

Python Data Structures: Strings:

Programming for Data Science with Python

1. Overview

- In Python, **strings** are the objects of the class `str` that has the **constructor** `str()`.
- Strings are one of the most popular data types/data structures in Python.
- We can create them simply by enclosing characters in quotes (single or double).
- Python treats single quotes the same as double-quotes.
- Creating strings is as simple as assigning a value to a variable.

Run the following 2 code blocks:

```
In [53]: aStr = "Hello"  
print(aStr)
```

Hello

```
In [54]: aStr2 = 'Hello'  
print(aStr2)
```

Hello

1.1 Length of Strings

- The **length** of a string is the number of characters of the string.
- The **length** of a string can be obtained using the built-in function `len()`.

IMPORTANT NOTES: `len()` is a ***built-in** function of Python, not a method of class `str`.

Run the following code block:

```
In [55]: # Declare a string
aStr = "This is a string . "
print ("The length of this string – or the number of characters: ", len(aStr))
```

The length of this string – or the number of characters: 19

1.2 String Indices

- **String is a sequence data type/structure** in Python.
- Like any other sequence data type in Python, the **indices** of a string always start with 0.
- The range of indices of a string: 0 ... len(string) - 1

Run the following 5 code blocks:

```
In [56]: aStr = "This is a string . "
print("The length of this string: ", len(aStr))
```

The length of this string: 19

```
In [57]: print(aStr[0])
```

T

```
In [58]: print(aStr[1])
```

h

```
In [59]: print(aStr[16])
# Notice: This will return a blank space.
```

```
In [60]: print (aStr[17])
#Notice: This will return a period.
```

.

2. Create Strings

2.1 Using String Literals

Run the following 4 code blocks:

```
In [61]: # all of the following are equivalent  
my_string = 'Hello'  
print(my_string)
```

Hello

```
In [62]: my_string = "Hello"  
print(my_string)
```

Hello

```
In [63]: my_string = '''Hello'''  
print(my_string)
```

Hello

```
In [64]: # triple quotes string can extend multiple Lines  
my_string = """Hello. Welcome to  
Python World!"""  
print(my_string)
```

Hello. Welcome to
Python World!

2.2 Create Strings from Lists - Using join() method

Run the following 2 code blocks:

```
In [65]: # VERSION 1: List of strings--> A string  
  
alist = ["This", "is", "a", "string"]  
print ("This is a list: ", alist)
```

This is a list: ['This', 'is', 'a', 'string']

```
In [66]: aString = " " . join(alist)
# aString is a string and so is alist
print(aString)
```

This is a string

2.3 Create Strings from Lists - Using str() and join ()

Run the following 2 code blocks:

```
In [67]: # Version 2: List of numbers--> A string

# A List of numbers
alist = [20, 30, 40, 50, 60]

# Convert aList into a List of strings - Using the constructor str()
aStrList = [str(element) for element in alist]

print ("This is a list of strings: ", aStrList)
```

```
-----
-----
TypeError                                Traceback (most recent call
last)
<ipython-input-67-2dcbdfc2a4b5> in <module>
      5
      6 # Convert aList into a List of strings - Using the constructo
r str()
----> 7 aStrList = [str(element) for element in alist]
      8
      9 print ("This is a list of strings: ", aStrList)

<ipython-input-67-2dcbdfc2a4b5> in <listcomp>(.0)
      5
      6 # Convert aList into a List of strings - Using the constructo
r str()
----> 7 aStrList = [str(element) for element in alist]
      8
      9 print ("This is a list of strings: ", aStrList)

TypeError: 'str' object is not callable
```

```
In [68]: # Using join() to create a new string
aString = " " . join(aStrList)

# aString = "20 30 40 50 60"
print("This is a string : ", aString)
```

This is a string : 20 30 40 50 60

2.4 Create Strings from Lists - Using map() and join()

Run the following code block:

```
In [69]: # Generate the combination from the list
# Then transform each element of the list into a string

from itertools import combinations
L = [1, 2, 3, 4]

print(combinations(L, 3))

# Using map() and join() to convert each numeric combination into a s
# Thanks to this technique, we can display the List of combinations

["",".join(map(str, comb)) for comb in combinations(L, 3)]
```

<itertools.combinations object at 0x7f8c1bc83540>

```
-----
-----
TypeError                                Traceback (most recent call
last)
<ipython-input-69-1f6d404f2ef9> in <module>
      10 # Thanks to this technique, we can display the List of combin
ations
      11
--> 12 ["",".join(map(str, comb)) for comb in combinations(L, 3)]

<ipython-input-69-1f6d404f2ef9> in <listcomp>(.0)
      10 # Thanks to this technique, we can display the List of combin
ations
      11
--> 12 ["",".join(map(str, comb)) for comb in combinations(L, 3)]

TypeError: 'str' object is not callable
```

3. Access Characters in Strings

3.1 Access Single Characters

Run the following 4 code blocks:

```
In [70]: # Python allows negative indexing for its sequences.  
# The index of -1 refers to the last item, -2 to the second to the last  
# We can access a range of items in a string by using the slicing operation  
str = 'programiz'  
print('str = ', str)
```

```
str = programiz
```

```
In [71]: # first character  
print('str[0] = ', str[0])
```

```
str[0] = p
```

```
In [72]: # Third character  
print('str[0] = ', str[2])
```

```
str[0] = o
```

```
In [73]: #Last character  
print('str[-1] = ', str[-1])
```

```
str[-1] = z
```

3.2 Access a Slice of Strings

Run the following 6 code blocks:

In [74]: *#slicing 2nd to 5th character*

```
str='programiz'
print('str[1:5]= ', str[1:5])
str[1:5]= rogr
```

In [75]: *#slicing 6th to 2nd Last character*

```
print('str[5:-2] = ', str[5:-2])
str[5:-2] = am
```

In [76]: sample_str = 'Python String'

```
# Print a range of character starting from index 3 to index 4
print (sample_str[3:5])
```

ho

In [77]: *# Print all characters from index 7*

```
print (sample_str[7:])
```

String

In [78]: *# Print all characters before index 6*

```
print(sample_str[:6])
```

Python

In [79]: *#Print all characters from index 7 to the index -4 (count from)*

```
print (sample_str[7:-4])
```

St



4. Modify Strings

IMPORTANT NOTES:

- **Strings are immutable**, i.e. they cannot be changed after being created.
- Any attempt to change or modify the contents of strings will lead to errors.

Run the following code block:

```
In [83]: sample_str = 'Python String'
sample_str[2] = 'a'
# Do you know why you have an error in your output?
```

```
-----
-----
TypeError                                 Traceback (most recent call
last)
<ipython-input-83-543d9c6ccf5e> in <module>
      1 sample_str = 'Python String'
----> 2 sample_str[2] = 'a'
      3 # Do you know why you have an error in your output?
```

TypeError: 'str' object does not support item assignment

IMPORTANT NOTES:

Strings are immutable.

- This means that elements of a string cannot be changed once it has been assigned.
- But an existing string variable can be re-assigned with a brand new string.

Run the following 2 code blocks:

```
In [84]: str2 = "This is a string . "
print ("str2: ", str2)
```

str2: This is a string .

```
In [85]: # Reassign a new tuple to tuple1
str2 = "This is a new string."
print("str2 after being re-assinged : ", str2)
```

str2 after being re-assinged : This is a new string.

5. Copy Strings

5.1 Shallow copy

- Shallow copy means that only the reference to the object is copied. No new object is created.
- Assignment with an = on string does not make a copy.
- Instead, assignment makes the two variables point to the same list in memory.

Run the following code block:

```
In [86]: str1 = "Hello"
         str2 = str1
         # Both the strings refer to the same object, i . e. , the same id value
         id(str1), id(str2)
```

```
Out[86]: (140239738212208, 140239738212208)
```

5.2 Deep copy

Deep copy means that a new object will be created when the copying has done.

IMPORTANT NOTES: Strings are *immutable sequence objects*. Strings **cannot be deep-copied**.*.

6. Delete Strings

To **delete a string**, using the built-in function **del()**.

Run the following 2 code blocks:

```
In [87]: sample_str = "Python is the best scripting language."
         del (sample_str)
```

```
In [88]: # to show that the string has been deleted, Let's print it
# --> ERROR
print (sample_str)
```

```
-----
-----
NameError                                Traceback (most recent call
last)
<ipython-input-88-58e70779f7c9> in <module>
      1 # to show that the string has been deleted, Let's print it
      2 # --> ERROR
----> 3 print (sample_str)

NameError: name 'sample_str' is not defined
```

7. Operations on Strings

7.1 Concatenate Strings

Using + to **concatenate** strings

Run the following code block:

```
In [89]: str1 = 'Hello'
str2 = ' '
str3 = 'World!'
#using+
print('str1 + str2 + str3 = ', str1 + str2 + str3)

str1 + str2 + str3 =  Hello World!
```

7.2 Replicate Strings

Using * to **replicate** a string

Run the following code block:

```
In [90]: str = "Hello"
         replicatedStr = str * 3
         print ("The string has been replicated three times: ", replicatedStr)
```

The string has been replicated three times: HelloHelloHello

7.3 Test substrings with "in" & "not in"

Run the following 2 code blocks:

```
In [91]: str1 = "Welcome"
         print("come" in str1)
```

True

```
In [92]: print("come" not in str1)
```

False

7.4 Compare strings: <, >, <=, >=, ==, !=

Run the following 3 code blocks:

```
In [93]: # TRUE: "apple" comes before "banana"
         print("apple" < "banana")
```

True

```
In [94]: print("apple" < "Apple")
```

False

```
In [95]: print("apple" == "Apple")
```

False

7.5 Iterate strings using for loops

Run the following 3 code blocks:

```
In [96]: aStr = "Hello"  
         for i in aStr:  
             print(i)
```

H
e
l
l
o

```
In [97]: aStr = "Hello"  
         for i in aStr:  
             print(i, end="")
```

Hello

```
In [98]: aStr = "Hello"  
         for i in aStr:  
             print(i, end="\n")
```

H
e
l
l
o

7.6 Test Strings

Method Name	Method Description
isalnum()	Returns "True" if string is alpha-numeric
isalpha()	Returns "True" if string contains only alphabets
isidentifier()	Returns "True" if string is valid identifier
isupper()	Returns "True" if string is in uppercase
islower()	Returns "True" if string is in lowercase
isdigit()	Returns "True" if string only contains digits
isspace()	Returns "True" if string only contains whitespace

Run the following 7 code blocks:

```
In [99]: s = "welcome to python"  
s.isalnum()
```

Out[99]: False

```
In [100]: "Welcome".isalpha()
```

Out[100]: True

```
In [101]: "first Number".isidentifier()
```

Out[101]: False

```
In [102]: "WELCOME".isupper()
```

Out[102]: True

```
In [103]: "Welcome".islower()
```

Out[103]: False

```
In [104]: s.islower()
```

```
Out[104]: True
```

```
In [105]: "\t".isspace()
```

```
Out[105]: True
```

8. Class string

8.1 count (x)

count(x): return the number of elements of the tuple that are equal to x

Run the following code block:

```
In [106]: str1 = "This is a string: Hello . . . Hello Python World!"  
print (str1.count("Hello"))
```

```
2
```

8.2 index (x)

index(x) returns the index of the first element that is equal to x

Run the following code block:

```
In [107]: str1 = "This is a string: Hello ... Hello Python World!"  
print (str1.index('s'))
```

```
3
```

9. Format Strings

Important Notes:

See the exercises: Formatting Output in Python

In []: