

# XUnit Assignment

---

**Name:** Róisín Ní Bhriain

**Student Number:** 23269640

**Email:** [roisin.nibhriain3@mail.dcu.ie](mailto:roisin.nibhriain3@mail.dcu.ie)

**Program:** MCM Secure Software Engineering

**Module Code:** CA650

**Submission:** XUnit Assignment

**Word Count:** 429 (without code)

I understand that the University regards breaches of academic integrity and plagiarism as grave and serious. I have read and understood the DCU Academic Integrity and Plagiarism Policy. I accept the penalties that may be imposed should I engage in practice or practices that breach this policy. I have identified and included the source of all facts, ideas, opinions, viewpoints of others in the assignment references. Direct quotations, paraphrasing, discussion of ideas from books, journal articles, internet sources, module text, or any other source whatsoever are acknowledged and the sources cited are identified in the assignment references. Any use of generative AI or search will be described in a one page appendix including prompt queries.

I declare that this material, which I now submit for assessment, is entirely my own work and has not been taken from the work of others save and to the extent that such work has been cited and acknowledged within the text of my work. By signing this form or by submitting this material online I confirm that this assignment, or any part of it, has not been previously submitted by me or any other person for assessment on this or any other course of study. By signing this form or by submitting material for assessment online I confirm that I have read and understood DCU Academic Integrity and Plagiarism Policy.

**Signed Name: Róisín Ní Bhriain**

**Date:** 09-02-2024

# Reflection

## Introduction

For this assignment I decided to use JUnit testing. I had some experience using JUnit before but never JUnit 5. I first created the methods mentioned in the assignment specification and then began testing both the initialisation and the normal functionality. Then I added some edge cases to make sure these were all covered. I fixed any faults I came across as I went along and continued running the tests. The main faults I came across were:

## First Problem

The initialisation test discovered that the remove function had a fault where the wrong logic was being used in an if statement and creating a failure where the tail variable was being updated when it shouldn't have been as there were no values in the queue. This in turn was causing an error in the test where the howMany function was returning an incorrect value and the test was failing to be equal to zero ( instead was equal to -1 ).

## Second Problem

The second problem discovered was in the testAdding test. This discovered that the add function had a fault where there was no check to ensure that the queue was not full. This created a failure where the tail was being used as an index that was out of bounds. This caused an error message to be displayed.

## Third Problem

The third problem was discovered with the remove test. The fault was that there was no check to ensure that the queue wasn't empty before removing an item from the queue. This caused a failure where the tail was being decremented when it shouldn't have been. This error showed up in the test when attempting to add to the queue after it had just had too many items removed.

## Conclusion

Testing the code was very helpful in discovering faults that I hadn't realised were there. As the code was simple I presumed I wouldn't have many faults but it was quicker in discovering them than debugging manually. Using the @before and @after functionality in JUnit was also something I had never before and it was useful for the testing in this case to set up and tear down an empty Queue object before each test. I also hadn't used any of the assertThrows functionality (which used to be expected in JUnit 4). It was useful to make sure that any exceptions were thrown. Overall testing was very helpful to make sure the queue class that I created worked the way I expected. It involved more testing than I expected considering it was such a small piece of code.

## Queue Code

```
package Queue;

public class Queue {

    final int DEFAULT_SIZE = 10;
    private int tail = -1;
    private Object [] list;

    Queue () {
        create( DEFAULT_SIZE );
    }

    public void create ( int maxNum ) {
        list = new Object[ maxNum ];
        tail = -1;
    }

    public int maxSize () {
        return list.length;
    }

    public void add ( Object newObj ) {

        if ( tail + 1 < maxSize() ) {
            tail++;

            list[ tail ] = newObj;
        } else {
            System.out.print( "Queue is full!" );
        }
    }

    public Object remove () {

        if ( !isEmpty() ) {
            Object current = list[ 0 ];
            for ( int i = 0; i < tail ; i++ ) {
                list[ i ] = list[ i + 1 ];
            }

            tail--;

            return current;
        }

        System.out.print("Queue was empty!");

        return null;
    }
}
```

```
public int howMany () {
    return tail + 1;
}

public Boolean isEmpty () {
    if ( howMany() == 0 ) {
        return true;
    }
    return false;
}
}
```

## XUnit Code

```
package Queue;

import static org.junit.jupiter.api.Assertions.*;

import java.io.ByteArrayOutputStream;
import java.io.PrintStream;

import org.junit.*;
import org.junit.jupiter.api.*;
import org.junit.jupiter.api.Test;

class QueueTest {
    Queue queue;

    @BeforeEach
    void setUp () {
        queue = new Queue();
    }

    @Test
    void testInitialisation() {
        assertTrue( queue.maxSize() == 10, "Length is equal to default size" );

        assertTrue( queue.remove() == null, "Make sure there is null returned with
remove function" );

        assertTrue( queue.howMany() == 0, "Make sure there is nothing in the list"
);

        assertTrue( queue.isEmpty(), "Make sure list returns empty" );
    }
}
```

```
// This test sets the list max num to 0
@Test
void testNullList () {
    queue.create( 0 );

    assertTrue( queue.maxSize() == 0, "Length is equal to 0" );

    assertTrue( queue.remove() == null, "Make sure there is null returned with
remove function" );

    assertTrue( queue.howMany() == 0, "Make sure there is nothing in the list"
);

    assertTrue( queue.isEmpty(), "Make sure list returns empty" );

}

@Test
void addToNullList () {
    queue.create( 0 );

    ByteArrayOutputStream outContent = new ByteArrayOutputStream();
    System.setOut(new PrintStream(outContent));

    Object obj = new Object();
    queue.add( obj );

    String expectedOutput = "Queue is full!" ;

    // Do the actual assertion.
    assertEquals(expectedOutput, outContent.toString());

}

@Test
void addToDefaultList () {

    Object obj = new Object();
    queue.add( obj );

    assertTrue( queue.remove() == obj, "ensure object added is same as object
removed");

}

@Test
void testLengthValues () {

    assertThrows( NegativeArraySizeException.class, () -> {
        queue.create( -1 );
    });

    assertThrows( OutOfMemoryError.class, () -> {
        queue.create( Integer.MAX_VALUE );
    });
}
```

```
});

queue.create( 20 );

assertTrue( queue.maxSize() == 20, "Length is equal to 20" );

assertTrue( queue.remove() == null, "Make sure there is null returned with
remove function" );

assertTrue( queue.howMany() == 0, "Make sure there is nothing in the list"
);

assertTrue( queue.isEmpty(), "Make sure list returns empty" );
}

@Test
void testAdding () {
    queue.create( 5 );

    for (int i = 0; i < 5; i++ ) {
        Object obj = new Object();
        queue.add( obj );
        System.out.println("hello");
        assertTrue( queue.howMany() == i + 1, "Make sure list returns
correct number of elements" );
    }

    assertTrue( !queue.isEmpty(), "Make sure queue does not return empty" );

    Object obj = new Object();
    queue.add( obj );

    ByteArrayOutputStream outContent = new ByteArrayOutputStream();
    System.setOut(new PrintStream(outContent));

    queue.add( obj );

    String expectedOutput = "Queue is full!" ;

    // Do the actual assertion.
    assertEquals(expectedOutput, outContent.toString());
}

@Test
void testRemoving () {
    queue.create( 3 );

    queue.add("1");
    queue.add("2");
    queue.add("3");

    assertTrue( queue.remove() == "1", "Make sure first object is removed" );
    assertTrue( queue.howMany() == 2, "make sure correct number in queue"
);
};
```

```

        assertTrue( queue.remove() == "2", "Make sure first object is removed" );
        assertTrue( queue.howMany() == 1, "make sure correct number in queue"
    );

        assertTrue( queue.remove() == "3", "Make sure first object is removed" );
        assertTrue( queue.howMany() == 0, "make sure correct number in queue"
    );

        assertTrue( queue.isEmpty(), "Make sure queue is empty" );

        ByteArrayOutputStream outContent = new ByteArrayOutputStream();
        System.setOut(new PrintStream(outContent));

        queue.remove();

        String expectedOutput = "Queue was empty!" ;

        assertEquals(expectedOutput, outContent.toString());

    }

    @Test
    void differentTypes () {
        queue.create( 3 );

        Object obj = new Object();
        queue.add(obj);
        queue.add("1");
        queue.add(14);

        assertTrue( queue.remove() == obj, "Make sure first object is removed" );
        assertTrue( queue.remove() == "1", "Make sure first object is removed" );
        assertTrue( queue.remove().equals(14), "Make sure first object is removed"
    );

    }

    @Test
    void removeAndAdd () {
        queue.create( 3 );

        ByteArrayOutputStream outContent = new ByteArrayOutputStream();
        System.setOut(new PrintStream(outContent));

        assertTrue( queue.remove() == null, "Make sure first object is null" );

        String expectedOutput = "Queue was empty!" ;

        assertEquals(expectedOutput, outContent.toString());

        queue.add(1);
        assertTrue( queue.remove().equals(1), "Make sure first object has been
added correctly" );

    }

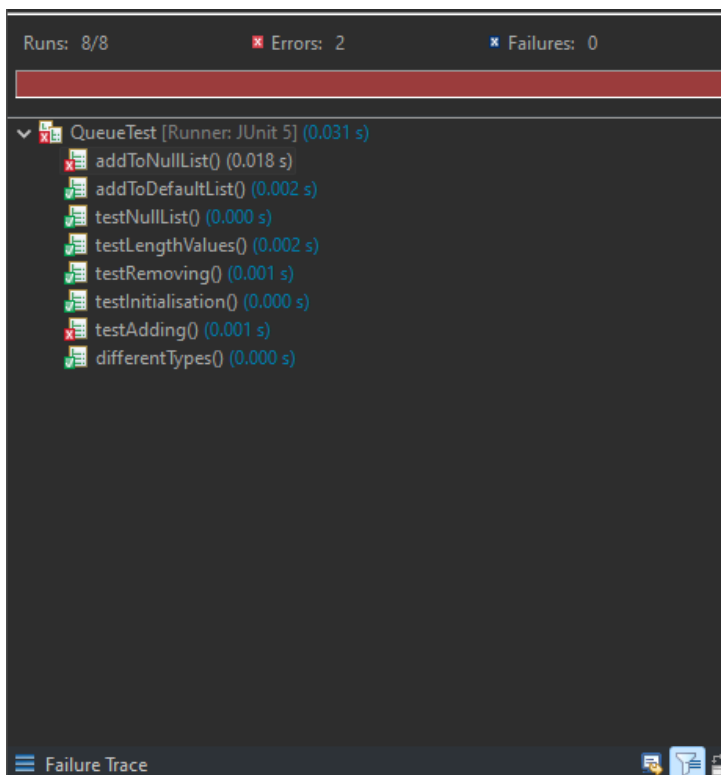
```



```
@AfterEach  
void tearDown () {  
    queue = null;  
}  
  
}
```

## Sample Runs

With Some Errors:



## Final Run:

