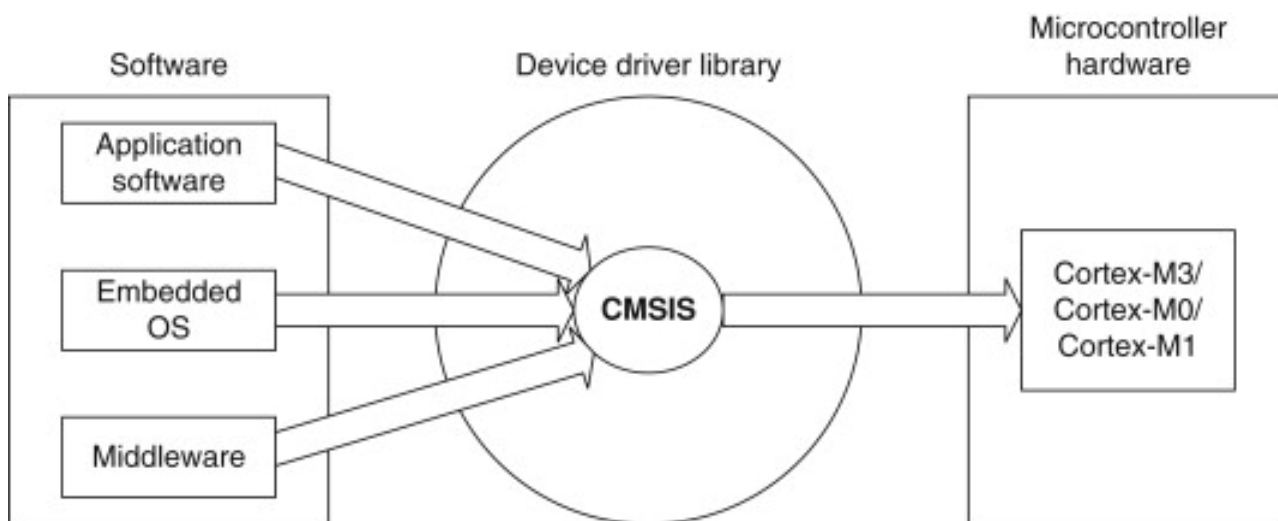

509 - Portability

Portability in [high-level computer programming](#) is the usability of the same [software](#) in different environments. The prerequisite for portability is the generalized [abstraction](#) between the application logic and [system interfaces](#). When software with the same functionality is produced for several [computing platforms](#), portability is the key issue for development cost reduction.



One way to think about this is that you may start with an iOS application, you write the code in xcode, you use Apple design paradigms and fonts, later you decide to list the app on the Android app-store - how much work is required to prepare for this move?

Perhaps later still, you decide to make a Windows Desktop App....