Ryan Nguyen

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EDUCATION

University of Virginia, Charlottesville, VA *Bachelors of Science*, *Computer Science*

• GPA: 3.9/4.0

August 2023 – May 2026

SKILLS

•	Programming Languages	Python, C++, Java, HTML, CSS, Javascript, Typescript, JSON, Rust
•	Frameworks & Libraries	Node.js, React.js, Next.js, TensorFlow, PyTorch, NumPy, MongoDB
•	Tools & Platforms	Linux, Jupyter Notebook, Anaconda, Git, Microsoft Azure, Vercel, Vim
•	Miscellaneous	Fusion360, Internet of Things (IoT), Circuit Assembly, Microsoft Office

EXPERIENCE

UVA Infrastructure Simulation, Sensing and Evaluation Lab (I-S²EE)

Research Assistant September 2023 – Present

- Hired as research assistant to the UVA I-S²EE Lab (civil engineering); was selected from a competitive pool of first- and second-year undergraduates with only one open position
- Utilized artificial intelligence to simulate structural mechanics without conventional methods or equations
- Coauthored STRUCT-AR, an augmented reality app to perform infrastructure analysis & crack detection
- Learned finite element analysis via tools such as **Ansvs**

UVA Engineering Bridge Program

Bridge Scholar

July 2023 – August 2023

- Attended UVA from July 12 August 4 to take an engineering math class (APMA 1000); tutored peers to ensure everyone succeeded as a team and in a timely manner
- Built connections with relevant professors and faculty, learned from/interacted with elder students, explored the greater Charlottesville area to find new hobbies and interests

PROJECTS

Augmented Reality App: STRUCT-AR

UVA I-S²EE Lab

September 2023 – Present

- Programmed the app base in Unity using built-in modules and the Apple ARToolKit
- Assisted to deploy a production build version to iOS via Xcode

Personal Resume Website (r-nguyen.com)

Personal Project

August 2023 – Present

- Full stack web application with MongoDB Atlas deployment in the backend; several custom APIs
- Utilized **React.js** to build and the **Next.js** framework by **Vercel** to deploy
- Implemented and configured a dynamic space-themed background with Three.js

Machine Learning Algorithm to Predict Rainfall

Personal Project

August 2021 – May 2022

- Engineered a numerical weather prediction (NWP) neural network using TensorFlow, PyTorch, and NumPy in Jupyter Notebook
- Programmed a separate application to gather historical weather data via the NOAA and preprocess such data