-i) = \lambda(2y)$ ③ $2(z+i) = \lambda(2z)$ ④ $g(x,y,z) = 4$

$$X = \frac{3}{1-\lambda}$$
 $y = \frac{1}{1-\lambda}$ $z = \frac{-1}{1-\lambda}$ Sub into (4)

$$A = \left(\frac{3}{1-\lambda}\right)^{2} + \left(\frac{1}{1-\lambda}\right)^{2} + \left(\frac{1}{1-\lambda}\right)^{2} \implies 4(1-\lambda)^{2} = 11 \implies \lambda = 1 \pm \sqrt{11}/2$$

$$Points: \left(\mp \frac{1}{1-\lambda}\right)^{2} + \left(\frac{1}{1-\lambda}\right)^{2} \implies 4(1-\lambda)^{2} = 11 \implies \lambda = 1 \pm \sqrt{11}/2$$

· Subject to Two Constraints: f(x) subject to g(x)= K and h(x)=C



May be Trivial in this case if a finite number of intersection Points

A Need gradient on the curve of intersection to be parallel to VF

 \Rightarrow ∇f must be in the plane determined by ∇g and ∇h $\nabla f = \lambda \nabla g + \mu \nabla h$

Example Maximize f(x,y,z)=x+2y+3z on the curre of intersection g(x,y,z)= x-y+Z h(x,y,z)=x2+y2 X-y+2=1 and x2+y2=1.

(2)
$$2 = \lambda(-1) + M(2y)$$

(3)
$$3 = \lambda(1) + \mu(0)$$

(5)
$$x^2 + y^2 = 1$$

$$\Rightarrow y = \frac{5}{2}m \left(\frac{-1}{m}\right)^2 + \left(\frac{5}{2m}\right)^2 = 1$$

$$\left(\frac{1}{\mu}\right)^{2} + \left(\frac{5}{2\mu}\right)^{2} = 1$$

$$\Rightarrow \lambda=3$$
 $M=\pm \sqrt{29/2}$

$$X = 7^{2}\sqrt{29}$$

$$Y = \pm 5\sqrt{29}$$

$$f(\mp \frac{2}{529}, \frac{\pm 5}{\sqrt{29}}, 1\pm \frac{7}{\sqrt{29}}) = 3\pm \sqrt{29}$$

Max is
$$3+\sqrt{29}$$

\$20 Find extreme values of $f(x,y) = 2x^2 + 3y^2 - 4x - 5$ on $x^2 + y^2 \le 16$.

•
$$4x-4 = \lambda(2x)$$
 • $6y = \lambda(2y)$ • $x^2 + y^2 = 16$
 $y = 0 / \lambda = 3$
 $x = 24 / x = -28y = 2\sqrt{12}$

$$f(-4,0) = 43$$
 $f(4,0) = 11$ $f(-2,\pm\sqrt{12}) = 47$

#22. Consider maximizing f(x,y) = 2x +3y Subject to Vx+Vy = 5. Try using lagrange

multiplies then show fizzion is a bigger-value but doesn't satisfy Vf= Ng for any 2. Explain why Lagranges Method fails.

•
$$2 = \lambda \frac{1}{2} x^{-1/2}$$
 • $3 = \lambda \frac{1}{2} y^{-1/2}$ • $\sqrt{x} + \sqrt{y} = 5$

$$X = (\frac{1}{4})^2$$
 $Y = (\frac{1}{6})^2$ Sub $\frac{1}{4} + \frac{1}{6} = 5 \Rightarrow \lambda = 12$

$$y = 4$$
 $f(9,4) = 30$

$$f(25,0) = 50 > f(9,4)$$
 but $2 = \lambda_{\frac{1}{2}}(25)^{-1/2} \Rightarrow \lambda = 20$

Vx+Vy=5 is bounded by points (25,0) and (0,25) there is no tungent line there to glx. vi = 5.